



Mixed-Integer Nonlinear Programming

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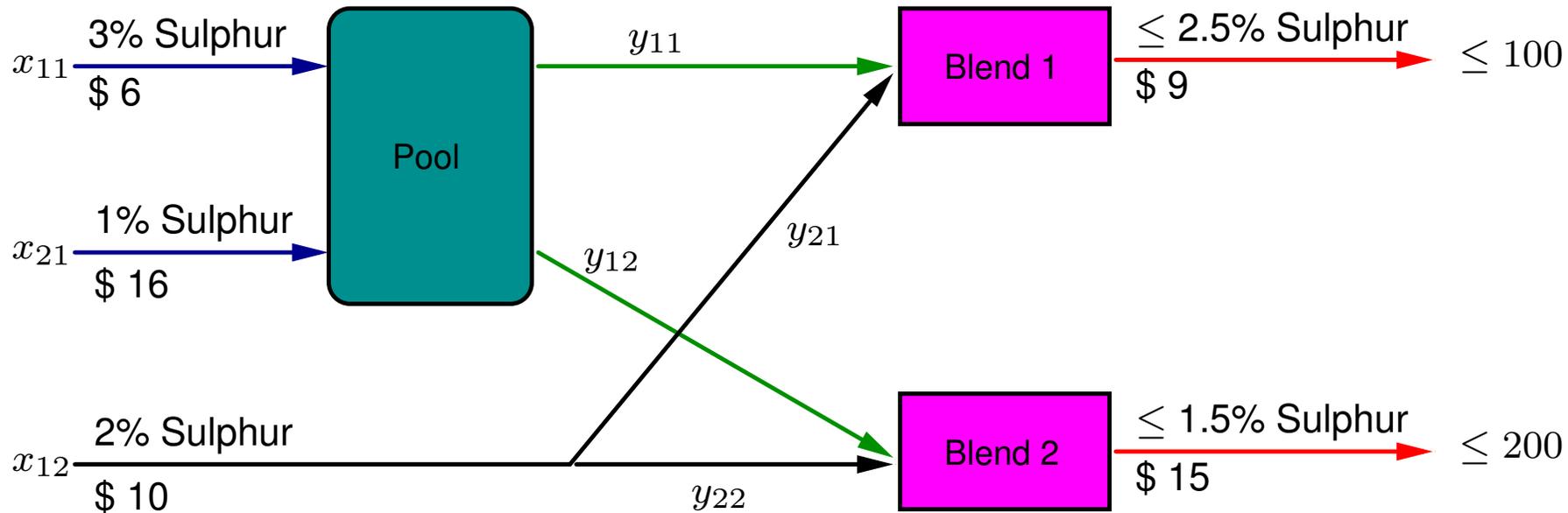
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Motivating applications

Haverly's pooling problem

Description

- Given an oil routing network with pools and blenders, unit prices, demands and quality requirements:



- Find the input quantities minimizing the costs and satisfying the constraints: mass balance, sulphur balance, quantity and quality demands

Variables and constraints

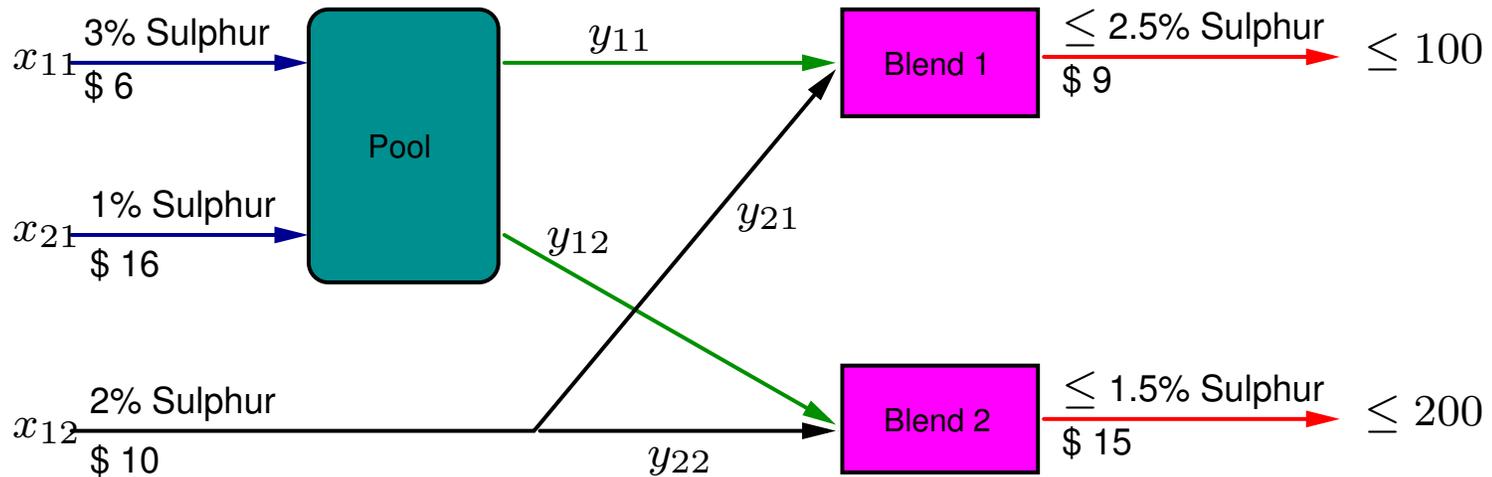
- Variables: input quantities x , routed quantities y , percentage p of sulphur in pool
- Every variable must be ≥ 0 (physical quantities)
- Bilinear terms arise to express sulphur quantities in terms of p, y
- Sulphur balance constraint: $3x_{11} + x_{21} = p(y_{11} + y_{12})$
- Quality demands:

$$py_{11} + 2y_{21} \leq 2.5(y_{11} + y_{21})$$

$$py_{12} + 2y_{22} \leq 1.5(y_{12} + y_{22})$$

- Continuous bilinear formulation \Rightarrow nonconvex NLP

Formulation



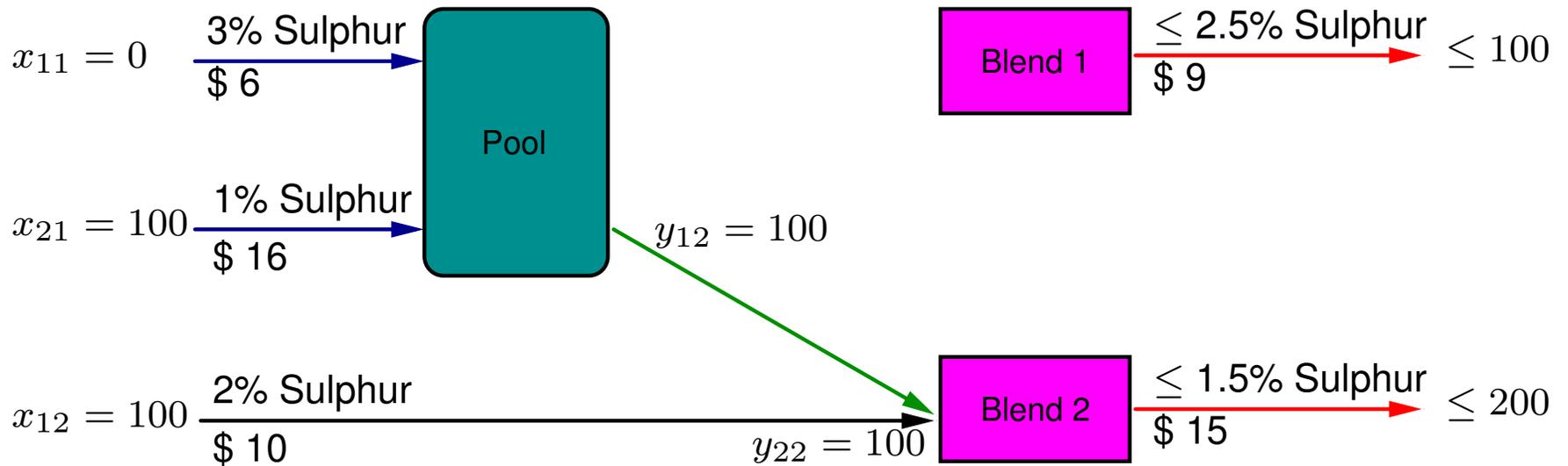
$$\begin{aligned}
 & \min_{x,y,p} \quad 6x_{11} + 16x_{21} + 10x_{12} - \\
 & \quad -9(y_{11} + y_{21}) - 15(y_{12} + y_{22}) \quad \text{cost} \\
 & \text{s.t.} \quad x_{11} + x_{21} - y_{11} - y_{12} = 0 \quad \text{mass balance} \\
 & \quad x_{12} - y_{21} - y_{22} = 0 \quad \text{mass balance} \\
 & \quad y_{11} + y_{21} \leq 100 \quad \text{demand} \\
 & \quad y_{12} + y_{22} \leq 200 \quad \text{demand} \\
 & \quad 3x_{11} + x_{21} - p(y_{11} + y_{12}) = 0 \quad \text{sulphur balance} \\
 & \quad py_{11} + 2y_{21} \leq 2.5(y_{11} + y_{21}) \quad \text{sulphur limit} \\
 & \quad py_{12} + 2y_{22} \leq 1.5(y_{12} + y_{22}) \quad \text{sulphur limit}
 \end{aligned}$$

Network design

- Decide whether to install pipes or not (0/1 decision)
- Associate a binary variable z_{ij} with each pipe

$$\begin{array}{ll}
 \min_{x,y,p,z} & 6x_{11} + 16x_{21} + 10x_{12} + \sum_{ij} \theta_{ij} z_{ij} - \\
 & -9(y_{11} + y_{21}) - 15(y_{12} + y_{22}) \quad \text{cost} \\
 \text{s.t.} & x_{11} + x_{21} - y_{11} - y_{12} = 0 \quad \text{mass balance} \\
 & x_{12} - y_{21} - y_{22} = 0 \quad \text{mass balance} \\
 & y_{11} + y_{21} \leq 100 \quad \text{demand} \\
 & y_{12} + y_{22} \leq 200 \quad \text{demand} \\
 \forall i, j \leq 2 & y_{ij} \leq 200z_{ij} \quad \text{pipe activation: if } z_{ij} = 0, \text{ no flow} \\
 & 3x_{11} + x_{21} - p(y_{11} + y_{12}) = 0 \quad \text{sulphur balance} \\
 & py_{11} + 2y_{21} \leq 2.5(y_{11} + y_{21}) \quad \text{sulphur limit} \\
 & py_{12} + 2y_{22} \leq 1.5(y_{12} + y_{22}) \quad \text{sulphur limit}
 \end{array}$$

The optimal network



● $z_{11} = 0, z_{21} = 0$

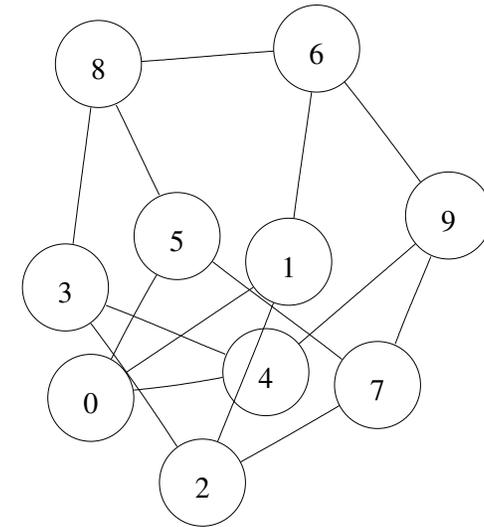
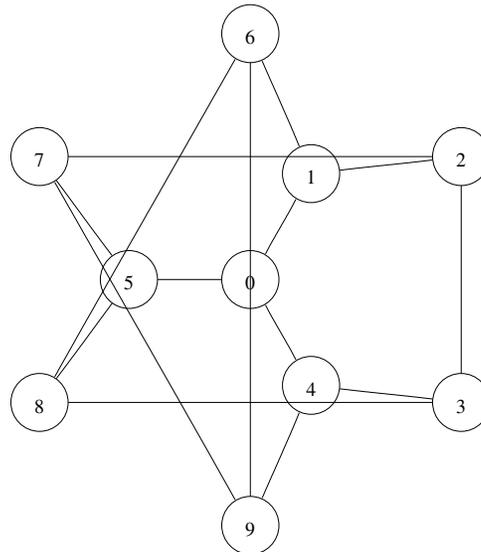
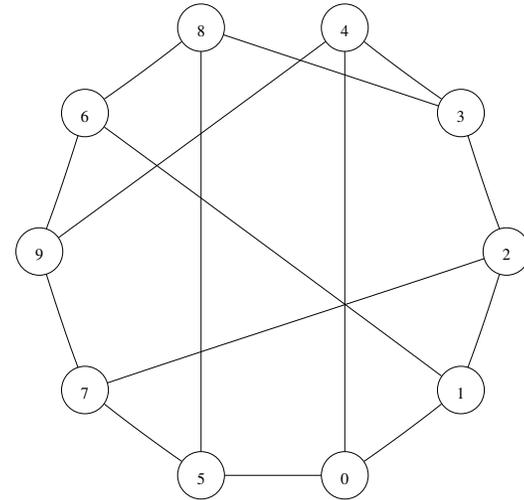
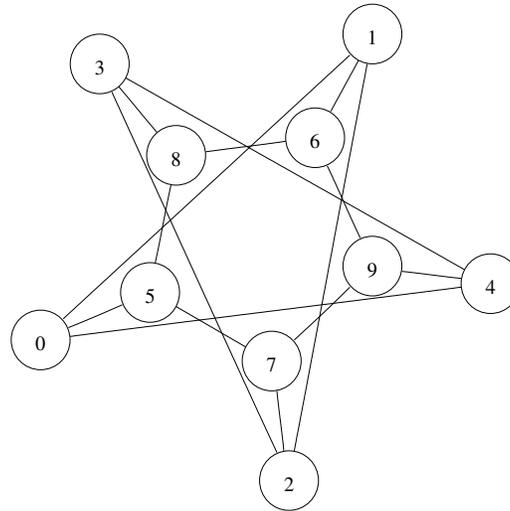
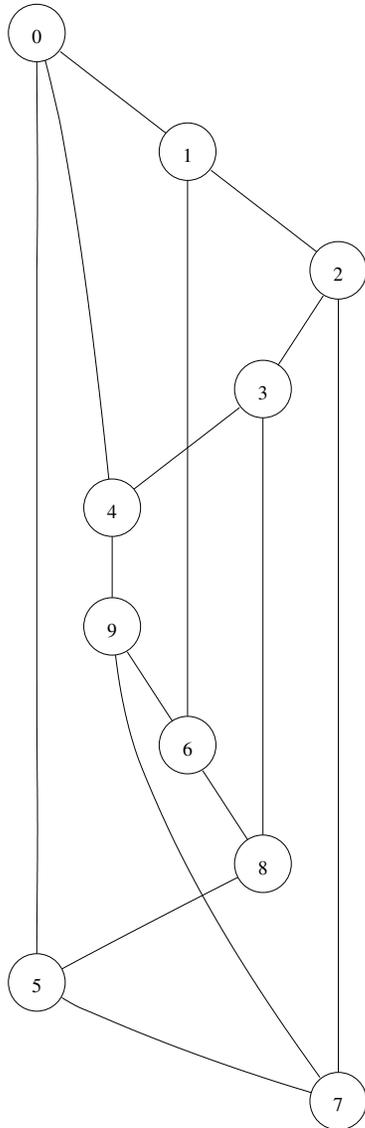
● $z_{12} = 1, z_{22} = 1$

Citations

1. C. Haverly, *Studies of the behaviour of recursion for the pooling problem*, ACM SIGMAP Bulletin, 1978
2. Adhya, Tawarmalani, Sahinidis, *A Lagrangian approach to the pooling problem*, Ind. Eng. Chem., 1999
3. Audet et al., *Pooling Problem: Alternate Formulations and Solution Methods*, Manag. Sci., 2004
4. Liberti, Pantelides, *An exact reformulation algorithm for large nonconvex NLPs involving bilinear terms*, JOGO, 2006
5. Misener, Floudas, *Advances for the pooling problem: modeling, global optimization, and computational studies*, Appl. Comput. Math., 2009
6. D'Ambrosio, Linderoth, Luedtke, *Valid inequalities for the pooling problem with binary variables*, LNCS, 2011

Drawing graphs

At a glance



Which graph has most symmetries?

