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## Lecture IV: Integer factorization

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The slides are available on <http://www.lix.polytechnique.fr/Labo/Francois.Morain/MPRI/2010>

- I. Introduction.
- II. Smoothness testing.
- III. Pollard's rho.
- IV. Pollard's  $p - 1$  method.
- V. ECM.

## I. Introduction

**Input:** an integer  $N$ ;

**Output:**  $N = \prod_{i=1}^k p_i^{\alpha_i}$  with  $p_i$  (proven) prime.

**Major impact:** estimate the security of RSA cryptosystems.

**Also:** primitive for a lot of number theory problems.

**How do we test and compare algorithms?** Cunningham project, RSA Security (partitions, RSA keys) – though abandoned?

## What is the factorization of a random number?

$N = N_1 N_2 \cdots N_r$  with  $N_i$  prime,  $N_i \geq N_{i+1}$ .

**Prop.**  $r \leq \log_2 N$ ;  $\bar{r} = \log \log N$ .

**Size of the factors:**  $D_k = \lim_{N \rightarrow +\infty} \log N_k / \log N$  exists and

$k$	$D_k$
1	0.62433
2	0.20958
3	0.08832

“On average”

$$N_1 \approx N^{0.62}, \quad N_2 \approx N^{0.21}, \quad N_3 \approx N^{0.09}.$$

$\Rightarrow$  an integer has one “large” factor, a medium size one and a bunch of small ones.

## II. Smoothness testing

**Def.** a  $B$ -smooth number has all its prime factors  $\leq B$ .

**$B$ -smooth numbers are the heart of all efficient factorization or discrete logarithm algorithms.**

**De Bruijn's function:**  $\psi(x, y) = \#\{z \leq x, z \text{ is } y\text{-smooth}\}$ .

**Thm.** (Candfield, Erdős, Pomerance)  $\forall \varepsilon > 0$ , uniformly in  $y \geq (\log x)^{1+\varepsilon}$ , as  $x \rightarrow \infty$

$$\psi(x, y) = \frac{x}{u^{u(1+o(1))}}$$

with  $u = \log x / \log y$ .

## B-smooth numbers (cont'd)

**Prop.** Let  $L(x) = \exp(\sqrt{\log x \log \log x})$ . For all real  $\alpha > 0, \beta > 0$ , as  $x \rightarrow \infty$

$$\psi(x^\alpha, L(x)^\beta) = \frac{x^\alpha}{L(x)^{\frac{\alpha}{2\beta} + o(1)}}.$$

**Ordinary interpretation:**

a number  $\leq x^\alpha$  is  $L(x)^\beta$ -smooth with probability

$$\frac{\psi(x^\alpha, L(x)^\beta)}{x^\alpha} = L(x)^{-\frac{\alpha}{2\beta} + o(1)}.$$

## A) Trial division

**Algorithm:** divide  $x \leq X$  by all  $p \leq B$ , say  $\{p_1, p_2, \dots, p_m\}$ .

**Cost:**  $\sum_{p \leq B} T(x, p) = O(m \lg X \lg B)$ .

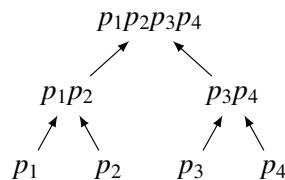
**Implementation:** use any method to compute and store all primes  $\leq 2^{32}$  (one char per  $(p_{i+1} - p_i)/2$ ; see Brent).

**Useful generalization:** given  $x_1, x_2, \dots, x_n \leq X$ , can we find the  $B$ -smooth part of the  $x_i$ 's more rapidly than repeating the above in  $O(nm \lg B \lg X)$ ?

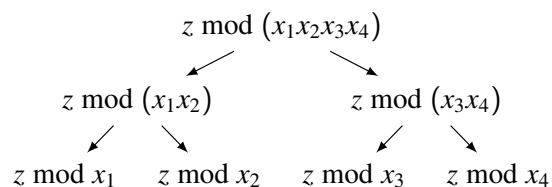
## B) Product trees

**Algorithm:** Franke/Kleijung/FM/Wirth improved by Bernstein

1. [Product tree] Compute  $z = p_1 \cdots p_m$ .



