

Dependent types

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The logical setting

We work in *Martin-Löf type theory* with

- a hierarchy of universes: \mathcal{U}_i
- Π - and Σ -types: $\Pi(x : A).P(x)$, $\Sigma(x : A).P(x)$
- natural numbers: \mathbb{N}
- identity types: $x = y$

This implies that we also have

- functions types: $A \rightarrow B$
- products and coproducts: $A \times B$, $A \sqcup B$

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When needed, we also require

- higher inductive types

which subsume them all.

The logical setting

Here,

- we work in a semi-formal way (no sequent calculus)
- we need to introduce other constructions so that we have to know how it works
- we (informally) introduce the semantics of type constructions

Types

In type theory, everything has a **type**:

$$t : A$$

For instance:

$$3 : \mathbb{N}$$
$$\lambda n. (n + 1, \text{true}) : \mathbb{N} \rightarrow \mathbb{N} \times \text{Bool}$$

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$$\text{isEven} : \mathbb{N} \rightarrow \mathcal{U}$$

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$$\text{isEven} : \mathbb{N} \rightarrow \mathcal{U}$$

Semantically, the elements of \mathcal{U} are **spaces**.

Contexts

$$\Gamma \triangleq x_A : A_1, x_2 : A_2, \dots, x_n : A_n$$

TODO: $\Gamma \vdash A$

$$\frac{\frac{\overline{A, B \vdash A}}{A \vdash B \rightarrow A}}{\vdash A \rightarrow B \rightarrow A}$$

context is handled implicitly unless we really need to mention those

Equalities

There are two notions of equality in our type theory

- definitional equality: $t \hat{=} u$
- propositional equality: $t = u$

Definitional equality is the identification performed implicitly by the proof assistant, e.g.

$$2 + 2 \hat{=} 4$$

$$(\lambda n. n + 2) 5 \hat{=} 7$$

Propositional equality is a proposition, for which we have explicit proof terms, e.g.

$$\prod (m : \mathbb{N}). \prod (n : \mathbb{N}). (m + n = n + m)$$

It will play a central role here.

Functions

We write

$$A \rightarrow B$$

for the type of functions from A to B .

Such a function can be defined by a λ -abstraction:

$$f : \mathbb{N} \rightarrow \mathbb{N}$$

$$f \hat{=} \lambda n.(n + 2)$$

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and we can apply $f : A \rightarrow B$ to $a : A$, written $f a$.

Moreover, those satisfy the rules of β -reduction and η -expansion

$$(\lambda x.t)u \hat{=} t[u/x] \qquad t \hat{=} \lambda x.t x$$

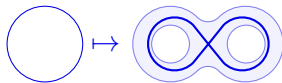
e.g.

$$(\lambda n.(n + 2)) 3 \hat{=} 3 + 2 \qquad \sin \hat{=} \lambda x.\sin x$$

Functions

Semantically, $f : A \rightarrow B$ should be understood as a *continuous* function, e.g.

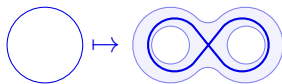
$$f : S^1 \rightarrow S^1 \vee S^1$$



Functions

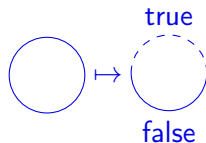
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$$f : S^1 \rightarrow S^1 \vee S^1$$



but not

$$f : S^1 \rightarrow \text{Bool}$$



Functions

A function

$$f : A \rightarrow \mathcal{U}$$

is called a **type family**.

For instance, we have

- $\text{Fin} : \mathbb{N} \rightarrow \mathcal{U}$
- $\text{Vec} : \mathcal{U} \rightarrow \mathbb{N} \rightarrow \mathcal{U}$
- $\text{isEven} : \mathbb{N} \rightarrow \mathcal{U}$

Functions

A function

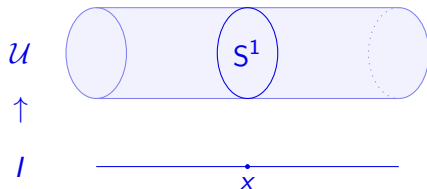
$$f : A \rightarrow \mathcal{U}$$

is called a **type family**.

It can also be seen as a continuous family of spaces. For instance,

$$\begin{aligned} f : I &\rightarrow \mathcal{U} \\ x &\mapsto S^1 \end{aligned}$$

can be pictured as



Dependent functions

Given a type A and a type family $B : A \rightarrow \mathcal{U}$, we write

$$\prod (x : A). B(x) \quad \text{or} \quad (x : A) \rightarrow B(x)$$

for the type of **dependent functions**.

