

A bijection for rooted maps on general surfaces

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joint work with

Guillaume Chapuy, CNRS & LIAFA, Université Paris Diderot

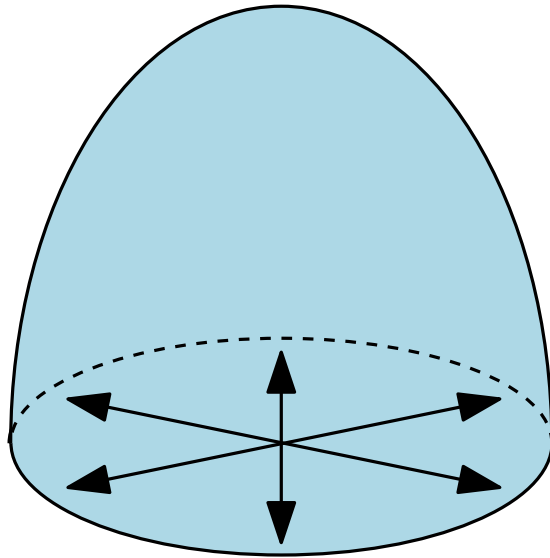
I. Maps

Maps

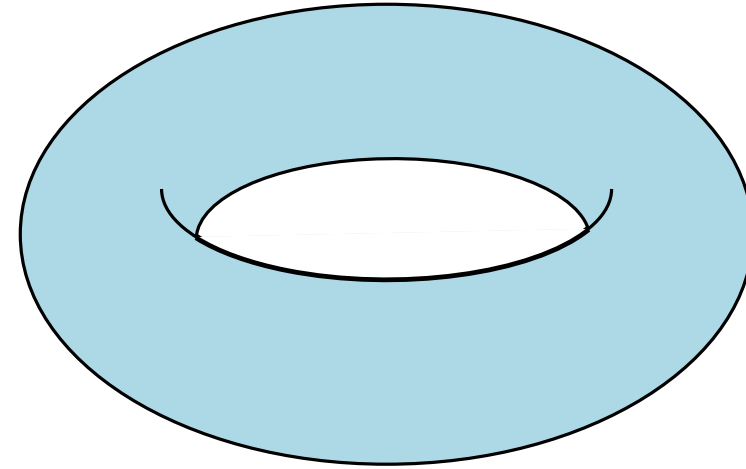
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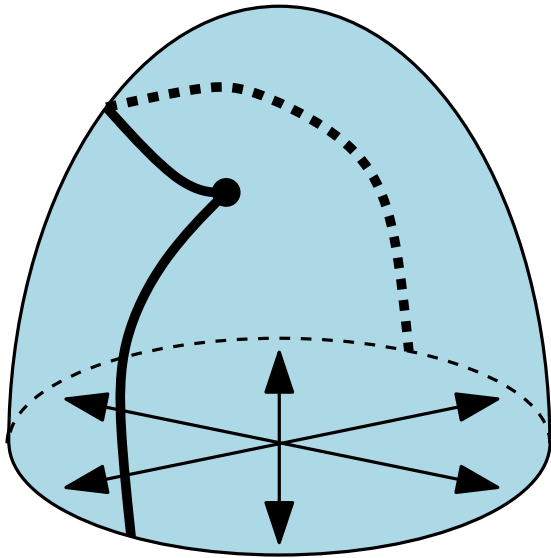
Projective plane



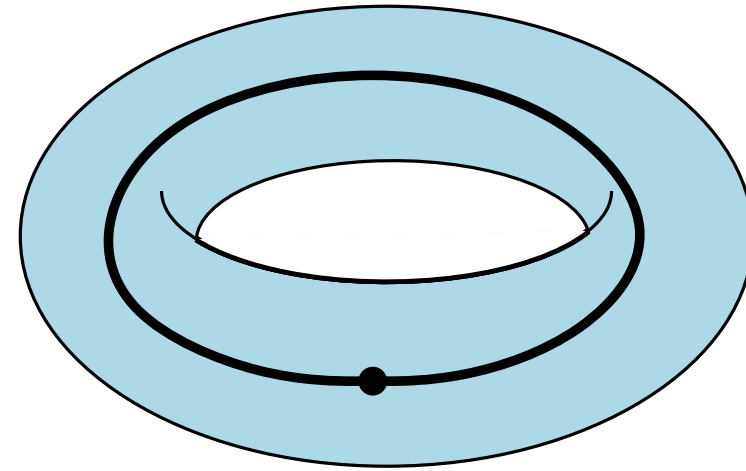
Torus

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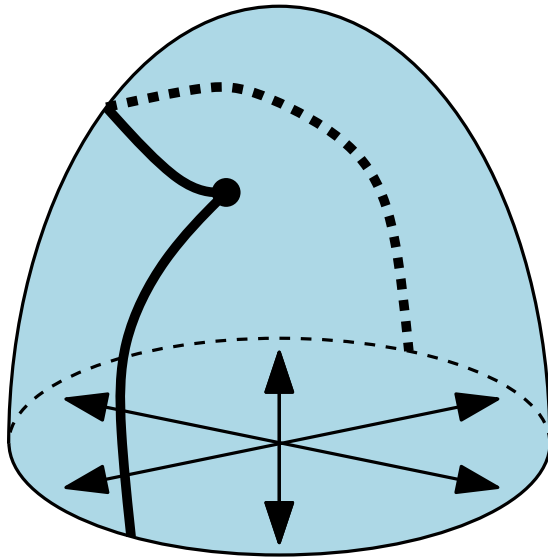
This is a map



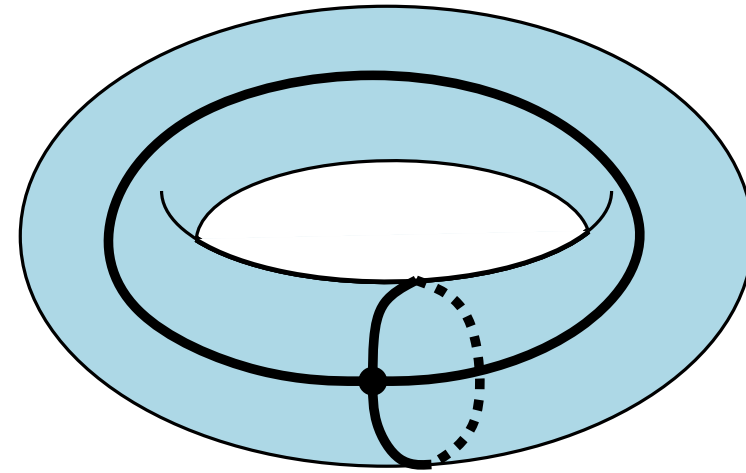
This is not a map!

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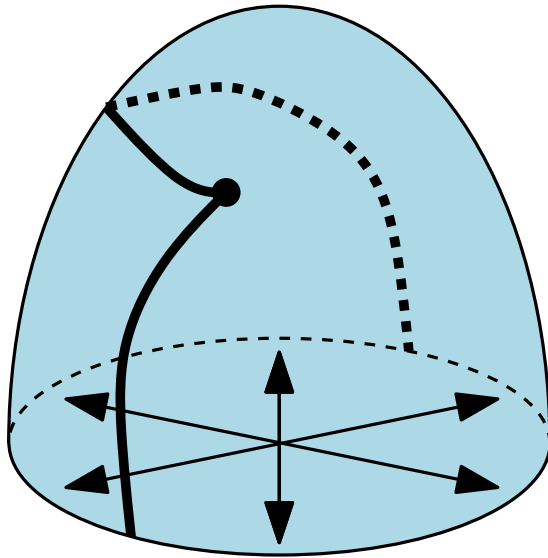
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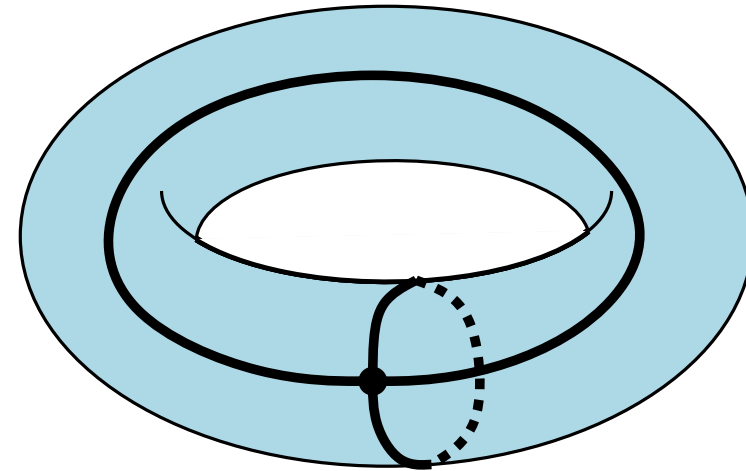
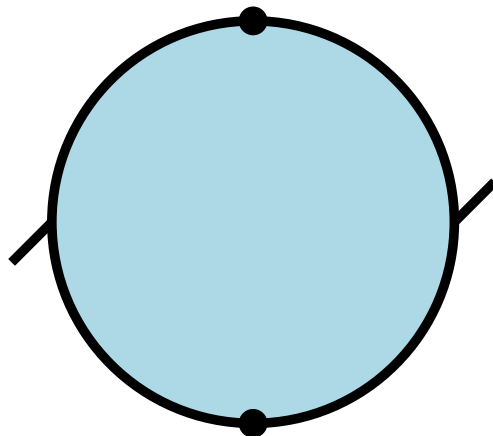
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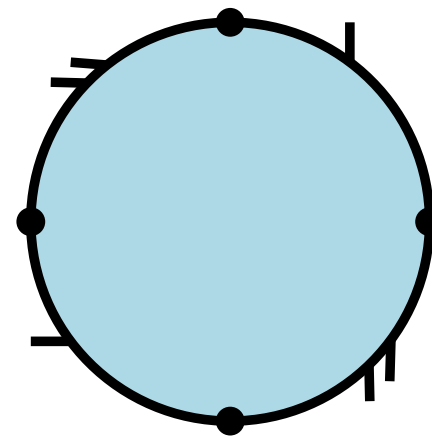
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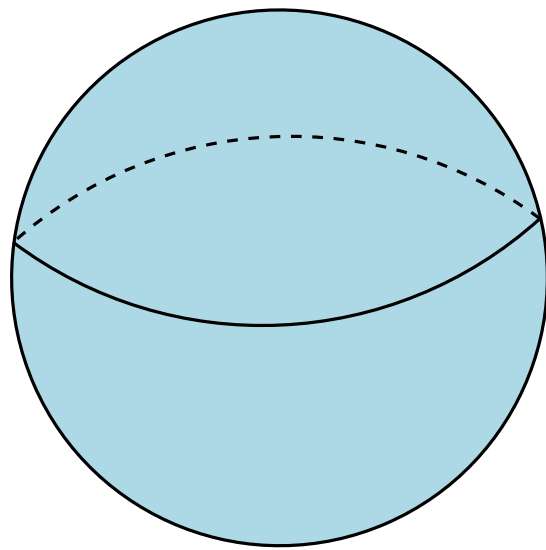
Orientable vs. non-orientable

Surfaces are classified by their Euler characteristic: $\chi(\mathbb{S})$. The number g is the type of surface \mathbb{S} if $\chi(\mathbb{S}) = 2 - 2g$. Surfaces can be:

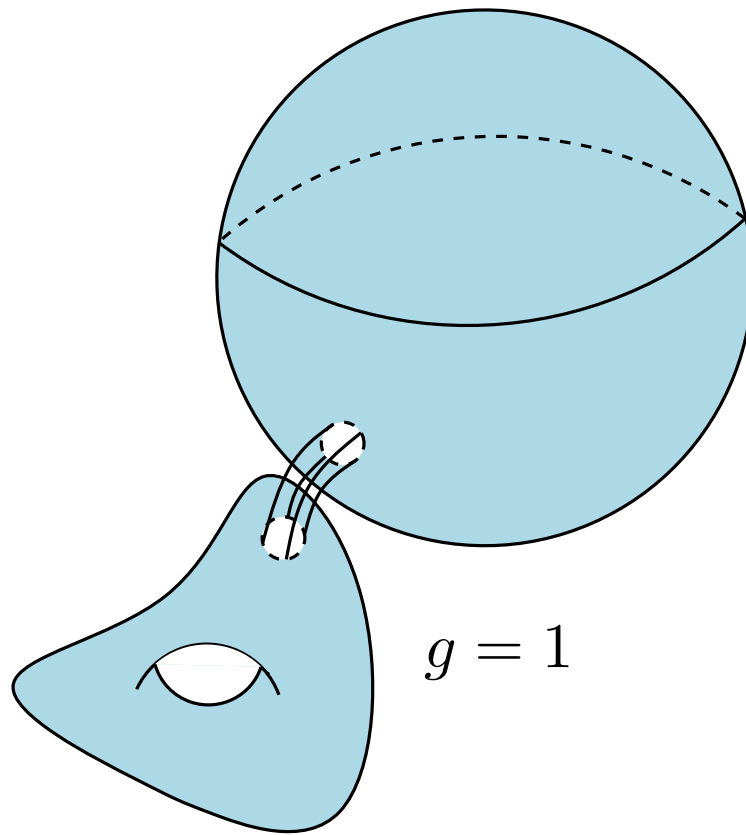
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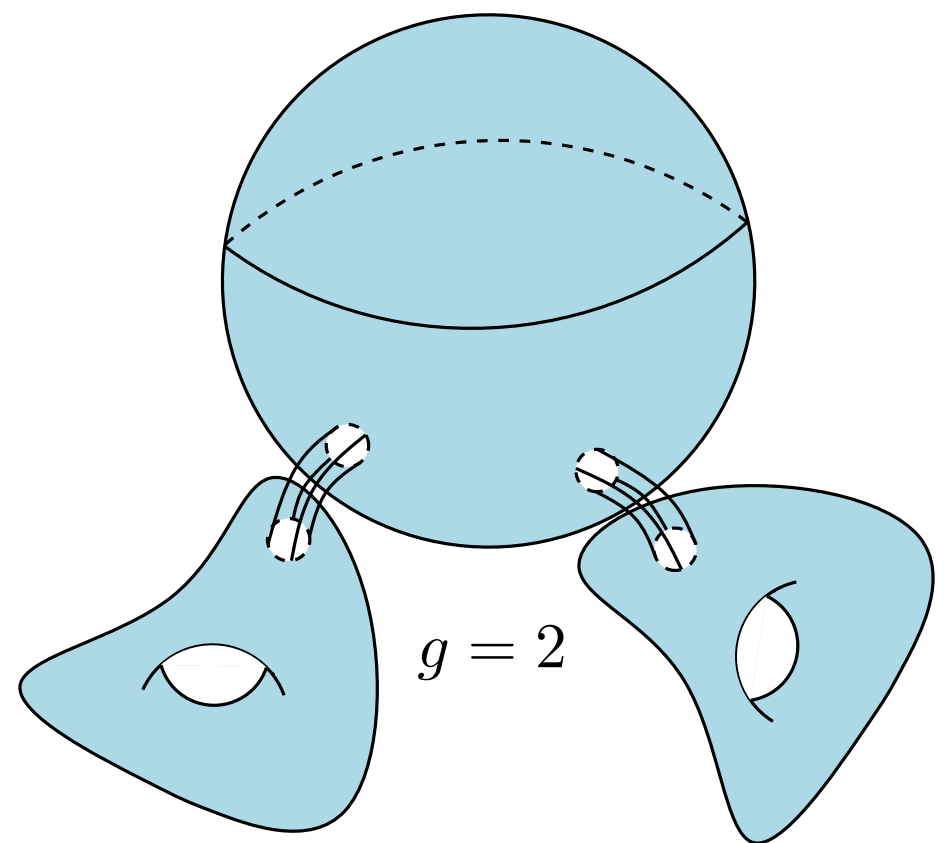
- orientable



$$g = 0$$



$$g = 1$$

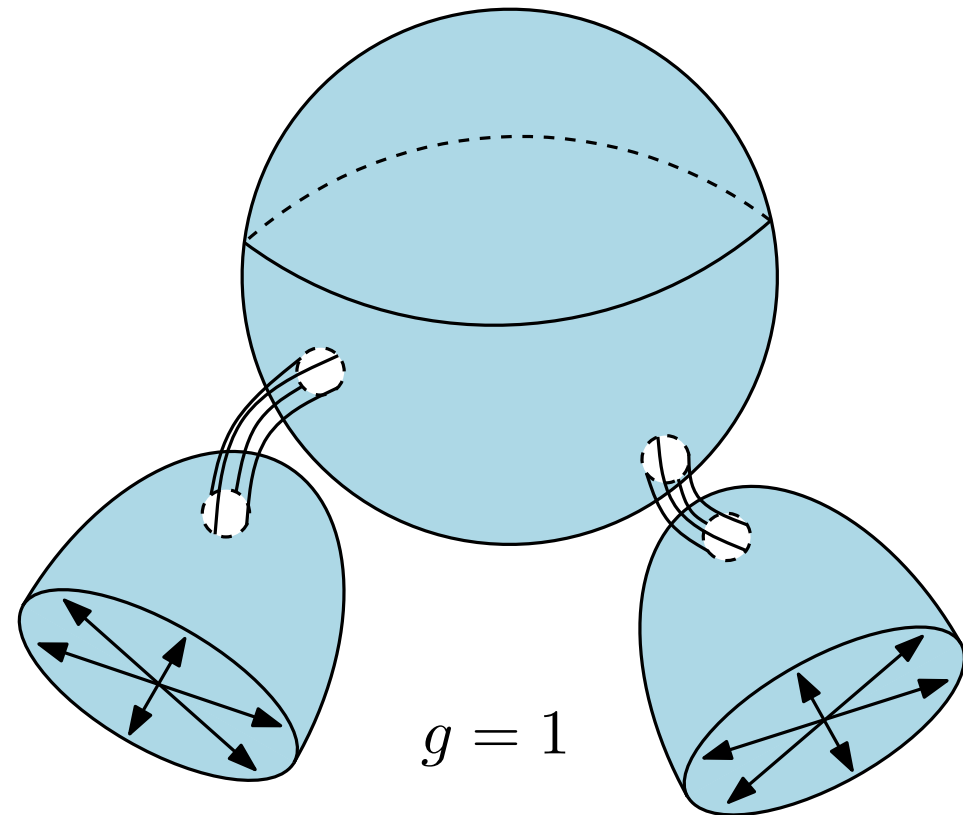
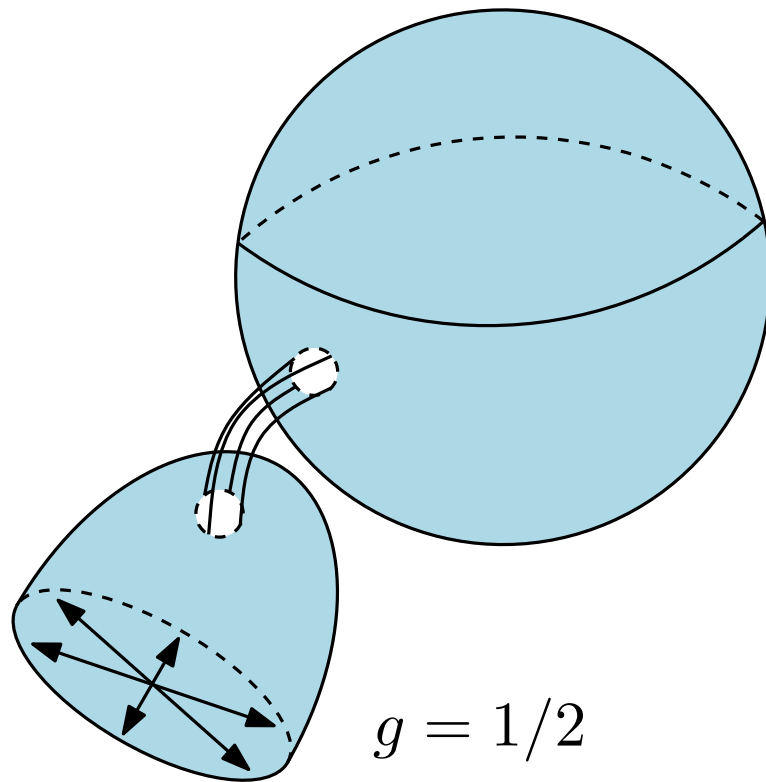


$$g = 2$$

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- non-orientable



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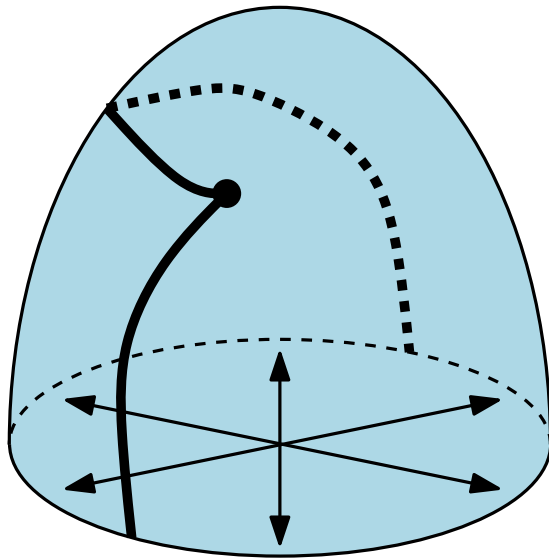
We will say that a map M is orientable/non-orientable of type g if the underlying surface is orientable/non-orientable of type g .

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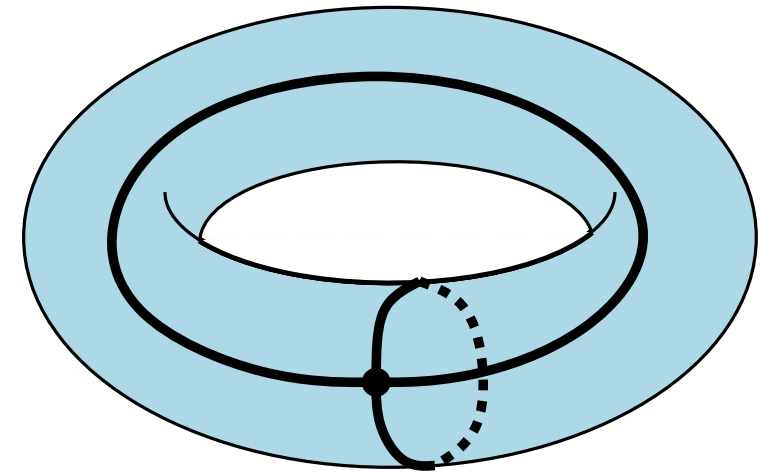
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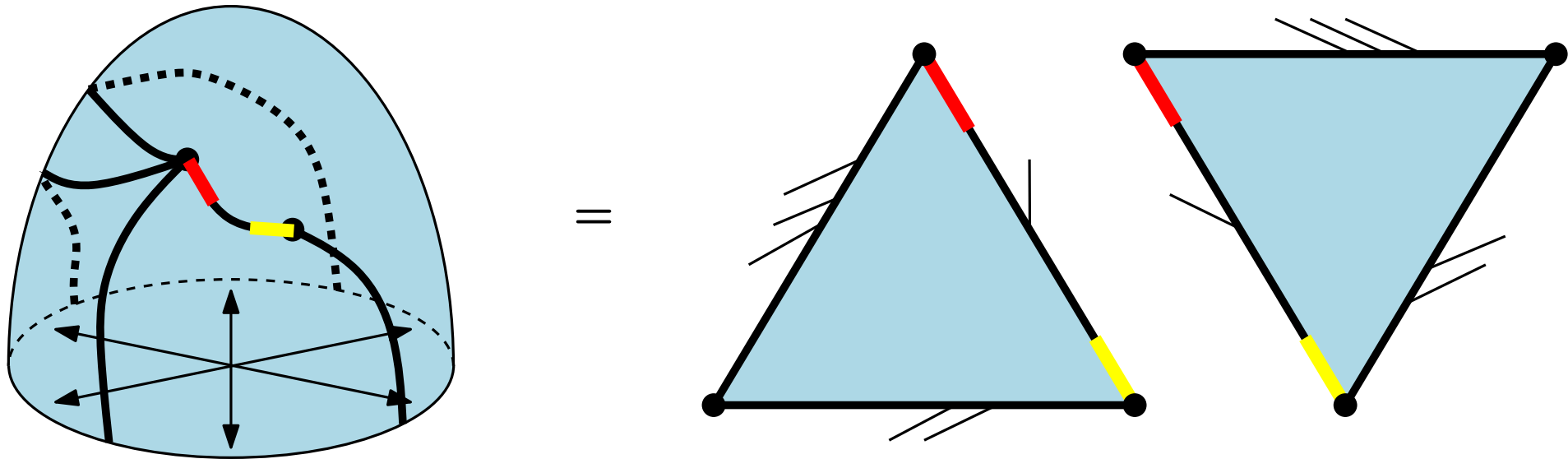
Non-orientable map of type 1/2



Orientable map of type 1

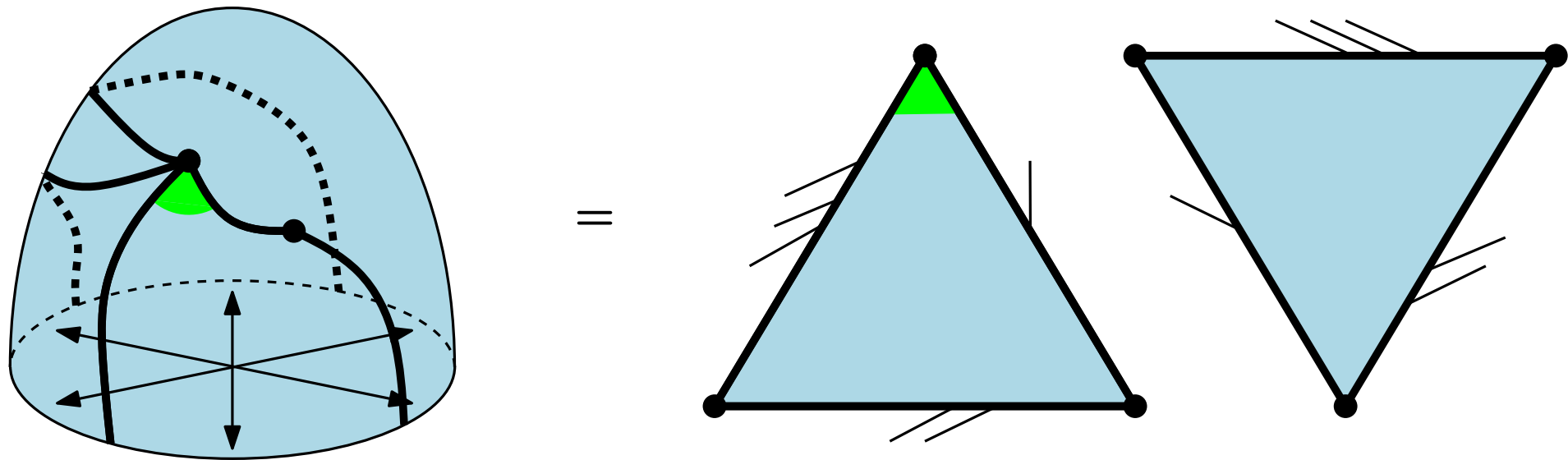
Rooted maps

Each edge consists of two half-edges.



