

Control Flow Structures of Concurrent Programs are Higher Dimensional Mathematical Objects

Emmanuel Haucourt

Wednesday 13th April 2016

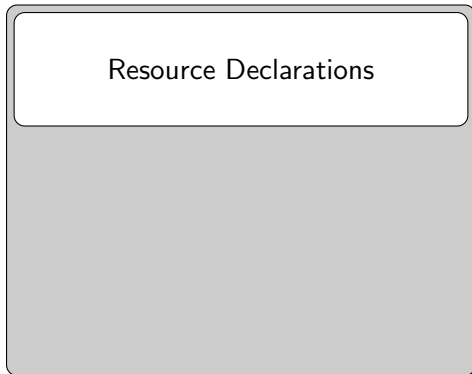
A Toy Language

from Dijkstra's "Cooperating Sequential Processes" paper



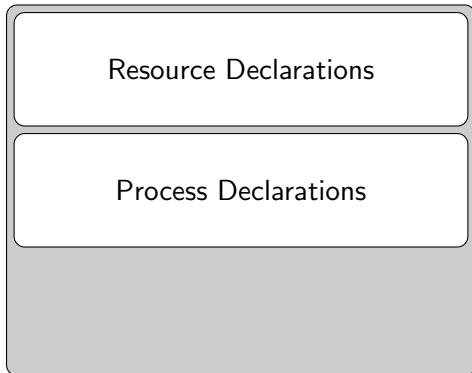
A Toy Language

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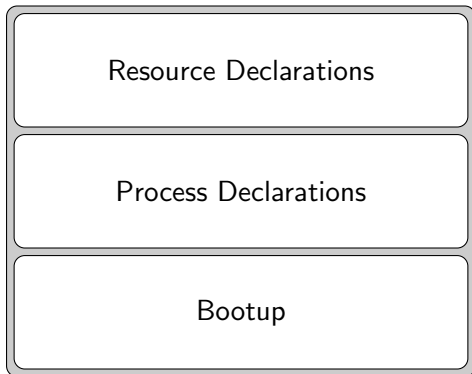
A Toy Language

from Dijkstra's "Cooperating Sequential Processes" paper



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A Toy Language

Resource Declaration

A Toy Language

Resource Declaration

- sem: $\langle int \rangle \langle set\ of\ identifiers \rangle$

A Toy Language

Resource Declaration

- sem: $\langle int \rangle \langle set\ of\ identifiers \rangle$
- sync: $\langle int \rangle \langle set\ of\ identifiers \rangle$

A Toy Language

Resource Declaration

- sem: $\langle int \rangle \langle set\ of\ identifiers \rangle$
- sync: $\langle int \rangle \langle set\ of\ identifiers \rangle$
- var: $\langle identifier \rangle = \langle constant \rangle$

A Toy Language

The Hasse / Syracuse algorithm

```
var:  x = 7
```

```
proc:
```

```
  p = ()+[x=1]+C(q)
```

```
proc:
```

```
  q = (x:=x/2 ; C(p))+[x % 2 = 0]+  
      (x:=3*x+1; C(p))
```

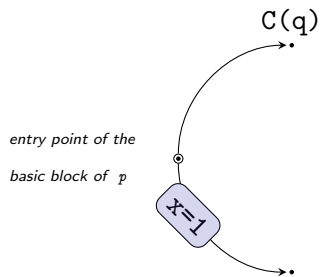
```
init:  p
```

Building the Control Flow Graph

of the Hasse-Syracuse algorithm

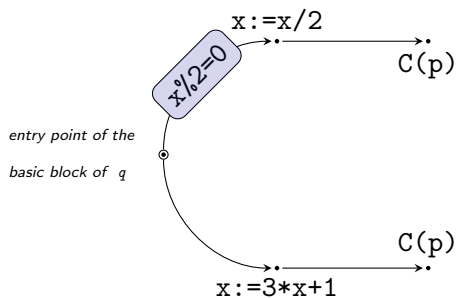
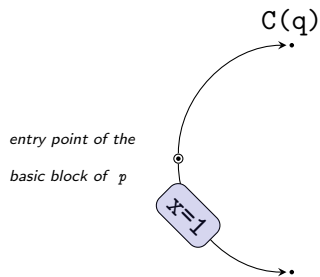
Building the Control Flow Graph

