

Continuity Analysis of Floating Point Software



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Software Continuity: What is it? Why is it Important?

Continuity:

Small changes have small effects!



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Continuity:

Small changes have small effects!

“... unlike physical systems,
software is not continuous;
small changes can cause
large failures ...”

Peter Wegner, 1979



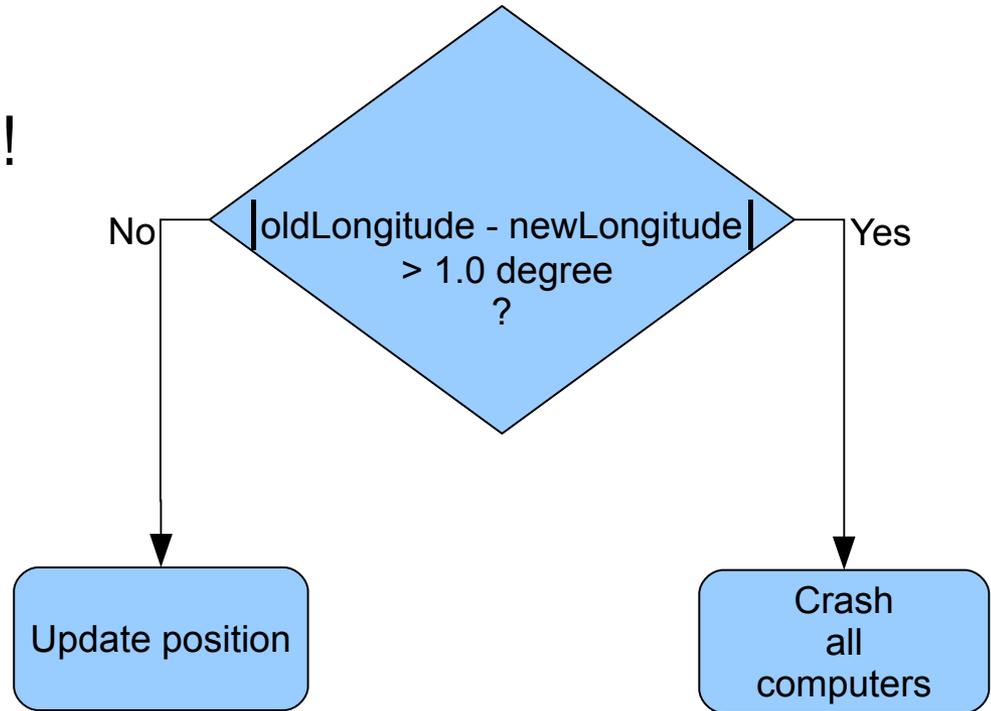
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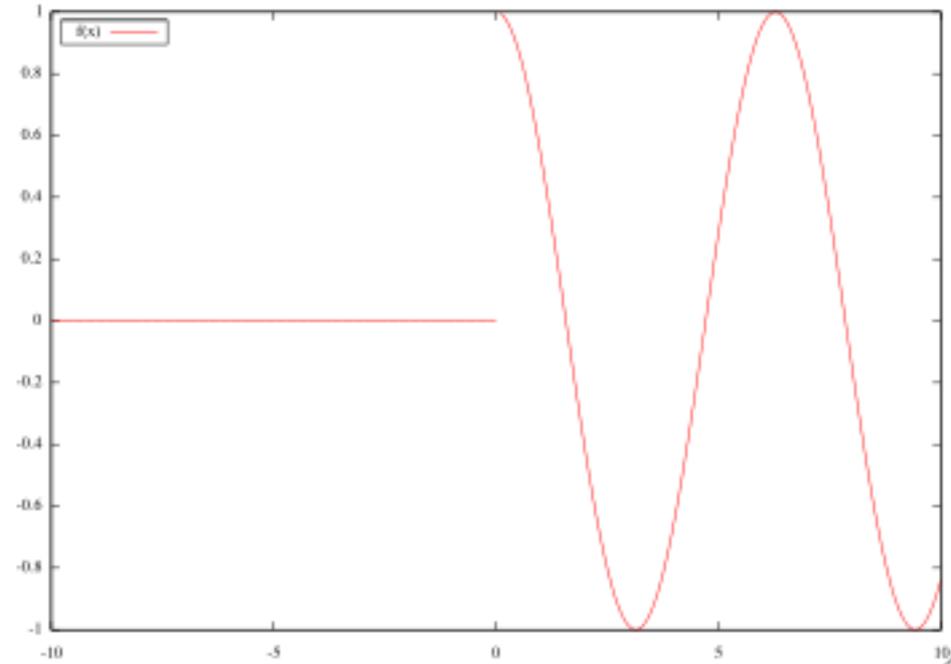


