

Cluster algebraic interpretation of infinite friezes

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Finite frieze patterns

Definition

A **frieze pattern** is an array such that:

1. the top row is a row of 1s
2. every diamond

$$\begin{array}{ccc} & b & \\ a & & d \\ & c & \end{array}$$

satisfies the rule $ad - bc = 1$.

Example (a **finite** integer frieze)

		1	1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	1	
		2	2	1	3	1	2	2	...
	...	1	1	1	1	1	1	1	

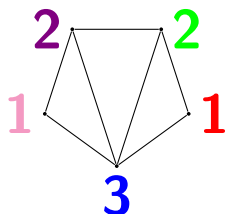
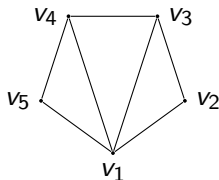
Note: every frieze pattern is completely determined by the 2nd row.

Conway and Coxeter (1970s)

Theorem

Finite integer frieze patterns \longleftrightarrow *triangulations of polygons*

		1	1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	1	
		2	2	1	3	1	2	2	...
...		1	1	1	1	1	1	1	

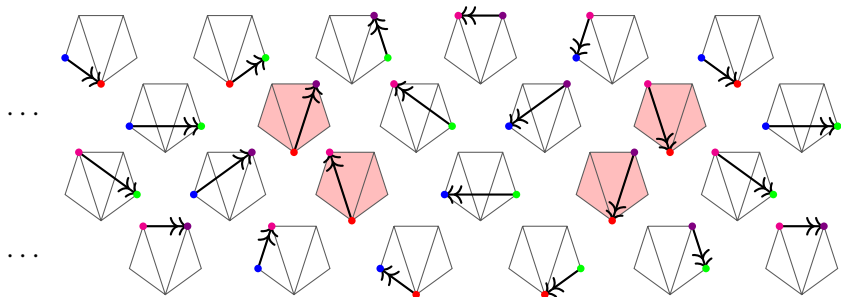


Broline, Crowe, and Isaacs (1970s)

Theorem

Entries of a finite integer frieze pattern \longleftrightarrow edges between two vertices.

		1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	
		2	2	1	3	1	2	...
	...	1	1	1	1	1	1	



Cluster algebras (Fomin and Zelevinsky, 2000)

A **cluster algebra** is a commutative ring with a distinguished set of generators, called **cluster variables**.

Cluster algebras from surfaces
(Fomin, Shapiro, and Thurston, 2006, etc.)

- ▶ Fix a marked surface: a Riemann surface S + marked points.
- ▶ Points are either on the boundary of S or in the interior (called punctures).
- ▶ The cluster variables \longleftrightarrow arcs with no self-intersection.

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- ▶ The cluster variables \longleftrightarrow arcs with no self-intersection.

Remark

- ▶ *A cluster algebra of type A arises from a polygon.*
- ▶ *A cluster algebra of type D arises from a punctured polygon.*

Cluster variables and mutations

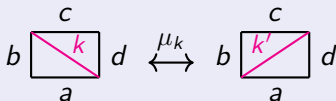
- ▶ Specify an initial set of cluster variables $\{x_1, \dots, x_n\}$ (called **cluster**) and an initial triangulation T_{initial} .
- ▶ To produce all cluster variables, repeatedly perform a **mutation** μ_k in each of the n positions:

Cluster variables and mutations

- ▶ Specify an initial set of cluster variables $\{x_1, \dots, x_n\}$ (called **cluster**) and an initial triangulation T_{initial} .
- ▶ To produce all cluster variables, repeatedly perform a **mutation** μ_k in each of the n positions:

Definition (mutations)

- ▶ Replace diagonal k with k'



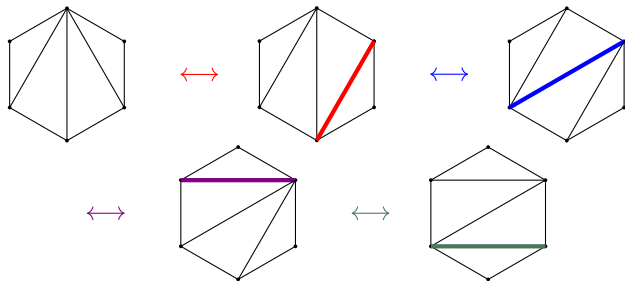
- ▶ The new cluster variable is U'_k , where

$$U_k U'_k = U_a U_c + U_b U_d.$$

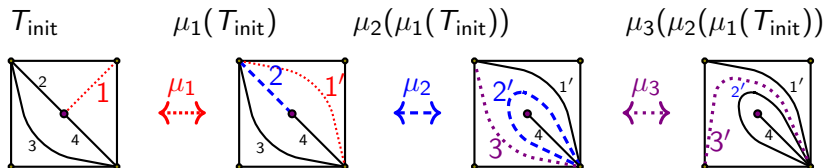
Set weight of a boundary edge to 1.