of the Hasse-Syracuse algorithm



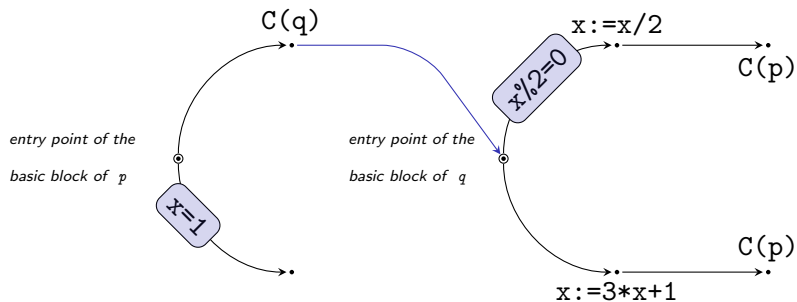
Building the Control Flow Graph

of the Hasse-Syracuse algorithm



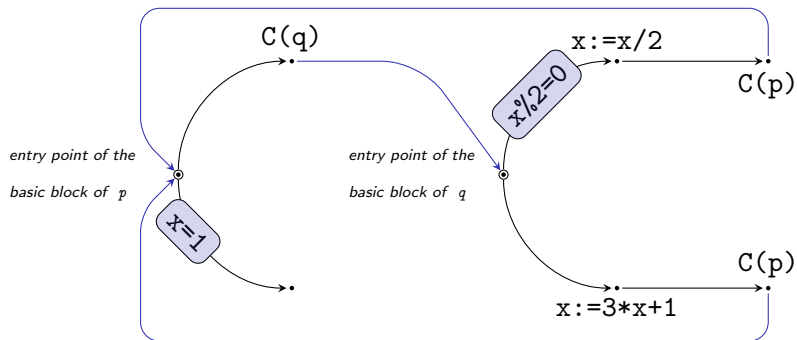
Building the Control Flow Graph

of the Hasse-Syracuse algorithm



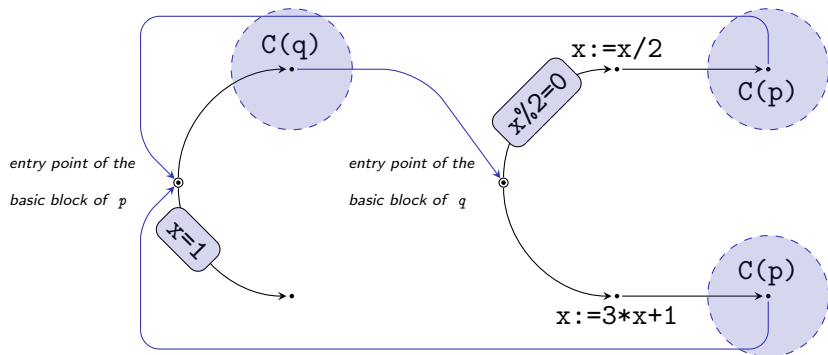
Building the Control Flow Graph

of the Hasse-Syracuse algorithm



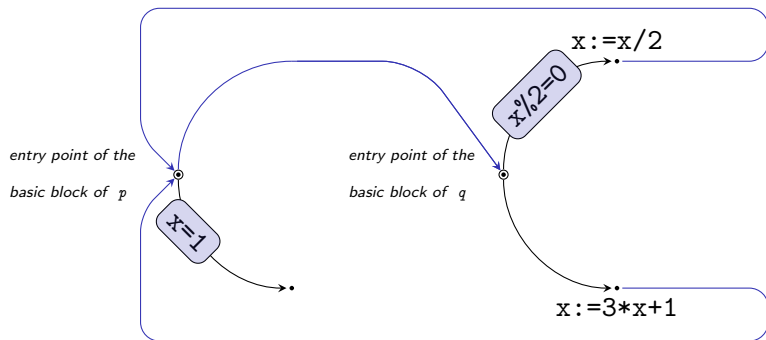
Building the Control Flow Graph

of the Hasse-Syracuse algorithm



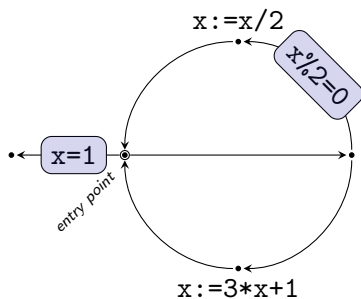
Building the Control Flow Graph

of the Hasse-Syracuse algorithm



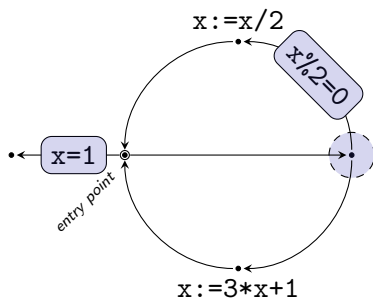
Reducing the Control Flow Graph

of the Hasse-Syracuse algorithm



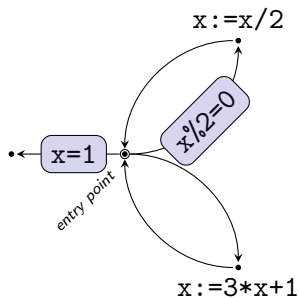
Reducing the Control Flow Graph

of the Hasse-Syracuse algorithm



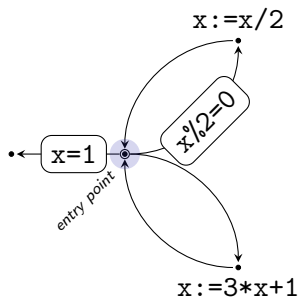
Reducing the Control Flow Graph

of the Hasse-Syracuse algorithm



An Execution Trace

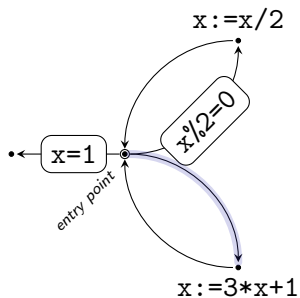
on a control flow graph



the current value of x is 7

An Execution Trace

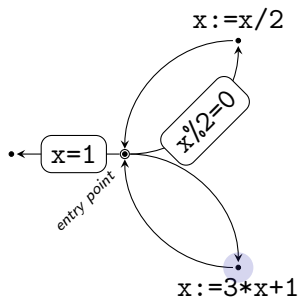
on a control flow graph



the current value of x is 7

An Execution Trace

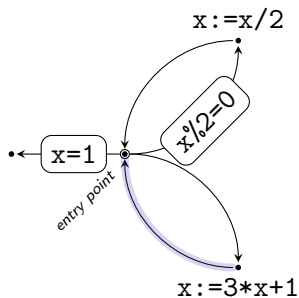
on a control flow graph



the current value of x is 22

An Execution Trace

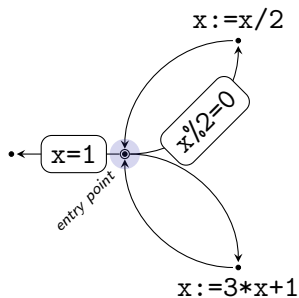
on a control flow graph



the current value of x is 22

An Execution Trace

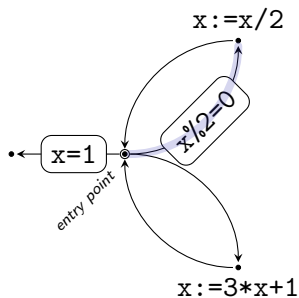
on a control flow graph



the current value of x is 22

An Execution Trace

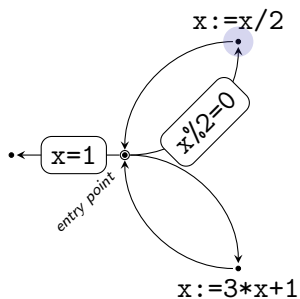
on a control flow graph



the current value of x is 22

An Execution Trace

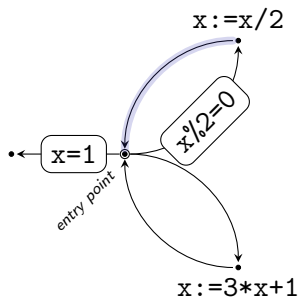
on a control flow graph



the current value of x is 11

An Execution Trace

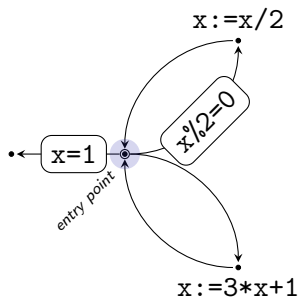
on a control flow graph



the current value of x is 11

An Execution Trace

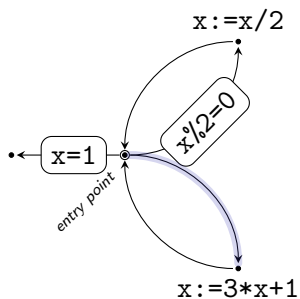
on a control flow graph



the current value of x is 11

An Execution Trace

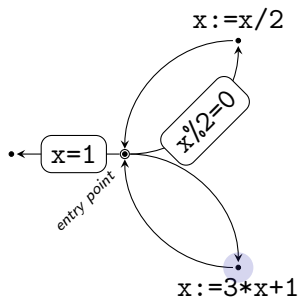
on a control flow graph



the current value of x is 11

An Execution Trace

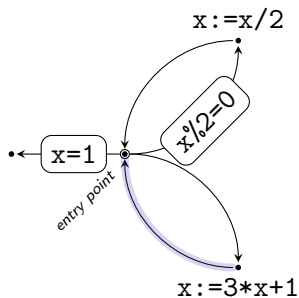
on a control flow graph



the current value of x is 34

An Execution Trace

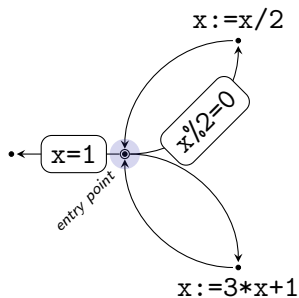
on a control flow graph



the current value of x is 34

An Execution Trace

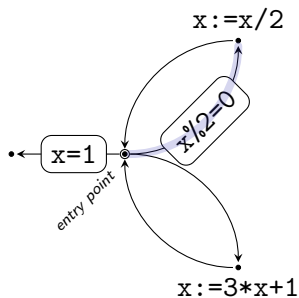
on a control flow graph



the current value of x is 34

An Execution Trace

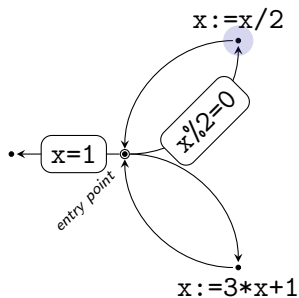
on a control flow graph



the current value of x is 34

An Execution Trace

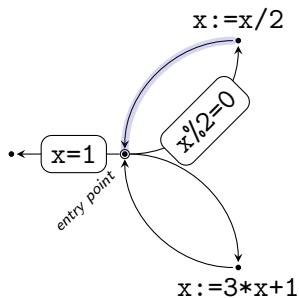
on a control flow graph



the current value of x is 17

An Execution Trace

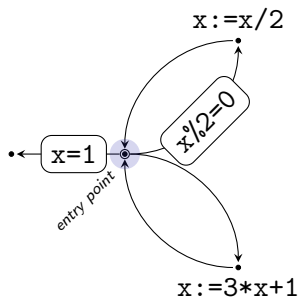
on a control flow graph



the current value of x is 17

An Execution Trace

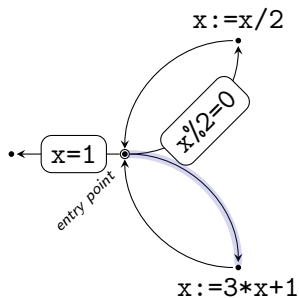
on a control flow graph



the current value of x is 17

An Execution Trace

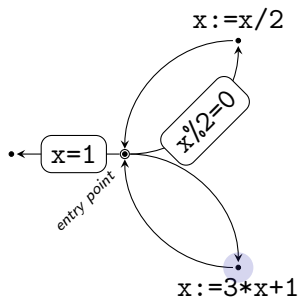
on a control flow graph



the current value of x is 17

An Execution Trace

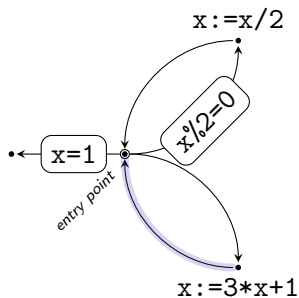
on a control flow graph



the current value of x is 52

An Execution Trace

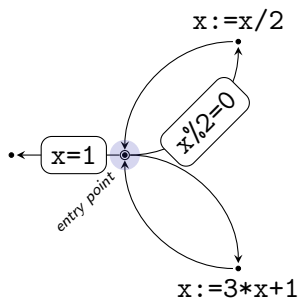
on a control flow graph



the current value of x is 52

An Execution Trace

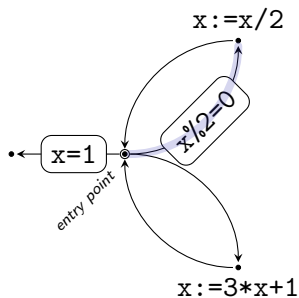
on a control flow graph



the current value of x is 52

An Execution Trace

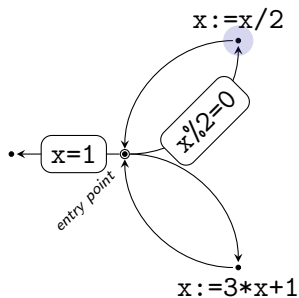
on a control flow graph



the current value of x is 52

An Execution Trace

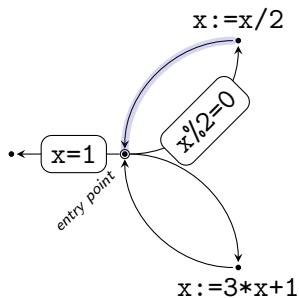
on a control flow graph



the current value of x is 26

An Execution Trace

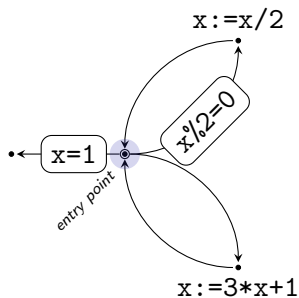
on a control flow graph



the current value of x is 26

An Execution Trace

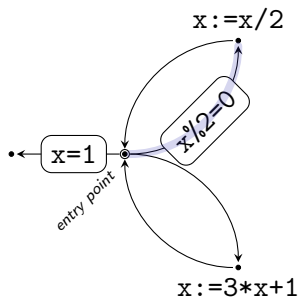
on a control flow graph



the current value of x is 26

An Execution Trace

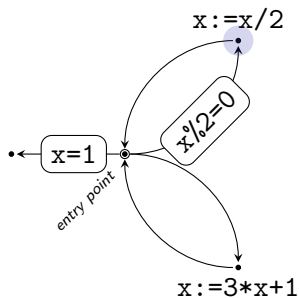
on a control flow graph



the current value of x is 26

An Execution Trace

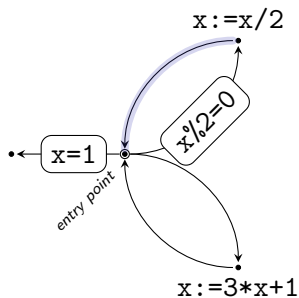
on a control flow graph



the current value of x is 13

An Execution Trace

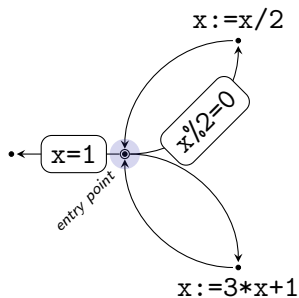
on a control flow graph



the current value of x is 13

An Execution Trace

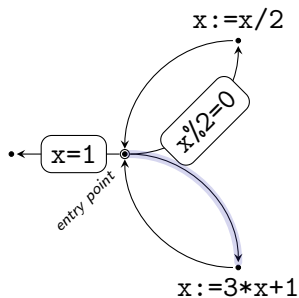
on a control flow graph



the current value of x is 13

An Execution Trace

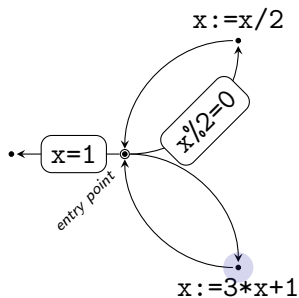
on a control flow graph



the current value of x is 13

An Execution Trace

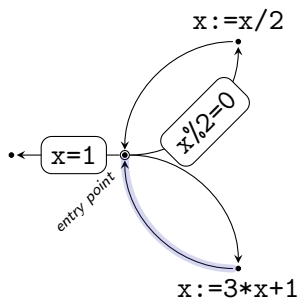
on a control flow graph



the current value of x is 40

An Execution Trace

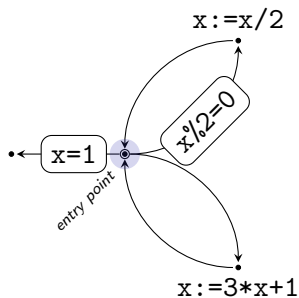
on a control flow graph



the current value of x is 40

An Execution Trace

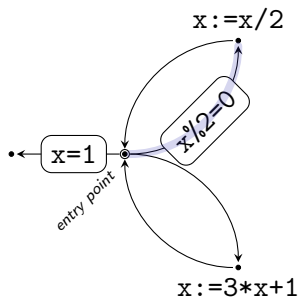
on a control flow graph



the current value of x is 40

An Execution Trace

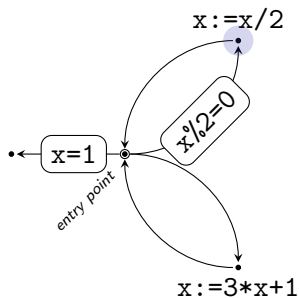
on a control flow graph



the current value of x is 40

An Execution Trace

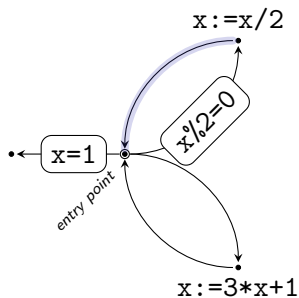
on a control flow graph



the current value of x is 20

An Execution Trace

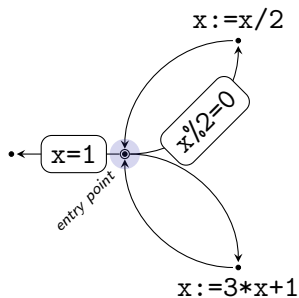
on a control flow graph



the current value of x is 20

An Execution Trace

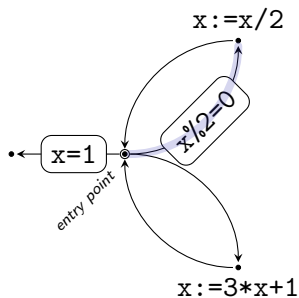
on a control flow graph



the current value of x is 20

An Execution Trace

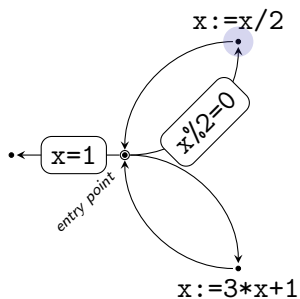
on a control flow graph



the current value of x is 20

An Execution Trace

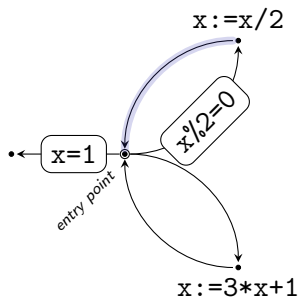
on a control flow graph



the current value of x is 10

An Execution Trace

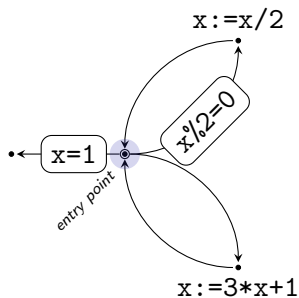
on a control flow graph



the current value of x is 10

An Execution Trace

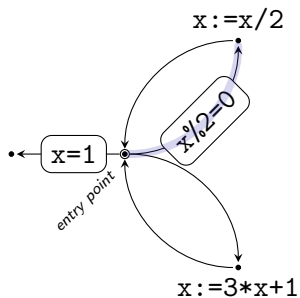
