



Information-hiding Protocols as Opaque Channels

Catuscia Palamidessi

Based on joint work with
Kostas Chatzikokolakis and Prakash Panangaden

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Plan of the talk

- Motivation
- Protocols as channels
- Preliminary notions of Information Theory
- Opacity as converse of channel capacity
- Intended leak of information
- Relation with other notions in literature
- Computing the capacity of the protocol/channel
- Statistical inference and Bayesian risk
- Conclusion and future work



~~Information-hiding~~ Privacy

- Ability of an individual or group to stop information about themselves from becoming known to people other than those they choose to give the information to [Wikipedia]
- **Protection of private data** (credit card number, personal info etc.)
- **Anonymity**: protection of identity
- **Unlinkability**: protection of link between information and user
- **Unobservability**: impossibility to determine what the user is doing

More precise definition @ www.freehaven.net/anonbib/cache/terminology.pdf

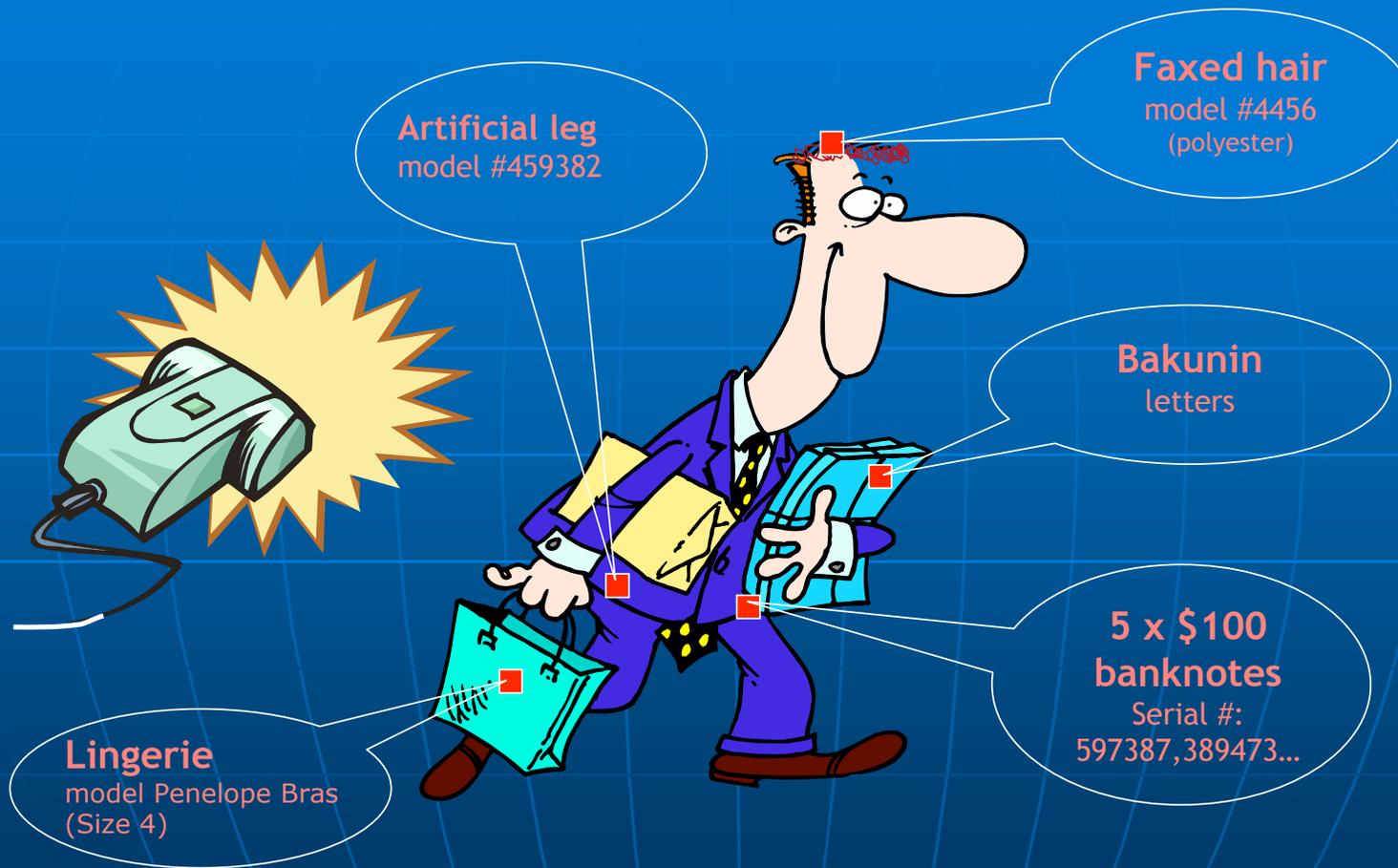


Privacy in Global/Pervasive Computing

- Issue of privacy protection exacerbated by orders of magnitude:
 - Electronic devices and their continuous interaction with users
⇒ possibility to gather and store a huge amount of information
 - Profiling / data mining techniques
⇒ precise definition of the individual's preferences
 - Personal information on consumers perceived as asset
⇒ often subject matter of commercial transactions
- Result:
 - A tremendous amount of information on the individual is gathered, processed, exchanged, used
 - The individual often has not consented to this processing
 - In the worst scenario, he is not even aware of it



RFID tags may be everywhere..



