

Programmation Mathématique Avancée: Mixed Integer Non Linear Programming

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MPRO – PMA

<http://www.lix.polytechnique.fr/~dambrosio/teaching/MPRO/PMA-2024/pma-2024.php>

Exam starting at **09:30**

1 Recap

- What is a MINLP?
- Exact reformulations
- Relaxations

2 Motivating Applications

3 Global Optimization methods

- Multistart
- Spatial Branch-and-Bound
 - Standard form
 - Convexification
 - Expression trees
 - Variable ranges
 - Bounds tightening
 - Reformulation Linearization Technique (RLT)

Recap: What is a MINLP?

(MINLP)

$$\begin{aligned} \min f(x, y) \\ g_i(x, y) &\leq 0 \quad \forall i = 1, \dots, m \\ x &\in X \\ y &\in Y \end{aligned}$$

where $f(x, y) : \mathbb{R}^n \rightarrow \mathbb{R}$, $g_i(x, y) : \mathbb{R}^n \rightarrow \mathbb{R} \quad \forall i = 1, \dots, m$, $X \subseteq \mathbb{R}^{n_1}$, $Y \subseteq \mathbb{R}^{n_2}$, and $n = n_1 + n_2$.

Hp. f and g are twice continuously differentiable functions.

Recap: Exact reformulations

(MINLP')

$$\min h(w, z) \tag{1}$$

$$p_i(w, z) \leq 0 \quad \forall i = 1, \dots, r \tag{2}$$

$$w \in W \tag{3}$$

$$z \in Z \tag{4}$$

where $h(w, z) : \mathbb{R}^q \rightarrow \mathbb{R}$, $p_i(w, z) : \mathbb{R}^q \rightarrow \mathbb{R} \forall i = 1, \dots, r$, $W \subseteq \mathbb{R}^{q_1}$, $Z \subseteq \mathbb{R}^{q_2}$ and $q = q_1 + q_2$.

Recap: Exact reformulations

(MINLP')

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The formulation (MINLP') is an **exact reformulation** of (MINLP) if

- $\forall (w', z')$ satisfying (2)-(4), $\exists (x', y')$ feasible solution of (MINLP) s.t. $\phi(w', z') = (x', y')$
- ϕ is efficiently computable
- $\forall (w', z')$ global solution of (MINLP'), then $\phi(w', z')$ is a global solution of (MINLP)
- $\forall (x', y')$ global solution of (MINLP), there is a (w', z') global solution of (MINLP')

Recap: Exact reformulations

(MINLP')

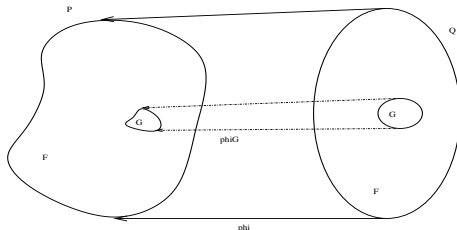
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Recap: Relaxations

(rMINLP)

$$\begin{array}{ll} \min & \underline{f(w, z)} \\ & \underline{g_i(w, z)} \leq 0 \quad \forall i = 1, \dots, r \\ & w \in W \\ & z \in Z \end{array}$$

where $X \subseteq W \subseteq \mathbb{R}^{q_1}$, $Y \subseteq Z \subseteq \mathbb{Z}^{q_2}$, $q_1 \geq n_1$, $q_2 \geq n_2$, $\underline{f(w, z)} \leq f(x, y)$
 $\forall (x, y) \subseteq (w, z)$, and
 $\{(x, y) | g(x, y) \leq 0\} \subseteq \text{Proj}_{(x, y)} \{(w, z) | \underline{g(w, z)} \leq 0\}$.

Examples:

- continuous relaxation: when $(w, z) \in \mathbb{R}^n$, $W = X$,
 $\underline{f(x, y)} = f(x, y)$, $\underline{g(x, y)} = g(x, y)$
- linear relaxation: when $q = n$, $W = X$, $Z = Y$, $\underline{f(w, z)}$ and $\underline{g(w, z)}$
are linear
- convex relaxation: when $q = n$, $W = X$, $Z = Y$, $\underline{f(w, z)}$ and
 $\underline{g(w, z)}$ are convex

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Pooling Problem

Pooling Problem: Motivation

- refinery processes in the **petroleum industry**

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- wastewater treatment, e.g., Karuppiah and Grossmann (2006)
- Formally introduced by **Haverly (1978)**
- Alfaki and Haugland (2012) formally proved it is strongly **NP-hard**

Pooling problem: Citations

- Haverly, *Studies of the behaviour of recursion for the pooling problem*, ACM SIGMAP Bulletin, 1978
- Adhya, Tawarmalani, Sahinidis, *A Lagrangian approach to the pooling problem*, Ind. Eng. Chem., 1999
- Audet et al., *Pooling Problem: Alternate Formulations and Solution Methods*, Manag. Sci., 2004
- Liberti, Pantelides, *An exact reformulation algorithm for large nonconvex NLPs involving bilinear terms*, JOGO, 2006
- Misener, Floudas, *Advances for the pooling problem: modeling, global optimization, and computational studies*, Appl. Comput. Math., 2009
- D'Ambrosio, Linderoth, Luedtke, *Valid inequalities for the pooling problem with binary variables*, IPCO, 2011
- Tawarmalani and Sahinidis. *Convexification and global optimization in continuous and mixed-integer nonlinear programming: theory, algorithms, software, and applications*, Ch. 9. Kluwer Academic Publishers, 2002.

Motivating Application

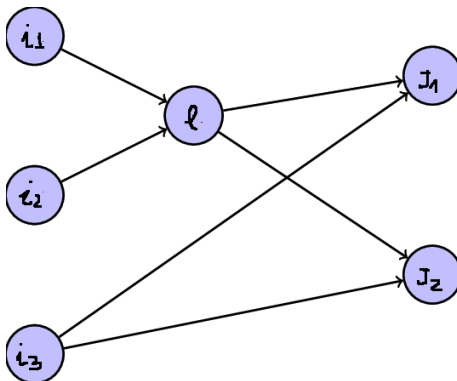


Figure: The Haverly Instance. Source: Alfaki.