For instance,

$$\begin{aligned} \text{zeroes} &: \prod (n : \mathbb{N}). \text{Vec } \mathbb{R} \, n \\ &\quad n \mapsto [0., 0., \dots, 0.] \end{aligned}$$

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Those generalize arrow types, e.g.

$$\mathbb{N} \rightarrow \mathbb{N} \quad \hat{=} \quad \prod(x : \mathbb{N}).\mathbb{N}$$

Type constructors

In order to specify a construction on types we need to specify

1. a **type former**: a formal operation on types
2. **constructors**: to create terms of the new type
3. **eliminators**: to use terms of the type
4. **computation** rules: how eliminator behave on constructors
5. **uniqueness** rules: how to express any term of the new type from constructors

(also congruence rules, which will not be mentioned here)

Note: we already did this for Π -types.

Products

Type former: $- \times - : \mathcal{U} \rightarrow \mathcal{U} \rightarrow \mathcal{U}$.

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Uniqueness rules (η -conversion): for $x : A \times B$,

$$x \hat{=} (\text{fst } x, \text{snd } x)$$

Products: semantics

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$$S^1 = \bigcirc$$

we have

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we have

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$$S^1 \times I = \text{cylinder} \simeq \text{vertical ellipse}$$

$$S^1 \times S^1 = \text{torus}$$

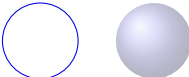
Coproducts

The **coproduct** or **sum** of two types is noted

$$A \sqcup B$$

It corresponds to the disjoint union.

For instance,

$$S^1 \sqcup S^2 =$$


Coproducts: rules

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$\text{rec} : (C : \mathcal{U}) \rightarrow (A \rightarrow C) \rightarrow (B \rightarrow C) \rightarrow A \sqcup B \rightarrow C$

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$(x : A \sqcup B) \rightarrow C\ x$

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which corresponds to the inductive definition

$$h(\text{inl } a) \hat{=} f a$$

$$h(\text{inr } b) \hat{=} g b$$

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Dependent sums

We would like to generalize coproducts to countable (or more) types:

$$A_1 \sqcup A_2 \sqcup \dots$$

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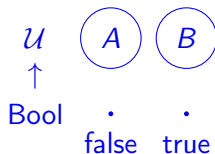
$$A_1 \sqcup A_2 \sqcup \dots$$

The two types can be encoded as a family

$$F : \text{Bool} \rightarrow \mathcal{U}$$

$$\text{false} \mapsto A$$

$$\text{true} \mapsto B$$



and their sum will be $\Sigma(x : \text{Bool}). F x$.

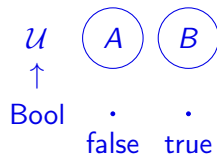
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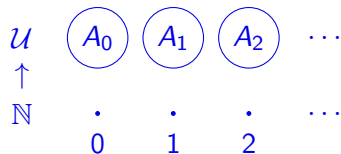
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The countable case is similarly encoded by

$$F : \mathbb{N} \rightarrow \mathcal{U}$$



and the sum is $\Sigma(n : \mathbb{N}). F n$.

Dependent sums

Given a type A and a type family $B : A \rightarrow \mathcal{U}$, we have a Σ -type

$$\Sigma(x : A).B(x) \quad \text{or} \quad (x : A) \times B(x)$$

which can be understood as

- the coproduct indexed by A ,
- the type of pairs (x, y) with $x : A$ and $y : B(x)$,
- the proofs that there exists an element of A satisfying B .

Dependent sums: rules

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$$\text{fst} : \Sigma(x : A).B(x) \rightarrow A$$

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Dependent sums: semantics

We have seen that the semantics of $\Sigma \mathbb{N}. F$ for a family

$$F : \mathbb{N} \rightarrow \mathcal{U}$$

\mathcal{U}	$\circlearrowleft A_0$	$\circlearrowleft A_1$	$\circlearrowleft A_2$	\dots
\uparrow				
\mathbb{N}	\cdot	\cdot	\cdot	\dots
	0	1	2	

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In particular, for $A_i = A$, we obtain $\mathbb{N} \times A$:

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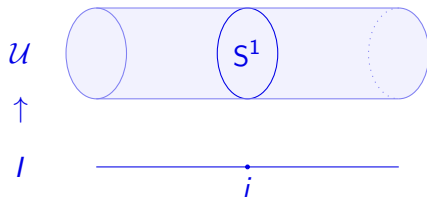
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More generally, for $A, B : \mathcal{U}$, $\Sigma(x : A).(\lambda x. B) = A \times B$.

