

# Identity types

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# Identity types

Recall that in previous lesson we have seen **identity types**.

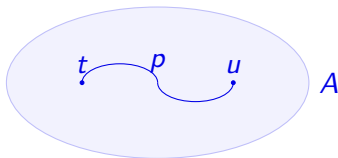
For  $t, u : A$ , we have a type

$$t = u$$

of proofs that  $t$  is the same as  $u$  (equalities/identities/paths).

On a semantic point of view,

- $A$  corresponds to a *space*,
- $t$  and  $u$  correspond to *points* in the space  $A$ ,
- $p : t = u$  corresponds to a *path* from  $t$  to  $u$  in  $A$ :



# Identity types

Type former:

$$= : (A : \mathcal{U}) \rightarrow A \rightarrow A \rightarrow \mathcal{U}$$

Constructor:

$$\text{refl} : (x : A) \rightarrow x = x$$

Eliminator:

$$\begin{aligned} J : & (A : \mathcal{U}) \rightarrow (x : A) \rightarrow (P : (y : A) \rightarrow x = y \rightarrow \mathcal{U}) \rightarrow \\ & P\ x\ (\text{refl}\ x) \rightarrow \\ & (y : A) \rightarrow (p : x = y) \rightarrow P\ y\ p \end{aligned}$$

Computation:

$$J\ A\ x\ P\ r\ x\ (\text{refl}\ x) \hat{=} r$$

## Identity types: J

We have

$$\begin{aligned} J : & (A : \mathcal{U}) \rightarrow (x : A) \rightarrow (P : (y : A) \rightarrow x = y \rightarrow \mathcal{U}) \rightarrow \\ & P\ x\ (\text{refl}\ x) \rightarrow \\ & (y : A) \rightarrow (p : x = y) \rightarrow P\ y\ p \end{aligned}$$

For instance, we can prove that equality is symmetric, i.e. the property

$$\begin{array}{ccc} P : (y : A) \rightarrow x = y \rightarrow \mathcal{U} \\ y & p & \mapsto y = x \end{array}$$

for given  $A : \mathcal{U}$  and  $x : A$  by

$$\text{sym} \quad \hat{=} \quad J\ A\ x\ P\ \text{refl}$$

This corresponds to a pattern matching:

```
sym : {A : Type} {x y : A} → x ≡ y → y ≡ x
sym refl = refl
```

## Identity types: J

Similarly, we can prove that `sym` is involutive, i.e. the property

$$\begin{array}{c} P : (y : A) \rightarrow x = y \rightarrow \mathcal{U} \\ y \quad \quad p \quad \mapsto \text{sym}(\text{sym } p) = p \end{array}$$

for given  $A : \mathcal{U}$  and  $x : A$  by

$$\text{sym} \quad \hat{=} \quad \text{J } A x P \text{ refl}$$

namely, by the computation rule, we have

$$\text{sym}(\text{sym refl}) \hat{=} \text{refl}$$

Since identity types are introduced with `refl` only, do we get more than reflexivity?

This can be formulated as

- uniqueness of reflexivity proofs

$$URP : (x : A) \rightarrow (p : x = x) \rightarrow (p = \text{refl})$$

- uniqueness of identity proofs

$$UIP : (x\ y : A) \rightarrow (p\ q : x = y) \rightarrow (p = q)$$

- K

$$K : (P : (x = x) \rightarrow \mathcal{U}) \rightarrow P\ \text{refl} \rightarrow (p : x = x) \rightarrow P\ p$$

All are equivalent (see lab).

Can they be proved?

At first, it seems that the question was settled by the uniqueness rule.

## Uniqueness rule

The uniqueness rule for booleans states that a function

$$f : (b : \text{Bool}) \rightarrow A(b)$$

is entirely determined by the two values

$$f \text{ false} : A(\text{false})$$

$$f \text{ true} : A(\text{true})$$

Similarly, we expect that a function

$$f : (y : A) \rightarrow (p : x = y) \rightarrow B(y, p)$$

is entirely determined by

$$f \ x \ \text{refl} : B(x, \text{refl})$$



# Uniqueness rule

We consider the following **uniqueness rule**: given  $x : A$  and

$$f : (y : A) \rightarrow (p : x = y) \rightarrow B(y, p)$$

we have

$$f \quad \hat{=} \quad J A x (f \times \text{refl})$$

This rule was actually present in Martin-Löf's original type system [MLS84].