Courtesy by: Giuseppe Bianchi

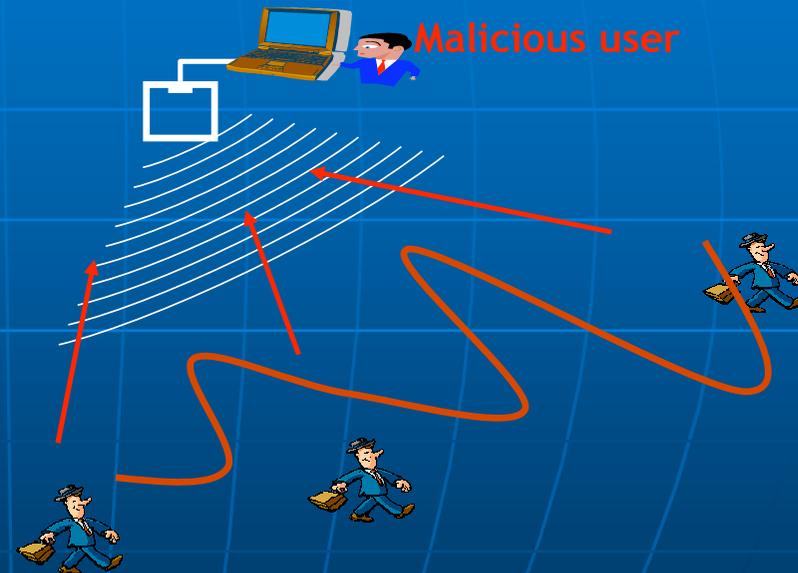


... and at stake

Personal data Gathering



Tracking

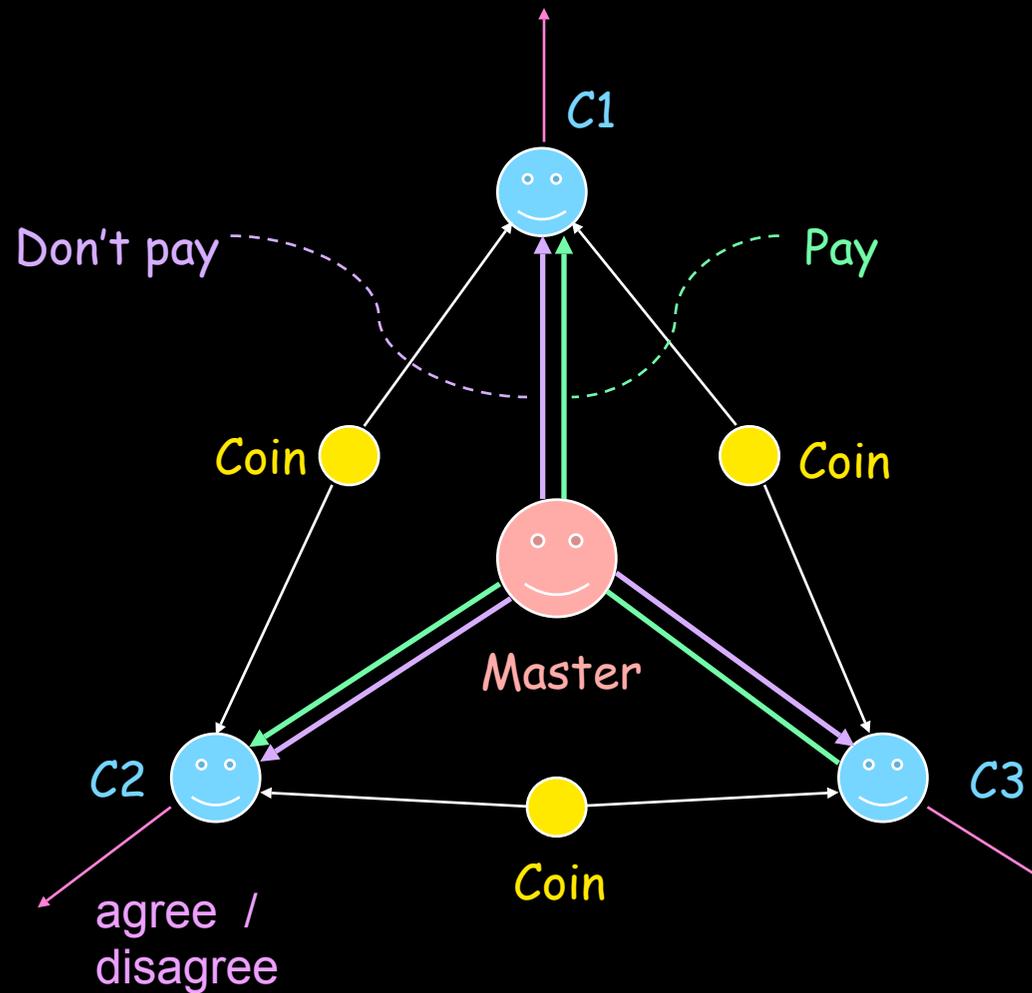


Can't kill the RFID tag when dealing with tagged cash...

