Protection of Sensitive Information

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Leakage of information (13 March 2014)





Privacy

By THE NEW YORK TIMES



The European Parliament passed a strong new set of data protection measures on Wednesday prompted in part by the disclosure by Edward J. Snowden, a former contractor at the United States National Security Agency, of America's vast electronic spying program, David Jolly reports.



theguardian

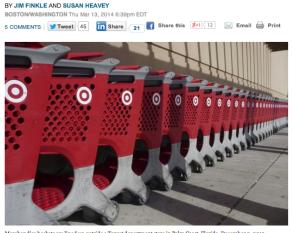


NHS England patient data 'uploaded to Google servers', Tory MP says

Health select committee member Sarah Wollaston queries how data was secured by PA Consulting and uploaded to servers outside UK

Police will have 'backdoor' access to health records

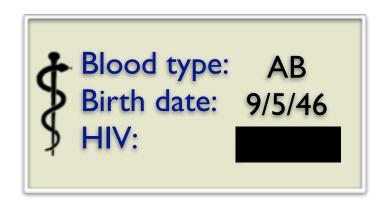
Target says it declined to act on early alert of cyber breach



Merchandise baskets are lined up outside a Target department store in Palm Coast, Florida, December 9, 2013

Protection of sensitive information

 Protecting the confidentiality of sensitive information is a fundamental issue in computer security

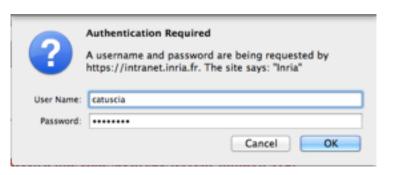




- Access control and encryption are not sufficient! Systems could leak secret information through correlated observables.
 - The notion of "observable" depends on the adversary
 - Often, secret-leaking observables are public, and therefore available to the adversary

Leakage through correlated observables

Password checking





Unknown user or password incorrect. Go to the login page





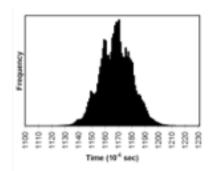






Timings of decryptions





Plan of the course

- I. Information leakage: motivation for quantitative approaches. Information-theoretic view. Notions of entropy and operational interpretations.
- 2. Focus on Shannon leakage and min-entropy leakage.
- 3. G-leakage. Lattice of information. Data processing order.
- 4. Privacy and aggregate data. Differential privacy. Trade-off between privacy and utility.
- 5. Location Privacy and geo-indistinguishability

Quantitative Information Flow

Information Flow: Leakage of secret information via correlated observables

Ideally: No leak

No interference [Goguen & Meseguer'82]

In practice: There is almost always some leak

- Intrinsic to the system (public observables, part of the design)
- Side channels

need quantitative ways to measure the leak

Example I

Password checker I

Password: $K_1K_2...K_N$

Input by the user: $x_1x_2...x_N$

Output: out (Fail or OK)

Intrinsic leakage

By learning the result of the check the adversary learns something about the secret

```
egin{aligned} out &:= \mathsf{OK} \\ \mathbf{for} \ i &= 1,...,N \ \mathbf{do} \\ \mathbf{if} \ x_i & \neq K_i \ \mathbf{then} \\ out &:= \mathsf{FAIL} \end{aligned}
```

end if end for

Example I

Password checker 2

Password: $K_1K_2 \dots K_N$

Input by the user: $x_1x_2...x_N$

Output: out (Fail or OK)

More efficient, but what about security?

```
egin{aligned} out := \mathsf{OK} \ & \mathbf{for} \ i = 1, ..., N \ & \mathbf{do} \ & \mathbf{if} \ x_i 
eq K_i \ & \mathbf{then} \ & out := \mathsf{FAIL} \ & \mathbf{exit}() \ & \mathbf{end} \ & \mathbf{for} \ & \mathbf{end} \ & \mathbf{for} \ \end{aligned}
```

Example I

Password checker 2

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Side channel attack

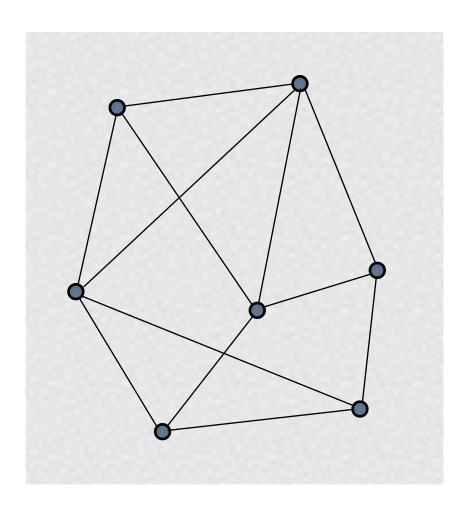
If the adversary can measure the execution time, then he can also learn the longest correct prefix of the password

```
out := \mathsf{OK}
\mathbf{for} \ i = 1, ..., N \ \mathbf{do}
\mathbf{if} \ x_i \neq K_i \ \mathbf{then}
out := \mathsf{FAIL}
\mathbf{exit}()
\mathbf{end} \ \mathbf{if}
\mathbf{end} \ \mathbf{for}
```

Example 2

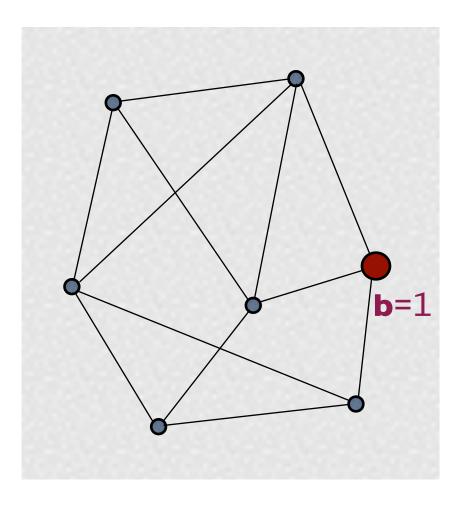
Example of Anonymity Protocol: DC Nets [Chaum'88]

