Monads

Samuel Mimram

1 Monads in Haskell

Here is an excerpt of http://www.haskell.org/haskellwiki/Monad:

Monads can be viewed as a standard programming interface to various data or control structures, which is captured by the Monad class. All common monads are members of it:

```
class Monad m where
  (>>=) :: m a -> (a -> m b) -> m b
  return :: a -> m a
```

In addition to implementing the class functions, all instances of Monad should obey the following equations:

return a >>= k = k a m >>= return = m m >>= $(\chi - k \times y >= h) = (m >>= k) >>= h$

1. What does the Maybe monad defined below do?

```
data Maybe a = Nothing | Just a
instance Monad Maybe where
  return = Just
  Nothing >>= f = Nothing
```

2. What does the List monad defined below do?

 $(Just x) \gg f = f x$

```
instance Monad [] where
  m >>= f = concatMap f m
  return x = [x]
```

- 3. A Kleisli triple $(T, \eta, (-)^*)$ on a category $\mathcal C$ consists of
 - a function $T : \mathrm{Ob}(\mathcal{C}) \to \mathrm{Ob}(\mathcal{C}),$
 - a function $\eta_A : A \to TA$ for every object A of \mathcal{C} ,
 - a morphism $f^*: TA \to TB$ for every morphism $f: A \to TB$,

such that for every objects A, B, C and morphisms $f: A \to TB$ and $g: B \to TC$,

$$\eta_A^* = \mathrm{id}_{TA} \qquad f^* \circ \eta_A = f \qquad g^* \circ f^* = (g^* \circ f)^*$$

Show that Kleisli triples are in bijection with monads on \mathcal{C} .

4. Construct the Kleisli category associated to a Kleisli triple.

2 Usual monads

Recall that in a cartesian closed category C we have a bijection $C(S \times A, B) \simeq C(A, S \Rightarrow B)$. You can use the fact that λ -calculus is an internal language for cartesian closed categories.

- 1. Describe the adjoint functors and the bijection.
- 2. Describe the unit and the counit of the associated adjunction, the resulting *state monad*, and the Kleisli triple.
- 3. Describe the Kleisli category.
- 4. Implement the *read* and *write* operations.

Let us study some other monads. For each of those, provide the Kleisli triple, as well as the implementation of the expected operations.

- 1. Define the reader monad such that TA is a value of type A depending on a state in S.
- 2. The stream monad is such that $TA = A^{\mathbb{N}}$. Complete the description.
- 3. Define the *log monad* which models a situation where each command might write some lines in a log file.
- 4. Define the *flag monad* where a program might set a flag during its execution (and can never unset).
- 5. How can you unify the two previous monads. What is an algebra for the resulting monad?
- 6. The continuation monad is such that $TA = (A \Rightarrow S) \Rightarrow S$. Complete the description.

3 Monads in Rel

We define **Rel** as the 2-category whose 0-cells are sets, 1-cells $R : A \to B$ are relations $R \subseteq A \times B$, there is a unique 2-cell $\alpha : R \Rightarrow R' : A \to B$ whenever $R \subseteq R'$.

- 1. Recall both horizontal and vertical compositions in **Rel**.
- 2. Show that a left adjoint in **Rel** is a function.
- 3. What is a monad in **Rel**?

4 Monads in Span

The 2-category of **Span** is the category where

- a 0-cell is a set
- a 1-cell from A to B is a span: $A \xleftarrow{s} I \xrightarrow{t} B$
- a 2-cell $f: (s,t) \to (s',t')$ is a function making the following diagram commute



Horizontal composition of 1-cells is given by pullback.

- 1. What is an endomorphism $A \to A$? A 2-cell between such endomorphisms?
- 2. Detail the structure of 2-category.
- 3. Is it really a 2-category?
- 4. What is a monad in this "2-category"?