Courtesy by: Giuseppe Bianchi



Example: the dining cryptographers





$$Master = \sum_{i=0}^2 \tau . \overline{m}_i p . \overline{m}_{i \oplus 1} n . \overline{m}_{i \oplus 2} n . 0 \\ + \tau . \overline{m}_0 n . \overline{m}_1 n . \overline{m}_2 n . 0$$

$$Crypt_i = m_i(x) . c_{i,i}(y) . c_{i,i \oplus 1}(z) .$$

if $x = p$

then \overline{pay}_i . if $y = z$

then $\overline{out}_i disagree$

else $\overline{out}_i agree$

else if $y = z$

then $\overline{out}_i agree$

else $\overline{out}_i disagree$

$$Coin_i = p_h \tau . Head_i + p_t \tau . Tail_i$$

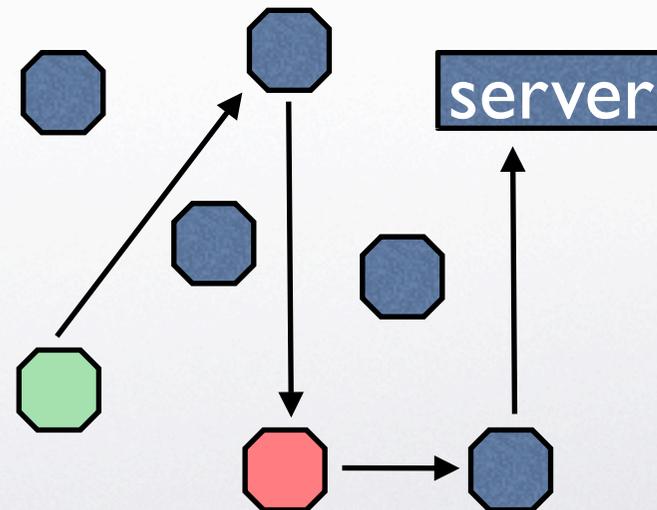
$$Head_i = \overline{c}_{i,i} head . \overline{c}_{i \oplus 1,i} head . 0$$

$$Tail_i = \overline{c}_{i,i} tail . \overline{c}_{i \oplus 1,i} tail . 0$$

$$DCP = (\nu \vec{m})(Master \\ | (\nu \vec{c})(\prod_{i=0}^2 Crypt_i \mid \prod_{i=0}^2 Coin_i))$$

Crowds

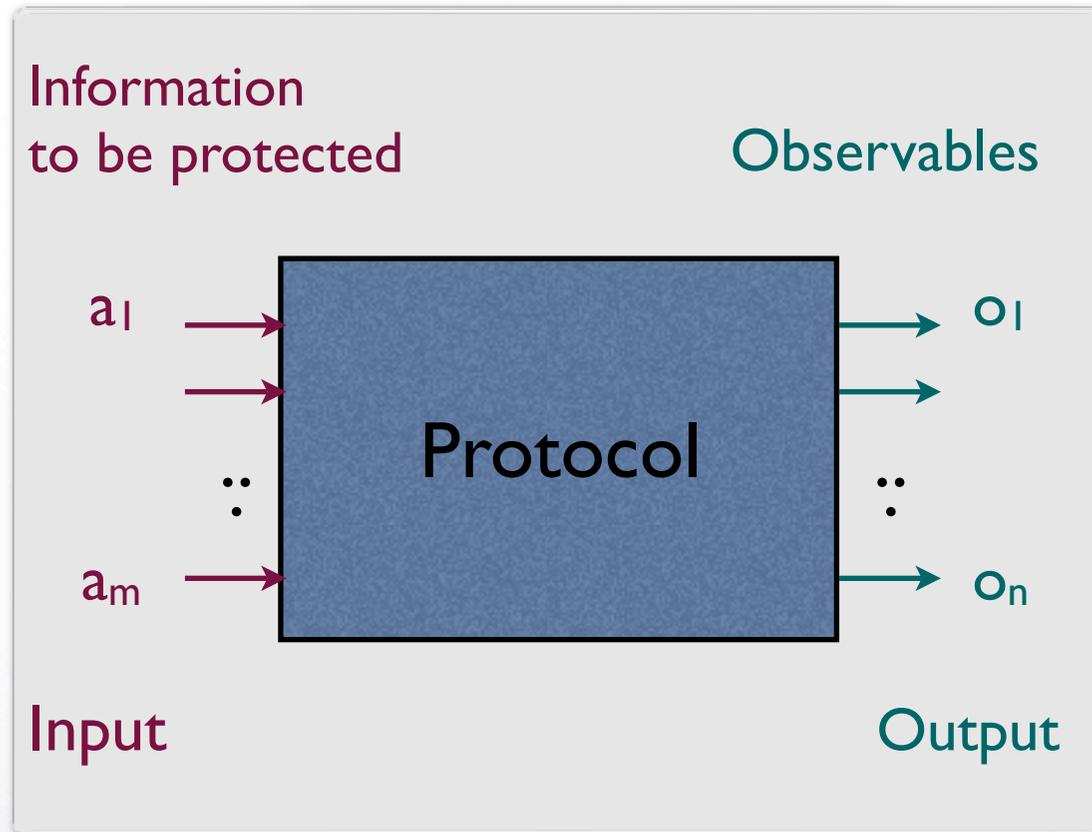
- A crowd is a group of n nodes
- The initiator selects randomly a node (called forwarder) and forwards the request to it
- A forwarder:
 - With prob. $1-p_f$ selects randomly a new node and forwards the request to him
 - With prob. p_f sends the request to the server