Motivating Application

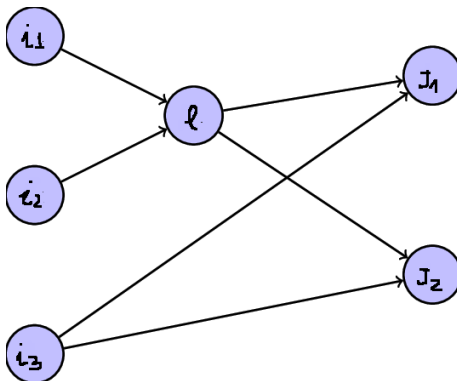


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demand = (100,200); unit profit = (9, 15)

Motivating Application

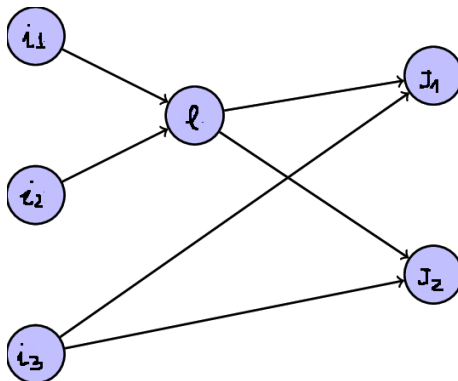


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demand = (100,200); unit profit = (9, 15)

cost = (6, 16, 10)

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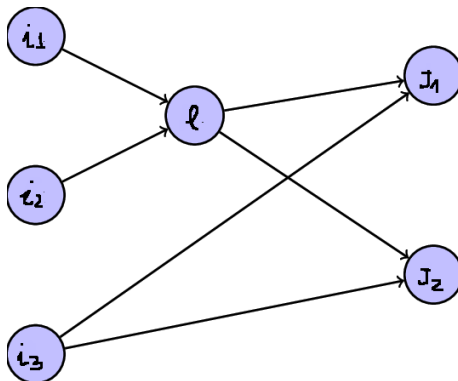


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sulphur concentration = (3, 1, 2)

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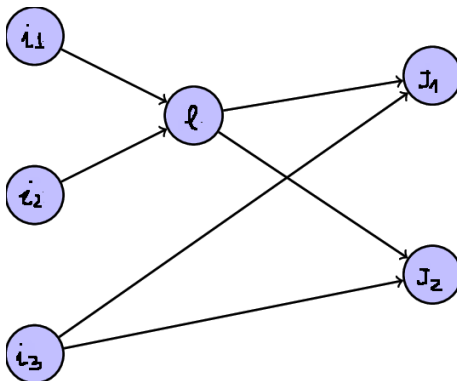


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demand = (100,200); unit profit = (9, 15)

cost = (6, 16, 10)

sulphur concentration = (3, 1, 2)

sulphur c. max = (2.5, 1.5)

Motivating Application

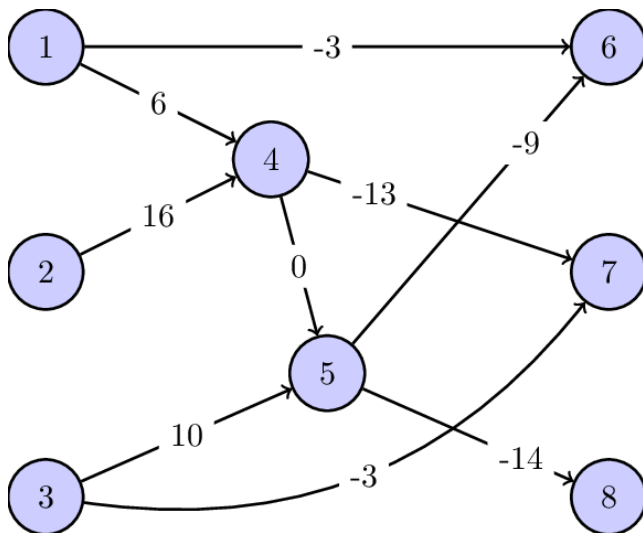


Figure: Audet et al.'s Instance. Source: Alfaki.

Motivationng Application

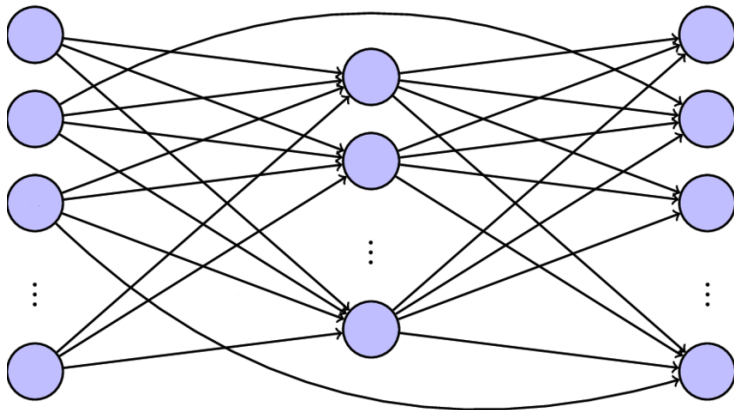


Figure: A generic Instance. Source: Alfaki.

Motivating Application

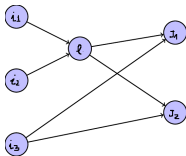


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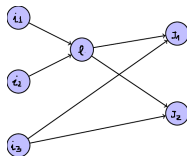


Figure: The Haverly Instance. Source: Alfaki.

$$\max 9x_{l,j_1} + 9x_{i_3,j_1} + 15x_{l,j_2} + 15x_{i_3,j_2} - 6x_{i_1,l} - 16x_{i_2,l} - 10x_{i_3,j_1} - 10x_{i_3,j_2}$$

Motivating Application

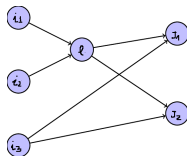


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$$x_{l,j_1} + x_{i_3,j_1} \leq 100$$

$$x_{l,j_2} + x_{i_3,j_2} \leq 200$$

Motivating Application

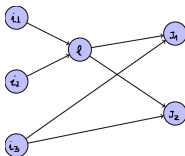


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$$\max 9x_{l,j_1} + 9x_{i_3,j_1} + 15x_{l,j_2} + 15x_{i_3,j_2} - 6x_{i_1,l} - 16x_{i_2,l} - 10x_{i_3,j_1} - 10x_{i_3,j_2}$$

$$x_{l,j_1} + x_{i_3,j_1} \leq 100$$

$$x_{l,j_2} + x_{i_3,j_2} \leq 200$$

$$x_{i_1,l} + x_{i_2,l} = x_{l,j_1} + x_{l,j_2}$$

Motivating Application

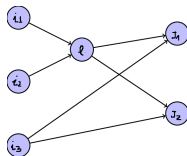


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$$x_{i_1,l} + x_{i_2,l} = x_{l,j_1} + x_{l,j_2}$$

$$p_l x_{l,j_1} + 2x_{i_3,j_1} \leq 2.5(x_{l,j_1} + x_{i_3,j_1})$$

$$p_l x_{l,j_2} + 2x_{i_3,j_2} \leq 1.5(x_{l,j_2} + x_{i_3,j_2})$$

Motivating Application

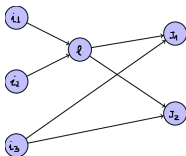


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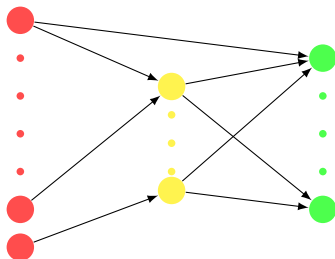
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$$p_l x_{l,j_2} + 2x_{i_3,j_2} \leq 1.5(x_{l,j_2} + x_{i_3,j_2})$$

$$p_l(x_{l,j_1} + x_{l,j_2}) = 3x_{i_1,l} + x_{i_2,l}$$

Pooling Problem

Inputs I Pools L Outputs J



- Nodes $N = I \cup L \cup J$
- Arcs A
 $(i, j) \in (I \times L) \cup (L \times J) \cup (I \times J)$
on which materials flow
- Material attributes: K
- Arc capacities: $u_{ij}, (i, j) \in A$
- Node capacities: $C_i, i \in N$
- **Attribute** requirements
 $\alpha_{kj}, k \in K, j \in J$