- ▶ Remark: μ_k is an involution.

Example: a sequence of flips for a polygon



Example: a sequence of mutations



$$\{x_1, \dots, x_4\}$$

$$\{x'_1, x_2, x_3, x_4\}$$

$$\{x'_1, x'_2, x_3, x_4\}$$

$$\{x'_1, x'_2, x'_3, x_4\}$$

Initial cluster

$$x'_1 = \frac{x_2 + x_4}{x_1}$$

$$x'_2 = \frac{x'_1 x_4 + x_3 x_4}{x_2}$$

$$x'_3 = \frac{x'_1 + x'_2}{x_3}$$

$$x'_2 = \frac{x_0 x_2 + x_1 x_3 + x_4}{x_1 x_2} \quad x'_3 = \frac{x_2 x_4 + x_1 x_3 x_4 + x_4^2 + x_2^2 + x_2 x_4}{x_1 x_2 x_3}$$

Remark

Arc 4 in the two right-most triangulations looks like it cannot be flipped, but there is a way to mutate at 4.

Cluster algebras

Definition (Fomin-Zelevinsky 2001)

The **cluster algebra** (corresponding to a triangulation T) is the subring of $\mathbb{Q}(x_1, \dots, x_n)$ generated by all cluster variables.

Theorem (Fomin-Zelevinsky 2001)

Laurent Phenomenon: *each cluster variable can be expressed as a Laurent polynomial in $\{x_1, \dots, x_n\}$, that is, as*

$$\frac{f(x_1, \dots, x_n)}{x_1^{d_1} \dots x_n^{d_n}},$$

where f is a polynomial.

Theorem (Lee - Schiffler, Gross - Hacking - Keel - Kontsevich, 2014, and special cases by others)

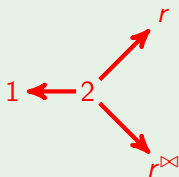
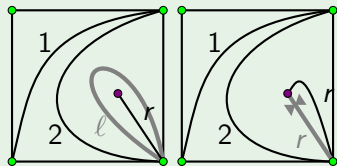
Positivity: *this polynomial f has positive coefficients.*

Finite type classification (Fomin-Zelevinsky 2002)

A cluster algebra is of **finite type** if there are finitely many cluster variables.

- ▶ The finite type cluster algebras are classified by the Dynkin diagrams.
- ▶ Type A and D are modeled by marked surfaces.

Example (Type D_4)



- ▶ Type B and C are modeled by orbifolds.

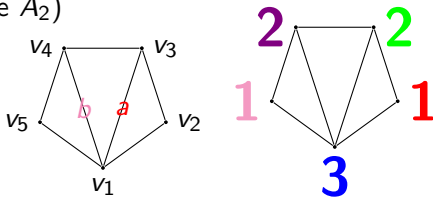
Caldero-Chapoton (2006)

Theorem

The cluster variables of a cluster algebra from a triangulated polygon (type A) form a finite frieze pattern.

$$\begin{array}{cccccccccccc}
 \dots & & 1 & & 1 & & 1 & & 1 & & 1 & & 1 \\
 & \frac{1+a+b}{ab} & & a & & \frac{1+b}{a} & & \frac{1+a}{b} & & b & & \frac{1+a+b}{ab} & \\
 \dots & & \frac{1+a}{b} & & b & & \frac{1+a+b}{ab} & & a & & \frac{1+b}{a} & & \frac{1+a}{b} \\
 & 1 & & 1 & & 1 & & 1 & & 1 & & 1 & \\
 \end{array}$$

(Example: type A_2)



- ▶ Remark: When the variables a and b are specialized to 1, we recover the integer frieze pattern.

