

DGP formulations and methods

- ▶ System of equations
- ▶ Unconstrained global optimization (GO)
- ▶ Constrained global optimization
- ▶ SDP relaxations and their properties
- ▶ Diagonal dominance
- ▶ Concentration of measure in SDP
- ▶ Isomap for DGP

System of quadratic equations

$$\forall \{u, v\} \in E \quad \|x_u - x_v\|^2 = d_{uv}^2 \quad (8)$$

Computationally: useless
(less than 10 vertices with $K = 3$ using Octave)

Unconstrained Global Optimization

$$\min_x \sum_{\{u,v\} \in E} (\|x_u - x_v\|^2 - d_{uv}^2)^2 \quad (9)$$

Globally optimal obj. fun. value of (9) is 0 iff x solves (8)

Computational experiments in [Liberti et al., 2006]:

- ▶ GO solvers from 10 years ago
- ▶ randomly generated protein data: ≤ 50 atoms
- ▶ cubic crystallographic grids: ≤ 64 atoms

Constrained global optimization

- ▶ $\min_x \sum_{\{u,v\} \in E} |\|x_u - x_v\|^2 - d_{uv}^2|$ exactly reformulates (8)
- ▶ Relax objective f to concave part, remove constant term, rewrite $\min -f$ as $\max f$
- ▶ Reformulate convex part of obj. fun. to convex constraints
- ▶ *Exact reformulation*

$$\begin{aligned} \max_x & \quad \sum_{\{u,v\} \in E} \|x_u - x_v\|^2 \\ \forall \{u,v\} \in E & \quad \|x_u - x_v\|^2 \leq d_{uv}^2 \end{aligned} \quad \left. \right\} \quad (10)$$

Theorem (Activity)

At a glob. opt. x^ of a YES instance, all constraints of (10) are active*

Linearization

$$\Rightarrow \quad \forall \{i, j\} \in E \quad \|x_i\|_2^2 + \|x_j\|_2^2 - 2x_i \cdot x_j = d_{ij}^2$$

$$\Rightarrow \begin{cases} \forall \{i, j\} \in E & X_{ii} + X_{jj} - 2X_{ij} = d_{ij}^2 \\ & X = x x^\top \end{cases}$$

Relaxation

$$\begin{aligned} X &= x x^\top \\ \Rightarrow \quad X - x x^\top &= 0 \end{aligned}$$

$$(\text{relax}) \quad \Rightarrow \quad X - x x^\top \succeq 0$$

$$\text{Schur}(X, x) = \begin{pmatrix} I_K & x^\top \\ x & X \end{pmatrix} \succeq 0$$

If x does not appear elsewhere \Rightarrow get rid of it (e.g. choose $x = 0$):

replace $\text{Schur}(X, x) \succeq 0$ by $X \succeq 0$

SDP relaxation

$$\begin{aligned} & \min F \bullet X \\ \forall \{i, j\} \in E \quad & X_{ii} + X_{jj} - 2X_{ij} = d_{ij}^2 \\ & X \succeq 0 \end{aligned}$$

How do we choose F ?

Some possible objective functions

- ▶ For protein conformation:

$$\max \sum_{\{i,j\} \in E} (X_{ii} + X_{jj} - 2X_{ij})$$

with = changed to \leq in constraints (or min and \geq)
“*push-and-pull*” the realization

- ▶ [Ye, 2003], application to wireless sensors localization

$$\min \text{Tr}(X)$$

improve covariance estimator accuracy

- ▶ *How about “just random”?*

How do you choose?

for want of some better criterion...

TEST!

- ▶ Download protein files from Protein Data Bank (PDB)
they contain atom realizations
- ▶ Mimick a Nuclear Magnetic Resonance experiment
Keep only pairwise distances < 5.5
- ▶ Try and reconstruct the protein shape from those weighted graphs
- ▶ Quality evaluation of results:
 - ▶ $\text{LDE}(x) = \max_{\{i,j\} \in E} | \|x_i - x_j\| - d_{ij} |$
 - ▶ $\text{MDE}(x) = \frac{1}{|E|} \sum_{\{i,j\} \in E} | \|x_i - x_j\| - d_{ij} |$