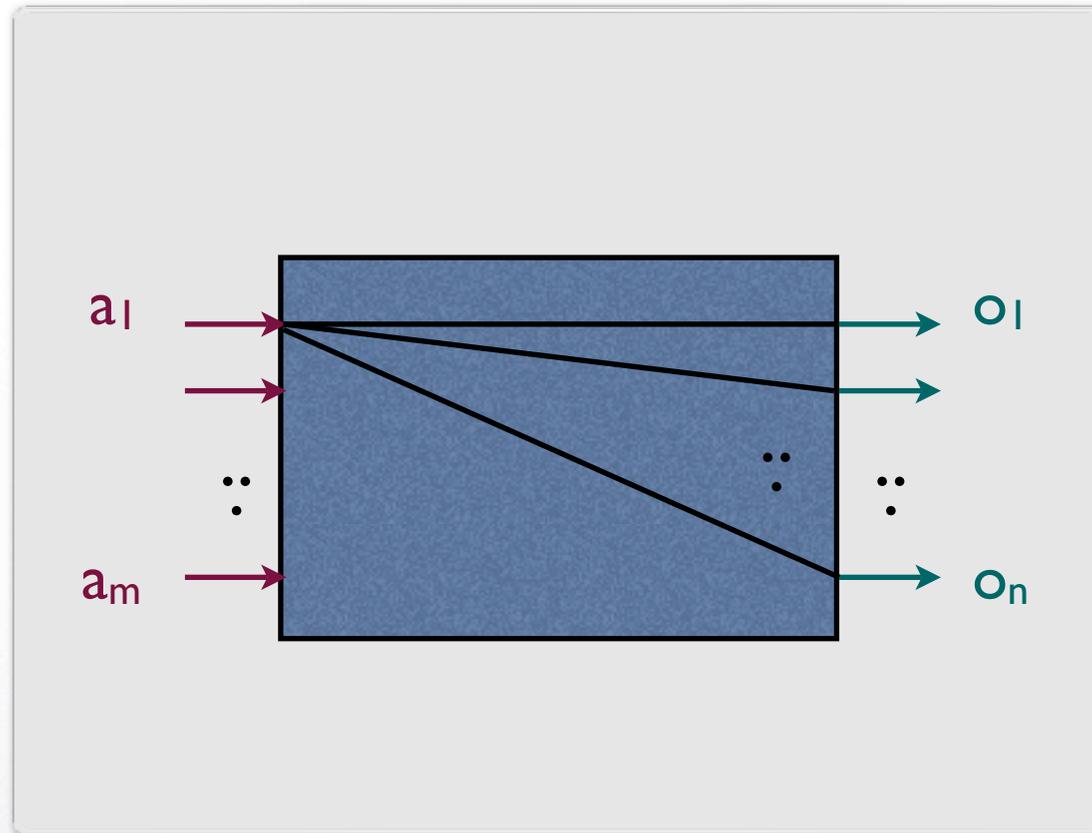


Common features of information-hiding protocols

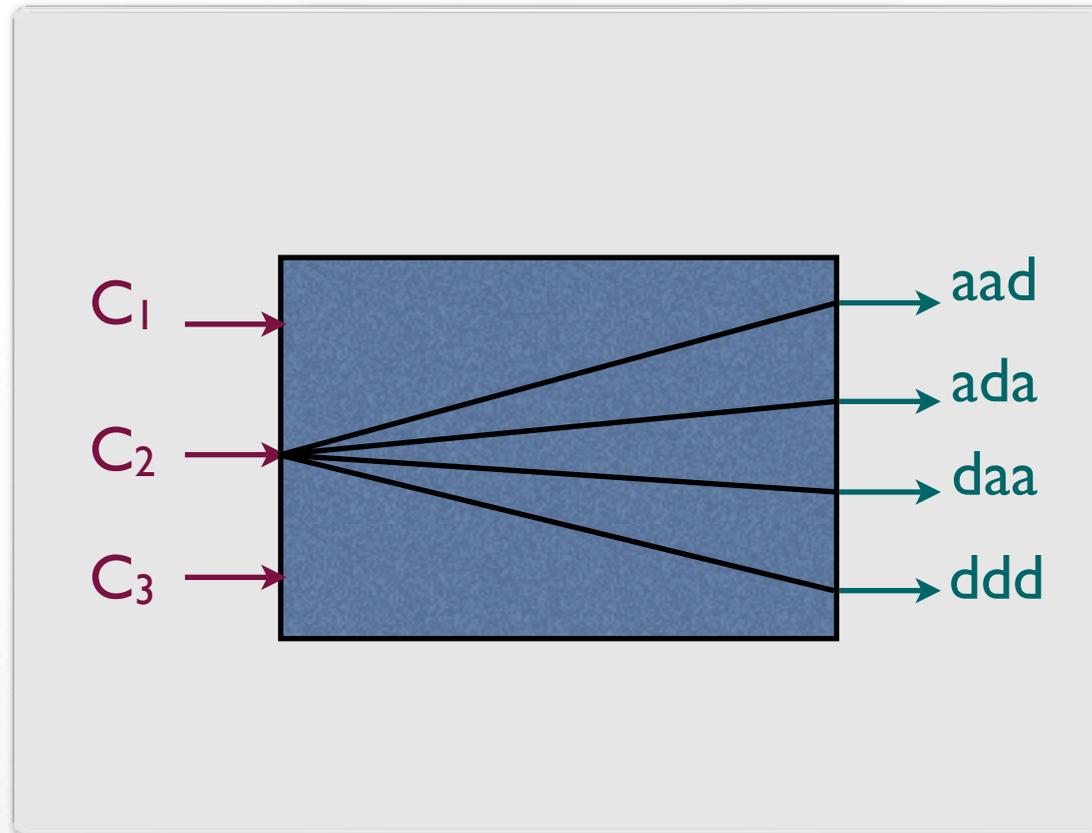
- **There is information that we want to keep hidden**
 - the user who pays in D.C.
 - the user who initiates the request in Crowds
- **There is information that is revealed**
 - agree/disagree in D.C.
 - the users who forward messages to a corrupted user in Crowds
- **Protocols often use randomization to hide the link between anonymous and observable events**
 - coin tossing in D.C.
 - random forwarding in Crowds to a corrupted user in Crowds