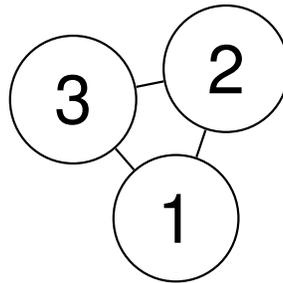
Euclidean graphs



- Graph $G = (V, E)$, edge weight function $d : E \rightarrow \mathbb{R}_+$
- E.g. $V = \{1, 2, 3\}$, $E = \{\{1, 2\}, \{1, 3\}, \{2, 3\}\}$
 $d_{12} = d_{13} = d_{23} = 1$
- Find positions $x_v = (x_{v1}, x_{v2})$ of each $v \in V$ in the plane
s.t.:

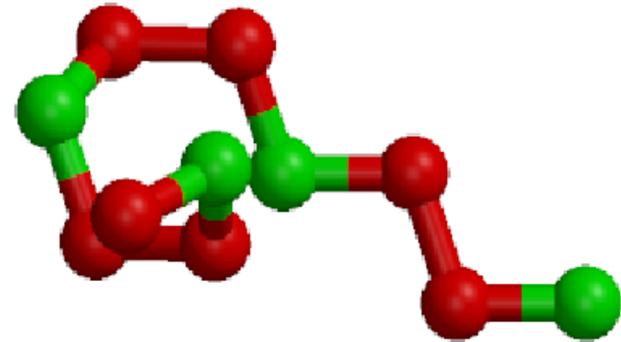
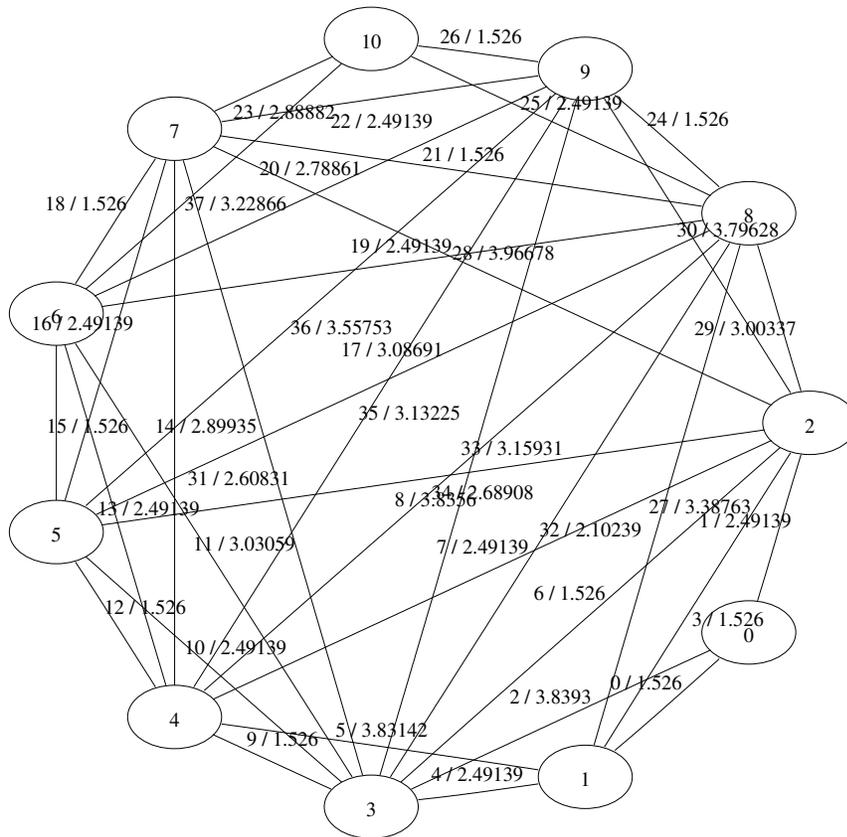
$$\forall \{u, v\} \in E \quad \|x_u - x_v\|_2 = d_{uv}$$

- Generalization to \mathbb{R}^K for $K \in \mathbb{N}$: $x_v = (x_{v1}, \dots, x_{vK})$

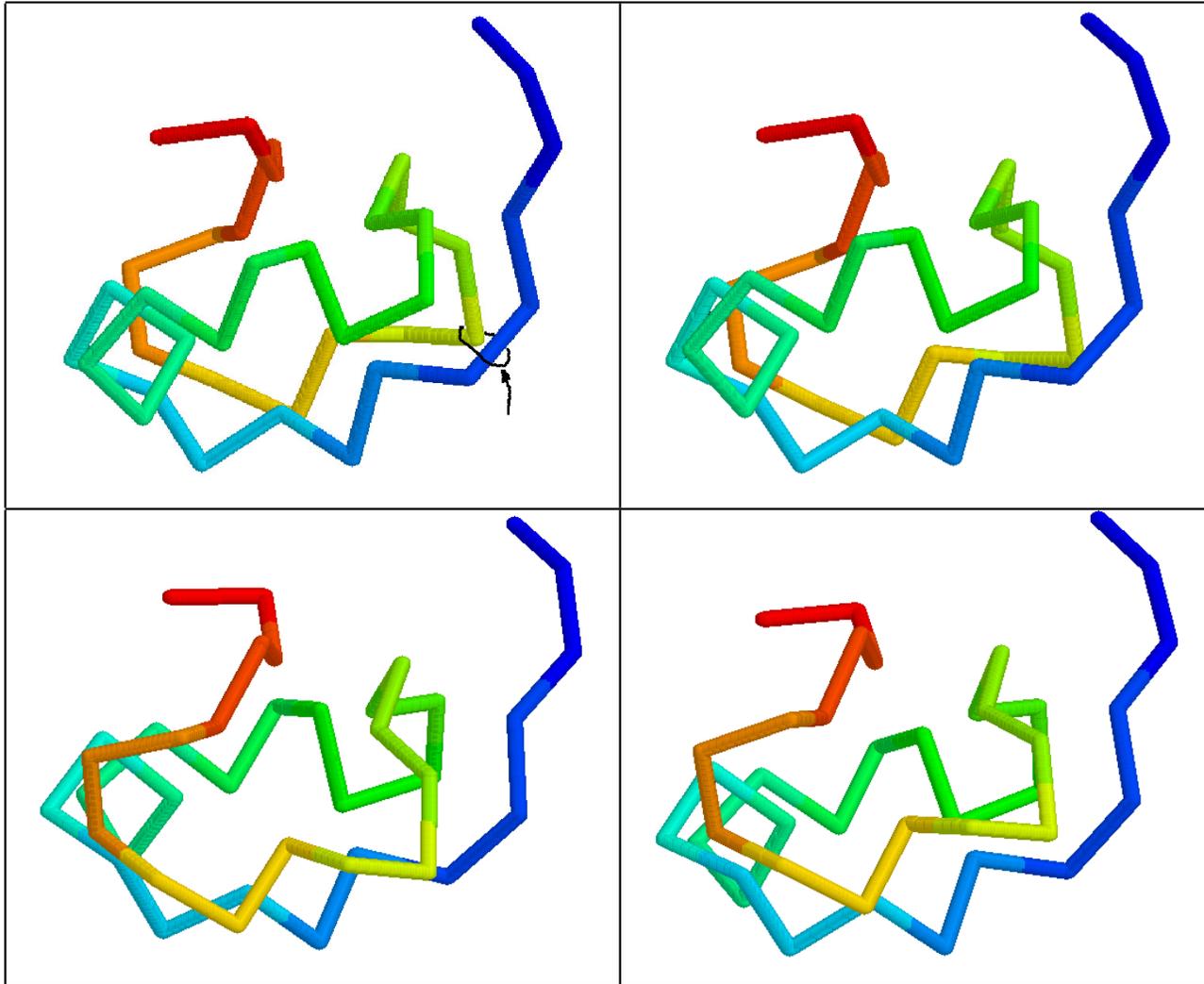


Application to proteomics

An artificial protein test set: `lavor-11_7`

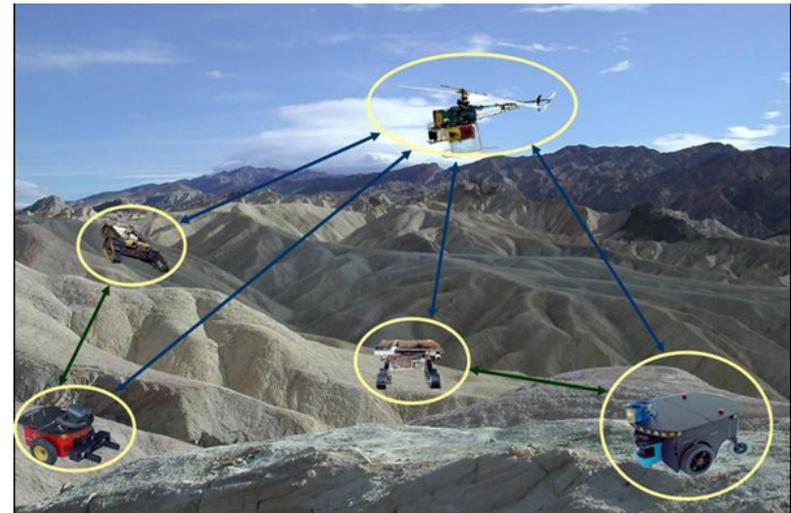
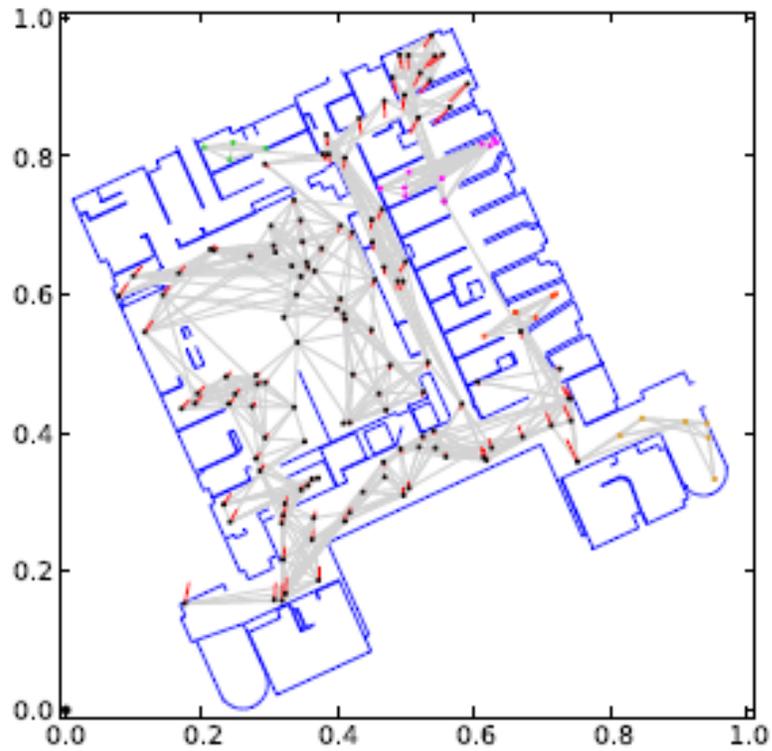


Embedding protein data in \mathbb{R}^3



1aqr: four non-isometric embeddings

Sensor networks in 2D and 3D



Formulation

$$\min_{x,t} \sum_{\{u,v\} \in E} t_{uv}^2$$

$$\forall \{u,v\} \in E \quad \sum_{k \leq K} (x_{uk} - x_{vk})^2 = d_{uv}^2 + t_{uv}$$

Citations

1. Lavor, Liberti, Maculan, Mucherino, *Recent advances on the discretizable molecular distance geometry problem*, Eur. J. of Op. Res., invited survey
2. Liberti, Lavor, Mucherino, Maculan, *Molecular distance geometry methods: from continuous to discrete*, Int. Trans. in Op. Res., 18:33-51, 2010
3. Liberti, Lavor, Maculan, *Computational experience with the molecular distance geometry problem*, in J. Pintér (ed.), *Global Optimization: Scientific and Engineering Case Studies*, Springer, Berlin, 2006

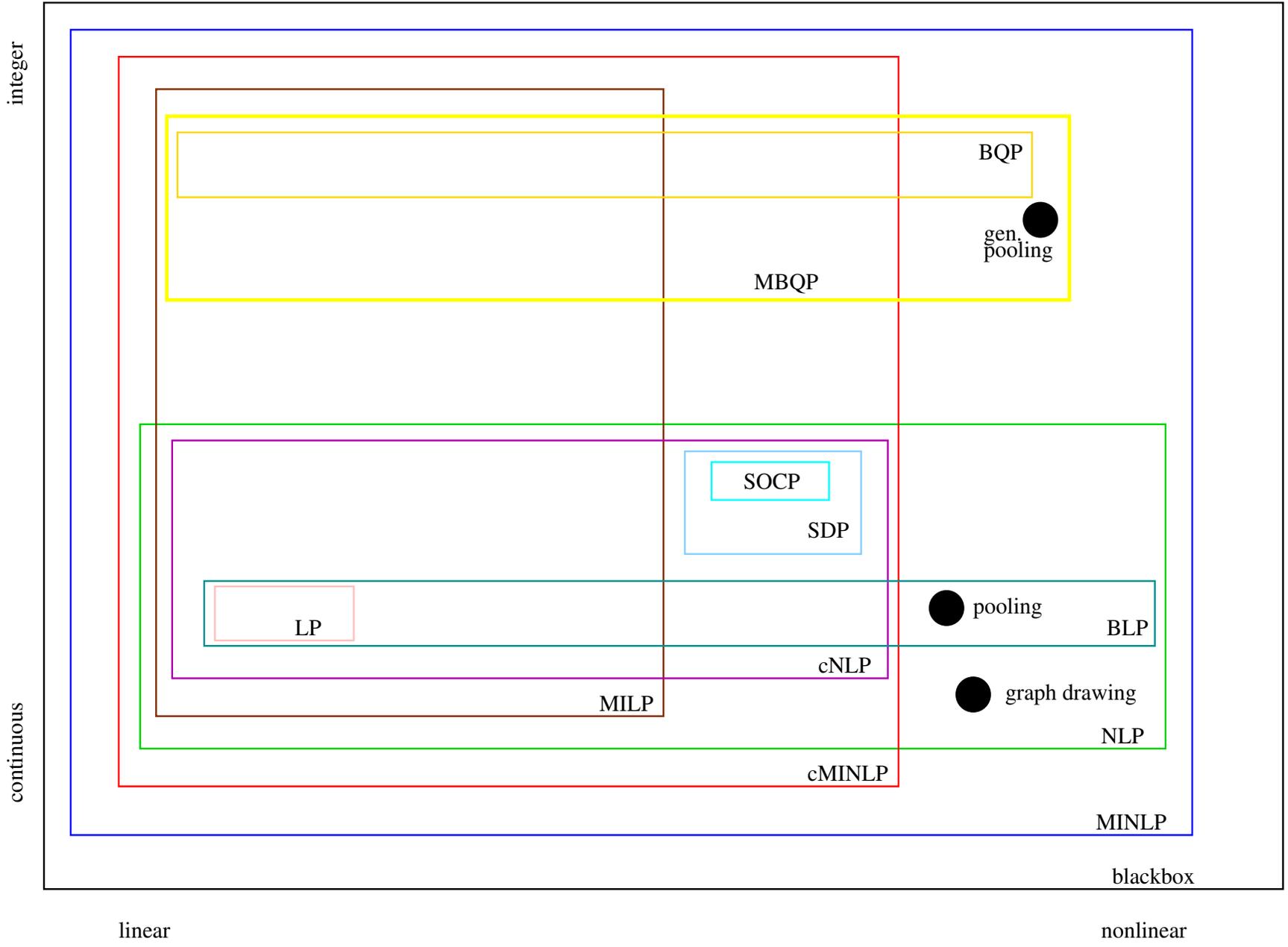
Mathematical Programming Formulations

Mathematical Programming

- MP: formal language for expressing optimization problems P
 - **Parameters** p = problem input
 p also called an **instance** of P
 - **Decision variables** x : encode problem output
 - **Objective function** $\min f(p, x)$
 - **Constraints** $\forall i \leq m \quad g_i(p, x) \leq 0$
 f, g : explicit mathematical expressions involving symbols p, x
- If an instance p is given (i.e. an assignment of numbers to the symbols in p is known), write $f(x), g_i(x)$

This excludes black-box optimization

Main optimization problem classes



Notation

- P : MP formulation with decision variables
 $x = (x_1, \dots, x_n)$
- **Solution**: assignment of values to decision variables,
i.e. a vector $v \in \mathbb{R}^n$
- $\mathcal{F}(P)$ = **set of feasible solutions** $x \in \mathbb{R}^n$ such that
 $\forall i \leq m (g_i(x) \leq 0)$
- $\mathcal{G}(P)$ = **set of globally optimal solutions** $x \in \mathbb{R}^n$
s.t. $x \in \mathcal{F}(P)$ and $\forall y \in \mathcal{F}(P) (f(x) \leq f(y))$

Citations

- Williams, *Model building in mathematical programming*, 2002
- Liberti, Cafieri, Tarissan, *Reformulations in Mathematical Programming: a computational approach*, in Abraham et al. (eds.), *Foundations of Comput. Intel.*, 2009