- A set of nodes with some communication channels (edges).
- One of the nodes (source) wants to broadcast one bit b of information
- The source (broadcaster) must remain anonymous

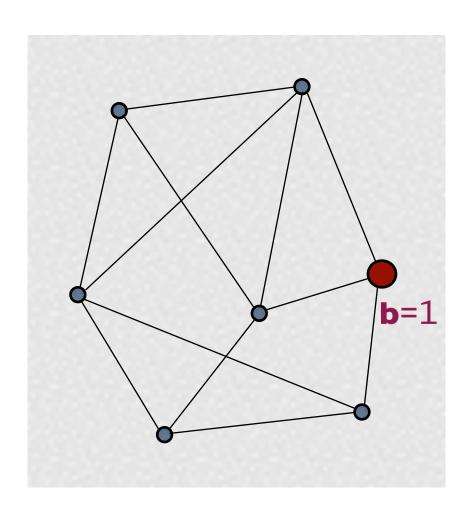


Example of Anonymity Protocol: DC Nets [Chaum'88]

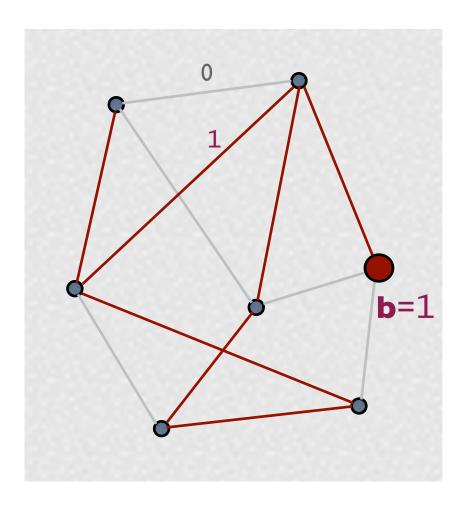
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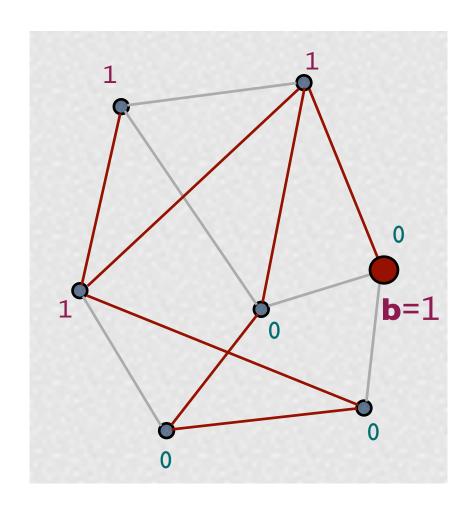
Associate to each edge a fair binary coin



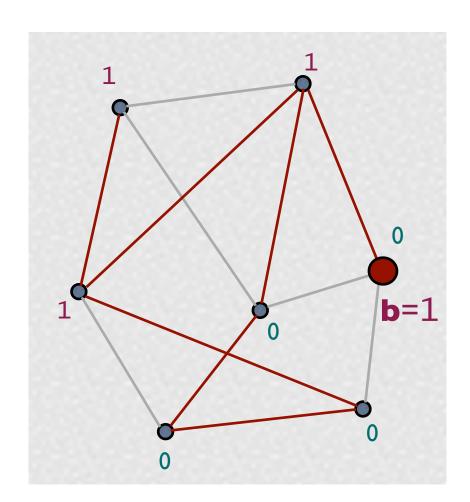
- Associate to each edge a fair binary coin
- Toss the coins



- Associate to each edge a fair binary coin
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- Each node computes the binary sum of the incident edges. The source adds b. They all broadcast their results



- Associate to each edge a fair binary coin
- Toss the coins
- Each node computes the binary sum of the incident edges. The source adds b. They all broadcast their results
- Achievement of the goal:
 Compute the total binary sum:
 it coincides with b



Anonymity of DC Nets

Observables: An (external) attacker can only see the declarations of the nodes

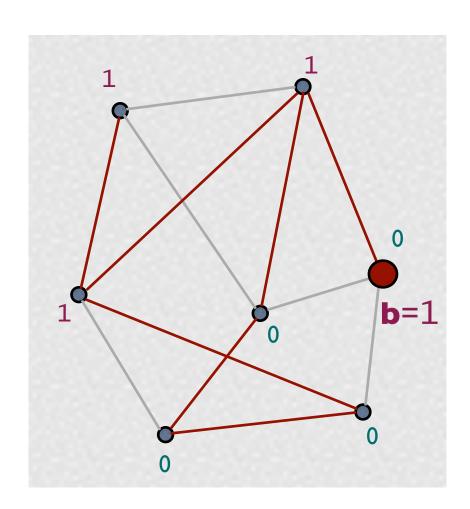
Question: Does the protocol protects the anonymity of the source?

Strong anonymity (Chaum)

 If the graph is connected and the coins are fair, then for an external observer, the protocol satisfies strong anonymity:

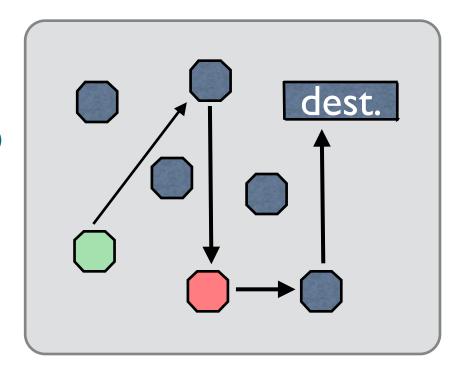
the *a posteriori* probability that a certain node is the source is equal to its *a priori* probability

