

Course on
Probabilistic Methods in Concurrency
(Concurrent Languages for Probabilistic
Asynchronous Communication)

Lecture 1

The pi-calculus and the asynchronous pi-calculus.

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Administrativa

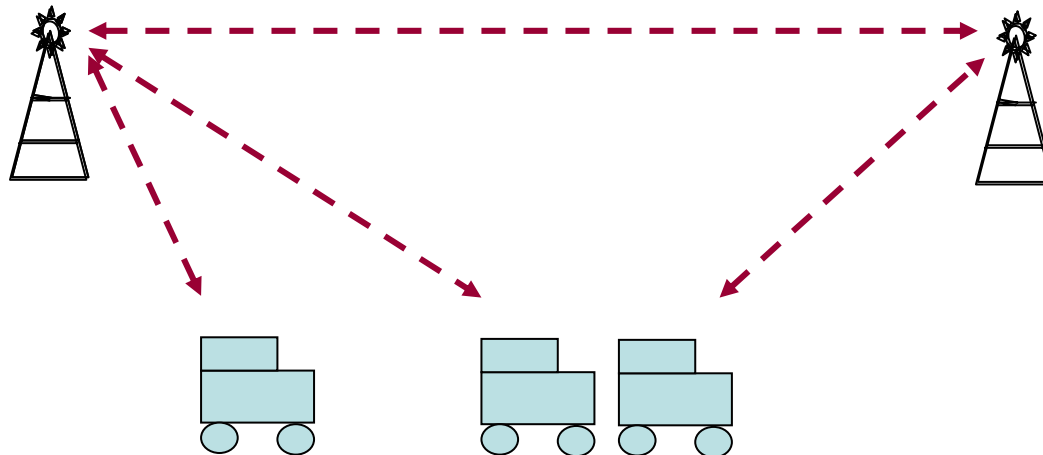
- Homepage of the course:
www.lix.polytechnique.fr/~catuscia/teaching/Pisa/
 - Slides
 - Some copies of the papers/books used as references
- Exam
- Schedule

Plan of the lectures

1. The pi-calculus and the asynchronous pi-calculus
2. The pi-calculus hierarchy: encodings
 - Encoding of output prefix in the asynchronous pi-calculus
 - Encoding of input guarded choice in the asynchronous pi-calculus
3. The pi-calculus hierarchy: separation results
 - Separation between the pi-calculus and the asynchronous pi-calculus
 - Separation between the pi-calculus and CCS
4. Problems in distributed algorithms for which only randomized solutions exists
5. Basics of Measure Theory and Probability Theory
6. Probabilistic Automata
7. The probabilistic pi-calculus
8. Encoding of the pi-calculus into the asynchronous pi-calculus
9. Other uses of randomization: randomized protocols for anonymity and contract signing.
10. A proof search specification of the pi-calculus (speaker: Dale Miller)

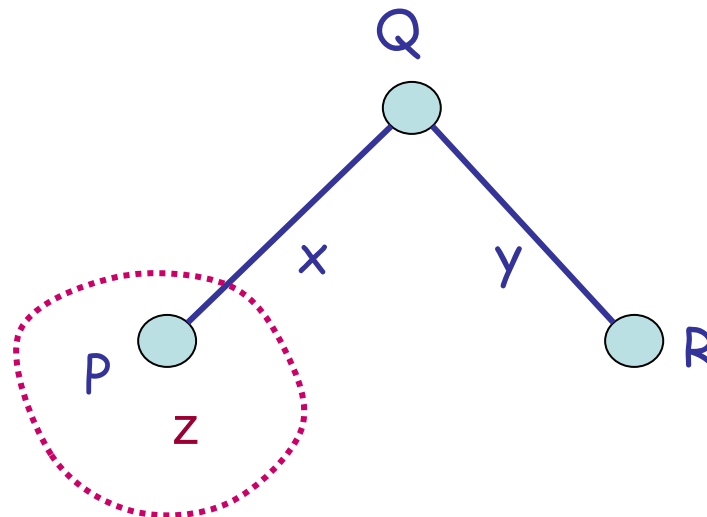
The π -calculus

- Milner, Parrow, Walker 1989
- A concurrent calculus where the communication structure among existing processes can change over time.
 - Link mobility.