Objective function tests

SDP solved with Mosek

SDP + PCA

Name	Instance		LDE			MDE			CPU		
	V	E	PP	Ye	Rnd	PP	Ye	Rnd	PP	Ye	Rnd
C0700odd.1	15	39	3.31	4.57	4.44	1.92	2.52	2.50	0.13	0.07	0.08
C0700odd.C	36	242	10.61	4.85	4.85	3.02	3.02	3.02	0.69	0.43	0.44
C0700.odd.G	36	308	4.57	4.77	4.77	2.41	2.84	2.84	0.86	0.54	0.54
C0150alter.1	37	335	4.66	4.88	4.86	2.52	3.00	3.00	0.97	0.59	0.58
C0080create.1	60	681	7.17	4.86	4.86	3.08	3.19	3.19	2.48	1.46	1.46
tiny	37	335	4.66	4.88	4.88	2.52	3.00	3.00	0.97	0.60	0.60
1guu-1	150	959	10.20	4.93	4.93	3.43	3.43	3.43	9.23	5.68	5.70

SDP + PCA + NLP

Name	Instance		LDE			MDE			CPU		
	V	E	PP	Ye	Rnd	PP	Ye	Rnd	PP	Ye	Rnd
1b03	89	456	0.00	0.00	0.00	0.00	0.00	0.00	8.69	6.28	9.91
1crn	138	846	0.81	0.81	0.81	0.07	0.07	0.07	33.33	31.32	44.48
1guu-1	150	959	0.97	4.93	0.92	0.10	3.43	0.08	56.45	7.89	65.33

Choice

- ▶ *Ye* very fast but often imprecise
- ▶ *Random* good but nondeterministic
- ▶ *Push-and-Pull* relaxes $X_{ii} + X_{jj} - 2X_{ij} = d_{ij}^2$ to $X_{ii} + X_{jj} - 2X_{ij} \geq d_{ij}^2$, **feasibility easier to satisfy**
...will be useful later on

Focus on Push-and-Pull objective

When SDP solvers hit their size limit

- ▶ **SDP solver: technological bottleneck**
- ▶ How can we best use an LP solver?
- ▶ Diagonally Dominant (DD) matrices are PSD
- ▶ Not *vice versa*: inner approximate PSD cone $Y \succeq 0$
- ▶ *Idea by A.A. Ahmadi [Ahmadi & Hall 2015]*

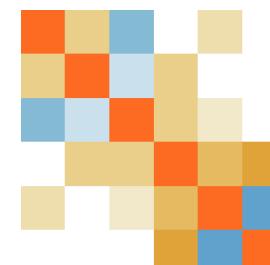
Diagonally dominant matrices

$n \times n$ matrix X is DD if

$$\forall i \leq n \quad X_{ii} \geq \sum_{j \neq i} |X_{ij}|.$$

E.g.

$$\begin{pmatrix} 1 & 0.1 & -0.2 & 0 & 0.04 & 0 \\ 0.1 & 1 & -0.05 & 0.1 & 0 & 0 \\ -0.2 & -0.05 & 1 & 0.1 & 0.01 & 0 \\ 0 & 0.1 & 0.1 & 1 & 0.2 & 0.3 \\ 0.04 & 0 & 0.01 & 0.2 & 1 & -0.3 \\ 0 & 0 & 0 & 0.3 & -0.3 & 1 \end{pmatrix}$$



DD Linearization

$$\forall i \leq n \quad X_{ii} \geq \sum_{j \neq i} |X_{ij}| \quad (*)$$

- ▶ introduce “sandwiching” variable T
- ▶ write $|X|$ as T
- ▶ add constraints $-T \leq X \leq T$
- ▶ by \geq constraint sense, write $(*)$ as

$$X_{ii} \geq \sum_{j \neq i} T_{ij}$$

DD Programming (DDP)

$$\left. \begin{array}{l} \forall \{i,j\} \in E \quad X_{ii} + X_{jj} - 2X_{ij} = d_{ij}^2 \\ X \text{ is DD} \end{array} \right\}$$

$$\Rightarrow \left\{ \begin{array}{l} \forall \{i,j\} \in E \quad X_{ii} + X_{jj} - 2X_{ij} = d_{ij}^2 \\ \forall i \leq n+K \quad \sum_{\substack{j \leq n+K \\ j \neq i}} T_{ij} \leq X_{ii} \\ -T \leq X \leq T \end{array} \right.$$