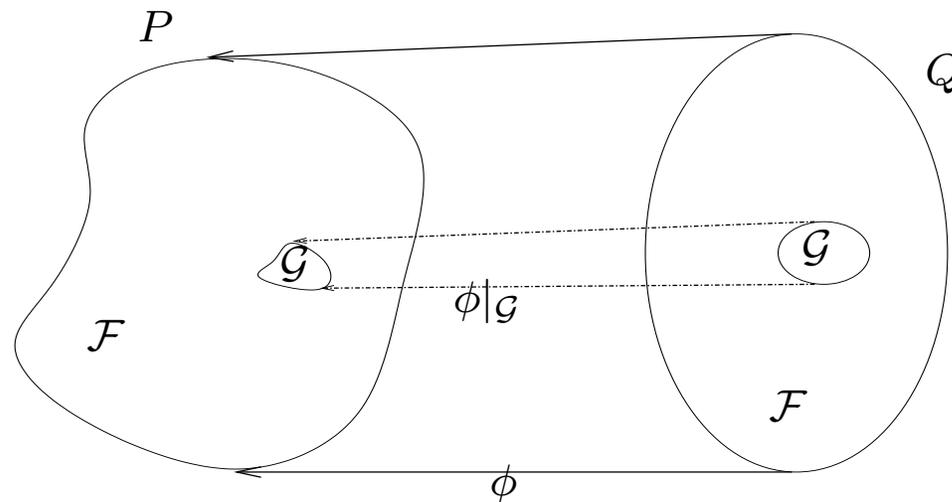
Reformulations

Exact reformulations

- The formulation Q is an **exact reformulation** of P if

\exists an efficiently computable surjective map
 $\phi : \mathcal{F}(Q) \rightarrow \mathcal{F}(P)$ s.t. $\phi|_{\mathcal{G}(Q)}$ is onto $\mathcal{G}(P)$

- Informally: any optimum of Q can be mapped easily to an optimum of P , and for any optimum of P there is a corresponding optimum of Q



- Construct Q so that it is easier to solve than P

xy when x is binary

- If \exists bilinear term xy where $x \in \{0, 1\}$, $y \in [0, 1]$
- We can construct an **exact reformulation**:
 - Replace each term xy by an added variable w
 - Adjoin Fortet's reformulation constraints:

$$w \geq 0$$

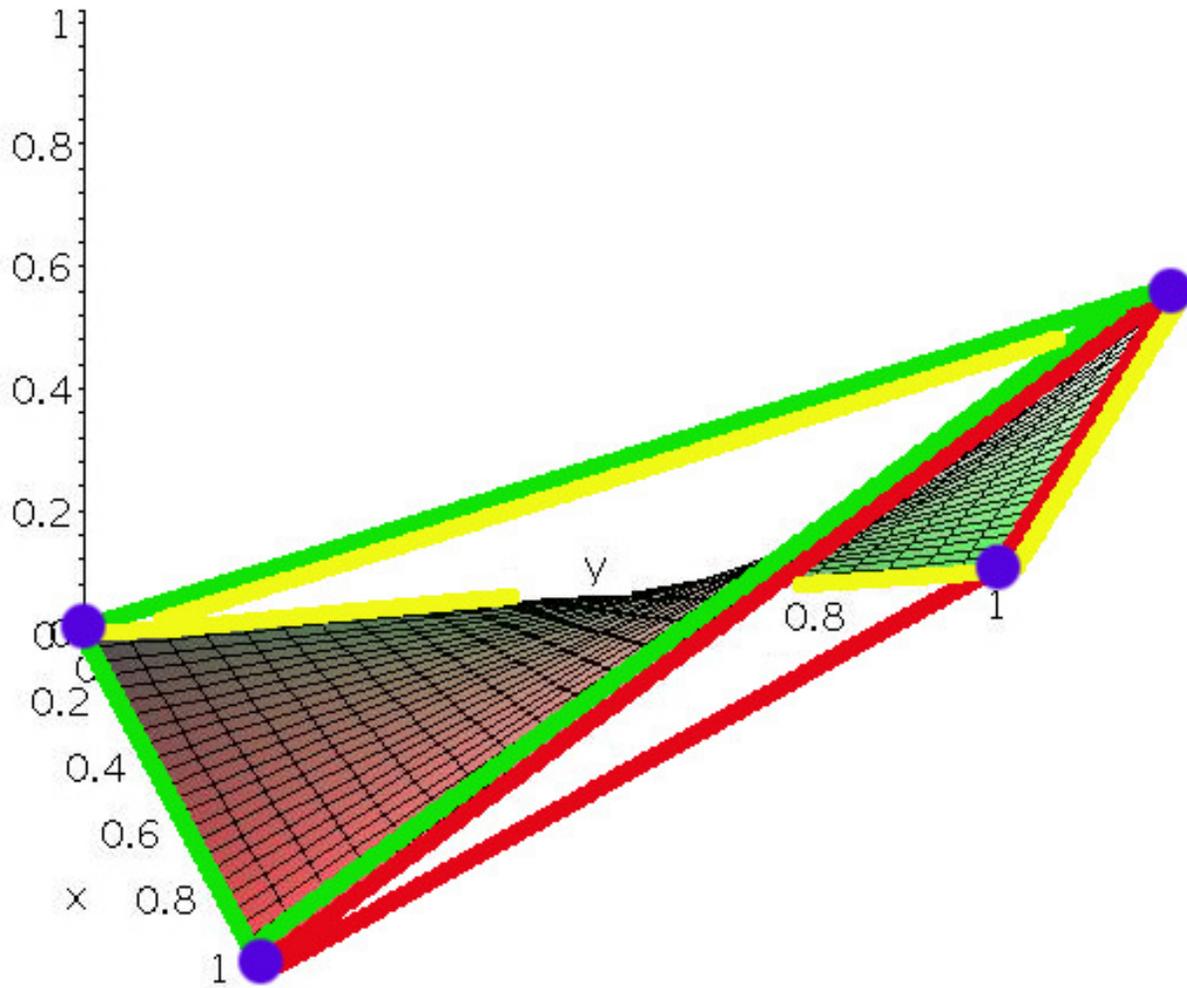
$$w \geq x + y - 1$$

$$w \leq x$$

$$w \leq y$$

- Get a MILP reformulation
- Solve reformulation using CPLEX: more effective than solving MINLP

“Proof”



Relaxations

- The formulation Q is a **relaxation** of P if $\min f_Q(y) \leq \min f_P(x) \quad (*)$
- Relaxations are used to compute **worst-case bounds** to the optimum value of the original formulation
- Construct Q so that it is easy to solve
- Proving $(*)$ may not be easy in general
- **The usual strategy:**
 - Make sure $y \supset x$ and $\mathcal{F}(Q) \supseteq \mathcal{F}(P)$
 - Make sure $\forall x \in \mathcal{F}(P) (f_Q(y) \leq f_P(x))$
 - Then it follows that Q is a relaxation of P
- Example: *convex relaxation*
 - $\mathcal{F}(Q)$ a convex set containing $\mathcal{F}(P)$
 - f_Q a convex underestimator of f_P
 - Then Q is a cNLP and can be solve efficiently

xy when x, y continuous



- Get bilinear term xy where $x \in [x^L, x^U]$, $y \in [y^L, y^U]$
- We can construct a **relaxation**:
 - Replace each term xy by an added variable w
 - Adjoin following constraints:

$$w \geq x^L y + y^L x - x^L y^L$$

$$w \geq x^U y + y^U x - x^U y^U$$

$$w \leq x^U y + y^L x - x^U y^L$$

$$w \leq x^L y + y^U x - x^L y^U$$

- These are called **McCormick's envelopes**
- Get an LP relaxation (solvable in polynomial time)

Software

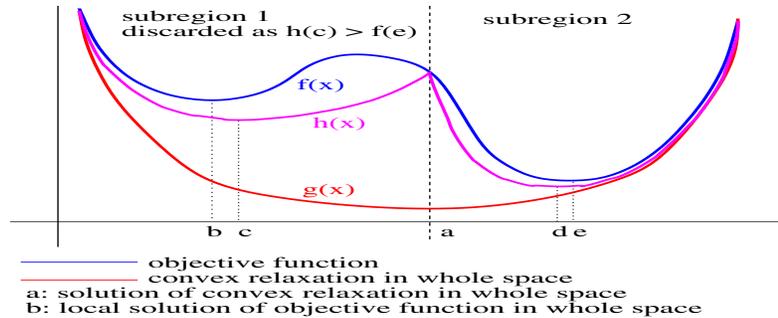
- ROSE (<https://projects.coin-or.org/ROSE>)

Citations

- McCormick, *Computability of global solutions to factorable nonconvex programs: Part I — Convex underestimating problems*, Math. Prog. 1976
- Liberti, *Reformulations in Mathematical Programming: definitions and systematics*, RAIRO-RO 2009

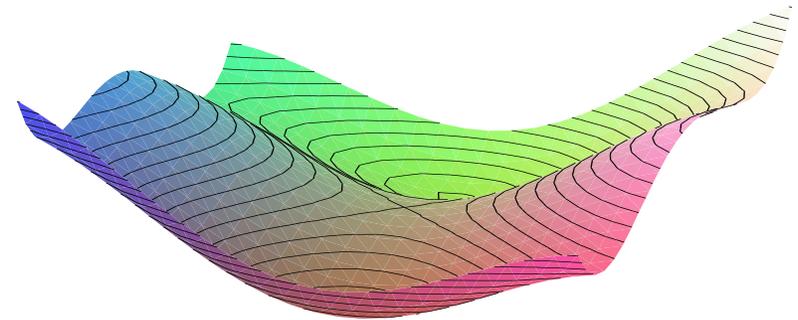
Global Optimization methods

Deterministic / Stochastic



Exact = Deterministic

- “Exact” in continuous space: ε -approximate (*find solution within pre-determined ε distance from optimum in obj. fun. value*)
- For some problems, finite convergence to optimum ($\varepsilon = 0$)



Heuristic = Stochastic

- Find solution with probability 1 in infinite time

Multistart

- The easiest GO method

1: $f^* = \infty$

2: $x^* = (\infty, \dots, \infty)$

3: **while** \neg termination **do**

4: $x' = (\text{random}(), \dots, \text{random}())$

5: $x = \text{localSolve}(P, x')$

6: **if** $f_P(x) < f^*$ **then**

7: $f^* \leftarrow f_P(x)$

8: $x^* \leftarrow x$

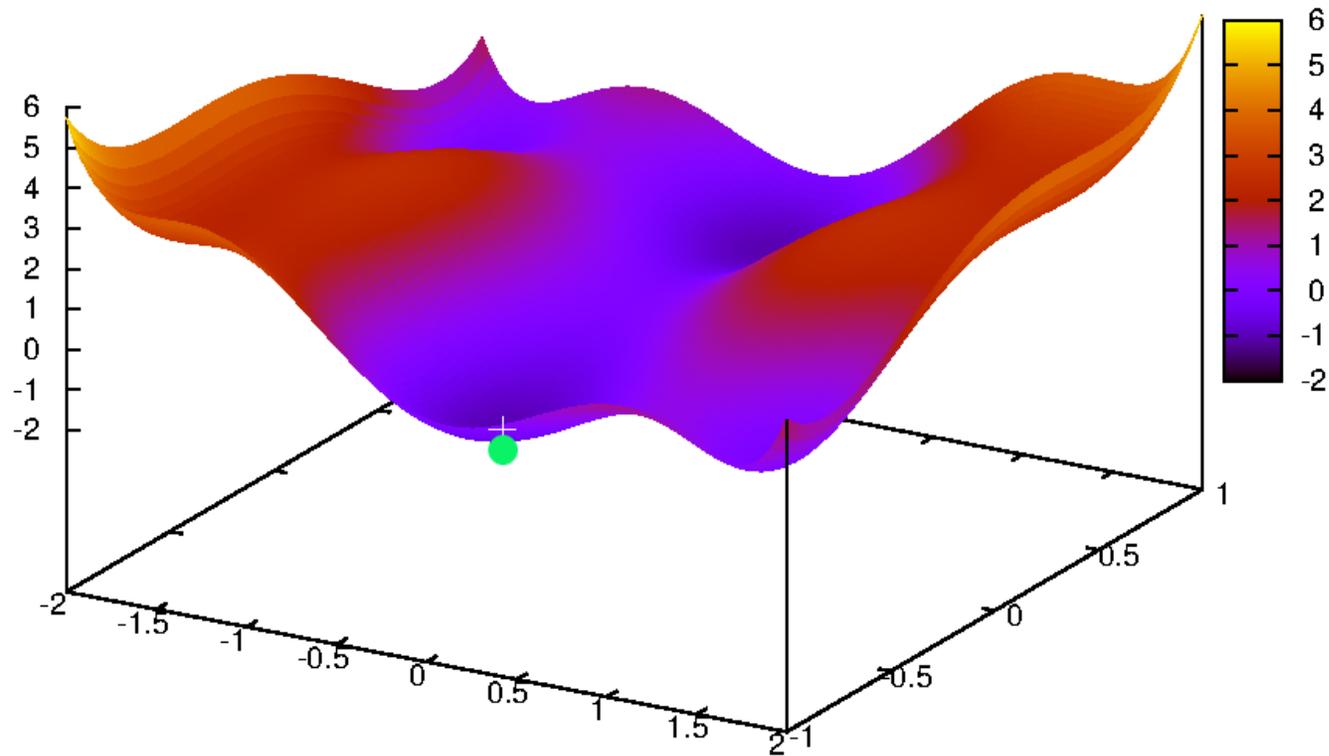
9: **end if**

10: **end while**

- Termination condition: e.g. *repeat k times*

Six-hump camelback function

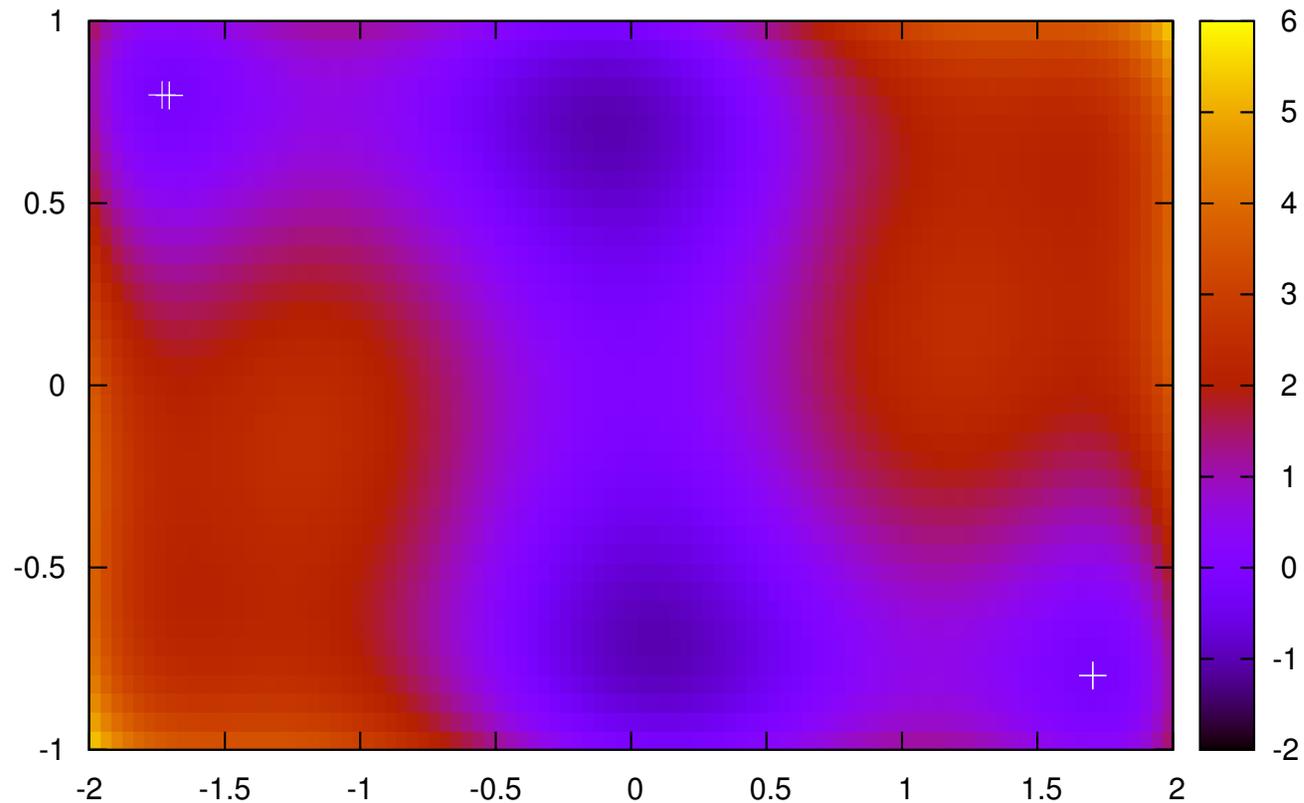
$$f(x, y) = 4x^2 - 2.1x^4 + \frac{1}{3}x^6 + xy - 4y^2 + 4y^4$$



Global optimum (COUENNE)

