# Computing in the $\lambda$ -calculus

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We recall that  $\lambda$ -terms t are of the form x (a variable) or  $\lambda x.t$  (an abstraction) or tu (an application). The  $\beta$ -reduction is the closure under context of the relation  $(\lambda x.t)u \to t[u/x]$ , i.e. the relation generated by

$$\frac{t \to t'}{(\lambda x.t)u \to t[u/x]} \qquad \frac{t \to t'}{\lambda x.t \to \lambda x.t'} \qquad \frac{t \to t'}{tu \to t'u} \qquad \frac{u \to u'}{tu \to tu'}$$

We write  $\stackrel{*}{\to}$  (resp.  $\stackrel{*}{\leftrightarrow}$ ) for the reflexive and transitive (resp. and symmetric) closure of  $\to$ .

### I Reduction graphs

The reduction graph of a  $\lambda$ -term t is the graph, whose vertices are  $\lambda$ -terms, defined as the smallest graph such that t is a vertex and there is an arrow between two vertices t and t' whenever  $t \to t'$ .

- 1. Write the respective reduction graphs of  $(\lambda x.xx)(\lambda y.y)z$  and  $(\lambda xy.x)((\lambda x.xx)(\lambda xy.xy))$ .
- 2. Can a reduction graph have loops? be infinite? be infinitely branching?

#### II Booleans

We encode the booleans true and false as the  $\lambda$ -terms

$$T = \lambda x. \lambda y. x$$
  $\bot = \lambda x. \lambda y. y$ 

1. Define a  $\lambda$ -term if encoding conditional branching: we should have

if 
$$\top t u \stackrel{*}{\to} t$$
 if  $\bot t u \stackrel{*}{\to} u$ 

- 2. Define  $\lambda$ -terms encoding conjunction, disjunction and negation of booleans.
- 3. Define an encoding of pairs of terms in  $\lambda$ -calculus, as well as projections.

#### III Natural numbers

The Church encoding of a natural number n in  $\lambda$ -calculus is

$$\lambda f x. \underbrace{f(f...(f}_{n \text{ times}} x))$$

- 4. Define the interpretation of the successor, addition, multiplication and exponential functions.
- 5. Define a function which tests whether its argument, a natural number, is 0 or not.
- 6. Assuming given the predecessor function (by convention, 0 is its own predecessor), define the subtraction function.
- 7. The Fibonacci sequence  $(\phi_n)_{n\in\mathbb{N}}$  is defined by  $\phi_0 = 0$ ,  $\phi_1 = 1$  and  $\phi_n = \phi_{n-1} + \phi_{n+2}$ . Give a naive OCaml implementation of this function. What is (roughly) its complexity? Provide a saner implementation.
- 8. Implement the function  $n \mapsto \phi_n$  in  $\lambda$ -calculus.
- 9. Implement the predecessor function in OCaml and in  $\lambda$ -calculus.

## IV Fixpoints

A fixpoint combinator is a term Y such that

$$t(Y t) \stackrel{*}{\leftrightarrow} Y t$$

- 10. Recall Russell's paradox in naive set theory.
- 11. Encoding a set t as a predicate which indicates whether an element belongs to it, we can write tu instead of  $u \in t$ , and  $\lambda x.t$  instead of  $\{x \mid t\}$ . Assuming given a term  $\neg$  for negation, translate Russell's paradox in  $\lambda$ -calculus, and generalize it in order to obtain a fixpoint combinator Y.
- 12. Given a term t, show that the  $\beta$ -equivalence class of Y t is always infinite.
- 13. Program a fixpoint combinator fix in OCaml.
- 14. Program the factorial function in OCaml.
- 15. Modify your implementation in order not to use the rec keyword, but you can use fix.
- 16. In practice, what happens when you evaluate the previous definition? Fix fix.
- 17. Define the factorial function in  $\lambda$ -calculus.
- 18. Show that  $\Theta = (\lambda x f. f(xxf))(\lambda x f. f(xxf))$  is also a fixpoint combinator (due to Turing). What is the advantage over Y?