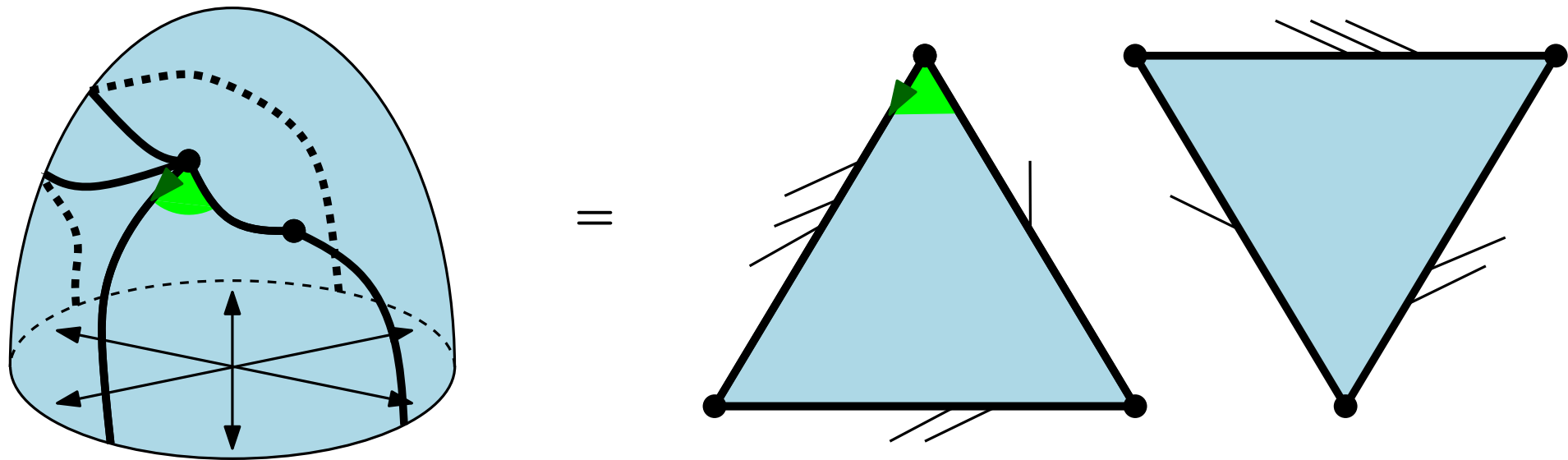
Rooted maps

Each edge consists of two half-edges. A region between two consecutive half-edges attached to a vertex is called a **corner**.



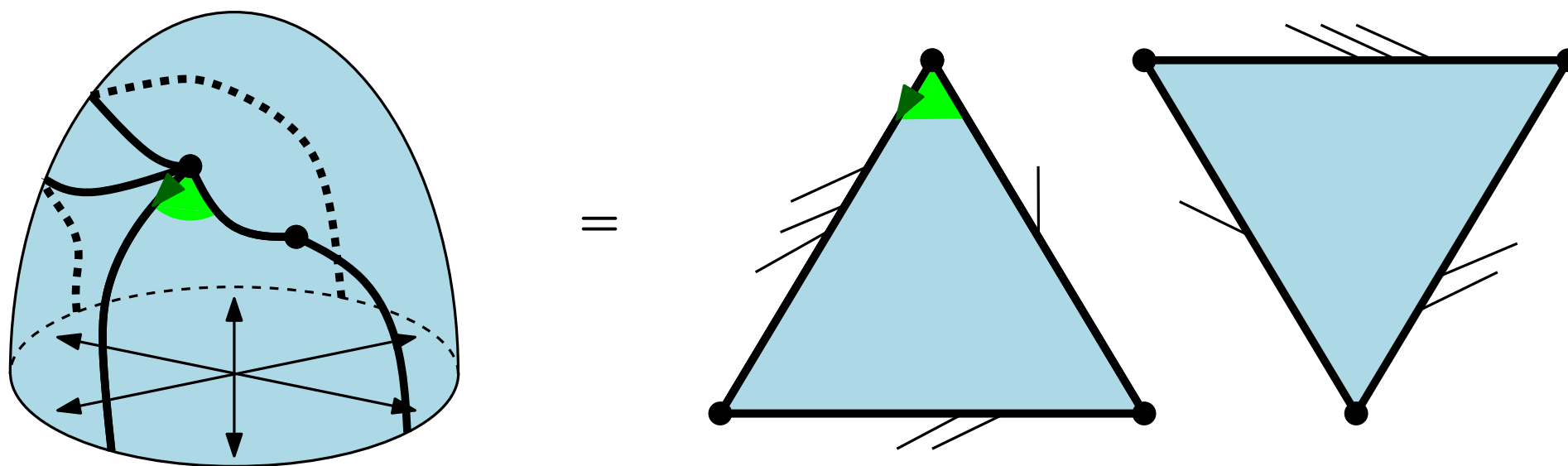
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Remark:

Tutte noticed that maps are much simpler to enumerate, when **rooted**, because of the lack of symmetry. From now on, all maps will be **rooted**!

Maps with n edges vs. bipartite quadrangulations with n faces

Map M is **bipartite** if vertices can be colored by two different colors ($V_{\bullet}(M)$ - set of black vertices, $V_{\circ}(M)$ - set of white vertices, root vertex is black by convention) such that each edge connects two vertices of different colors.

Quadrangulation is a map with all faces of degree 4.

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Theorem [Tutte 1960]

There is a bijection between

- the set of rooted maps on \mathbb{S} with n edges, l vertices and k faces of degree $\lambda_1, \dots, \lambda_k$,
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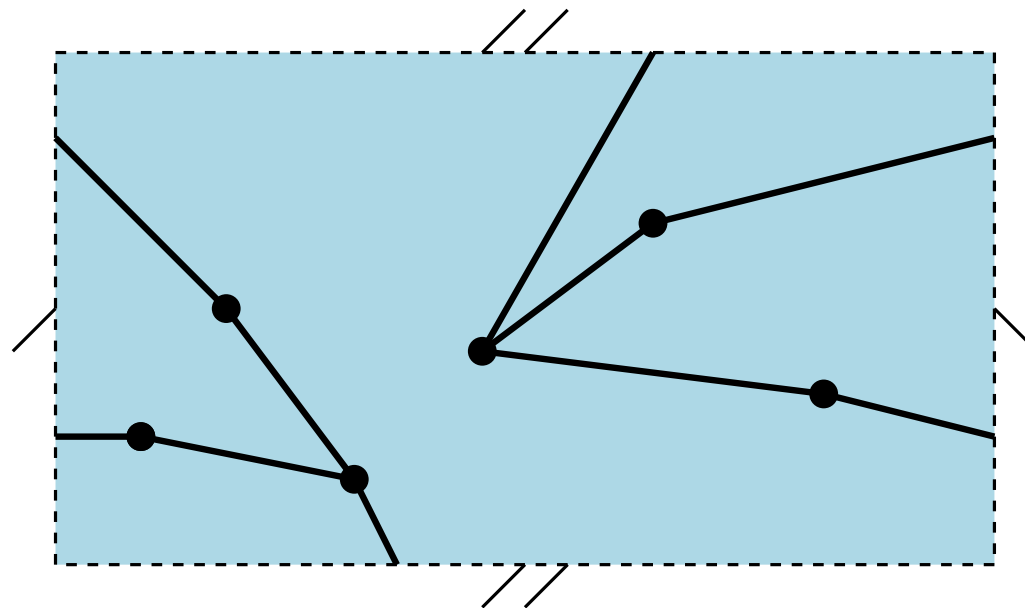
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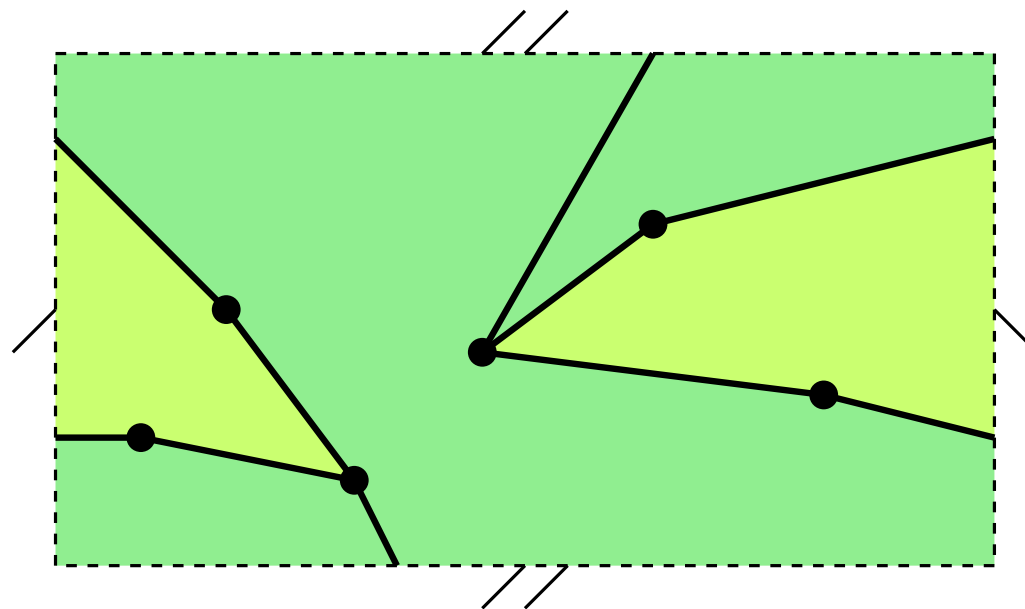
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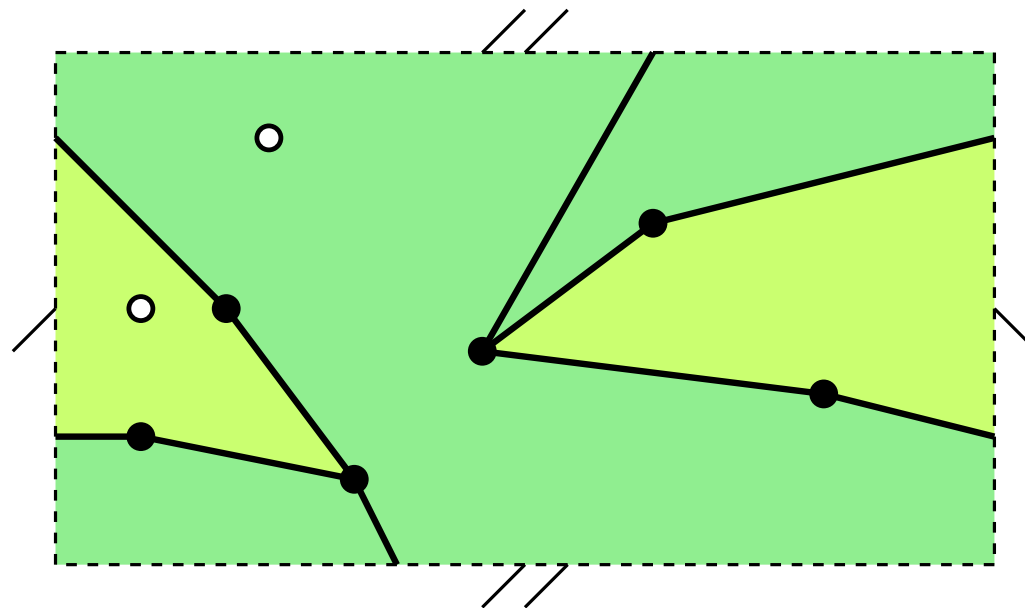
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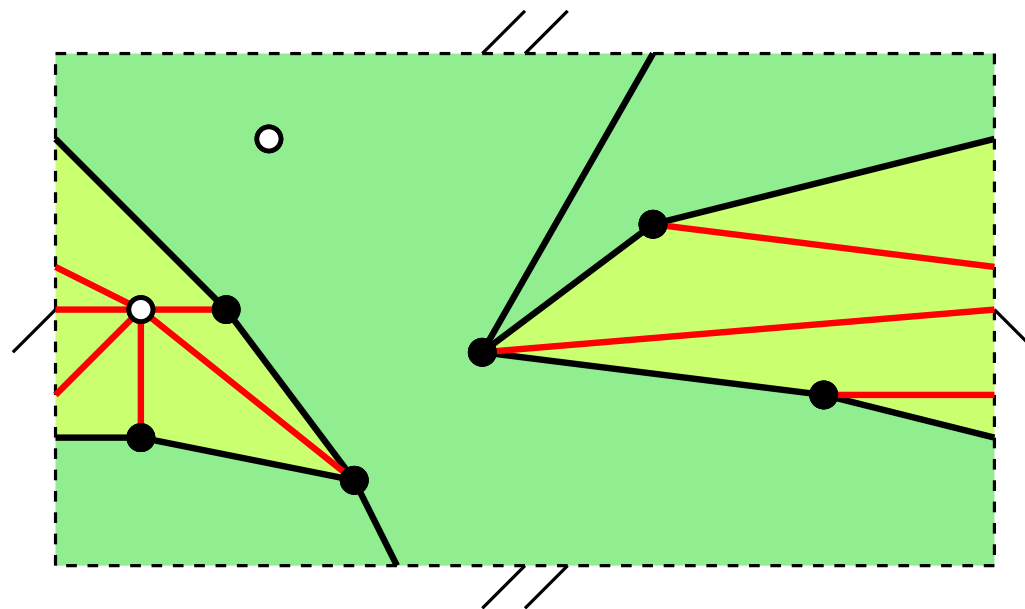
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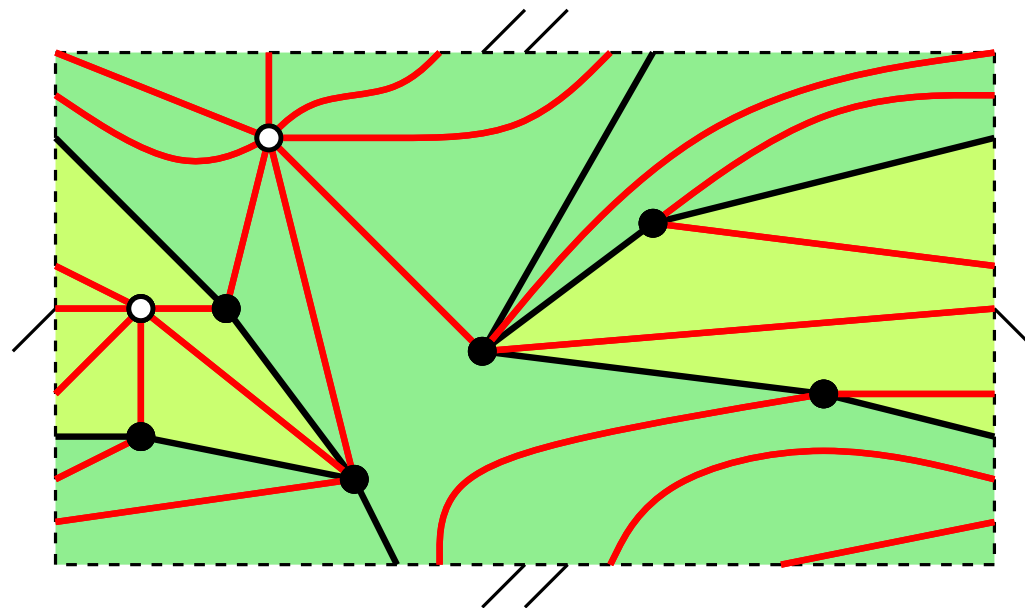
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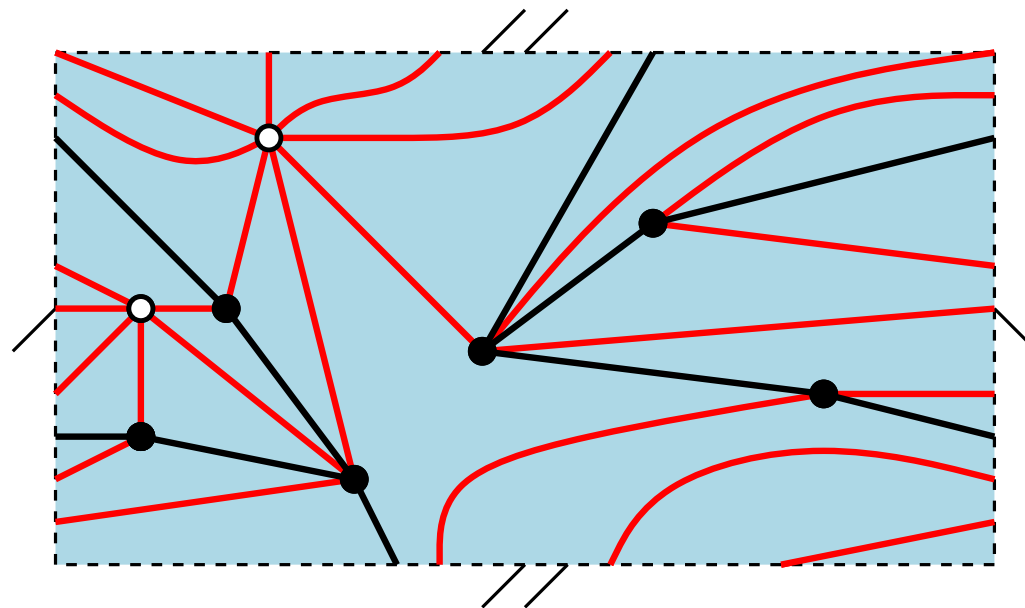
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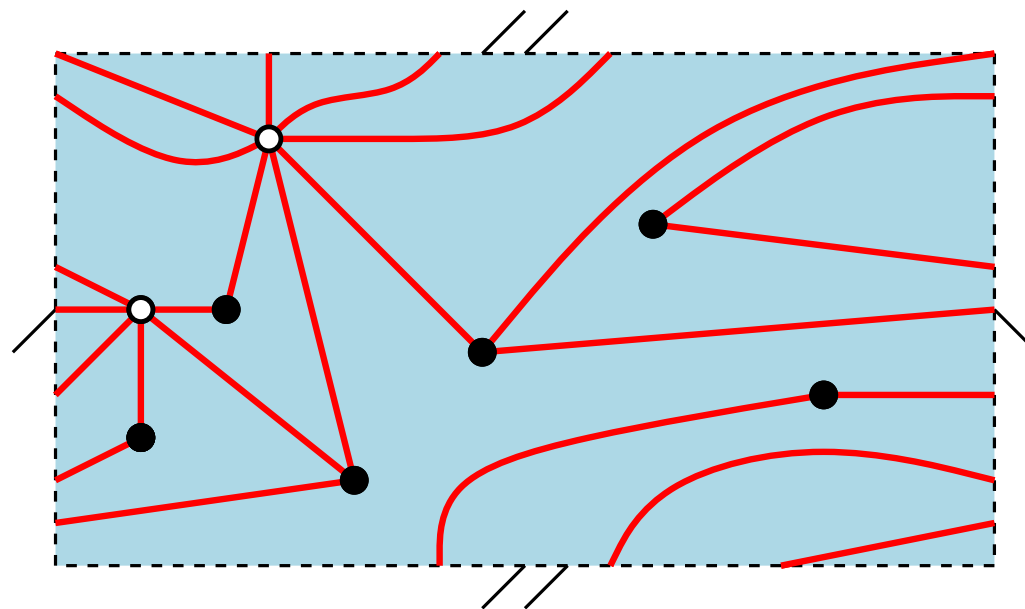
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```
graph TD; A[Find a bijection between maps and some objects with a WELL-UNDERSTOOD structure!] --> B[Enumeration of maps by bijective methods:]; A --> C[Understanding a geometry of a random surface:];
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Understanding a geometry of a random surface:

- growing maps as a discrete model of a continuous manifold,
- geometry of a random surface = geometry of a random map, when its size tends to infinity,
- bijection helps to understand a discrete surface as a metric space!

II. Bijections for bipartite quadrangulations and tree-like labeled structures

Labeled and well-labeled maps

A map is called **labeled** if its vertices are labeled by integers such that:

- the root vertex has label 1;
- if two vertices are linked by an edge, their labels differ by at most 1.

If in addition we have:

- all the vertex labels are positive,

then the map is called **well-labeled**.

Labeled and well-labeled maps

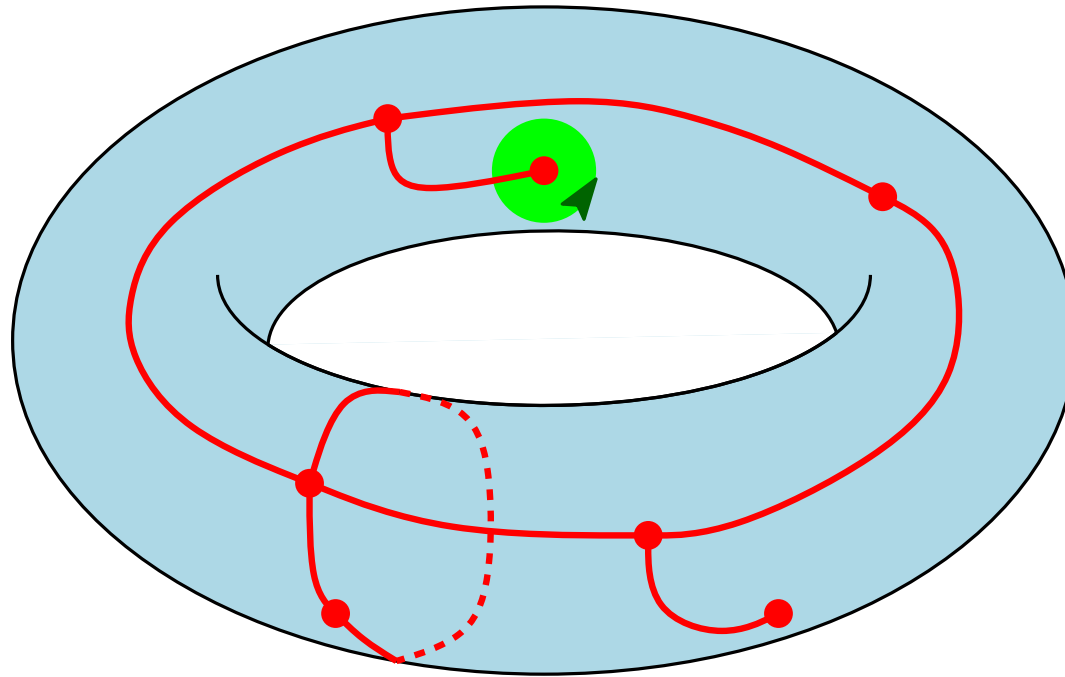
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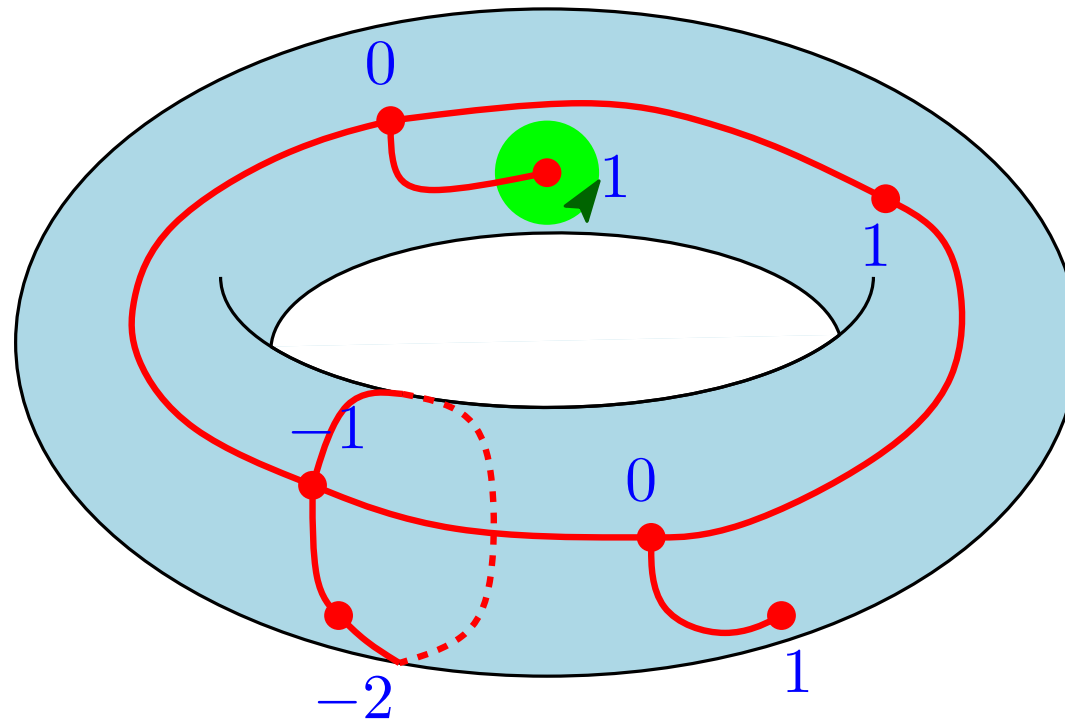
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labeled map on a torus

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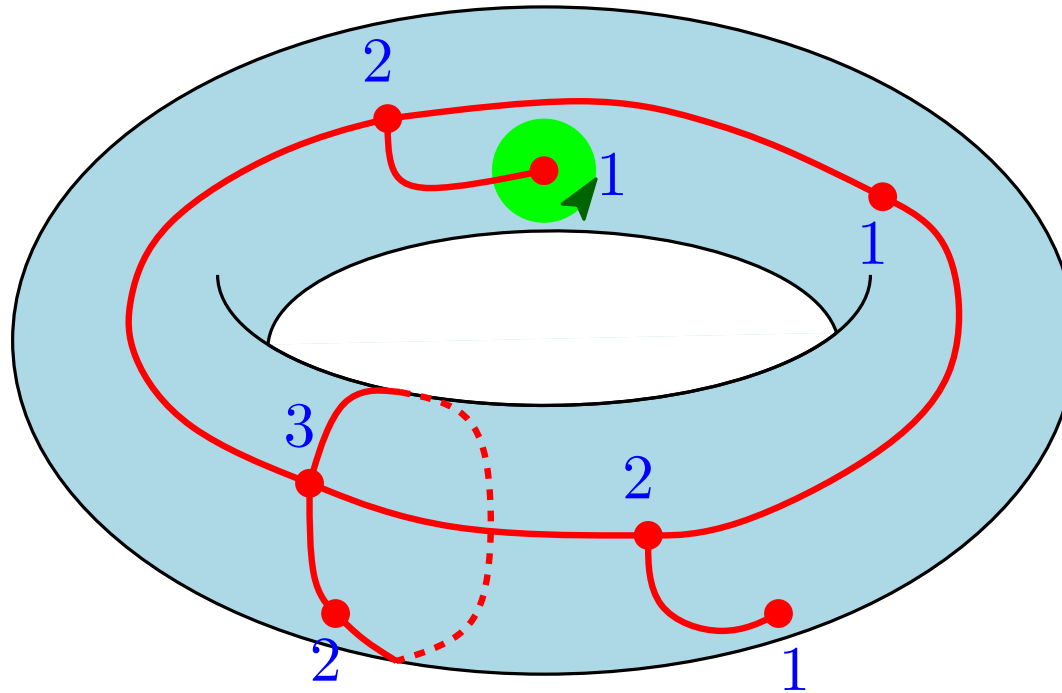
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Theorem [Marcus, Schaeffer 1996]