Six-hump camelback function

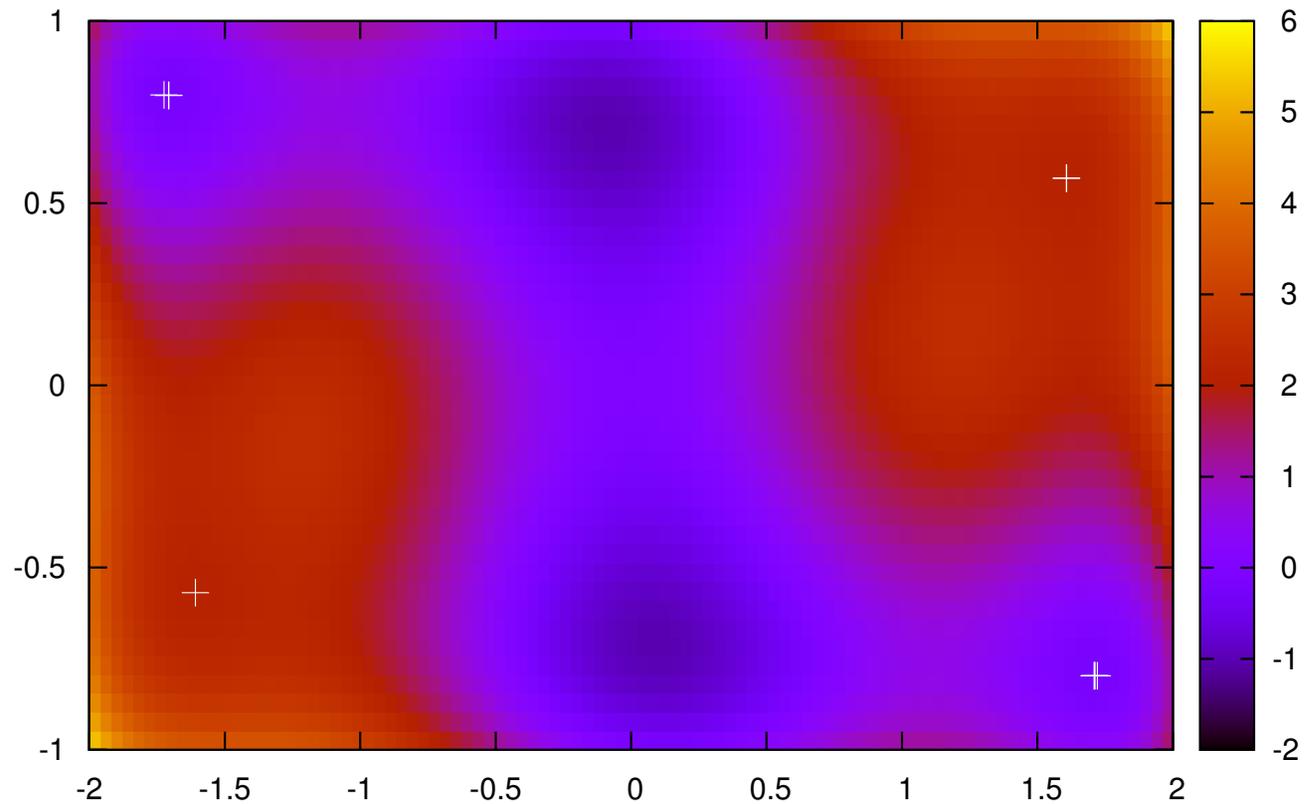
$$f(x, y) = 4x^2 - 2.1x^4 + \frac{1}{3}x^6 + xy - 4y^2 + 4y^4$$



Multistart with IPOPT, $k = 5$

Six-hump camelback function

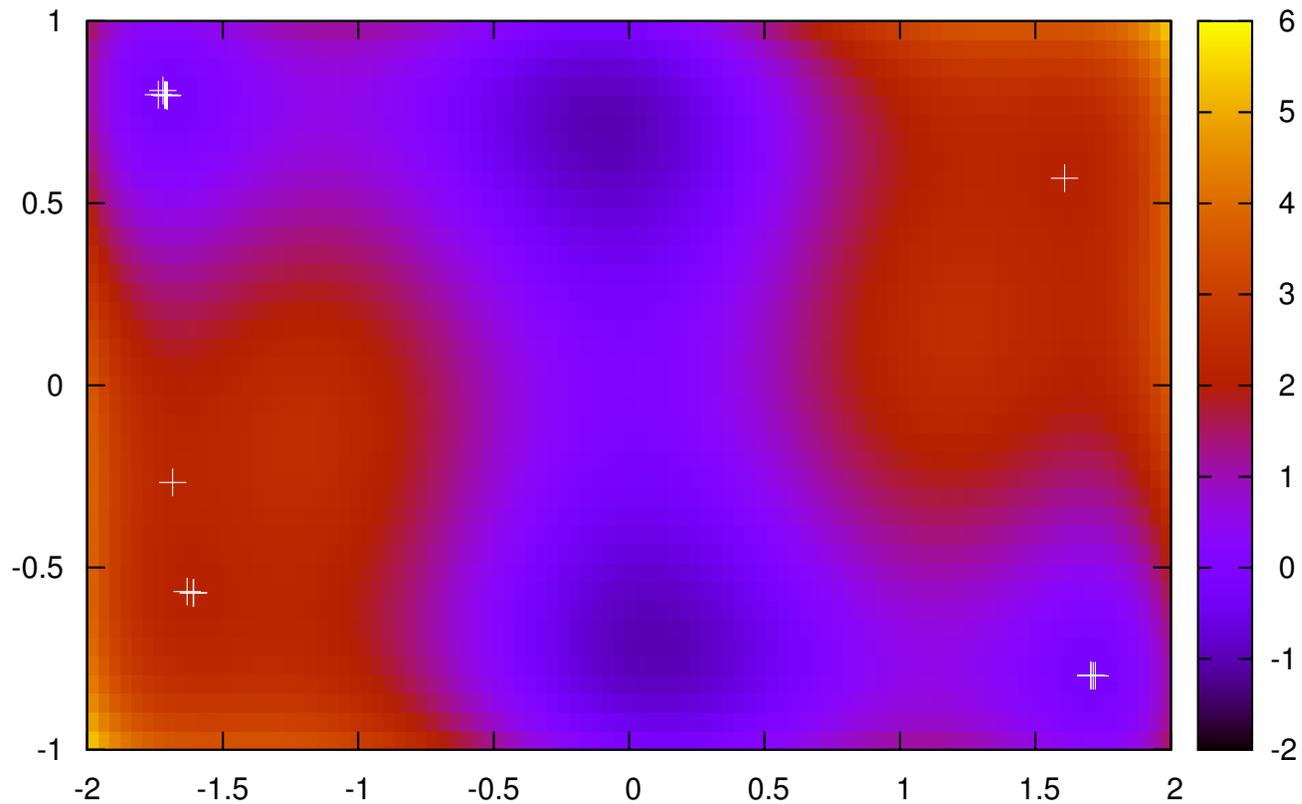
$$f(x, y) = 4x^2 - 2.1x^4 + \frac{1}{3}x^6 + xy - 4y^2 + 4y^4$$



Multistart with IPOPT, $k = 10$

Six-hump camelback function

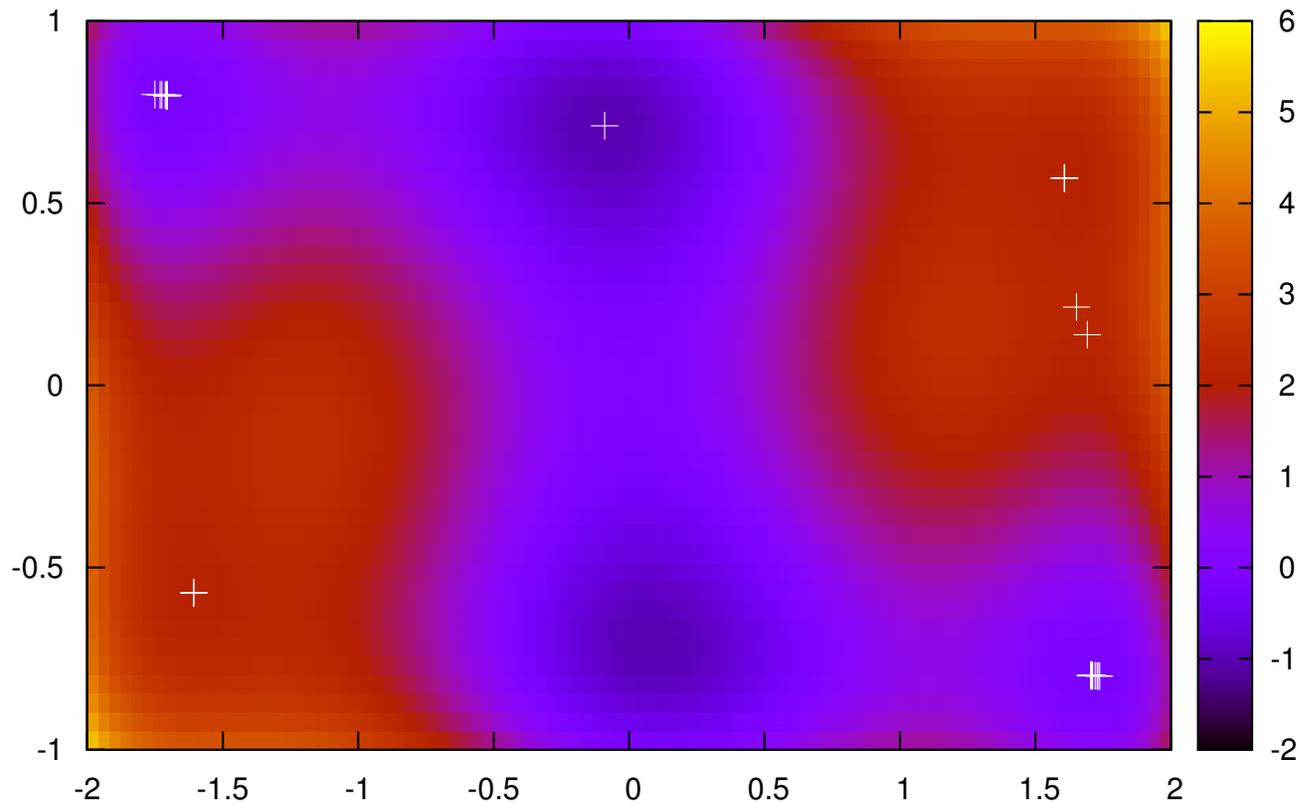
$$f(x, y) = 4x^2 - 2.1x^4 + \frac{1}{3}x^6 + xy - 4y^2 + 4y^4$$



Multistart with IPOPT, $k = 20$

Six-hump camelback function

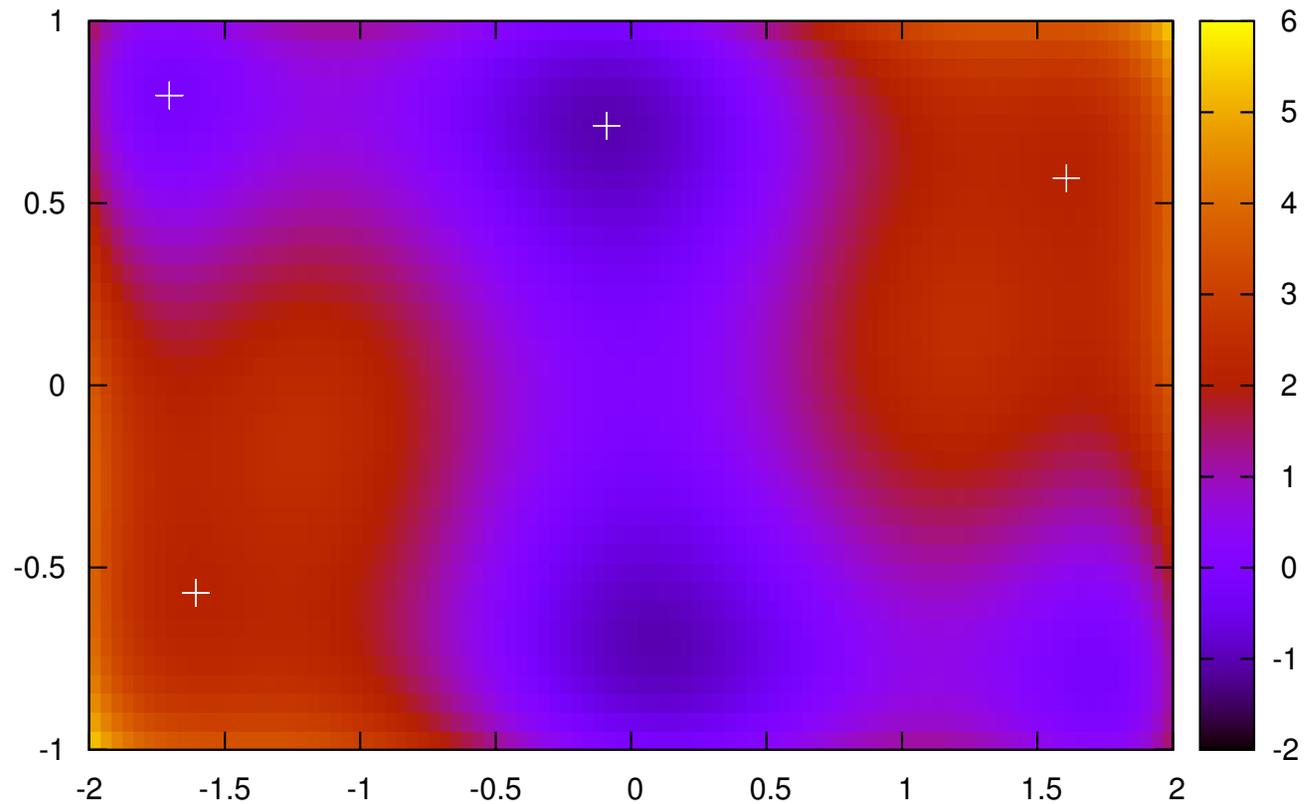
$$f(x, y) = 4x^2 - 2.1x^4 + \frac{1}{3}x^6 + xy - 4y^2 + 4y^4$$



Multistart with IPOPT, $k = 50$

Six-hump camelback function

$$f(x, y) = 4x^2 - 2.1x^4 + \frac{1}{3}x^6 + xy - 4y^2 + 4y^4$$



Multistart with SNOPT, $k = 20$

Citations

- Schoen, *Two-Phase Methods for Global Optimization*, in Pardalos et al. (eds.), *Handbook of Global Optimization 2*, 2002
- Liberti, Kucherenko, *Comparison of deterministic and stochastic approaches to global optimization*, ITOR 2005

spatial Branch-and-Bound (sBB)

Generalities

- Tree-like search
- Explores search space exhaustively but implicitly
- Builds a sequence of decreasing upper bounds and increasing lower bounds to the global optimum

- Exponential worst-case

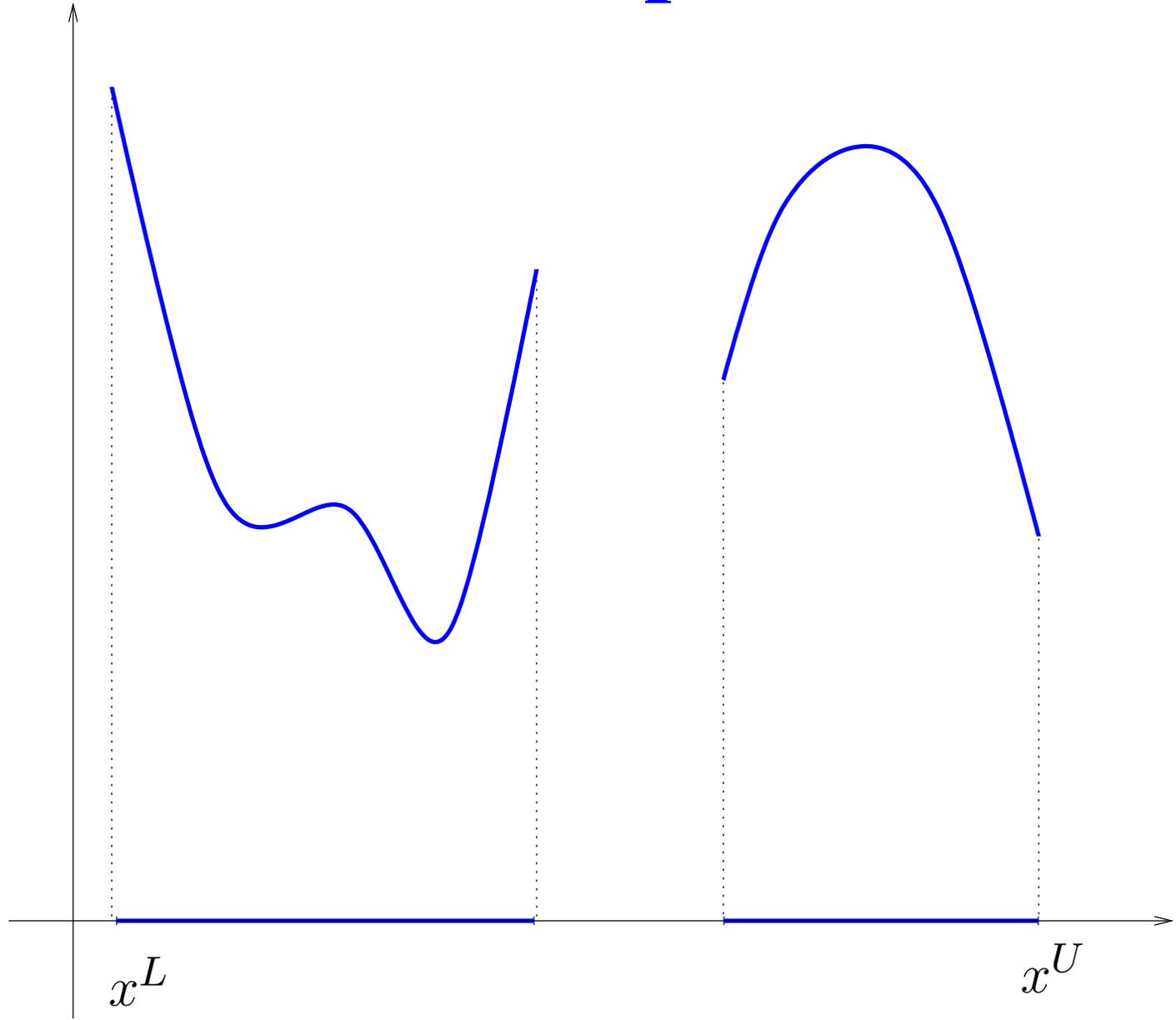
- Only general-purpose “exact” algorithm for MINLP