F22 Raptor
Crossing International Date Line
February 11, 2007



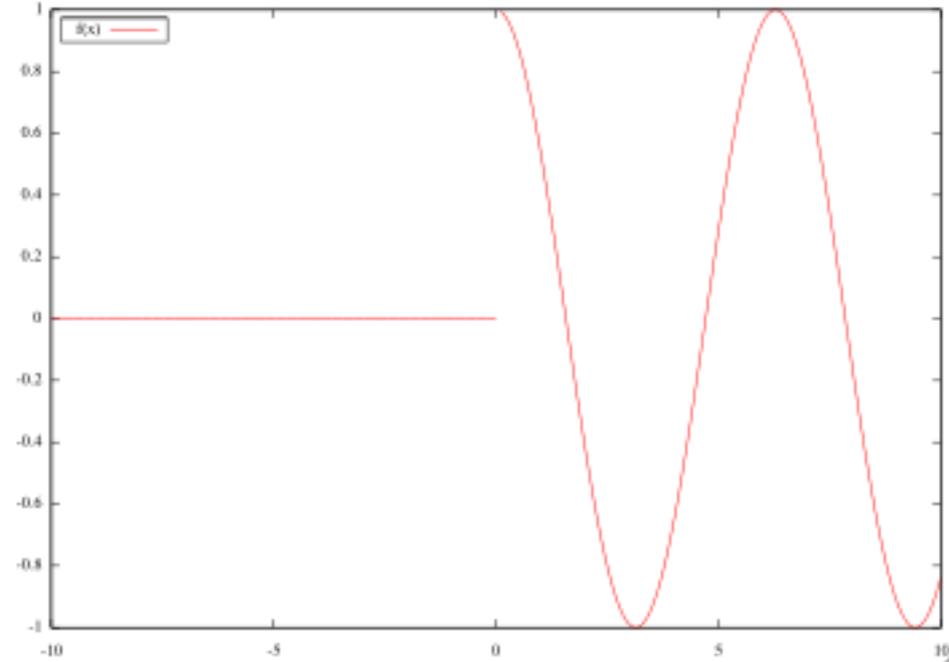
Problem Statement

```
double f(double x) {  
    if (x < 0.0)  
        return 0.0;  
    else  
        return cos(x);  
}
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Where does the software's control structure cause $f(x)$ to be discontinuous?

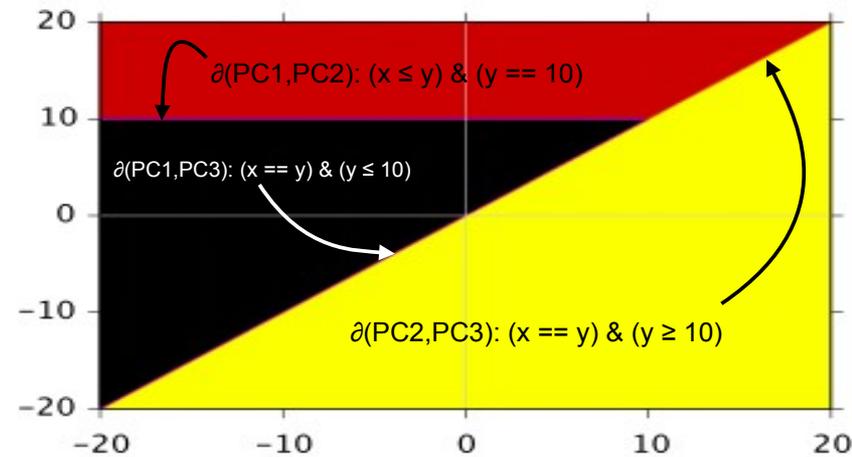
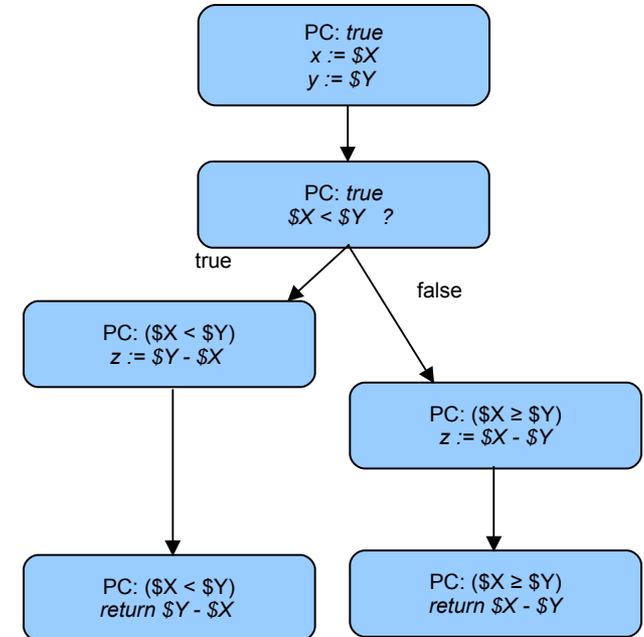
How to generate test cases near the discontinuities?

Approach

Symbolic Execution

+

Boundary Analysis



Concrete Execution for Testing