Dependent sums: semantics

In the continuous case, $\Sigma A.B$ is the **total space** of B .

For instance, with $B : I \rightarrow \mathcal{U}$ such that $B(i) = S^1$

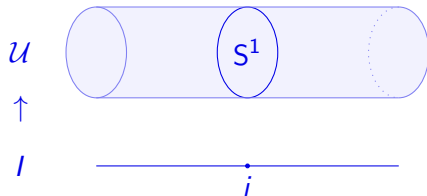


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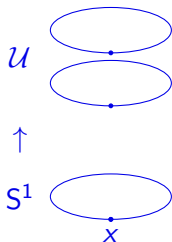
we have $\Sigma I.B$ is the torus $I \times S^1$, i.e. S^1 .

Dependent sums: semantics

Can we do more than trivial families of types? No and yes :)

Consider $B : A \rightarrow \mathcal{U}$. Given A which is connected all the fibers $B\ x$ have to be the same.

For instance, we have a family $B : S^1 \rightarrow \mathcal{U}$ with `Bool` as fibers:



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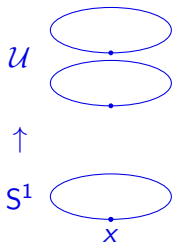
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$$\Sigma(x : S^1). B\ x \quad = \quad \text{Bool} \times S^1 = S^1 \sqcup S^1$$

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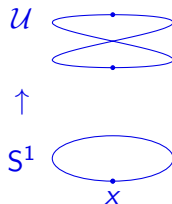
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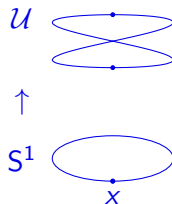
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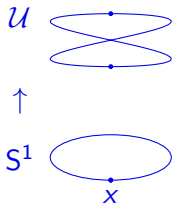
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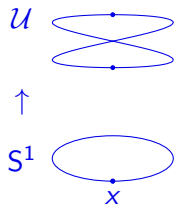
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and the projection map $\text{fst} : S^1 \rightarrow S^1$ is the “double speed” map.

real Hopf fibration $S^0 \rightarrow S^1 \rightarrow S^1$

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(this is quite useless).

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This is the usual recurrence!

Finite types

We have a type family

$$\text{Fin} : \mathbb{N} \rightarrow \mathcal{U}$$

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We have to continue like this

$$\mathcal{U} \hat{=} \mathcal{U}_0 : \mathcal{U}_1 : \mathcal{U}_2 : \dots$$

All type formers are available on all universe levels ℓ , e.g.

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Moreover, it is sometimes useful to allow for heterogeneous levels:

$$- \times - : \mathcal{U}_\ell \rightarrow \mathcal{U}_{\ell'} \rightarrow \mathcal{U}_{\ell \vee \ell'}$$

Identity types

Finally, the type which will be of main interest for us:
identity types / propositional equality.

For any type A and $x, y : A$, we write

$$x =^A y \quad \text{or} \quad x = y$$

for the type of proofs of **identities/equalities/paths** between x and y .

Identity types: rules

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Eliminator:

$$\begin{aligned} J : & (A : \mathcal{U}) \rightarrow (x : A) \rightarrow (P : (y : A) \rightarrow x = y \rightarrow \mathcal{U}) \rightarrow \\ & P\ x\ (\text{refl}\ x) \rightarrow \\ & (y : A) \rightarrow (p : x = y) \rightarrow P\ y\ p \end{aligned}$$

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Uniqueness: ???

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Given a type A and $x, y : A$, the type $x = y$ is the type of **paths** from x to y in A .

This means continuous maps

$$p : I \rightarrow A$$

with $I = [0, 1]$ such that $p(0) = x$ and $p(1) = y$.

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For this reason, J is sometimes called **path induction**: in order to prove a property on all paths, it is enough to prove it for **refl**.

Inductive types

Modern languages feature inductive types.

All the previous constructions can be implemented as particular inductive types, e.g.

```
data  $\mathbb{N}$  : Type where  
  zero :  $\mathbb{N}$   
  suc   :  $\mathbb{N} \rightarrow \mathbb{N}$ 
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data ℕ : Type where  
  zero : ℕ  
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```

or

```
data _⊔_ (A : Type) (B : Type) : Type where  
  inl : A → A ⊔ B  
  inr : B → A ⊔ B
```


Even the identity type can be defined as an inductive one:

```
data _≡_ {A : Type} (x : A) : (y : A) → Type where  
  refl : x ≡ x
```