

# Probabilistic Methods in Concurrency

## Lecture 8

### Encoding the $\pi$ -calculus into the probabilistic asynchronous $\pi$ -calculus

Catuscia Palamidessi

[catuscia@lix.polytechnique.fr](mailto:catuscia@lix.polytechnique.fr)

[www.lix.polytechnique.fr/~catuscia](http://www.lix.polytechnique.fr/~catuscia)

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[www.lix.polytechnique.fr/~catuscia/teaching/Pisa/](http://www.lix.polytechnique.fr/~catuscia/teaching/Pisa/)

# Encoding $\pi$ into $\pi_{pa}$

- $[[ \ ]]$  :  $\pi \rightarrow \pi_{pa}$

- **Fully distributed**

$$[[ P \mid Q ]] = [[ P ]] \mid [[ Q ]]$$

- **Uniform**

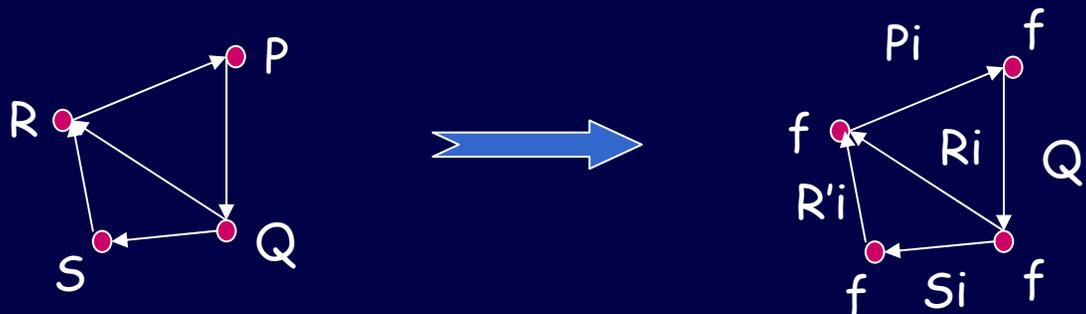
$$[[ P \sigma ]] = [[ P ]] \sigma$$

- **Correct wrt a notion of probabilistic testing semantics**

$$P \text{ must } O \quad \text{iff} \quad [[ P ]] \text{ must } [[ O ]] \text{ with prob 1}$$

# Encoding $\pi$ into $\pi_{pa}$

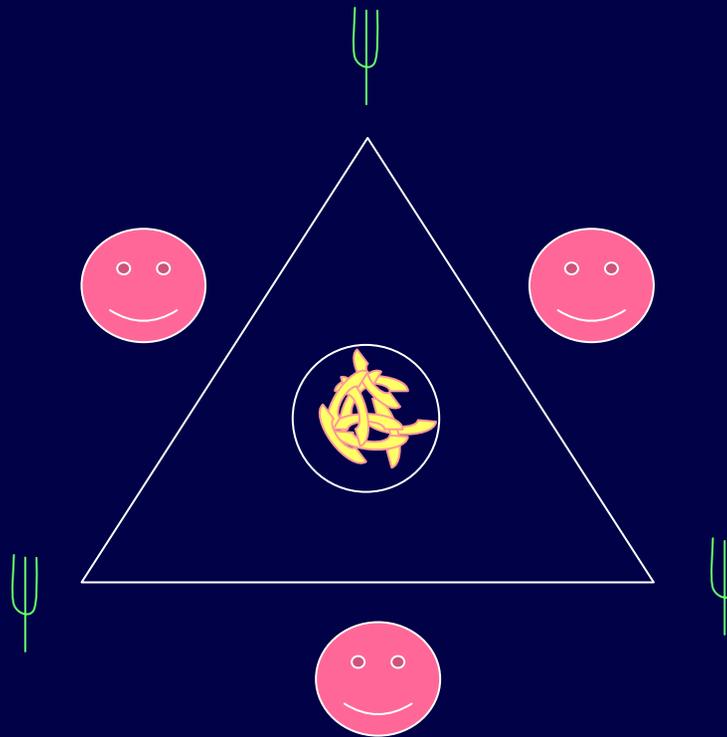
- Idea:
  - Every mixed choice is translated into a parallel comp. of processes corresponding to the branches, plus a lock  $f$
  - The input processes compete for acquiring both its own lock and the lock of the partner
  - The input process which succeeds first, establishes the communication. The other alternatives are discarded