An infinite frieze patterns

	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	
	4	1	2	3	2	4	1	2	3	2	4	1	2	3	2	
		3	1	5	5	7	3	1	5	5	7	3	1	5	5	7
			2	2	8	17	5	2	2	8	17	5	2	2	8	17
Level 1	1	3	3	27	12	3	3	3	27	12	3	3	3	27	12	

		4	10	19	7	4	4	10	19	7	4	4	10	19	
			13	7	11	9	5	13	7	11	9	5	13	7	11
				9	4	14	11	16	9	4	14	11	16	9	4
Level 2				5	5	17	35	11	5	5	17	35	11	5	5
					6	6	54	24	6	6	6	54	24	6	6

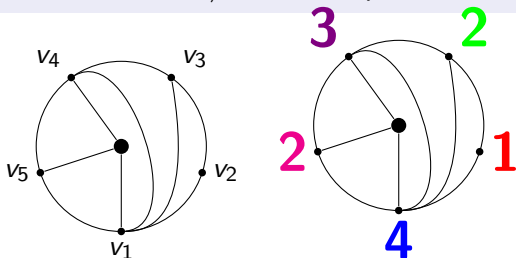
				7	19	37	13	7	7	19	37	13	7	7		
Level 3					22	13	20	15	8	22	13	20	15	8		
						15	7	23	17	25	15	7	23	17	25	
							8	8	26	53	17	8	8	26	53	
								9	9	81	36	9	9	9	81	36

								10	28	55	19	10	10	28	55		
Level 4									31	19	29	21	11	31	19	29	
										21	10	32	23	34	21	10	33

Infinite frieze patterns

Theorem (Baur, Fellner, Parsons, and Tschabold, 2015-2016)

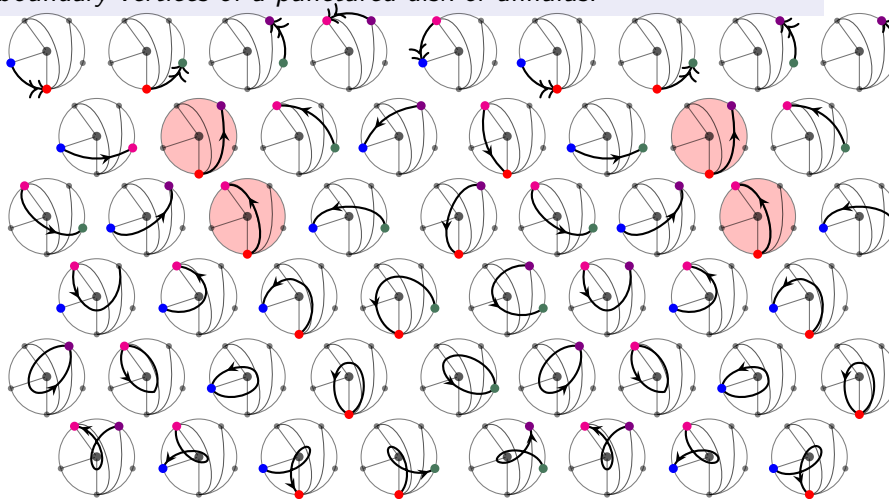
Any **infinite** frieze can be constructed from a triangulation of a punctured disk or an annulus/ infinite strip.



1	1	1	1	1	1	1	1	1	1	1	1
4	1	2	3	2	4	1	2	3	2		
	3	1	5	5	7	3	1	5	5	7	
		2	2	8	17	5	2	2	8	17	5
			3	3	27	12	3	3	27	12	

Theorem (G., Musiker, Vogel)

We construct an infinite frieze pattern of Laurent polynomials corresponding to arcs (allowing self-intersections) between the boundary vertices of a punctured disk or annulus.



► Convention: the boundary is to the right of the curve. < ⏪ ⏩ >

- ▶ Remark: When the variables are specialized to 1, we recover the integer frieze pattern.