Protocols as channels



Protocols as **noisy** channels

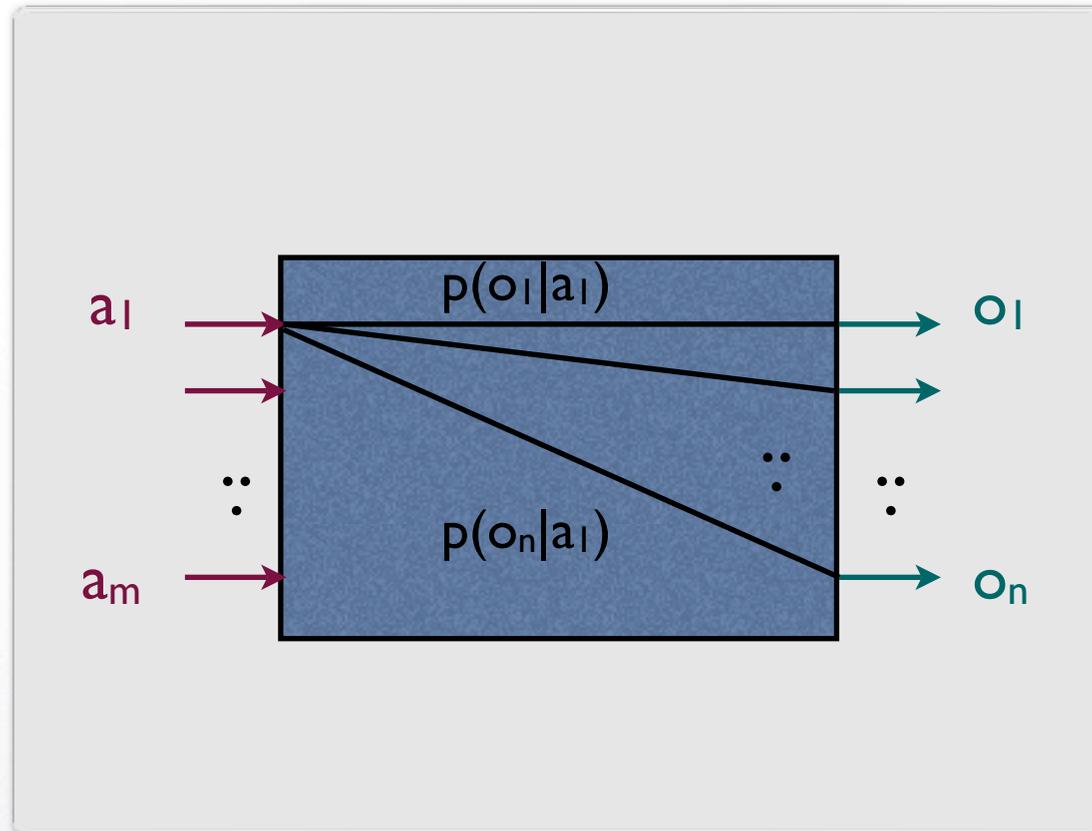


The protocol of the dining cryptographers



Protocols as noisy channels

- We consider a probabilistic approach
 - Inputs: elements of a random variable A
 - Outputs: elements of a random variable O
 - For each input a_i , the probability that we obtain an observable o_j is given by $p(o_j | a_i)$
- We assume that the protocol receives exactly one input at each session
- We want to define the degree of protection independently from the input's distribution, i.e. the users



The conditional probabilities



	o_1	...	o_n
a_1	$p(o_1 a_1)$...	$p(o_n a_1)$
\vdots	\vdots		
a_m	$p(o_1 a_m)$		$p(o_n a_m)$

The channel is completely characterized by the array of conditional probabilities



Preliminaries of Information Theory

- The **entropy** $H(A)$ measures the uncertainty about the anonymous events:

$$H(A) = - \sum_{a \in \mathcal{A}} p(a) \log p(a)$$

- The **conditional entropy** $H(A|O)$ measures the uncertainty about A after we know the value of O (after the execution of the protocol).
- The **mutual information** $I(A; O)$ measures how much uncertainty about A we lose by observing O :

$$I(A; O) = H(A) - H(A|O)$$



Opacity

- Necessity to give a quantitative measure of the degree of protection provided by a protocol
- We define Opacity as the converse of the Capacity of the channel:

$$C = \max_{p(a)} I(A; O)$$

- Note that this definition is independent from the distribution on the inputs, as desired