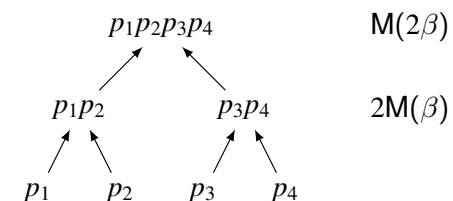
2. [Remainder tree] Compute  $z \bmod x_1, \dots, z \bmod x_n$ .



3. [explode valuation] For each  $k \in \{1, \dots, n\}$ , compute  $y_k = z^{2^e} \bmod x_k$  with  $e$  s.t.  $2^{2^e} \geq x_k$ ; print  $\gcd(x_k, y_k)$ .

## Product trees (cont'd)

Imagine all  $p_i$ 's have the same size  $\beta$ .



**Product tree:**  $2M(\beta) + M(2\beta)$ .

**Naive case:**  $\underbrace{p_1 p_2}_{M(\beta)} + \underbrace{(p_1 p_2) p_3}_{M(2\beta, \beta)} + \underbrace{(p_1 p_2 p_3) p_4}_{M(3\beta, \beta)} \approx 6M(\beta)$ .

**Comparison:**  $4M(\beta)$  vs.  $M(2\beta)$ ? Equal if  $M(\beta) = \beta^2$ , product tree better if  $M(\beta) = \beta^a, a < 2$ .

**General principle:** only the last step counts.

## Validity and analysis

**Validity:** let  $y_k = z^{2^k} \bmod x_k$ . Suppose  $p \mid x_k$ . Then  $\nu_p(x_k) \leq 2^e$ , since  $2^\nu \leq p^\nu \leq 2^{2^e}$ . Therefore  $\nu_p(y_k) \geq 2^e \geq \nu$  and the gcd will contain the right valuation.

**Division:** If  $A$  has  $r + s$  digits and  $B$  has  $s$  digits, then plain division requires  $D(r + s, s) = O(rs)$  word operations. In case  $r \gg s$ , break into  $r/s$  divisions of complexity  $M(s)$ .

*Step 1:*  $M((m/2) \lg B)$ .

*Step 2:*  $D(m \lg B, n \lg X) \approx (m/n)M(n) \lg B \lg X$ .

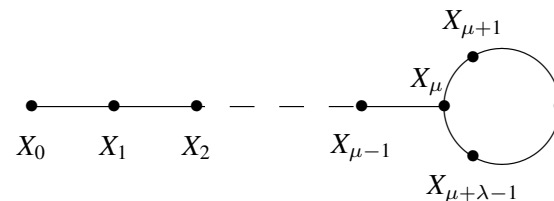
**Ex.**  $B = 2^{32}$ ,  $m \approx 1.9 \cdot 10^8$ ,  $X = 2^{64}$ .

**Rem.** If space is an issue, do this by blocks.

**Rem.** For more information see Bernstein's web page.

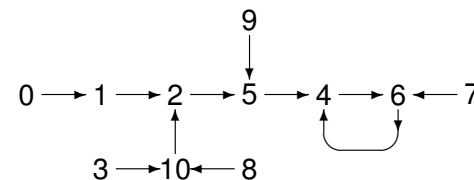
## III. Pollard's $\rho$

**Prop.** Let  $f : E \rightarrow E$ ,  $\#E = m$ ;  $X_{n+1} = f(X_n)$  with  $X_0 \in E$ . The functional digraph of  $X$  is:



**Ex1.** If  $E_m = G$  is a finite group with  $m$  elements, and  $a \in G$  of order  $N$ ,  $f(x) = ax$  and  $x_0 = a$ ,  $(x_n)$  is purely periodic, i.e.,  $\mu = 0$ , and  $\lambda = N$ .

**Ex2.** Soit  $E_m = \mathbb{Z}/11\mathbb{Z}$ ,  $f : x \mapsto x^2 + 1 \bmod 11$ :



## Epact

**Thm.** (Flajolet, Odlyzko, 1990) When  $m \rightarrow \infty$

$$\bar{\lambda} \sim \bar{\mu} \sim \sqrt{\frac{\pi m}{8}} \approx 0.627\sqrt{m}.$$

**Prop.** There exists a unique  $e > 0$  (epact) s.t.  $\mu \leq e < \lambda + \mu$  and  $X_{2e} = X_e$ . It is the smallest non-zero multiple of  $\lambda$  that is  $\geq \mu$ : if  $\mu = 0$ ,  $e = \lambda$  and if  $\mu > 0$ ,  $e = \lceil \frac{\mu}{\lambda} \rceil \lambda$ .