on a control flow graph



the current value of x is 10

An Execution Trace

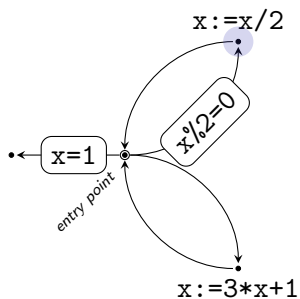
on a control flow graph



the current value of x is 10

An Execution Trace

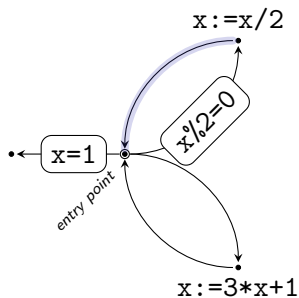
on a control flow graph



the current value of x is 5

An Execution Trace

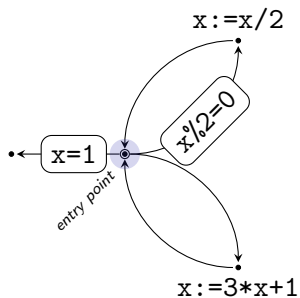
on a control flow graph



the current value of x is 5

An Execution Trace

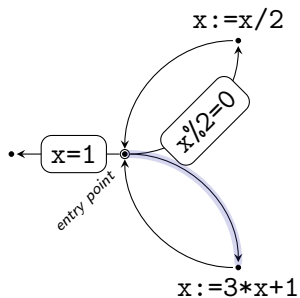
on a control flow graph



the current value of x is 5

An Execution Trace

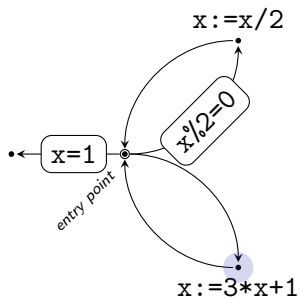
on a control flow graph



the current value of x is 5

An Execution Trace

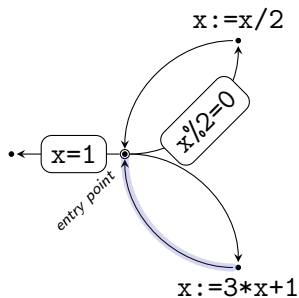
on a control flow graph



the current value of x is 16

An Execution Trace

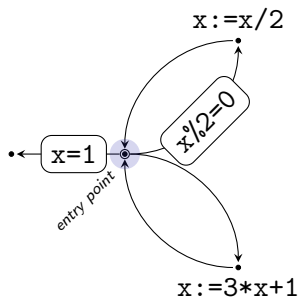
on a control flow graph



the current value of x is 16

An Execution Trace

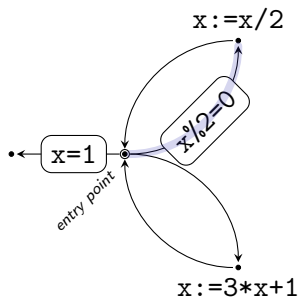
on a control flow graph



the current value of x is 16

An Execution Trace

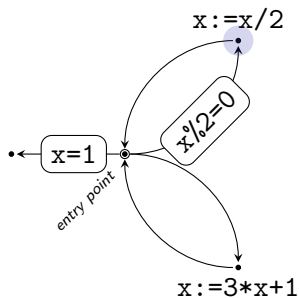
on a control flow graph



the current value of x is 16

An Execution Trace

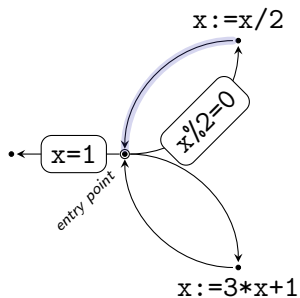
on a control flow graph



the current value of x is 8

An Execution Trace

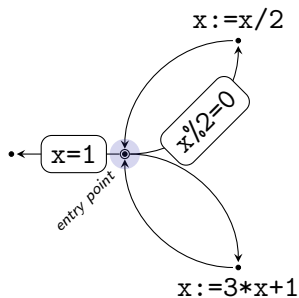
on a control flow graph



the current value of x is 8

An Execution Trace

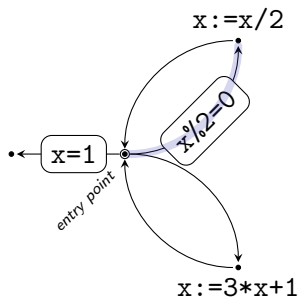
on a control flow graph



the current value of x is 8

An Execution Trace

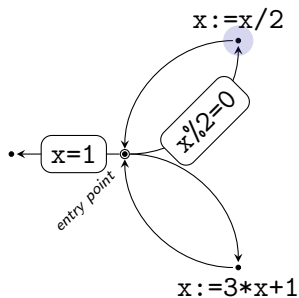
on a control flow graph



the current value of x is 8

An Execution Trace

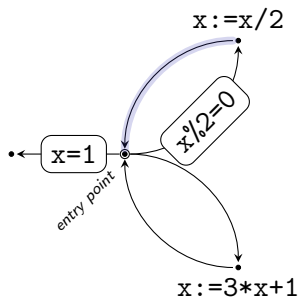
on a control flow graph



the current value of x is 4

An Execution Trace

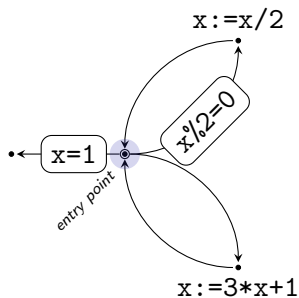
on a control flow graph



the current value of x is 4

An Execution Trace

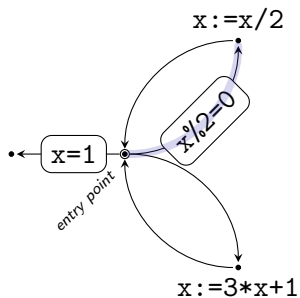
on a control flow graph



the current value of x is 4

An Execution Trace

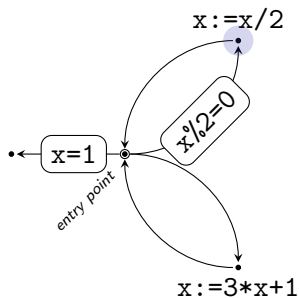
on a control flow graph



the current value of x is 4

An Execution Trace

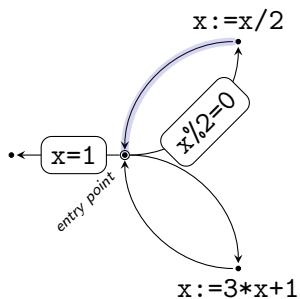
on a control flow graph



the current value of x is 2

An Execution Trace

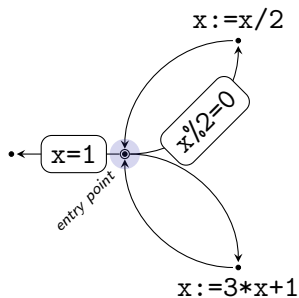
on a control flow graph



the current value of x is 2

An Execution Trace

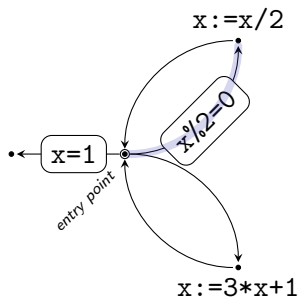
on a control flow graph



the current value of x is 2

An Execution Trace

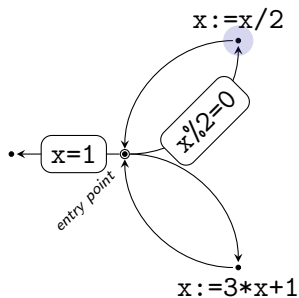
on a control flow graph



the current value of x is 2

An Execution Trace

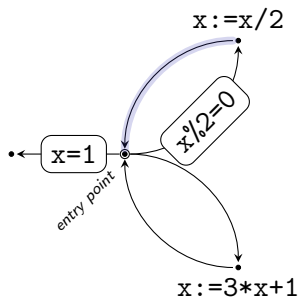
on a control flow graph



the current value of x is 1

An Execution Trace

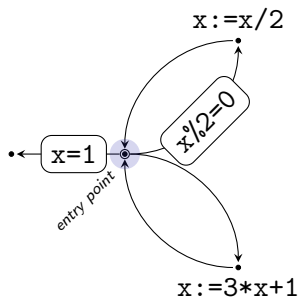
on a control flow graph



the current value of x is 1

An Execution Trace

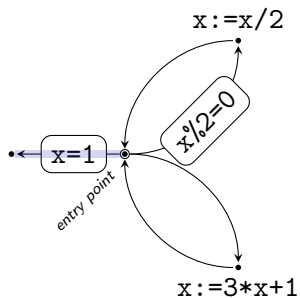
on a control flow graph



the current value of x is 1

An Execution Trace

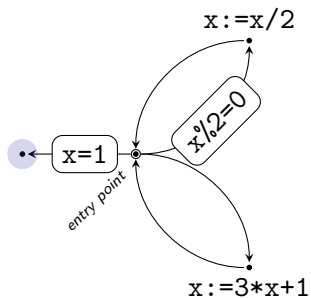
on a control flow graph



the current value of x is 1

An Execution Trace

on a control flow graph



the current value of x is 1

Precubical sets

higher dimensional graphs

Precubical sets

higher dimensional graphs



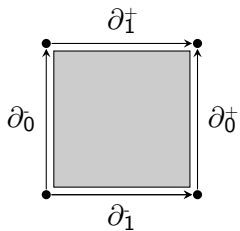
Precubical sets

higher dimensional graphs

$$\partial_0^- \bullet \longrightarrow \bullet \partial_0^+$$

Precubical sets

higher dimensional graphs



Precubical sets

higher dimensional graphs

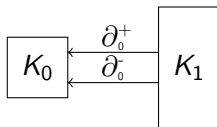
Precubical sets

higher dimensional graphs

$$K_0$$

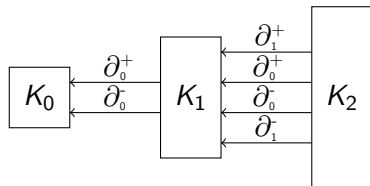
Precubical sets

higher dimensional graphs



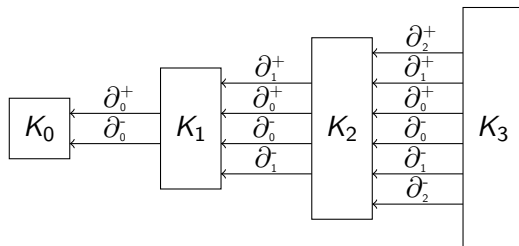
Precubical sets

higher dimensional graphs



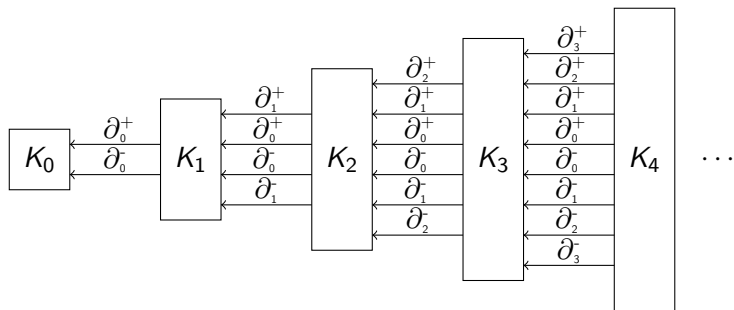
Precubical sets

higher dimensional graphs



Precubical sets

higher dimensional graphs



Tensor product

of precubical sets

Given precubical sets K and K' of dimension p and q , the set of d -cubes for $0 \leq d \leq p + q$

$$(K \otimes K')_d = \bigsqcup_{i+j=d} K_i \times K'_j$$

For $x \otimes y \in K_i \times K'_j$ with $i + j = d$ the k^{th} face map, with $0 \leq k < d$, is given by

$$\partial_k^\pm(x \otimes y) = \begin{cases} \partial_k^\pm(x) \otimes y & \text{if } 0 \leq k < i \\ x \otimes \partial_{k-p}^\pm(y) & \text{if } i \leq k < d \end{cases}$$

A Toy Language

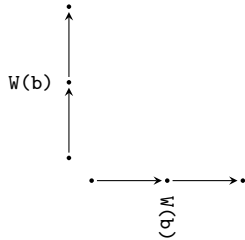
Synchronization: the $W(_)$ instruction

```
sync:  1 b
```

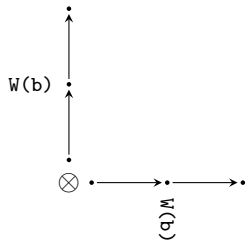
```
proc:  p = W(b)
```

```
init:  2p
```

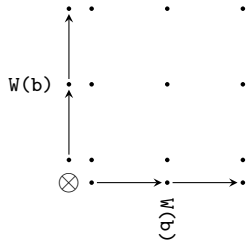
Tensor product of control flow graphs



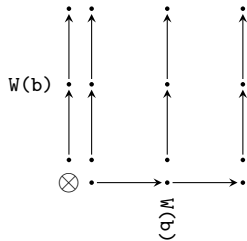
Tensor product of control flow graphs



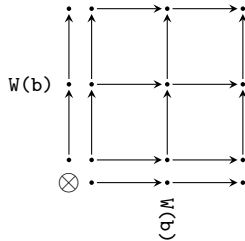
Tensor product of control flow graphs



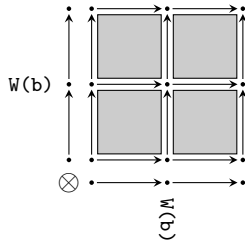
Tensor product of control flow graphs



Tensor product of control flow graphs

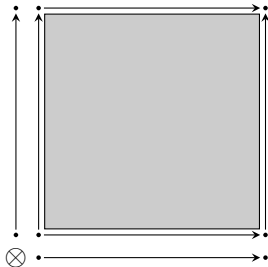


Tensor product of control flow graphs



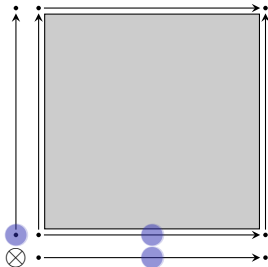
Discrete paths

are “continuous”



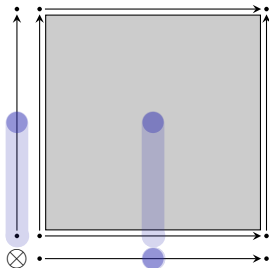
Discrete paths

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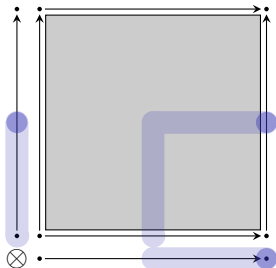
Discrete paths

are “continuous”



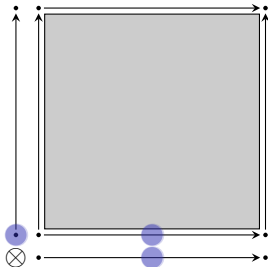
Discrete paths

are “continuous”



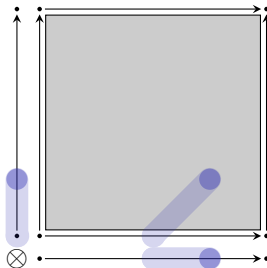
Discrete paths

are “continuous”



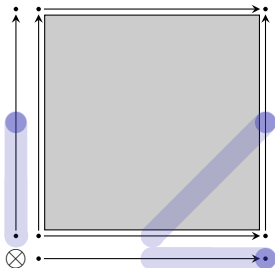
Discrete paths

are “continuous”



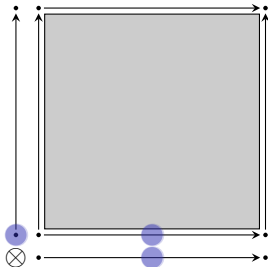
Discrete paths

are “continuous”



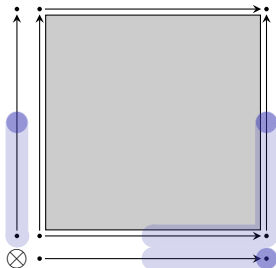
Discrete paths

are “continuous”



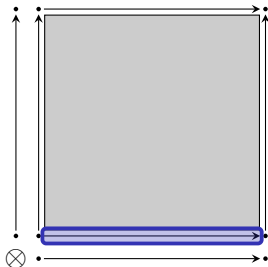
Discrete paths

are “continuous”