```
double g(double x, y) {
```

$x := -5.3$
 $y := 3.2$

```
    double z;
```

```
    if (x < y)
```

```
        z = y-x;
```

```
    else
```

```
        z = x-y;
```

```
    return z;
```

```
}
```

7/14/11



Concrete Execution for Testing

```
double g(double x, y) {
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    double z;
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    if (x < y) ←
```

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        z = y-x;
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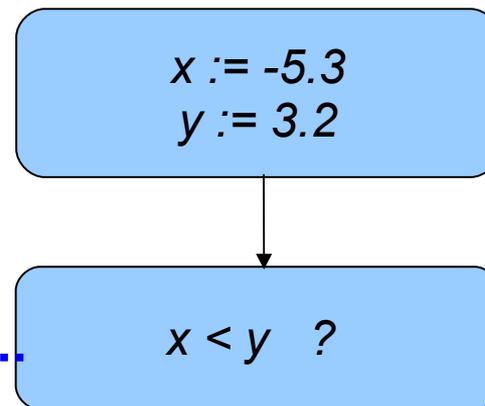
```
    else
```

```
        z = x-y;
```

```
    return z;
```

```
}
```

7/14/11



Concrete Execution for Testing

```
double g(double x, y) {
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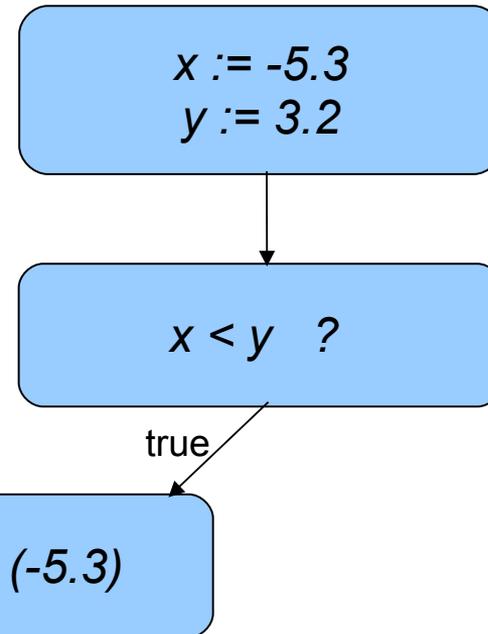
```
    else
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        z = x-y;
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```
    return z;
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Concrete Execution for Testing

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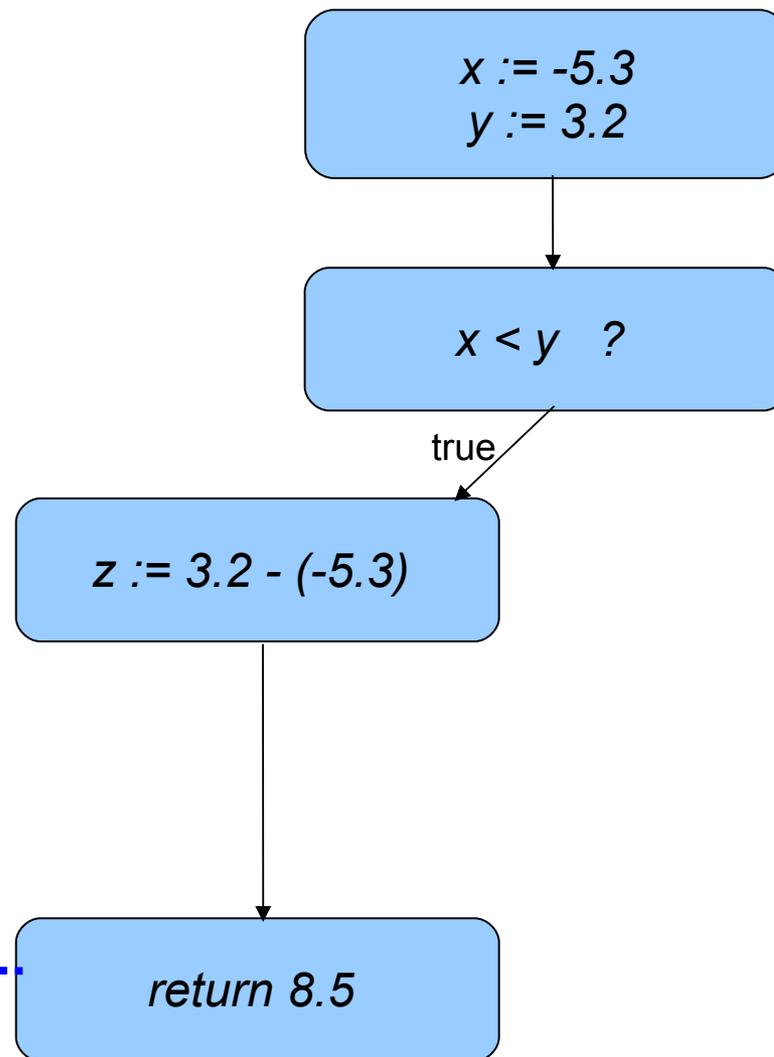
```
    else
```