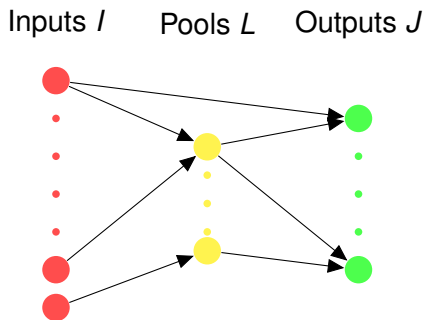
Example: Pooling Problem

“Simple” constraints

Variables x_{ij} for flow on arcs

Flow balance constraints at pools:

$$\sum_{i \in I_l} x_{il} - \sum_{j \in J_l} x_{lj} = 0, \quad \forall l \in L$$



Example: Pooling Problem

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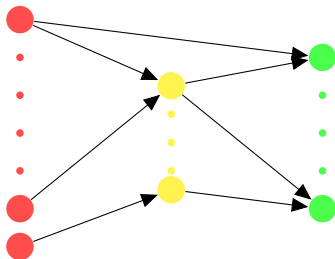
Capacity constraints:

$$\sum_{j \in J_i} x_{ij} + \sum_{l \in L_i} x_{il} \leq C_i, \quad \forall i \in I$$

$$\sum_{j \in J_l} x_{lj} \leq C_l, \quad \forall l \in L$$

$$\sum_{i \in I_j} x_{ij} + \sum_{l \in L_j} x_{lj} \leq C_j, \quad \forall j \in J$$

Inputs I Pools L Outputs J



“Complicating” constraints

- Inputs have associated attribute concentrations λ_{ki} , $k \in K, i \in I$
 - Concentration of attribute in pool is the weighted average of the concentrations of its inputs.
 - This results in **bilinear** constraints.
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Keep track of concentration p_{kl} of attribute k in pool l

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- **P-formulation** (Haverly 78):
Keep track of concentration p_{kl} of attribute k in pool l
 - **Q-formulation** (Ben-Tal et al. 94):
Variables q_{il} for proportion of flow into pool l coming from input i

Example: Pooling Problem

P-formulation

$$\sum_{j \in J_i} x_{ij} + \sum_{l \in L_i} x_{il} \leq C_i, \quad \forall i \in I$$

$$\sum_{j \in J_l} x_{lj} \leq C_l, \quad \forall l \in L$$

$$\sum_{i \in I_j} x_{ij} + \sum_{l \in L_j} x_{lj} \leq C_j, \quad \forall j \in J$$

$$\sum_{i \in I_l} x_{il} - \sum_{j \in J_l} x_{lj} = 0, \quad \forall l \in L$$

$$p_{kl} = \frac{\sum_{i \in I_l} \lambda_{ki} x_{il}}{\sum_{j \in J_l} x_{lj}} \quad \forall k \in K, l \in L$$

$$\frac{\sum_{i \in I_j} \lambda_{ki} x_{ij} + \sum_{l \in L_j} p_{kl} x_{lj}}{\sum_{i \in I_j \cup L_j} x_{ij}} \leq \alpha_{kj}, \quad \forall k \in K, j \in J$$

Example: Pooling Problem

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$$\sum_{i \in I_l} x_{il} - \sum_{j \in J_l} x_{lj} = 0, \quad \forall l \in L$$

$$\mathbf{p}_{kl} \sum_{j \in J_l} x_{lj} = \sum_{i \in I_l} \lambda_{ki} x_{il} \quad \forall k \in K, l \in L$$

$$\sum_{i \in I_j} \lambda_{ki} x_{ij} + \sum_{l \in L_j} \mathbf{p}_{kl} x_{lj} \leq \alpha_{kj} \sum_{i \in I_j \cup L_j} x_{ij}, \quad \forall k \in K, j \in J$$

Example: Pooling Problem

Q-formulation

$$x_{il} = q_{il} \sum_{j \in J_l} x_{lj}, \quad \forall i \in I, l \in L_i$$

$$\sum_{i \in I_l} q_{il} = 1, \quad \forall l \in L$$

Example: Pooling Problem

Q-formulation

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- Attribute constraints

$$\sum_{i \in I_j} \lambda_{ki} x_{ij} + \sum_{l \in L_j} x_{lj} \left(\sum_{i \in I_l} \lambda_{ki} q_{il} \right) \leq \alpha_{kj} \sum_{i \in I_j \cup L_j} x_{ij}, \quad \forall k \in K, j \in J$$

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$$\sum_{i \in I_j} x_{ij} + \sum_{l \in L_j} x_{lj} \leq C_j, \quad \forall j \in J$$

$$x_{il} - \mathbf{q}_{il} \sum_{j \in J_l} x_{lj} = 0 \quad \forall i \in I, l \in L_i$$

$$\sum_{i \in I_l} q_{il} = 1 \quad \forall l \in L$$

$$\sum_{i \in I_j} \lambda_{ki} x_{ij} + \sum_{l \in L_j} \mathbf{x}_{lj} \left(\sum_{i \in I_l} \lambda_{ki} \mathbf{q}_{il} \right) \leq \alpha_{kj} \sum_{i \in I_j \cup L_j} x_{ij}, \quad \forall k \in K, j \in J$$

Example: Pooling Problem with binary vars

From NLP to MINLP

- Decide whether to install pipes or not (0/1 decision)
- Associate a binary variable z_{ij} with each pipe (suppose for now on arcs from input to output)

Extra constraints:

$$\begin{aligned}x_{ij} &\leq \min(C_i, C_j)z_{ij} && \forall i \in I, j \in J_i \\z_{ij} &\in \{0, 1\} && \forall i \in I, j \in J_i\end{aligned}$$

Objective Function

- Fixed cost for installing pipe

$$\min \sum_{i \in I} c_i \left(\sum_{l \in L_i} x_{il} + \sum_{j \in J_i} x_{ij} \right) - \sum_{j \in J} p_j \left(\sum_{i \in I_j} x_{ij} + \sum_{l \in L_j} x_{lj} \right) + \sum_{i \in I} \sum_{j \in J_i} f_{ij} z_{ij}$$

1 Recap

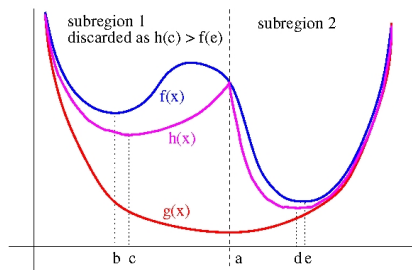
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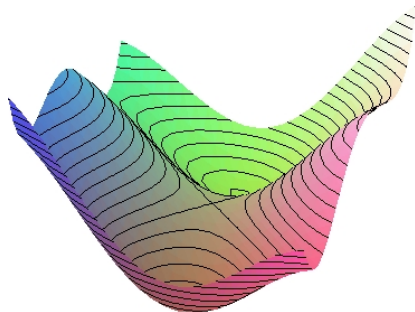
Global Optimization methods



- objective function
- convex relaxation in whole space
- a: solution of convex relaxation in whole space
- b: local solution of objective function in whole space