1	1	1	1	1	1	1	1	1	1	1		
	4	1	2	3	2	4	1	2	3	2	4	
		3	1	5	5	7	3	1	5	5	7	
			2	2	8	17	5	2	2	8	17	5
				3	3	27	12	3	3	3	27	12

			4	10	19	7	4	4	10	19	7	4
				13	7	11	9	5	13	7	11	9
					9	4	14	11	16	9	4	14
						5	5	17	35	11	5	5
							6	6	54	24	6	6

Theorem (G., Musiker, Vogel)

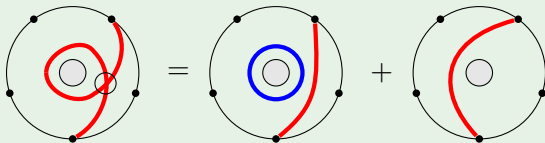
We construct an infinite frieze pattern of Laurent polynomials corresponding to arcs (allowing self-intersections) between the boundary vertices of a punctured disk or annulus.

Proof: The self-intersecting arcs correspond to elements of the algebra via skein relation



due to Musiker, Schiffler, and Williams (2011), etc.

Example (Example of resolving a self-crossing)

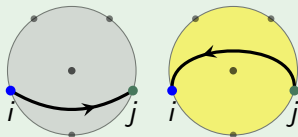


Complementary arcs

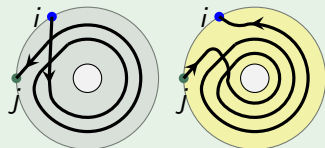
Definition (complementary arc)

Let $\gamma_k := \gamma_k(i, j)$ be the arc from i to j with $k - 1$ self-crossings. The **complementary arc** γ_k^C of γ_k is the arc from j to i with $k - 1$ self-crossings.

Example (γ_1 and γ_1^C)

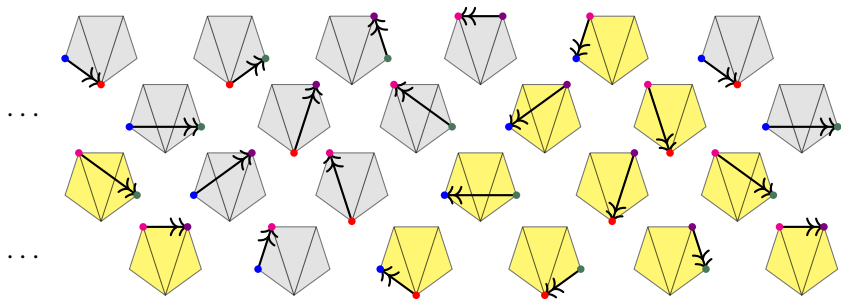


Example (γ_3 and γ_3^C)



- ▶ Their concatenation is a loop with twice as many self-crossings.

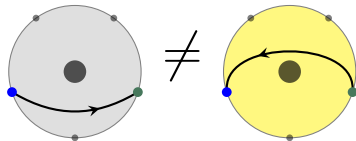
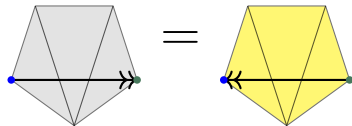
Glide symmetry for finite friezes



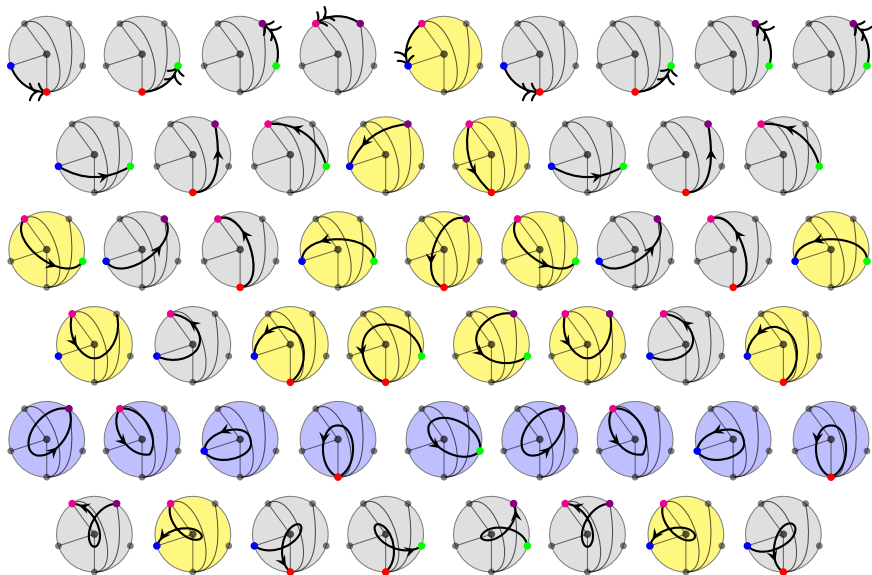
In a polygon

vs

a punctured disk/annulus



Complementary arcs in infinite friezes



...