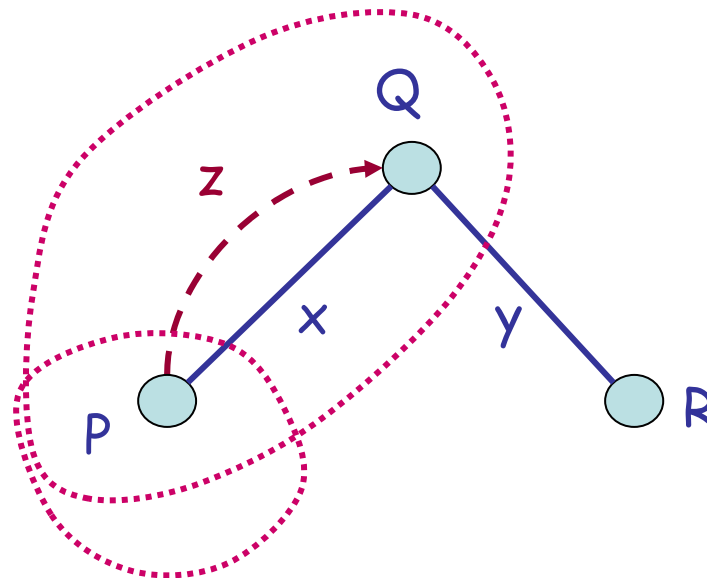
The π calculus: scope extrusion

- A private channel name can be communicated and its scope can be extended to include the recipient
 - **Channel:** the name can be used to communicate
 - **Privacy:** no one else can interfere
- An example of link mobility:



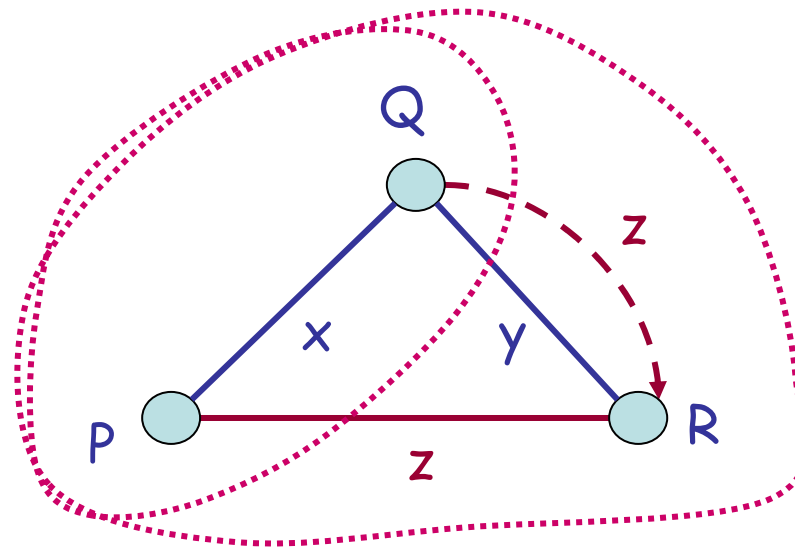
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The π calculus: some suggested bibliography

- [Robin Milner](#). *Communicating and mobile systems: the pi-calculus*. Cambridge University Press, 1999
- [Benjamin Pierce](#). [Foundational Calculi for Programming Languages](#). Chapter in the *CRC Handbook of Computer Science and Engineering*, 1996
- Davide Sangiorgi and David Walker. *The pi-calculus. A Theory of Mobile Processes*. Cambridge University Press, 2001
-  [Joachim Parrow](#). [An Introduction to the pi-Calculus](#). In *Handbook of Process Algebra*, ed. Bergstra, Ponse, Smolka, pages 479-543, Elsevier 2001. [BRICS RS 99-42](#)

The π -calculus: syntax

- Names: $n(P)$
 - Free $fn(P)$
 - Bound $bn(P)$
 - Input and restriction are binders
 - Exercise: give the formal definition of $fn(P)$ and $bn(P)$

Example: $P = ((\nu x)\bar{y}x.x(z).\bar{z}x.0) \mid (y(w).\bar{w}u.0)$

we have: $fn(P) = \{y, u\}$, $bn(P) = \{x, z, w\}$

- Alpha conversion

Example: $Q = ((\nu v)\bar{y}v.v(z).\bar{z}v.0) \mid (y(x).\bar{x}u.0)$

we have: $P \equiv_{\alpha} Q$

The π -calculus: structural equivalence

- Introduced to simplify the description of the operational semantics
 - If $P \equiv_{\alpha} Q$ then $P \equiv Q$
 - $P \mid Q \equiv Q \mid P$
 - $P + Q \equiv Q + P$
 - $!P \equiv P \mid !P$
- Some presentations include other equivalences, for instance:
 - $P \mid 0 \equiv P$, $(P \mid Q) \mid R \equiv P \mid (Q \mid R)$
 - $P + 0 \equiv P$, $(P + Q) + R \equiv P + (Q + R)$, $P + P \equiv P$
 - $(\nu x)(\nu y) P \equiv (\nu y)(\nu x) P$, $(\nu x) P \equiv P$ if $x \notin fn(P)$
 - $P \mid (\nu x) Q \equiv (\nu x)(P \mid Q)$ if $x \notin fn(P)$ (**scope extrusion**)