Relative privacy

- Some information about A may be revealed **intentionally**
- Example: **elections**



- We model the revealed information with a third random variable R

$R =$ number of users who voted for c



Relative privacy

- We use the notion of **conditional mutual information**

$$I(A; O|R) = H(A|R) - H(A|R, O)$$

- And define the **conditional capacity** similarly

$$C_R = \max_{p(a)} I(A; O|R)$$



Partitions: a special case of relative privacy

- We say that R partitions \mathcal{X} iff $p(r|x)$ is either 0 or 1 for every r, x
- Examples: elections, group anonymity

Theorem

If R partitions \mathcal{A} and \mathcal{O} then the transition matrix of the protocol is of the form

	\mathcal{O}_1	\mathcal{O}_2	\dots	\mathcal{O}_l
\mathcal{A}_1	M_1	0	\dots	0
\mathcal{A}_2	0	M_2	\dots	0
\vdots	\vdots	\vdots	\ddots	\vdots
\mathcal{A}_l	0	0	\dots	M_l

and

$$C_R \leq d \quad \Leftrightarrow \quad C_i \leq d, \forall i \in 1..l$$

where C_i is the capacity of matrix M_i .



Relation with existing notions

Strong probabilistic anonymity

$p(a) = p(a|o) \quad \forall a, o$ [Chaum, 88], aka “conditional anonymity” [Halpern and O’Neill, 03].

$p(o|a_i) = p(o|a_j) \quad \forall o, i, j$ [Bhargava and Palamidessi, 05]

Proposition

An anonymity protocol satisfies strong probabilistic anonymity iff $C = 0$.

Example: Dining cryptographers

	100	010	001	111
a_1	1/4	1/4	1/4	1/4
a_2	1/4	1/4	1/4	1/4
a_3	1/4	1/4	1/4	1/4



How to compute the capacity of the channel associated to a protocol

- Express the protocol in your favorite formalism
- Establish the anonymous events (inputs) and the observable events (outputs)
- The matrix of the channel (i.e. the conditional probabilities) is completely determined by the protocol and can be computed either by hand or by model checking
- The capacity is completely determined by the matrix and can be approximated by using the Arimoto-Blahut algorithm. In some particular cases is given by a formula

Example: D.C. in the probabilistic asynchronous π -calculus

$$Master = \sum_{i=0}^2 \tau . \bar{m}_i p . \bar{m}_{i \oplus 1} n . \bar{m}_{i \oplus 2} n . 0 \\ + \tau . \bar{m}_0 n . \bar{m}_1 n . \bar{m}_2 n . 0$$