A priori / a posteriori =
 before / after observing the
 declarations



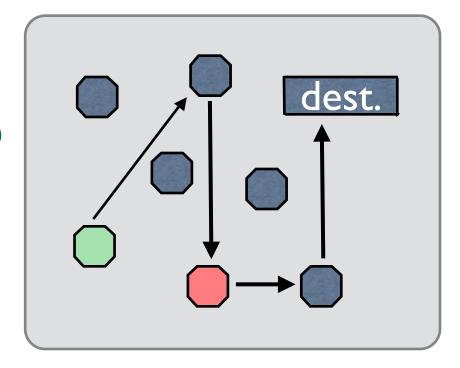
Example 3: Crowds [Rubin and Reiter'98]

- Problem: A user (initiator) wants to send a message anonymously to another user (dest.)
- Crowds: A group of n users who agree to participate in the protocol.
- The initiator selects randomly another user (forwarder) and forwards the request to her
- A forwarder randomly decides whether to send the message to another forwarder or to dest.
- ... and so on



Example 3: Crowds [Rubin and Reiter'98]

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Probable innocence: under certain conditions, an attacker who intercepts the message from x cannot attribute more than 0.5 probability to x to be the initiator

Common features

Secret information

- Password checker: The password
- DC: the identity of the source
- Crowds: the identity of the initiator

Public information (Observables)

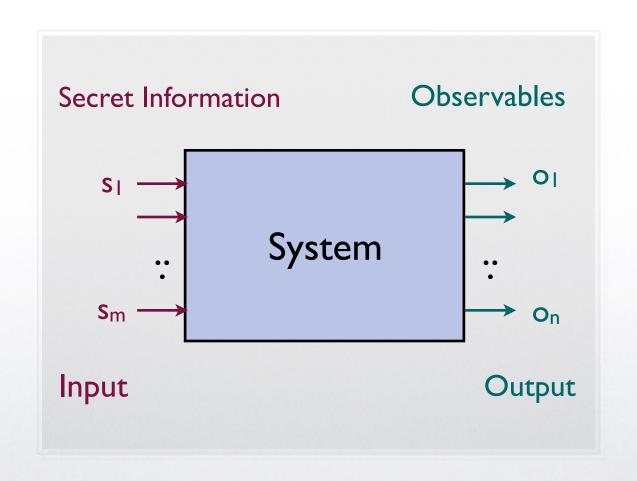
- Password checker: The result (OK / Fail) and the execution time
- DC: the declarations of the nodes
- Crowds: the identity of the agent forwarding to a corrupted user

The system may be probabilistic

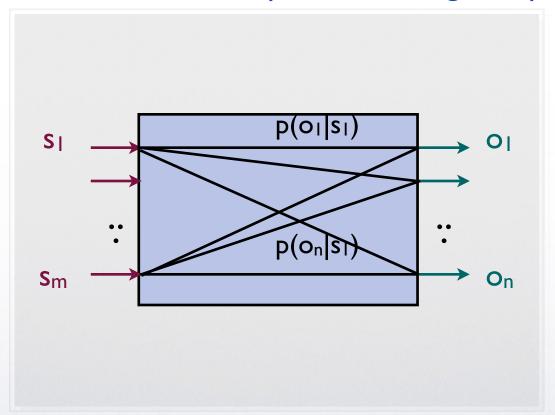
- Often the system uses randomization to obfuscate the relation between secrets and observables
- DC: coin tossing
- Crowds: random forwarding to another user

The basic model:

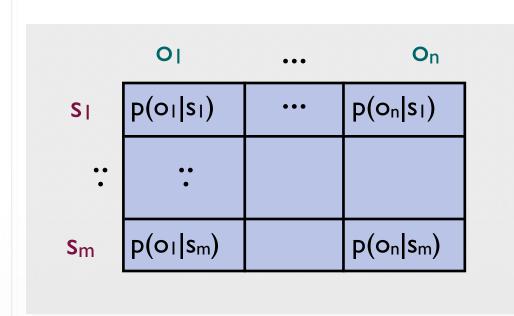
Systems = Information-Theoretic channels



Probabilistic systems are **noisy** channels: an output can correspond to different inputs, and an input can generate different outputs, according to a prob. distribution



 $p(o_j|s_i)$: the conditional probability to observe o_j given the secret s_i



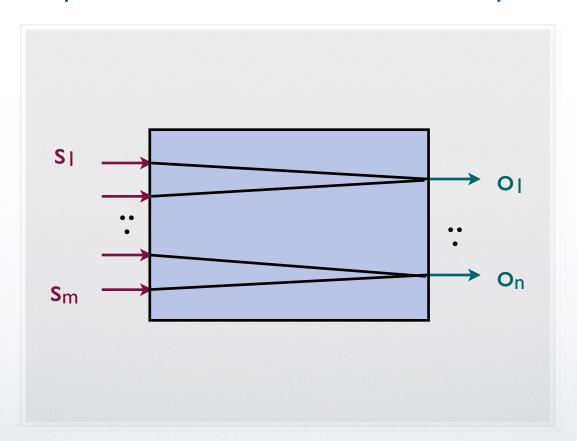
$$p(o|s) = \frac{p(o \ and \ s)}{p(s)}$$

A channel is characterized by its matrix: the array of conditional probabilities

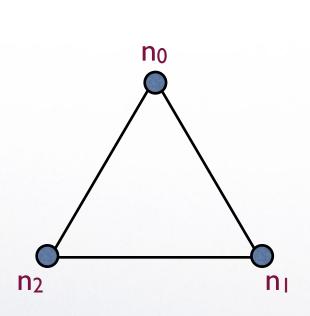
In a information-theoretic channel these conditional probabilities are independent from the input distribution