The problem is reduced to a generalized dining philosophers problem where each fork (lock) can be adjacent to more than two philosophers

# Dining Philosophers: classic case

Each fork is shared by exactly two philosophers



# The algorithm of Lehmann and Rabin

1. Think
2. choose `first_fork` in `{left,right}` %commit
3. if `taken(first_fork)` then goto 3
4. `take(first_fork)`
5. if `taken(first_fork)` then `{release(firstfork); goto 2}`
6. `take(second_fork)`
7. eat
8. `release(second_fork)`
9. `release(first_fork)`
10. goto 1

# Problems

- Wrt to our encoding goal, the algorithm of Lehmann and Rabin has two problems:
  1. It only works for certain kinds of graphs
  2. It works only for **fair** schedulers
- Problem 2 however can be solved by replacing the busy waiting in step 3 with suspension.  
[Duflot, Friburg, Picaronny 2002] - see also Herescu's PhD thesis

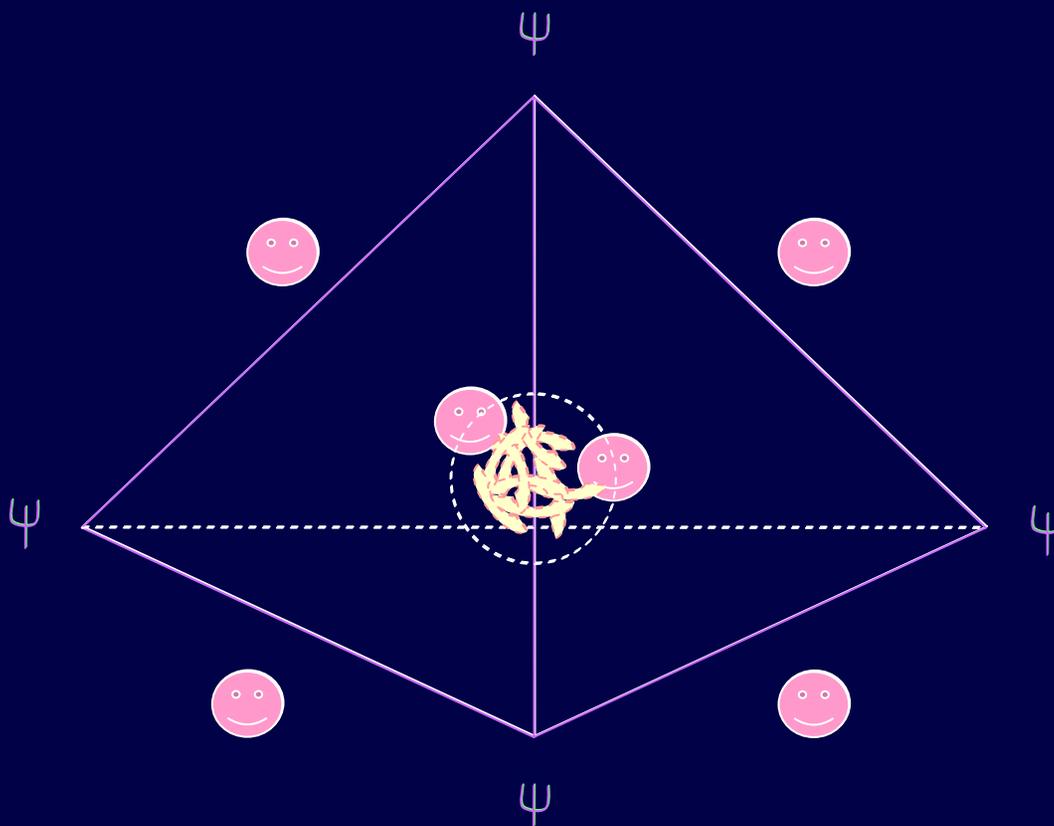
# The algorithm of Lehmann and Rabin

Modified so to avoid the need for fairness

1. Think
2. choose first\_fork in {left,right} %commit
3. if taken(first\_fork) then goto 3
4. take(first\_fork)
5. if taken(first\_fork) then goto 2
6. take(second\_fork)
7. eat
8. release(second\_fork)
9. release(first\_fork)
10. goto 1