Nondeterministic choice

$$Crypt_i = m_i(x) . c_{i,i}(y) . c_{i,i \oplus 1}(z) .$$

if $x = p$

then \overline{pay}_i . if $y = z$

then $\overline{out}_i disagree$

else $\overline{out}_i agree$

else if $y = z$

then $\overline{out}_i agree$

else $\overline{out}_i disagree$

Anonymous actions

Observables

$$Coin_i = p_h \tau . Head_i + p_t \tau . Tail_i$$

Probabilistic choice

$$Head_i = \bar{c}_{i,i} head . \bar{c}_{i \oplus 1,i} head . 0$$

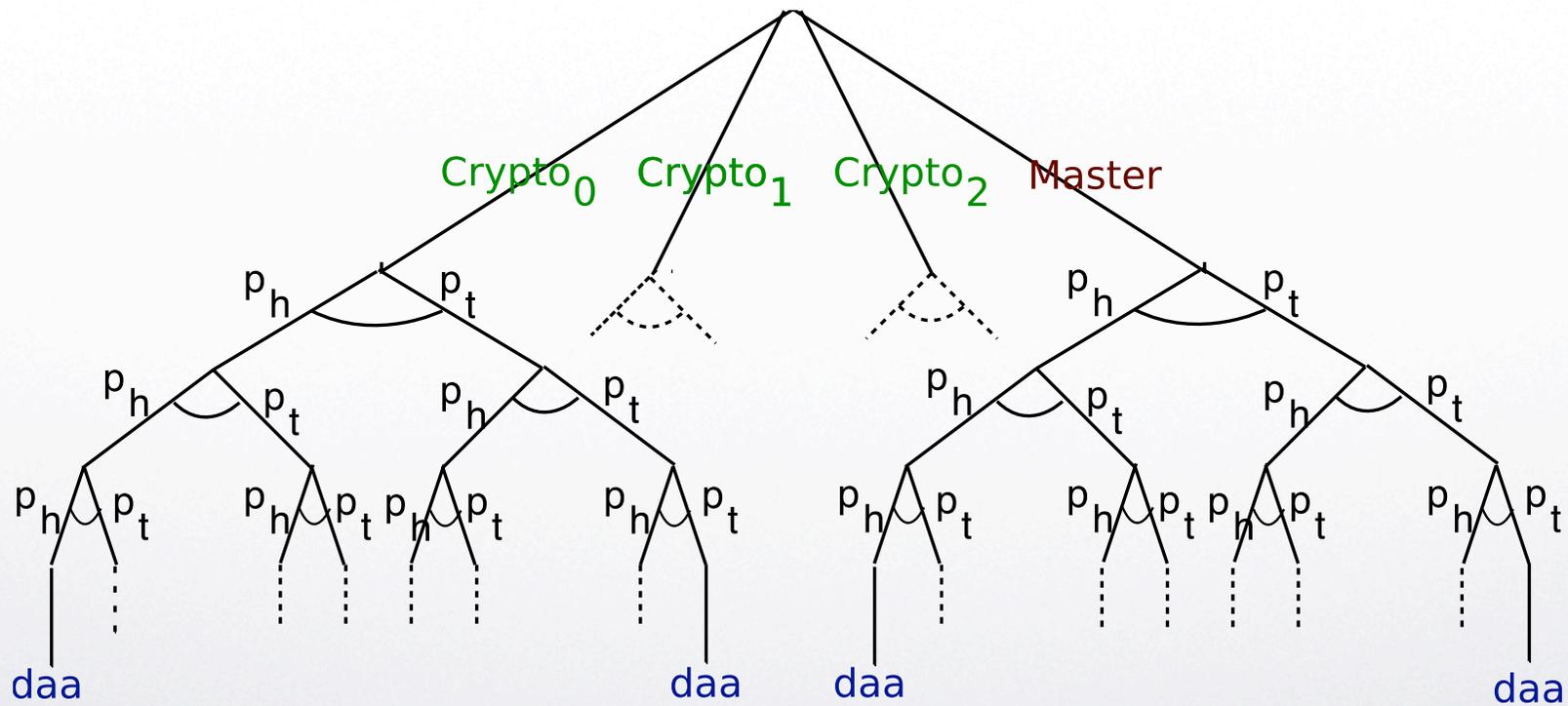
$$Tail_i = \bar{c}_{i,i} tail . \bar{c}_{i \oplus 1,i} tail . 0$$

$$DCP = (\nu \vec{m})(Master$$

$$| (\nu \vec{c})(\Pi_{i=0}^2 Crypt_i | \Pi_{i=0}^2 Coin_i))$$



Probabilistic automaton associated to the probabilistic π program for the D.C.





Examples of channel matrices

- Dining cryptographers, while **varying the probability p** of the coins to give heads

- $p = 0.5$

	<i>daa</i>	<i>ada</i>	<i>aad</i>	<i>ddd</i>	<i>aaa</i>	<i>dda</i>	<i>dad</i>	<i>add</i>
c_1	1/4	1/4	1/4	1/4	0	0	0	0
c_2	1/4	1/4	1/4	1/4	0	0	0	0
c_3	1/4	1/4	1/4	1/4	0	0	0	0
m	0	0	0	0	1/4	1/4	1/4	1/4

- $p = 0.7$

	<i>daa</i>	<i>ada</i>	<i>aad</i>	<i>ddd</i>	<i>aaa</i>	<i>dda</i>	<i>dad</i>	<i>add</i>
c_1	0.37	0.21	0.21	0.21	0	0	0	0
c_2	0.21	0.37	0.21	0.21	0	0	0	0
c_3	0.21	0.21	0.37	0.21	0	0	0	0
m	0	0	0	0	0.37	0.21	0.21	0.21



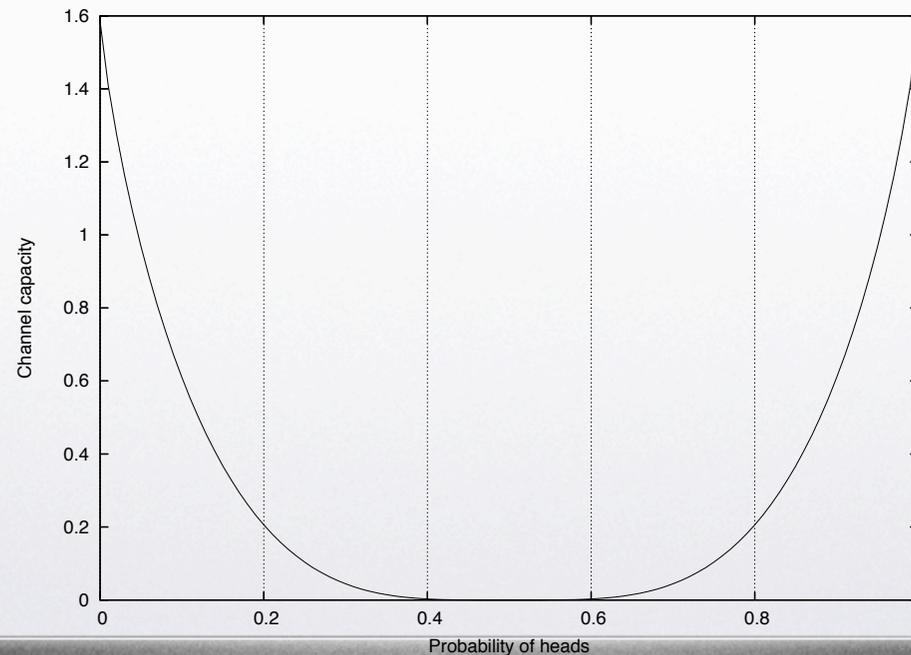
Computing the capacity from the matrix

- General case: using the **Arimoto-Blahut algorithm**
 - Approximates the capacity to a given precision
- In particular cases we can exploit the protocol's **symmetries**
 - **Symmetric channel**: all rows and all columns are permutations of each other
 - In a symmetric channel: $C = \log |\mathcal{O}| - H(\mathbf{r})$
 - Can be extended to weaker notions of symmetry