Since continuous vars are involved, should say “ ϵ -approximate”

- Like BB for MILP, but may branch on continuous vars

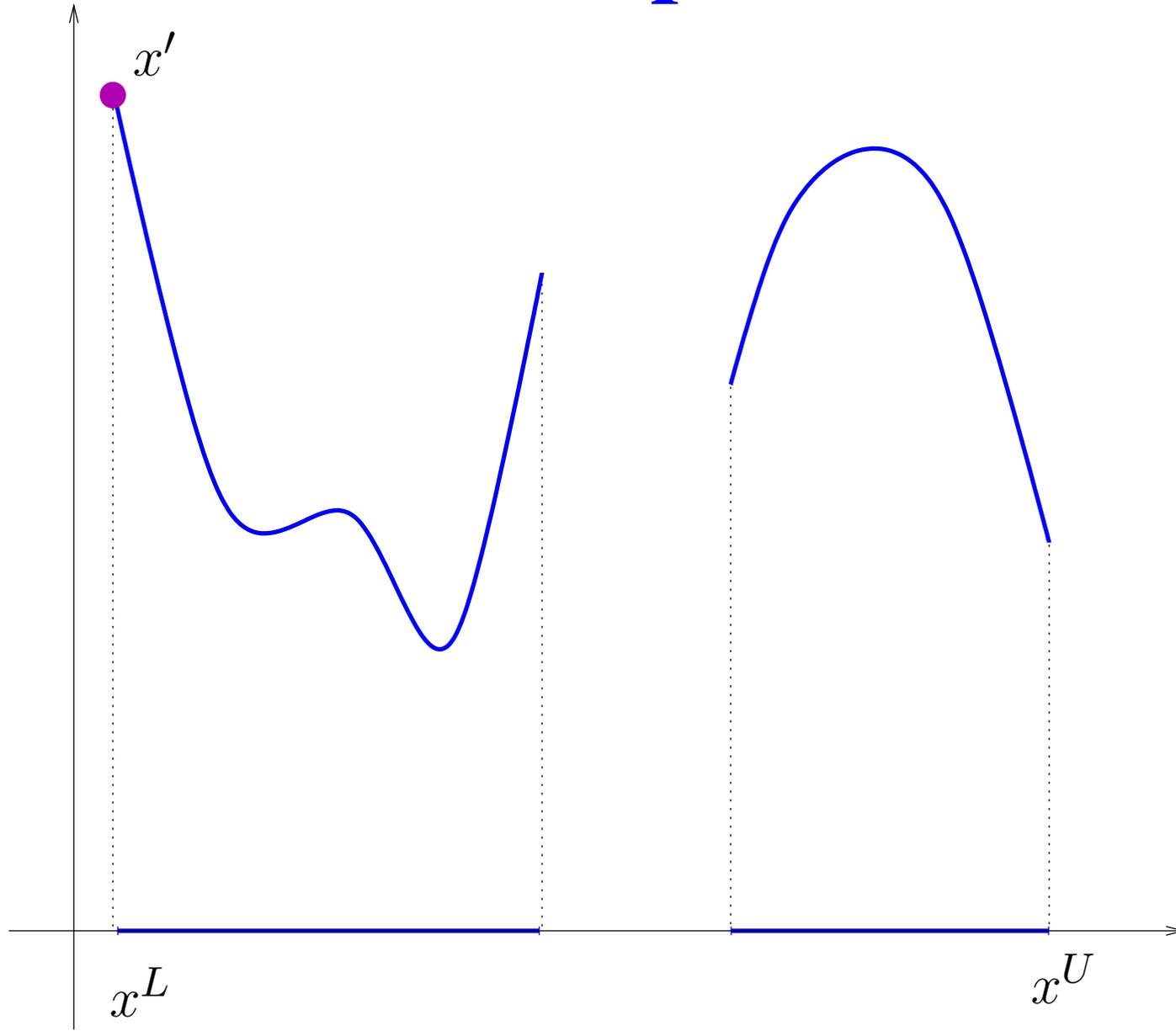
Done whenever one is involved in a nonconvex term

Example



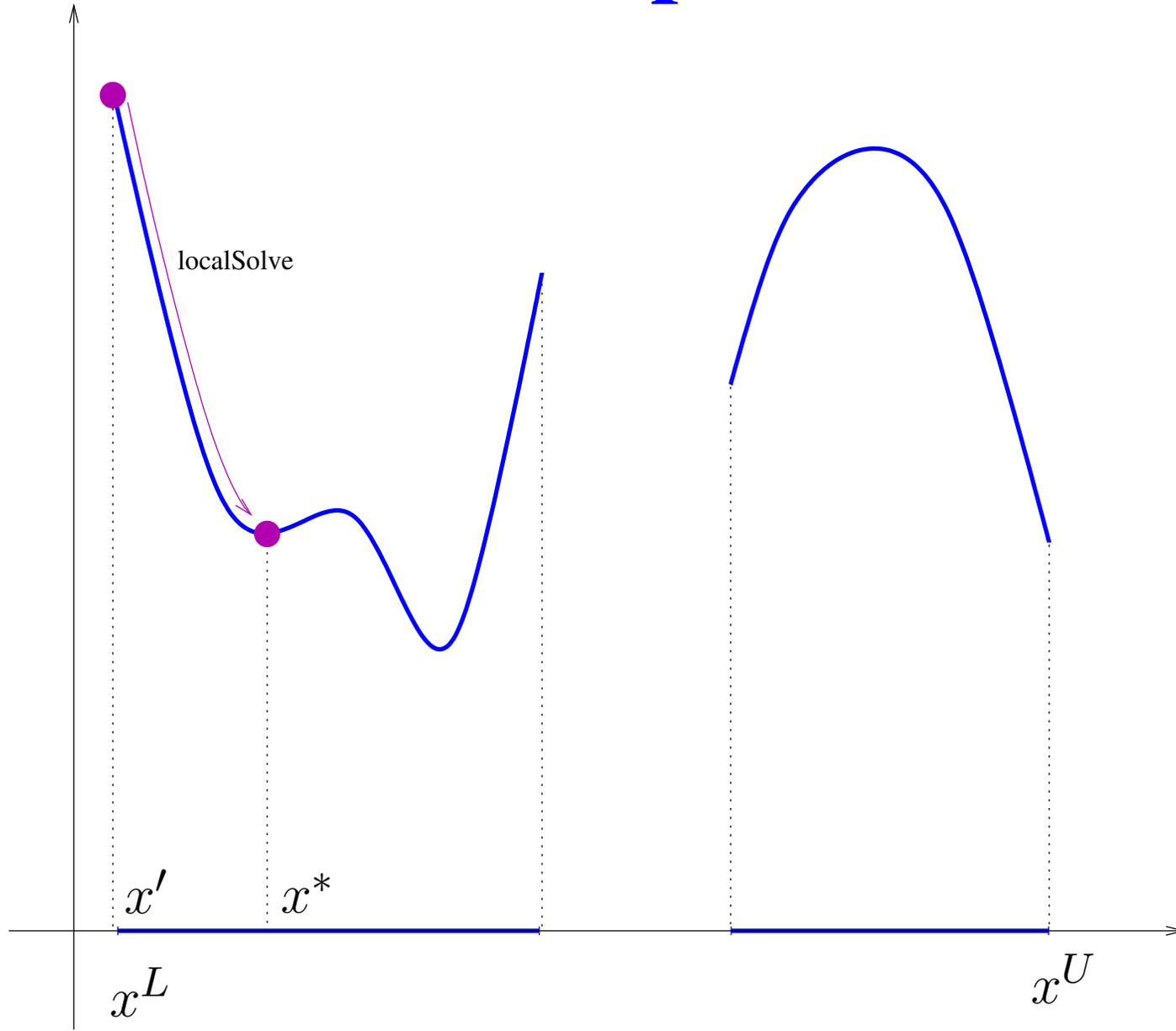
Original problem P

Example



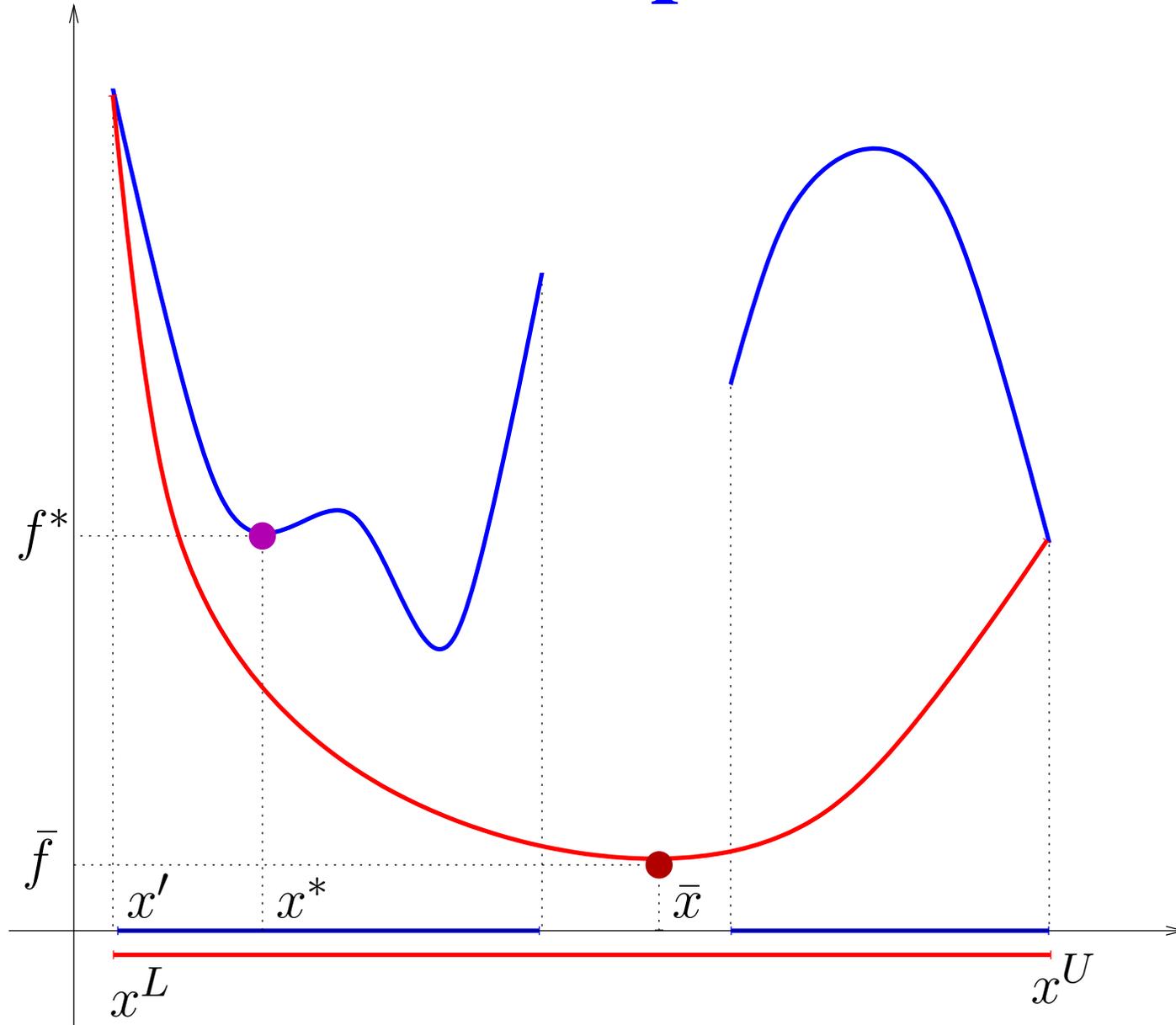
Starting point x'

