

# CSC\_52081\_EP (P2) Reinforcement Learning and Autonomous Agents

**Autonomous Agents** via **Reinforcement Learning**, Imitation Learning, sequence modelling (Decision Transformers, ...), gradient-free optimisation (evolutionary methods, ...), Monte Carlo Tree Search

**RL Algorithms:** Deep Q-Learning, Policy Gradient and Actor Critic methods

**Other Topics:** Inverse RL, offline-RL, model-based RL, distributional RL, agent safety, transfer, ...

An emphasis on **Architectures and Representations** (**Deep RL**), real-world considerations (formulating problems, implementation and application, scaling up), ...; **RL as Probabilistic Inference**

Eval.: Lab assignments and Challenge, Team Project

An autonomous agent takes actions to achieve goals, via interaction, without human intervention