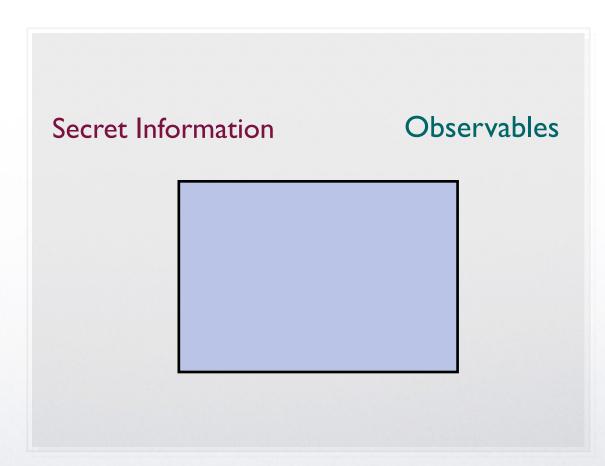
This means that we can model systems abstracting from the input distribution

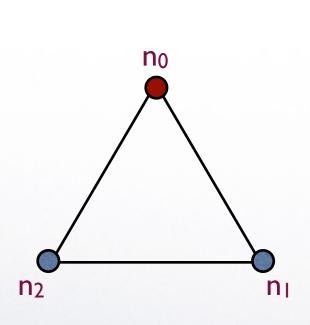
Particular case: **Deterministic systems**In these systems an input generates only one output
Still interesting: the problem is how to retrieve the input from the output

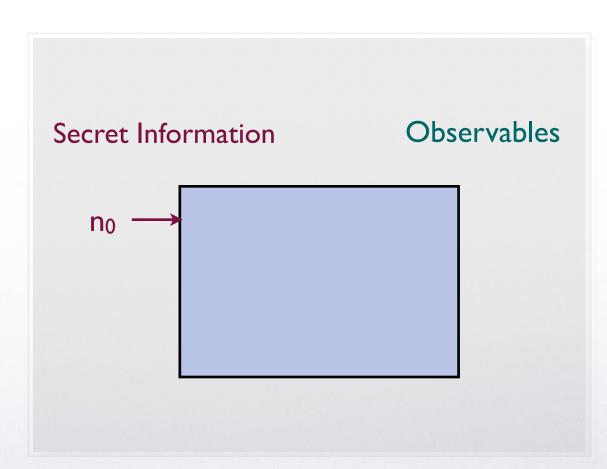


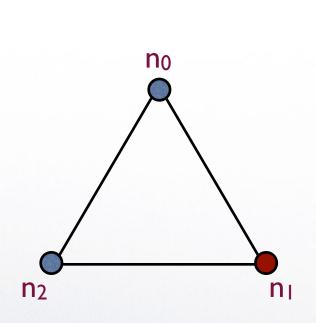
The entries of the channel matrix can be only 0 or 1