```
        z = x-y;
```

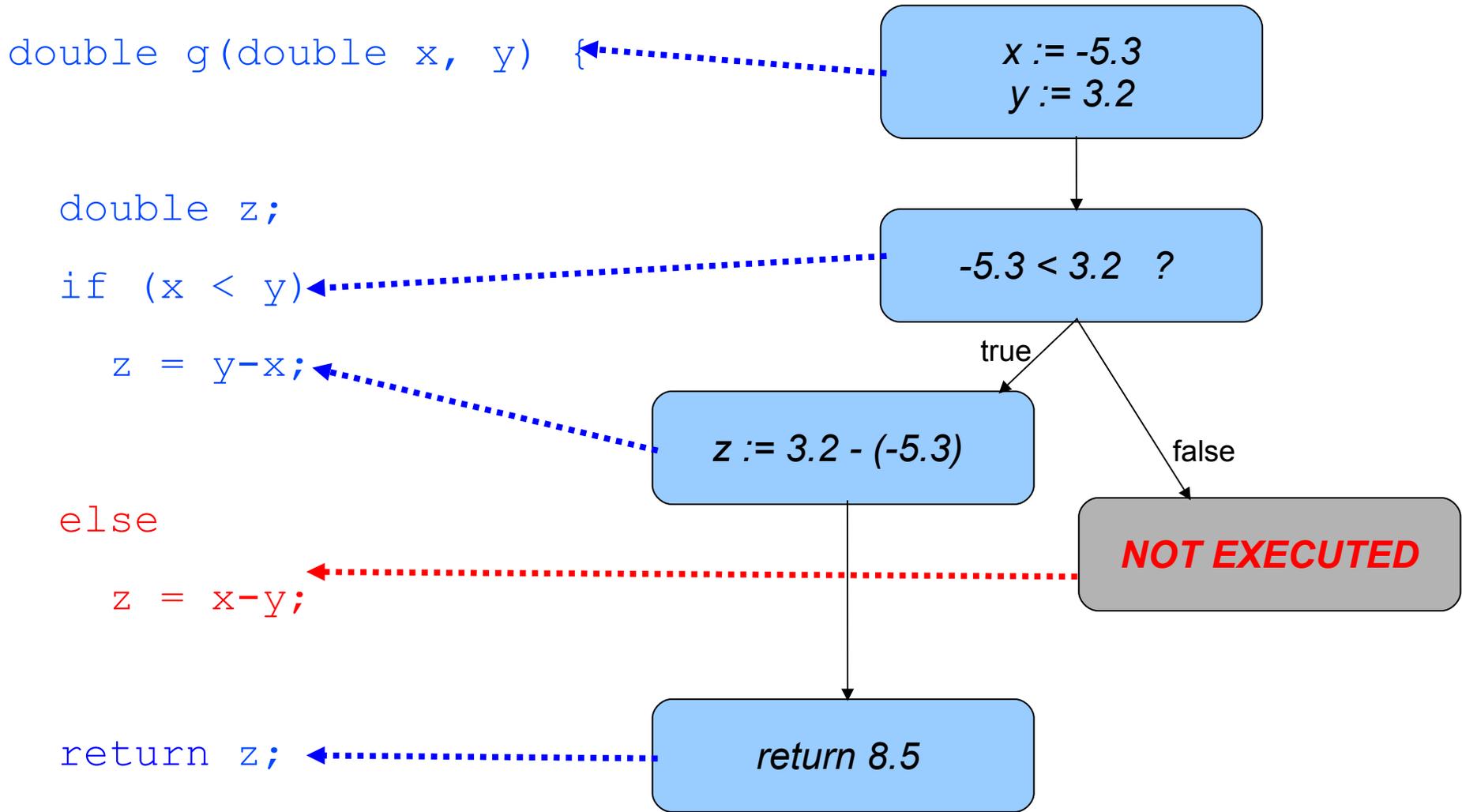
```
    return z;
```

```
}
```

7/14/11



Concrete Execution for Testing



Symbolic Execution



```
double g(double x, y) {
```

PC (Path Condition): *true*

$x := \$X$

$y := \$Y$

```
    double z;
```

```
    if (x < y)
```

```
        z = y-x;
```

```
    else
```

```
        z = x-y;
```

```
    return z;
```

```
}
```

Symbolic Execution

```
double g(double x, y) {
```

```
    double z;
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    if (x < y)
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        z = y-x;
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    return z;
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```
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PC (Path Condition): *true*