It implies the equality reflection rule, which is problematic in some ways.

## Equality reflection rule

The **equality reflection rule** states that from  $a = b$  we can deduce  $a \hat{=} b$ .

The resulting type theory is called **extensional type theory**.

**Lemma ([Str93, Theorem 1.1])**

*The uniqueness rule  $t \hat{=} J A x (t \times \text{refl}) : (y : A) \rightarrow (p : x = y) \rightarrow B(y, p)$  implies equality reflection.*

**Proof.**

Suppose given  $p : x = y$ . Taking  $B \hat{=} A$  we have, with  $t \hat{=} \lambda y. \lambda p. x$ ,

$$\lambda y. \lambda p. x \hat{=} J A x x$$

and with  $t \hat{=} \lambda y. \lambda p. y$ ,

$$\lambda y. \lambda p. y \hat{=} J A x x$$

Thus,

$$x \hat{=} (\lambda y. \lambda p. x) y p \hat{=} (\lambda y. \lambda p. y) y p \hat{=} y$$

□

## Equality reflection rule

### Lemma

*The equality reflection rule*

$$\frac{\Gamma \vdash p : x = y}{\Gamma \vdash x \hat{=} y}$$

*implies UIP.*

### Proof.

Consider the type

$$(x\ y : A) \rightarrow (p : x = y) \rightarrow (p = \text{refl})$$

Note that this is well-typed because of the equality reflection rule!

By **J**, in order to prove this, it is enough to prove it for  $x \hat{=} y$  and  $p \hat{=} \text{refl}$ .

This can be done by **refl**.



## Equality reflection rule

It seems that the issue is settled but...

**Proposition ([Hof95, Theorem 3.2.1])**

*The equality reflection rule*

$$\frac{\Gamma \vdash p : x = y}{\Gamma \vdash x \hat{=} y}$$

*makes typechecking undecidable.*

Because of this, the uniqueness rule for identities is almost never considered.

# The groupoid model

The question of whether UIP holds remained opened for some time.

The question was settled by Hofmann and Streicher [HS98] who constructed a model in which UIP is not validated, as we now sketch.

Don't think *we cannot prove what we want*, but rather *we have more models!*

# The groupoid model

In the set semantics of logic we interpret:

- a type  $A$  as a set  $\llbracket A \rrbracket$
- a term  $t : A$  as an element of  $\llbracket t \rrbracket \in \llbracket A \rrbracket$

More generally, we interpret

- a dependent type  $x : A \vdash B(x)$  as a function  $\llbracket B \rrbracket : \llbracket A \rrbracket \rightarrow \mathbf{Set}$ ,
- a dependent term  $x : A \vdash t : B(x)$  as a function  $\llbracket t \rrbracket : (x : \llbracket A \rrbracket) \rightarrow \llbracket B \rrbracket(x)$

For instance, we interpret

$$x : A, y : A \vdash x = y$$

as the function

$$\begin{aligned} &\llbracket A \rrbracket \times \llbracket A \rrbracket \rightarrow \mathbf{Set} \\ &(\tilde{x}, \tilde{y}) \mapsto \begin{cases} \{\star\} & \text{if } \tilde{x} = \tilde{y} \\ \emptyset & \text{otherwise} \end{cases} \end{aligned}$$

# The groupoid model

In the model of Hoffman and Streicher,  
we interpret types as **groupoids** instead of sets.