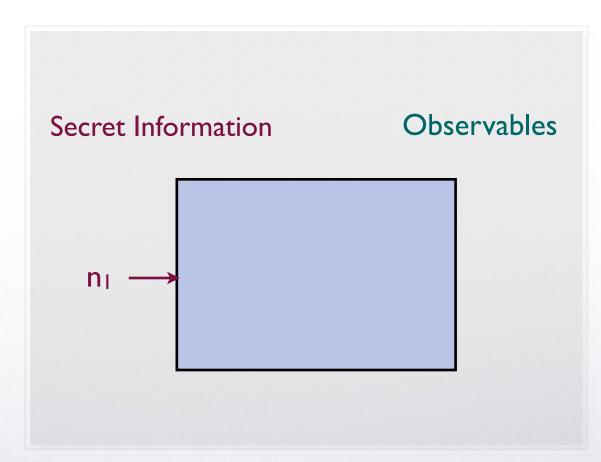


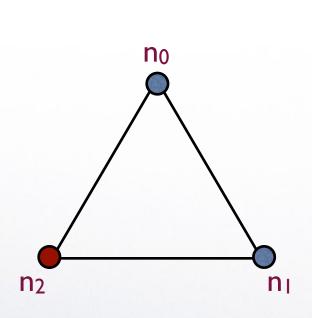


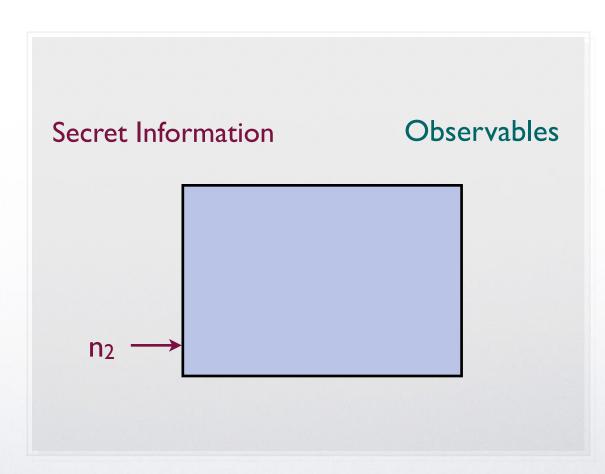


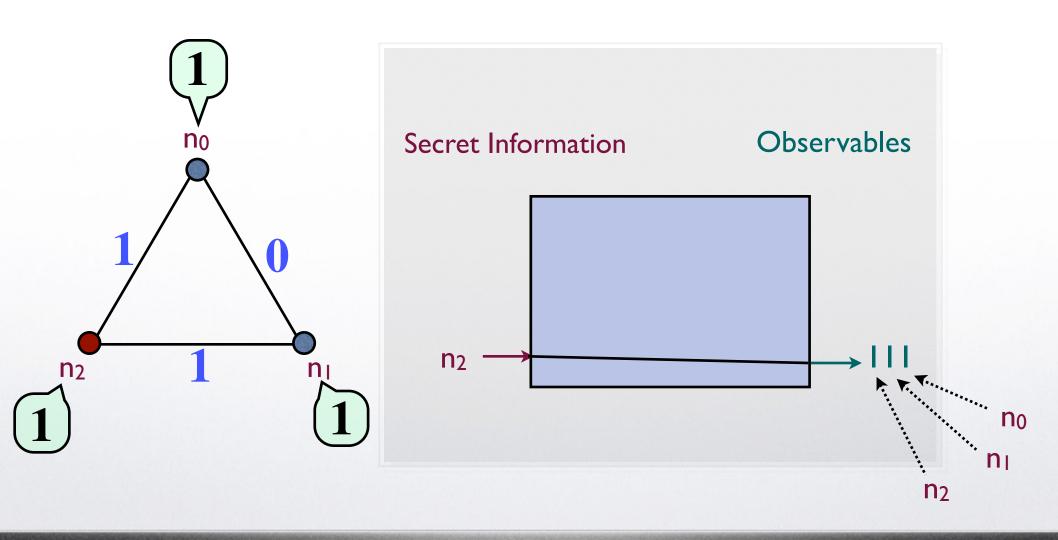


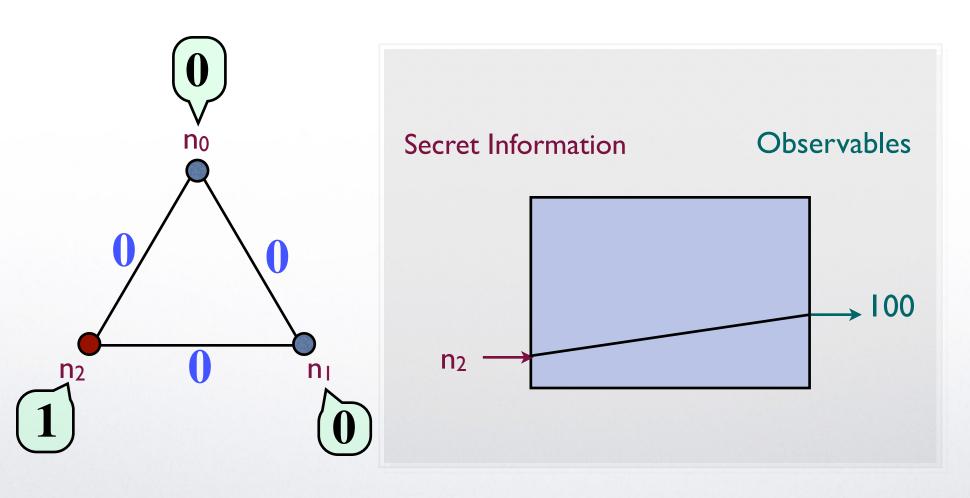


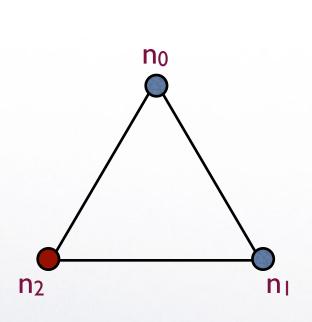


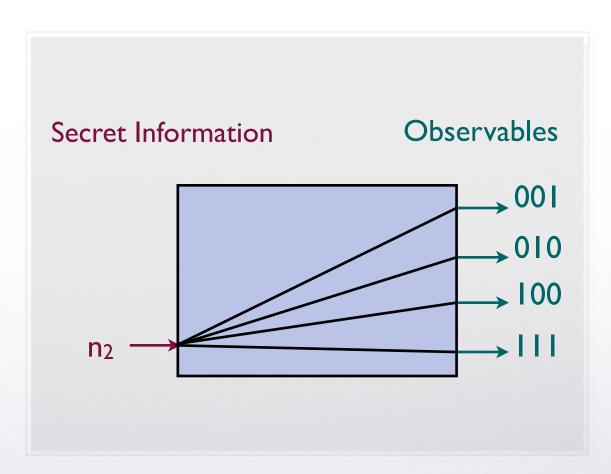


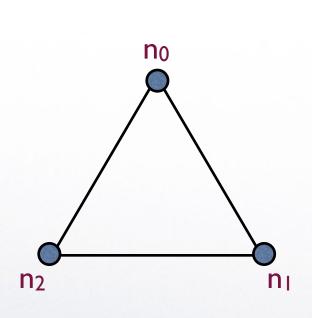


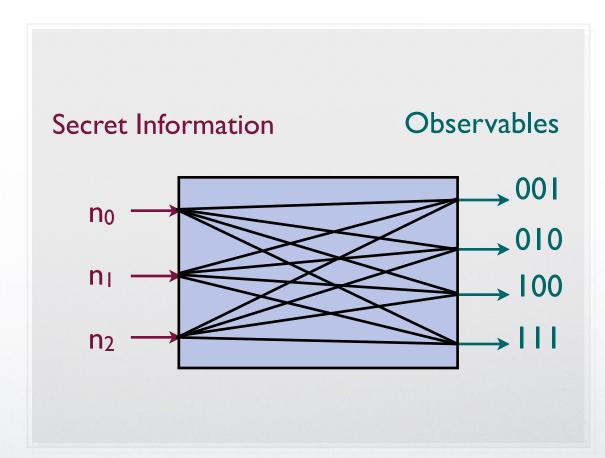












n ₀ 1/ ₄ 1/ ₄ 1/ ₄ 1/ ₄ n ₁ 1/ ₄ 1/ ₄ 1/ ₄ 1/ ₄ n ₂ 1/ ₄ 1/ ₄ 1/ ₄ 1/ ₄ 1/ ₄		001	010	100	111
	n ₀	1/4	1/4	1/4	1/4
n ₂ 1/ ₄ 1/ ₄ 1/ ₄ 1/ ₄	nı	1/4	1/4	1/4	1/4
	n ₂	1/4	1/4	1/4	1/4

