### Introduction

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#### What is this course about?

In a nutshell,

$$type = space$$

and thus constructions on types correspond to geometric ones!

The dictionary extends quite far

```
term of type A = point in A

proof of x = y = path from x to y

proof of p = q with p, q : x = y = homotopy between p and q

type family B : A \to \mathcal{U} = fibration with base B
```

and so on...

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It thus makes sense to interpret a type not as a boolean but as a set.

For instance,  $int \rightarrow int$  is the set of functions on integers.

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We will see that it more generally makes sense to interpret a type as a space.

Moreover,  $A \rightarrow B$  will denote the **continuous** functions from A to B.

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The set semantics of logic suggest introducing many new basic types:

 $\mathbb{N}$ 

Bool  $\operatorname{Fin}_n = \{0, \dots, n-1\}$ 

### The space semantics of logic: new types

In homotopy type theory, we still get types for usual sets:

$$\mathbb{N} \quad \triangleq \quad \cdots \quad \stackrel{-2}{\cdot} \quad \stackrel{-1}{\cdot} \quad \stackrel{0}{\cdot} \quad \stackrel{1}{\cdot} \quad \stackrel{2}{\cdot} \quad \cdots$$

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but we also have the *n*-spheres:

$$S^0 = \cdot \qquad S^1 = \qquad \dots$$

as well as weird spaces

$$\mathbb{R}\mathsf{P}^n$$
 B  $G$  ...

The set-theoretic interpretation suggests introducing new constructions such as coproducts:

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\begin{array}{lll} \text{type } \mathbb{N} \text{ where} & \text{type } S^1 \text{ where} \\ & \text{zero : } \mathbb{N} & \text{pt : } S^1 \\ & \text{suc : } \mathbb{N} \to \mathbb{N} & \text{loop : pt = pt} \end{array}
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type  $\mathbb N$  where type  $S^1$  where type A\*B where zero :  $\mathbb N$  pt :  $S^1$  inl :  $A \to A*B$  suc :  $\mathbb N \to \mathbb N$  loop : pt = pt inr :  $B \to A*B$  push :  $(a:A)(b:B) \to \operatorname{inl} a = \operatorname{inr} b$ 

### The space semantics of logic: synthetic geometry

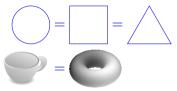
This framework allows for doing **synthetic** geometry: all the types can be interpreted as spaces or constructions on spaces.

In particular, we never need to resort to "low-level stuff" such as topology.

Moreover, all constructions are homotopy invariant.

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$$\mathbb{R} = \mathbb{I}$$

In topology, such an equivalence class was called a homotopy type, and thus:

 $homotopy \ (type \ theory) = (homotopy \ type) \ theory$ 

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Note that the homotopy invariance is both a blessing and a curse:

- blessing: all construction are stable under deformations of spaces
- curse: some of the traditional proofs cannot go through directly

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$$= \boxed{\phantom{a}}$$

$$\mathbb{R} = 1$$

This means that some operations, such as strict quotient, are not accessible:

By space, we really mean (nice) space up to homotopy equivalence:

 $\mathbb{R}=1$ 

As another simple example, the sphere  $S^n$  is defined as

$$S^n \triangleq \{(x_0,\ldots,x_n) \in \mathbb{R}^{n+1} \mid x_0^2 + \ldots + x_n^2 = 1\}$$

so that

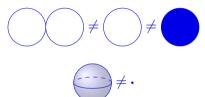
$$S^0 = \cdot$$

$$S^1 = \bigcirc$$

$$S^0 = \cdot \qquad S^1 = \left( \qquad \right) \qquad S^2 = \left( \qquad \right) \dots$$

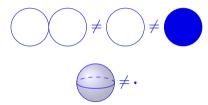
But  $\mathbb{R}^n = 11$ 

A fundamental property of homotopy is that it preserves the number of holes (up to deformation) in every dimension. Thus,



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#### This suggests many concepts:

- a space A is *n*-truncated when it has no holes in dimension k > n,
- a space A is an n-approximation of B when they have the same holes up to dim n
- etc.

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All constructions are invariant under isomorphism for structures (and equivalences for categories if we define them in the right way!).

Conversely, we can transfer properties if A and B are isomorphic and we know something on A then we can transfer it to B (more on this later).

The rules for equality in type theory have never been entirely clear:

- what should the uniqueness rule for identity types be? (the naive answer makes equality undecidable)
- in practice we need quotient types: how can this be achieved in a decent way?
   (strict quotient make equality undecidable, setoids are a hell)
- should we accept principles such as function extensionality?
   (more on this later)

Homotopy type theory offers a satisfactory answer to this with a single axiom:

#### univalence

Some people like to be constructive:

- we focus on proofs rather than provability
- we want to be able to actually compute things: when proving  $\exists (n : \mathbb{N}).P(n)$  we should be able to exhibit an actual number

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#### In homotopy type theory,

- we have witnesses for proofs of equality p: x = y, but also equalities between equalities  $\alpha: p = q$ , etc.
- we can show useful equalities such as  $\mathbb{N}_{binary} = \mathbb{N}_{unary}$  (note: we expect that there should be multiple such equalities!)
- we can transfer constructions and this computes!
   (e.g. operations on binary numbers can be transported to unary numbers)

In homotopy type theory, we can deduce function extensionality:

$$\forall x. f(x) = g(x) \Rightarrow f = g$$

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In particular, this means that all sorting algorithms  $f: \mathsf{List} \to \mathsf{List}$  are equal.

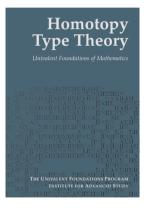
There is no contradiction with the fact that such a function corresponds to a program: equality has a computational content and means more than just plain identification.

#### Homotopy type theory for historians

- 1994: the groupoid model of identity types (Hoffman, Streicher) [HS98]
- 2006: models of MLTT+Id in model categories (Awodey, Warren) [AW09]
- 2006: conjectural model of MLTT+Id in Kan complexes (Voevodsky) [Voe06]
- 2008: types are weak  $\omega$ -groupoids (vdBerg, Garner, Lumsdaine) [VDBG11, Lum10]
- 2009: the univalence axiom (Voevodsky) [Voe10]
- 2012-13: special year at IAS, the HoTT book

#### Course notes

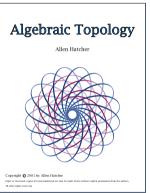
We will be mostly following the **HoTT book**:



which can be obtained for free at https://homotopytypetheory.org/book/

#### Advertisement

This is not at all required, but if you want to know more about algebraic topology, I would suggest:



which can be obtained for free at https://pi.math.cornell.edu/~hatcher/AT/ATpage.html

#### Labs

All the labs will consist in formalizing stuff in the Agda proof assistant



#### We chose it because

- it is "pure" (no tactics): we control what we do, faster learning curve
- it is the only proof assistant with support for higher inductive types

Most of the labs depend on each other, work regularly!

## Grading

The grading will consist in

• 50%: labs

• 50%: final exam on paper

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#### For the labs:

- create a <u>private</u> github repository, add me (smimram), and send me a mail (you can also send me your files by mail if you are reluctant to technology)
- again, work regularly

#### **Feedback**

This is the first year I am giving this course:

- I might have to adapt the timing, grading, etc.
- any feedback is welcome at any time

#### Bibliography i

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