Algorithmic Information Theory and Foundations of probability

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# Acknowledgements and apology

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Natural Science: a simplistic view

#### Theoretician

Experimenter

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Natural Science: a simplistic view

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predictions (theory) observations (data)

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Natural Science: a simplistic view

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# predictions (theory) observations (data)

#### match or not

# predictions

observations



#### predictions

observations

Probability distribution

outcome



predictionsobservationsProbability distributionoutcomefair coin (uniform on  $\mathbb{B}^{1000}$ )010101...01

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predictions observations Probability distribution outcome fair coin (uniform on  $\mathbb{B}^{1000}$ ) 010101...01 do they match?

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No, since the probability of outcome 0101...01 is negligible  $(2^{-1000})$ .

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OK, but this is the case for any outcome!

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 A casino uses fresh well-shuffled deck of cards of each game

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 Outsourcing shuffling: shrink-wrapped well shuffled decks

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- Shuffling factory: quality control that blocks decks that are not well shuffled.

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 But what does it mean? All orderings are equiprobable

### Two practical questions

- How do we use probabilistic hypothesis in practice?
- How do we select a plausible probabilistic hypothesis?

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E. Borel: ... Fewer than a million people live in Paris. Newspapers daily inform us about strange events or accidents that happen to some of them. Our life would be impossible if we were afraid of all adventures we read about. So one can say that from a practical viewpoint one can ignore with probability less than one over million... Often trying to avoid something bad we are confronted with even worse...

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- A hypothesis should be rejected if it assigns a negligible probability to an event that has happened
- Needs some restriction not all events can be used
- Practitioner: if a very unprobable event specified in advance has happened
- Mathematician: if a very unprobable simple event has happened

# Cournot's principle implies that frequency is close to probability

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# Cournot's principle implies that frequency is close to probability Bernoulli distribution $B_p$ on *n*-bit sequences

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Cournot's principle implies that frequency is close to probability Bernoulli distribution  $B_p$  on *n*-bit sequences Event: |frequency -p| >  $\varepsilon$  has small probability (and is simple)

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• 
$$K(x) = \min\{l(p) \mid U(p) = x\}$$

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- l(p) length of program p
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▶ for most strings of length n the complexity is close to n: it is less than n − d for 2<sup>-d</sup>-fraction only
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 defined only up to a constant, so the question "What is K(010001)" or "Which of the strings 0001 and 100 is simpler" has no sense

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- reasonable interpreters give values that differ by several thousands, so the Kolmogorov complexity of human DNA is defined with < 1% error</li>

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 Kolmogorov complexity does not take into account resources used by the program that generates x

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fair coin (theory) string x (data)



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for non-uniform distribution:  $d(x) = \log_2 P(x) - K(x)$ 

### An incompressibility paradox

we do not think that fair coin never produces (or less frequently produces) compressible sequences, but they discredit the fairness hypothesis (unlike others)

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 $\langle \ldots \rangle$  the very Calculus of Probabilities to which I have referred, forbids all idea of the extension of the parallel  $\langle \ldots \rangle$  This is one of those anomalous propositions which, seemingly appealing to thought altogether apart from the mathematical, is yet one which only the mathematician can fully entertain. Nothing, for example, is more difficult than to convince the merely general reader that the fact of sixes having been thrown twice in succession by a player at dice, is sufficient cause for betting the largest odds that sixes will not be thrown in the third attempt. A suggestion to this effect is usually rejected by the intellect at once. It does not appear that the two throws which have been completed, and which lie now absolutely in the Past, can have influence upon the throw which exists only in the Future. The chance for throwing sixes seems to be precisely as it was at any ordinary time-that is to say, subject only to the influence of the various other throws which may be made by the dice. And this is a reflection which appears so exceedingly obvious that attempts to controvert it are received more frequently with a derisive smile than with any thing like respectful attention. The error here involved — a gross error redolent of mischief — I cannot pretend to expose within the limits assigned me at present. (Edgar Poe)

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 Probability distribution P on the space of all infinite 0-1-sequences (theory)

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 $\blacktriangleright$  infinite string  $\omega$  (data) of zeros and ones

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it is random if randomness deficiencies of its prefixes are bounded [if randomness deficiency is defined in a proper way]

One can be practically sure that fair coin will never produce a sequence of  $10^6$  zeros and ones that can be zip-compressed at least by 1%.

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Less philosophical version:

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Is this law of nature a consequence of mechanical laws?

Less philosophical version:

Imagine we have a dice (nonsymmetric), know the position of its center of gravity, and have unlimited computation power. Can we compute probabilities of different outcomes using mechanical laws?

Probability in natural sciences

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Probability in natural sciences

## Phase space of a dice and a flow in this space

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Phase space of a dice and a flow in this space

Mixing property: the neighborhood of the initial condition is mapped to outcomes 1...6, and preimages are densely mixed, so the conditional probabilities in a small neighborhood are the same for different neighborhoods and distributions

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Mixing property: the neighborhood of the initial condition is mapped to outcomes 1...6, and preimages are densely mixed, so the conditional probabilities in a small neighborhood are the same for different neighborhoods and distributions

Theoretically they can be computed

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Phase space: [0, 1]

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Transformation: at each step x is transformed into  $2x \mod 1$ 

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We observe whether the current position is in the left half (0) or right half (1)

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In this way for initial condition x we get a sequence of observations: in which half is  $x, T(x), T(T(x)), \ldots$ 

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#### Model example

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the same kind of mixing property

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the same kind of mixing property

what happens: initial condition is revealed bit by bit

## A new law of nature?

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# mixing does not create randomness but just reveals the randomness in the initial condition

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dynamical laws + one more: the world was created in an incompressible state

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dynamical laws + one more: the world was created in an incompressible state

this law together with mixing property implies that outcomes for a fair coin form an incompressible sequence

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 $G: \mathbb{B}^{1000} \to \mathbb{B}^{1000000}$ 



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easily computable (polynomial time)

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# easily computable (polynomial time)

```
random seed \in \mathbb{B}^n
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converted to "pseudorandom" G(seed)

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for every feasible test  $T: \mathbb{B}^{1000000} \to \mathbb{B}$  the fraction of  $s \in \mathbb{B}^{1000}$  such that T(G(s)) =**True** almost coincides with the fraction of  $r \in \mathbb{B}^{1000000}$  such that T(r) =**True** 

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"things seem random because we do not know they are not"

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## Second Law of Thermodynamics

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entropy can only increase;

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Second Law of Thermodynamics

- entropy can only increase;
- A perpetuum mobile of the second kind does not exist.

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Usual remarks:

- these formulations are equivalent;
- the first one cannot be a corollary of dynamic laws since it is not time-symmetric

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## Perpetuum mobile of the second kind



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## Perpetuum mobile of the second kind



moves the weight arbitrary high if the reservoir is large enough (for most states of the gaz in the reservoir)

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"Proof" of impossibility

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"Proof" of impossibility

## Phase space is almost a product $S_1 \times S_2$

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Phase space is almost a product  $S_1 \times S_2$ Invariant measure on the phase space:

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Invariant measure on the phase space:

initial condition: more energy in gaz; final condition: more energy in the weight

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Volume in  $S_1$  depends on T much more than in  $S_2$  (# of degrees of freedom)

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Large set cannot be mapped into a small one

## Quantum mechanics

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common wisdom: "unlike statistical mechanics, which is microscopically deterministic, the quantum mechanics has intrinsic nondeterminism (randomness)"

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random coin vs. radioactive decay

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random coin vs. radioactive decay

q-Cournot principle: the events with negligible amplitude do not happen