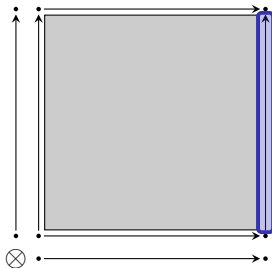
Discrete paths

are “continuous”



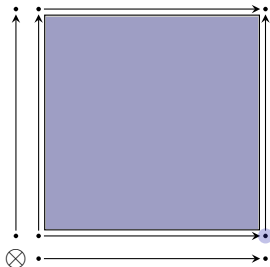
Discrete paths

are “continuous”



Discrete paths

are “continuous”



Discrete path on a model of dimension N

A sequence of points p_0, \dots, p_K s.t. for all $k \in \{1, \dots, K\}$ one has

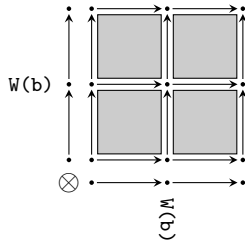
for all $n \in \{1, \dots, N\}$ $\partial^+ p_n(k-1) = p_n(k)$ or $p_n(k) = p_n(k-1)$

or

for all $n \in \{1, \dots, N\}$ $p_n(k-1) = \partial^- p_n(k)$ or $p_n(k) = p_n(k-1)$

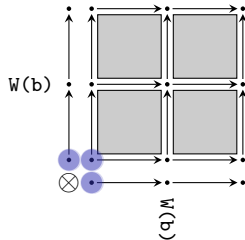
Concurrent execution trace

sync: 1 b



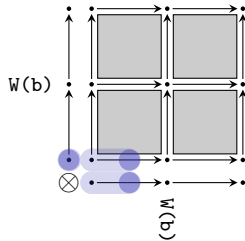
Concurrent execution trace

sync: 1 b



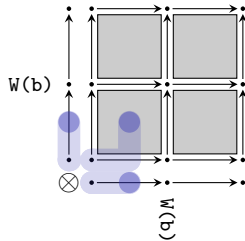
Concurrent execution trace

sync: 1 b



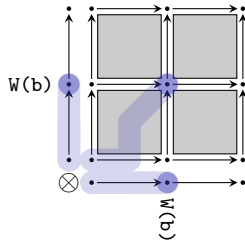
Concurrent execution trace

sync: 1 b



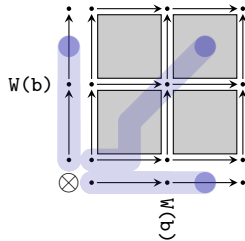
Concurrent execution trace

sync: 1 b



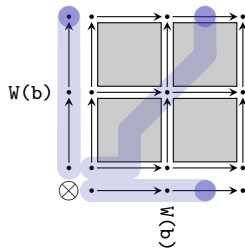
Concurrent execution trace

sync: 1 b



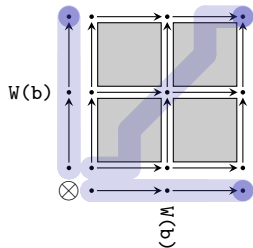
Concurrent execution trace

sync: 1 b



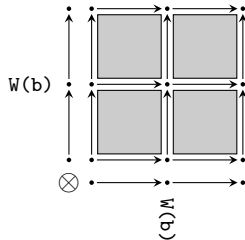
Concurrent execution trace

sync: 1 b



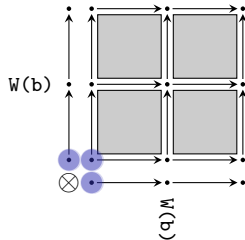
Not admissible concurrent execution trace

sync: 1 b



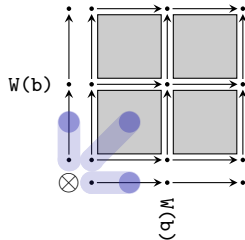
Not admissible concurrent execution trace

sync: 1 b



Not admissible concurrent execution trace

sync: 1 b



Forbidden points

due to synchronization

Each point $p = (p_1, \dots, p_d)$ such that

$$0 < \text{card}\{k \in \{1, \dots, d\} \mid \text{label}(p_k) = W(\mathbf{b})\} \leq \text{arity}(\mathbf{b})$$

is forbidden.

A Toy Language

conflicting assignments

```
var:  x = 0
```

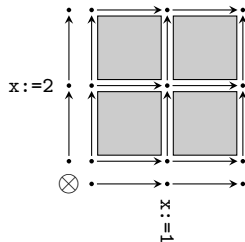
```
proc: p = (x := 1)
```

```
proc: q = (x := 2)
```

```
init: p q
```

Not admissible execution trace

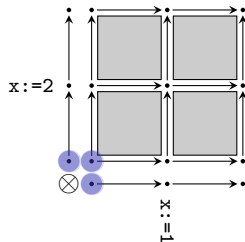
due to race condition



the value of x is 0

Not admissible execution trace

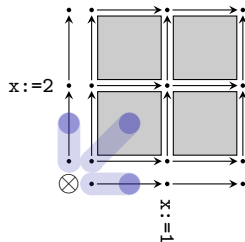
due to race condition



the value of x is 0

Not admissible execution trace

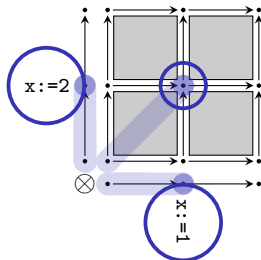
due to race condition



the value of x is 0

Not admissible execution trace

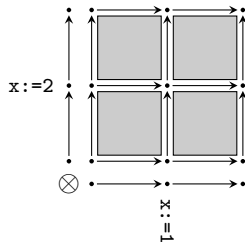
due to race condition



the value of x is ?

Admissible execution trace

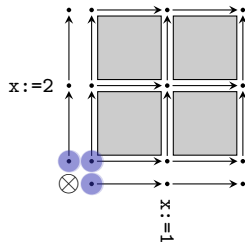
that however meets a forbidden point



the value of x is 0

Admissible execution trace

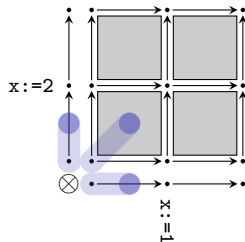
that however meets a forbidden point



the value of x is 0

Admissible execution trace

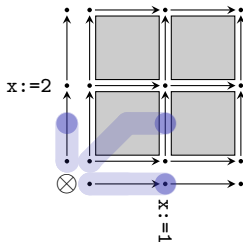
that however meets a forbidden point



the value of x is 0

Admissible execution trace

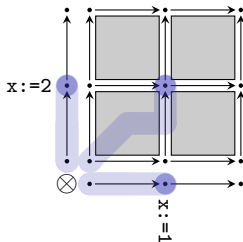
that however meets a forbidden point



the value of x is 1

Admissible execution trace

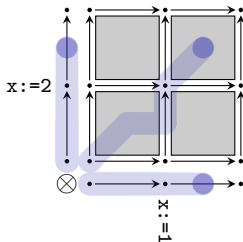
that however meets a forbidden point



the value of x is 2

Admissible execution trace

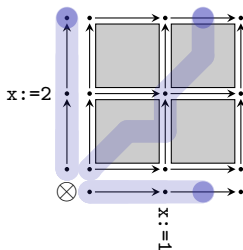
that however meets a forbidden point



the value of x is 2

Admissible execution trace

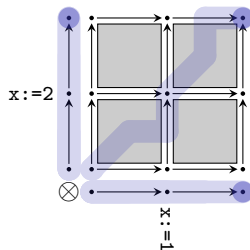
that however meets a forbidden point



the value of x is 2

Admissible execution trace

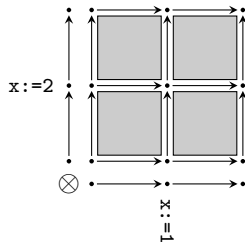
that however meets a forbidden point



the value of x is 2

Admissible execution trace

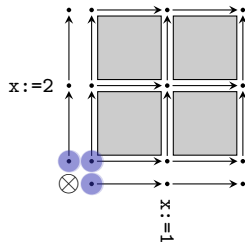
avoiding forbidden points



the value of x is 0

Admissible execution trace

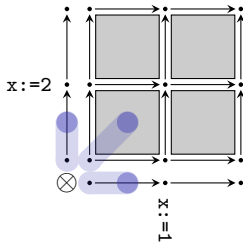
avoiding forbidden points



the value of x is 0

Admissible execution trace

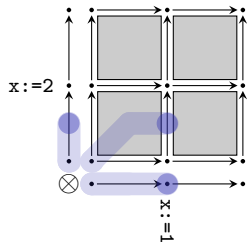
avoiding forbidden points



the value of x is 0

Admissible execution trace

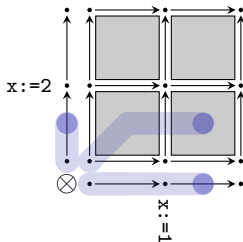
avoiding forbidden points



the value of x is 1

Admissible execution trace

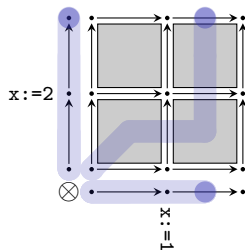
avoiding forbidden points



the value of x is 1

Admissible execution trace

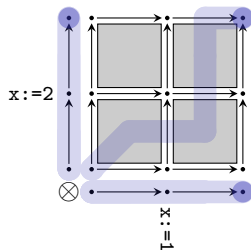
avoiding forbidden points



the value of x is 2

Admissible execution trace

avoiding forbidden points



the value of x is 2

Forbidden points

due to race conditions

A point $p = (p_1, \dots, p_d)$ is a **race condition** when there exist $i \neq j$ such that

- both $\lambda_i(p_i)$ and $\lambda_j(p_j)$ are assignments trying to alter the same variable or
- $\lambda_i(p_i)$ tries to alter a free variable of $\lambda_j(p_j)$ or $\lambda_j(\alpha)$ for some arrow α such that $\partial^* \alpha = p_j$.

In that case the point p is **forbidden**.

The replacement property

for admissible execution traces

Replacement

Any admissible execution trace that meets a race condition is “equivalent” to an admissible execution trace which avoids all of them.

A Toy Language

Desynchronization: the P(-) and V(-) instructions

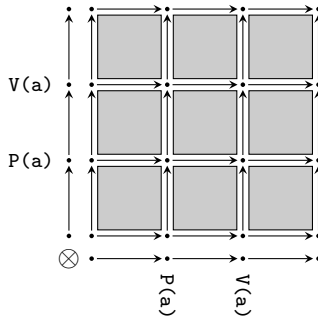
```
sem: 1 a
```

```
proc: p = P(a);V(a)
```

```
init: 2p
```

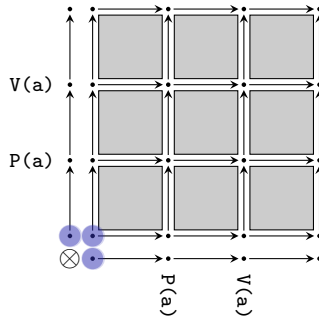
Admissible concurrent execution trace

sem: 1 a



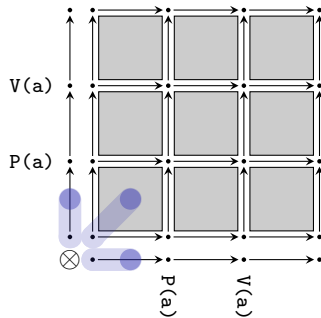
Admissible concurrent execution trace

sem: 1 a



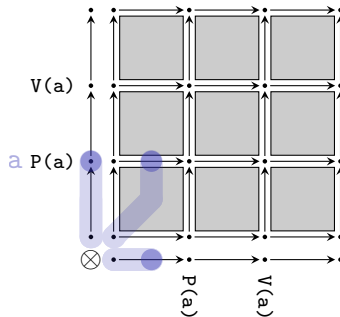
Admissible concurrent execution trace

sem: 1 a



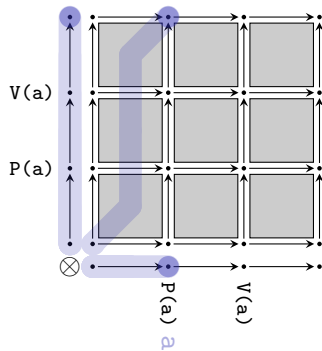
Admissible concurrent execution trace

sem: 1 a



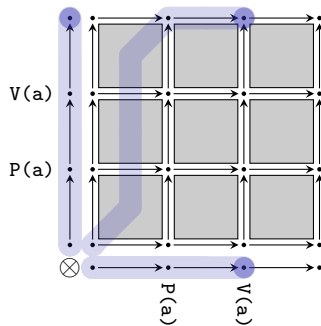
Admissible concurrent execution trace

sem: 1 a



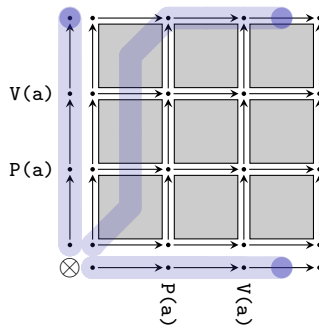
Admissible concurrent execution trace

sem: 1 a



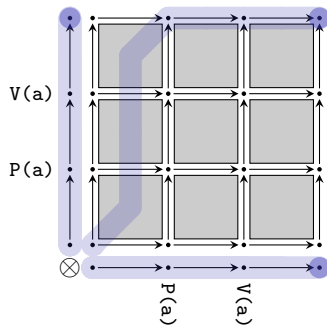
Admissible concurrent execution trace

sem: 1 a



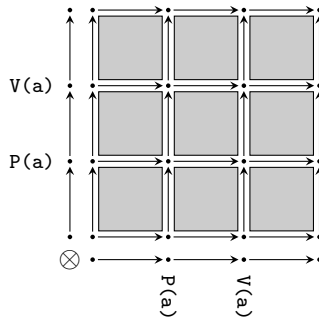
Admissible concurrent execution trace

sem: 1 a



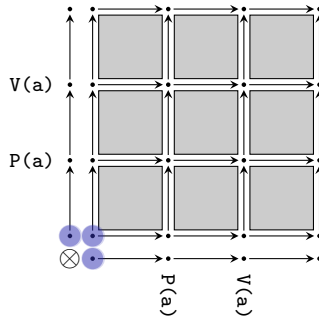
Not admissible concurrent execution trace

sem: 1 a



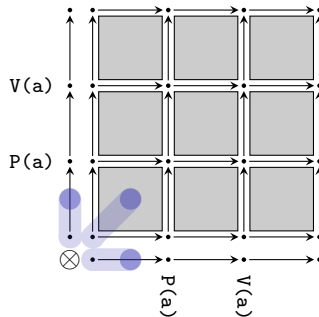
Not admissible concurrent execution trace

sem: 1 a



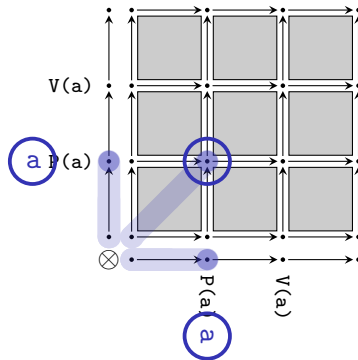
Not admissible concurrent execution trace

sem: 1 a



Not admissible concurrent execution trace

sem: 1 a



The potential functions

of processes and programs

The potential functions

of processes and programs

A process π is **conservative** when for all paths and all semaphores s , the amount of tokens of type s held by the process at the end of the execution trace only depends on its arrival point.