# The groupoid model

A category  $\mathcal{C}$  consists of

- a set  $\mathcal{C}_0$  of objects,
- a set  $\mathcal{C}(A, B)$  of morphisms for every objects  $A$  and  $B$ ,
- composition operations  $\circ : \mathcal{C}(B, C) \times \mathcal{C}(A, B) \rightarrow \mathcal{C}(A, C)$
- identities  $\text{id}_A \in \mathcal{C}(A, A)$

such that composition is associative: for  $f : A \rightarrow B$ ,  $g : B \rightarrow C$  and  $h : C \rightarrow D$ ,

$$h \circ (g \circ f) = (h \circ g) \circ f$$

and identities are neutral elements: for  $f : A \rightarrow B$ ,

$$\text{id}_B \circ f = f = f \circ \text{id}_A$$



# The groupoid model

In a category  $\mathcal{C}$ , a morphism  $f : A \rightarrow B$  is **invertible** when there exists a morphism  $g : B \rightarrow A$  such that  $g \circ f = \text{id}_A$  and  $f \circ g = \text{id}_B$ .

A category is a **groupoid** when every morphism is invertible.

For instance,

- the category  $\mathbf{Bij}$  of sets and bijections,
- the category  $\mathbb{Z}$  with one object,  $\mathbb{Z}$  as morphisms and composition given by addition,
- ...

# The groupoid model

We interpret

- a type  $A$  as a groupoid  $\llbracket A \rrbracket$
- a term  $t : A$  as an object  $\llbracket t \rrbracket \in \llbracket A \rrbracket$ .

More generally, we interpret a type  $\Gamma \vdash A$  as a functor  $\llbracket \Gamma \rrbracket \rightarrow \mathbf{Gpd}$ .

In particular, we interpret  $x : A, y : A \vdash x = y$  as the functor

$$\llbracket A \rrbracket \times \llbracket A \rrbracket \rightarrow \mathbf{Gpd}$$

which to objects  $x, y : \llbracket A \rrbracket$  associates groupoid whose objects are morphisms in  $\llbracket A \rrbracket(x, y)$  and only trivial morphisms.

By taking  $\llbracket A \rrbracket$  a groupoid such as  $\mathbf{Bij}$ , we see that our model does not validate UIP!

(note: we are leaving out lots of details, see [HS98])

# The space model

We have a more general semantics here where we interpret

- a type  $A$  as a **space**  $\llbracket A \rrbracket$ ,
- a term  $t : A$  as a point  $\llbracket t \rrbracket : A$ .

More generally, we interpret

- a type  $\Gamma \vdash A$  as a **fibration**  $\llbracket \Gamma \vdash A \rrbracket : \llbracket A \rrbracket \rightarrow \llbracket \Gamma \rrbracket$ ,
- a term  $\Gamma \vdash t : A$  as a section  $\llbracket t \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \llbracket A \rrbracket$  of the fibration  $\llbracket \Gamma \vdash A \rrbracket$ .

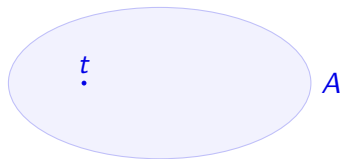
Setting this up precisely is quite subtle [Rie24]:

- MLTT with identity types can be modeled in **model categories** [GG08, AW09],
- Voevodsky constructed a model of HoTT in **simplicial sets** [KL21],
- Shulman extended this to  $\infty$ -**toposes** [Shu19].

# The space model

In the model, we interpret

- a type  $A$  as a **space** (think: topological space),
- a term  $t : A$  as a **point** of  $A$ .



# The space model: paths

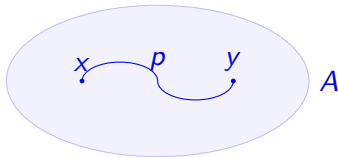
A path  $p$  in a space  $A$  is a continuous map

$$p : I \rightarrow A$$

with  $I = [0, 1]$ . The points  $p(0)$  and  $p(1)$  are its *source* and *target*.

Given  $x, y : A$ , we interpret the type  $x = y : A$  as the space of paths from  $x$  to  $y$  in  $A$ .

We thus interpret a term  $p : x = y$  as a path from  $x$  to  $y$ .



In particular, we interpret  $\text{refl}_x : x = x$  as the constant path  $p : I \rightarrow A$  with  $p(t) \hat{=} x$ .

# The space model: paths between paths

Given points  $x, y : A$  and paths  $p, q : x = y$ , we can consider the type  $p = q$ .