Progression formulas

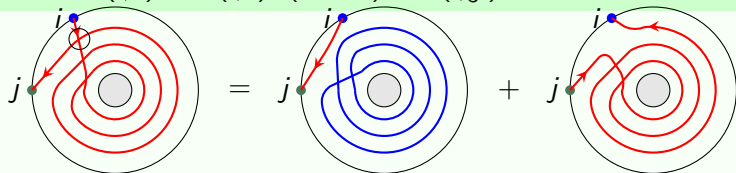
Theorem (G., Musiker, and Vogel)

Let γ_1 be an arc starting and finishing at vertices i and j . For $k = 1, 2, \dots$ and $1 \leq m \leq k - 1$, we have

$$x(\gamma_k) = x(\gamma_m)x(\text{Brac}_{k-m}) + x(\gamma_{k-2m+1}^C), \text{ where:}$$

- ▶ for $r \geq 0$, γ_{-r}^C is the curve γ_{r+1} with a kink, so that $x(\gamma_{-r}^C) = -x(\gamma_{r+1})$, and
- ▶ a **bracelet** Brac_k is obtained by following a (non-contractible, non-self-crossing, kink-free) loop k times, creating $(k - 1)$ self-crossings.

$$x(\gamma_4) = x(\gamma_1)x(\text{Brac}_3) + x(\gamma_3^C) \text{ for } k = 4, m = 1$$



Arithmetic progressions in frieze patterns from punctured disks (Tschabold)

1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
4	1	2	3	2	4	1	2	3	2	4	1	2	3	2	
3	1	5	5	7	3	1	5	5	7	3	1	5	5	7	
	2	2	8	17	5	2	2	8	17	5	2	2	8	17	
	3	3	27	12	3	3	3	27	12	3	3	3	27	12	

4	10	19	7	4	4	10	19	7	4	4	10	19			
	13	7	11	9	5	13	7	11	9	5	13	7	11		
		9	4	14	11	16	9	4	14	11	16	9	4		
			5	5	17	35	11	5	5	17	35	11	5	5	
			6	6	54	24	6	6	6	54	24	6	6		

7	19	37	13	7	7	19	37	13	7	7					
	22	13	20	15	8	22	13	20	15	8					
		15	7	23	17	25	15	7	23	17	25				
			8	8	26	53	17	8	8	26	53				
			9	9	81	36	9	9	9	81	36				

10	28	55	19	10	10	28	55								
	31	19	29	21	11	31	19	29	21	11	31	19	29	21	11

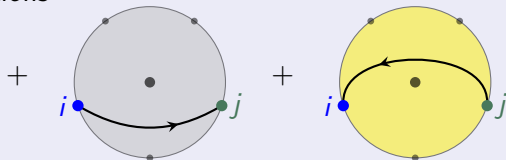
Geometric interpretation of the arithmetic progression

Lemma

The arc from vertex *blue* to vertex *green* with k self-intersections

=

the arc from the vertex *blue* to vertex *green* with $k - 1$ self-intersections



Proof: Progression formulas and induction.

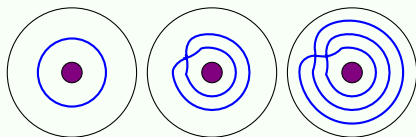
Constant **growth factor** across rows (Baur, Fellner, Parsons, Tschabold)

		-1	-1	-1	-1	-1	-1						
$s_0 = 2$		0	0	0	0	0	0						
		1	1	1	1	1	1						
			1	2	6	1	2	6					
$s_1 = 3$			1	11	5	1	11	5					
				5	9	4	5	9	4				
				4	7	19	4	7	19				
$s_2 = 7$				3	33	15	3	33	15				
					14	26	11	14	26	11			
						11	19	51	11	19	51		
$s_3 = 18$						8	88	40	8	88	40		
							37	69	29	37	69	29	
								29	50	134	29	50	134

Geometric interpretation of the growth factor

The “jump” between frieze level k and $k + 1$ correspond to the bracelet which crosses itself $k - 1$ times.