The potential functions

of processes and programs

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$$F_\pi : \{\text{semaphores}\} \times \{\text{points}\} \rightarrow \mathbb{N}$$

The potential functions

of processes and programs

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$$F_\pi : \{\text{semaphores}\} \times \{\text{points}\} \rightarrow \mathbb{N}$$

A program Π is **conservative** when so are its processes π_1, \dots, π_d

The potential functions

of processes and programs

A process π is **conservative** when for all paths and all semaphores s , the amount of tokens of type s held by the process at the end of the execution trace only depends on its arrival point. In that case the process π comes with a **potential function** F_π

$$F_\pi : \{\text{semaphores}\} \times \{\text{points}\} \rightarrow \mathbb{N}$$

A program Π is **conservative** when so are its processes π_1, \dots, π_d and its potential function is given by

$$F_\Pi(s, (p_1, \dots, p_d)) = \sum_{k=1}^d F_{\pi_k}(s, p_k)$$

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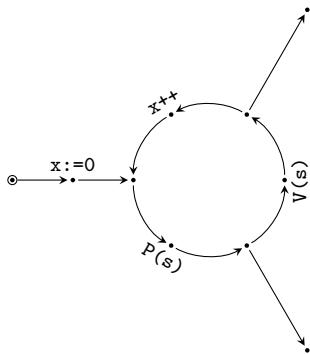
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If $F_\Pi(s, p) > \text{arity}(s)$ for some semaphore s , then p is **forbidden**.

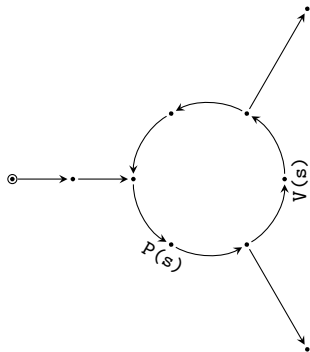
Conservative process

example



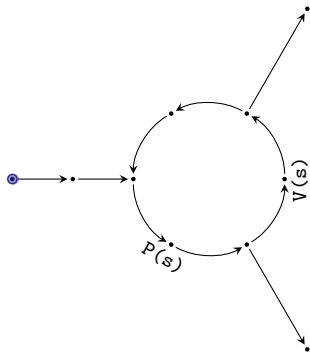
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example



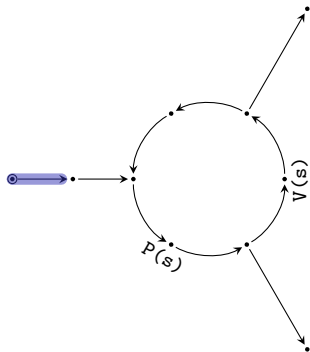
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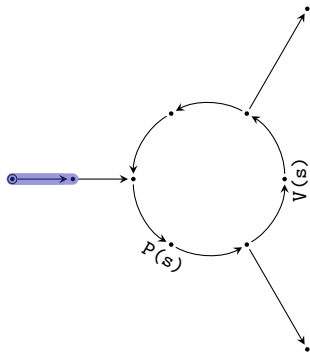
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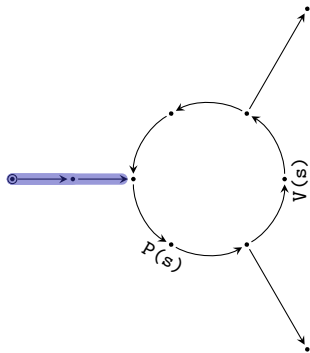
Conservative process

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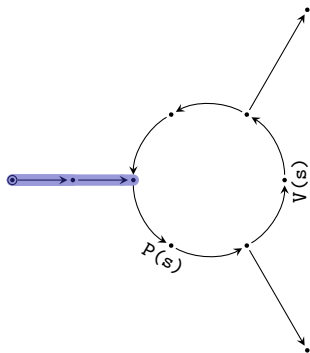
Conservative process

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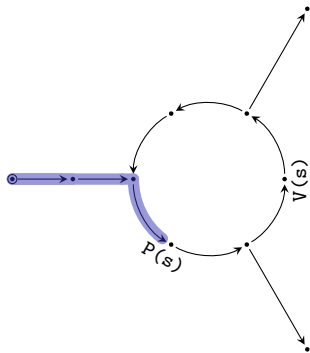
Conservative process

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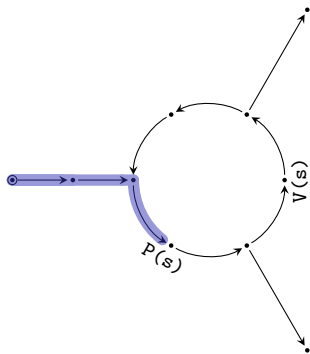
Conservative process

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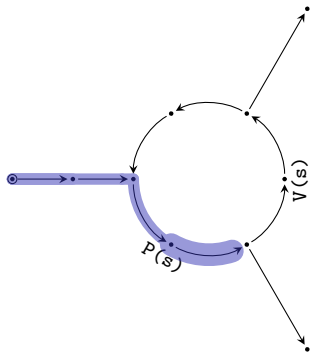
Conservative process

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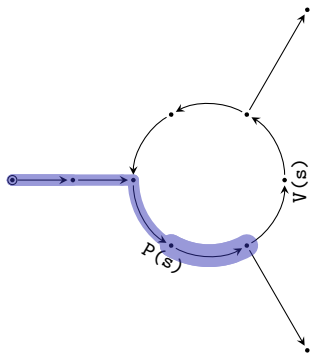
Conservative process

example



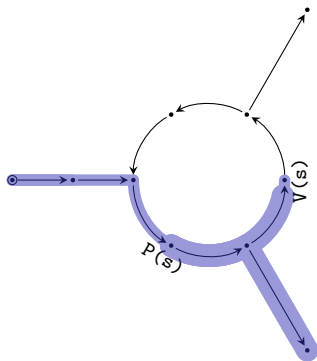
Conservative process

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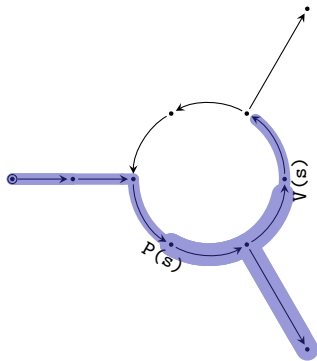
Conservative process

example



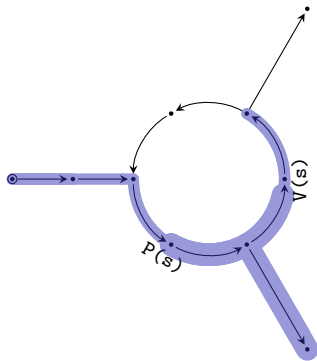
Conservative process

example



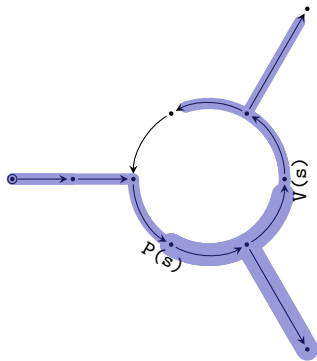
Conservative process

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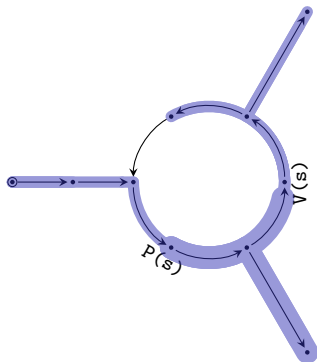
Conservative process

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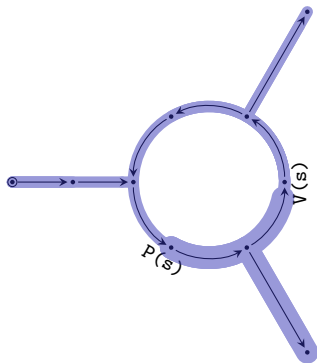
Conservative process

example



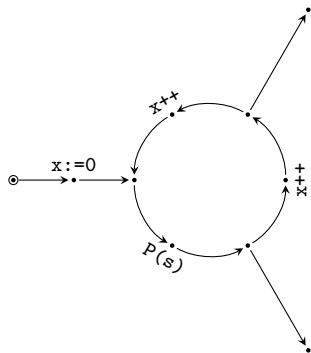
Conservative process

example



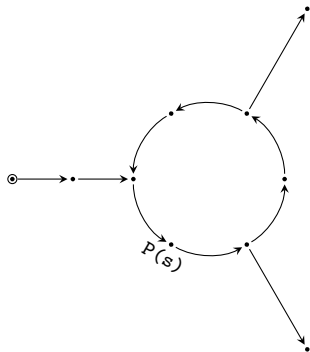
Not conservative process

example



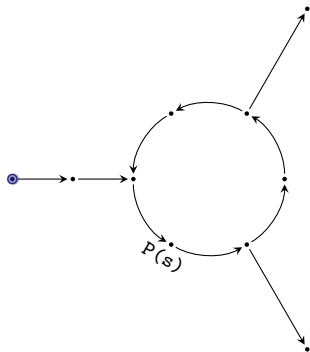
Not conservative process

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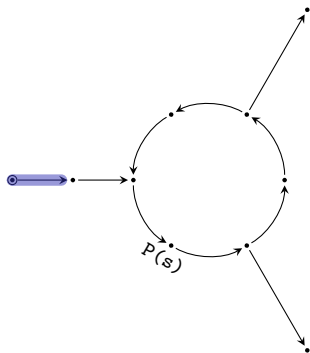
Not conservative process

example



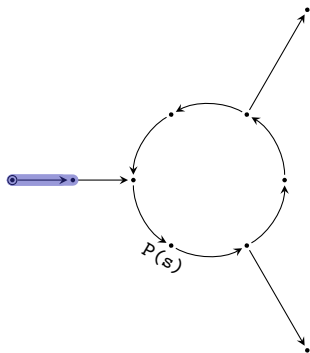
Not conservative process

example



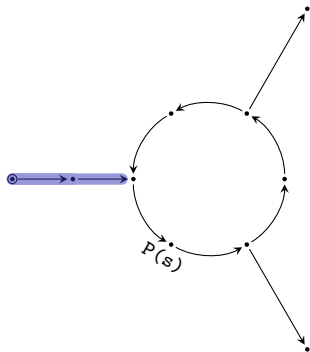
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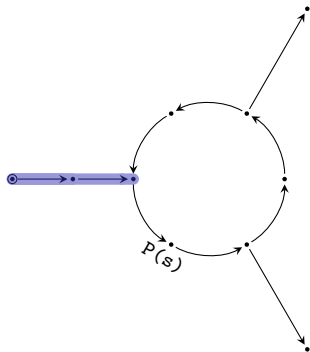
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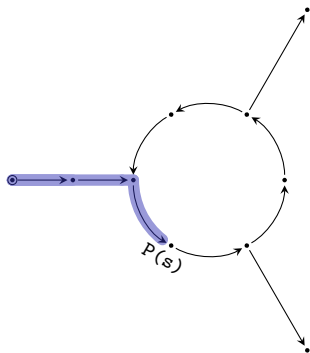
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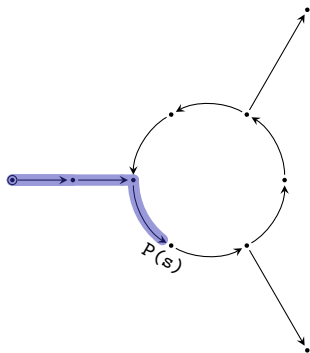
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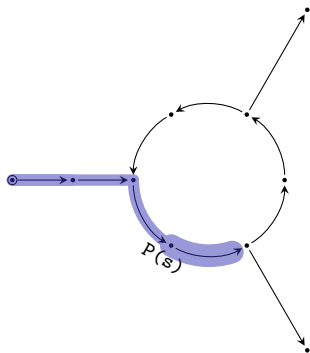
Not conservative process