Test-case: dining cryptographers

- **Fair coins:** the protocol is strongly anonymous ($C=0$)
- **Totally biased coins:** the payer can be always identified (maximum capacity $C = \log 3$)





Privacy and Statistical Inference

- Opacity as converse of Capacity.
Ok, it seems ‘reasonable’.
But is it the most natural notion?
- An uncontroversially natural notion is be the ‘probability of error’ of an adversary trying to infer the hidden information (input) from the observables (output)



Statistical inference

- $O = o_1, o_2, \dots, o_n$: a sequence of n observations
- f : the function used by the adversary to infer the input from a sequence of observations
- Error region of f for input a : $E_f(a) = \{o \in \mathcal{O}^n \mid f(o) \neq a\}$
- Probability of error for input a : $\eta(a) = \sum_{o \in E_f(a)} p(o|a)$
- Probability of error for f :

$$P_{f_n} = \sum_{a \in A} p(a)\eta(a)$$



MAP decision functions

- *MAP: Maximum A posteriori Probability*
- Applicable when the input's distribution is known.
Use Bayes theorem:

$$p(a | o) = (p(o | a) p(a)) / p(o)$$

- f is a MAP decision function if $f(o) = a$ implies
$$p(o | a) p(a) \geq p(o | a') p(a') \quad \text{for all } a, a' \text{ and } o$$
- **Proposition:** the MAP decision functions minimize the probability of error (which in this case is called Bayesian risk)



Independence from the input distribution

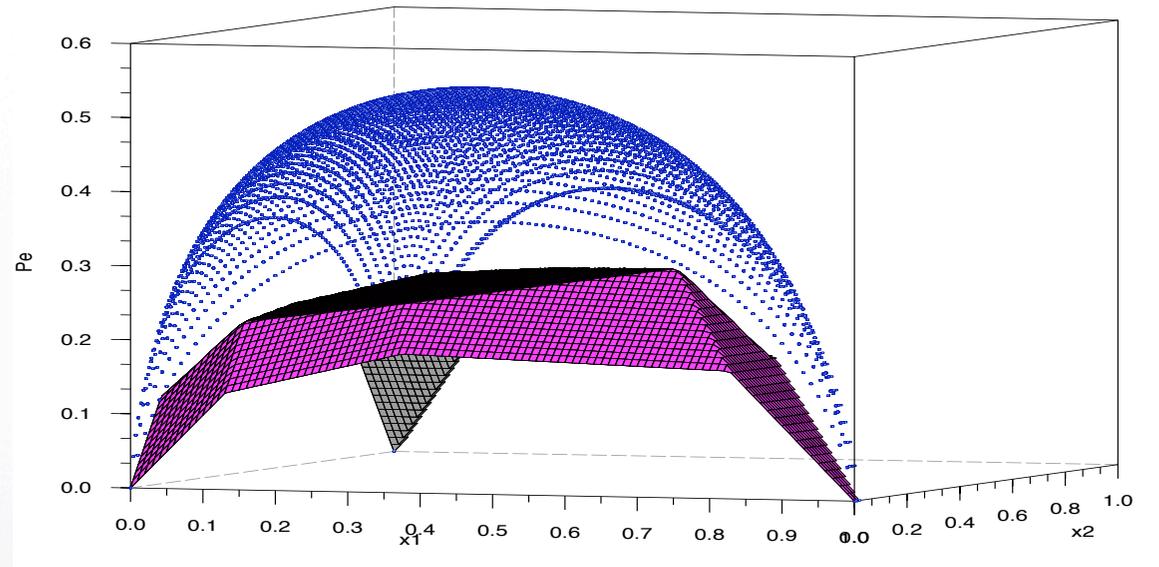
- Under certain conditions, for large sequences of observations the input distribution becomes negligible:
- **Proposition:** A MAP decision function f can be approximated by a function g such that $g(O) = a$ implies
$$p(O | a) > p(O | a') \quad \text{for all } a, a' \text{ and } O$$
- “approximated” means that the more observations we make, the smaller is the difference in the error probability of f and g



Bayesian Risk and Information Theory

- Object of study since decades

- Philosophical and practical motivations



- Relation with Conditional Entropy $H(A|O)$
- Bounds by Rény '66, Hellman-Raviv '70, Santhi-Vardy '06
- Tighter bound obtained by studying the 'corner points'



What about the relation between the Probability of error and Capacity ?

- $p(a|o)$ vs $H(A|O)$

- $p(a|o) / p(a)$ vs $H(A|O) - H(A)$?



Future work

- Explore more in depth the relation between the capability of inferring info about the input and the capacity, or other quantitative notions depending on the channel's matrix.
- Inference of the input distribution without the power of forcing the input to remain the same through the observations
- Characterizations of other (weaker) notions of privacy which are easy to model check, in the sense that they do not require to analyze the capacity as a function of the input distribution
- Develop a logic for efficient model checking



Thank you !