**Thm.**  $\bar{e} \sim \sqrt{\frac{\pi^3 m}{288}} \approx 1.03\sqrt{m}$ .

**Floyd's algorithm:**

```
X <- X0; Y <- X0; e <- 0;
repeat
  X <- f(X); Y <- f(f(Y)); e <- e+1;
until X = Y;
```

## Application to factorization of $N$

**Idea:** suppose  $p \mid N$  and we have a random  $f \bmod N$  s.t.  $f \bmod p$  is "random".

*function*  $f(x, N)$  *return*  $(x^2 + 1) \bmod N$ ; *end.*

*function* rho(N)

1. [initialization]  $x:=1$ ;  $y:=1$ ;  $g:=1$ ;

2. [loop]

*while* ( $g = 1$ ) *do*

$x:=f(x, N)$ ;  $y:=f(f(y, N), N)$ ;

$g:=\gcd(x-y, N)$ ;

*endwhile*;

3. *return*  $g$ ;

**Conjecture.** RHO finds  $p \mid N$  using  $O(\sqrt{p})$  iterations.

**Thm.** (Bach, 1991) Proba finding  $p \mid N$  after  $k$  iterations is at least

$$\frac{\binom{k}{2}}{p} + O(p^{-3/2})$$

when  $p$  goes to infinity.

**In practice:**

- **Trick:** compute  $\gcd(\prod_i (x_{2i} - x_i), N)$ .
- **Choosing  $f$ :** some choices are bad, as  $x \mapsto x^2$  et  $x \mapsto x^2 - 2$ . Tables exist for given  $f$ 's.
- **Improvements:** reducing the number of evaluation of  $f$ , see Brent, Montgomery.

## IV. Pollard's $p - 1$ method

- Invented by Pollard in 1974.
- Williams:  $p + 1$ .
- Bach and Shallit:  $\Phi_k$  factoring methods.
- Shanks, Schnorr, Lenstra, etc.: quadratic forms.
- Lenstra (1985): ECM.

**Rem.** Almost all the ideas invented for the classical  $p - 1$  can be transposed to the other methods.

### First phase

**Idea:** assume  $p \mid N$  and  $a$  is prime to  $p$ . Then

$$(p \mid a^{p-1} - 1 \text{ and } p \mid N) \Rightarrow p \mid \gcd(a^{p-1} - 1, N).$$

**Generalization:** if  $R$  is known s.t.  $p - 1 \mid R$ ,

$$\gcd((a^R \bmod N) - 1, N)$$

will yield a factor.

**How do we find  $R$ ?** Only reasonable hope is that  $p - 1 \mid B!$  for some (small)  $B$ . In other words,  $p$  is  $B$ -smooth.

**Algorithm:**  $R = \prod_{p^\alpha \leq B_1} p^\alpha = \text{lcm}(2, \dots, B_1)$ .

**Rem.** (usual trick) we compute  $\gcd(\prod_k ((a^{r_k} - 1) \bmod N), N)$ .

### Second phase: the classical one

Let  $b = a^R \bmod N$  and  $\gcd(b, N) = 1$ .

**Hyp.**  $p - 1 = Qs$  with  $Q \mid R$  and  $s$  prime,  $B_1 < s \leq B_2$ .

**Test:** is  $\gcd(b^s - 1, N) > 1$  for some  $s$ .

$s_j = j$ -th prime. In practice all  $s_{j+1} - s_j$  are small (Cramer's conjecture implies  $s_{j+1} - s_j \leq (\log B_2)^2$ ).

- Precompute  $c_\delta \equiv b^\delta \bmod N$  for all possible  $\delta$  (small);
- Compute next value with one multiplication  
 $b^{s_{j+1}} = b^{s_j} c_{s_{j+1} - s_j} \bmod N$ .

**Cost:**  $O((\log B_2)^2) + O(\log s_1) + (\pi(B_2) - \pi(B_1))$  multiplications  $+$   $(\pi(B_2) - \pi(B_1))$  gcd's. When  $B_2 \gg B_1$ ,  $\pi(B_2)$  dominates.