	001	010	100	111
n ₀	1/3	2/9	2/9	2/9
nı	2/9	1/3	2/9	2/9
n ₂	2/9	2/9	1/3	2/9

fair coins:
$$Pr(0) = Pr(1) = \frac{1}{2}$$

strong anonymity

biased coins:
$$Pr(0) = \frac{2}{3}$$
, $Pr(1) = \frac{1}{3}$

The source is more likely to declare 1 than 0

Quantitative Information Flow

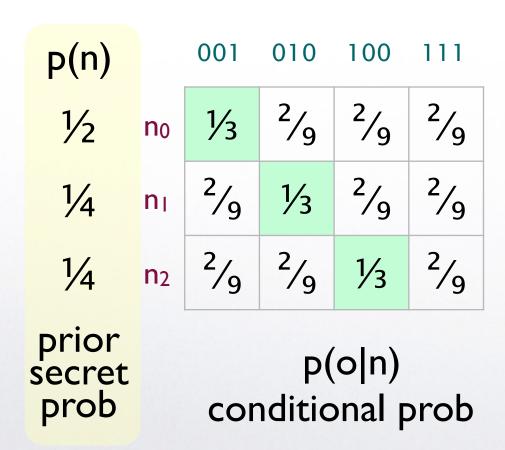
 Intuitively, the leakage is the (probabilistic) information that the adversary gains about the secret through the observables

• Each observable changes the prior probability distribution on the secret values into a posterior probability distribution according to the Bayes theorem

• In the average, the posterior probability distribution gives a **better hint** about the actual secret value

Observables: prior ⇒ posterior

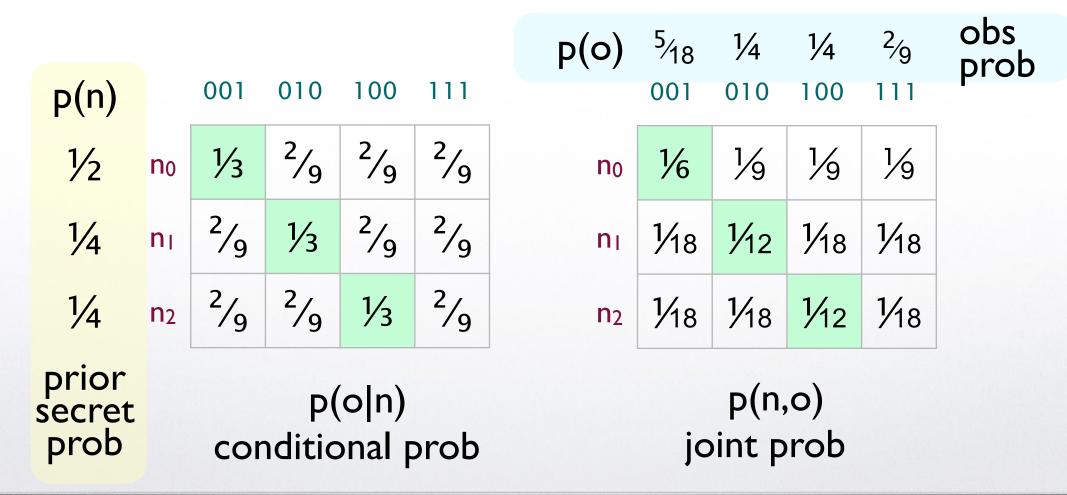
Observables: prior ⇒ posterior



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p(n)		001	010	100	111		001	010	100	111
1/2	n ₀	1/3	2/9	2/9	2/9	n ₀	1/6	1/9	1/9	1/9
1/4	nı	2/9	1/3	2/9	2/9	nı	1/18	1/12	1/18	1/18
1/4	n ₂	2/9	2/9	1/3	2/9	n ₂	1/18	1/18	1/12	1/18
prior secret prob	p(o n) conditional prob			p(n,o) joint prob						

Observables: prior ⇒ posterior



$$p(n|o) = \frac{p(n,o)}{p(o)} \quad \text{Bayes theorem}$$

$$p(n|oo1) \quad 001 \quad 010 \quad 100 \quad 111 \quad p(o) \quad \frac{5}{48} \quad \frac{1}{4} \quad \frac{1}{4} \quad \frac{2}{9} \quad \text{obs prob}$$

$$\frac{3}{5} \quad n_0 \quad \frac{1}{3} \quad \frac{2}{9} \quad \frac{2}{9} \quad \frac{2}{9} \quad n_0 \quad \frac{1}{6} \quad \frac{1}{9} \quad \frac{1}{9} \quad \frac{1}{9}$$

$$\frac{1}{5} \quad n_1 \quad \frac{2}{9} \quad \frac{1}{3} \quad \frac{2}{9} \quad \frac{2}{9} \quad n_1 \quad \frac{1}{48} \quad \frac{1}{48} \quad \frac{1}{48}$$

$$\frac{1}{5} \quad n_2 \quad \frac{2}{9} \quad \frac{2}{9} \quad \frac{1}{3} \quad \frac{2}{9} \quad n_2 \quad \frac{1}{48} \quad \frac{1}{48} \quad \frac{1}{48} \quad \frac{1}{48}$$

$$\frac{1}{5} \quad n_2 \quad \frac{2}{9} \quad \frac{2}{9} \quad \frac{1}{3} \quad \frac{2}{9} \quad n_2 \quad \frac{1}{48} \quad \frac{1}{48} \quad \frac{1}{48} \quad \frac{1}{48}$$

$$\frac{1}{5} \quad post \quad p(o|n) \quad p(n,o) \quad$$

Password-checker 1

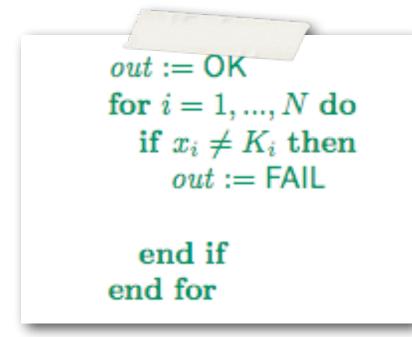
```
egin{aligned} out := \mathsf{OK} \ & \mathbf{for} \ i = 1,...,N \ & \mathbf{do} \ & \mathbf{if} \ x_i 
eq K_i \ & \mathbf{then} \ & out := \mathsf{FAIL} \end{aligned} end if end for
```

Let us construct the channel matrix

Note: The string $x_1x_2x_3$ typed by the user is a parameter, and $K_1K_2K_3$ is the channel input

The standard view is that the input represents the secret. Hence we should take $K_1K_2K_3$ as the channel input