Exact

- “Exact” in continuous space:
 ε -approximate (*find solution within pre-determined ε distance from optimum in obj. fun. value*)
- For some problems, finite convergence to optimum ($\varepsilon = 0$)



Heuristic

- Find solution with probability 1 in infinite time

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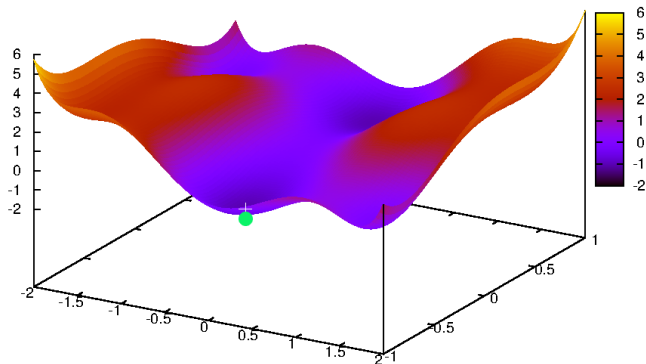
- The easiest GO method

- 1: $f^* = \infty$
- 2: $x^* = (\infty, \dots, \infty)$
- 3: **while** $\neg$ termination **do**
- 4: $x' = (\text{random}(), \dots, \text{random}())$
- 5: $x = \text{localSolve}(P, x')$
- 6: **if** $f_P(x) < f^*$ **then**
- 7: $f^* \leftarrow f_P(x)$
- 8: $x^* \leftarrow x$
- 9: **end if**
- 10: **end while**

- Termination condition: e.g. *repeat k times*

Six-hump camelback function

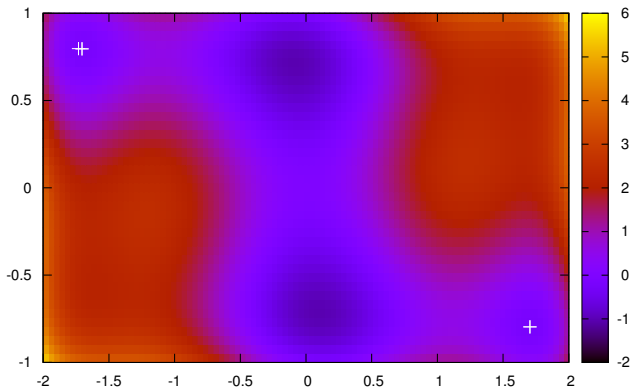
$$f(x_1, x_2) = 4x_1^2 - 2.1x_1^4 + \frac{1}{3}x_1^6 + x_1x_2 - 4x_2^2 + 4x_2^4$$



Global optimum (COUENNE)

Six-hump camelback function

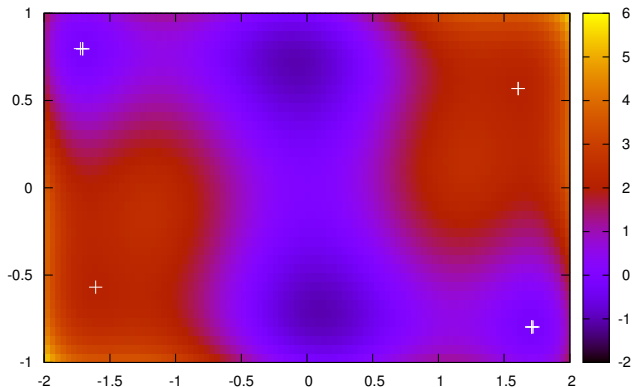
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Multistart with IPOPT, $k = 5$

Six-hump camelback function

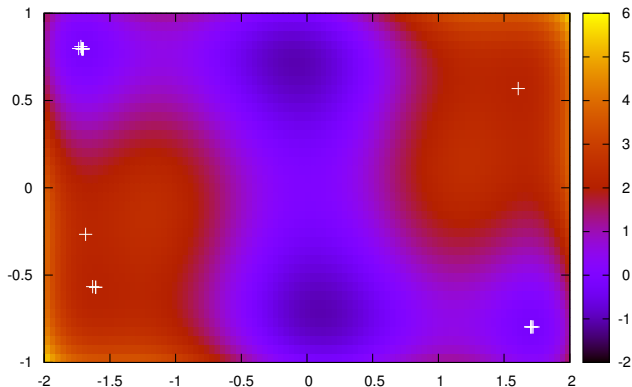
$$f(x_1, x_2) = 4x_1^2 - 2.1x_1^4 + \frac{1}{3}x_1^6 + x_1x_2 - 4x_2^2 + 4x_2^4$$



Multistart with IPOPT, $k = 10$

Six-hump camelback function

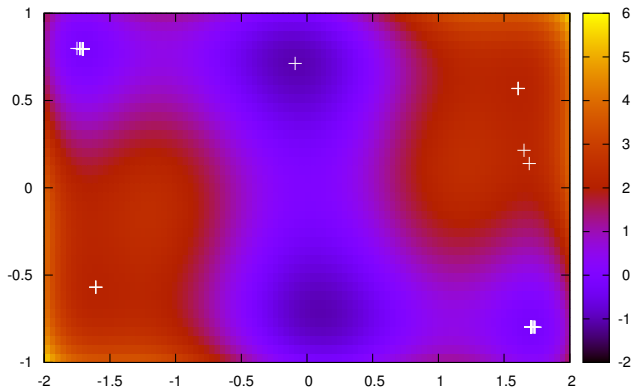
$$f(x_1, x_2) = 4x_1^2 - 2.1x_1^4 + \frac{1}{3}x_1^6 + x_1x_2 - 4x_2^2 + 4x_2^4$$



Multistart with IPOPT, $k = 20$

Six-hump camelback function

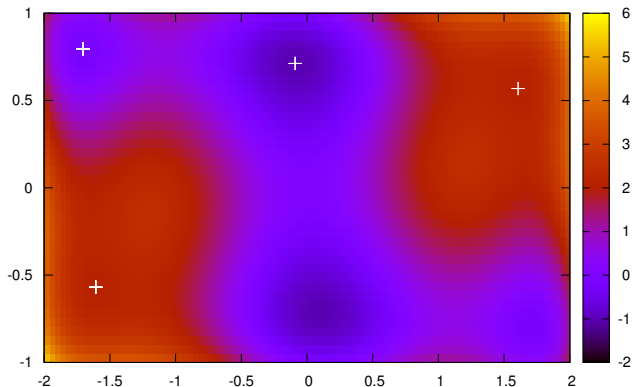
$$f(x_1, x_2) = 4x_1^2 - 2.1x_1^4 + \frac{1}{3}x_1^6 + x_1x_2 - 4x_2^2 + 4x_2^4$$



Multistart with IPOPT, $k = 50$

Six-hump camelback function

$$f(x_1, x_2) = 4x_1^2 - 2.1x_1^4 + \frac{1}{3}x_1^6 + x_1x_2 - 4x_2^2 + 4x_2^4$$



Multistart with SNOPT, $k = 20$

1 Recap

- What is a MINLP?
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- Relaxations

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- **Spatial Branch-and-Bound**
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 - Convexification
 - Expression trees
 - Variable ranges
 - Bounds tightening
 - Reformulation Linearization Technique (RLT)