The π -calculus: operational semantics

- The operational semantics of the π -calculus is defined as a labeled transition system. Transitions have the form

$$P \xrightarrow{\mu} Q$$

Here P and Q are processes and μ is an action

- There are various operational semantics for the π -calculus. We describe here the **late semantics**. Actions are defined as follows:

| μ | kind | $fn(\mu)$ | $bn(\mu)$ |
|--------------|---------------|-------------|-------------|
| τ | silent | \emptyset | \emptyset |
| $x(y)$ | (bound) input | $\{x\}$ | $\{y\}$ |
| $\bar{x}y$ | free output | $\{x, y\}$ | \emptyset |
| $\bar{x}(y)$ | bound output | $\{x\}$ | $\{y\}$ |

The π -calculus: late semantics

$$\text{Cong} \quad \frac{P' \equiv P \quad P \xrightarrow{\mu} Q \quad Q \equiv Q'}{P' \xrightarrow{\mu} Q'}$$

$$\text{Prefix} \quad \frac{}{\alpha.P \xrightarrow{\alpha} P}$$

$$\text{Par} \quad \frac{P \xrightarrow{\mu} P'}{P \mid Q \xrightarrow{\mu} P' \mid Q} \quad bn(\mu) \cap fn(Q) = \emptyset$$

$$\text{Sum} \quad \frac{P \xrightarrow{\mu} P'}{P + Q \xrightarrow{\mu} P'}$$

$$\text{Res} \quad \frac{P \xrightarrow{\mu} P'}{\nu y P \xrightarrow{\mu} \nu y P'} \quad y \notin n(\mu)$$

$$\text{Open} \quad \frac{P \xrightarrow{\bar{x}y} P'}{\nu y P \xrightarrow{\bar{x}(y)} P'} \quad x \neq y$$

$$\text{L-Com} \quad \frac{P \xrightarrow{x(y)} P' \quad Q \xrightarrow{\bar{x}z} Q'}{P \mid Q \xrightarrow{\tau} P'\{z/y\} \mid Q'}$$

$$\text{Close} \quad \frac{P \xrightarrow{x(y)} P' \quad Q \xrightarrow{\bar{x}(y)} Q'}{P \mid Q \xrightarrow{\tau} \nu y (P' \mid Q')}$$

- Questions: 1) Why the side condition in Par?
 2) Could we write $x(z)$ in L-Com and avoid the substitution?

The π -calculus: early semantics

- New kind of action: free input xz
- Add E-input and replace L-Com by E-Com

$$\text{Cong} \frac{P' \equiv P \quad P \xrightarrow{\mu} Q \quad Q \equiv Q'}{P' \xrightarrow{\mu} Q'}$$

$$\text{E-Input} \frac{}{x(y).P \xrightarrow{xz} P\{z/y\}}$$

$$\text{Prefix} \frac{}{\alpha.P \xrightarrow{\alpha} P}$$

$$\text{Par} \frac{P \xrightarrow{\mu} P'}{P \mid Q \xrightarrow{\mu} P' \mid Q} \quad bn(\mu) \cap fn(Q) = \emptyset$$

$$\text{Sum} \frac{P \xrightarrow{\mu} P'}{P + Q \xrightarrow{\mu} P'}$$

$$\text{Res} \frac{P \xrightarrow{\mu} P'}{\nu y P \xrightarrow{\mu} \nu y P'} \quad y \notin n(\mu)$$

$$\text{Open} \frac{P \xrightarrow{\bar{x}y} P'}{\nu y P \xrightarrow{\bar{x}(y)} P'} \quad x \neq y$$

$$\text{E-Com} \frac{P \xrightarrow{xy} P' \quad Q \xrightarrow{\bar{x}y} Q'}{P \mid Q \xrightarrow{\tau} P' \mid Q'}$$

$$\text{Close} \frac{P \xrightarrow{x(y)} P' \quad Q \xrightarrow{\bar{x}(y)} Q'}{P \mid Q \xrightarrow{\tau} \nu y (P' \mid Q')}$$