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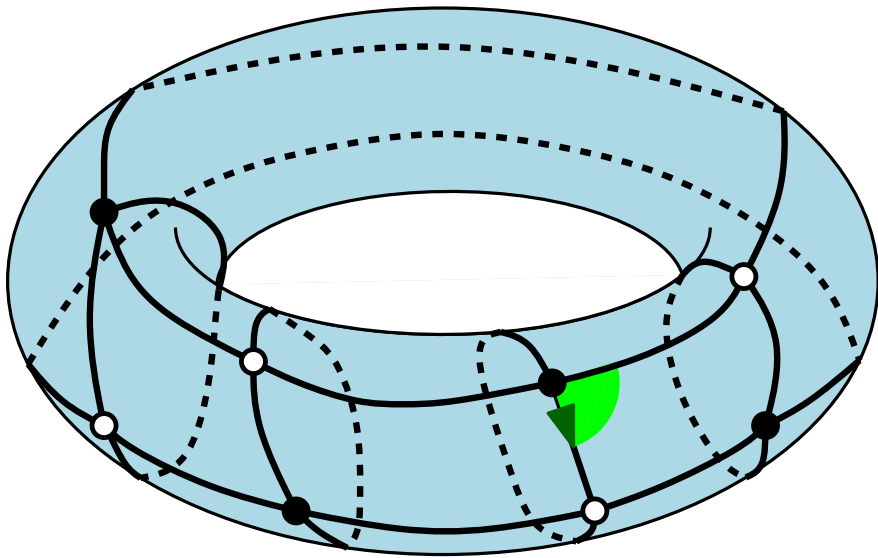
- rooted, **bipartite quadrangulations** on **ORIENTABLE** surface \mathbb{S} with n faces and N_i vertices at distance i from the root vertex ($i \geq 1$);
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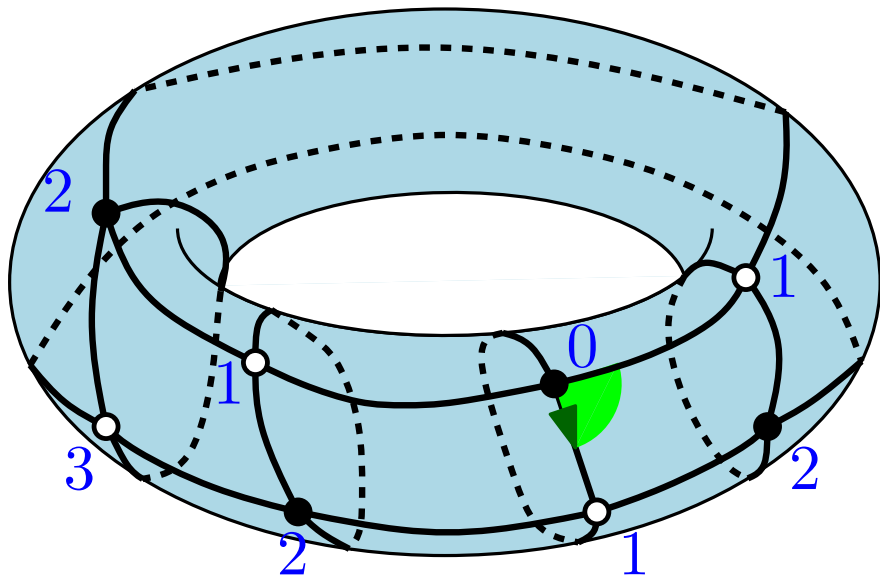


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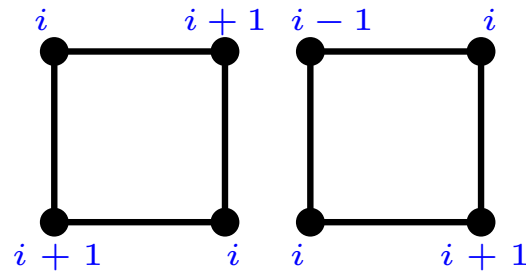
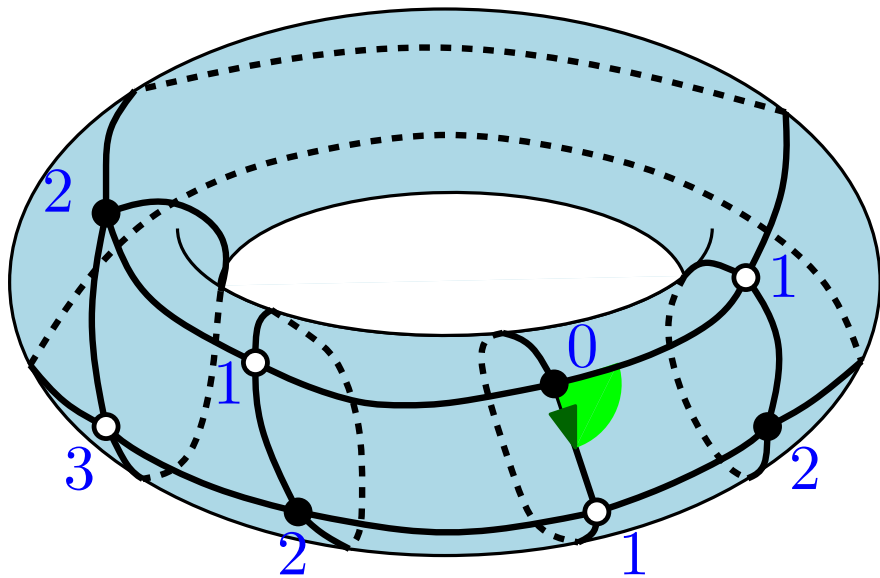


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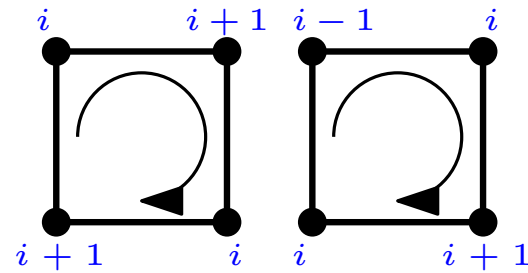
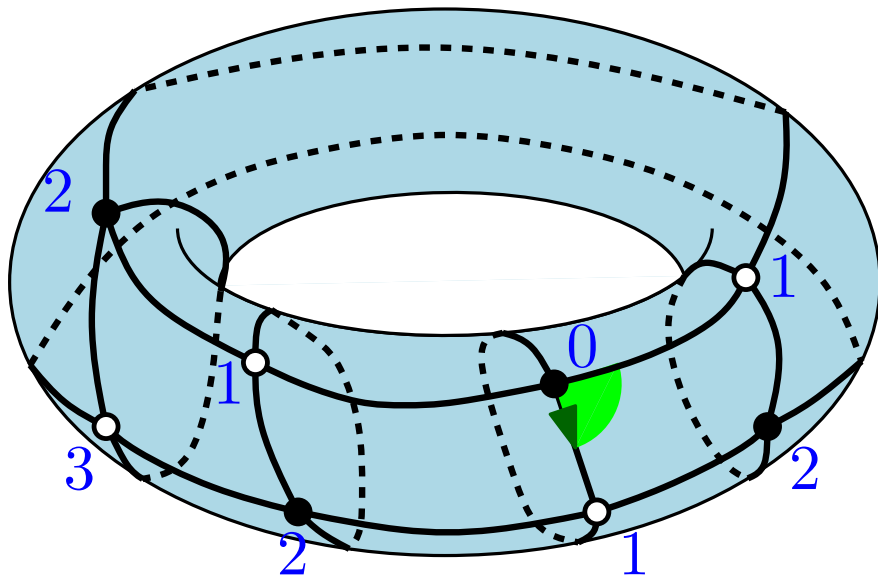


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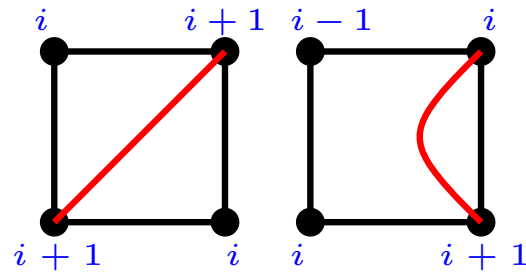
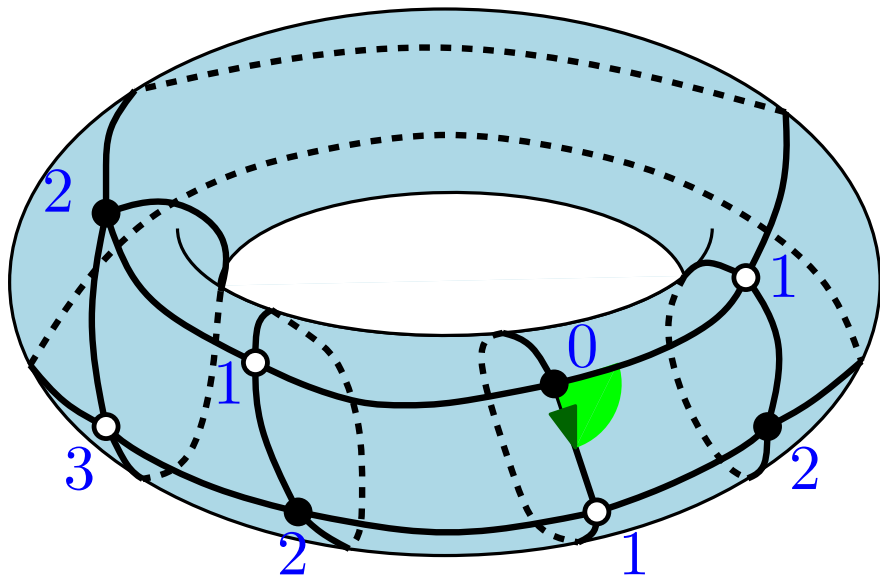


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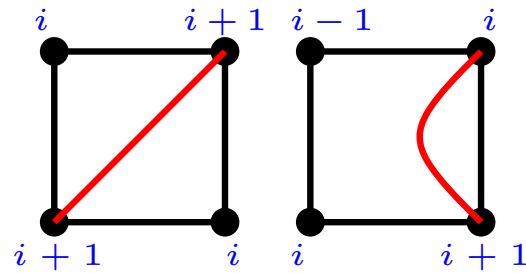
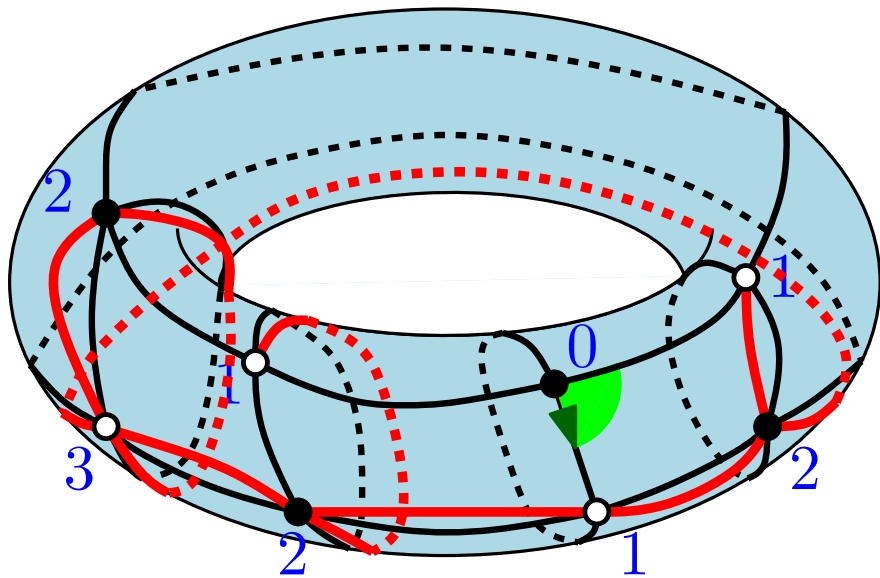


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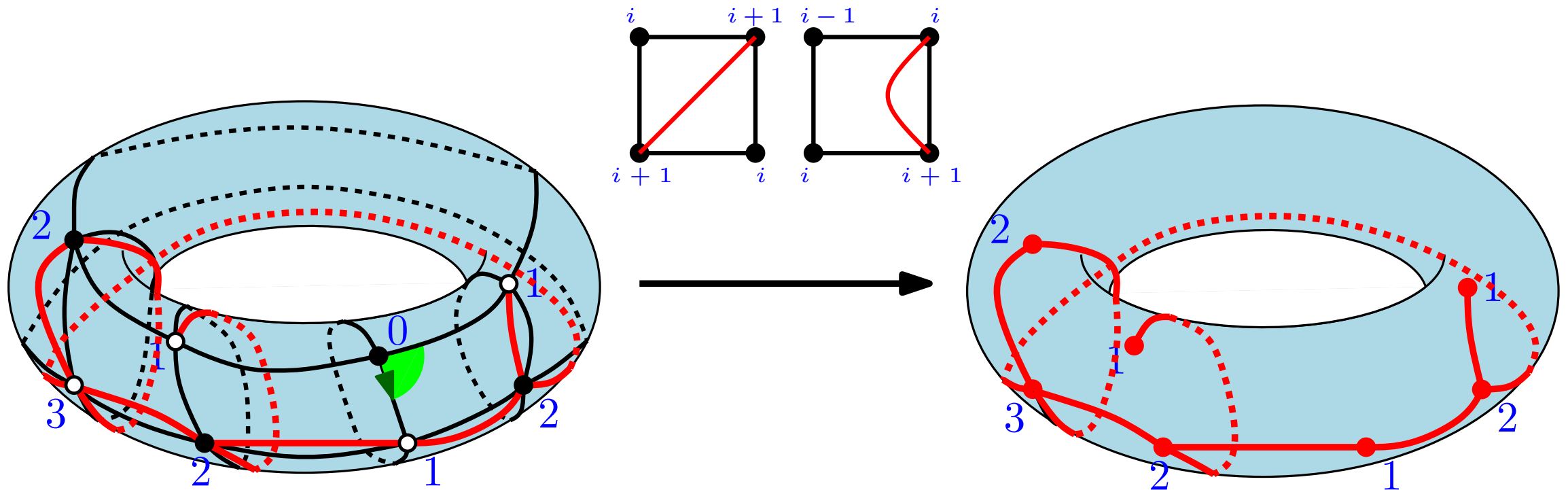


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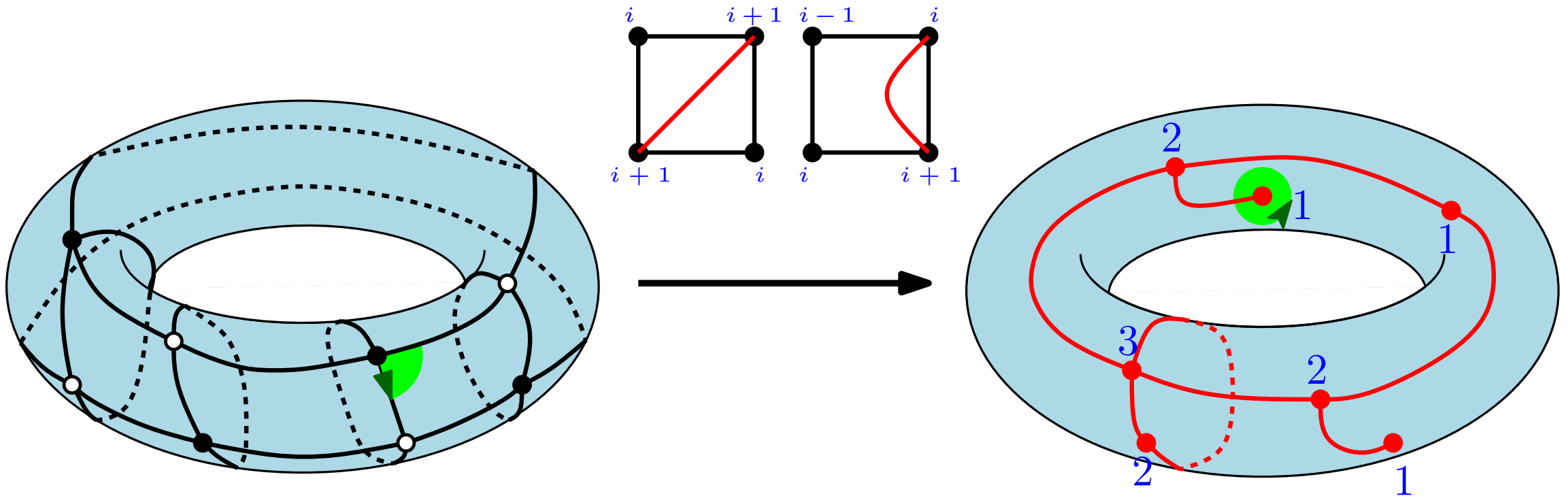


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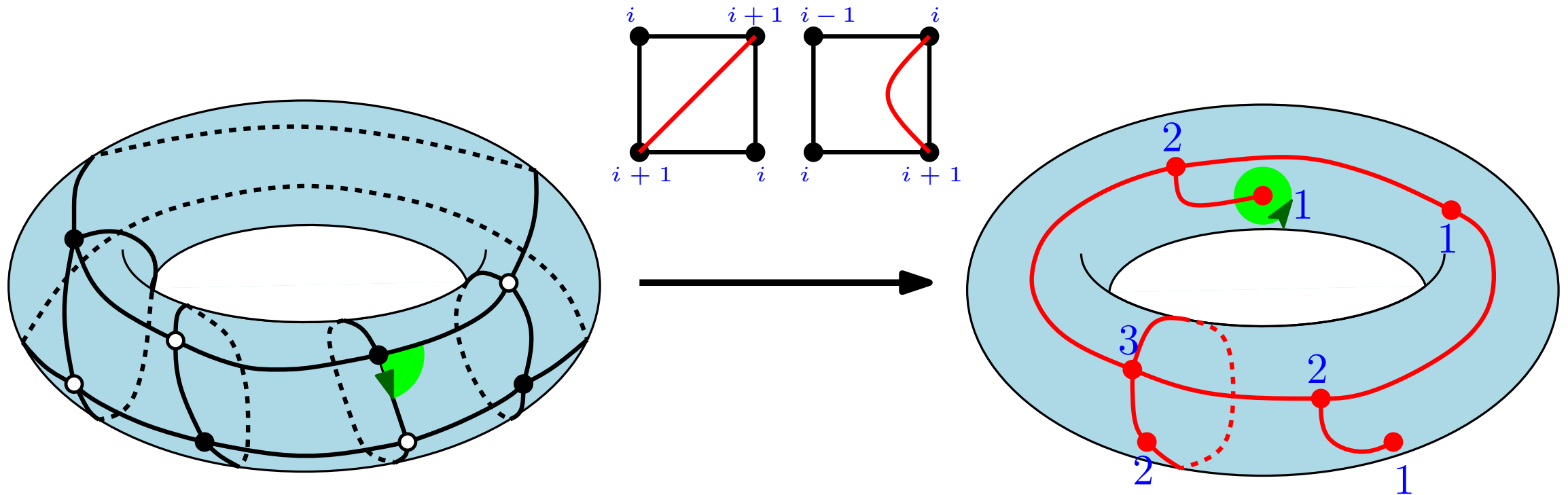


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Are **non-orientable** maps
different?

General case

Theorem [Chapuy, D. 2015]

There exists a bijection between:

- rooted, **bipartite quadrangulations** on **ANY** surface \mathbb{S} with n faces and N_i vertices at distance i from the root vertex ($i \geq 1$);
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General case

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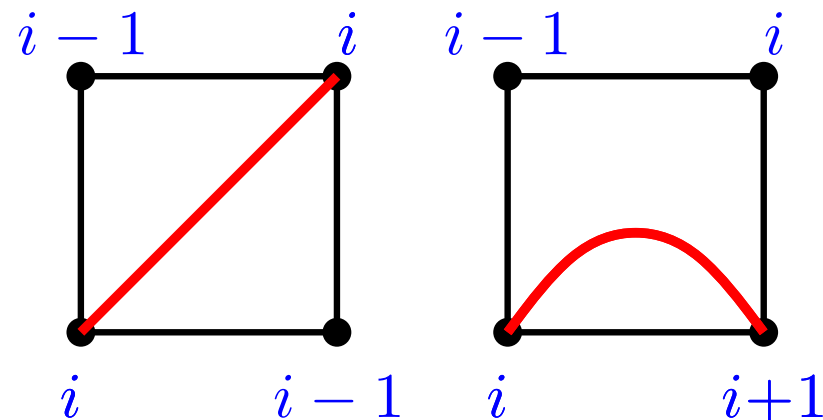
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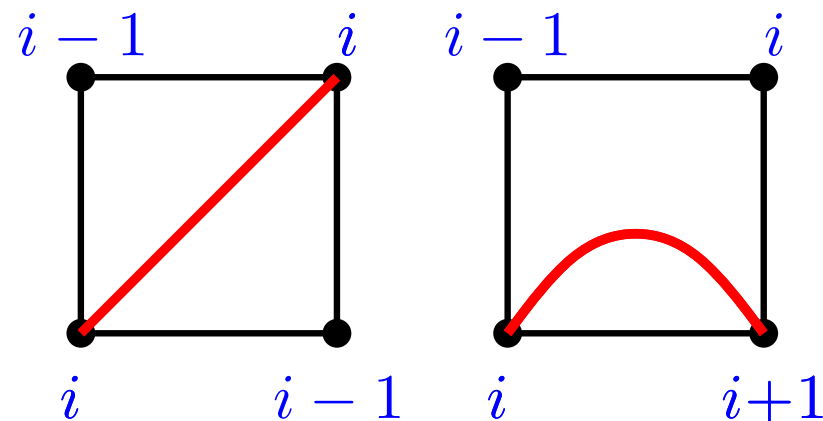
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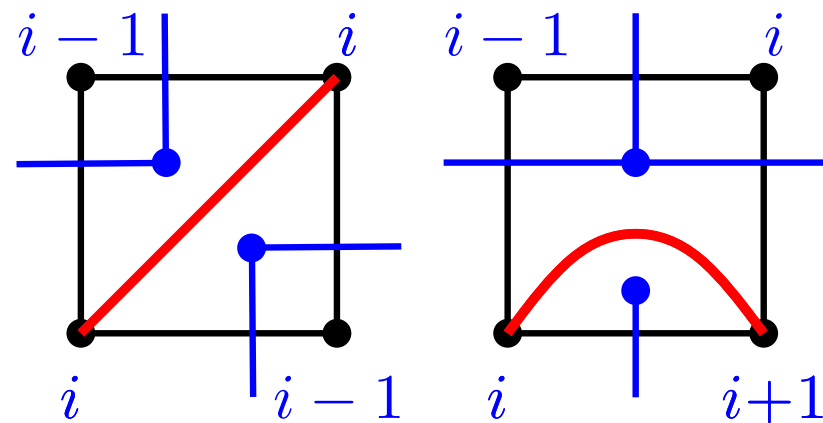
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General case

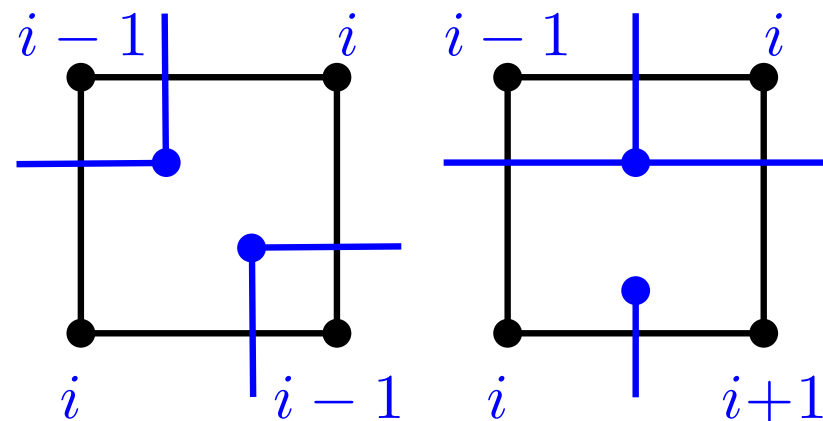
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Idea of how to extend Marcus-Schaeffer bijection:

- local rules are the same,
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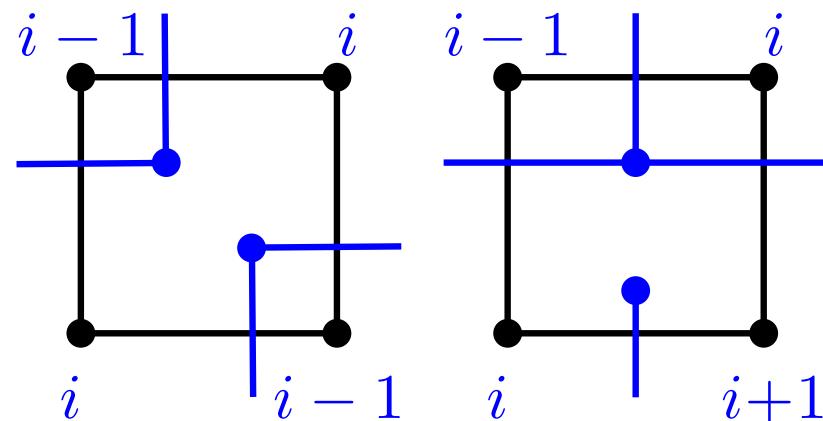
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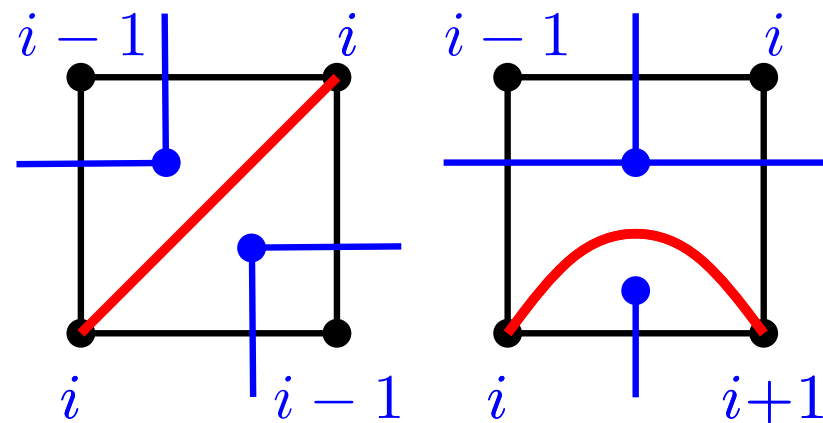
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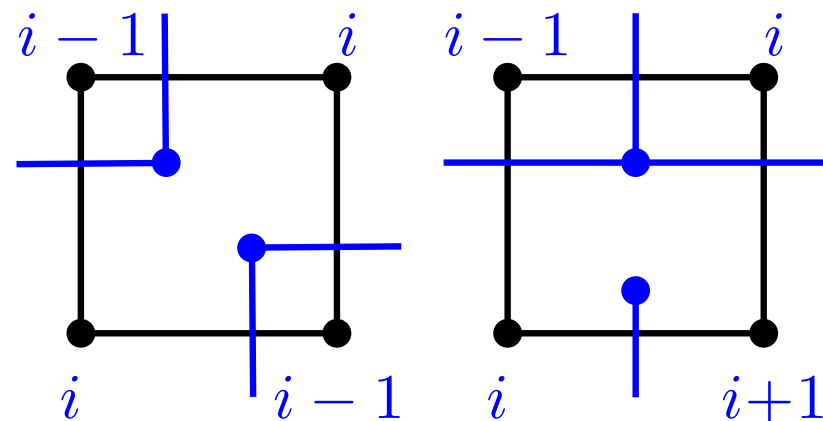
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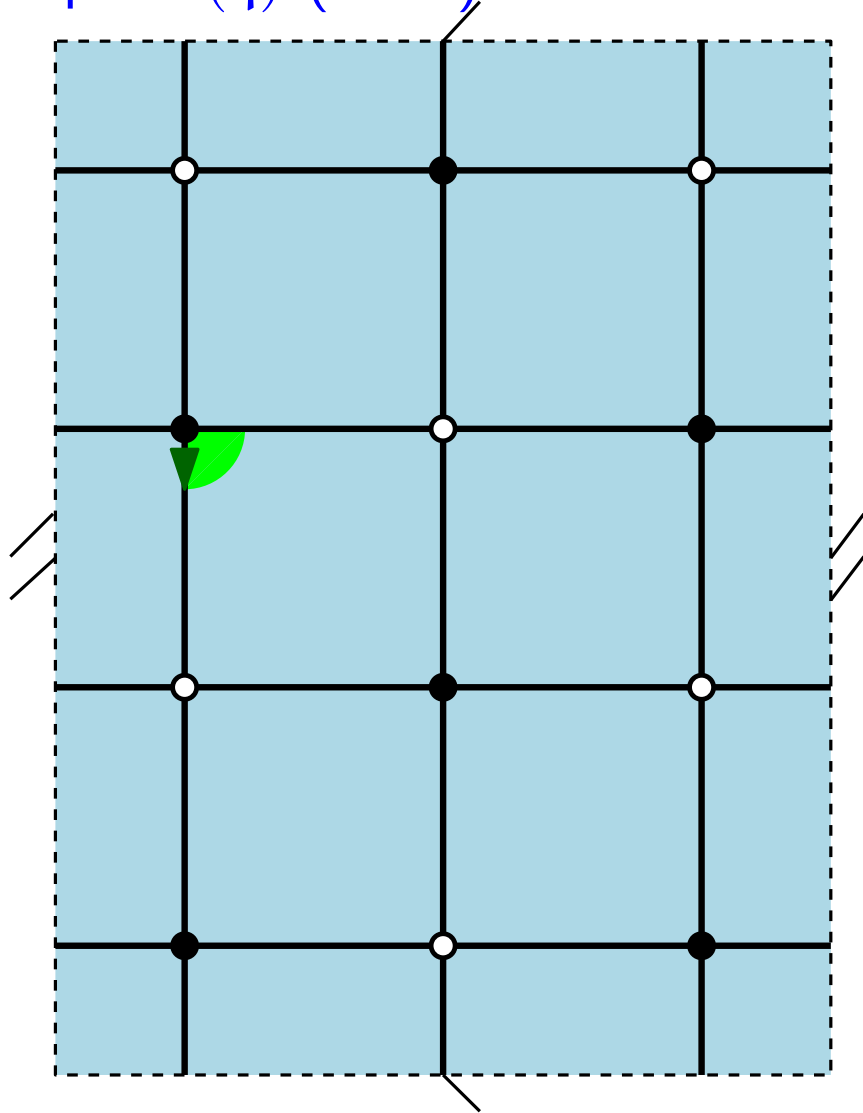
Idea of how to extend Marcus-Schaeffer bijection:

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- If the construction of **blue graph** is local then it is invertible and it leads to a **BIJECTION!**



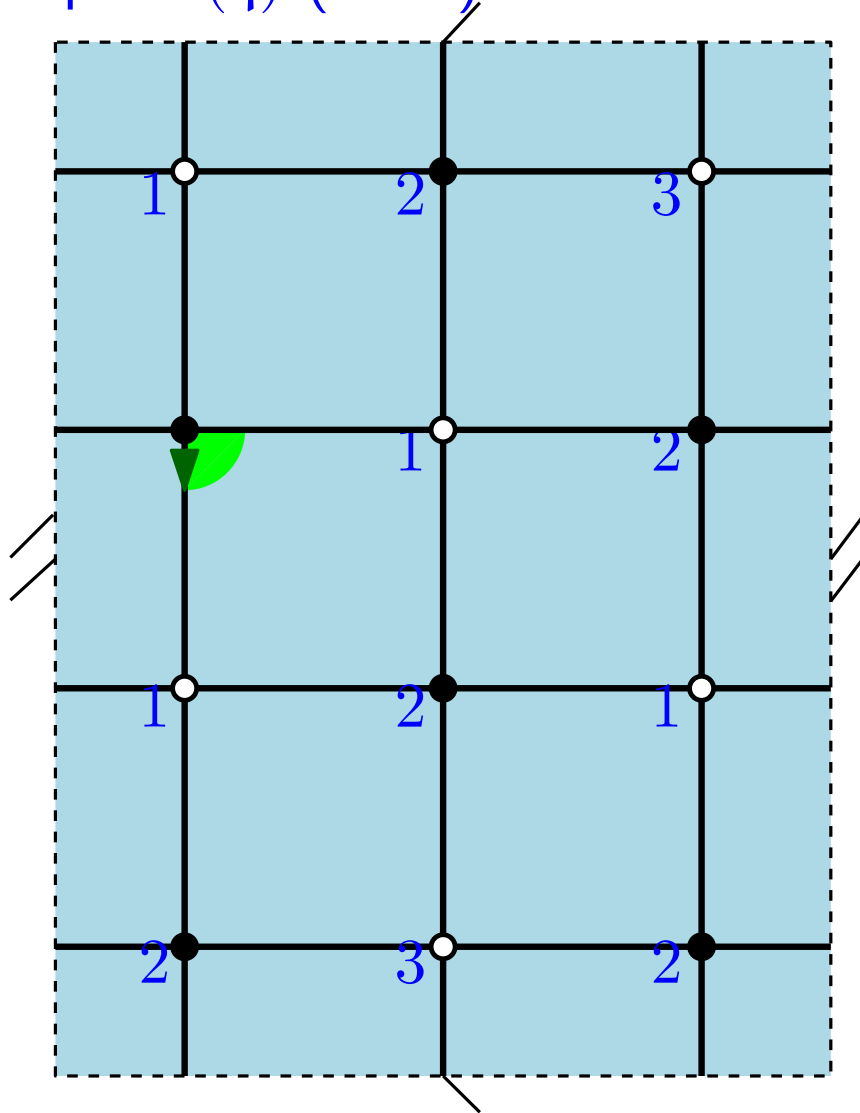
General case (II)

For a given quadrangulation q we construct recursively a **Dual Exploration Graph $\nabla(q)$ (DEG)** on the same surface:



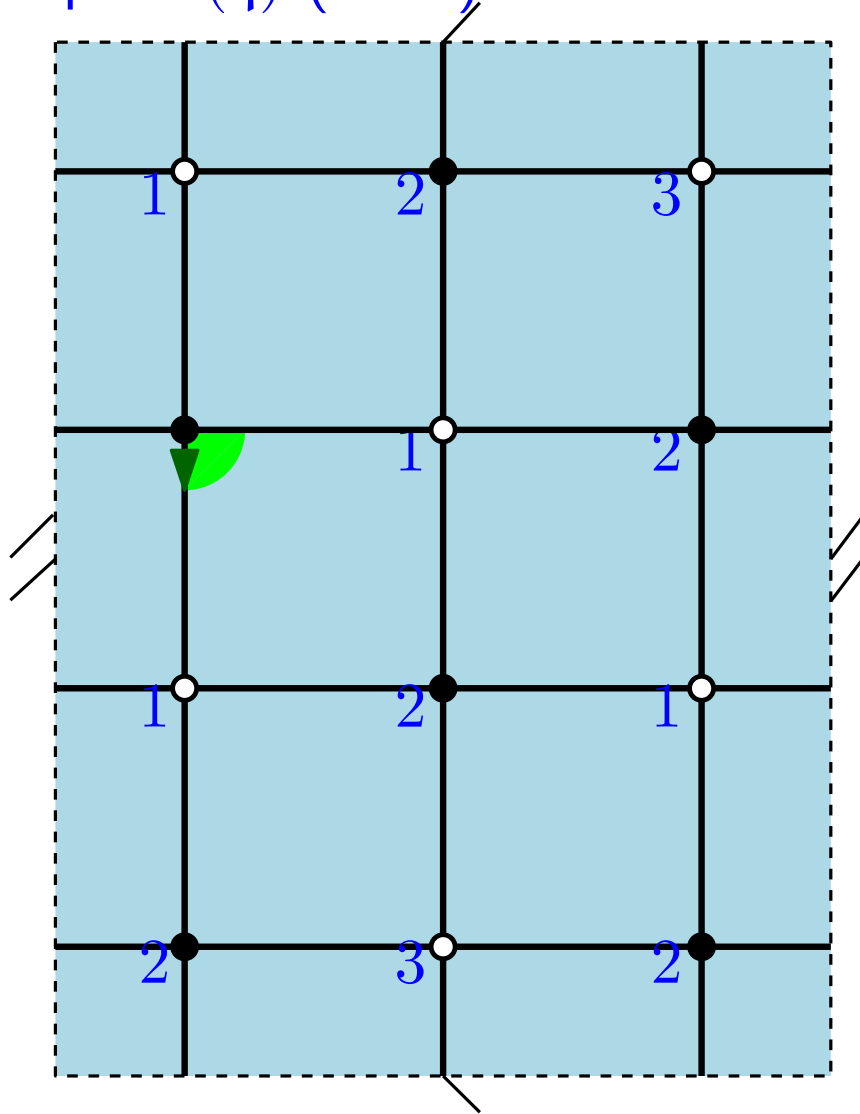
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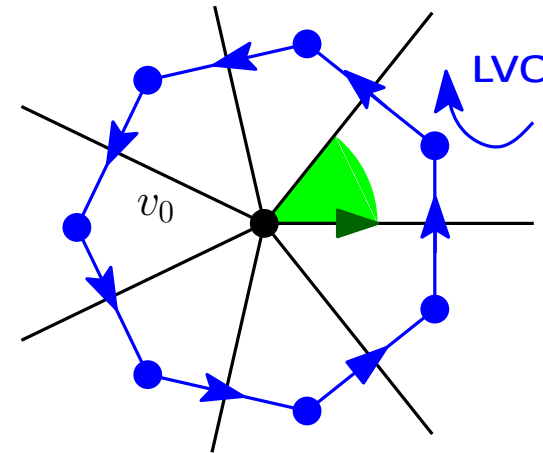


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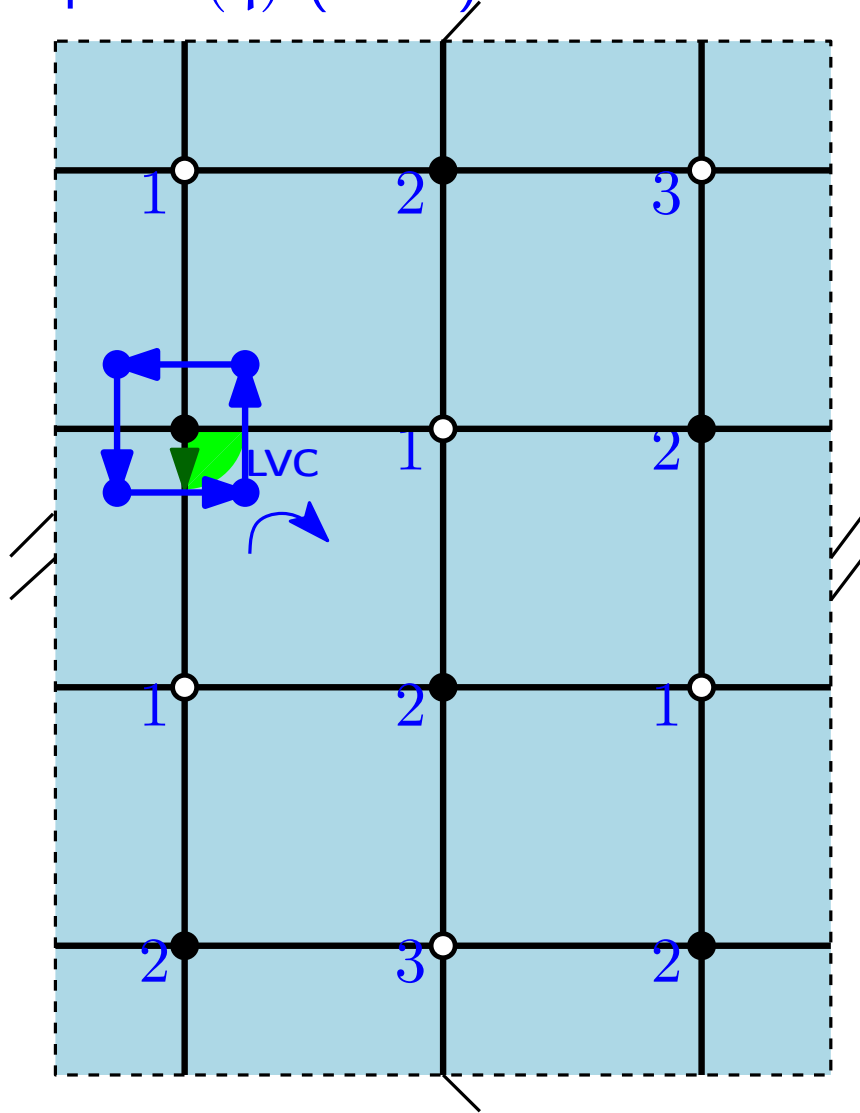


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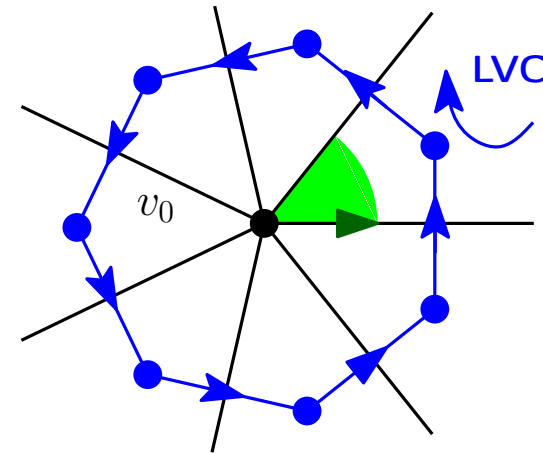


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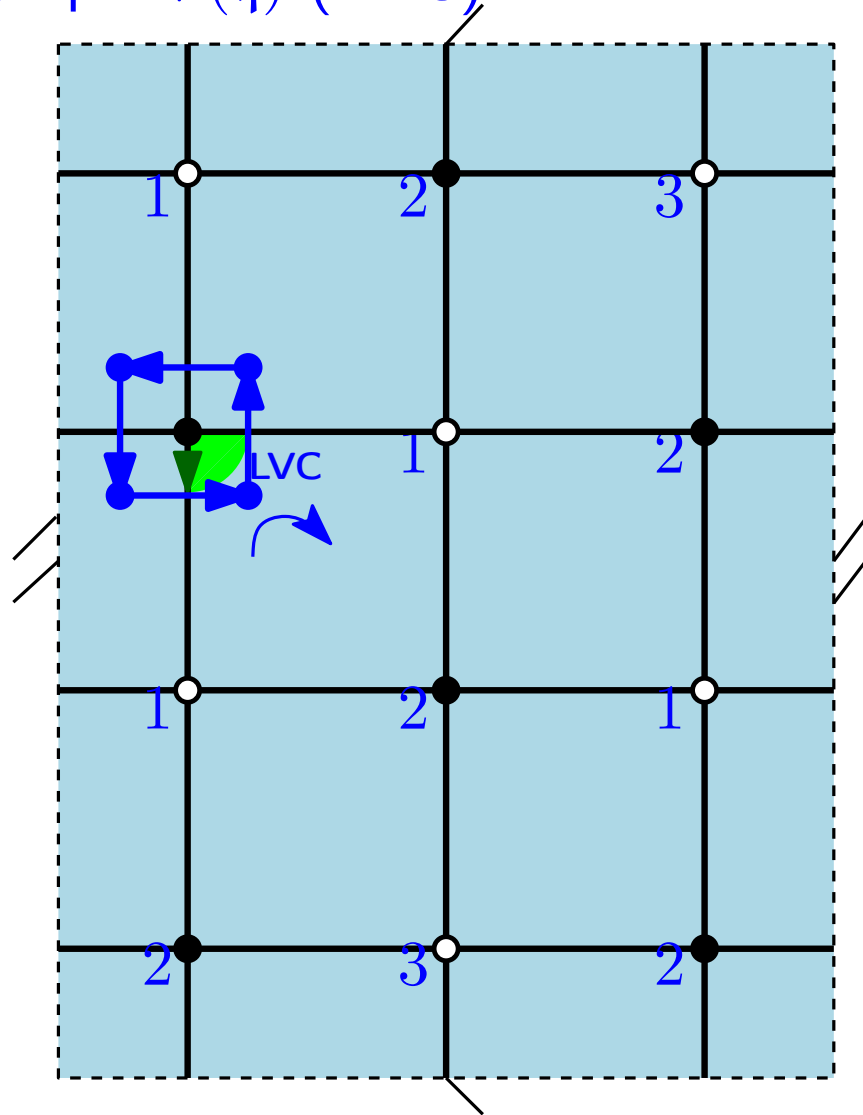


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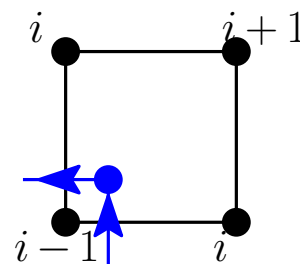
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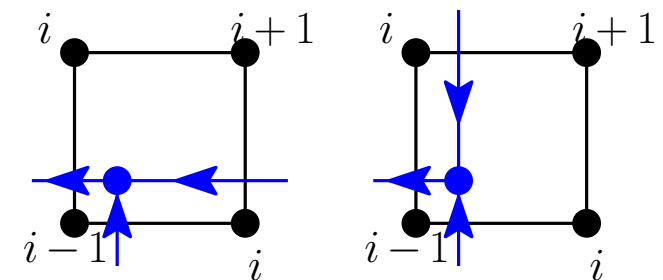


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- we perform the tour of the blue graph, starting from the LVC. We stop as soon as we visit a face F having the following properties: F is of type $(i-1, i, i+1, i)$, and F has exactly one blue vertex already placed inside it.

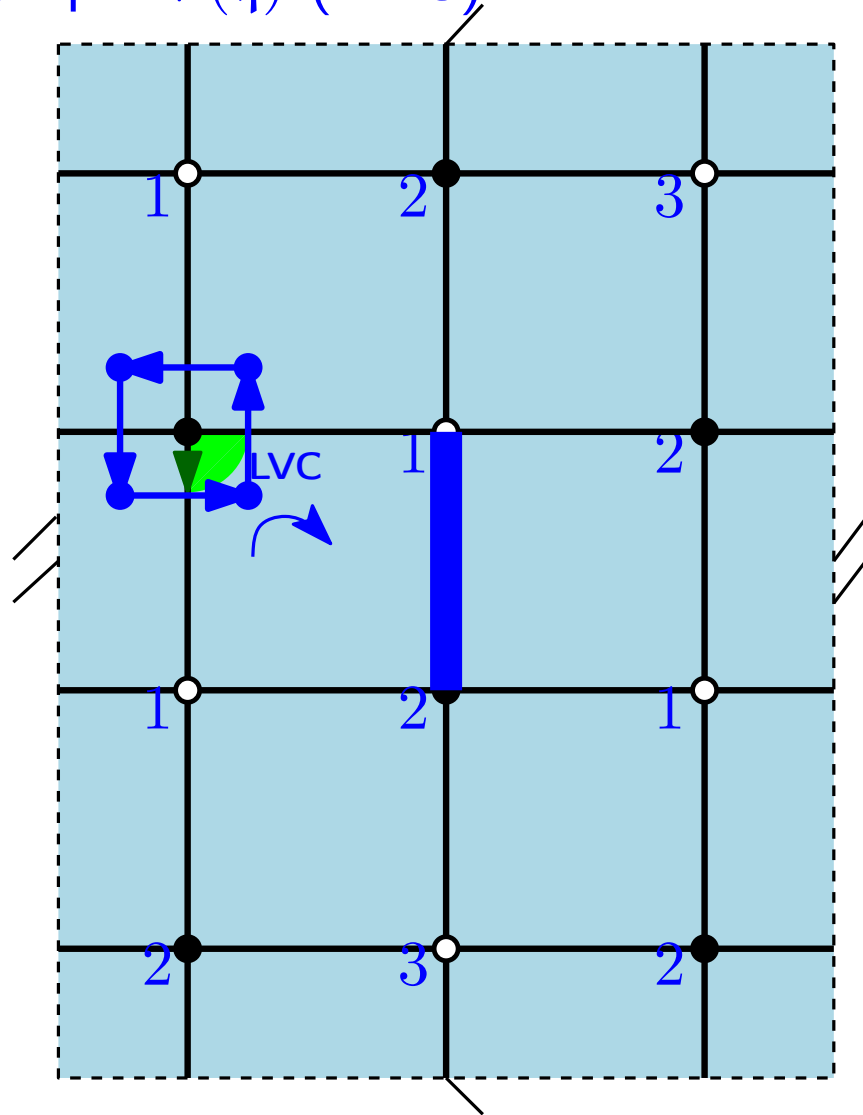


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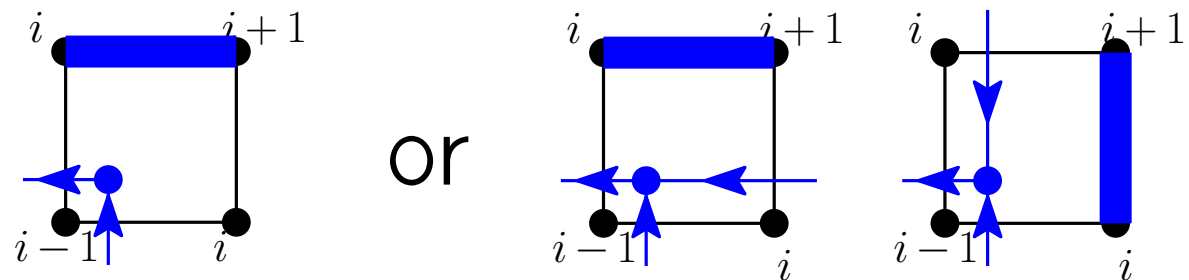
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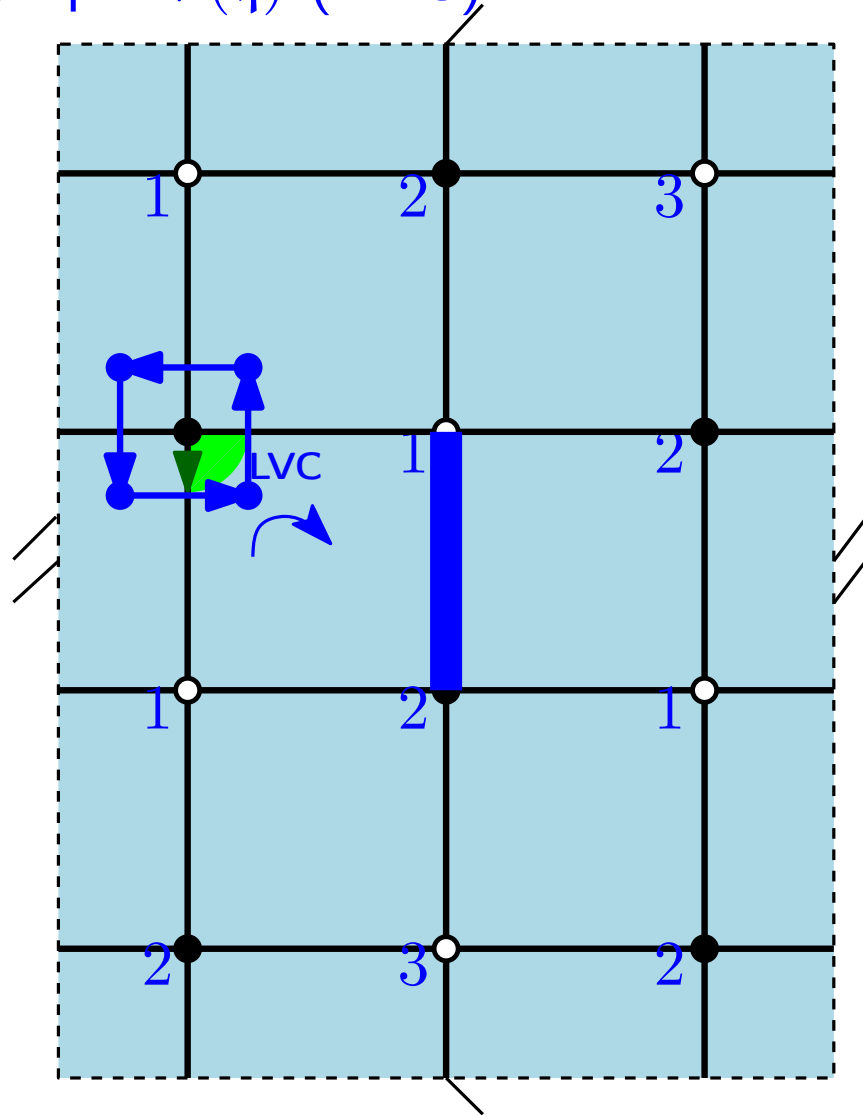
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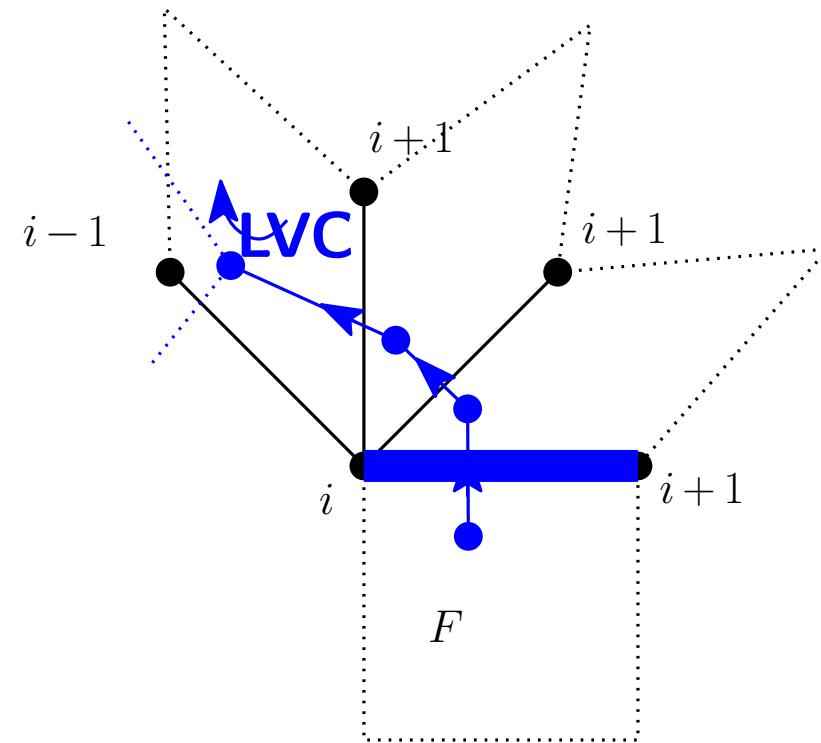