Example



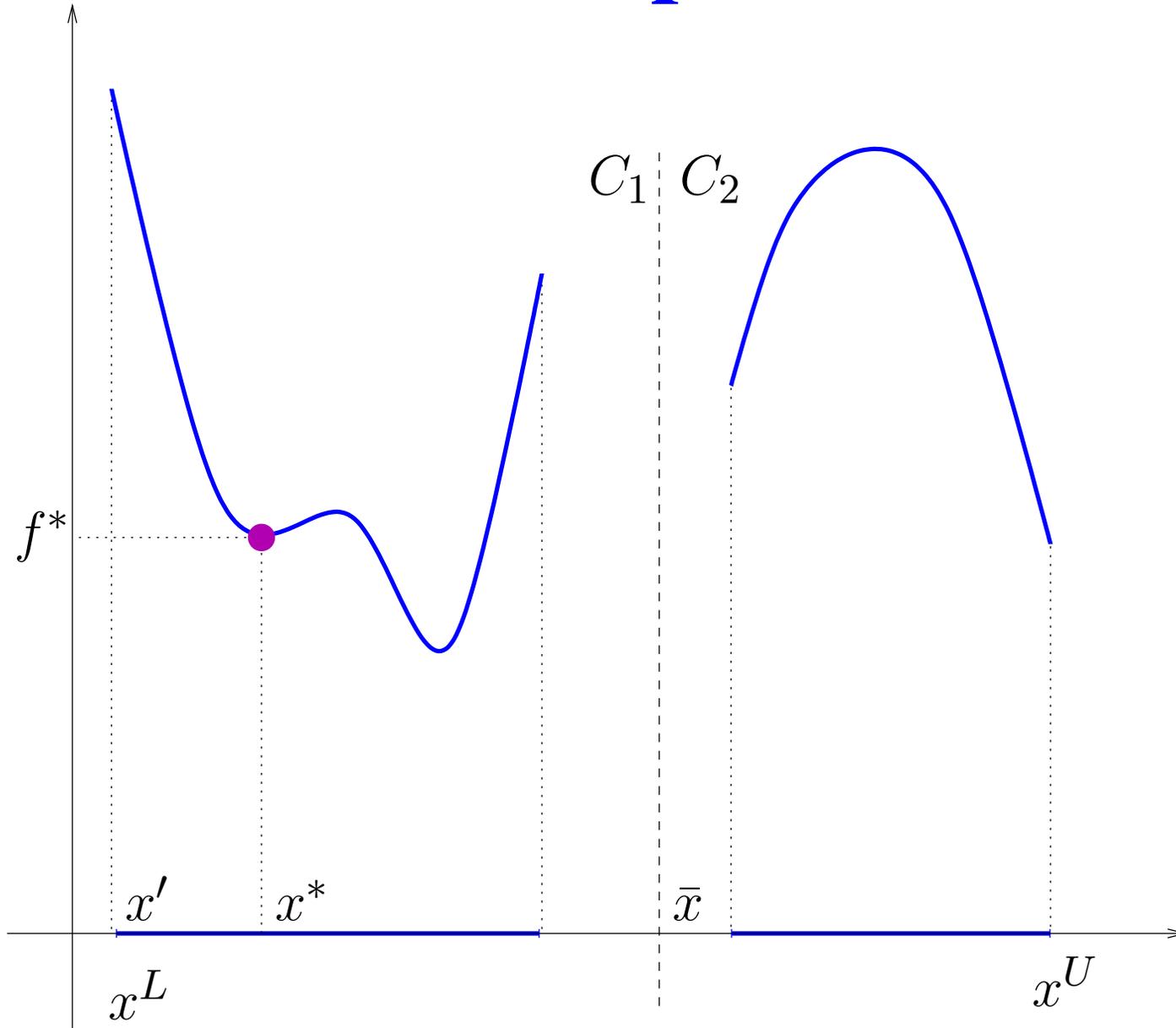
*Local (upper bounding) solution x^**

Example



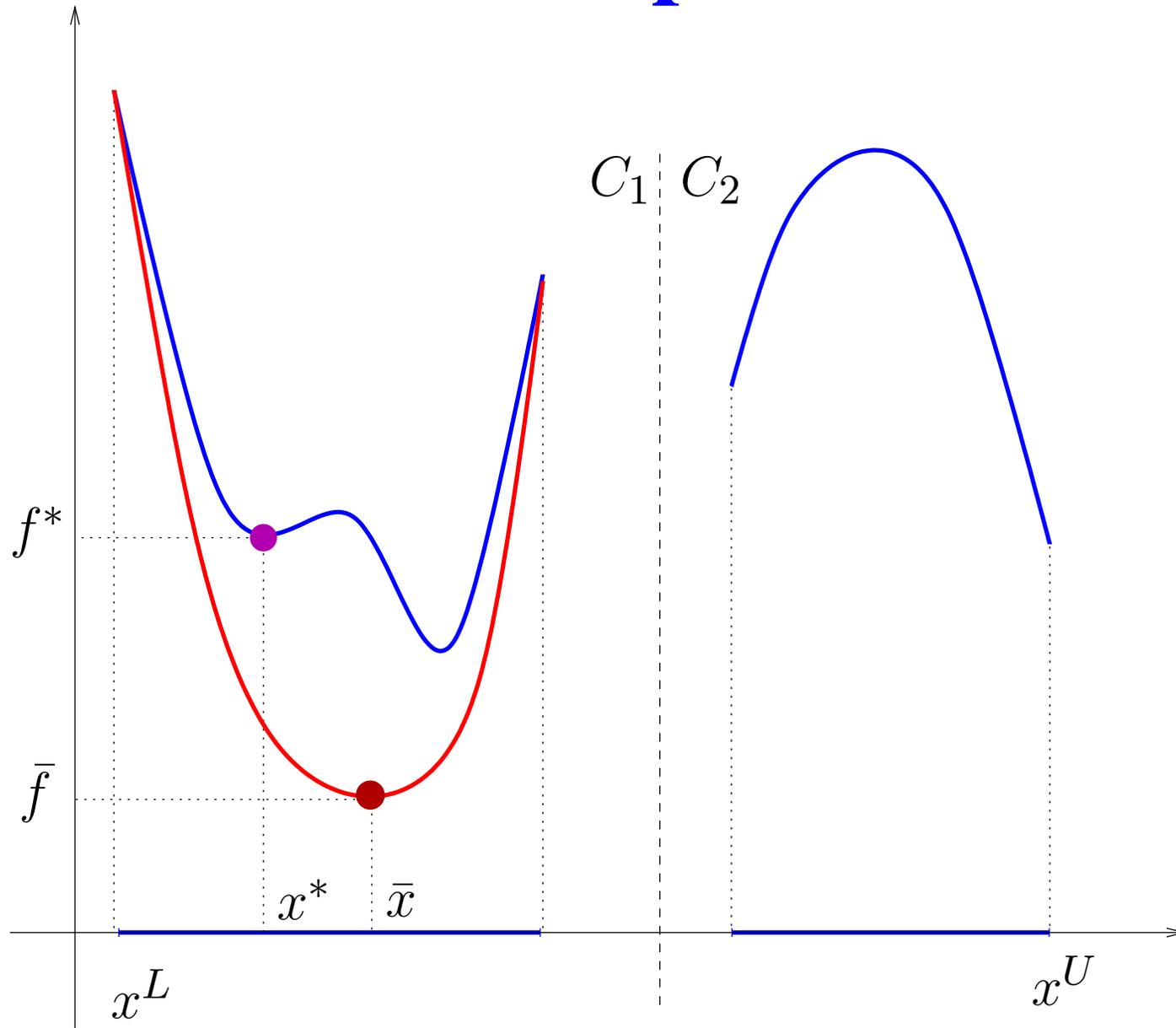
Convex relaxation (lower) bound \bar{f} with $|f^* - \bar{f}| > \varepsilon$

Example



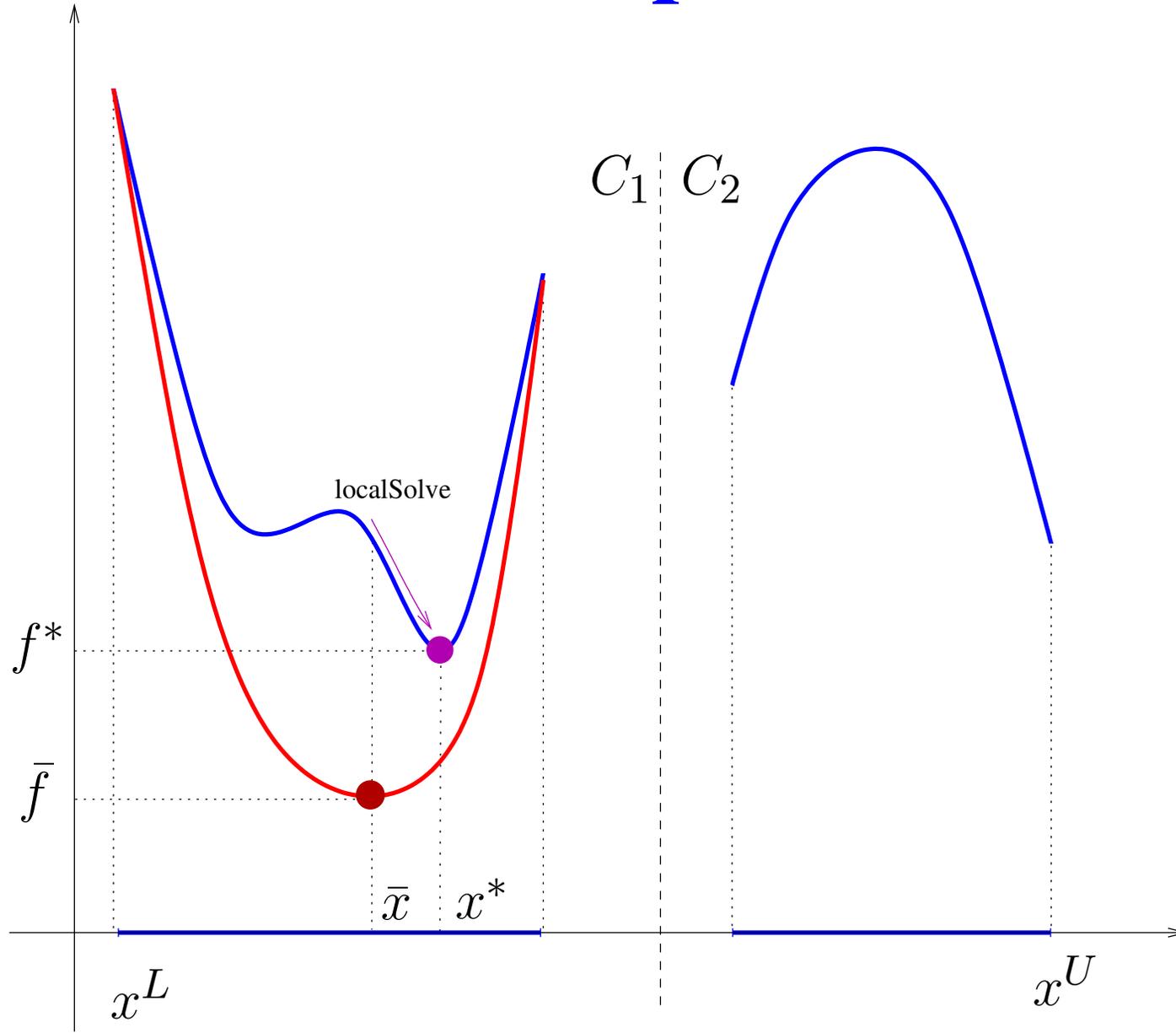
Branch at $x = \bar{x}$ into C_1, C_2

Example



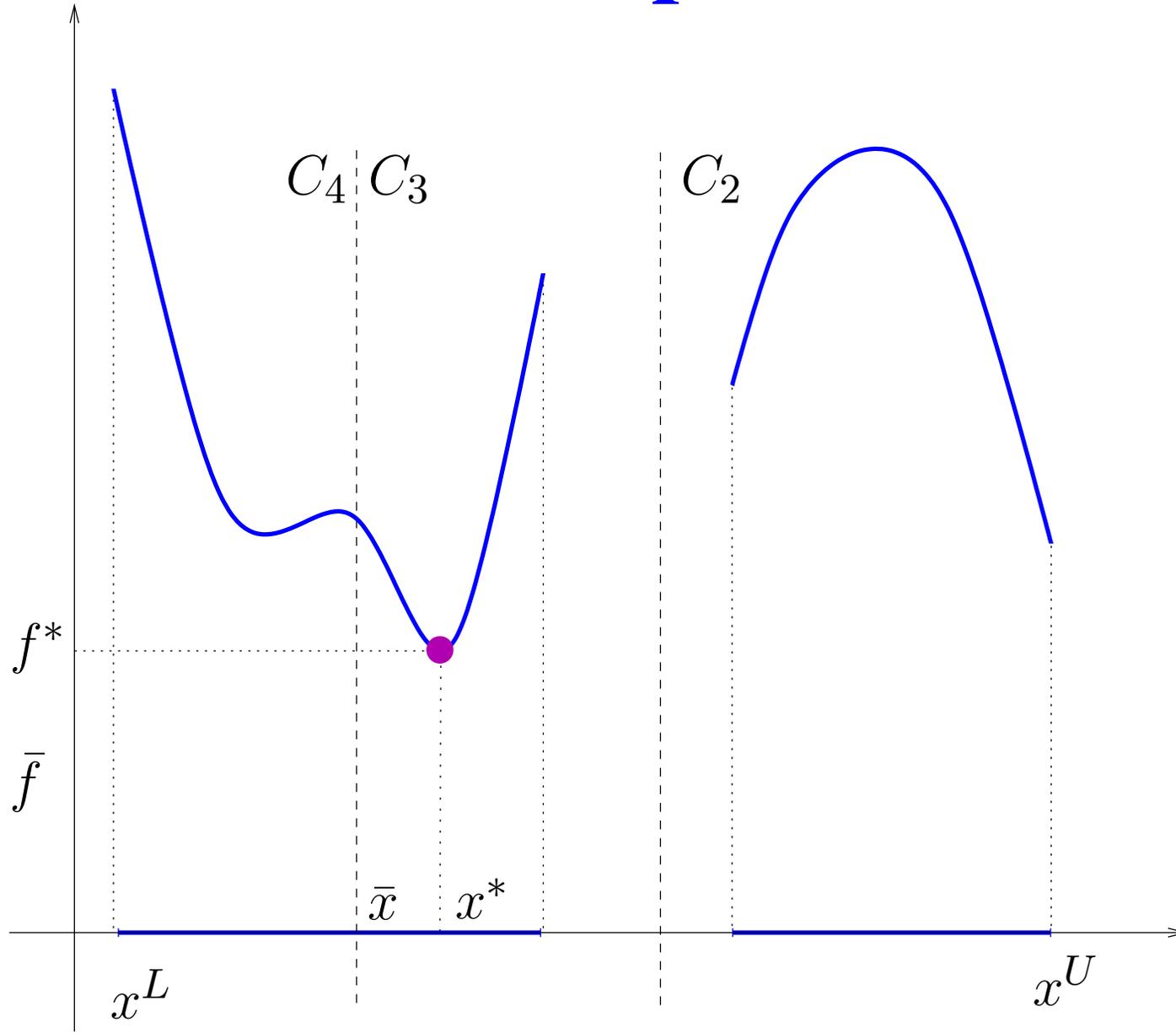
Convex relaxation on C_1 : lower bounding solution \bar{x}

Example



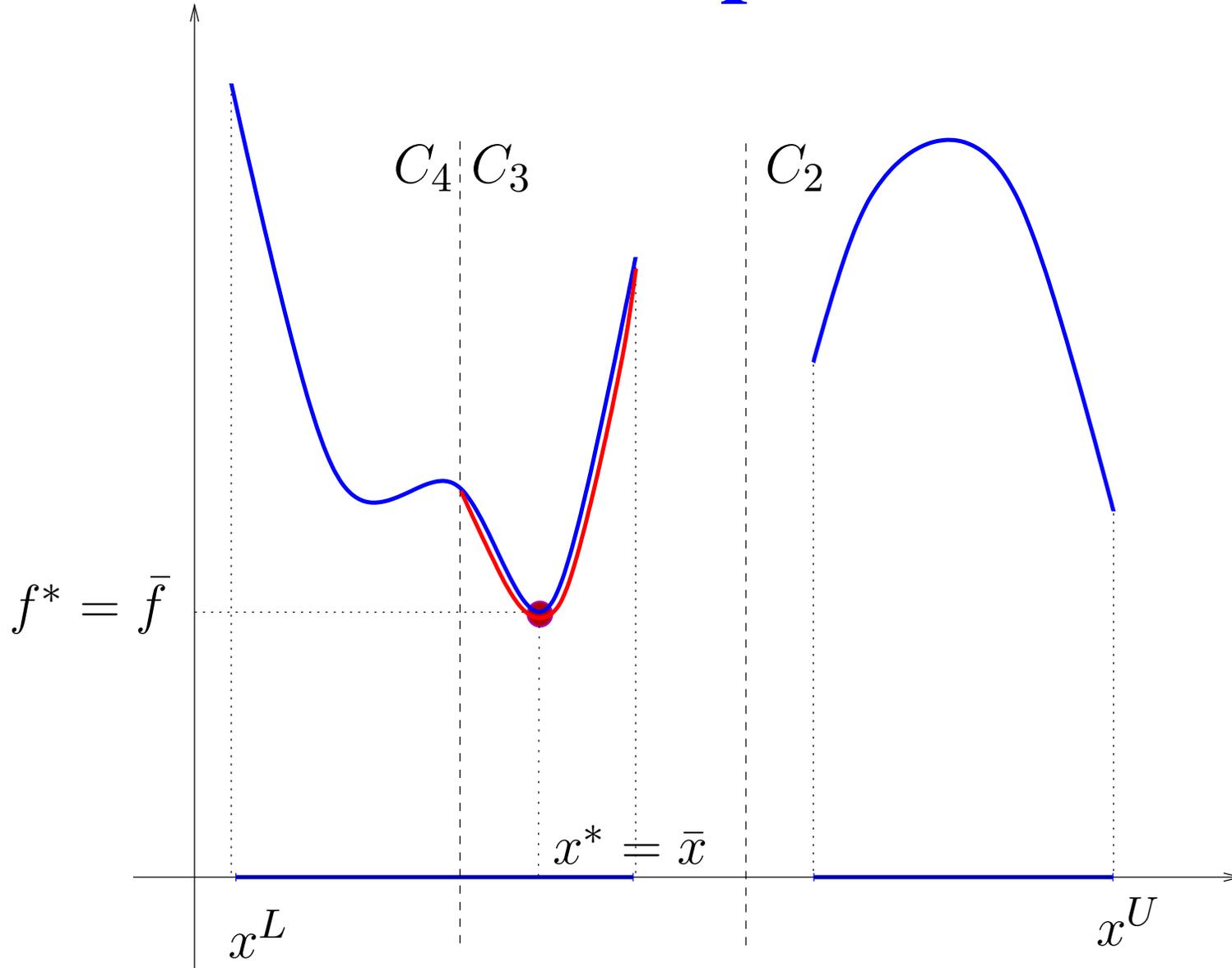
localSolve. from \bar{x} : new upper bounding solution x^*