Bracelets with 0, 1, and 2 self-crossings



Definition

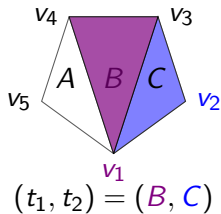
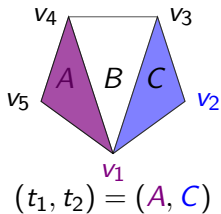
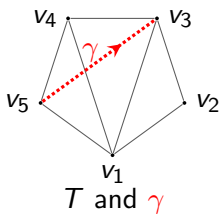
Define the **normalized Chebyshev polynomial** by

$$T_0(x) = 2, T_1(x) = x, \text{ and}$$

the recurrence relation

$$T_k(x) = x T_{k-1}(x) - T_{k-2}(x).$$

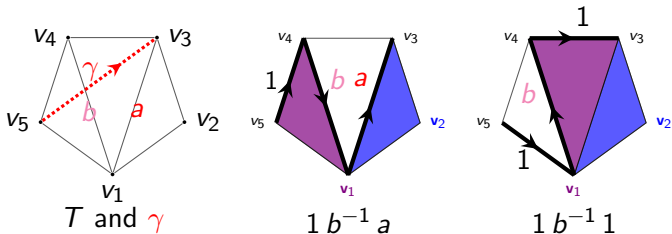
For punctured disk, every bracelet corresponds to the integer 2.



Definition (Broline, Crowe, and Isaacs, 1970s)

Let R_1, R_2, \dots, R_r be the boundary vertices to the right of γ . A **BCI tuple** for γ is an r -tuple (t_1, \dots, t_r) such that:

- (B1) the i -th entry t_i is a triangle of T having R_i as a vertex. (We say that the vertex R_i is matched to the triangle in the i -th entry of the tuple).
- (B2) the entries are pairwise distinct.



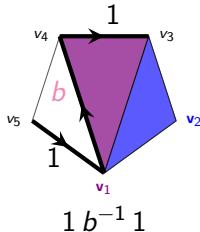
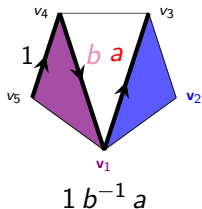
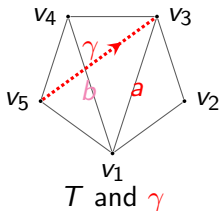
Definition (Studied by Carroll-Price, 2003 and others)

A **BCI trail** w for (t_1, \dots, t_r) is a walk from the beginning to the ending point of γ along T such that:

- (TR 1) the triangles t_1, \dots, t_r are to the right of w ,
- (TR 2) the other triangles are to the left of w .

Proposition (G., Musiker, Vogel)

There is a lattice-preserving bijection between the BCI tuples and T -paths (of Schiffler-Thomas, 2006-2007).



$$x_\gamma = \frac{a}{b} + \frac{1}{b}$$

Corollary (G., Musiker, Vogel)

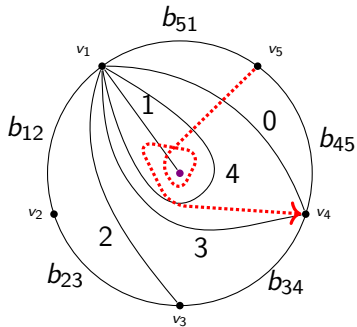
1. *BCI-trail formula: the Laurent polynomial expansion corresponding to γ written in the variables of T is*

$$x_\gamma = \sum_w \frac{\prod \text{odd steps of } w}{\prod \text{even steps of } w}$$

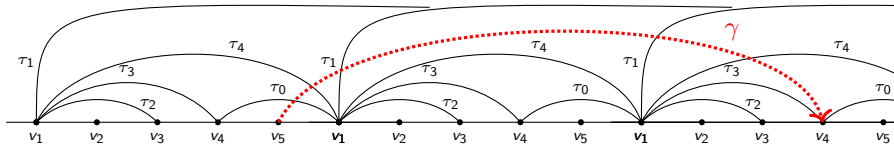
where the sum is over all BCI-trails w for γ .