$x := \$X$

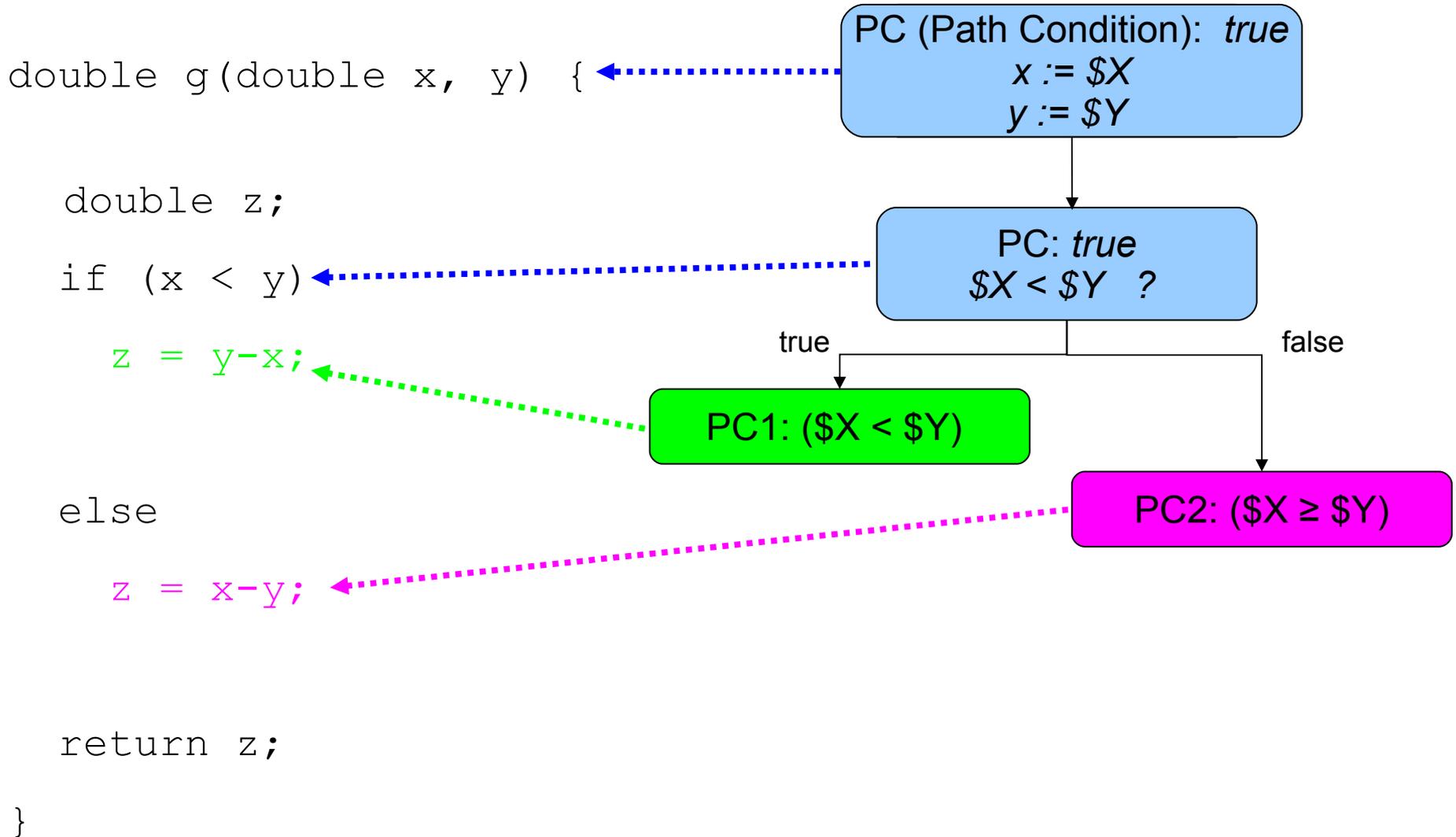
$y := \$Y$

PC: *true*

$\$X < \Y ?