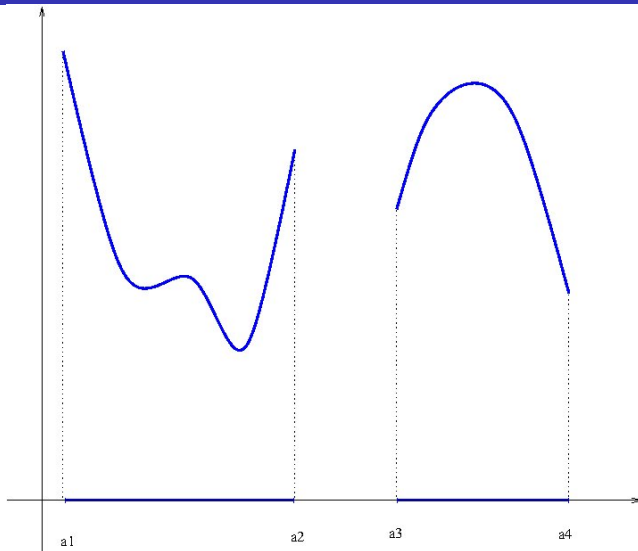
Falk and Soland (1969) “An algorithm for separable nonconvex programming problems”.

35/40 years ago: first general-purpose “exact” algorithms for nonconvex MINLP.

- **Tree-like search**

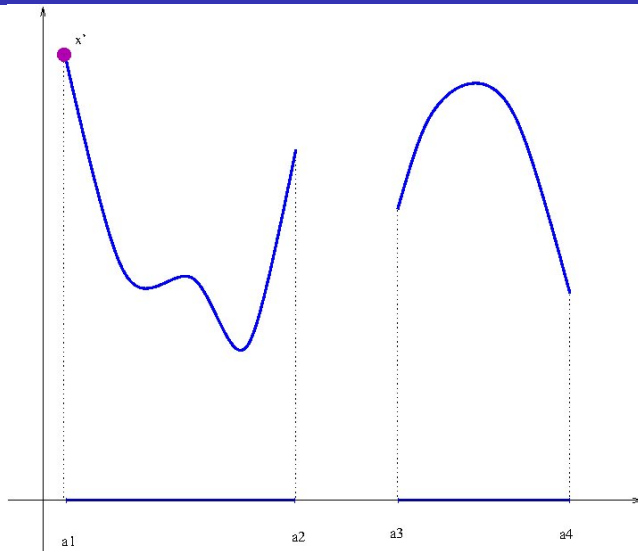
- Explores search space exhaustively but **implicitly**
- Builds a sequence of **decreasing upper bounds** and **increasing lower bounds** to the global optimum
- Exponential worst-case
- Only general-purpose “**exact**” algorithm for MINLP
Since continuous vars are involved, should say “ ϵ -approximate”
- Like BB for MILP, but may branch on continuous vars
Done whenever one is involved in a nonconvex term

Spatial B&B: Example



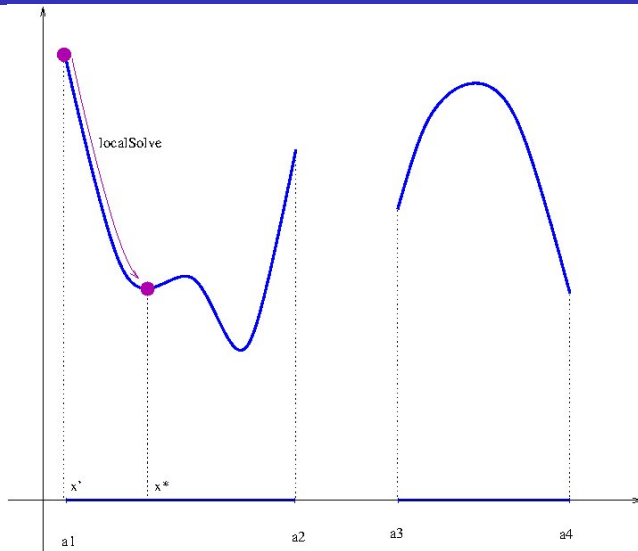
Original problem P

Spatial B&B: Example



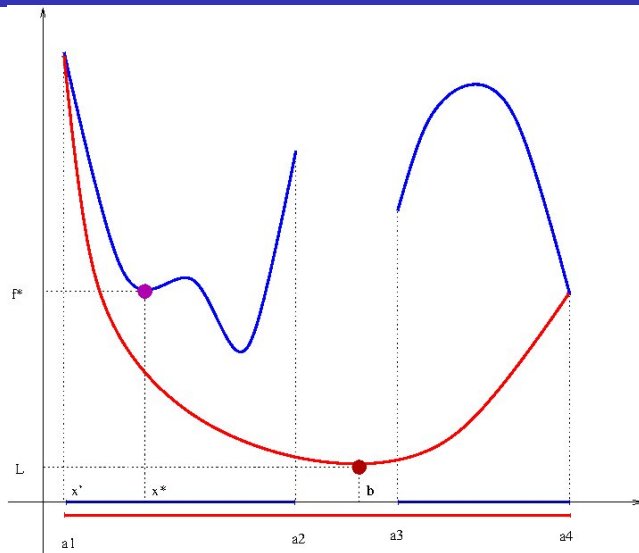
Starting point x'

Spatial B&B: Example



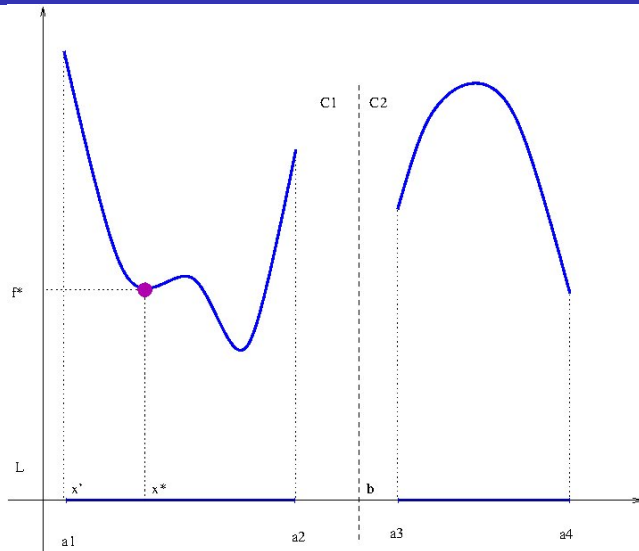
*Local (upper bounding) solution x^**

Spatial B&B: Example



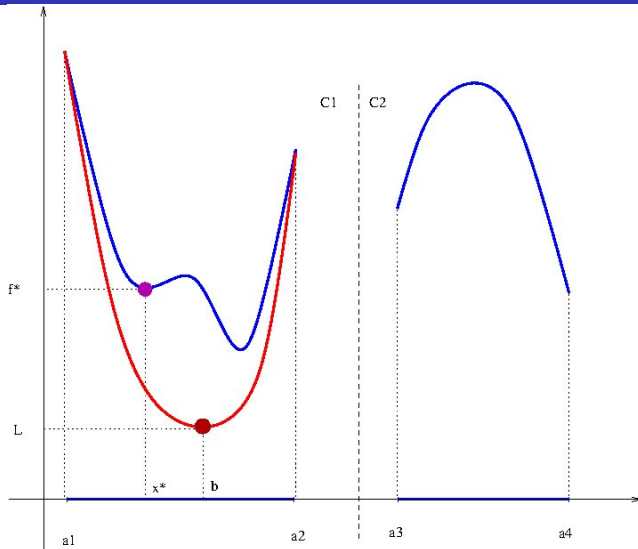
Convex relaxation (lower) bound $\bar{f}$ with $|f^* - \bar{f}| > \varepsilon$