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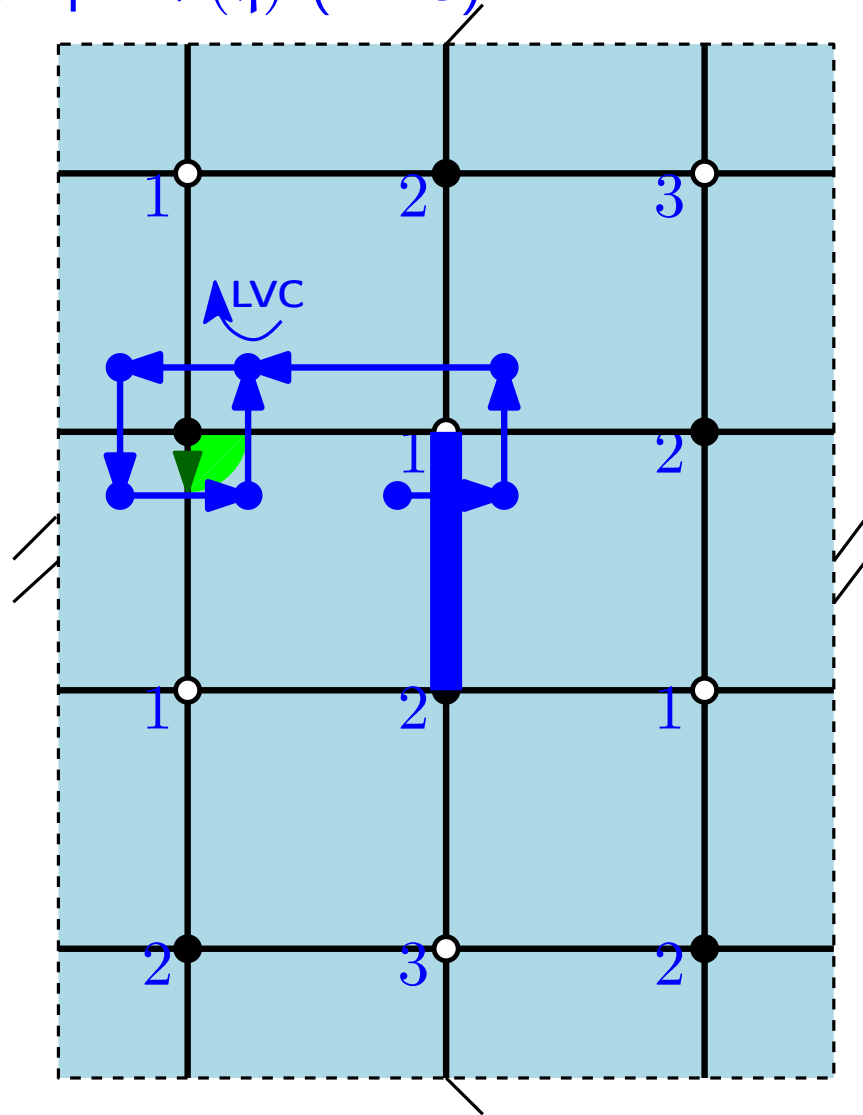


Step 2: Attaching a new branch of blue edges labeled by i starting across e

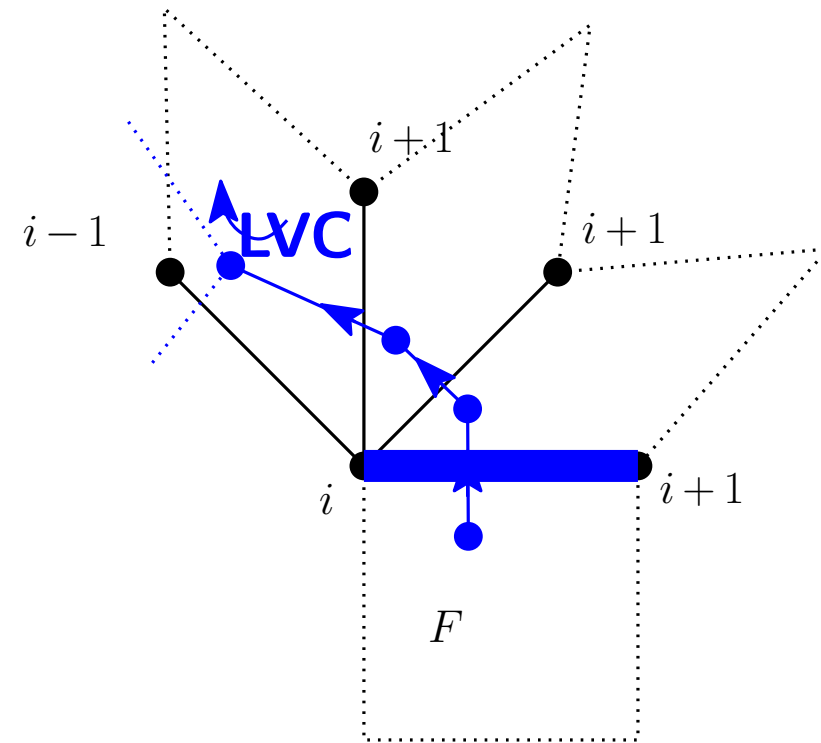


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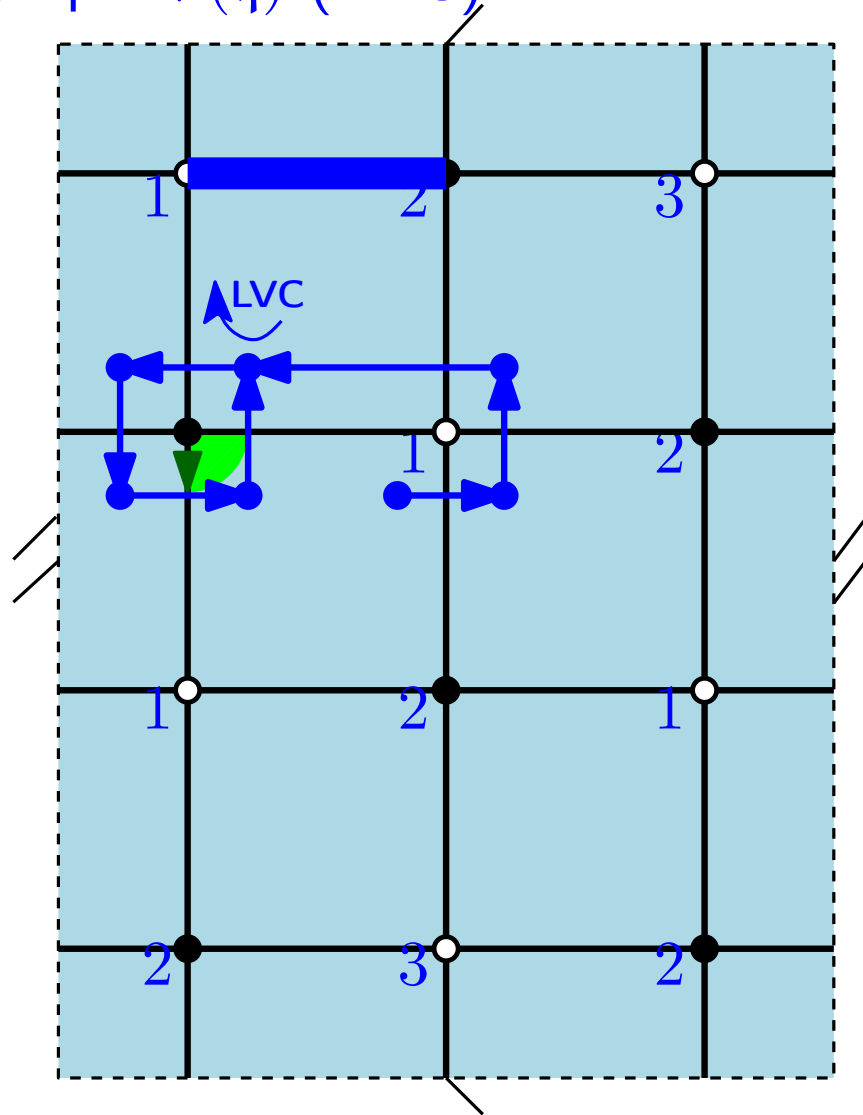


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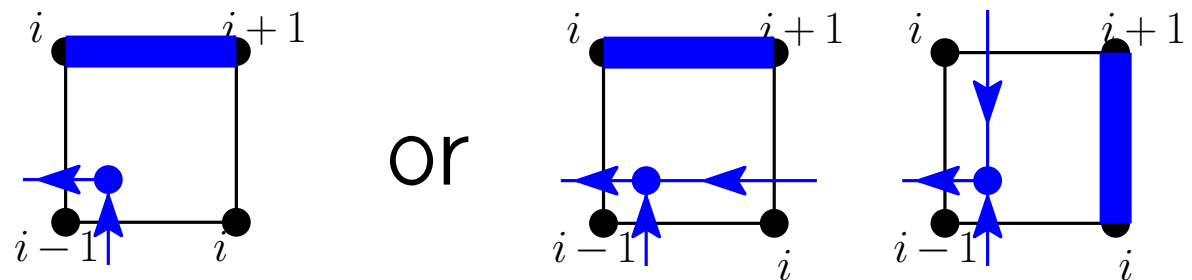
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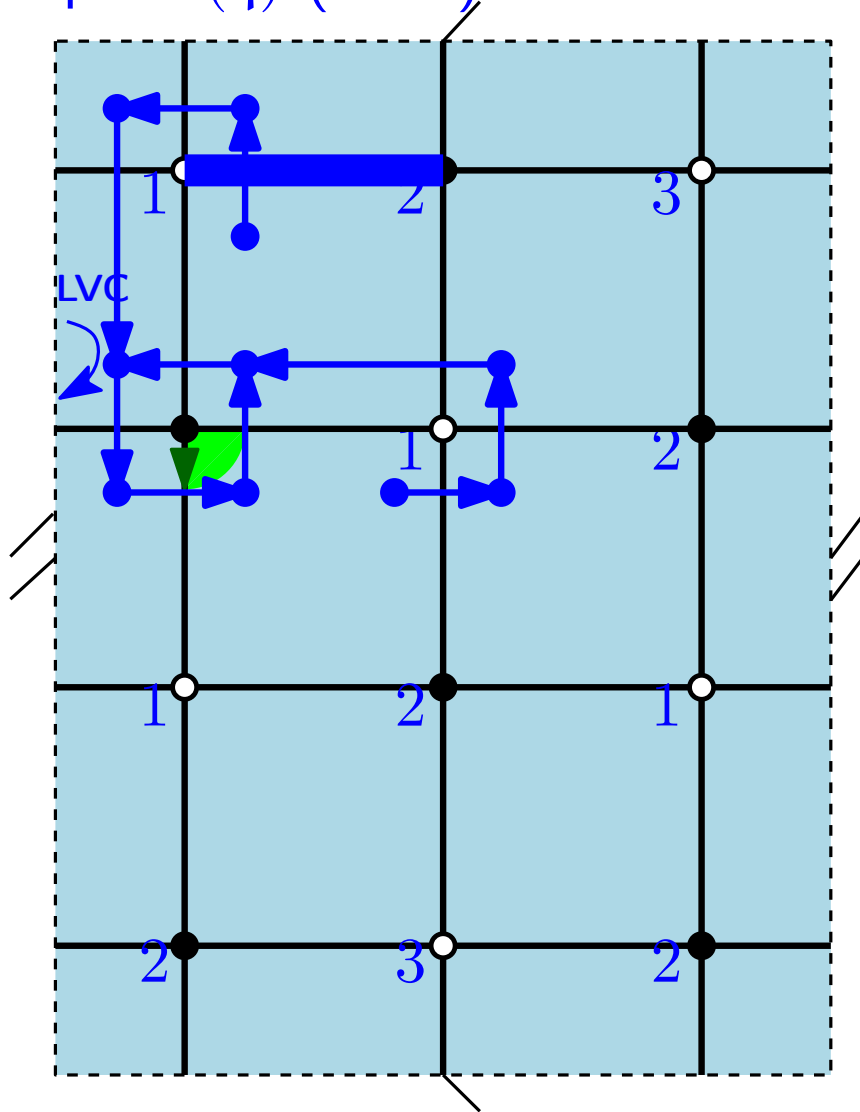
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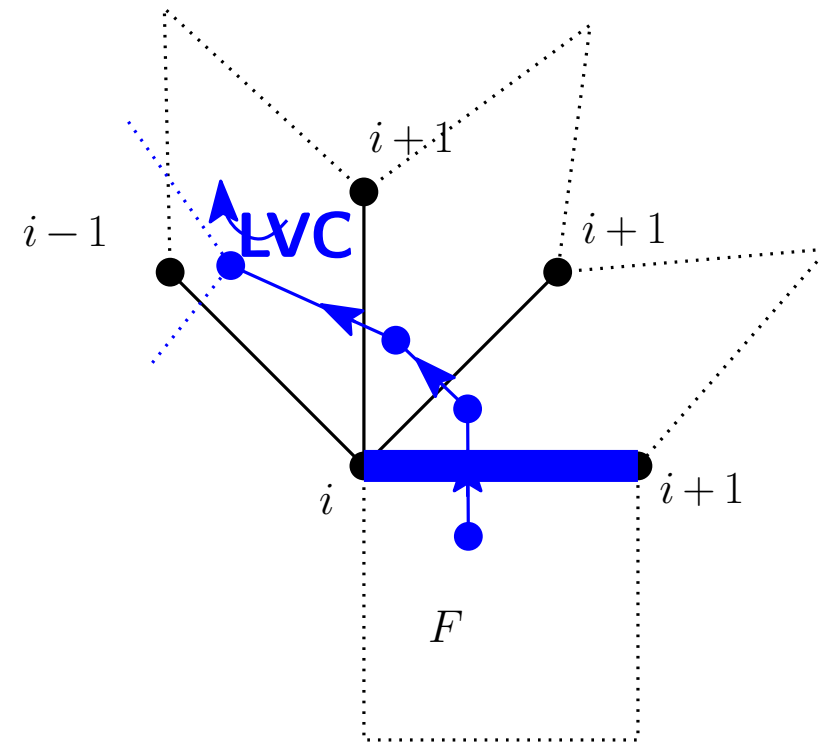


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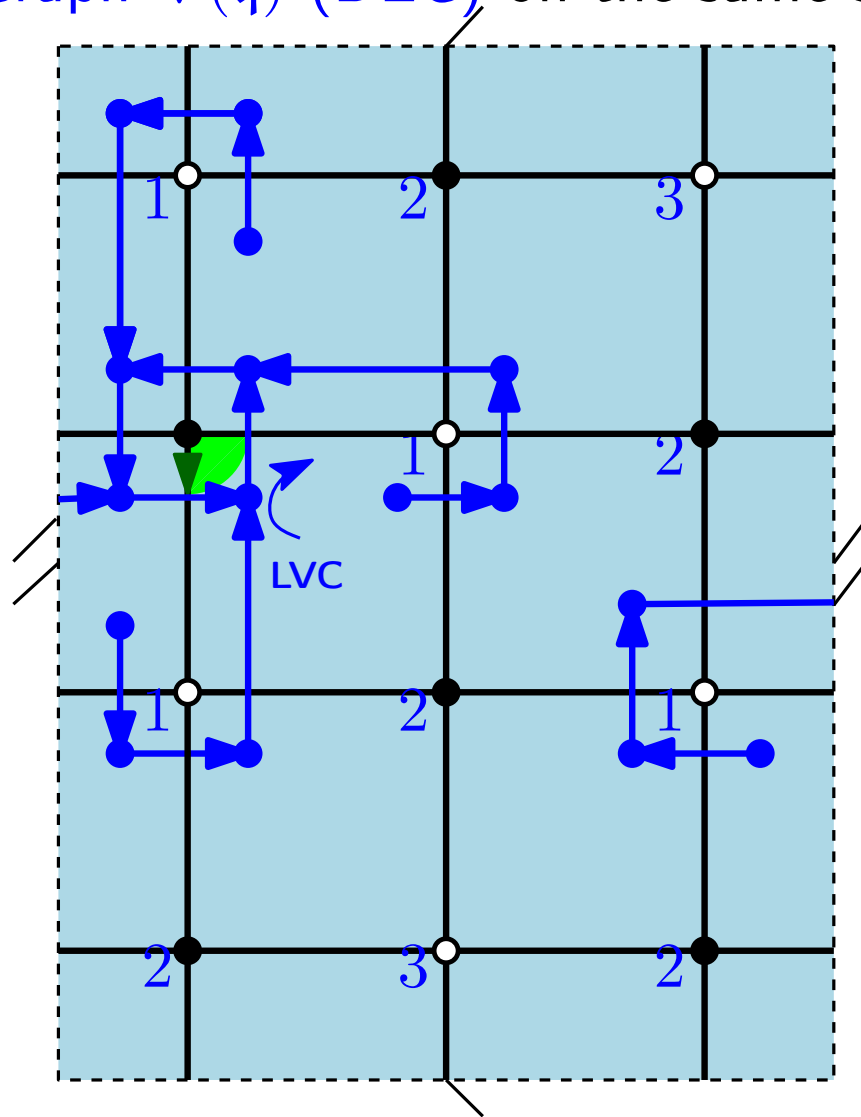


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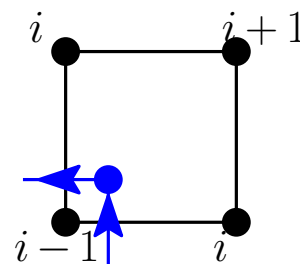
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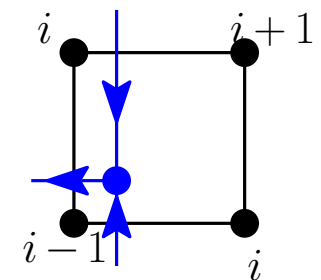
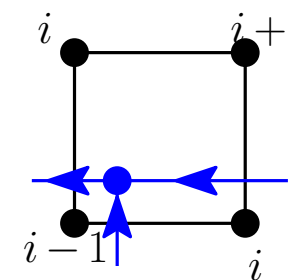


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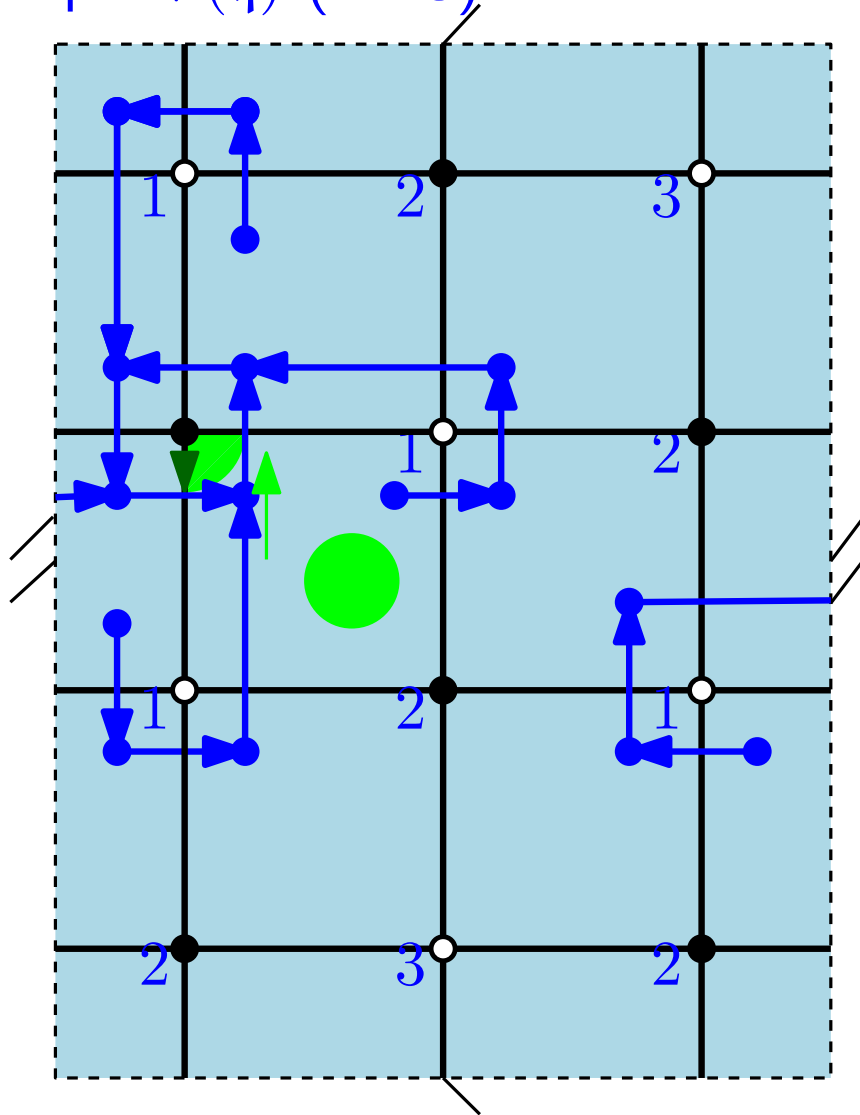


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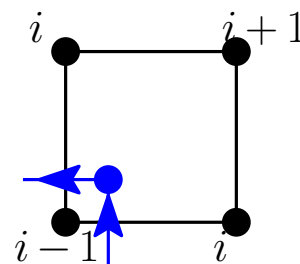
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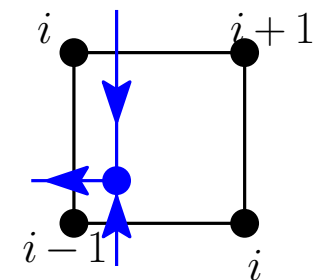
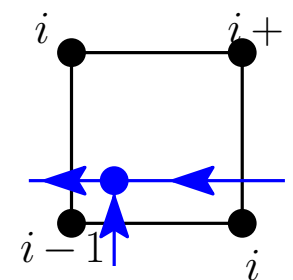


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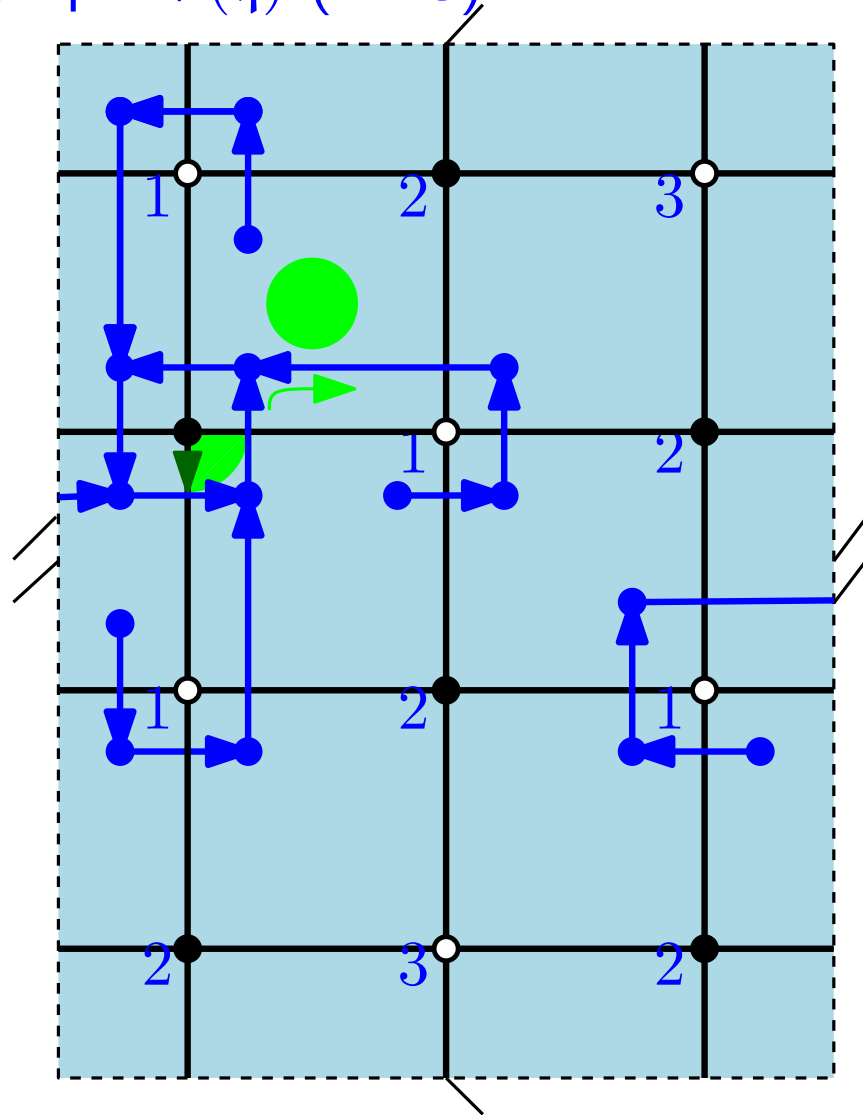


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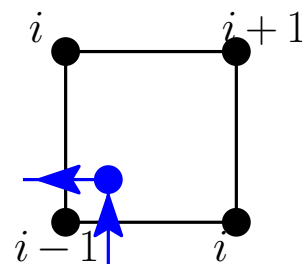
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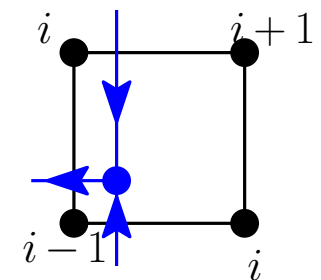
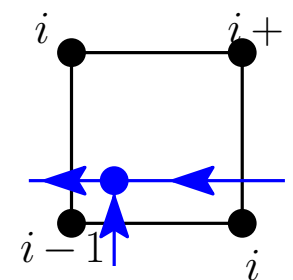


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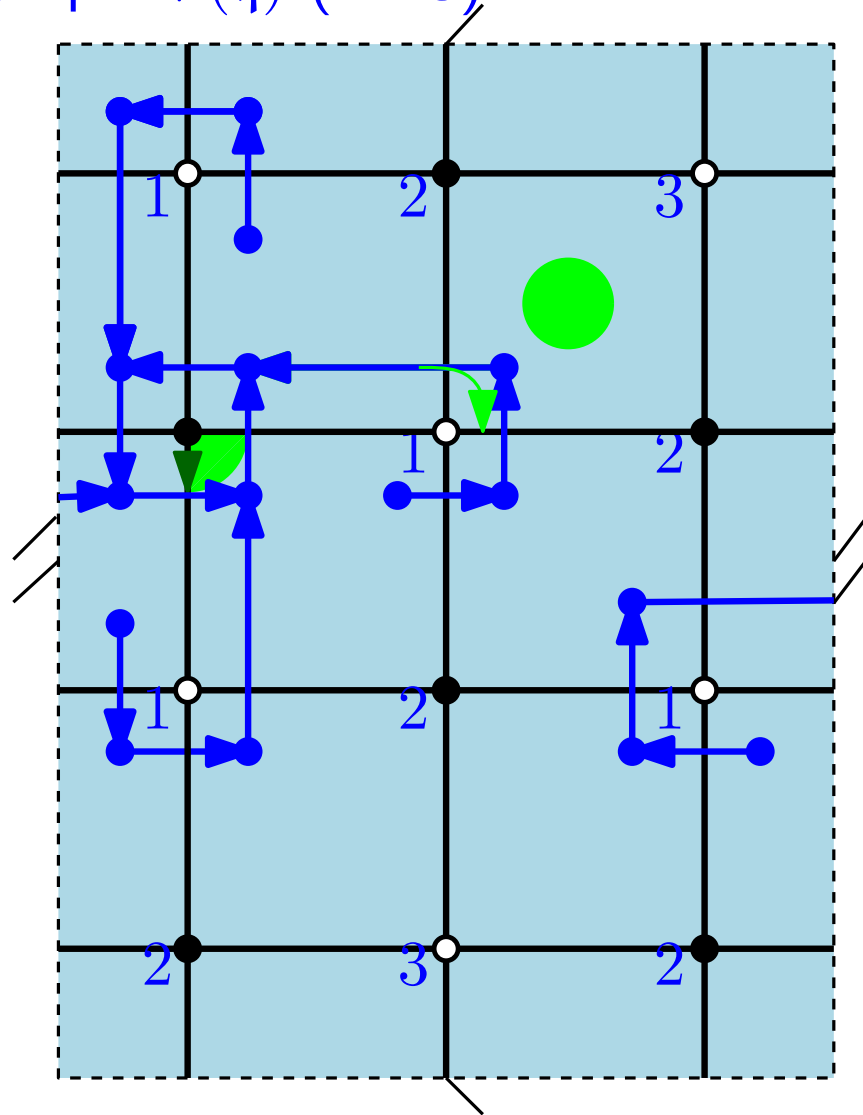