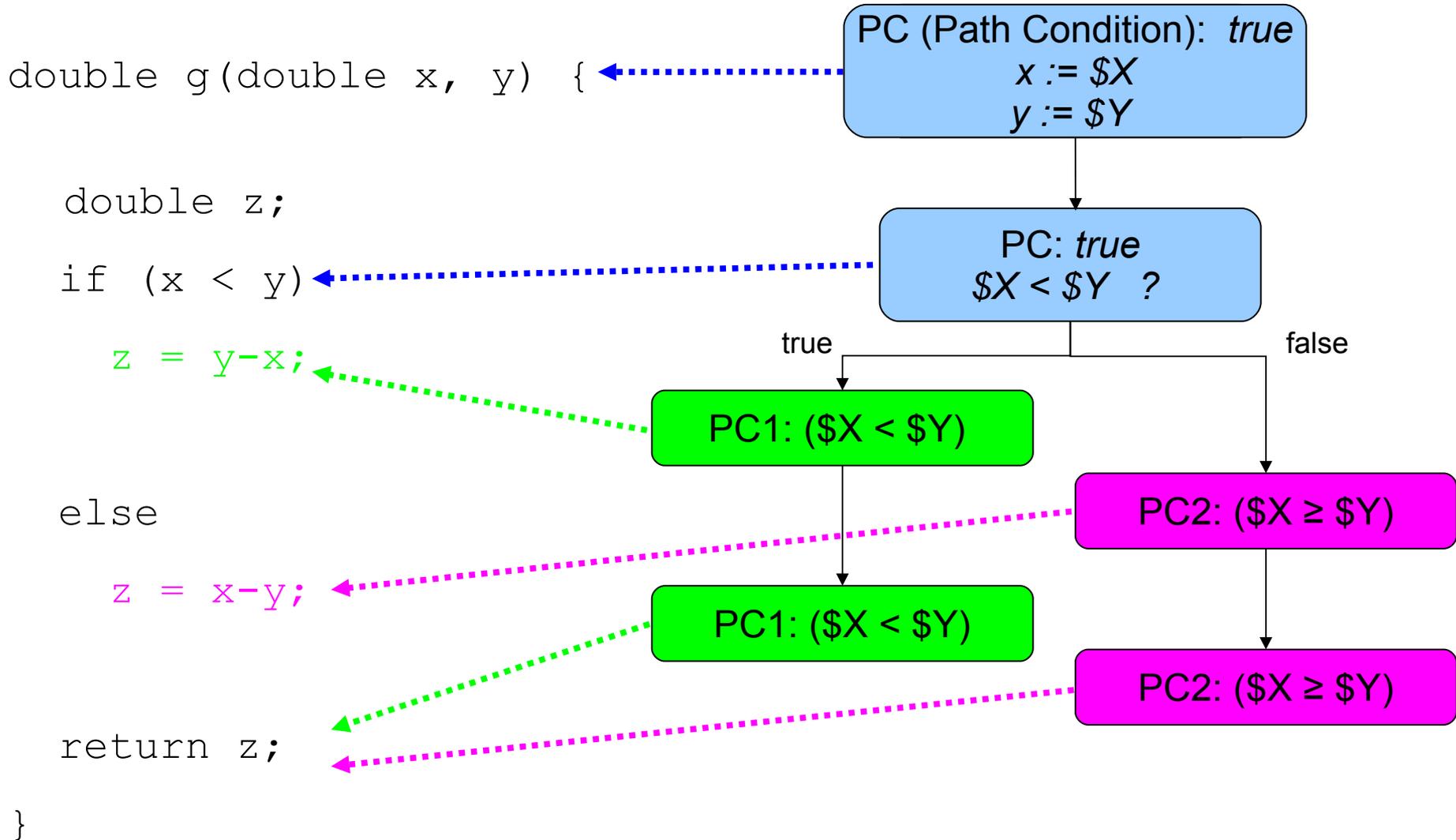


Symbolic Execution



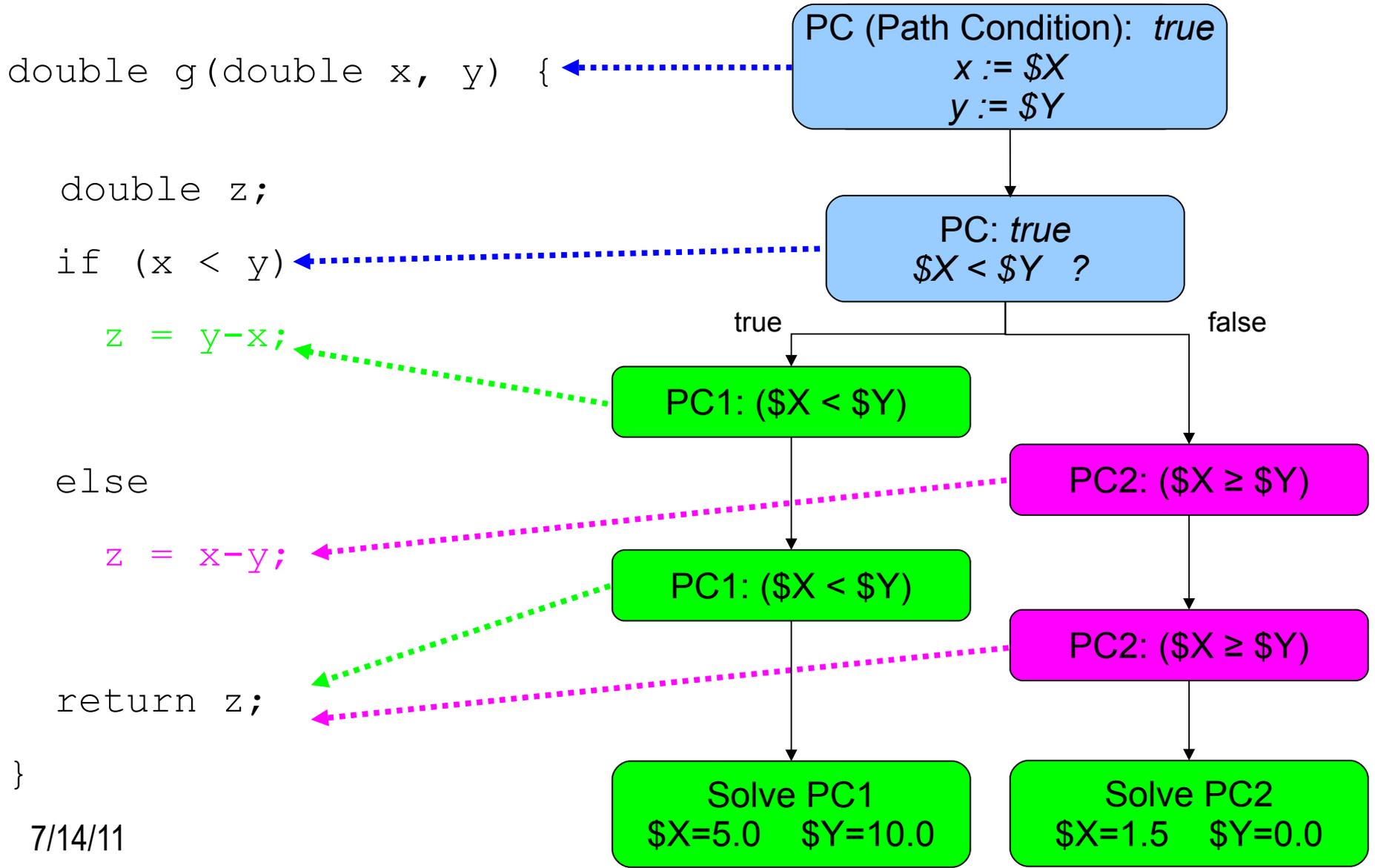


Symbolic Execution





Symbolic Execution



Java Pathfinder: JPF



- General purpose Java verification tool
 - Software model checking (concurrency bugs: deadlock, race conditions)
 - UML statechart verification
 - Floating point overflow/underflow/catastrophic cancelation
 - Symbolic execution (test case generation)
 - Many more ...
- Developed at NASA/Ames
 - Started in 1999, work continues to this day
 - Recognized by numerous awards from both NASA and the verification community
 - Open source since 2005