DDP formulation for the DGP

$$\left. \begin{array}{llll} \min & \sum_{\{i,j\} \in E} (X_{ii} + X_{jj} - 2X_{ij}) \\ \forall \{i,j\} \in E & X_{ii} + X_{jj} - 2X_{ij} & \geq & d_{ij}^2 \\ \forall i \leq n+K & \sum_{\substack{j \leq n+K \\ j \neq i}} T_{ij} & \leq & X_{ii} \\ & -T & \leq & X & \leq & T \\ & & T & \geq & 0 \end{array} \right\}$$

SDP vs. DDP: tests

Using “push-and-pull” objective in SDP
SDP solved with Mosek, DDP with CPLEX

Instance	SDP + PCA			DDP			
	SDP	LDE	MDE	CPU modl/soln	LDE	MDE	CPU modl/soln
C0700odd.1		0.79	0.34	0.06/0.12	0.38	0.30	0.15/0.15
C0700.odd.G		2.38	0.89	0.57/1.16	1.86	0.58	1.11/0.95
C0150alter.1		1.48	0.45	0.73/1.33	1.54	0.55	1.23/1.04
C0080create.1		2.49	0.82	1.63/7.86	0.98	0.67	3.39/4.07
1guu-1		0.50	0.15	6.67/684.89	1.00	0.85	37.74/153.17

Concentration of measure

From [Barvinok, 1997]

The value of a “well behaved” function at a random point of a “big” probability space X is “very close” to the mean value of the function.

and

In a sense, measure concentration can be considered as an extension of the law of large numbers.

Concentration of measure

Given Lipschitz function $f : X \rightarrow \mathbb{R}$ s.t.

$$\forall x, y \in X \quad |f(x) - f(y)| \leq L\|x - y\|_2$$

for some $L \geq 0$, there is *concentration of measure* if \exists constants c, C s.t.

$$\forall \varepsilon > 0 \quad \mathsf{P}_x(|f(x) - \mathsf{E}(f)| > \varepsilon) \leq c e^{-C\varepsilon^2/L^2}$$

\equiv “*discrepancy from mean is unlikely*”

Barvinok's theorem

Consider:

- ▶ for each $k \leq m$, manifolds $\mathcal{X}_k = \{x \in \mathbb{R}^n \mid x^\top Q^k x = a_k\}$
- ▶ a feasibility problem $x \in \bigcap_{k \leq m} \mathcal{X}_k$
- ▶ its SDP relaxation $\forall x \leq m \ (Q^k \bullet X = a_k)$ with soln. \bar{X}

Let $T = \text{factor}(\bar{X})$, $y \sim \mathcal{N}^n(0, 1)$ and $x' = Ty$

Then $\exists c$ and $n_0 \in \mathbb{N}$ s.t. if $n \geq n_0$,

$$\text{Prob} \left(\forall k \leq m \text{ dist}(x', \mathcal{X}_k) \leq c \sqrt{\|\bar{X}\|_2 \ln n} \right) \geq 0.9.$$

IDEA: since x' is “close” to each \mathcal{X}_k , try local descent!

Application to the DGP

- ▶ $\forall \{i, j\} \in E \quad \mathcal{X}_{ij} = \{x \mid \|x_i - x_j\|_2^2 = d_{ij}^2\}$
 - ▶ DGP can be written as $\bigcap_{\{i, j\} \in E} \mathcal{X}_{ij}$
 - ▶ SDP relaxation $X_{ii} + X_{jj} - 2X_{ij} = d_{ij}^2 \wedge X \succeq 0$ with soln. \bar{X}
-

- ▶ Difference with Barvinok: $x \in \mathbb{R}^{Kn}$, $\text{rk}(\bar{X}) \leq K$
- ▶ IDEA: sample $y \sim \mathcal{N}^{nK}(0, \frac{1}{\sqrt{K}})$
- ▶ Thm. Barvinok's theorem works in rank K

The heuristic

1. Solve SDP relaxation of DGP, get soln. \bar{X}
use DDP+LP if SDP+IPM too slow
2. **a.** $T = \text{factor}(\bar{X})$
b. $y \sim \mathcal{N}^{nK}(0, \frac{1}{\sqrt{K}})$
c. $x' = Ty$
3. Use x' as starting point for a local NLP solver on formulation