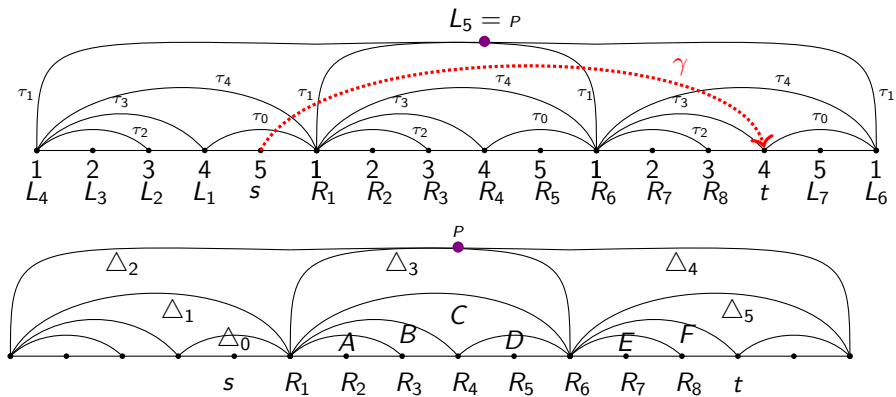
2. *Starting from the minimal BCI-tuple for γ , we get to all the BCI-tuples by toggling a triangle to get closer to the starting point of γ .*

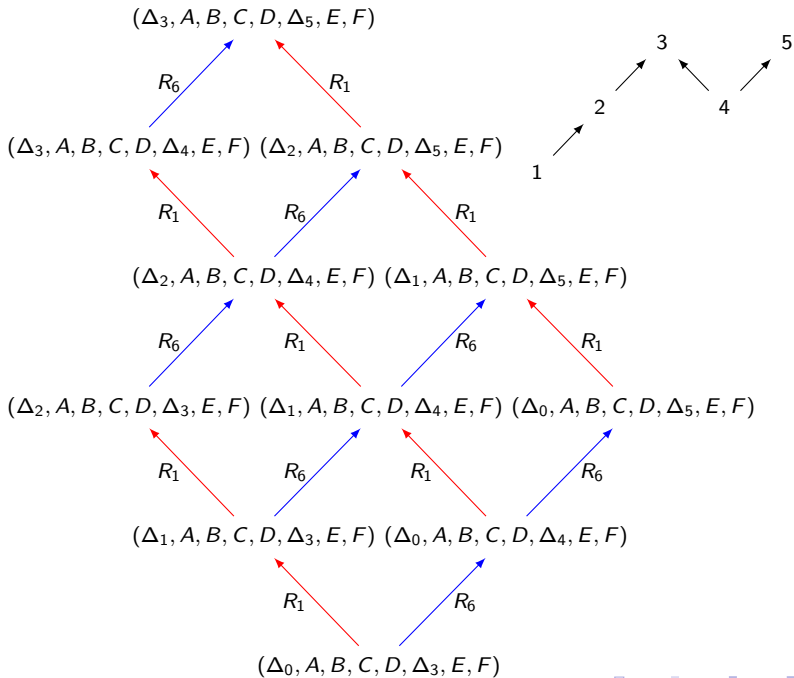
From ideal triangulation T to its polygon cover



\rightsquigarrow



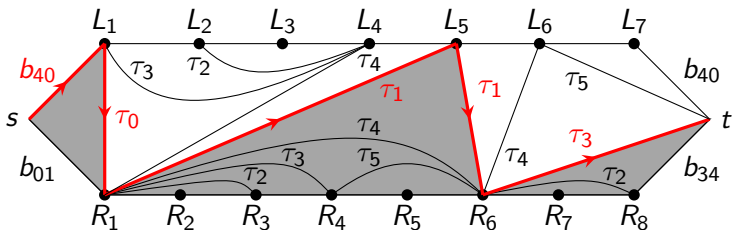




The 11 BCI tuples correspond to the 11 terms of the expansion of x_γ :

$$x_\gamma = \frac{\mathbf{x}_0 \mathbf{x}_1 \mathbf{x}_4 + 2x_1 x_3 x_4 + 2x_0^2 + 4x_0 x_3 + 2x_3^2}{x_0 x_1 x_4}$$

For example, from the minimal BCI tuple $b = (\Delta_0, A, B, C, D, \Delta_3, E, F)$, we get a BCI trail $(b_{40}, \tau_5, \tau_1, \tau_1, \tau_3)$.



$$\text{with weight } b_{40} x_0^{-1} x_1 x_1^{-1} x_3 = \frac{1 x_1 x_3}{x_0 x_1}$$

Thank you