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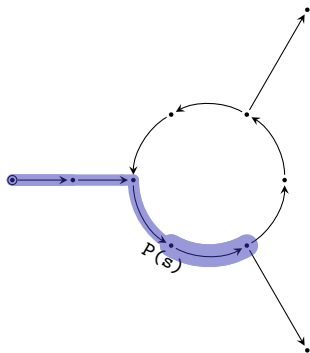
Not conservative process

example



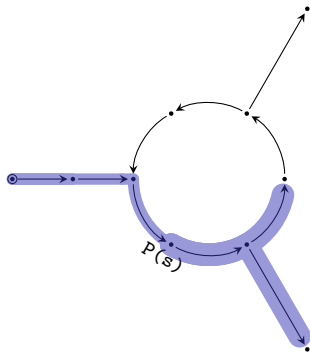
Not conservative process

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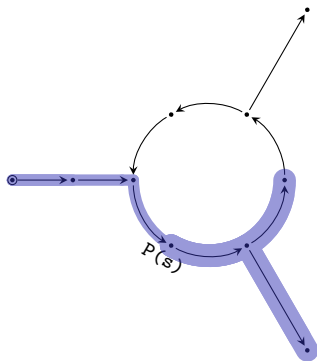
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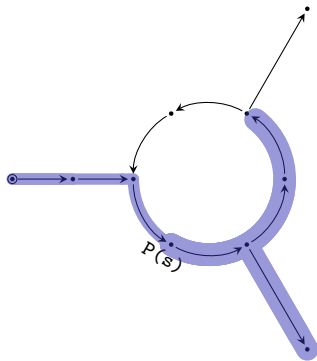
Not conservative process

example



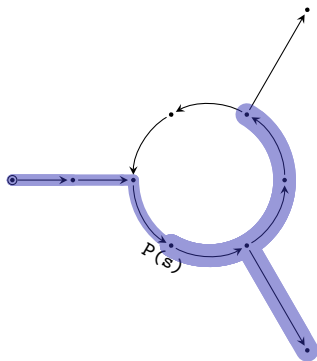
Not conservative process

example



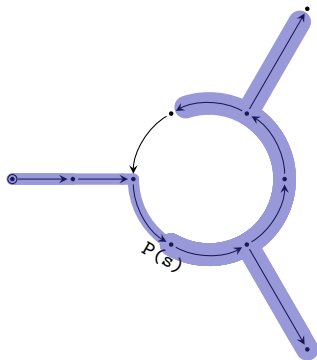
Not conservative process

example



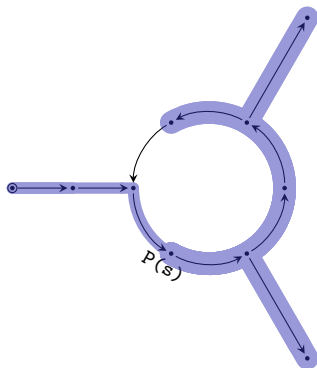
Not conservative process

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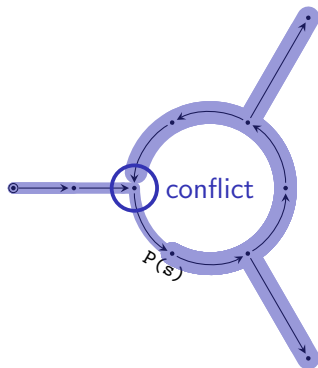
Not conservative process

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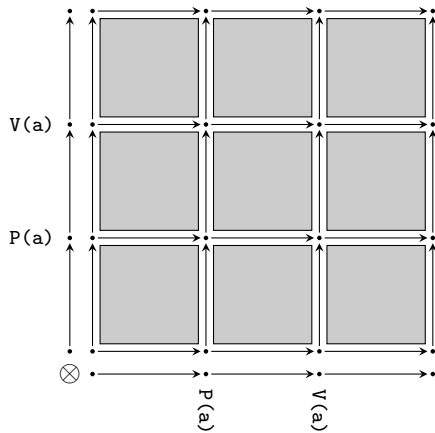
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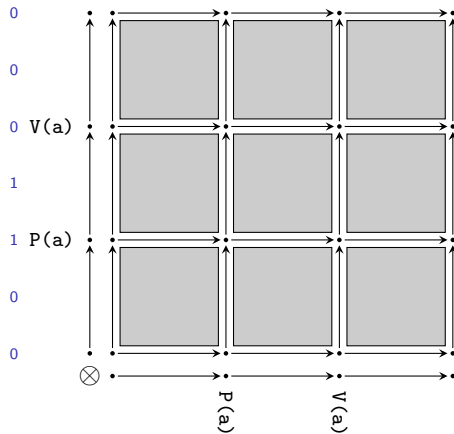
Discrete model

sem: 1 a



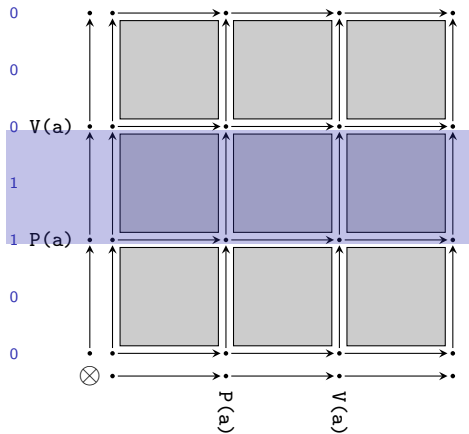
Discrete model

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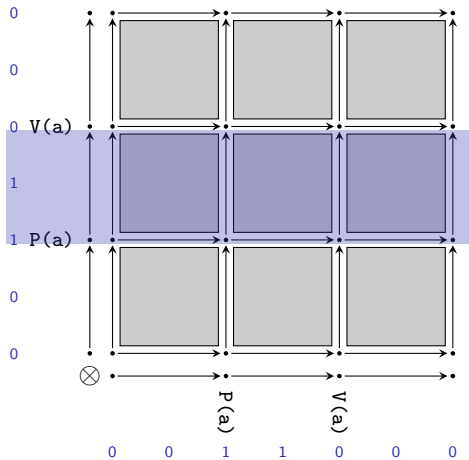
Discrete model

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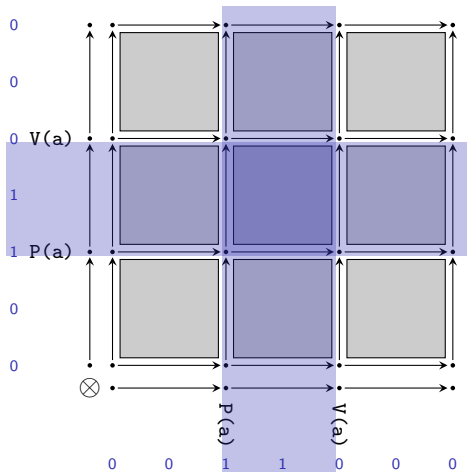
Discrete model

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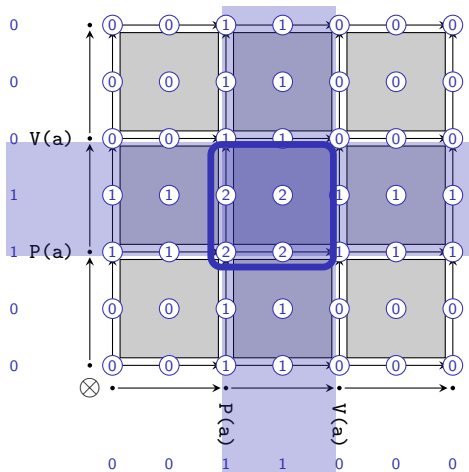
Discrete model

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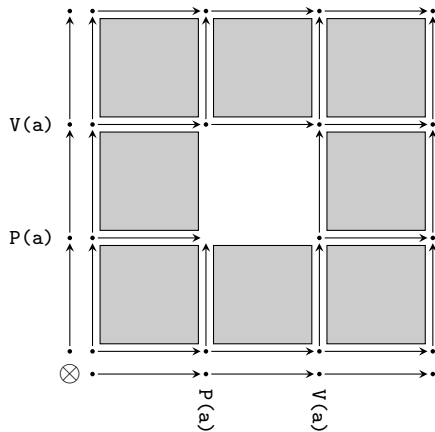
Discrete model

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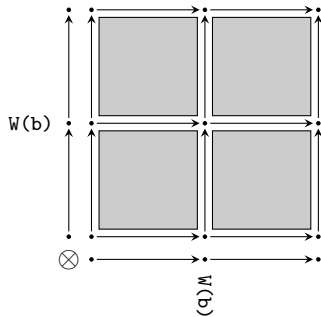
Discrete model

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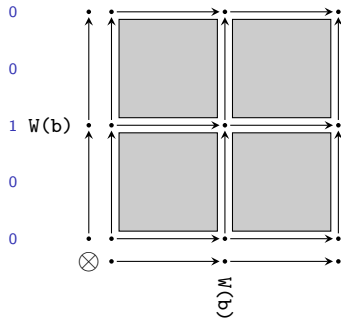
Discrete Model

sync: 1 b



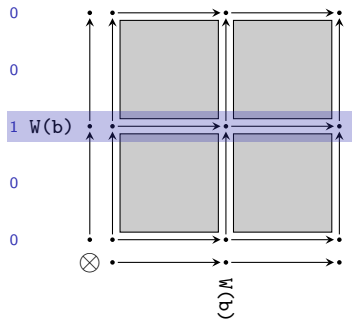
Discrete Model

sync: 1 b



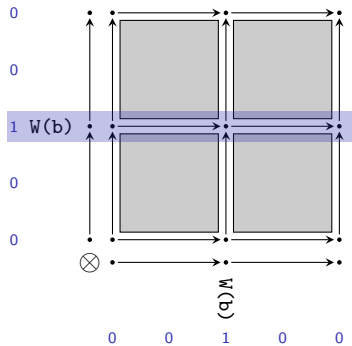
Discrete Model

sync: 1 b



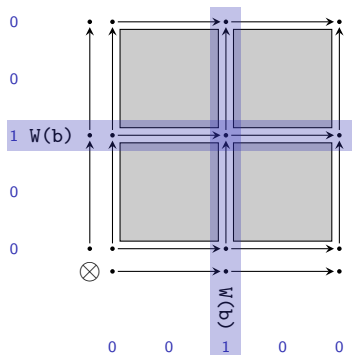
Discrete Model

sync: 1 b



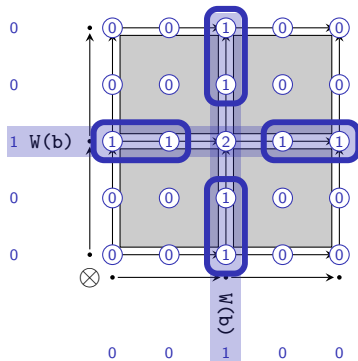
Discrete Model

sync: 1 b



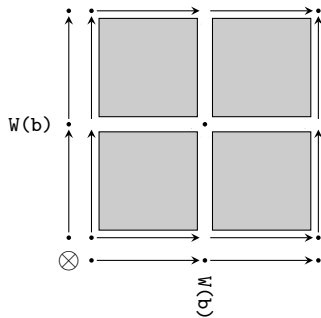
Discrete Model

sync: 1 b



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Locally ordered spaces

Directed atlas \mathcal{U}

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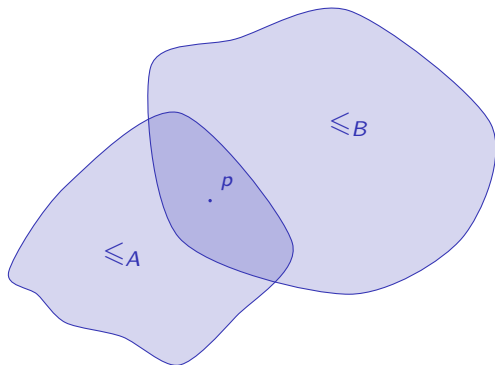
For all points p ,

p

Locally ordered spaces

Directed atlas \mathcal{U}

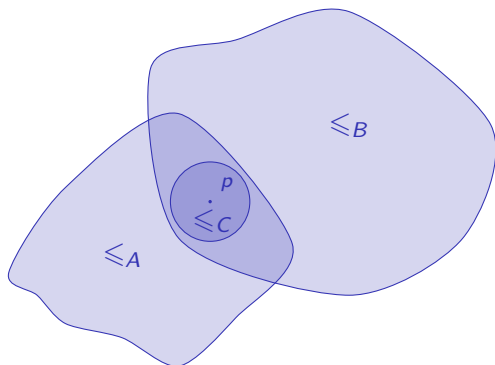
For all points p , for all directed neighborhoods A and B of p ,



Locally ordered spaces

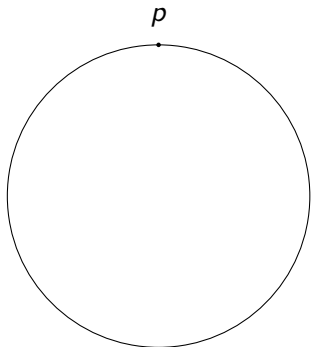
Directed atlas \mathcal{U}

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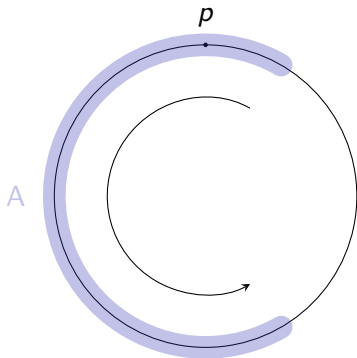
The directed circle

as a local pospace



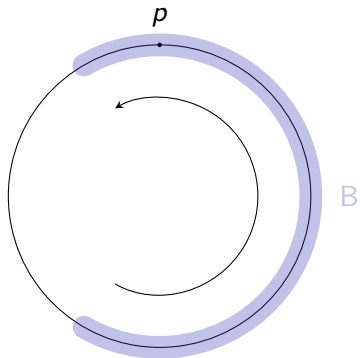
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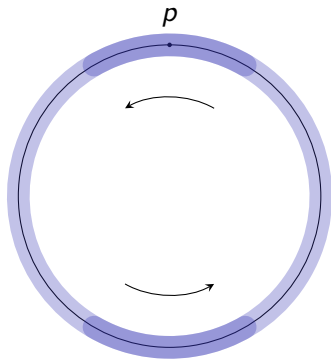
The directed circle

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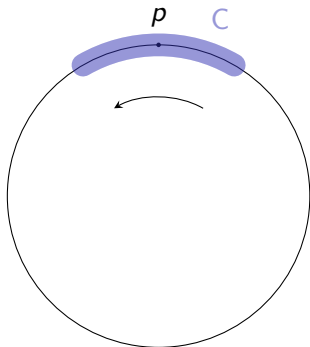
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Directed geometric realization

Main property

$$\mathbb{1}_{\downarrow} : \{\text{Precubical sets}\} \rightarrow \{\text{Locally ordered spaces}\}$$

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Directed geometric realization

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The main property

$$|K^{(1)} \otimes \dots \otimes K^{(n)}|_ \cong |K^{(1)}|_ \times \dots \times |K^{(n)}|_$$

The continuous model

of a conservative program

Let $G^{(1)}, \dots, G^{(n)}$ the control flow graphs of the program.