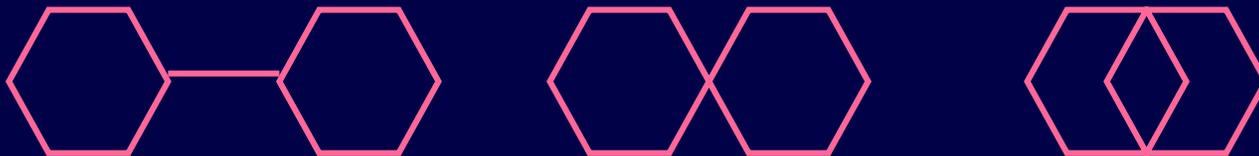
# Dining Phils: generalized case

Each fork can be shared by more than two philosophers



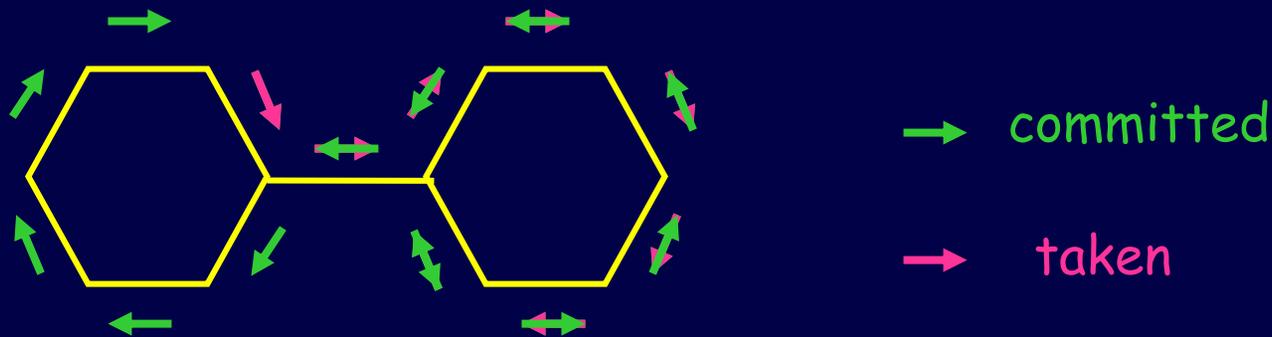
# Dining Phils: generalized case

- **Theorem:** The algorithm of Lehmann and Rabin is deadlock-free **if and only if** all cycles are pairwise disconnected
- There are essentially three ways in which two cycles can be connected:



# Proof of the theorem

- **If part)** Each cycle can be considered separately. On each of them the classic algorithm is deadlock-free. Some additional care must be taken for the arcs that are not part of the cycle.
- **Only if part)** By analysis of the three possible cases. Actually they are all similar. We illustrate the first case



# Proof of the theorem

- The initial situation has probability  $p > 0$
- The scheduler forces the processes to loop
- Hence the system has a deadlock (livelock) with probability  $p$
  
- Note that this scheduler is **not fair**. However we can define even a fair scheduler which induces an infinite loop with probability  $> 0$ . The idea is to have a scheduler that "gives up" after  $n$  attempts when the process keep choosing the "wrong" fork, but that increases (by  $f$ ) its "stubbornness" at every round.
  