$$\min_x \sum_{\{i,j\} \in E} (\|x_i - x_j\|^2 - d_{ij}^2)^2$$

and return improved solution x

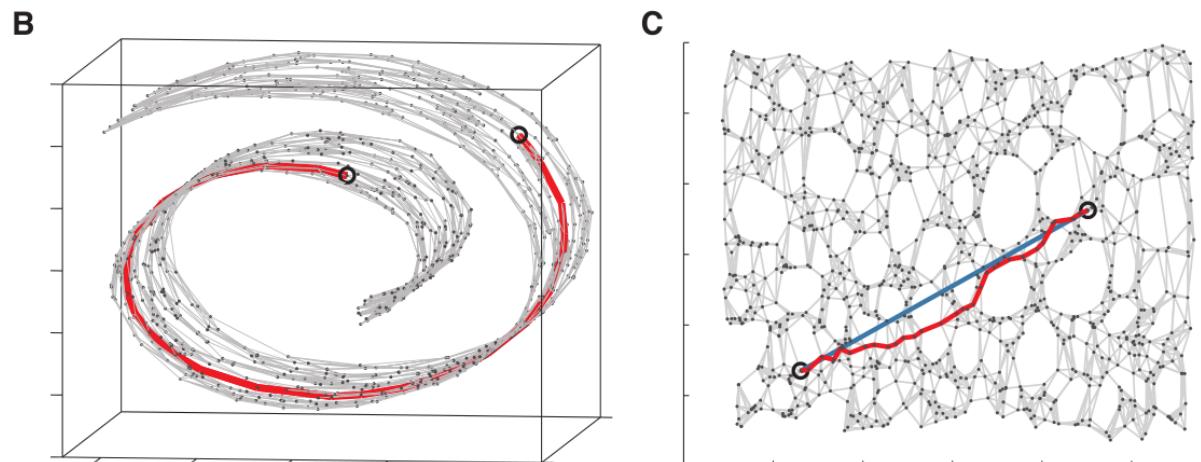
SDP+Barvinok vs. DDP+Barvinok

Instance	SDP			DDP		
	LDE	MDE	CPU	LDE	MDE	CPU
C0700odd.1	0.00	0.00	0.63	0.00	0.00	1.49
C0700.odd.G	0.00	0.00	21.67	0.42	0.01	30.51
C0150alter.1	0.00	0.00	29.30	0.00	0.00	34.13
C0080create.1	0.00	0.00	139.52	0.00	0.00	141.49
1b03	0.18	0.01	132.16	0.38	0.05	101.04
1crn	0.78	0.02	800.67	0.76	0.04	522.60
1guu-1	0.79	0.01	1900.48	0.90	0.04	667.03

Most of the CPU time taken by local NLP solver

Isomap for DG

1. Let D' be the (square) weighted adjacency matrix of G
2. Complete D' to approximate sqEDM \tilde{D}
3. Let $\tilde{B} = -(1/2)J\tilde{D}J$, where $J = I - (1/n)\mathbf{1}\mathbf{1}^\top$
4. Find eigenval/vects Λ, P so $\tilde{B} = P^\top \Lambda P$
5. Keep $\leq K$ largest nonneg. eigenv. of Λ to get $\tilde{\Lambda}$ (MDS/PCA)
6. Let $\tilde{x} = P^\top \sqrt{\tilde{\Lambda}}$



Vary Step 2 to generate Isomap heuristics

Why it works

- ▶ G represented by weighted adjacency matrix D'
- ▶ do not know D , approximate to \tilde{D} not sqEDM
- ▶ \Rightarrow get \tilde{B} , not generally Gram
- ▶ $\leq K$ largest nonnegative eigenvalues
 \Rightarrow “closest PSD matrix” B' to \tilde{B} having rank $\leq K$
- ▶ Factor it to get $\tilde{x} \in \mathbb{R}^{Kn}$

Variants for Step 2

- A. Floyd-Warshall all-shortest-paths algorithm on G
(classic Isomap)
- B. Find a spanning tree (SPT) of G and compute a random realization in $\bar{x} \in \mathbb{R}^K$, use its sqEDM
- C. Solve a push-and-pull SDP relaxation to find a realization $\bar{x} \in \mathbb{R}^n$,
use its sqEDM
- D. Solve an SDP relaxation with Barvinok objective to find $\bar{x} \in \mathbb{R}^r$
(with $r \leq \lfloor (\sqrt{8|E| + 1} - 1)/2 \rfloor$), use its sqEDM
haven't really talked about this, sorry