Password-checker 1

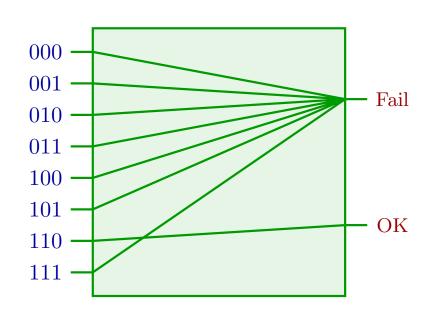


Assume the user string is $x_1x_2x_3 = 110$

Let us construct the channel matrix

Input: $K_1K_2K_3 \in \{000, 001, \dots, 111\}$

Output: $out \in \{\mathsf{OK}, \mathsf{FAIL}\}$



	Fail	OK
000	1	0
001	1	0
010	1	0
011	1	0
100	1	0
101	1	0
110	0	1
111	1	0

Different values of $x_1x_2x_3$ give different channel matrices, but they all have this kind of shape (seven inputs map to Fail, one maps to OK)

Password-checker 2

```
egin{aligned} out := \mathsf{OK} \ & \mathbf{for} \ i = 1,...,N \ & \mathbf{do} \ & \mathbf{if} \ x_i 
eq K_i \ & \mathbf{then} \ & \mathbf{out} := \mathsf{FAIL} \ & \mathbf{exit}() \ & \mathbf{end} \ & \mathbf{for} \ \end{aligned}
```

Assume the user string is $x_1x_2x_3 = 110$

Assume the adversary can measure the execution time

Let us construct the channel matrix

Input: $K_1K_2K_3 \in \{000, 001, ..., 111\}$ Output: $out \in \{OK, (FAIL, 1), (FAIL, 2), (FAIL, 3)\}$

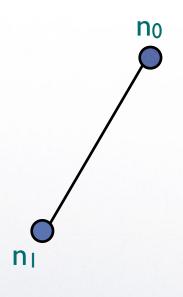
	Ì
000 —	— (Fail,1)
001 —	(,)
010 — 011 —	— (Fail,2)
100 —	— (Fail,3)
101 —	(1 an,9)
110 — 111 —	— ОК
111	

	(Fail, 1)	(Fail, 2)	(Fail, 3)	OK
000	1	0	0	0
001	1	0	0	0
010	1	0	0	0
011	1	0	0	0
100	0	1	0	0
101	0	1	0	0
110	0	0	0	1
111	0	0	1	0

Exercise I

 Assuming that the possible passwords have uniform prior distribution, compute the matrix of the joint probabilities, and the posterior probabilities, for the two passwordchecker programs

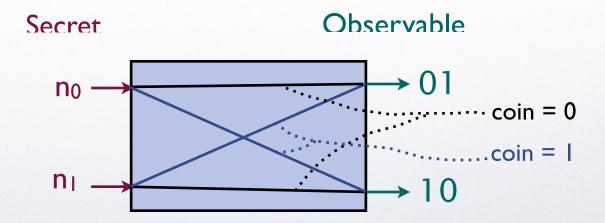
Example: DC nets. Ring of 2 nodes, and assume b = I



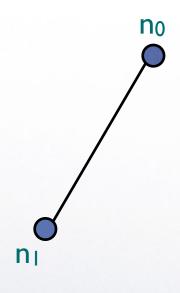
Let us construct the channel matrix

Input: n₀, n₁

Output: the declarations of n_1 and n_0 : $d_1d_0 \in \{01,10\}$



Example: DC nets. Ring of 2 nodes, and assume b = 1



Let us construct the channel matrix

Input: n_0 , n_1

Output: the declarations of n_1 and n_0 : $d_1d_0 \in \{01,10\}$

	01	10
n ₀	1/2	1/2
nı	1/2	1/2

Fair coin: $p(0) = p(1) = \frac{1}{2}$ Biased coin: $p(0) = \frac{2}{3}$ $p(1) = \frac{1}{3}$

	01	10
n ₀	2/3	1/3
nı	1/3	2/3

Exercise 2

• Assuming that n₀ and n₁ have uniform prior distribution, compute the matrix of the joint probabilities, and the posterior probabilities, in the two cases of fair coins, and of biased coins

 Same exercise, but now assume that the prior distribution is 2/3 for n₀ and 1/3 for n₁

Information theory: useful concepts

- Entropy H(X) of a random variable X
 - A measure of the degree of uncertainty of the events
 - It can be used to measure the vulnerability of the secret, i.e. how "easily" the adversary can discover the secret
- Mutual information I(S;O)
 - Degree of correlation between the input S and the output O
 - formally defined as difference between:
 - H(S), the entropy of S before knowing, and
 - H(S|O), the entropy of S after knowing O
 - It can be used to measure the leakage:

Leakage =
$$I(S;O) = H(S) - H(S|O)$$

• H(S) depends only on the prior; H(S|O) can be computed using the prior and the channel matrix

Entropy and Operational Interpretation

In the realm of security, there is no unique notion of entropy. A suitable notion of entropy should have an **operational interpretation** in terms of the kind of **adversary** we want to **model**, namely:

- the kind of attack, and
- how we measure its success

A general **model of adversary** [Köpf and Basin, CCS'07]:

- Assume an oracle that answers yes/no to questions of a certain form.
- The adversary is defined by the form of the questions, and the measure of success of the attack.
- In general we consider the best strategy for the attacker, with respect to a given measure of success.

Entropy

Case 1:

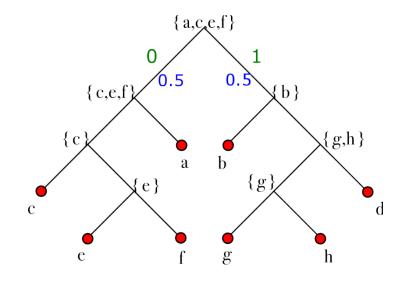
- The questions are of the form: "is $S \in P$?"
- The measure of success is: the expected number of questions needed to find the value of S in the attacker's best strategy

Exercise: guessing a password in case of uniform distribution

Example: $S \in \{a, b, c, d, e, f, g, h\}$

$$p(a) = p(b) = \frac{1}{4}$$
 $p(c) = p(d) = \frac{1}{8}$ $p(e) = p(f) = p(g) = p(h) = \frac{1}{16}$

It is possible to prove that the best strategy for the adversary is to split each time the search space in two subspaces with probability masses as close as possible. This gives an almost perfectly balanced tree in terms of masses.