Symbolic Pathfinder: SPF



Symbolic Pathfinder:

Extends JPF for symbolic execution

Supports booleans, integers, floating point, complex data structures, strings

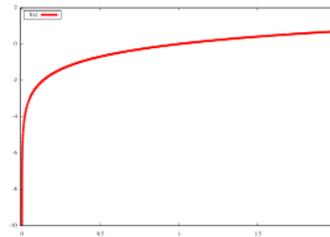
Supports many constraint solvers:

- Coral
High performance non-linear floating point constraint solver
- Choco
Solver for linear/non-linear, integer/floating point constraints, mixed constraints
- CVC3
Solver for integer/real linear constraints

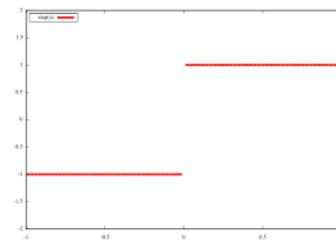
Discontinuities

Discontinuities come in many forms, including:

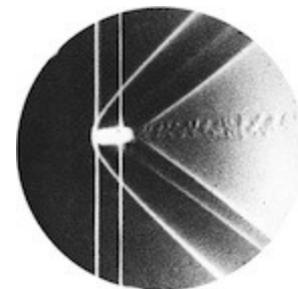
- ◆ Non-convergence: $y = -\sum_1^{\infty} \frac{(1-x)^n}{n}$



- ◆ Blackbox: $y = \text{step}(x)$



- ◆ Physical discontinuities in the model
e.g. shockwaves:

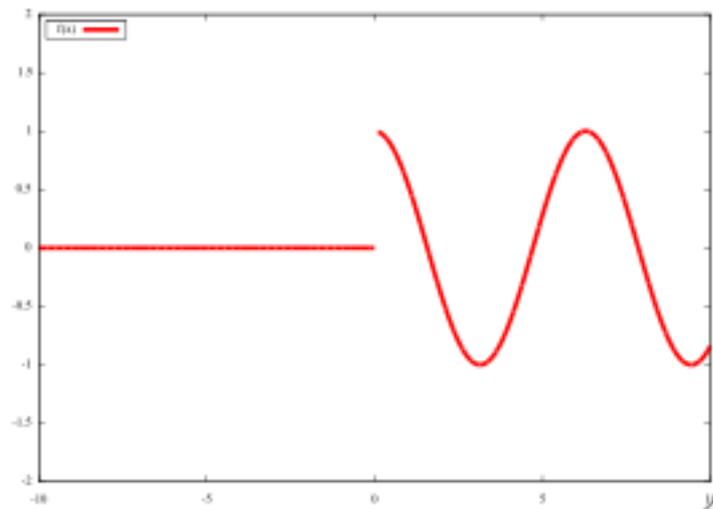


Discontinuities



We analyze discontinuities of another type:
Those that arise from the structure of the software

```
if (x < 0)
    return 0.0
else
    return cos(x);
```



Terminology



Path Condition: Boolean expression in symbolic inputs specifying a single execution path through the software.

Written as $PC, PC1, PC2, \dots$

All inputs satisfying a given path condition force the same execution path.

Example: $PC1: (x > 0.0) \wedge (x + y < z)$

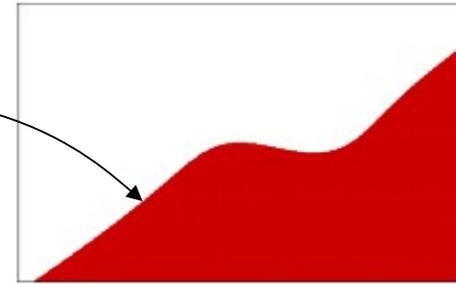
Terminology



Boundary between path conditions PC1 and PC2:

The set of input values at which the software changes from the execution path for PC1 to the path for PC2.

Written as $\partial (PC1, PC2)$



Example:

if PC1 : $(x > y)$ and PC2 : $(x \leq y)$
then $\partial (PC1, PC2) : (x = y)$



Terminology

Path Function: The function computed by all inputs satisfying a single path condition.

Example: `if (x < 0)`
 `return 0.0`
 `else`
 `return cos(x);`

For PC1: `(x < 0)`

PF1: `0.0`

For PC2: `(x ≥ 0)`

PF2: `cos(x)`

Terminology



Discontinuity Condition: Boolean expression in symbolic inputs specifying a region where the function computed by the software is discontinuous.

Written as DC , $DC1$, ...

We are interested in discontinuity conditions associated with the software's control structures.

Calculating Boundaries of Path Conditions



First:

Calculate the *closure* of a relation.