Example



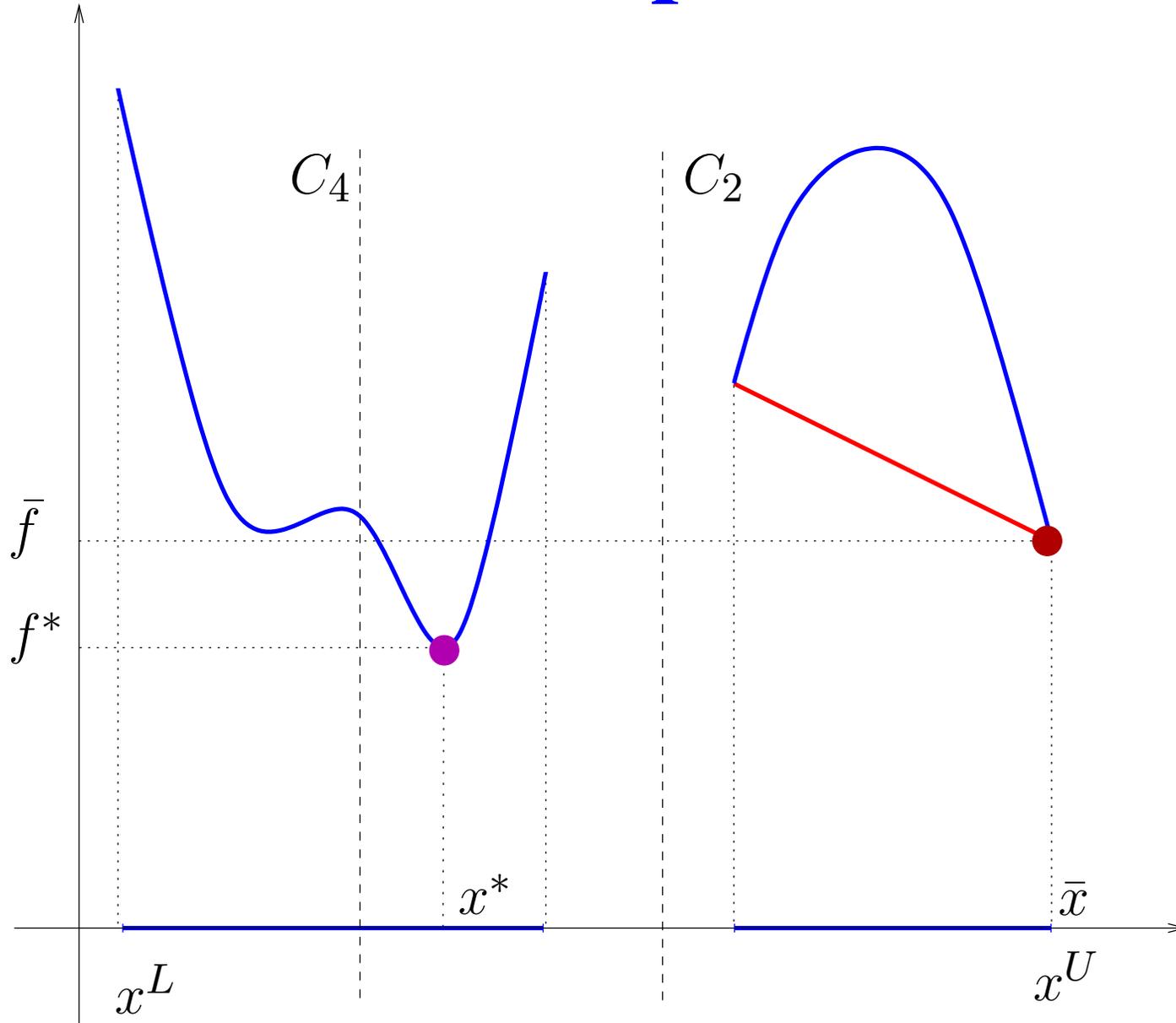
$|f^* - \bar{f}| > \varepsilon$: *branch at $x = \bar{x}$*

Example



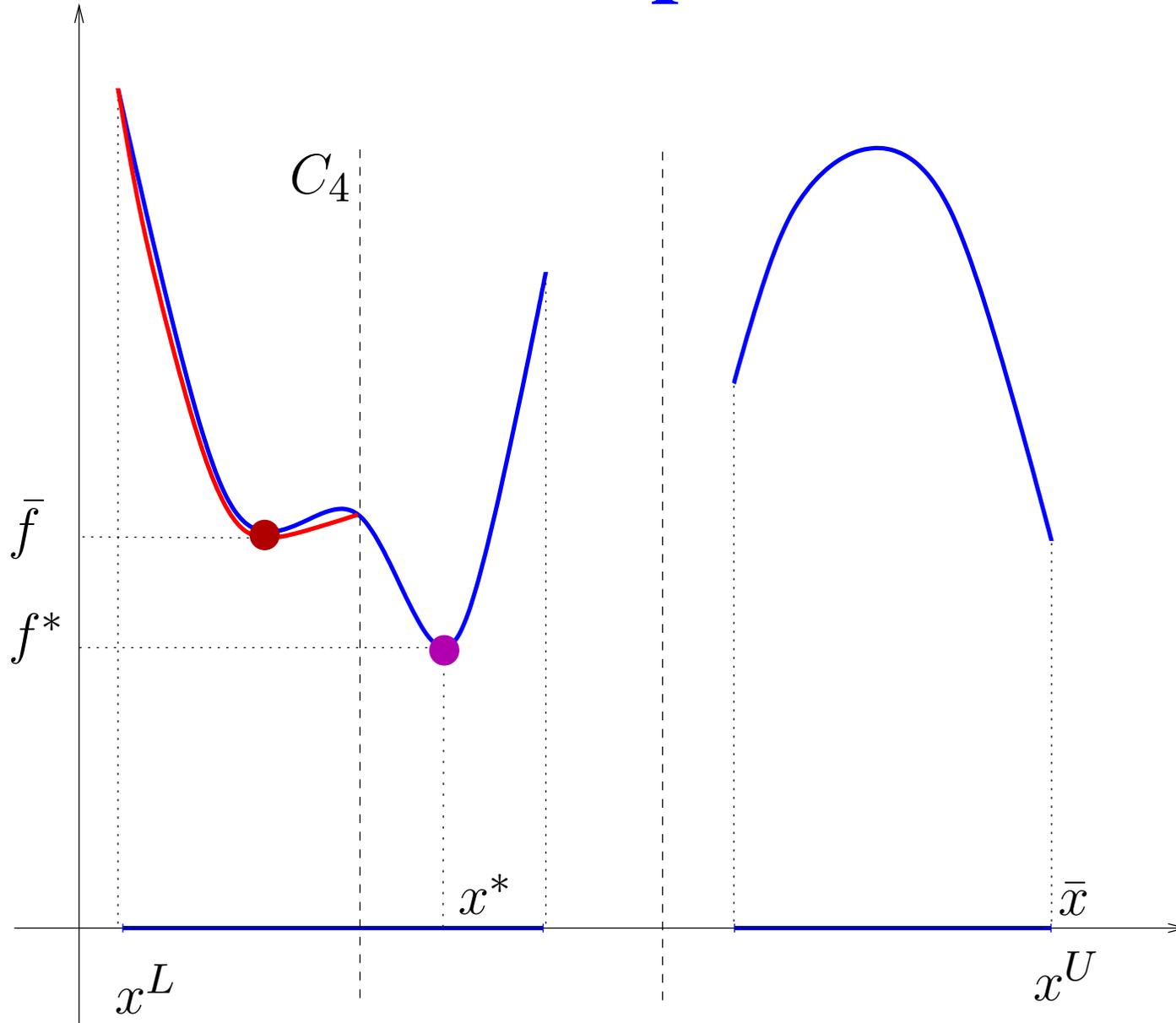
Repeat on C_3 : get $\bar{x} = x^$ and $|f^* - \bar{f}| < \varepsilon$, no more branching*

Example



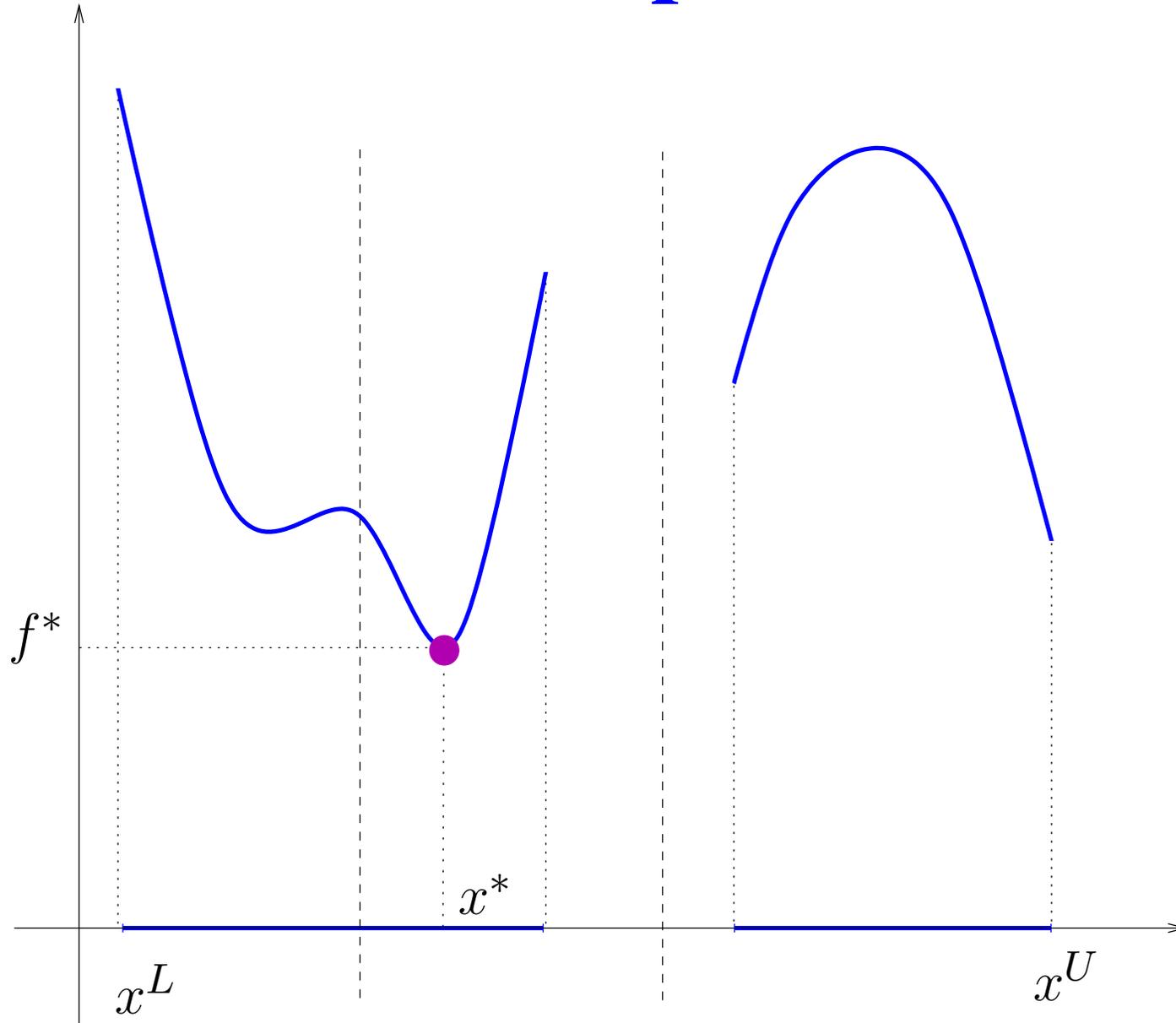
Repeat on C_2 : $\bar{f} > f^*$ (can't improve x^* in C_2)

Example



Repeat on C_4 : $\bar{f} > f^*$ (can't improve x^* in C_4)

Example



No more subproblems left, return x^ and terminate*

Pruning

1. P was branched into C_1, C_2
2. C_1 was branched into C_3, C_4
3. C_3 was **pruned by optimality**
($x^* \in \mathcal{G}(C_3)$ was found)
4. C_2, C_4 were **pruned by bound**
(lower bound for C_2 worse than f^*)
5. No more nodes: whole space explored, $x^* \in \mathcal{G}(P)$

- Search generates a tree
- Subproblems are nodes
- Nodes can be pruned by optimality, bound or **infeasibility** (when subproblem is infeasible)
- Otherwise, they are branched

Logical flow

Notation:

- $C = P[x^L, x^U]$ is P restricted to $x \in [x^L, x^U]$
- x^* : best optimum so far (start with $x^* = \infty$)

- C could be feasible or infeasible
 - If C is feasible, we might find a glob. opt. x' of C or not
 - If we find glob. opt. x' improving x^* , update $x^* \leftarrow x'$
 - Else, try and show no point in $\mathcal{F}(C)$ improves x^*
 - Else branch C into two subproblems and recurse on each
 - subproblems have smaller feasible regions \Rightarrow "easier"*
 - Else C is infeasible, discard

Correctness

- Look at else cases:
 - C infeasible \Rightarrow can discard C
 - C feasible and no point $\mathcal{F}(C)$ improves x^* \Rightarrow can discard C
- Branching \Rightarrow any subproblem that we're NOT sure could improve x^* is considered again later

- \Rightarrow If process terminates, we'll have explored all those parts of $\mathcal{F}(P)$ that can contain an optimum better than x^*
 - If $x^* = \infty$, P infeasible, otherwise $x^* \in \mathcal{G}(P)$
 - Might fail to terminate if $\varepsilon = 0$

A recursive version



processSubProblem $_{\varepsilon}(C)$:

```
1: if isFeasible( $C$ ) then
2:    $x' = \text{globalOpt}(C)$ 
3:   if  $x' \neq \infty$  then
4:     if  $f_P(x') < f_P(x^*)$  then
5:       update  $x^* \leftarrow x'$  // improvement
6:     end if
7:   else
8:     if  $\text{lowerBound}(C) < f_P(x^*) - \varepsilon$  then
9:       Split  $[x^L, x^U]$  into two hyperrectangles  $[x^L, \tilde{x}]$ ,  $[\underline{x}, x^U]$ 
10:      processSubProblem $_{\varepsilon}(C[x^L, \tilde{x}])$ 
11:      processSubProblem $_{\varepsilon}(C[\underline{x}, x^U])$ 
12:     end if
13:   end if
14: end if
```

Bad news

1. If $\text{globalOpt}(C)$ works on any problem, why not call $\text{globalOpt}(P)$ and be done with it?
2. For arbitrary C , $\text{isFeasible}(C)$ is **undecidable**
3. How do we compute $\text{lowerBound}(C)$?

Upper bounds

Upper bounds: x^* can only decrease

- Computing the global optima for each subproblem yields candidates for updating x^*
- As long as we only update x^* when x' improves it, we don't need x' to be a *global* optimum
- Any “good feasible point” will do
- Specifically, use *feasible local optima*
- \Rightarrow Replace `globalOpt()` by `localSolve()`

Lower bound

Lower bounds: increase over \supset -chains

- Let R_P be a relaxation of P such that:
 1. R_P also involves the decision variables of P
(and perhaps some others)
 2. for any range $I = [x^L, x^U]$,
 $R_P[I]$ is a relaxation of $P[I]$
 3. if I, I' are two ranges
 $I \supseteq I' \rightarrow \min R_P[I] \leq \min R_P[I']$
 4. For any subproblem C of P ,
 finding $x \in \mathcal{G}(R_C)$ or showing $\mathcal{F}(R_C) = \emptyset$ is efficient
 Specifically, $\bar{x} = \text{localSolve}(R_C) \in \mathcal{G}(R_C)$
- Define $\text{lowerBound}(C) = f_{R_C}(\bar{x})$

A decidable feasibility test

- Processing C when it's infeasible will make sBB slower but not incorrect
- \Rightarrow sBB still works if we simply **never discard a potentially feasible C**
- Use a “partial feasibility test” $\text{isEvidentlyInfeasible}(P)$
 - If $\text{isEvidentlyInfeasible}(C)$ is `true`, then C is **guaranteed** to be infeasible, and we can discard it
 - Otherwise, we simply don't know, and we shall process it
- **Thm:** If R_C is infeasible then C is infeasible
- **Proof:** $\emptyset = \mathcal{F}(R_C) \supseteq \mathcal{F}(C) = \emptyset$
- $\text{isEvidentlyInfeasible}(C) = \begin{cases} \text{true} & \text{if } \text{localSolve}(R_C) = \infty \\ \text{false} & \text{otherwise} \end{cases}$

Choice of best next node



- Instead recursion order, process first nodes which are more likely to yield a glob. opt.
- **Advantages**
 - Glob. opt. of P found early
⇒ *easier to prune by bound*
 - If sBB stopped early, more chance that $x^* \in \mathcal{G}(P)$
- Indication of a “good subproblem”: **if lower bound is lowest**
- Store subproblems in a min-priority queue Q , where $\text{priority}(C)$ is given by a lower bound for C

Software

- COUENNE (open source, AMPL interface)
(projects.coin-or.org/Couenne)
- GlobSol (open source, interval arithmetic bounds)
(<http://interval.louisiana.edu/GLOBSOL/>)
- BARON (commercial, GAMS interface)
- LGO (commercial, Lipschitz constant bounds)
- LINDOGLOBAL (commercial)
- Some research codes (α BB, ooOPS, LaGO, GLOP, Coconut)

Citations

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- Nowak, *Relaxation and decomposition methods for Mixed Integer Nonlinear Programming*, Birkhäuser, 2005
- Belotti, Liberti et al., *Branching and bounds tightening techniques for nonconvex MINLP*, Opt. Meth. Softw., 2009