Entropy: Case 1

In the best strategy, the number of questions needed to determine the value of the secret S, when S = s, is: $-\log p(s)$ (log is in base 2)

This is in case we can construct a perfectly balanced tree In most cases we can only construct an almost perfectly balanced tree, so this formula is an approximation.

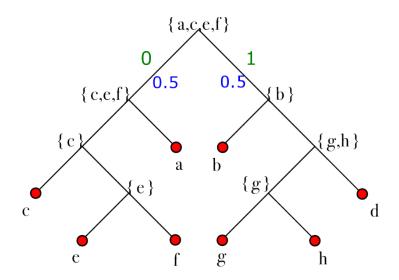
hence the **expected number** of question is:

$$H(S) = -\sum p(s) \log p(s)$$

This is exactly the formula for **Shannon entropy**

Conclusion: For this model of adversary, the degree of protection of the secret, i.e., the degree of difficulty for the adversary to perform his attack, is measured by Shannon entropy

Shannon entropy: information-theoretic int.



Information-theoretic interpretation:

H(S) is the expected length of the optimal encoding of the values of S

For the strategy in previous example: a:01 b:10 c:000 d:111 e:0010 f:0011 g:1100 h:1101

Shannon entropy: properties

In general, the entropy is highest when the distribution is uniform If |S| = n, and the distribution is uniform, then $H(S) = \log n$

$$S = \{a, b, c, d, e, f, g, h\}$$
 $p(a) = p(b) = \dots = p(f) = \frac{1}{8}$
 $H(S) = -8\frac{1}{8}\log\frac{1}{8} = \log 8 = 3$

$$p(a) = p(b) = \frac{1}{4} \qquad p(c) = p(d) = \frac{1}{8} \qquad p(e) = p(f) = p(g) = p(h) = \frac{1}{16}$$

$$H(S) = -\sum_{s} p(s) \log p(s)$$

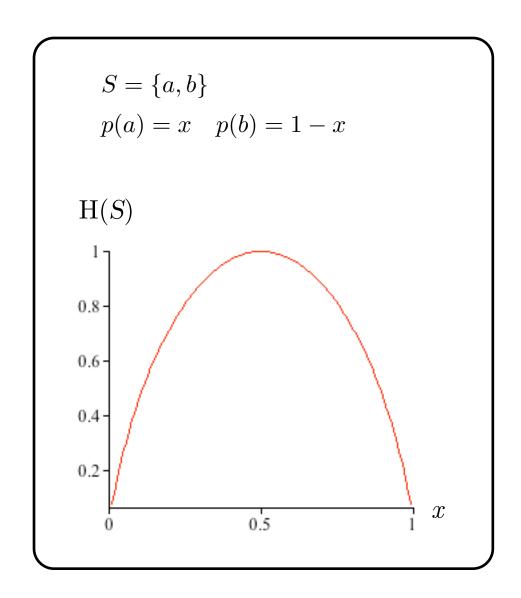
$$= -2\frac{1}{4} \log \frac{1}{4} - 2\frac{1}{8} \log \frac{1}{8} - 4\frac{1}{16} \log \frac{1}{16}$$

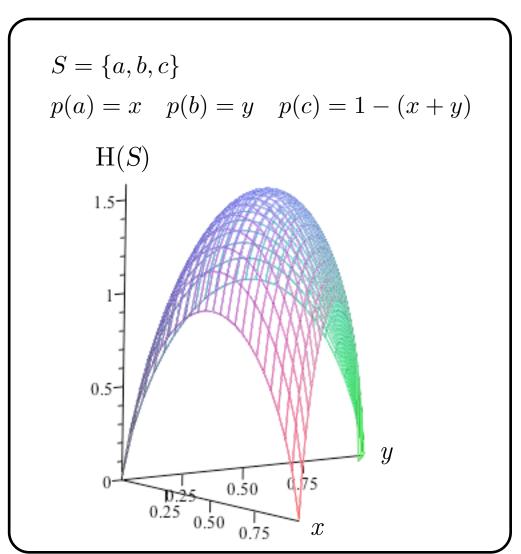
$$= 1 + \frac{3}{4} + 1$$

$$= \frac{11}{4}$$

Shannon entropy: properties

The entropy is a concave function of the probability distribution





Shannon conditional entropy

An observable o determines a new distribution on S:

$$p(s|o) = p(s) \frac{p(o|s)}{p(o)}$$
 Bayes theorem

The entropy of the new distribution on S, given that O=o, is:

$$H(S|O=o) = -\sum_{s} p(s|o) \log p(s|o)$$

The conditional entropy is the expected value of the updated entropies:

$$H(S|O) = \sum_{o} p(o) H(S|O = o)$$
$$= -\sum_{o} p(o) \sum_{s} p(s|o) \log p(s|o)$$

Shannon mutual information

A priori
$$H(S) = -\sum_{s} p(s) \log p(s)$$

A posteriori
$$H(S \mid O) = -\sum_{o} p(o) \sum_{s} p(s|o) \log p(s|o)$$

Leakage = Mutual Information
$$I(S; O) = H(S) - H(S|O)$$

- In general $H(S) \ge H(S|O)$
 - the entropy may increase after one single observation, but in the average it cannot increase
- H(S) = H(S|O) if and only if S and O are independent
 - This is the case if and only if all rows of the channel matrix are the same
 - This case corresponds to strong anonymity in the sense of Chaum
- Shannon capacity C = max I(S;O) oyer all priors (worst-case leakage)