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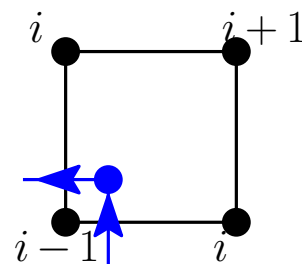
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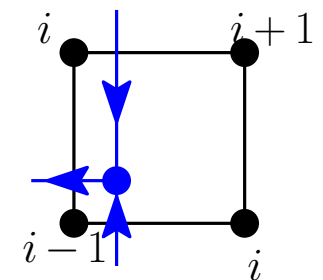
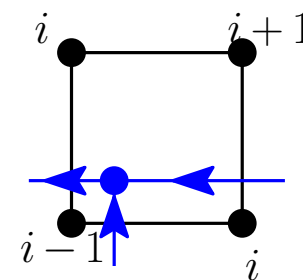


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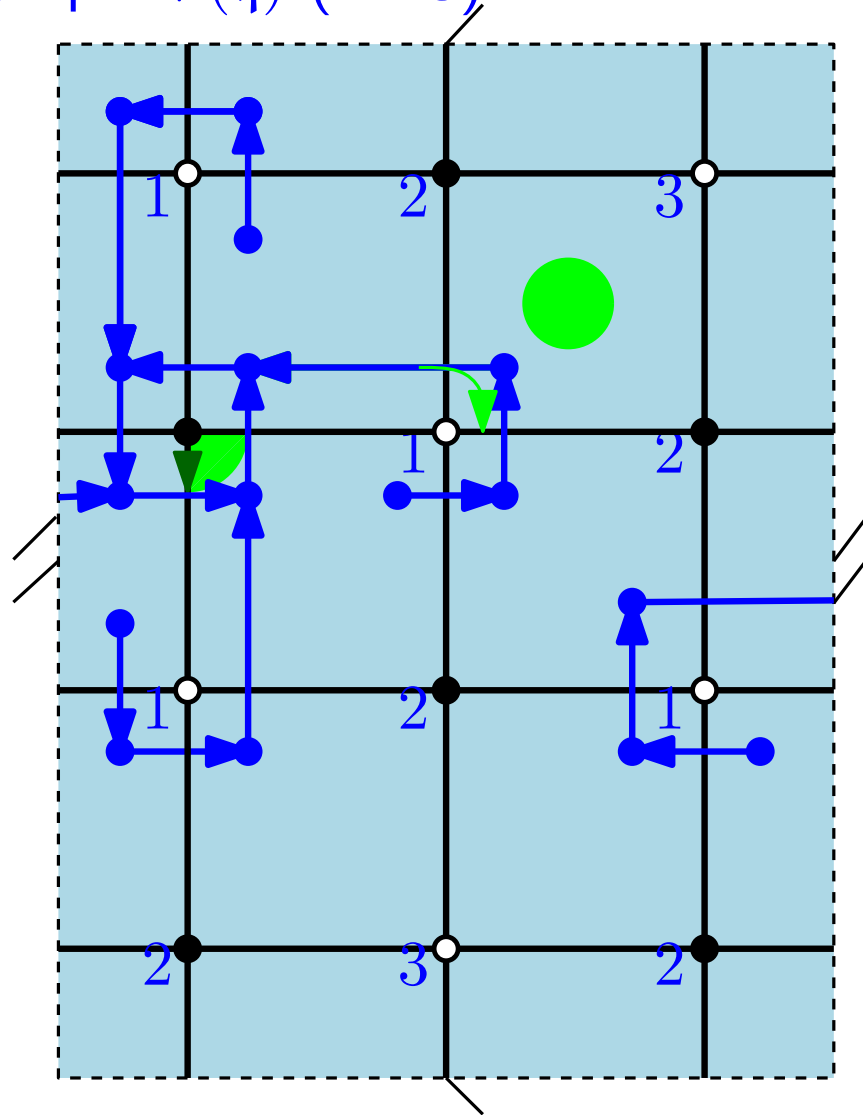


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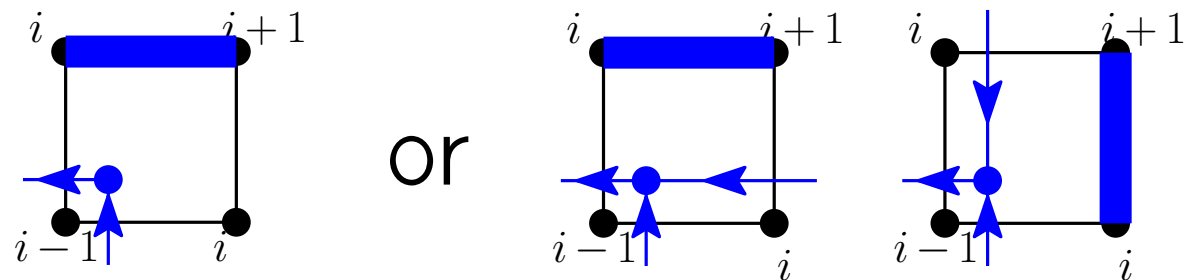
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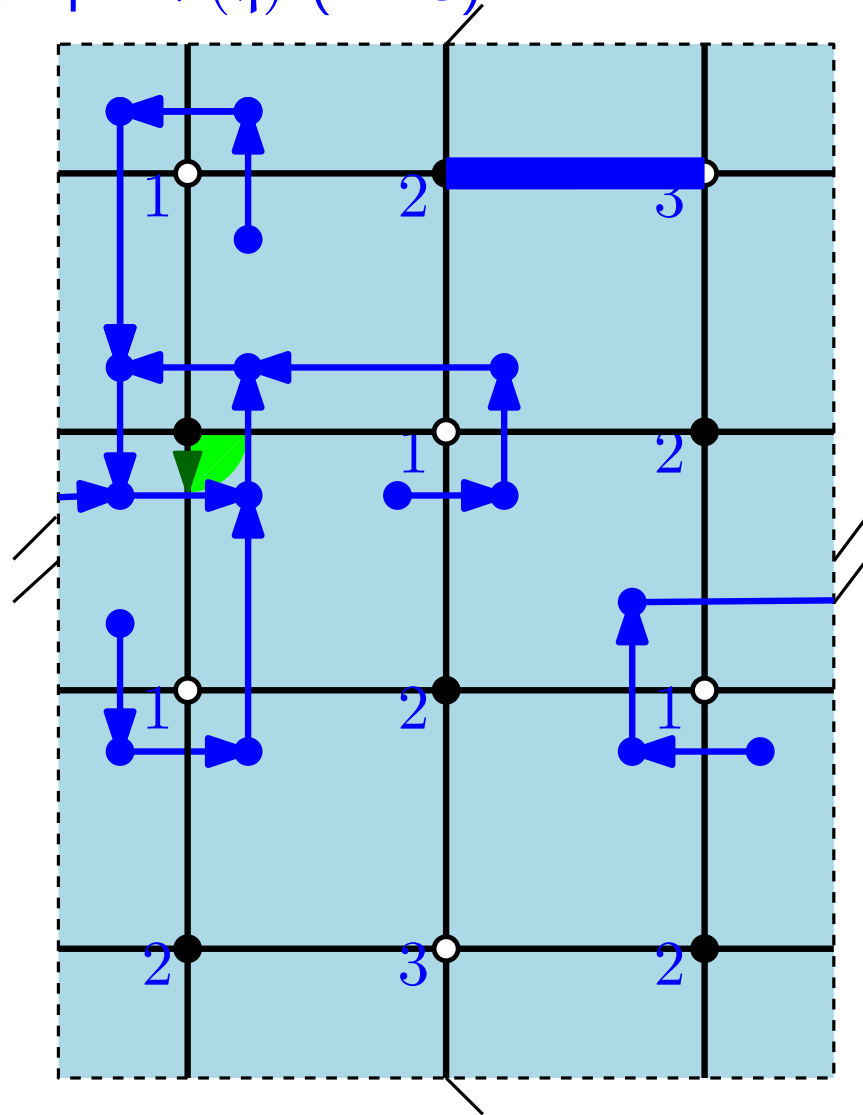
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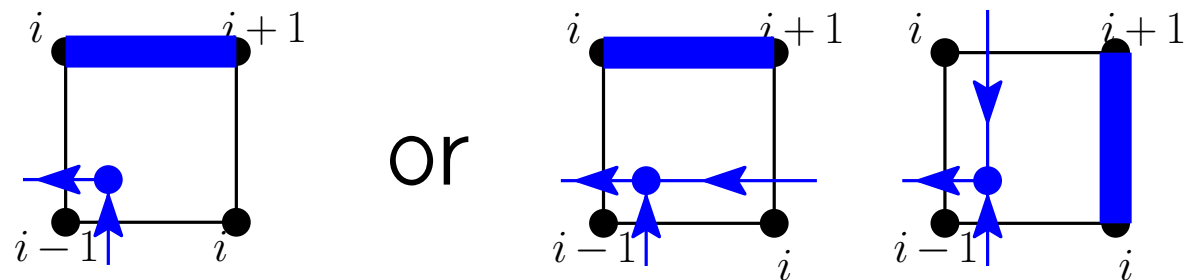
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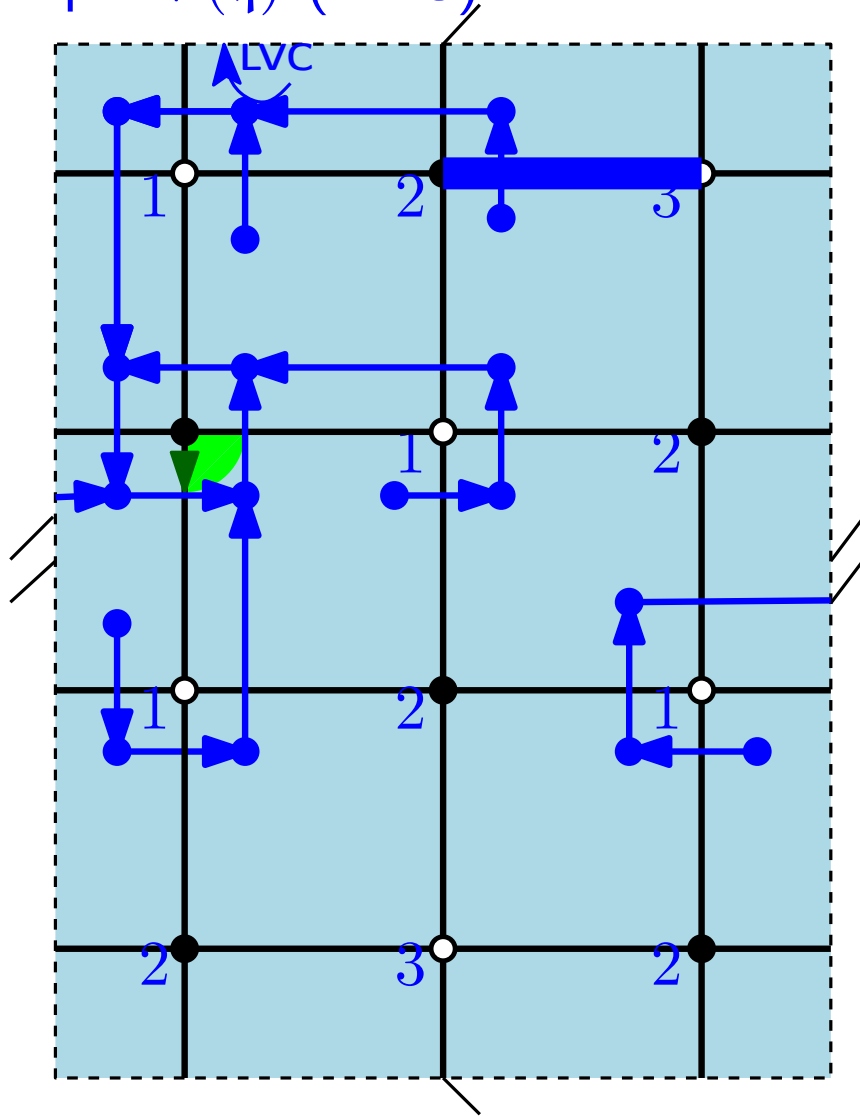
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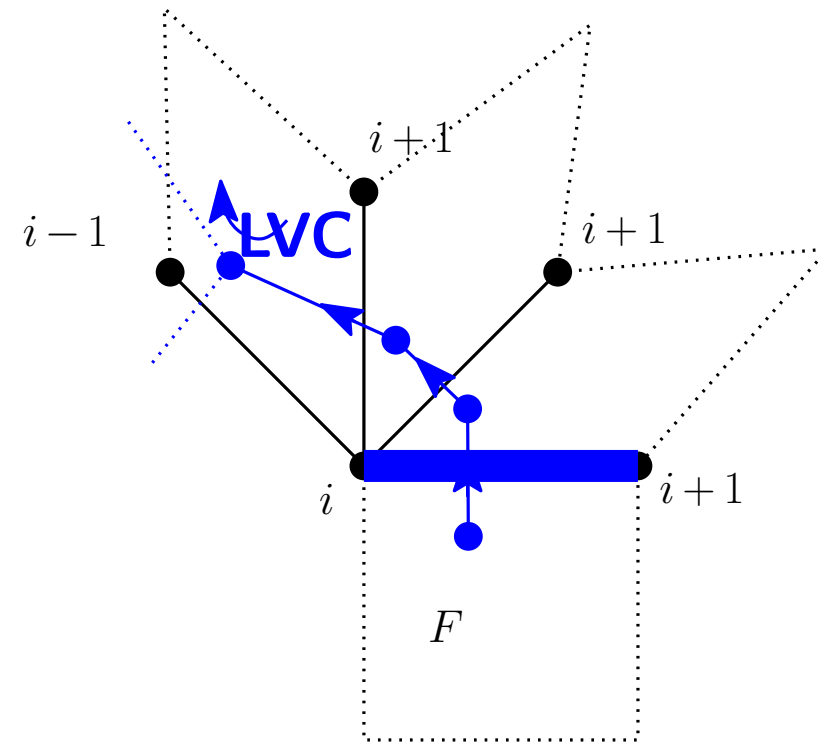


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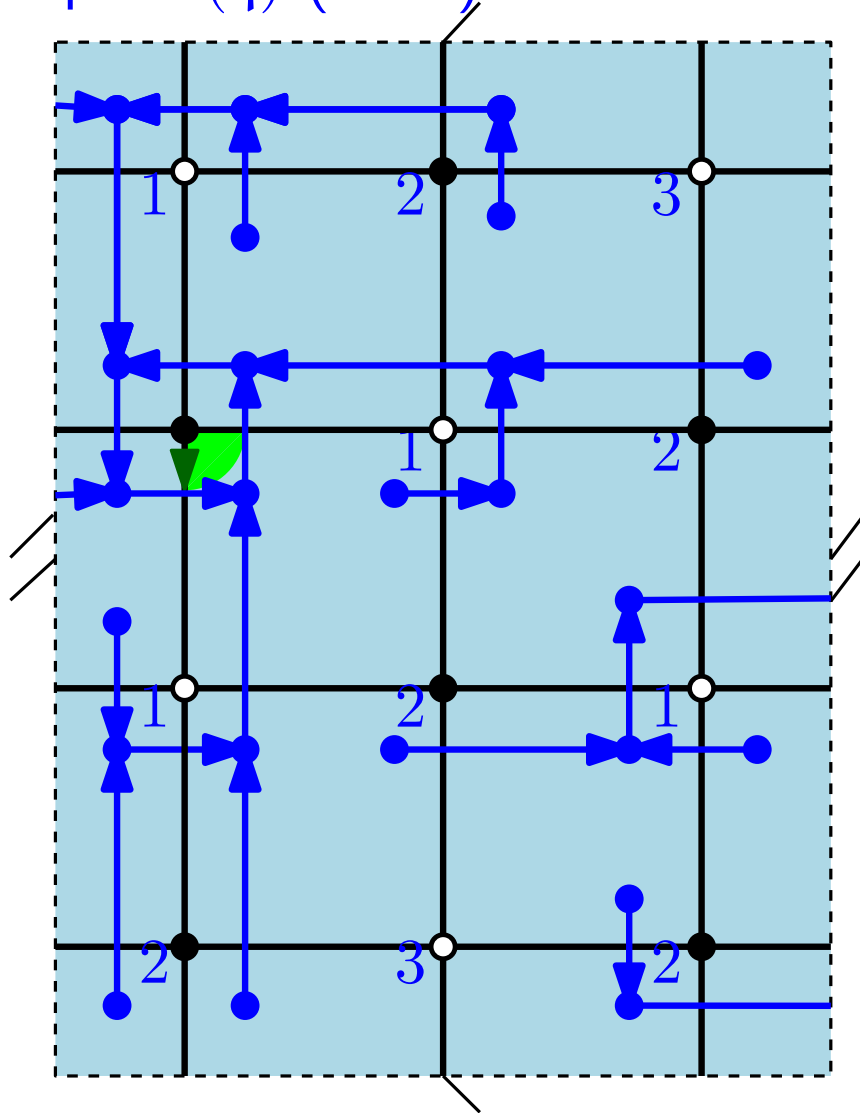


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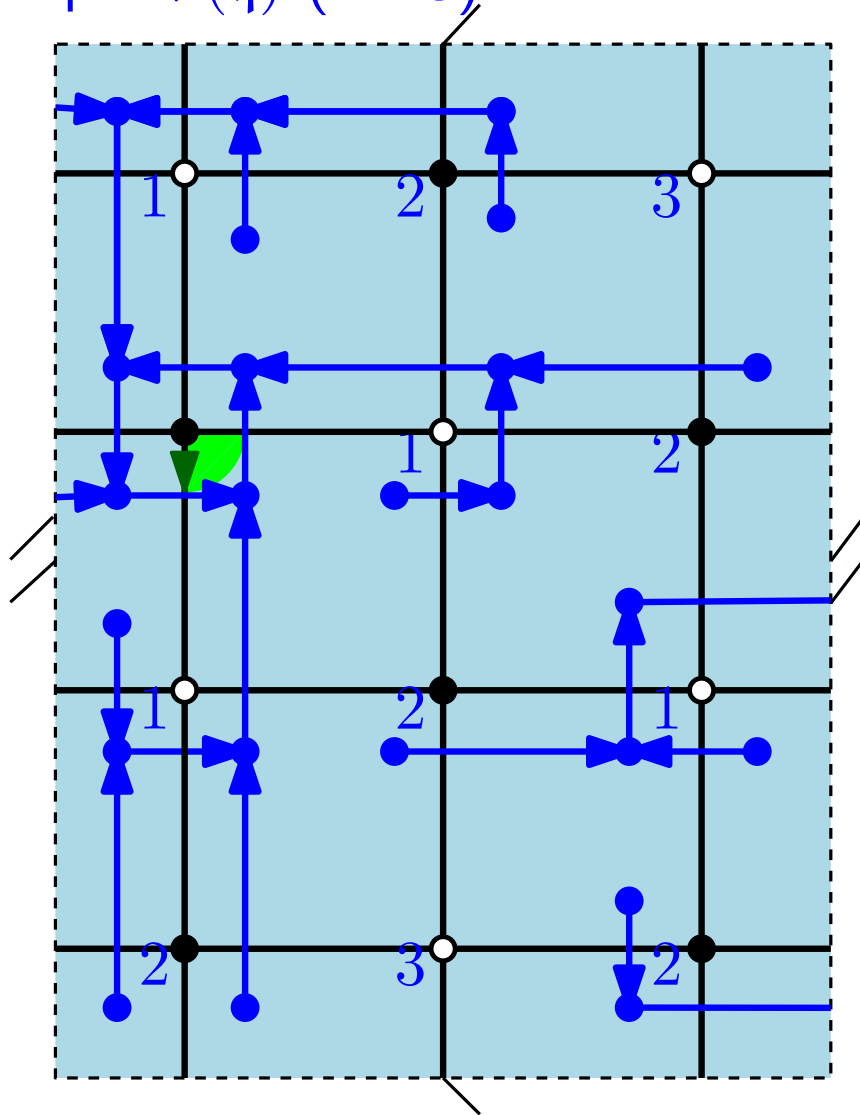
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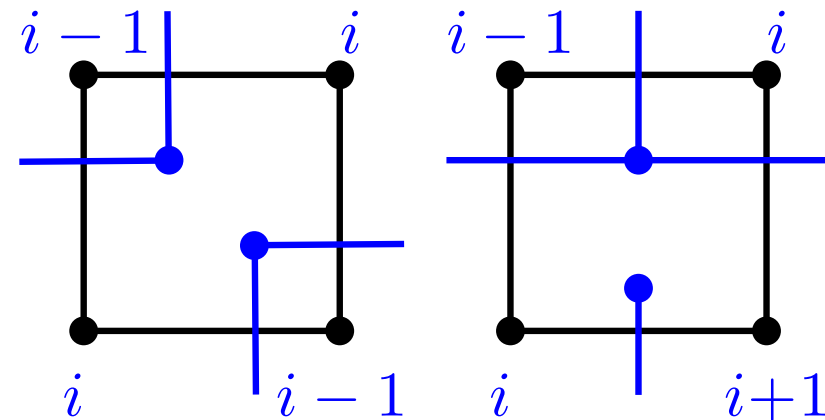
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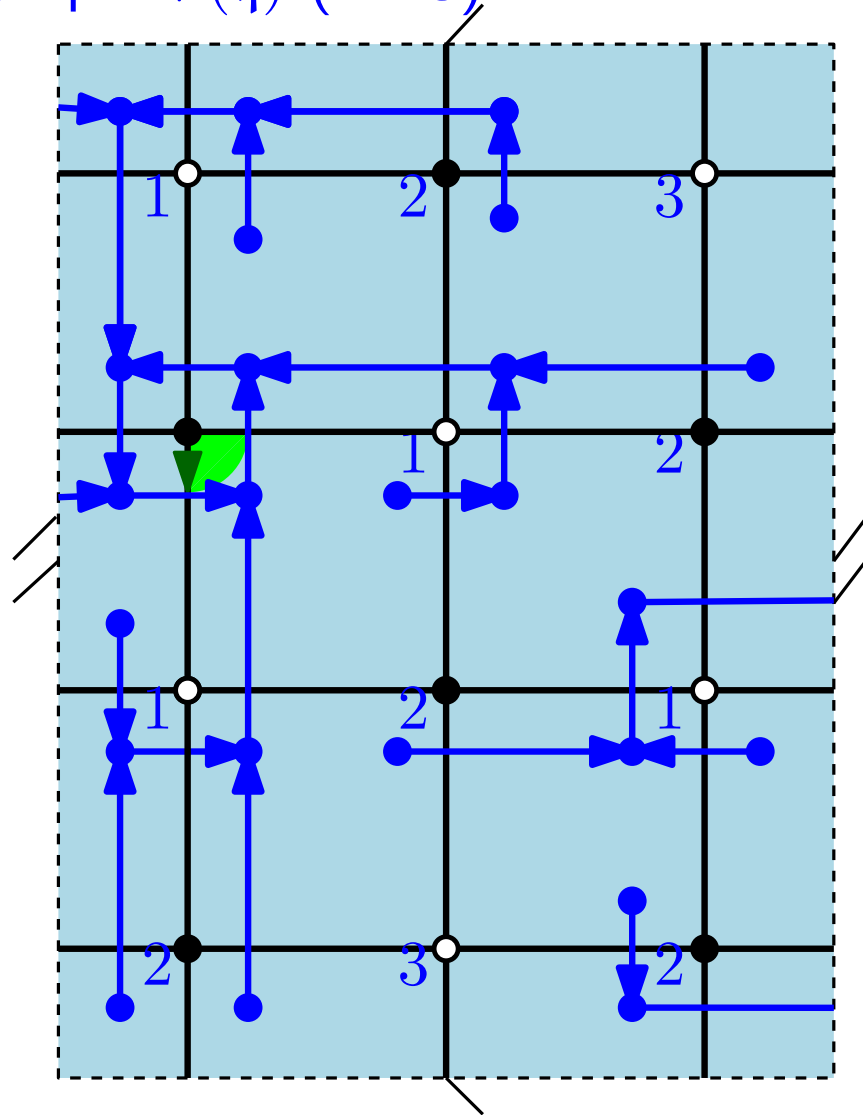
Proposition:

DEG $\nabla(q)$ is formed by a unique oriented cycle encircling root vertex v_0 , to which oriented trees are attached. After the construction of $\nabla(q)$ is complete, each face of q is of one of the two types:



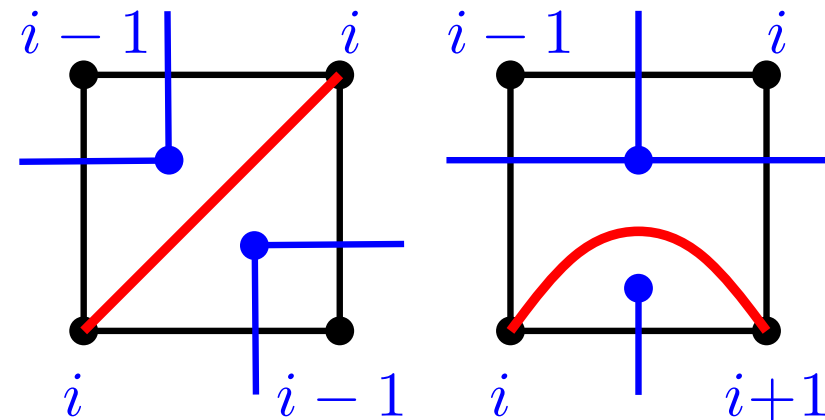
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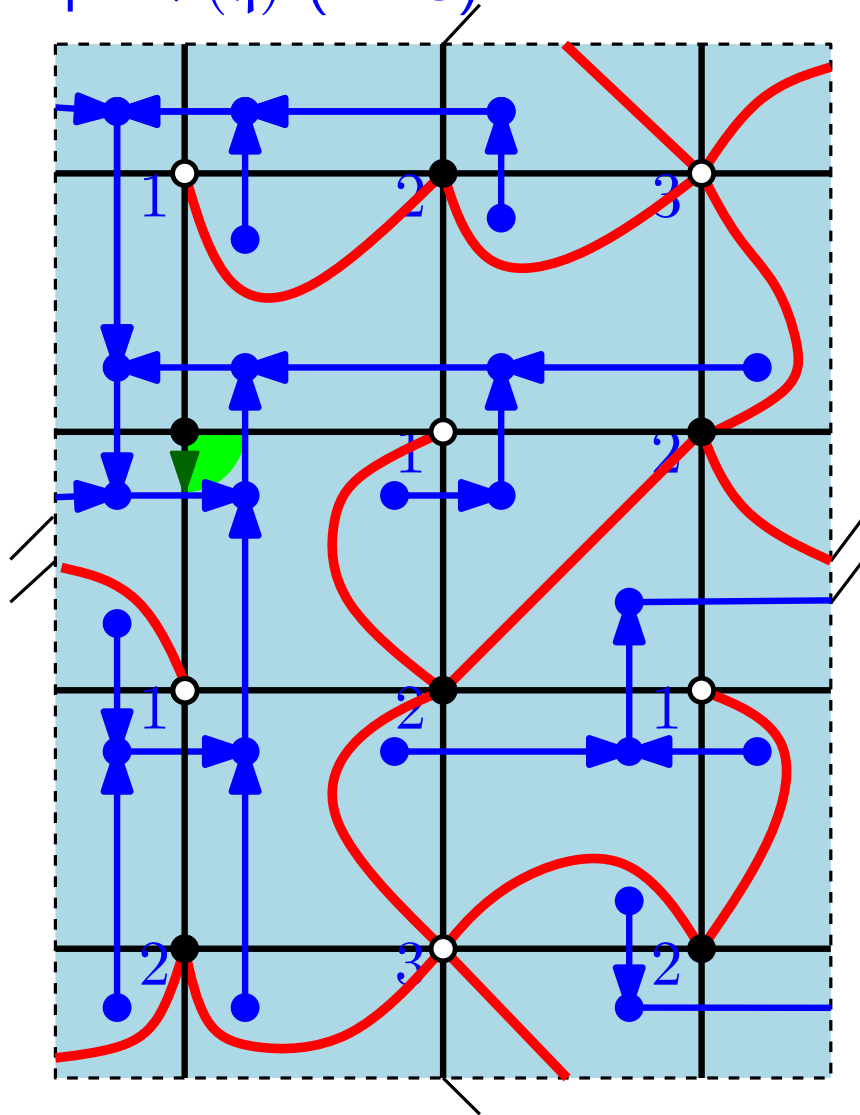
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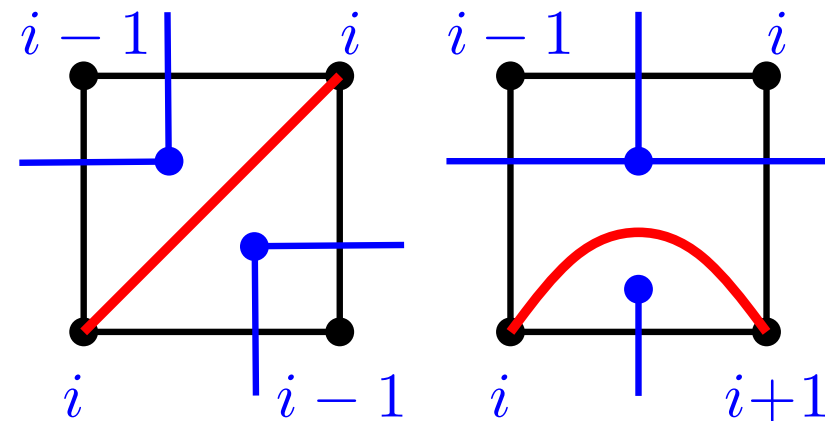
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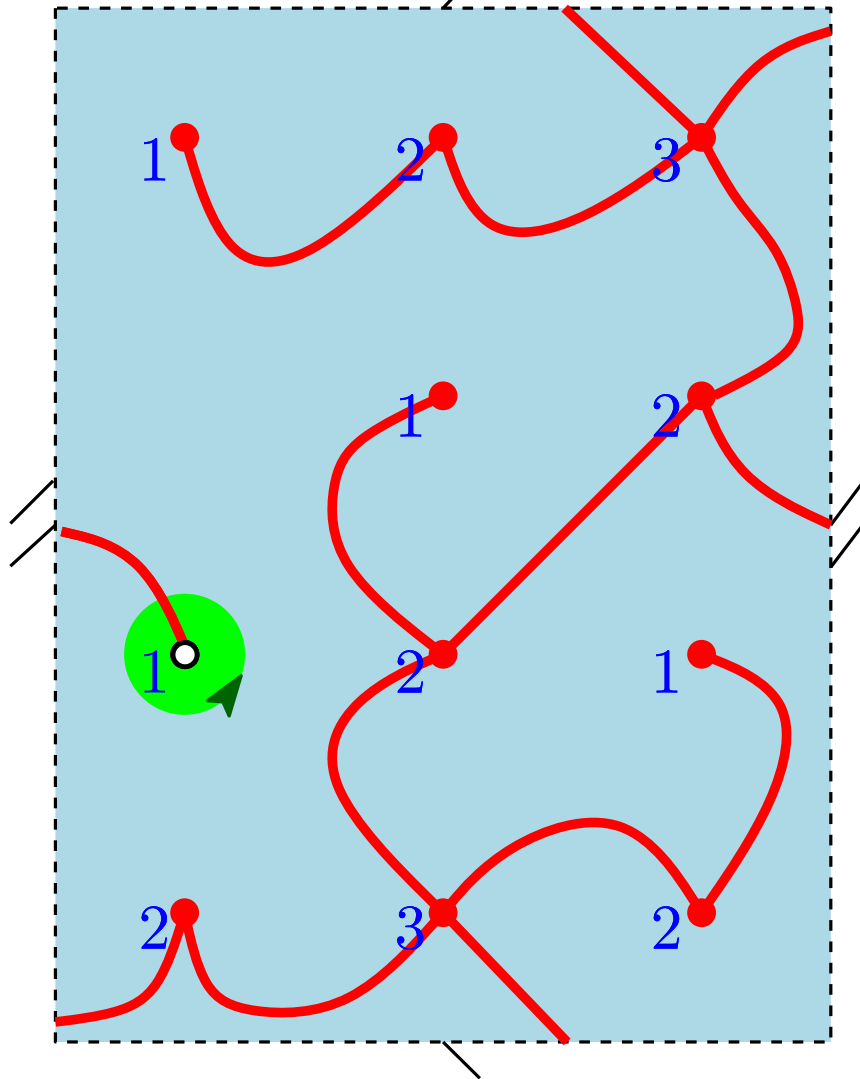
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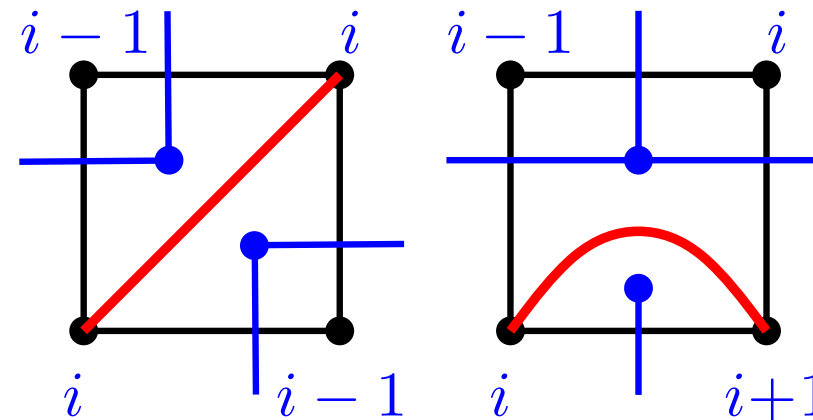
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Corollary:

Red map $\phi(q)$ is a one-face well-labeled rooted map with n edges, where n is the number of faces of q .

General case (III)

{rooted, bipartite quadrangulations on \mathbb{S} with n faces and N_i vertices at distance i from the root vertex ($i \geq 1$)}

\Leftrightarrow

{rooted, WELL-LABELED, one-face maps on \mathbb{S} with n edges and N_i vertices of label i ($i \geq 1$)}

General case (III)

{rooted, **bipartite quadrangulations** on \mathbb{S} with n faces and N_i vertices at distance i from the root vertex ($i \geq 1$)}

\Leftrightarrow

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\Downarrow

{rooted, **POINTED bipartite quadrangulations** on \mathbb{S} with n faces and N_i vertices at distance i from the pointed vertex ($i \geq 1$)}

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Double rooting trick and Hall's marriage theorem - see next slide!


General case (IV)

(q, v_0) - pointed, rooted
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choose a corner incident
to v_0 and declare as a
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A blue arrow points from the right side of the first speech bubble to the left side of the second speech bubble, indicating a logical flow or step in a process.

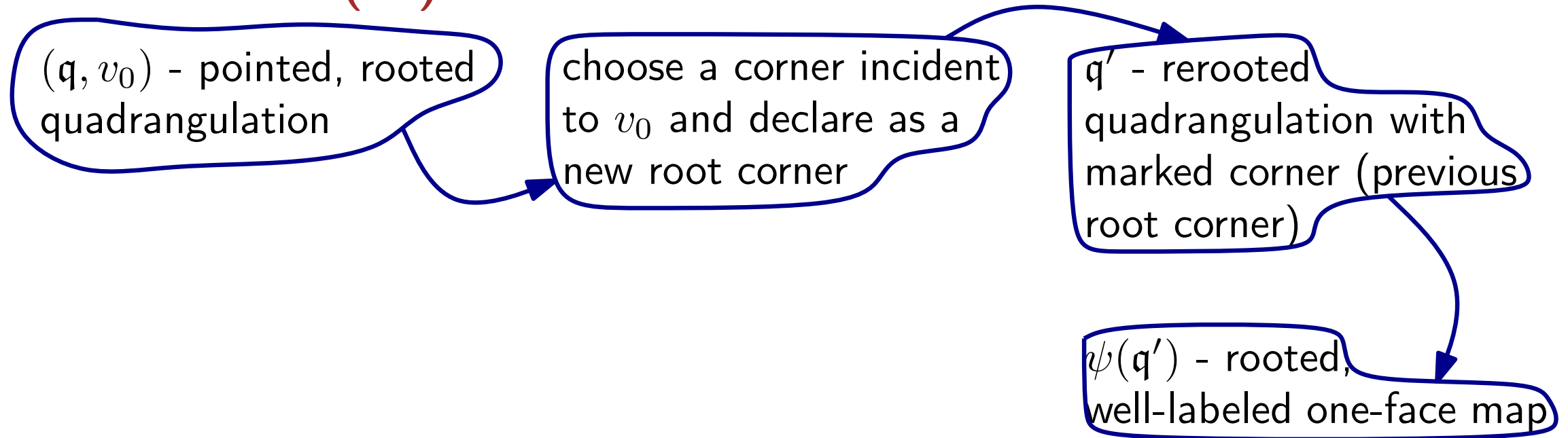
General case (IV)

(q, v_0) - pointed, rooted quadrangulation

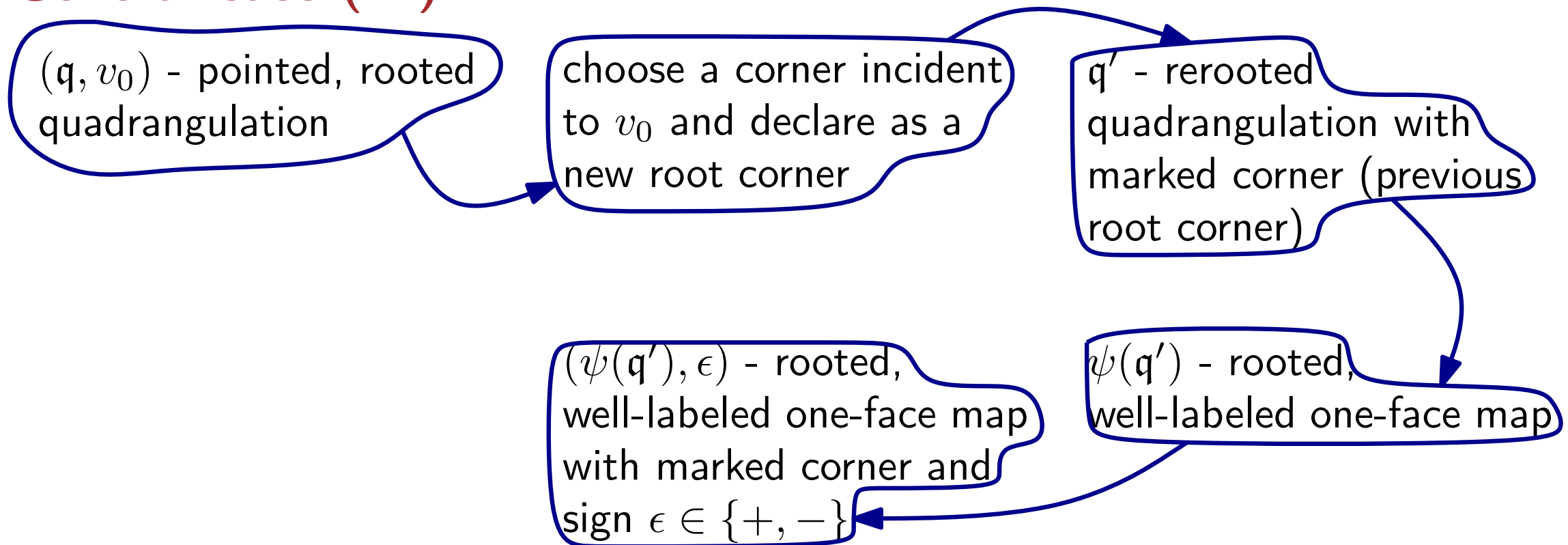
choose a corner incident to v_0 and declare as a new root corner

q' - rerooted quadrangulation with marked corner (previous root corner)

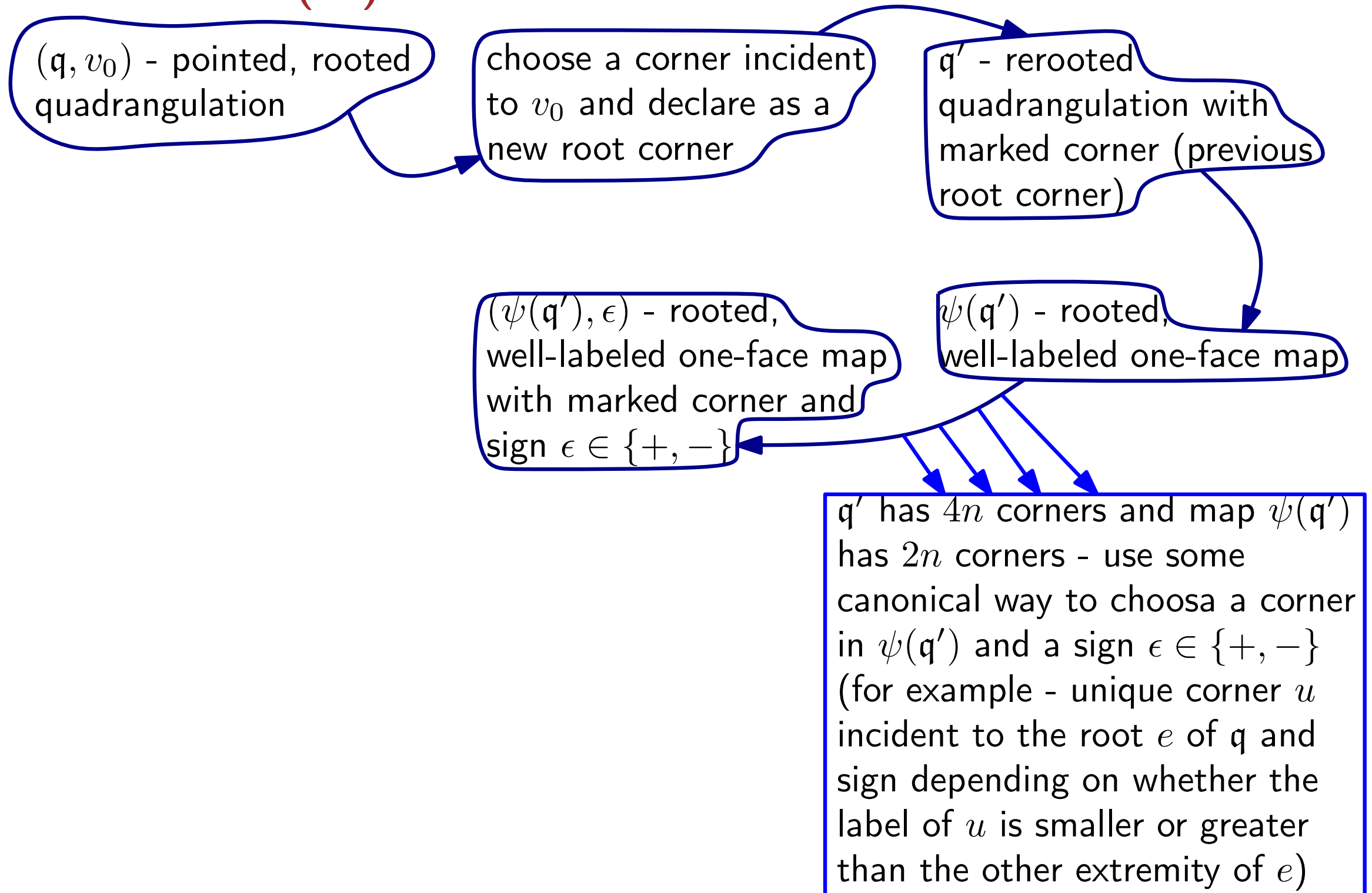
General case (IV)



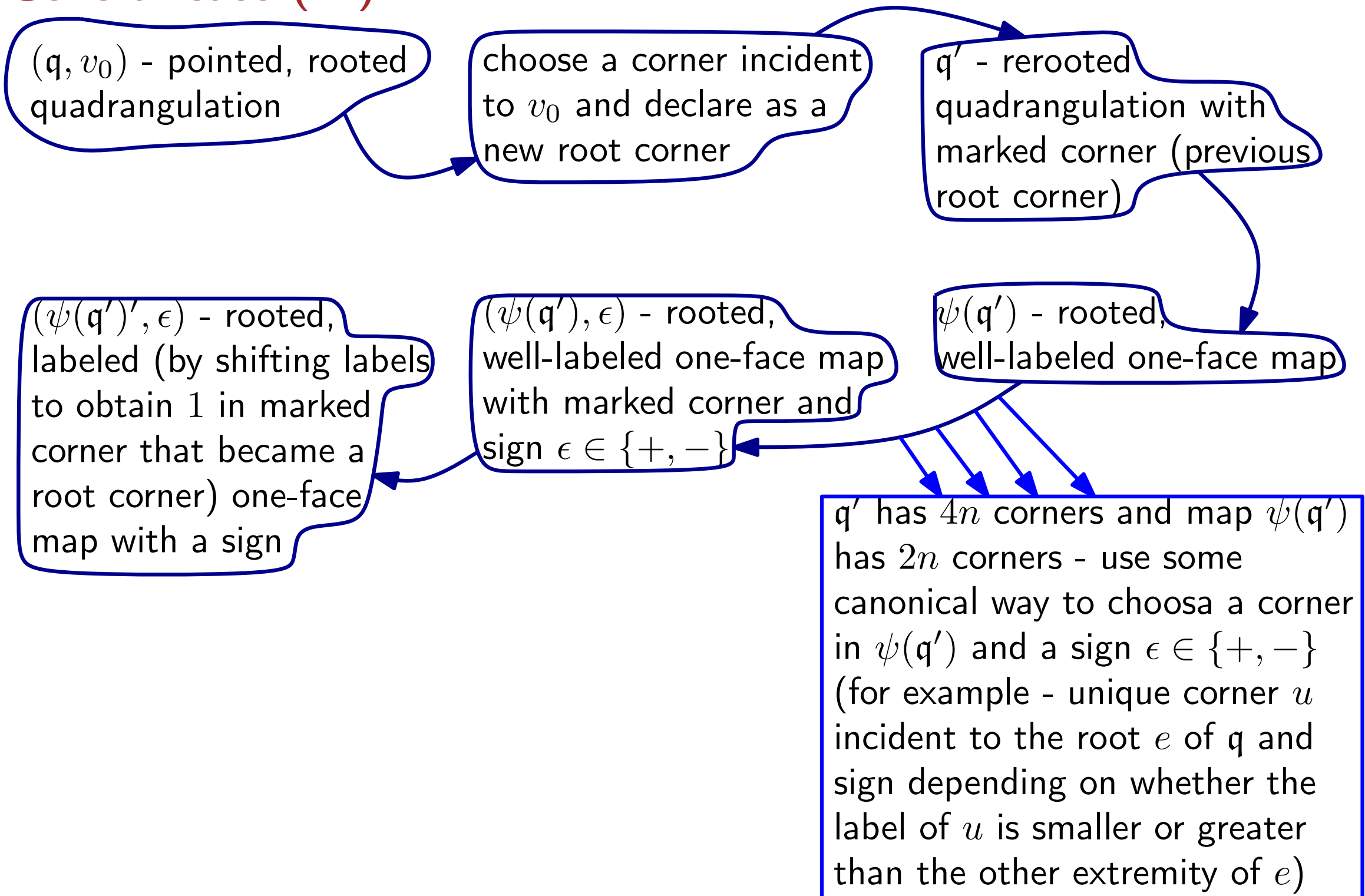
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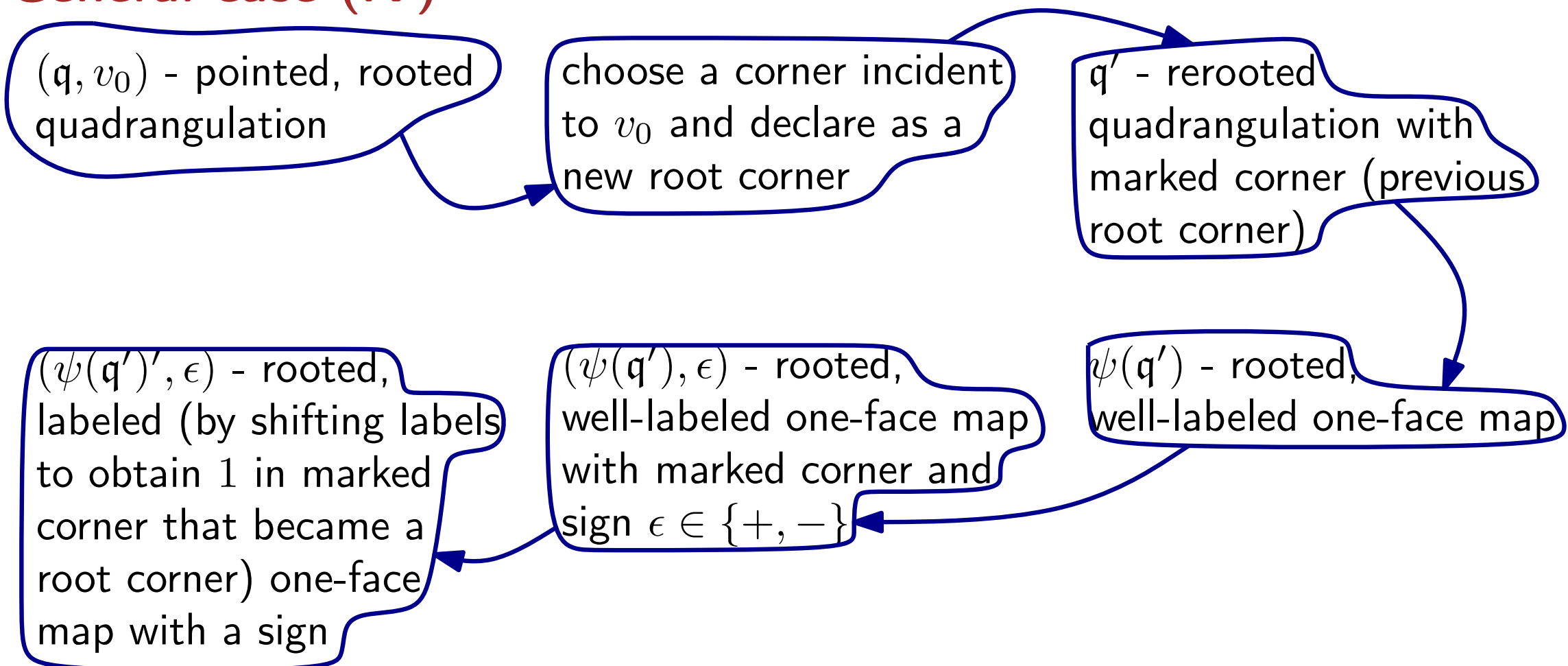
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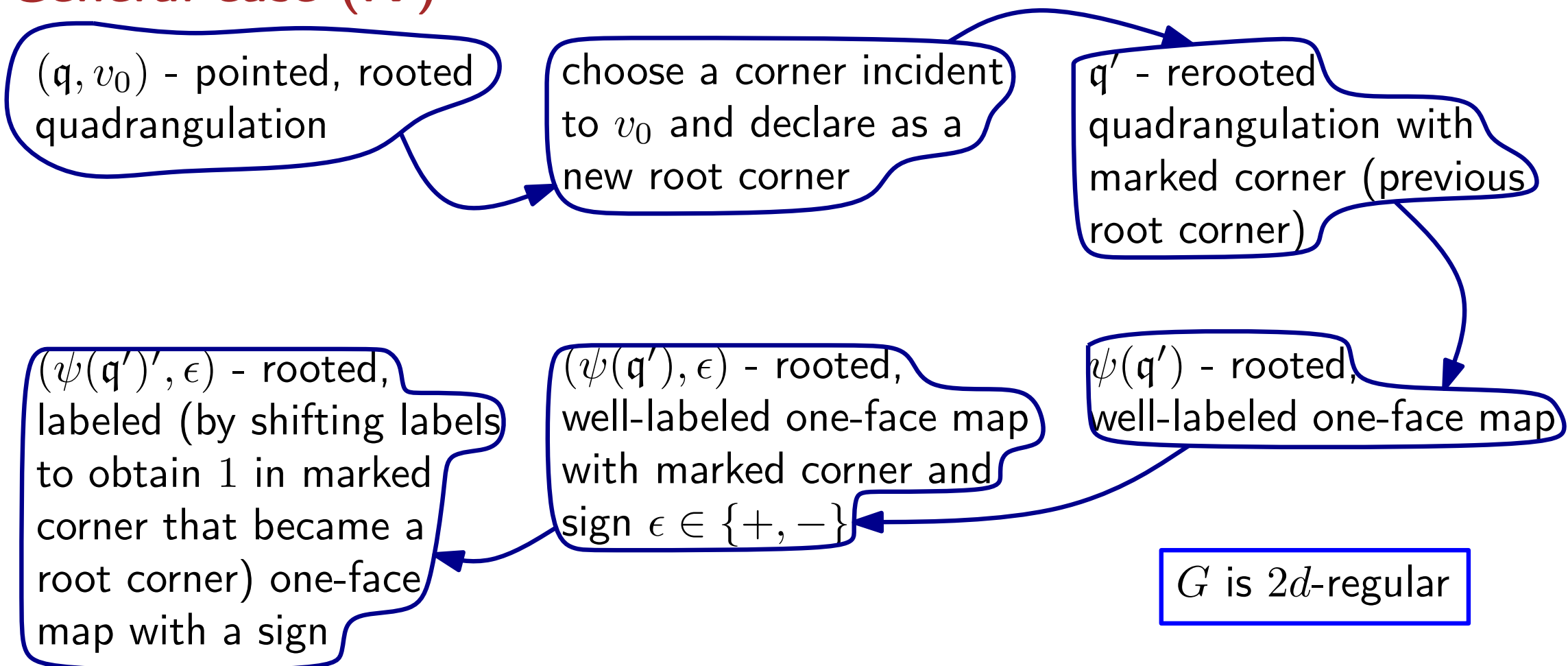
G - bipartite graph with the vertex set