**Rem.** We need a table of all primes  $< B_2$ ; memory is  $O(B_2)$ .

**Record.** Nohara (66 dd of  $960^{119} - 1$ , 2006; see

<http://www.loria.fr/~Ezimmerma/records/pminus1.html>).

## Second phase: BSGS

Select  $w \approx \sqrt{B_2}$ ,  $v_1 = \lceil B_1/w \rceil$ ,  $v_2 = \lceil B_2/w \rceil$ .

Write our prime  $s$  as  $s = vw - u$ , with  $0 \leq u < w$ ,  $v_1 \leq v \leq v_2$ . One has  $\gcd(b^s - 1, N) > 1$  iff  $\gcd(b^{vw} - b^u, N) > 1$ .

1. Precompute  $b^u \bmod N$  for all  $0 \leq u < w$ .
2. Precompute all  $(b^w)^v$  for all  $v_1 \leq v \leq v_2$ .
3. For all  $u$  and all  $v$  evaluate  $\gcd(b^{vw} - b^u, N)$ .

Number of multiplications is  $w + (v_2 - v_1) + O(\log_2 w) = O(\sqrt{B_2})$ , memory is also  $O(\sqrt{B_2})$ .

Number of  $\gcd$  is still  $\pi(B_2) - \pi(B_1)$ .

## Second phase: using fast polynomial arithmetic

### Algorithm:

1. Compute  $h(X) = \prod_{0 \leq u < w} (X - b^u) \in \mathbb{Z}/N\mathbb{Z}[X]$
2. Evaluate all  $h((b^w)^v)$  for all  $v_1 \leq v \leq v_2$ .
3. Evaluate all  $\gcd(h(b^{vw}), N)$ .

### Analysis:

*Step 1:*  $O((\log w)M_{\text{pol}}(w))$  operations (using a product tree).

*Step 2:*  $O((\log w)M_{\text{int}}(\log N))$  for  $b^w$ ;  $v_2 - v_1$  for  $(b^w)^v$ ; multi-point evaluation on  $w$  points takes  $O((\log w)M_{\text{pol}}(w))$ .

**Rem.** Evaluating  $h(X)$  along a geometric progression of length  $w$  takes  $O(w \log w)$  operations (see Montgomery-Silverman).

**Total cost:**  $O((\log w)M_{\text{pol}}(w)) = O(B_2^{0.5+o(1)})$ .

**Trick:** use  $\gcd(u, w) = 1$  and  $w = 2 \times 3 \times 5 \dots$

## Second phase: using the birthday paradox

Consider  $\mathcal{B} = \langle b \bmod p \rangle$ . By hypothesis,  $\#\mathcal{B} = s$ .

If we draw  $\approx \sqrt{s}$  elements at random in  $\mathcal{B}$ , then we have a collision (birthday paradox).

**Algorithm:** build  $(b_i)$  with  $b_0 = b$ , and

$$b_{i+1} = \begin{cases} b_i^2 \bmod N & \text{with proba } 1/2 \\ b_i^2 b \bmod N & \text{with proba } 1/2. \end{cases}$$

We gather  $r \approx \sqrt{s}$  values and compute

$$\prod_{i=1}^r \prod_{j \neq i} (b_i - b_j) = \text{Disc}(P(X)) = \prod_i P'(b_i)$$

where

$$P(X) = \prod_{i=1}^r (X - b_i).$$

$\Rightarrow$  use fast polynomial operations again.

## V. ECM

- Due to Lenstra in 1985.
- Improvements: Chudnovsky & Chudnovsky; Brent; Montgomery; Suyama; Atkin-FM; etc.
- Powerful method since complexity depends on  $p \mid N$ : 30dd factors easy; record 73dd (2010), see <http://www.maths.anu.edu.au/~brent/ftp/champs.txt>.
- Reference implementation: GMP-ECM (P. Zimmermann); see Zimmermann & Dodson.

## Pseudo-addition

Let  $\gcd(4a^3 + 27b^2, N) = 1$  and

$$E_N = \{ (x, y, z), y^2z \equiv x^3 + axz^2 + bz^3 \pmod{N} \} \cup \{ O_N \},$$

Reduction for  $p \mid N$

$$\begin{aligned} \pi_p : \quad E_N &\rightarrow E_p \\ O_N &\mapsto O_p \\ (x, y, z) &\mapsto (x \pmod{p}, y \pmod{p}, z \pmod{p}). \end{aligned}$$

It is possible to define properly a group law on  $E_N$  (Bosma & Lenstra).