Post-processing: \tilde{x} as starting point for NLP descent in GO formulation

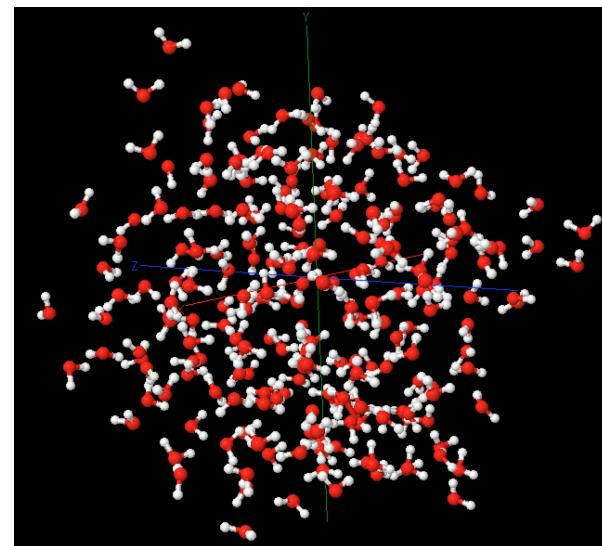
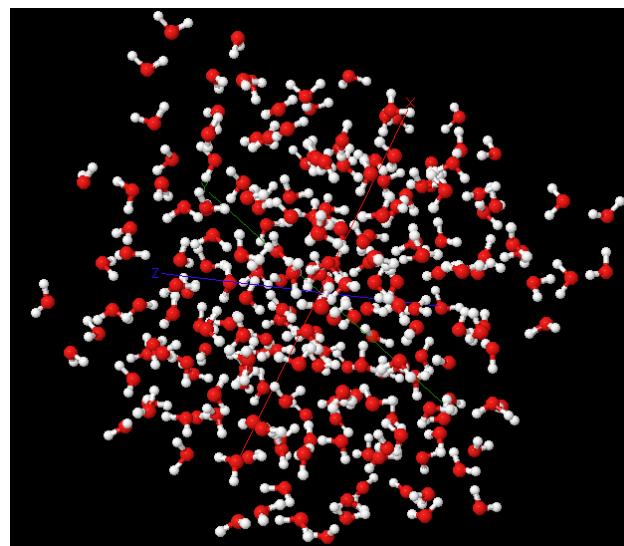
Results

Comparison with dgsol [Moré, Wu 1997]