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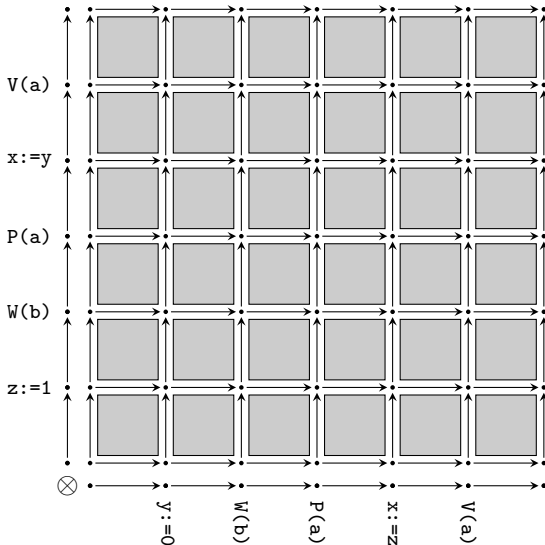
The continuous model

$$\bigsqcup_{d \in \mathbb{N}} (K_d \setminus F_d) \times]0, 1[^d$$

From discrete to continuous

sem: 1 a

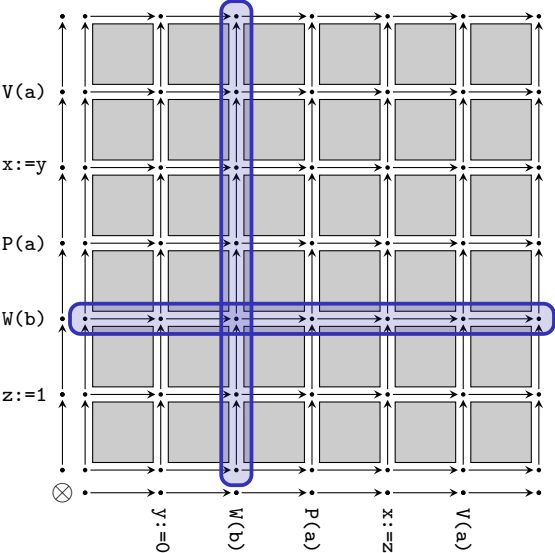
sync: 1 b



From discrete to continuous

sem: 1 a

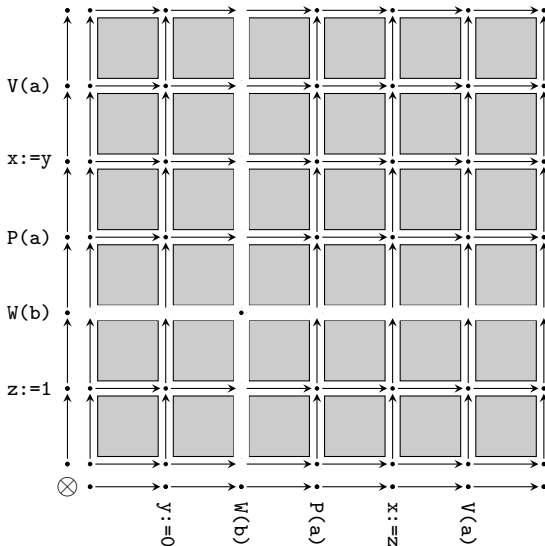
sync: 1 b



From discrete to continuous

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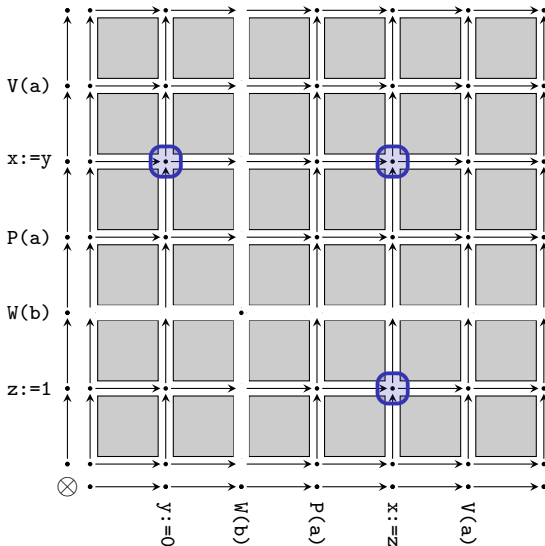
sync: 1 b



From discrete to continuous

sem: 1 a

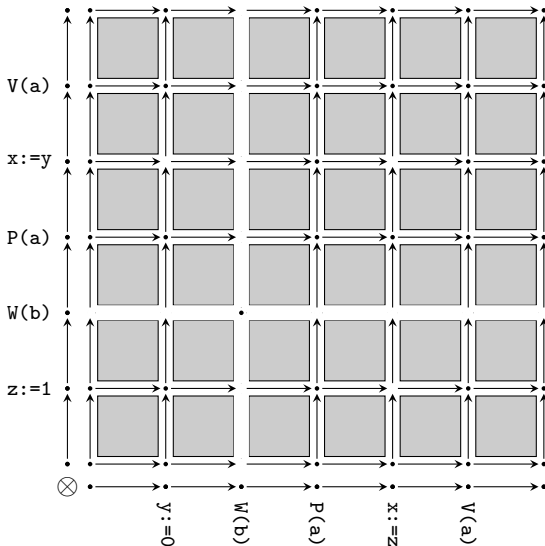
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From discrete to continuous

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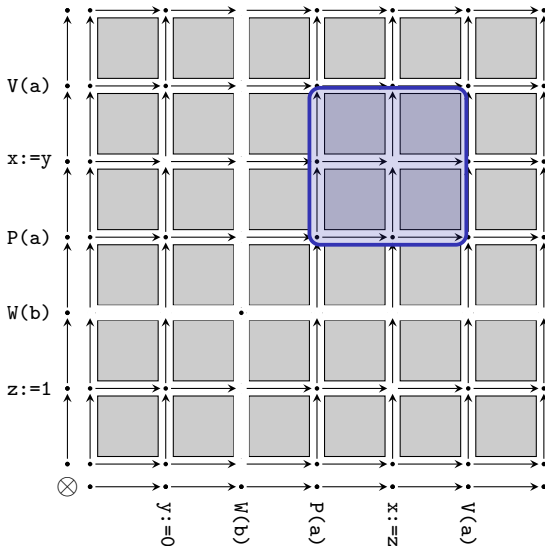
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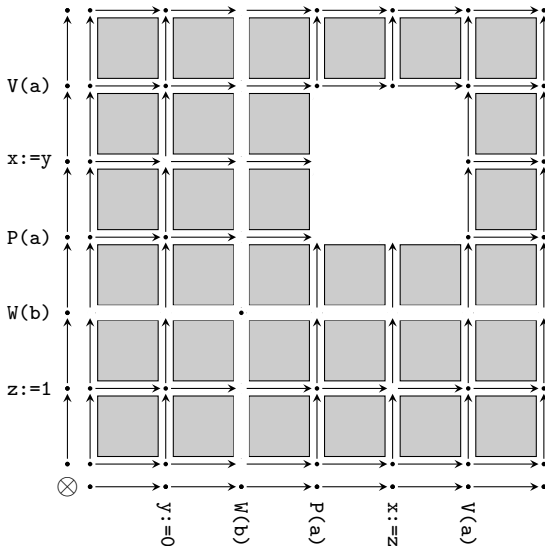
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From discrete to continuous

sem: 1 a

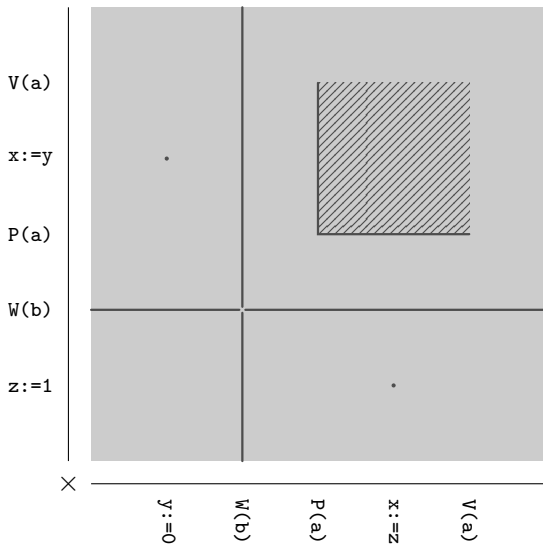
sync: 1 b



From discrete to continuous

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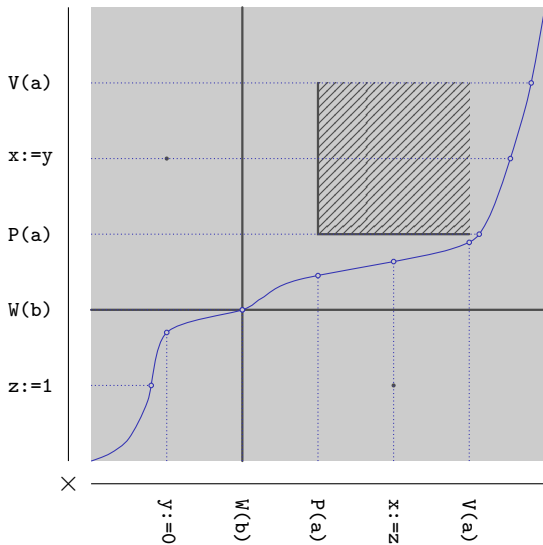
sync: 1 b