Spatial B&B: Example



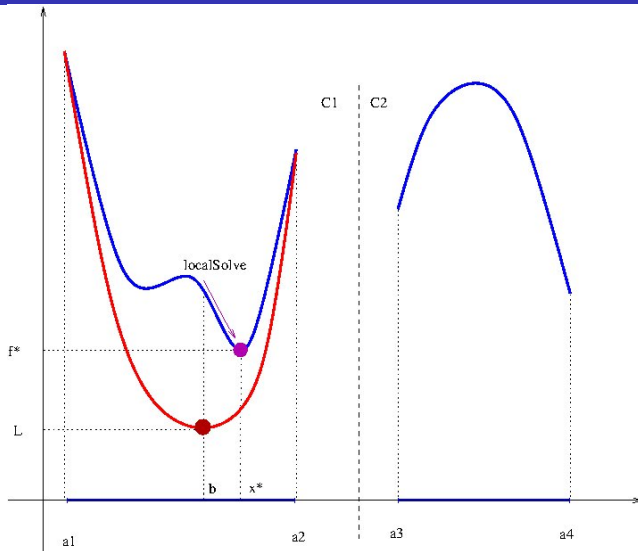
Branch at $x = \bar{x}$ into C_1, C_2

Spatial B&B: Example



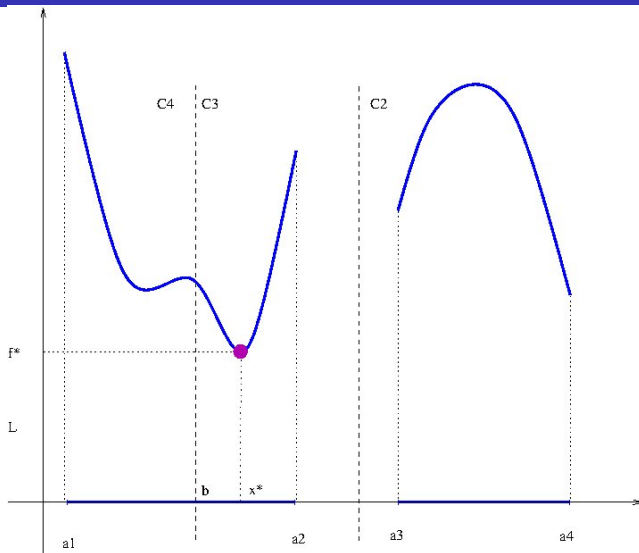
Convex relaxation on C_1 : lower bounding solution $\bar{x}$

Spatial B&B: Example



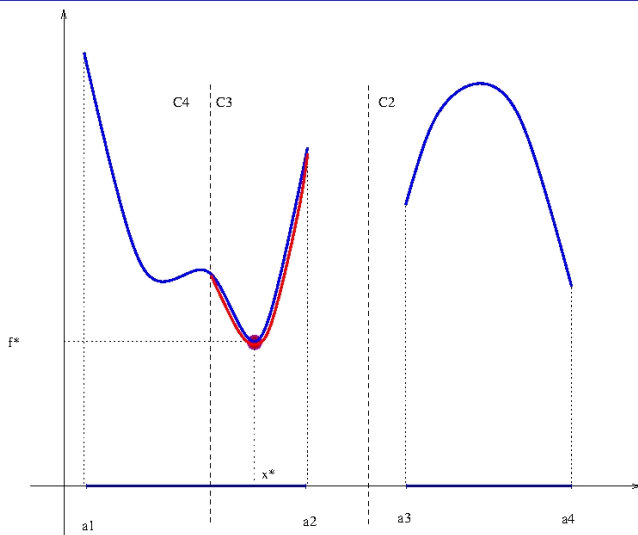
`localSolve`. from $\bar{x}$: new upper bounding solution x^*

Spatial B&B: Example



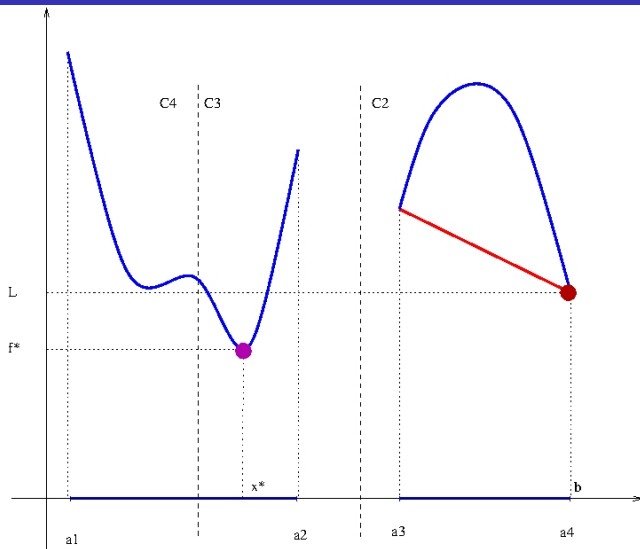
$|f^* - \bar{f}| > \varepsilon$: branch at $x = \bar{x}$

Spatial B&B: Example



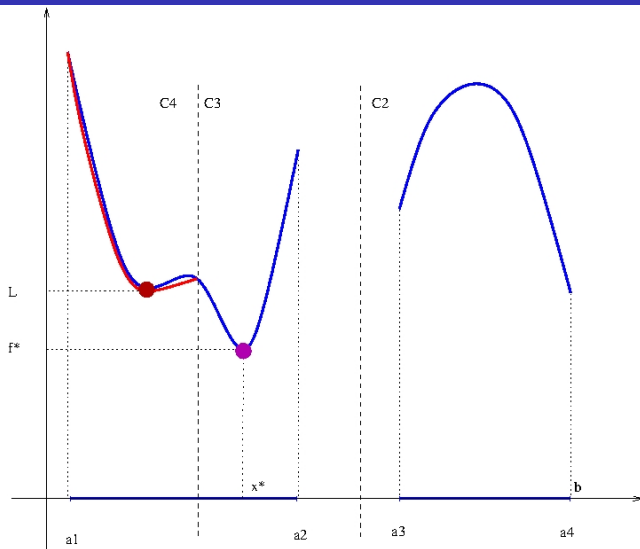
Repeat on C_3 : get $\bar{x} = x^$ and $|f^* - \bar{f}| < \varepsilon$, no more branching*