Instance			Name	n	E	mde					lde					CPU				
Isomap	IsoNLP	SPT	SDP	Barvinok	DGSol	Isomap	IsoNLP	SPT	SDP	Barvinok	DGSol	Isomap	IsoNLP	SPT	SDP	Barvinok	DGSol			
C0700odd.1	15	39	0.585	0.001	0.190	0.068	0.000	0.135	0.989	0.004	0.896	0.389	0.001	0.634	0.002	1.456	1.589	0.906	1.305	1.747
C0700odd.2	15	39	0.599	0.000	0.187	0.086	0.000	0.128	0.985	0.002	0.956	0.389	0.009	1.000	0.003	1.376	1.226	1.002	1.063	0.887
C0700odd.3	15	39	0.599	0.000	0.060	0.086	0.000	0.128	0.985	0.002	0.326	0.389	0.009	1.000	0.003	1.259	1.256	0.861	1.167	0.877
C0700odd.4	15	39	0.599	0.000	0.283	0.086	0.001	0.128	0.985	0.002	2.449	0.389	0.008	1.000	0.003	1.347	1.222	0.976	1.063	1.033
C0700odd.5	15	39	0.599	0.000	0.225	0.086	0.000	0.128	0.985	0.002	0.867	0.389	0.007	1.000	0.003	1.284	1.157	0.987	1.100	0.700
C0700odd.6	15	39	0.599	0.000	0.283	0.086	0.000	0.128	0.985	0.002	1.520	0.389	0.002	1.000	0.002	1.372	1.196	0.998	1.305	0.909
C0700odd.7	15	39	0.585	0.001	0.080	0.068	0.000	0.135	0.989	0.004	0.361	0.389	0.001	0.634	0.003	1.469	1.322	0.894	1.093	1.719
C0700odd.8	15	39	0.585	0.001	0.056	0.068	0.000	0.135	0.989	0.004	0.275	0.389	0.003	0.634	0.003	1.408	1.306	0.692	1.079	1.744
C0700odd.9	15	39	0.585	0.001	0.057	0.068	0.000	0.135	0.989	0.004	0.301	0.389	0.002	0.634	0.002	1.430	1.172	0.791	1.093	1.745
C0700odd.A	15	39	0.585	0.001	0.043	0.068	0.000	0.135	0.989	0.004	0.316	0.389	0.004	0.634	0.002	1.294	1.269	0.722	1.220	1.523
C0700odd.B	15	39	0.585	0.001	0.151	0.068	0.000	0.135	0.989	0.004	1.022	0.389	0.004	0.634	0.002	1.297	1.279	0.871	1.111	1.747
C0700odd.C	15	39	0.835	0.022	0.033	0.039	0.031	0.025	1.012	0.147	0.393	0.211	0.294	0.167	0.004	6.803	6.369	7.371	7.030	7.000
C0700odd.D	36	242	0.835	0.022	0.041	0.039	0.042	0.025	1.012	0.147	0.423	0.211	0.268	0.167	0.006	6.806	6.575	7.422	7.603	7.095
C0700odd.E	36	242	0.835	0.022	0.064	0.039	0.031	0.025	1.012	0.147	0.894	0.211	0.260	0.167	0.006	6.911	6.638	7.365	6.979	7.008
C0700odd.F	36	242	0.599	0.000	0.047	0.086	0.000	0.128	0.985	0.002	0.308	0.389	0.005	1.000	0.002	1.299	1.310	1.008	1.100	1.040
C0150alter.1	37	335	0.786	0.058	0.066	0.014	0.015	0.010	0.992	0.571	0.693	0.256	0.285	0.253	0.004	9.492	9.456	10.276	10.120	9.272
C0080create.1	60	681	0.887	0.053	0.083	0.024	0.024	0.054	1.967	0.949	0.789	0.511	0.516	0.718	0.012	18.835	19.720	21.247	20.906	19.962
C0080create.2	60	681	0.887	0.053	0.047	0.024	0.024	0.054	1.967	0.949	0.585	0.511	0.512	0.718	0.008	18.791	20.009	21.728	20.885	19.740
C0020pdb	107	999	0.939	0.110	0.119	0.059	0.060	0.103	1.242	1.113	1.349	1.082	1.138	0.798	0.035	29.024	27.772	35.273	35.486	32.479
1guu	150	955	0.986	0.068	0.069	0.057	0.057	0.061	0.999	0.854	0.830	0.735	0.751	0.768	0.048	30.869	28.784	41.488	41.852	37.848
1guu-1	150	959	0.986	0.061	0.063	0.058	0.057	0.060	1.000	0.711	0.855	0.805	0.829	0.778	0.053	31.322	31.442	42.308	41.590	37.218
1guu-4000	150	968	0.974	0.081	0.080	0.072	0.065	0.079	1.000	0.901	0.728	0.760	0.961	0.826	0.050	30.352	29.856	42.330	39.832	42.015
C0030pk1	198	3247	0.961	0.112	0.160	0.076	0.077	0.137	1.197	1.354	2.230	1.995	2.054	1.401	0.091	105.175	104.775	149.192	146.360	111.859
1PPT	302	3102	0.984	0.121	0.129	0.128	0.129	0.123	1.000	1.519	1.219	1.944	1.956	1.224	0.356	112.448	110.345	185.815	187.182	118.681
100d	488	5741	0.987	0.146	0.146	0.155	0.157	0.137	1.000	1.577	1.397	1.764	1.749	1.358	0.828	229.809	213.136	659.638	659.280	233.115
GeoMean			0.74	0.00	0.09	0.06	0.00	0.08	1.07	0.04	0.73	0.50	0.06	0.66	0.01	6.30	6.04	5.93	6.63	6.30
Avg			0.76	0.04	0.11	0.07	0.03	0.10	1.09	0.44	0.88	0.63	0.47	0.77	0.06	26.12	25.21	49.69	49.55	27.96
StDev			0.17	0.05	0.07	0.03	0.04	0.04	0.27	0.55	0.57	0.52	0.65	0.34	0.18	51.69	48.82	135.08	134.97	53.26

Large instances

Name	Instance		mde		lde		CPU	
	V	E	IsoNLP	dgsol	IsoNLP	dgsol	IsoNLP	dgsol
water	648	11939	0.005	0.15	0.557	0.81	26.98	15.16
3a11	678	17417	0.036	0.007	0.884	0.810	170.91	210.25
1hpv	1629	18512	0.074	0.078	0.936	0.932	374.01	60.28
i12	2084	45251	0.012	0.035	0.910	0.932	465.10	139.77
1tii	5684	69800	0.078	0.077	0.950	0.897	7400.48	454.375



THE END