Or: add  $M_1$  and  $M_2$  as if  $N$  were prime and wait for something to happen.

## Factoring with elliptic curves

**Ex.** Let  $N = 143$ . Consider  $P = (0, 1, 1)$  on

$$E_N : y^2 \equiv x^3 + x + 1 \pmod{N}.$$

Computing  $[3!]P$ :

	$P$	$Q = [2]P$	$[2]Q$	$[2]Q \oplus Q = [6]P$
$N$	$(0, 1, 1)$	$(36, 124, 1)$	$(127, 71, 1)$	
11	$(0, 1, 1)$	$(3, 3, 1)$	$(6, 5, 1)$	$(0, 10, 1)$
13	$(0, 1, 1)$	$(10, 7, 1)$	$(10, 6, 1)$	$(0, 1, 0)$

From the last line, we add two opposite points mod 13 and

$$\lambda = (124 - 71) \times (36 - 127)^{-1} \pmod{143}.$$

but the inverse leads to

$$\gcd(36 - 127, 143) = \gcd(52, 143) = 13.$$

**Verification:**  $\#E_{11} = 14$  (resp.  $\#E_{13} = 18 = 2 \times 3^2$ );  $\text{ord}(P_{11}) = 7$  (resp.  $\text{ord}(P_{13}) = 6$ ).

## The algorithm

```

procedure ECM(N, J)
1. d:=1;
2. choose random x0,y0,a in [0..N-1];
3. b:=(y0^2-x0^3-a*x0) mod N;
4. Delta:=gcd(4*a^3+27*b^2, N);
5. if Delta=N then goto 2; // bad luck!
6. if 1 < Delta < N then
   return Delta; // incredible luck!
7. P:=(x0,y0);
// we operate on E_N : y^2 = x^3 + ax + b mod N containing P
8. for j:=2..J do
   P:=[j]P;
   if some factor d is found then return d;
9. if d=1 then goto 2; // same player try again
    
```

**Rem.** the easiest way to have  $(E, P)$  is the one given, since we cannot compute  $\sqrt{z}$  modulo  $N$ .

## Analysis

**Conj.** (H. W. Lenstra, Jr.) ECM finds  $p \mid N$  in average time  $K(p)(\log N)^2$  where  $K(x)$  is s.t.

$$\log K(x) = \sqrt{(2 + o(1)) \log x \log \log x}$$

when  $x \rightarrow +\infty$ .

*Proof:* (sketch)

ECM succeeds whenever  $\#E_p$  divide  $J!$  for some  $J$ .

Heuristically:  $\#E_p \approx p \Rightarrow \#E_p$  behaves like a random number close to  $p \Rightarrow \text{proba } \#E_p \mid J! \approx \frac{1}{p} \psi(p, J)$ .

Choosing  $J = L(p)^\beta$  yields

$$\frac{1}{p} \psi(p, J) = L(p)^{-1/(2\beta)+o(1)}$$

$\Rightarrow$  we need  $L(p)^{1/(2\beta)}$  elliptic curves.

Running time: computing  $[J!]P$  is  $O(J \log J) = O(L(p)^{\beta+o(1)})$  so total time is

$$O(L(p)^{\beta+1/(2\beta)+o(1)})$$

minimized for  $\beta = 1/\sqrt{2}$ .  $\square$

## Complementary remarks

**Claim:** (Lenstra; Howe) proba that  $\ell \mid \#E(\mathbb{Z}/p\mathbb{Z})$  is  $> 1/\ell$ .

For instance, for  $\ell = 2$ ,  $(x, y)$  is of order 2 iff  $y = 0$ , hence look at roots of  $x^3 + ax + b$ , that can be 0, 1 or 3, hence in 2 cases out of 3.

**Rem.** Several parametrizations have been proposed, see the references.

**A special property of elliptic curves:** one can build  $E/\mathbb{Q}$  having a prescribed rational torsion group (Mazur's theorem). As a consequence,  $\#E_p$  will be divisible by small primes for all  $p$ 's. Explicit families are known for 12, 16 (Suyama, Atkin-M.).