Spatial B&B: Example



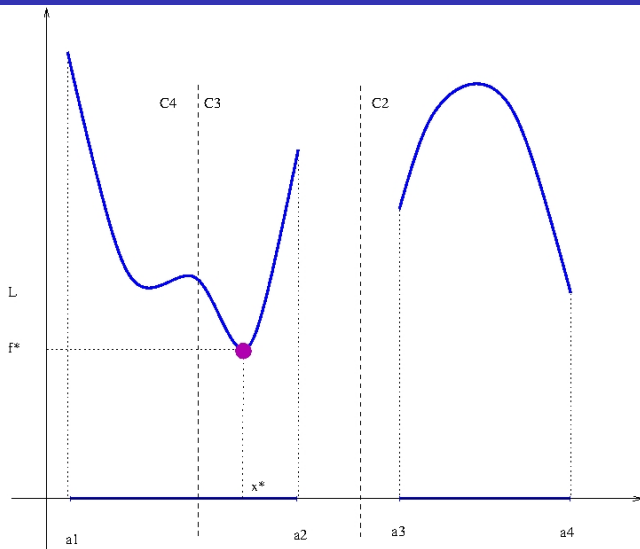
Repeat on C_2 : $\bar{f} > f^$ (can't improve x^* in C_2)*

Spatial B&B: Example



Repeat on C_4 : $\bar{f} > f^$ (can't improve x^* in C_4)*

Spatial B&B: Example



No more subproblems left, return x^ and terminate*

Spatial B&B: Pruning

- 1 P was branched into C_1, C_2
 - 2 C_1 was branched into C_3, C_4
 - 3 C_3 was **pruned by optimality**
($x^* \in \mathcal{G}(C_3)$ was found)
 - 4 C_2, C_4 were **pruned by bound**
(lower bound for C_2 worse than f^*)
 - 5 No more nodes: whole space explored, $x^* \in \mathcal{G}(P)$
- Search generates a tree
 - Suproblems are nodes
 - Nodes can be pruned by optimality, bound or **infeasibility** (when subproblem is infeasible)
 - Otherwise, they are branched

Spatial B&B: General idea

Aimed at solving “factorable functions”, i.e., f and g of the form:

$$\sum_h \prod_k f_{hk}(x, y)$$

where $f_{hk}(x, y)$ are univariate functions $\forall h, k$.

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- Relax (linear/convex) the basic nonlinear terms (**library of envelopes/underestimators**).

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- Exact reformulation of MINLP so as to have “**isolated basic nonlinear functions**” (additional variables and constraints).
- Relax (linear/convex) the basic nonlinear terms (**library of envelopes/underestimators**).
- Relaxation depends on variable bounds, thus **branching** potentially strengthen it.

1 Recap

- What is a MINLP?
- Exact reformulations
- Relaxations

2 Motivating Applications

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- Multistart
- **Spatial Branch-and-Bound**
 - **Standard form**
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 - Expression trees
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Spatial B&B: exact reformulation to standard form

Consider a NLP for simplicity. Transform it in a **standard form** like:

$$\min c^T(x, w)$$

$$A(x, w) \leq b$$

$$w_{ij} = x_i \otimes x_j \quad \text{for suitable } i, j$$

$$x \in X$$

$$w \in W$$

where, for example, $\otimes \in \{\text{sum, product, quotient, power, exp, log, sin, cos, abs}\}$ (Couenne).

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Spatial B&B: convexification

Relax $w_{ij} = x_i \otimes x_j \forall$ suitable i, j where $\otimes \in \{\text{sum, product, quotient, power, exp, log, sin, cos, abs}\}$ such that:

$$w_{ij} \leq \text{overestimator}(x_i \otimes x_j)$$

$$w_{ij} \geq \text{underestimator}(x_i \otimes x_j)$$

Convex relaxation is **not the tightest possible**, but **built automatically**.

Spatial B&B: convexification

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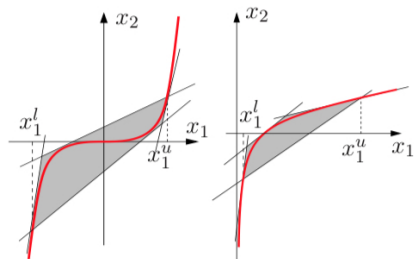
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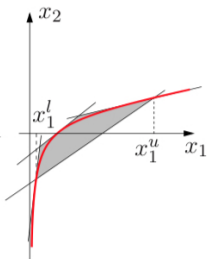
Convex relaxation is **not the tightest possible**, but **built automatically**.

- Underestimator/overestimator of convex/concave function: tangent cuts (OA)
- Odd powers or Trigonometric functions: separate intervals in which function is convex or concave and do as for convex/concave functions
- Product or Quotient: Mc Cormick relaxation

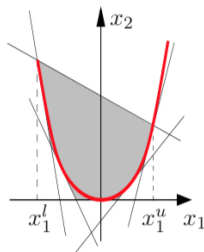
Spatial B&B: Examples of Convexifications



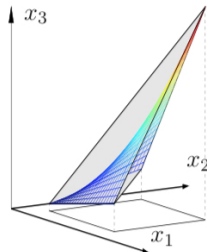
(a) $x_2 = x_1^3$



(b) $x_2 = \log x_1$



(c) $x_2 = x_1^2$



(d) $x_3 = x_1 x_2$

P. Belotti, J. Lee, L. Liberti, F. Margot, A. Wächter, “Branching and bounds tightening techniques for non-convex MINLP”. Optimization Methods and Software 24(4-5): 597-634 (2009).

Example: Standard Form Reformulation

$$\begin{aligned} \min \quad & x_1^2 + x_1 x_2 \\ & x_1 + x_2 \geq 1 \\ & x_1 \in [0, 1] \\ & x_2 \in [0, 1] \end{aligned}$$

Example: Standard Form Reformulation

$$\begin{aligned}\min \quad & x_1^2 + x_1 x_2 \\ & x_1 + x_2 \geq 1 \\ & x_1 \in [0, 1] \\ & x_2 \in [0, 1]\end{aligned}$$

becomes

$$\begin{aligned}\min \quad & w_1 + w_2 \\ & w_1 = x_1^2 \\ & w_2 = x_1 x_2 \\ & x_1 + x_2 \geq 1 \\ & x_1 \in [0, 1] \\ & x_2 \in [0, 1]\end{aligned}$$

Example: .mod from Couenne

var x1 <= 1, >= 0;

var x2 <= 1, >= 0;

minimize of:

$x1^2 + x1 \cdot x2$;

subject to constraint:

$x1 + x2 \geq 1$;

Example: .mod from Couenne

```
var x1 <= 1, >= 0;  
var x2 <= 1, >= 0;  
  
minimize of:  
x1**2 + x1*x2;  
subject to constraint:  
x1 + x2 >= 1;
```

```
# Problem name: extended-aw.mod
```

```
# original variables
```

```
var x_0 >= 0 <= 1 default 0;  
var w_1 >= 0 <= 1 default 1;  
var w_2 >= 0 <= 1 default 0;  
var w_3 >= 0 <= 1 default 0;  
var w_4 >= 0 <= 2 default 0;
```

```
# objective
```

```
minimize obj: w_4;
```

```
# aux. variables defined
```

```
aux1: w_1 = (1-x_0);  
aux2: w_2 = (x_0**2);  
aux3: w_3 = (x_0*w_1);  
aux4: w_4 = (w_2+w_3);
```

```
# constraints
```