$\mathcal{Q}_{\mathbb{S}, n, d} \uplus \mathcal{U}_{\mathbb{S}, n, d}$, where

$\mathcal{Q}_{\mathbb{S}, n, d}$ - set of all rooted quadrangulation on \mathbb{S} with n faces and pointed vertex of degree d

$\mathcal{U}_{\mathbb{S}, n, d}$ - set of all rooted labeled, one-face maps on \mathbb{S} with n edges in which there are d corners with minimum label and equipped with a sign $\epsilon \in \{+, -\}$

General case (IV)



G is $2d$ -regular

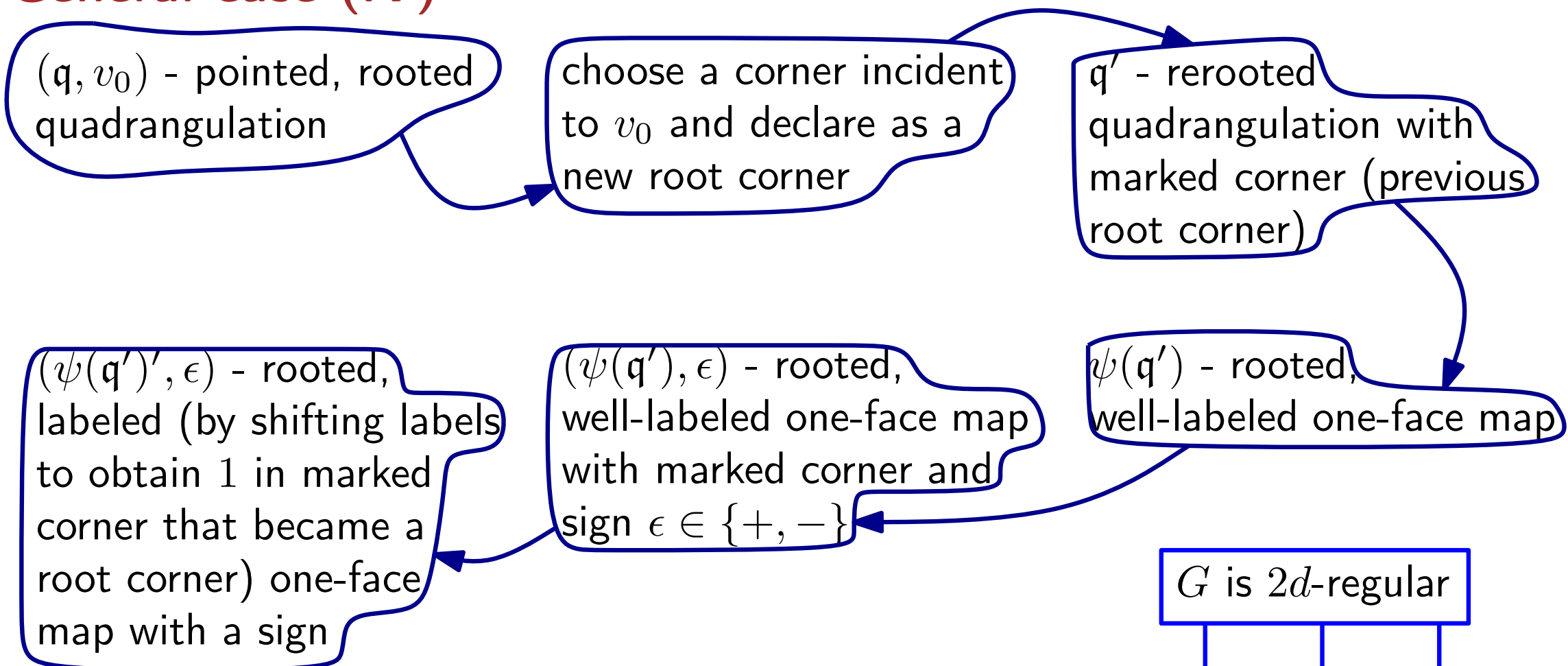
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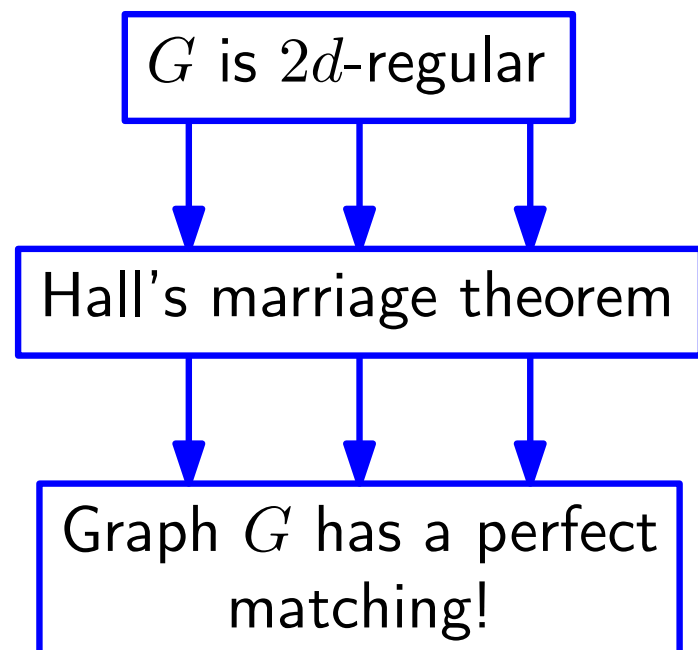


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III. Applications

Enumeration - toy example

Let us try to enumerate maps with n edges on the [projective plane](#):

Enumeration - toy example

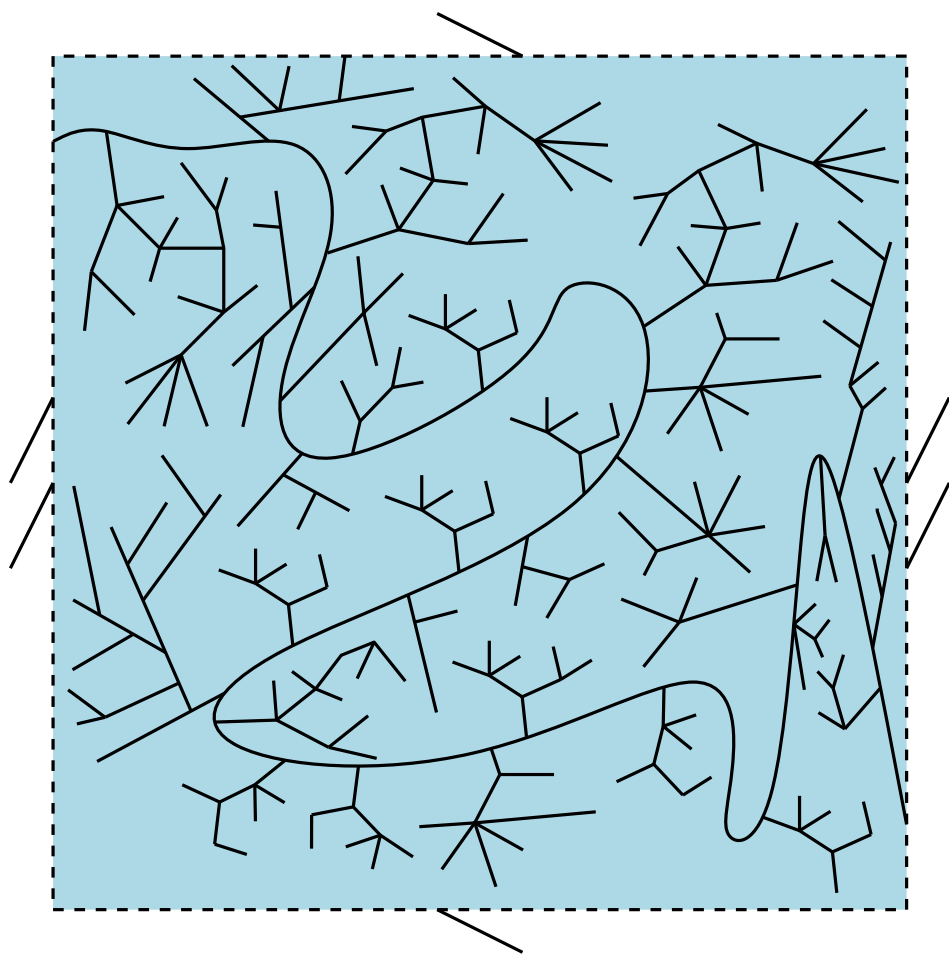
Let us try to enumerate maps with n edges on the [projective plane](#):

- number of rooted maps on the projective plane with n edges =
- number of rooted quadrangulations on the projective plane with n faces =
- (number of rooted, POINTED quadrangulations on the projective plane with n faces) / (number of vertices = $n+1$) =
- $\frac{2}{n+1}$ (number of rooted, labeled, one-face maps on the projective plane with n edges)

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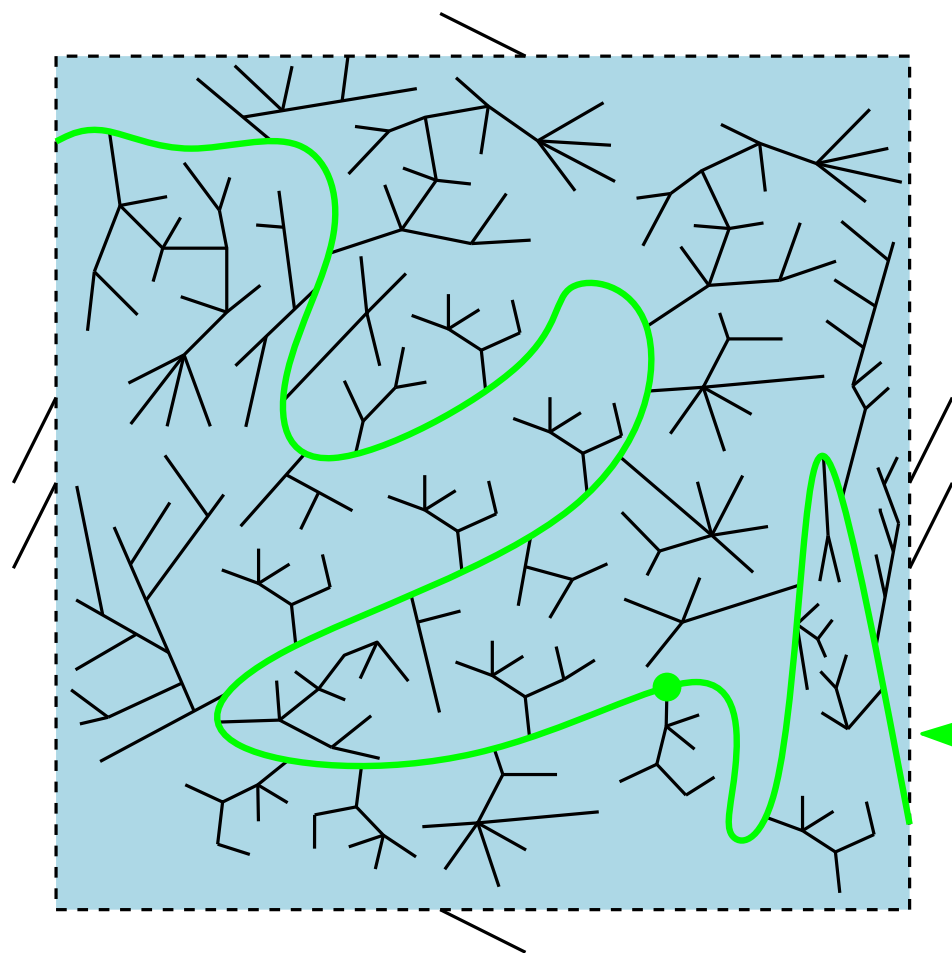


$$m_n = \frac{2}{n+1}$$

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$$m_n = \frac{2}{n+1} \sum_{k \geq 1} b_k$$

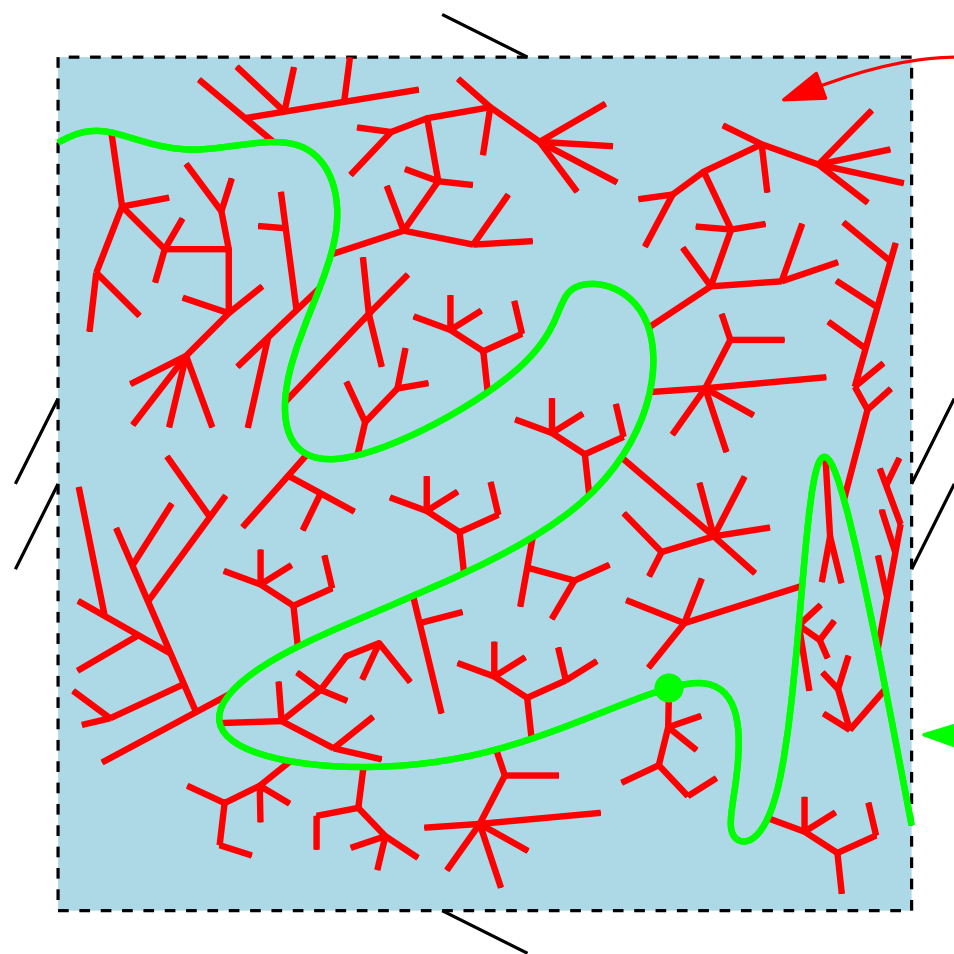
Labeled cycle with k edges.

$$b_k = \sum_{a+2b=k} \binom{k}{a, b, b}$$

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plane forests with $n - k$ edges and $2k$ components and labels.

$$m_n = \frac{2}{n+1} \sum_{k \geq 1} b_k \frac{2k}{n+k} \binom{2n-1}{n-k} \times 3^{n-k}$$

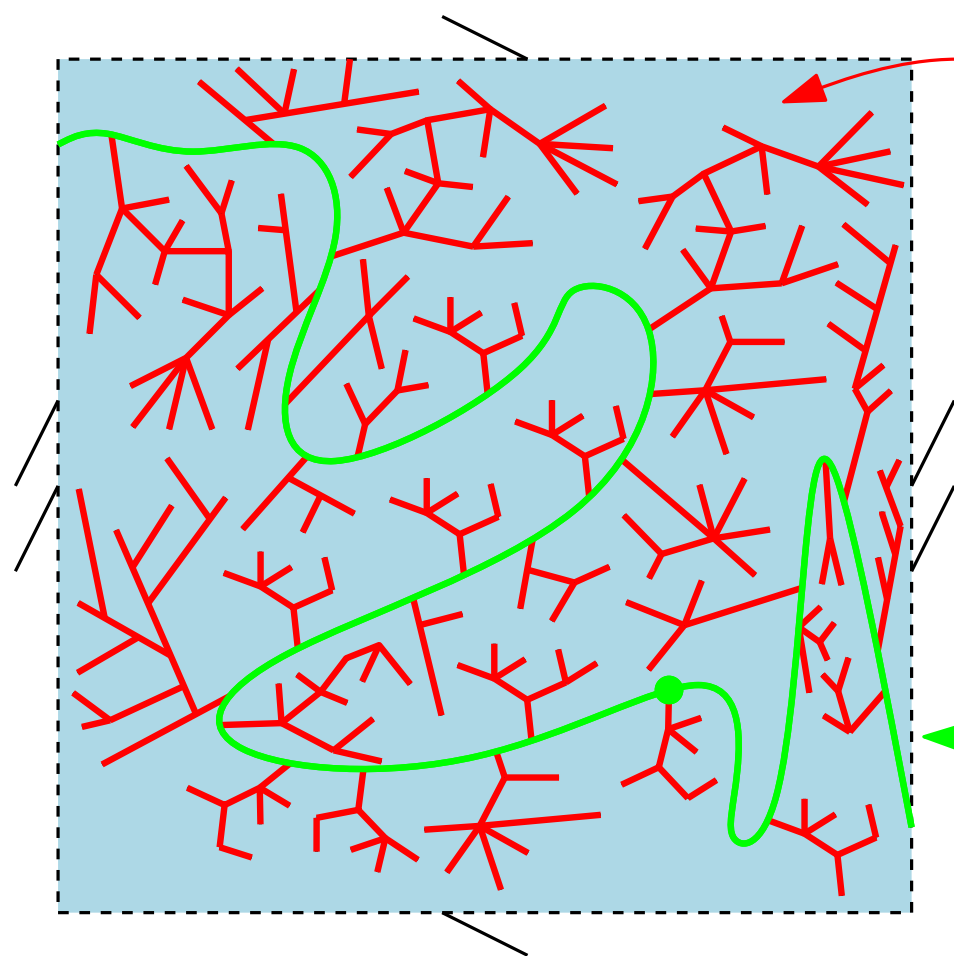
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$2n$ ways for choosing a root corner \times 2 ways for choosing orientation.

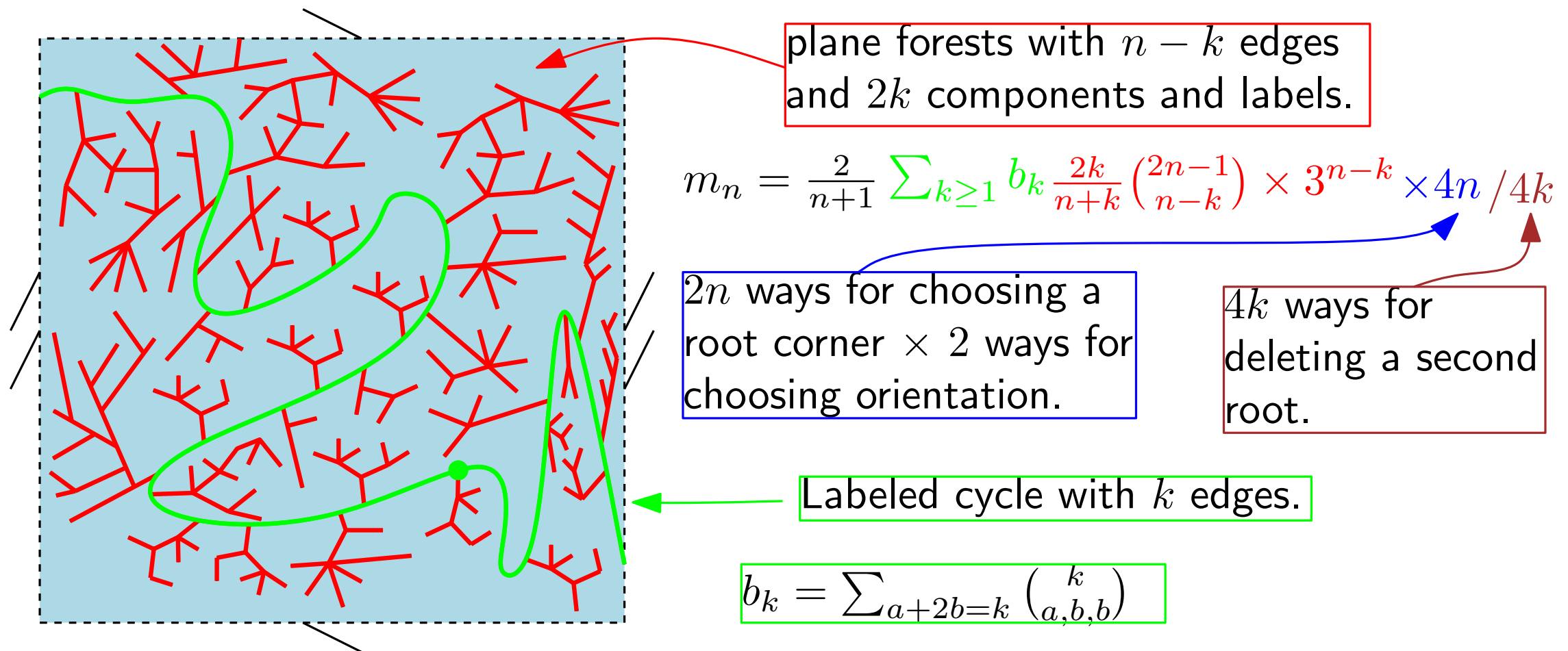
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Enumeration

Theorem [Bender, Canfield 1986]

Let

$$Q_{\mathbb{S}}(t) := \sum_{n \geq 0} \vec{q}_{\mathbb{S}, \bullet} t^n = \sum_{n \geq 0} (n + 2 - 2h) \vec{q}_{\mathbb{S}}(n) t^n$$

be the generating function of rooted maps of type g pointed at a vertex or a face, by the number of edges. Moreover let $U \equiv U(t)$ and $T \equiv T(t)$ be the two formal power series defined by: $T = 1 + 3tT^2$, $U = tT^2(1 + U + U^2)$. Then $Q_{\mathbb{S}}(t)$ is a rational function in U .

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Corollary [Bender, Canfield 1986]

For each $g \in \{\frac{1}{2}, 1, \frac{3}{2}, 2, \dots\}$, there exists a constant p_g such that the number of rooted maps with n edges on the non-orientable surface of type g satisfies:

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Remark

Our main theorem allows us to recover Bender and Canfield results. In particular we can give some explicit (but very complicated) formula for the constant p_g .

Random maps

Let (\mathcal{M}, v) be a map with distinguished vertex v . We define:

- **radius** of a map \mathcal{M} centered at v by the quantity

$$R(\mathcal{M}, v) = \max_{u \in V(\mathcal{M})} d_{\mathcal{M}}(v, u);$$

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Theorem [Chapuy, D. 2015]

Let q_n be uniformly distributed over the set of rooted, bipartite quadrangulations with n faces on \mathbb{S} , let v_0 be a root vertex of q_n and let v_* be uniformly chosen vertex of q_n . Then, there exists a continuous, stochastic process $L^{\mathbb{S}} = (L_t^{\mathbb{S}}, 0 \leq t \leq 1)$ such that:

- $\frac{9}{8n}^{1/4} R(q_n, v_*) \rightarrow \sup L^{\mathbb{S}} - \inf L^{\mathbb{S}};$
- $\frac{9}{8n}^{1/4} d_{q_n}(v_0, v_*) \rightarrow \sup L^{\mathbb{S}};$
- $\frac{I_{(q_n, v_*)}((8n/9)^{1/4})}{n+2-2h} \rightarrow \mathcal{I}^{\mathbb{S}},$

where $\mathcal{I}^{\mathbb{S}}$ is defined as follows: for every non-negative, measurable

$$g : \mathbb{R}_+ \rightarrow \mathbb{R}_+,$$

$$\langle \mathcal{I}^{\mathbb{S}}, g \rangle = \int_0^1 dt g(L_t^{\mathbb{S}} - \inf L^{\mathbb{S}}).$$

Random maps (II)

Few words about the process $L^{\mathbb{S}}$ (\mathbb{S} = sphere for simplicity).

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Few words about the process $L^{\mathbb{S}}$ (\mathbb{S} = sphere for simplicity).

- **Contour process** $c_n : [0, 2n] \rightarrow \mathbb{R}$ of the rooted, pointed quadrangulation \mathfrak{q}_n with n faces: $c_n(i) = d_{\psi(\mathfrak{q}_n)}(v_i, v_0)$, where v_0 - root vertex of $\psi(\mathfrak{q}_n)$, v_i - vertex visited in the i -th step during the walk along the boundary of $\psi(\mathfrak{q}_n)$.

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- after proper normalization, the contour of uniformly chosen random rooted tree with n edges converges in distribution to the co-called **normalized Brownian excursion** $c^{\mathbb{S}}$ (informally - standard Brownian motion conditioned to remain non-negative on $[0, 1]$ and to take value 0 at the time 1).

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- **Label process** $L_n : [0, 2n] \rightarrow \mathbb{R}$ of the rooted, pointed quadrangulation \mathfrak{q}_n with n faces: $L_n(i) = \ell(c_i)$, where c_0 - root corner of $\psi(\mathfrak{q}_n)$, c_i - corner visited in the i -th step during the walk along the boundary of $\psi(\mathfrak{q}_n)$.

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- **Label process** $L_n : [0, 2n] \rightarrow \mathbb{R}$ of the rooted, pointed quadrangulation \mathfrak{q}_n with n faces: $L_n(i) = \ell(c_i)$, where c_0 - root corner of $\psi(\mathfrak{q}_n)$, c_i - corner visited in the i -th step during the walk along the boundary of $\psi(\mathfrak{q}_n)$.
- after normalization by $\frac{9}{8n}^{1/4}$, label process of uniformly chosen pointed, rooted, planar quadrangulation with n faces converges to the so-called **head of the Brownian snake** $L^{\mathbb{S}} = (L_t^{\mathbb{S}}, 0 \leq t \leq 1)$ which is, conditionally on $c^{\mathbb{S}}$, continuous Gaussian process with covariance:

$$\text{Cov}(L_s^{\mathbb{S}}, L_t^{\mathbb{S}}) = \inf\{c_u^{\mathbb{S}} : \min(s, t) \leq u \leq \max(s, t)\}.$$

IV. Further directions

- Generalization of the [Bouttier-Di Francesco-Guitter](#) bijection for non-orientable maps (bijection between bipartite [\$2p\$ -angulations](#), or, more generally bipartite maps with n faces of prescribed degrees and some kind of [non-orientable mobiles?](#))

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- Studying random maps on [ANY](#) surface in Gromov-Hausdorff topology (using our bijection and already established methods we (Bettinelli, Chapuy, D.) can prove a convergence of bipartite quadrangulations up to extraction of [SUBSEQUENCE](#) - what about full convergence)?).

THANK
YOU!