

My favorite INF555 project

Name (Matricule)

Ecole Polytechnique, X200?

Abstract. Explain concisely what is your project and results about. Everything should hold in at most 3 pages.

1 Introduction, motivation, ...

This is a very interesting problem of INF555. Look at the 3D model of the X logo in Figure 1. We used techniques introduced in the textbook [1].

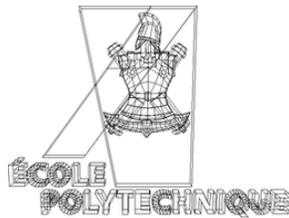


Fig. 1. A 3D logo of Polytechnique

2 Concluding remarks and perspectives

Point out limitations of your project and eventually research items.

References

1. Frank Nielsen. *Visual Computing: Geometry, Graphics, and Vision*. Charles River Media / Thomson Delmar Learning, 2005.