Its points are **homotopies** between  $p$  and  $q$ , i.e. continuous deformations from  $p$  to  $q$ , i.e. maps

$$\alpha : I \rightarrow I \rightarrow A$$

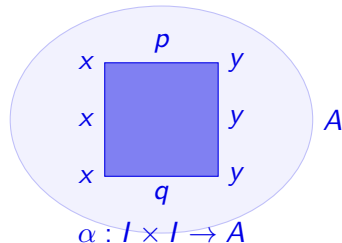
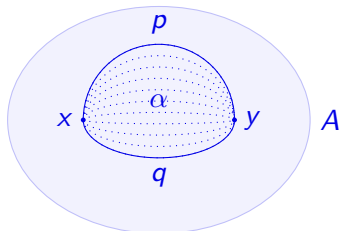
such that

$$\alpha 0 \hat{=} p$$

$$\alpha 1 \hat{=} q$$

$$\alpha t 0 \hat{=} x$$

$$\alpha t 1 \hat{=} y$$



# The space model: paths between paths between paths

Given  $x, y : A$ ,  $p, q : x = y$ ,  $\alpha, \beta : p = q$ , a path  $\Psi : \alpha = \beta$  is a homotopy between homotopies, i.e. a map

$$I \rightarrow I \rightarrow I \rightarrow A$$

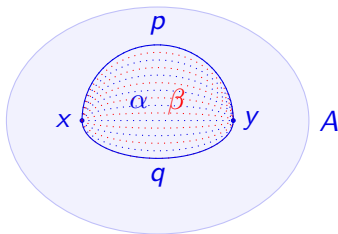
such that

$$\Psi 0 \triangleq \alpha$$

$$\Psi 1 \triangleq \beta$$

$$\Psi t 0 \triangleq p$$

$$\Psi t 1 \triangleq q$$



and so on...

# The space model: path types

Let's have a look at some path types.

- In  $\mathbf{1}$ , we have

$$(\star = \star) = 1$$

- In  $\mathbb{N}$ , we have

$$(m = n) = \begin{cases} 1 & \text{if } m \hat{=} n \\ 0 & \text{otherwise} \end{cases}$$

- In  $\mathbf{I}$



we have

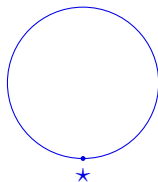
$$(x = y) = \text{blue circle} \simeq 1$$



# The space model: path types

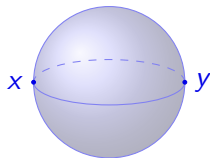
Let's have a look at some path types.

- In  $S^1$ , we have



$$(\star = \star) \simeq \mathbb{Z}$$

- In  $S^2$ , we have



$$(x = y) = ? \neq S^1$$

## The space model: $\mathbf{J}$

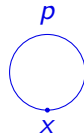
The axiom

$$\begin{aligned} \mathbf{J} : (A : \mathcal{U}) \rightarrow (x : A) \rightarrow (P : (y : A) \rightarrow x = y \rightarrow \mathcal{U}) \rightarrow \\ P\ x\ (\text{refl } x) \rightarrow \\ (y : A) \rightarrow (p : x = y) \rightarrow P\ y\ p \end{aligned}$$

states that in order to prove a property  $P$  on a path  $p$ , we can always suppose that  $p$  is *refl* provided that  $y$  is a generic point.

For instance, suppose that we want to prove UIP:

$$(x : A) \rightarrow (p : x = x) \rightarrow p = \text{refl}$$



which is URP. We cannot use  $\mathbf{J}$  anymore!

## The space model: J

In Agda, we can do this by using pattern matching. With

```
{-# OPTIONS --without-K #-}  
UIP : {A : Type} {x y : A} (p q : x ≡ y) → p ≡ q  
UIP p refl = ?
```

we have to prove

```
error: [SplitError.UnificationStuck]
```

I'm not sure if there should be a case for the constructor refl, because I get stuck when trying to solve the following unification problems (inferred index <sup>?</sup> = expected index):

$$x_1 \overset{?}{=} x_1$$

Possible reason why unification failed:

Cannot eliminate reflexive equation  $x_1 = x_1$  of type  $A_1$  because K has been disabled.

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