- With a suitable choice of  $n$  and  $f$  we have that the probability of a loop is  $p/4$

# Solution for the Generalized DP

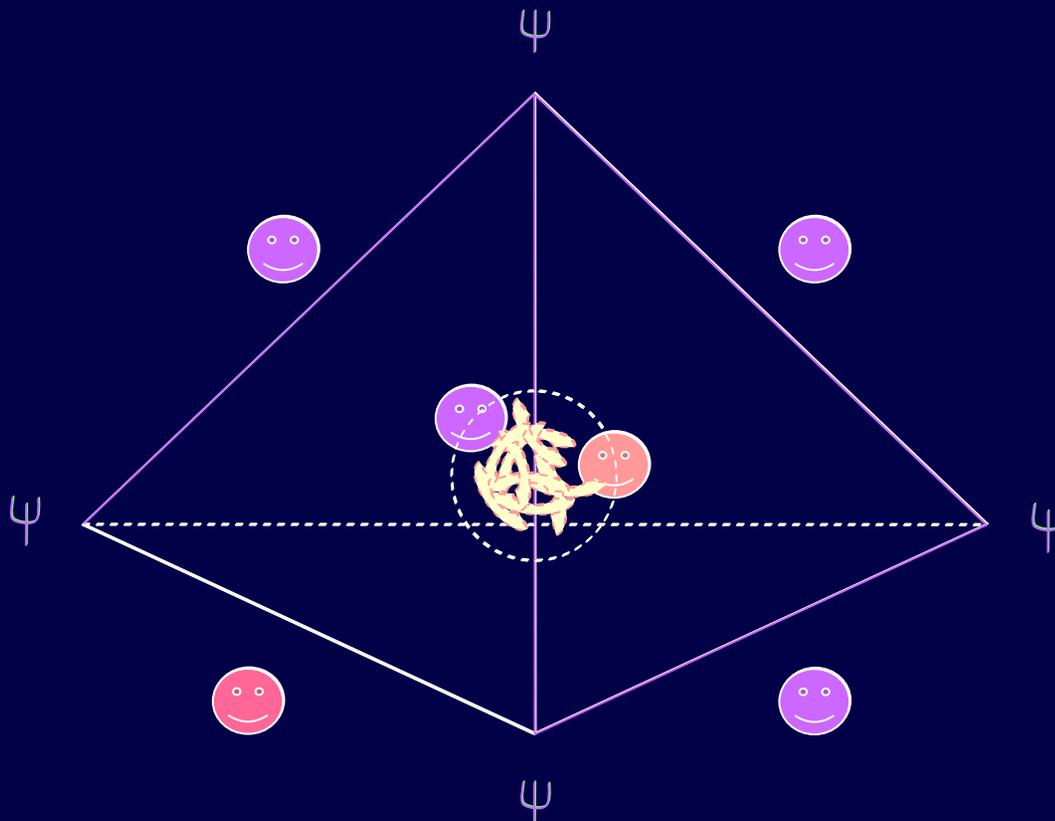
- As we have seen, the algorithm of Lehmann and Rabin does not work on general graphs
- However, it is easy to modify the algorithm so that it works in general
- The idea is to reduce the problem to the pairwise disconnected cycles case:

Each fork is initially associated with one token. Each phil needs to acquire a token in order to participate to the competition. After this initial phase, the algorithm is the same as the Lehmann & Rabin's

**Theorem:** The competing phils determine a graph in which all cycles are pairwise disconnected

Proof: By case analysis. To have a situation with two connected cycles we would need a node with two tokens.

# Dining Phils: generalized case



Reduction to the classic case: each fork is initially associated with a token. Each phil needs to acquire a token in order to participate to the competition. The competing phils determine a set of subgraphs in which each subgraph contains at most one cycle