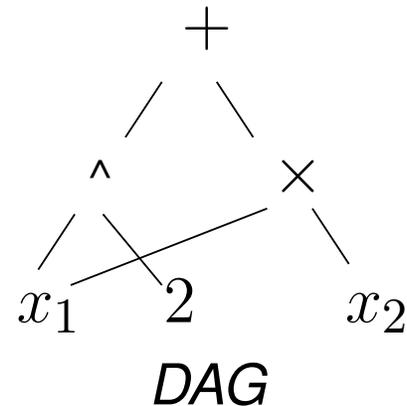
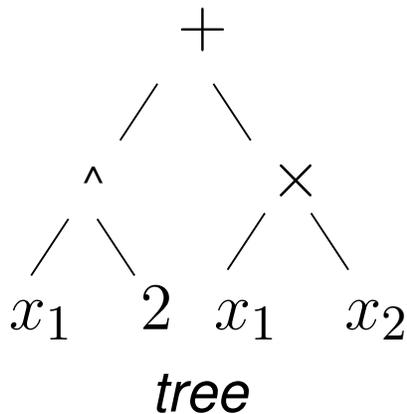
**To make an sBB work efficiently, you
need further tricks**

Expression trees

Representation of objective f and constraints g

Encode mathematical expressions in trees or DAGs

E.g. $x_1^2 + x_1x_2$:



Standard form

- Identify all nonlinear terms $x_i \otimes x_j$, replace them with a linearizing variable w_{ij}
- Add a *defining constraint* $w_{ij} = x_i \otimes x_j$ to the formulation
- Standard form:

$$\left. \begin{array}{l}
 \min \quad c^\top(x, w) \\
 \text{s.t.} \quad A(x, w) \begin{array}{l} \leq \\ \equiv \\ \geq \end{array} b \\
 \quad \quad \quad w_{ij} = x_i \otimes_{ij} x_j \text{ for suitable } i, j \\
 \quad \quad \quad \text{bounds} \quad \& \quad \text{integrality constraints}
 \end{array} \right\}$$

$$\bullet \quad x_1^2 + x_1x_2 \Rightarrow \left\{ \begin{array}{l} w_{11} + w_{12} \\ w_{11} = x_1^2 \\ w_{12} = x_1x_2 \end{array} \right. : \begin{array}{c} + \\ \diagup \quad \diagdown \\ \wedge \quad \times \\ \diagdown \quad \diagup \\ x_1 \quad 2 \quad x_1 \quad x_2 \end{array} \rightarrow \begin{array}{c} + \\ \diagup \quad \diagdown \\ w_{11} \quad w_{12} \end{array}$$

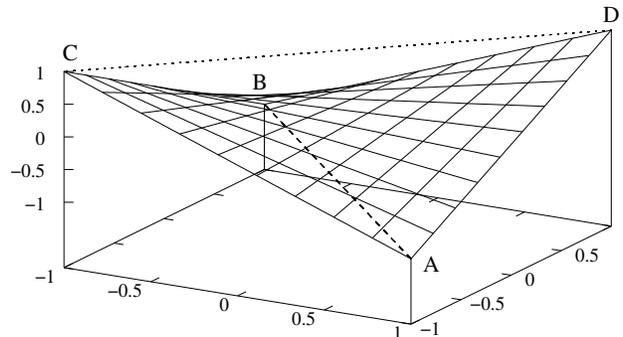
Convex relaxation

- *Standard form*: all nonlinearities in defining constraints
- Each defining constraint $w_{ij} = x_i \otimes x_j$ is replaced by two convex inequalities:

$$w_{ij} \leq \text{overestimator}(x_i \otimes x_j)$$

$$w_{ij} \geq \text{underestimator}(x_i \otimes x_j)$$

- E.g. convex/concave over-, under-estimators for products $x_i x_j$ where $x \in [-1, 1]$ (McCormick's envelope):



- Convex relaxation is not the tightest possible, but it can be constructed automatically

Summary

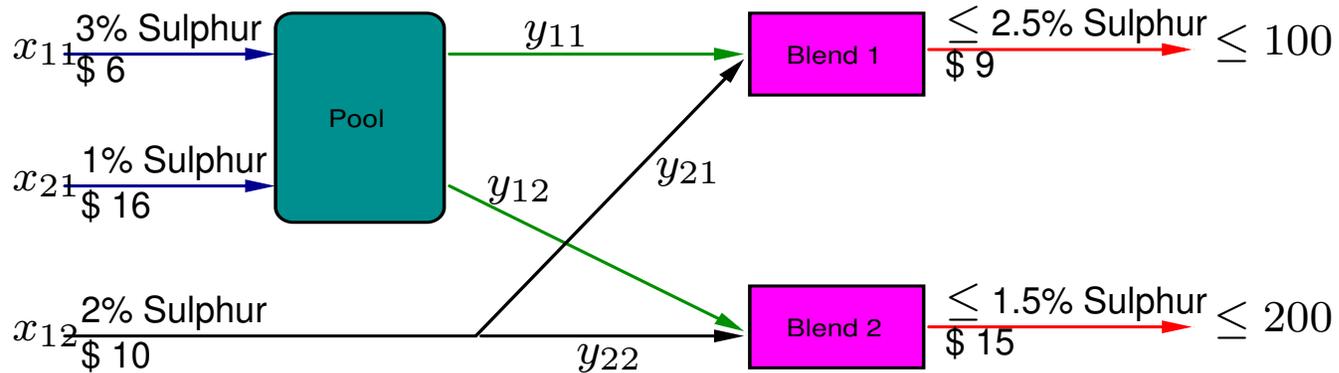
ORIGINAL MINLP	STANDARD FORM	CONVEX RELAXATION
$\min_x f(x)$ $g(x) \leq 0$ $x^L \leq x \leq x^U$	$\min w_1$ $Aw = b$ $w_i = w_j w_k \quad \forall (i, j, k) \in \mathcal{T}_{blt}$ $w_i = \frac{w_j}{w_k} \quad \forall (i, j, k) \in \mathcal{T}_{lft}$ $w_i = h_{ij}(w_j) \quad \forall (i, j) \in \mathcal{T}_{uf}$ $w^L \leq w \leq w^U$	$\min w_1$ $Aw = b$ <p>McCormick's relaxation</p> <p>Secant relaxation</p> $w^L \leq w \leq w^U$

Some variables may be integral

- Easier to perform symbolic algorithms
- Linearizes nonlinear terms
- Adds linearizing variables and defining constraints

Each defining constraint replaced by convex under- and concave over-estimators

Eg: conv. rel. of pooling problem

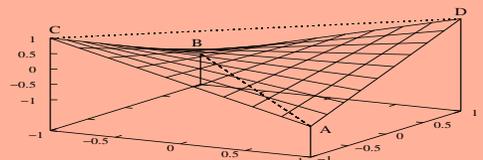


$$\begin{aligned}
 & \min_{x,y,p} && 6x_{11} + 16x_{21} + 10x_{12} - \\
 & && -9(y_{11} + y_{21}) - 15(y_{12} + y_{22}) \\
 & \text{s.t.} && x_{11} + x_{21} - y_{11} - y_{12} = 0 \text{ linear} \\
 & && x_{12} - y_{21} - y_{22} = 0 \text{ linear} \\
 & && y_{11} + y_{21} \leq 100 \text{ linear} \\
 & && y_{12} + y_{22} \leq 200 \text{ linear} \\
 & && 3x_{11} + x_{21} - p(y_{11} + y_{12}) = 0 \\
 & && py_{11} + 2y_{21} \leq 2.5(y_{11} + y_{21}) \\
 & && py_{12} + 2y_{22} \leq 1.5(y_{12} + y_{22})
 \end{aligned}$$

$$\begin{aligned}
 & \min && \text{cost} \\
 & \text{s.t.} && \text{linear constraints} \\
 & && 3x_{11} + x_{21} - w_1 = 0 \\
 & && w_3 + 2y_{21} \leq 2.5(y_{11} + y_{21}) \\
 & && w_4 + 2y_{22} \leq 1.5(y_{12} + y_{22}) \\
 & && w_2 = y_{11} + y_{12} \\
 & && w_1 = pw_2 \\
 & && w_3 = py_{11} \\
 & && w_4 = py_{12}
 \end{aligned}$$

Replace nonconvex constr. $w = uv$ by McCormick's envelopes:

$$\begin{aligned}
 w & \geq \max\{u^L v + v^L u - u^L v^L, u^U v + v^U u - u^U v^U\}, \\
 w & \leq \min\{u^U v + v^L u - u^U v^L, u^L v + v^U u - u^L v^U\}
 \end{aligned}$$



Variable ranges

- Crucial property for sBB convergence: **convex relaxation tightens as variable range widths decrease**
- convex/concave under/over-estimator constraints are (convex) functions of x^L, x^U
- it makes sense to **tighten** x^L, x^U at the sBB root node (trading off speed for efficiency) and at each other node (trading off efficiency for speed)

OBBT and FBBT



- In sBB we need to tighten variable bounds at each node
- Two methods: Optimization Based Bounds Tightening (OBBT) and Feasibility Based Bounds Tightening (FBBT)
- OBBT: for each variable x in P compute \min and $\max\{x \mid \text{conv. rel. constr.}\}$, see e.g. [Caprara et al., MP 2009]
- FBBT: propagation of intervals up and down constraint expression trees, with tightening at the root node

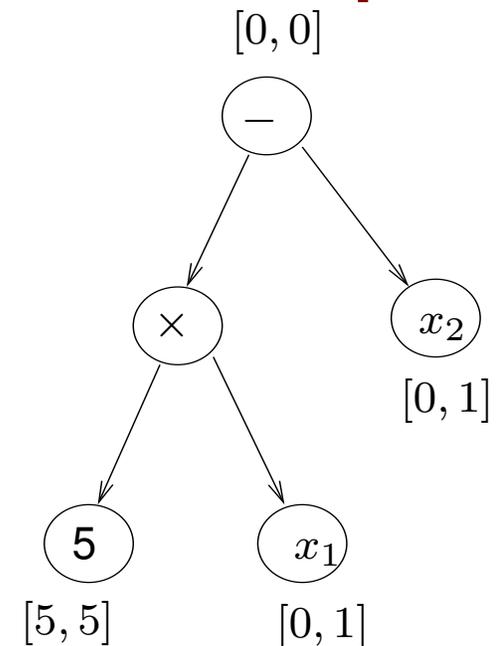
Example: $5x_1 - x_2 = 0$.

Up: $\otimes: [5, 5] \times [0, 1] = [0, 5]$; $\ominus: [0, 5] - [0, 1] = [-1, 5]$.

Root node tightening: $[-1, 5] \cap [0, 0] = [0, 0]$.

Downwards: $\otimes: [0, 0] + [0, 1] = [0, 1]$;

$x_1: [0, 1] / [5, 5] = [0, \frac{1}{5}]$



- Iterating (up/tighten/down) k times yields $[0, \frac{1}{5^{2k-1}}]$

Quadratic problems



- All nonlinear terms are quadratic monomials
- Aim to reduce gap between the problem and its convex relaxation
- \Rightarrow replace quadratic terms with suitable linear constraints (fewer nonlinear terms to relax)
- Can be obtained by considering linear relations (called **reduced RLT constraints**) between original and linearizing variables

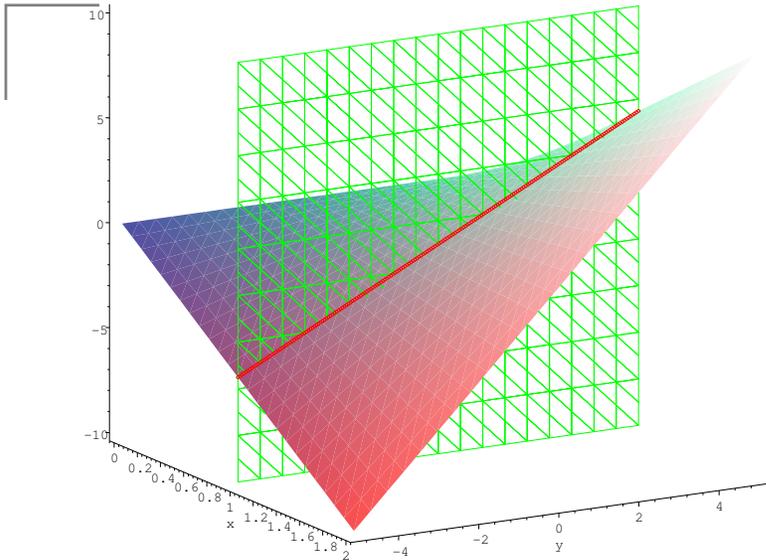
Reduced RLT Constraints I

- For each $k \leq n$, let $w_k = (w_{k1}, \dots, w_{kn})$
- Multiply $Ax = b$ by each x_k , substitute linearizing variables w_k , get **reduced RLT constraint system (RRCS)**

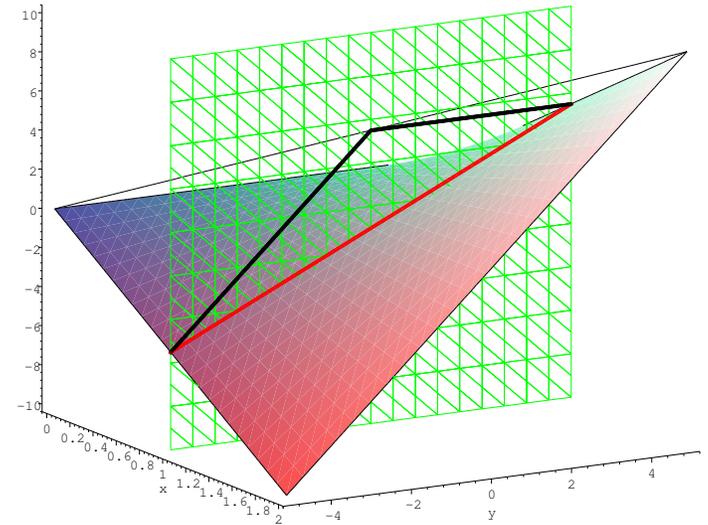
$$\forall k \leq n (Aw_k = bx_k)$$

- $\forall i, k \leq n$ define $z_{ki} = w_{ki} - x_i x_k$, let $z_k = (z_{k1}, \dots, z_{kn})$
- Substitute $b = Ax$ in RRCS, get $\forall k \leq n (A(w_k - x_k x) = 0)$, i.e. $\forall k \leq n (Az_k = 0)$. Let B, N be the sets of basic and nonbasic variables of this system
- Setting $z_{ki} = 0$ for each nonbasic variable implies that the RRCS is satisfied \Rightarrow It suffices to enforce quadratic constraints $w_{ki} = x_i x_k$ for $(i, k) \in N$ (replace those for $(i, k) \in B$ with the linear RRCS)

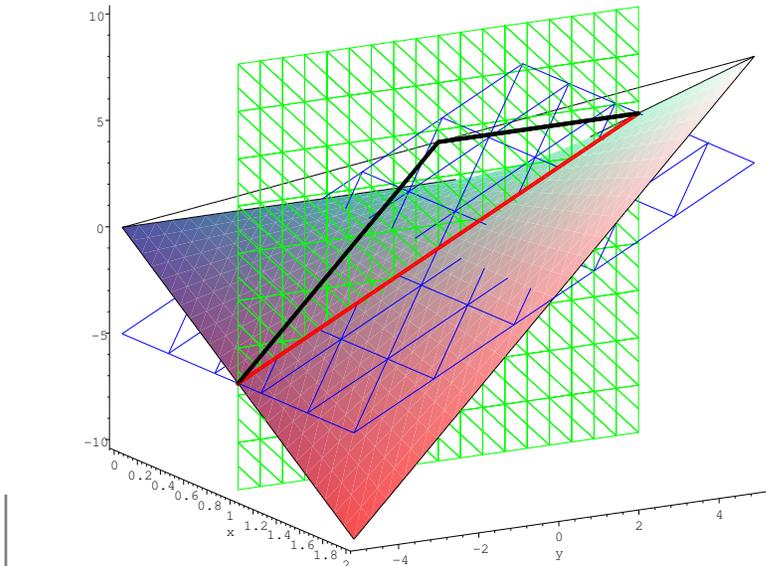
Reduced RLT Constraints II



$$F(P) = \{(x, y, w) \mid w = xy \wedge x = 1\}$$



McCormick's rel.



rRLT constraint:

multiply $x = 1$ by y , get $xy = y$,
replace xy by w , get $w = y$

$F(P)$ described *linearly*

Reduced RLT Constraints III

- If $|E| = \frac{1}{2}n(n + 1)$ (all possible quadratic terms), get $|B|$ fewer quadratic terms in reformulation
- Otherwise, judicious choice of multiplier variable set $\{x_k \mid k \in K\}$ and multiplied linear equation constraint subsystem must be performed.

Citations

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Other methods

- Simplified sBB
 - if MP is cMINLP, localSolve finds glob. opt. of *continuous* relaxation R_C , no need for lower bound
 - simply applying same strategy to MINLPs can yield a good local optimum (heuristic)
 - See `bonmin` [Bonami]
- Outer approximation [Grossmann]
- α ECP [Westerlund]
- RECIPE [Liberti, Nannicini]

The end