Convex hull of pieces is weaker than the whole convex hull

Consider the following feasible set:

$$\begin{aligned}x_1^2 + x_2^2 &\geq 1 \\ x_1, x_2 &\in [0, 2]\end{aligned}$$

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Convex hull: $x_1 + x_2 \geq 1$

Convex hull of pieces is weaker than the whole convex hull

Consider the following feasible set: Convex hull of standard form

$$\begin{aligned}x_1^2 + x_2^2 &\geq 1 \\x_1, x_2 &\in [0, 2]\end{aligned}$$

Convex hull: $x_1 + x_2 \geq 1$

$$\begin{aligned}x_3 + x_4 &\geq 1 \\x_3 &\leq x_1^2 \\x_4 &\leq x_1^2 \\x_1, x_2 &\in [0, 2]\end{aligned}$$

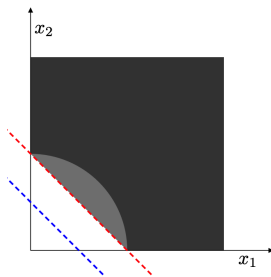


Figure: Source Belotti et al. (2013)

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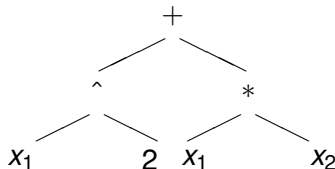
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Expression trees

Representation of objective f and constraints g

Encode mathematical expressions in trees or DAGs

E.g. $x_1^2 + x_1 x_2$:

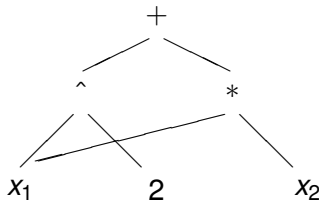


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- Crucial property for sBB convergence: **convex relaxation tightens as variable range widths decrease**
- convex/concave under/over-estimator constraints are (convex) functions of x^L, x^U
- it makes sense to **tighten** x^L, x^U at the sBB root node (trading off speed for efficiency) and at each other node (trading off efficiency for speed)

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- In sBB we need to tighten variable bounds at each node
- Two methods:
 - Optimization Based Bounds Tightening (OBBT)
 - Feasibility Based Bounds Tightening (FBBT)

- **OBBT:**
for each variable x in P compute

- $\underline{x} = \min\{x \mid \text{conv. rel. constr.}\}$
- $\bar{x} = \max\{x \mid \text{conv. rel. constr.}\}$

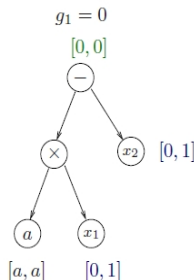
Set $\underline{x} \leq x \leq \bar{x}$

Bounds Tightening

- In sBB we need to tighten variable bounds at each node
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 - Optimization Based Bounds Tightening (OBBT)
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**propagation of intervals up and down
constraint expression trees, with tightening
at the root node**

Example: $5x_1 - x_2 = 0$.



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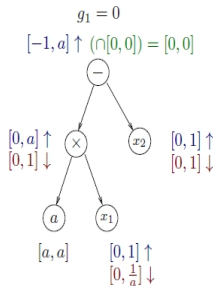
Example: $5x_1 - x_2 = 0$.

Up: $\otimes: [5, 5] \times [0, 1] = [0, 5]$; $\ominus: [0, 5] - [0, 1] = [-1, 5]$.

Root node tightening: $[-1, 5] \cap [0, 0] = [0, 0]$.

Downwards: $\otimes: [0, 0] + [0, 1] = [0, 1]$;

$x_1: [0, 1] / [5, 5] = [0, \frac{1}{5}]$



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- All nonlinear terms are quadratic monomials
- Aim to **reduce gap between the problem and its convex relaxation**
- $\Rightarrow$ replace quadratic terms with suitable linear constraints (fewer nonlinear terms to relax)
- Can be obtained by considering linear relations (called **reduced RLT constraints**) between original and linearizing variables

RLT: Quadratic problems

- For each $k \leq n$, let $w_k = (w_{k1}, \dots, w_{kn})$

RLT: Quadratic problems

- For each $k \leq n$, let $w_k = (w_{k1}, \dots, w_{kn})$
- Multiply $Ax = b$ by each x_k , substitute linearizing variables w_k , get **reduced RLT constraint system** (RRCS)

$$\forall k \leq n \ (Aw_k = bx_k)$$

RLT: Quadratic problems

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- Substitute $b = Ax$ in RRCS, get $\forall k \leq n (A(w_k - x_k x) = 0)$, i.e. $\forall k \leq n (Az_k = 0)$. Let B, N be the sets of basic and nonbasic variables of this system

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- Setting $z_{ki} = 0$ for each nonbasic variable implies that the RRCS is satisfied $\Rightarrow$ It suffices to enforce quadratic constraints $w_{ki} = x_i x_k$ for $(i, k) \in N$ (replace those for $(i, k) \in B$ with the linear RRCS)

Example: pooling problem

Q-formulation

$$\sum_{j \in J_i} x_{ij} + \sum_{l \in L_i} x_{il} \leq C_i, \quad \forall i \in I$$

$$\sum_{j \in J_l} x_{lj} \leq C_l, \quad \forall l \in L$$

$$\sum_{i \in I_j} x_{ij} + \sum_{l \in L_j} x_{lj} \leq C_j, \quad \forall j \in J$$

$$x_{il} - q_{il} \sum_{j \in J_l} x_{lj} = 0 \quad \forall i \in I, l \in L_i$$

$$\sum_{i \in I_l} q_{il} = 1 \quad \forall l \in L$$

$$\sum_{i \in I_j} \lambda_{ki} x_{ij} + \sum_{l \in L_j} x_{lj} \left(\sum_{i \in I_l} \lambda_{ki} q_{il} \right) \leq \alpha_{kj} \sum_{i \in I_j \cup L_j} x_{ij}, \quad \forall k \in K, j \in J$$

Example: pooling problem

PQ-formulation by Sahinidis and Tawarmalani (2005).

Like Q-formulation but with extra (**redundant**) constraints:

- $x_{lj} \sum_{i \in I_l} q_{il} = x_{lj} \quad \forall l \in L, j \in J_l$
- $q_{il} \sum_{j \in J_l} x_{lj} \leq C_l q_{il} \quad \forall i \in I, l \in L_i$

Example: pooling problem

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Like Q-formulation but with extra (**redundant**) constraints:

- $x_{lj} \sum_{i \in I_l} q_{il} = x_{lj} \quad \forall l \in L, j \in J_l$
- $q_{il} \sum_{j \in J_l} x_{lj} \leq C_l q_{il} \quad \forall i \in I, l \in L_i$

One of the strongest known formulation!

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École Polytechnique in collaboration with other universities

- **Strong formulations for Neural Networks** , when they appear as part of a mathematical optimization model
- **Optimal piecewise linear approximations** of classes of MINLPs
- **Learning for MINLPs**
- ...

Abroad

- Green Software / Data Center optimization (proposed by A. Bischi, **Università di Pisa, Italy**)
- Computer Vision from Traffic Videos / Policy Evaluation with Transfer Learning based on various sensors such as dash cam and infrastructure-based cameras / VR/AR development for Traffic Simulation and Digital Twin Development (proposed by S. Di, **Columbia University, Civil Engineering Department**)