The π -calculus: late bisimulation

- **Definition** We say that a binary relation \mathcal{S} is a late simulation if $P \mathcal{S} Q$ implies that
 1. if $P \xrightarrow{\mu} P'$ and μ is τ or output, with $bn(\mu) \cap fn(P, Q) = \emptyset$, then for some Q' , $Q \xrightarrow{\mu} Q'$ and $P' \mathcal{S} Q'$.
 2. if $P \xrightarrow{x(y)} P'$ and $y \notin fn(P, Q) = \emptyset$, then for some Q' , $Q \xrightarrow{x(y)} Q'$ and for all z , $P'\{z/y\} \mathcal{S} Q'\{z/y\}$.
- The relation \mathcal{S} is a late bisimulation iff both \mathcal{S} and \mathcal{S}^{-1} are late simulations.
- P and Q are late bisimilar, notation $P \sim_L Q$, iff $P \mathcal{S} Q$ for some late bisimulation \mathcal{S} .

The π -calculus: early bisimulation

Definition

- We say that a binary relation \mathcal{S} is an early simulation if $P \mathcal{S} Q$ implies that

if $P \xrightarrow{\mu} P'$ and μ is any action with $bn(\mu) \cap fn(P, Q) = \emptyset$, then for some Q' , $Q \xrightarrow{\mu} Q'$ and $P' \mathcal{S} Q'$.

- The relation \mathcal{S} is an early bisimulation iff both \mathcal{S} and \mathcal{S}^{-1} are early simulations.
- P and Q are early bisimilar, notation $P \sim_E Q$, iff $P \mathcal{S} Q$ for some early bisimulation \mathcal{S} .

Late vs early bisimulation

Late bisimulation is strictly more discriminating than early bisimulation.

Example

$$P \equiv x(y).R + x(y).0$$

$$Q \equiv x(y).R + x(y).0 + x(y). \text{ if } y = z \text{ then } R \text{ else } 0$$

We have that $P \sim_E Q$ but $P \not\sim_L Q$

Exercise: write a similar example without using the match operator (i.e. the if-then-else). Hint: use synchronization

Congruence

Question: are \approx_L , \approx_E congruences?

Answer: **No.** Example:

$$x(z).0 \mid \bar{y}z.0 \sim_E x(z).\bar{y}z.0 + \bar{y}z.x(z).0$$

but

$$w(x)(x(z).0 \mid \bar{y}z.0) \not\sim_E w(x)(x(z).\bar{y}z.0 + \bar{y}z.x(z).0)$$

There are other equivalences which are defined to be congruences.
In particular Open bisimulation.
Cfr. lecture by Dale

The asynchronous π -calculus

- If $P \mid Q$ is interpreted as the composition of two remote processes P and Q , then the mechanism of synchronous communication seems unrealistic

$$\bar{x}y.P \mid x(y).Q \xrightarrow{\tau} P \mid Q$$

- Synchronization combined with choice seems even less realistic

$$\bar{x}_1y.P_1 + x_2(y).P_2 \mid \bar{x}_2y.Q_1 + x_1(y).Q_2 \begin{array}{l} \xrightarrow{\tau} P_1 \mid Q_2 \\ \xrightarrow{\tau} P_2 \mid Q_1 \end{array}$$

- In a distributed system, communication is asynchronous (exchange of messages). The send takes place independently of the readiness of a receiver, and it is not blocking
- The asynchronous π -calculus: A calculus for representing asynchronous communication. It was introduced independently by Honda-Tokoro [1991] and by Boudol [1992]

The asynchronous π -calculus: OS

- The operational semantics of the asynchronous π -calculus (π_a) are the same as those of the (synchronous) π -calculus (π), we only eliminate the rule for + and replace the output rule with the following:

$$\text{Output} \quad \frac{}{\bar{x}y \xrightarrow{\bar{x}y} 0}$$

- The early and late bisimulations are obtained as usual
- The interpretation is as follows:
 - The send takes place when the output action is at the top-level $(\nu y)(\bar{x}y \mid P) \mid Q$
 - The receive takes place when the output action matches a corresponding input, i.e. when we apply the rule comm or close

$$\bar{x}y \mid P \mid x(z).Q \longrightarrow^* \bar{x}y \mid P' \mid x(z).Q \longrightarrow P' \mid Q[z/y]$$