From discrete to continuous

sem: 1 a

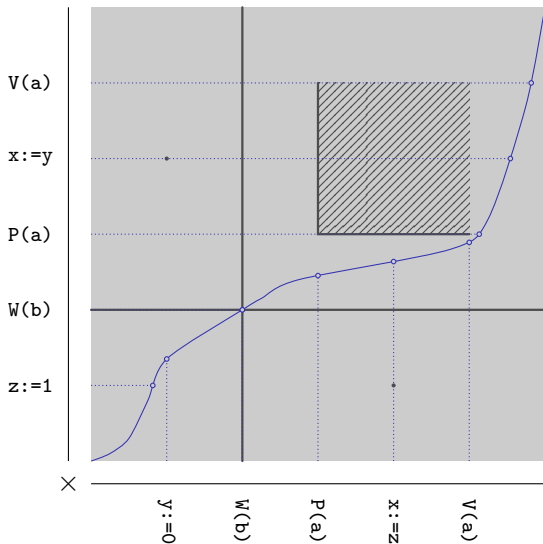
sync: 1 b



From discrete to continuous

sem: 1 a

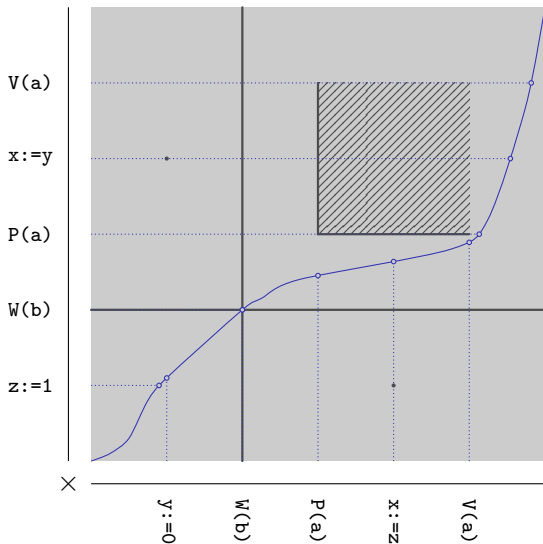
sync: 1 b



From discrete to continuous

sem: 1 a

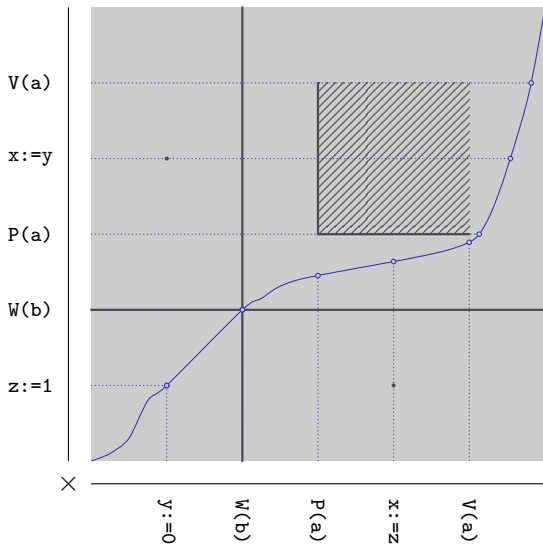
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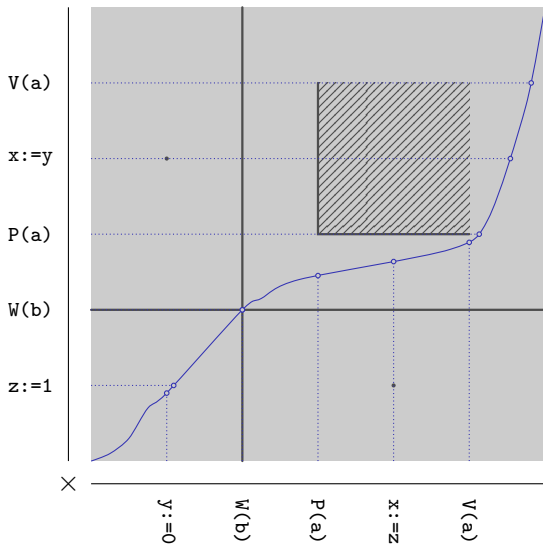
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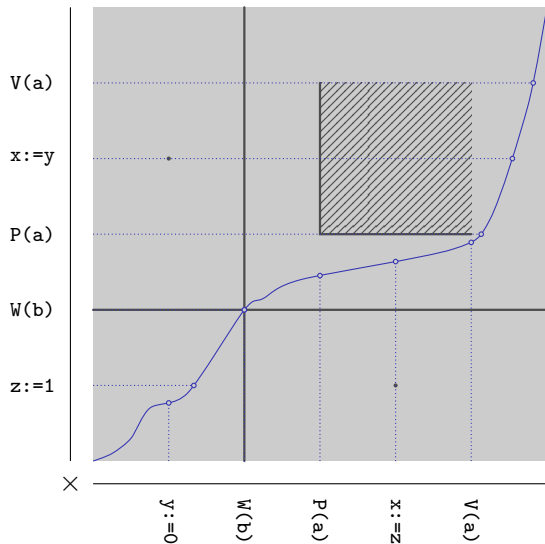
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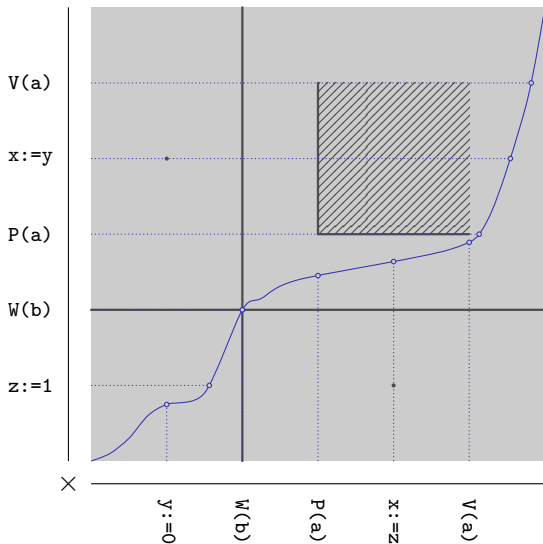
sync: 1 b



From discrete to continuous

sem: 1 a

sync: 1 b



Weakly directed homotopy of directed paths

L. Fajstrup, É. Goubault, and M. Raussen (1998)

A **weakly directed homotopy** is a continuous map $h : [0, r] \times [0, q] \rightarrow X$ such that

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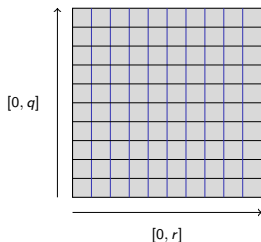
- 1) the mappings $h(0, -)$ and $h(r, -)$ are **constant**
- 2) the mappings $h(-, s)$ are directed paths

Weakly directed homotopy of directed paths

L. Fajstrup, É. Goubault, and M. Raussen (1998)

A **weakly directed homotopy** is a continuous map $h : [0, r] \times [0, q] \rightarrow X$ such that

- 1) the mappings $h(0, -)$ and $h(r, -)$ are **constant**
- 2) the mappings $h(-, s)$ are directed paths

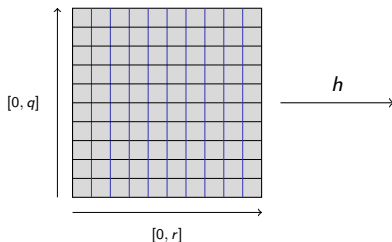


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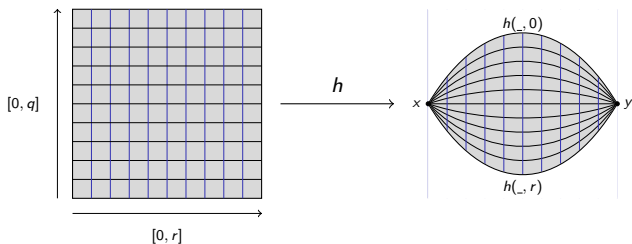


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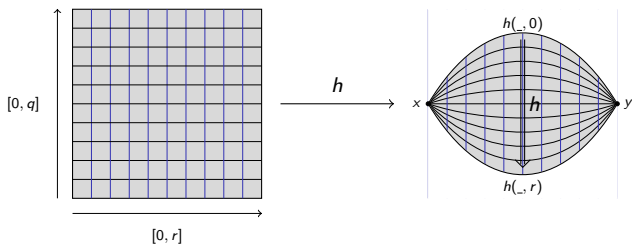


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Substantiating the continuous models

Main theorem

Adequacy

The “actions” of weakly dihomotopic directed paths are the same. A directed path is an execution trace iff it is weakly dihomotopic with an execution trace.

Tetrahemihexacron

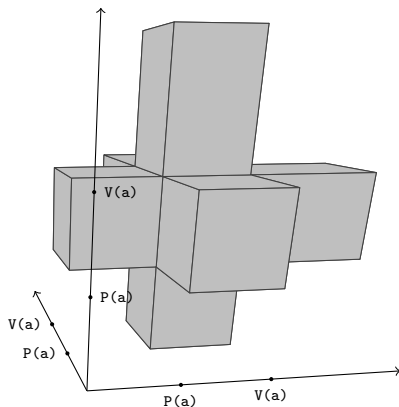
a.k.a. 3D Swiss Cross

```
sem: 1 a
```

```
proc:
```

```
  p = P(a);V(a)
```

```
init: 3p
```



Floating cube

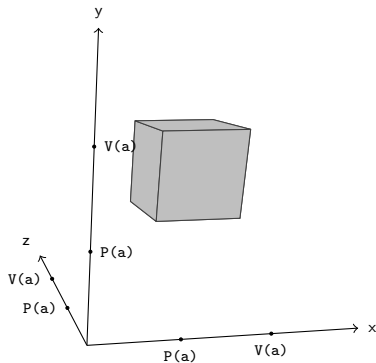
influence of arity

```
sem: 2 a
```

```
proc:
```

```
  p = P(a);V(a)
```

```
init: 3p
```



The dining philosophers

with its deadlock attractor

```
sem: 1 a b c
```

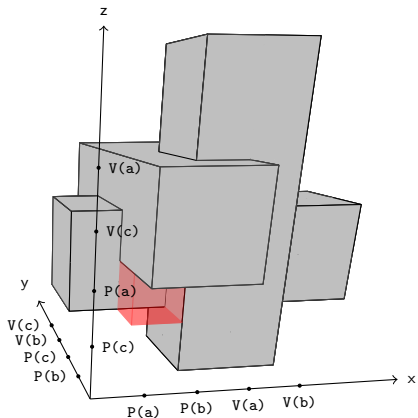
```
proc:
```

```
  x = P(a);P(b);V(a);V(b)
```

```
  y = P(b);P(c);V(b);V(c)
```

```
  z = P(c);P(a);V(c);V(a)
```

```
init: x y z
```



The Lipski algorithm

has no deadlock

```
sem: 1 x y z u v w
```

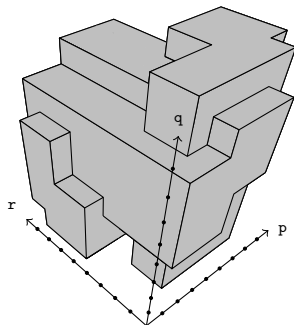
```
proc:
```

```
  p = P(x);P(y);P(z);V(x);P(w);V(z);V(y);V(w)
```

```
  q = P(u);P(v);P(x);V(u);P(z);V(v);V(x);V(z)
```

```
  r = P(y);P(w);V(y);P(u);V(w);P(v);V(u);V(v)
```

```
init: p q r
```



Regions

over G_1, \dots, G_d

A **one dimensional block** over G is a finite union of connected components of $|G|$.

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over G_1, \dots, G_d

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A **region** of dimension $d \in \mathbb{N}$ over G_1, \dots, G_d is a finite union of d -blocks over G_1, \dots, G_d .

Regions

over G_1, \dots, G_d

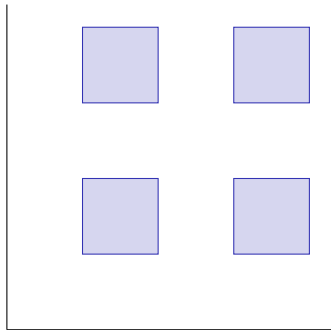
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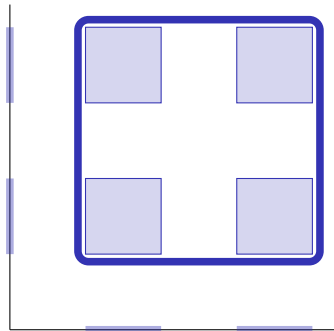
A **region** of dimension $d \in \mathbb{N}$ over G_1, \dots, G_d is a finite union of d -blocks over G_1, \dots, G_d .

If X and Y are regions over G_1, \dots, G_d and $G'_1, \dots, G'_{d'}$, then $X \times Y$ is a region over $G_1, \dots, G_d, G'_1, \dots, G'_{d'}$.

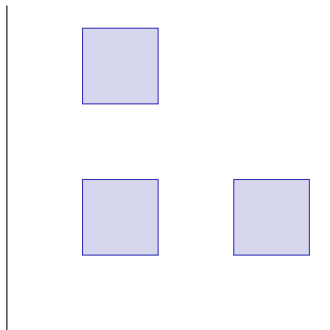
Maximal blocks



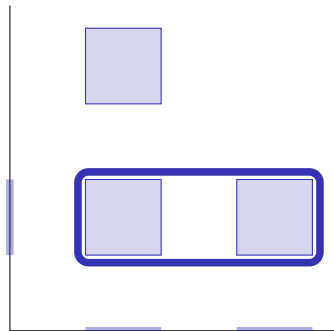
Maximal blocks



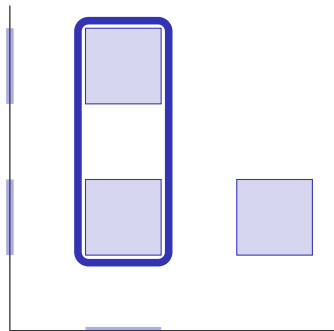
Maximal blocks



Maximal blocks



Maximal blocks



Main results

Maximal subblocks and Boolean structure

Main results

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Maximal subblocks

$X \subseteq |G_1| \times \cdots \times |G_d|$ is a region iff it has finitely many maximal subblocks.

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Maximal subblocks and Boolean structure

Maximal subblocks

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Boolean structure

The collection of regions over G_1, \dots, G_d form a Boolean subalgebra of the powerset of $|G_1| \times \cdots \times |G_d|$.

Main results

Unique decomposition

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Prime decomposition

Up to coordinates reordering, any region can be written as a Cartesian product of irreducible regions in a unique way. This is the **prime decomposition** of it.

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Up to coordinates reordering, any region can be written as a Cartesian product of irreducible regions in a unique way. This is the **prime decomposition** of it.

Parallelization of code

The prime decomposition of the continuous model of some program provides a decomposition of the program as a parallel compound of “observationally independent” programs.

Main result

Effectiveness

An algorithm (Nicolas Ninin)

Let M_1, \dots, M_b be the maximal subblocks of $X^c = |G_1| \times \dots \times |G_d| \setminus X$. Let \sim be the equivalence relation on $\{1, \dots, d\}$ generated by $i \sim j$ when there exist $k \in \{1, \dots, b\}$ such that

$$\text{proj}_i(M_k) \neq |G_i| \quad \text{and} \quad \text{proj}_j(M_k) \neq |G_j|$$

The prime decomposition of X is given by the \sim -equivalence classes.

Parallelizing a program

```
sem: 1 a b
```

```
sem: 2 c
```

```
proc:
```

```
  p = P(a);P(c);V(c);V(a)
```

```
proc:
```

```
  q = P(b);P(c);V(c);V(b)
```

```
init: 2p 2q
```

Parallelizing a program

```
sem: 1 a b  
sem: 2 c
```

```
proc:  
p = P(a);P(c);V(c);V(a)
```

```
init: 2p
```

```
sem: 1 a b  
sem: 2 c
```

```
proc:  
q = P(b);P(c);V(c);V(b)
```

```
init: 2q
```

Lisbeth Fajstrup · Eric Goubault
Emmanuel Haucourt · Samuel Mimram
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