Searching in existing libraries

Search _ (_ + _) "mul" modn.

Search lemmas whose name contains the string mul lences. and whose statement mentions the infix plus operation and contains the constant modn. | caveat : always put an underscore after Search

Specializing assumptions

 $move/(_x):h \Rightarrow h$ Specialise h to x P : nat -> Prop P : nat -> Prop x : natx : nath : forall n, P n \rightarrow h: Px _____ _____ G G

case and rewrite under -> and forall

case can be applied when head of stack is a formula C of the form A/B, A/B, (forall x:nat, A), or False, but also when such a formula is buried under a series of implications (goals will be generated accordingly). Example: case:h

 $h : A \rightarrow B/\backslash C$ _____ _____ B -> C -> D Α D

rewrite h can be applied when h labels a formula of the form x=y, but also when x=y is buried under a series of implications (goals will be generated accordingly) and universal quantifiers (attempts at instantiation will be made). Example:

rewrite h

y : nat h : forall x, $A \rightarrow S x = y$ _____ P (S 0) y : nat y : nat h : forall x, A -> h : forall x, A -> S x = yS x = y_____ _____ Рy Α

Cheat Sheet 2

Definitions, and new uses of rewrite

Rewrite works not only on equalities but also equiva-

rewrite h0

Apply equivalence h0 to goal (left-to-right).

h0: A <-> B		h0: A <-> B
================	\rightarrow	
A/\C		B/\C

Definition name (x : T): type := body Add a function name with a parameter x of type T, producing output of type type whose definition is body

E.g. Definition double (a:nat):nat := 2*a rewrite /double Unfold the definition of double

_____ double 3 = 62*3 = 6

Notations and control on rewrite

move:Eab => ->

does the same as rewrite Eab

Eab : a = b	Eab : a = b
-	\rightarrow ==================
Ра	Рb

move:Eab => <-</pre>

does the same as rewrite -Eab

rewrite {2}Eab

rewrites 2nd occurrence found (left-to-right) can be written move: Eab => $\{2\}$ ->

Eab : a = b	Eab : a = b
=================	\rightarrow ====================================
P a /∖ Q a	P a /∖ Q b

rewrite ?Eab

rewrites as many times as possible

rewrite !Eab

rewrites as many times as possible, at least once

rewrite n!Eab

rewrites exactly n times

rewrite n?Eab

rewrites at most n times

The above can be combined:

rewrite -2?{1}Eab

rewrites at most 2 times, from right-to-left, the first occurrence that is found (each time) can be written move:Eab => 2?{1}<-

Also works with unfolding of definitions rewrite {2}/double

Unfold the 2nd occurrence of the definition of double

Higher order proof commands & compact syntax for case

 cmd_0 ; cmd_1

Run cmd_0 . Then run cmd_1 on every goals coming from cmd_0 .

 cmd_0 ; $[cmd_1|\ldots|cmd_n]$ Run cmd_0 . Then run cmd_1, \ldots, cmd_n respectively on the *n* goals coming from cmd_0 .

 $cmd_0 \Rightarrow [h \mid x xs]$ does the same as cmd_0 ; case; [move => h | move => x xs]

cmd in hyp1 |- * Synonym for move: hyp1; cmd; move=> hyp1. If |- * is not given, then the goal is left untouched

do? cmd

Repeat *cmd* as many times as possible

- do ! cmdRepeat *cmd* as many times as possible (at least once)
- do n cmd

Repeat *cmd* exactly **n** times

do n? cmd

Repeat *cmd* at most n times

by cmd

Run *cmd* and then run **done**

 cmd_1 ; first cmd_2

Run cmd_1 . Run cmd_2 only on the fist resulting goal

cmd ; last first.

Run *cmd* then reorder the resulting goals putting the last one first

Examples

move => [| x xs] //

Reason by cases on Top. In the first branch do nothing, in the second one pop two assumptions naming them x and xs. Then get rid of trivial goals. Note that, since only the first branch is trivial, one can write => [// | x xs] too.caveat: Immediately after case and elim it does not perform any case analysis, but can still introduce different names in different branches

	x : nat
=======	xs : seq nat
forall s : seq nat, $ ightarrow$	=======
0 < size s -> P s	0 < size (x :: xs)
	-> P (x :: xs)

$cmd \Rightarrow [x Hx | y] \rightarrow$

Perform a case analysis on Top. In the first branch push the first two assumptions on the stack naming them x and Hx; in the second and last branch push Top naming it y. Then rewrite with Top left to right and discard the equation

cmd => {2}<- // /= hyp

Rewrite with Top right to left but affect only its second occurrence. Then try to run **done** on every open goal, then simplify (clean up) the statement of the goal. Finally discard **hyp** removing it from the context