For the floating point relations

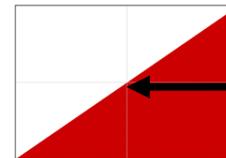
$\{<, \leq, =, \neq, \geq, >\}$

define the *closure* of the relation as in the table:

Relation	Closure
$F < G$	$F \leq G$
$F \leq G$	$F \leq G$
$F = G$	$F = G$
$F \neq G$	<i>true</i>
$F \geq G$	$F \geq G$
$F > G$	$F \geq G$

Example:

The region defined by $(x < y)$ is:



Border missing

Its closure is $(x \leq y)$:



Border included

Calculating Boundaries of Path Conditions



Second:

Define the *closure of a path condition*:

Given a path condition PC

$$PC = R1 \wedge R2 \wedge \dots$$

where $R1, R2, \dots$ are primitive relations.

Its closure is written PC or $c1(PC)$

and is given by

$$\overline{PC} = \overline{R1} \wedge \overline{R2} \wedge \dots$$

Calculating Boundaries of Path Conditions



Finally:

Define the *boundary between two path conditions* $PC1$ and $PC2$ as:

$$\partial(PC1, PC2) = \overline{PC1} \wedge \overline{PC2}$$

Example: Boundaries

```
double step2(double x, double y)
  if (x < y)
    return 0.0;
  else
    return 1.0;
```

Path Conditions: $PC1 : (x < y)$ $PC2 : (x \geq y)$

Boundary: $\partial(PC1, PC2) \equiv \overline{PC1} \wedge \overline{PC2}$
 $\equiv (x \leq y) \wedge (x \geq y)$
 $\equiv (x = y)$



Discontinuity Conditions From Control Structures



How can the output be discontinuous when control switches from one execution path to another?

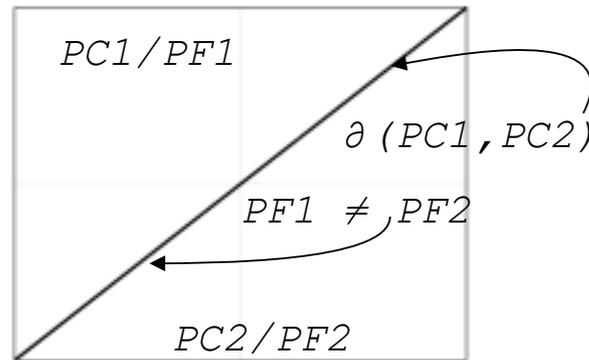
Answer: when the values computed along Path 1 ($PC1$) do not match the values computed along Path 2 ($PC2$) at the crossover

Discontinuity Conditions From Control Structures



Crossover happens at the boundary between Path 1 and Path 2

The values computed are the path functions $PF1$ and $PF2$



So when control switches from Path 1 to Path 2, the software will be discontinuous at all points satisfying:

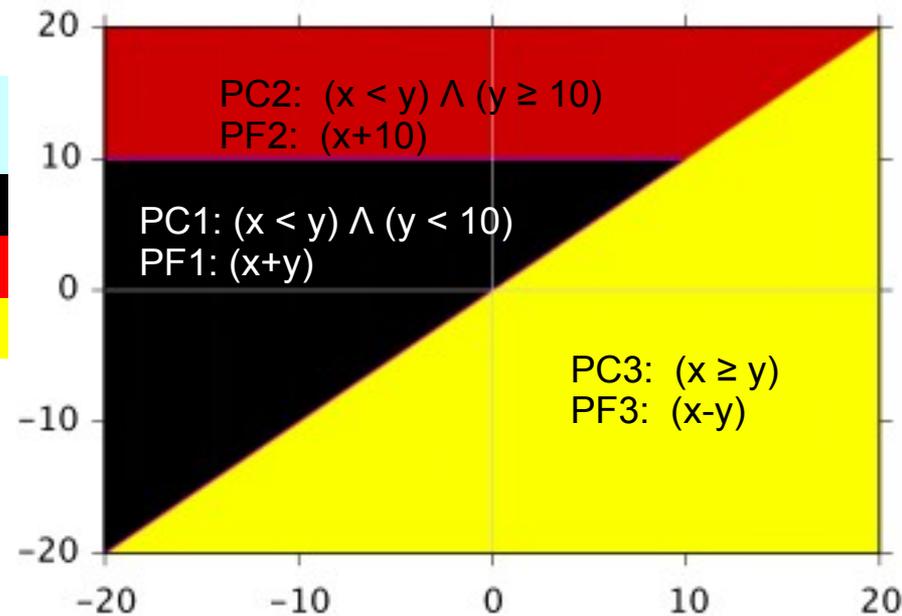
$$\partial(PC1, PC2) \wedge (PF1 \neq PF2)$$



Example: Discontinuity Conditions

```
double sa(double x, double y)
  if (x < y)
    if (y < 10)
      return x+y;
    else
      return x+10;
  else
    return x-y;
```

Path Condition	Path Function
PC1: $(x < y) \wedge (y < 10)$	$x + y$
PC2: $(x < y) \wedge (y \geq 10)$	$x + 10$
PC3: $(x \geq y)$	$x - y$





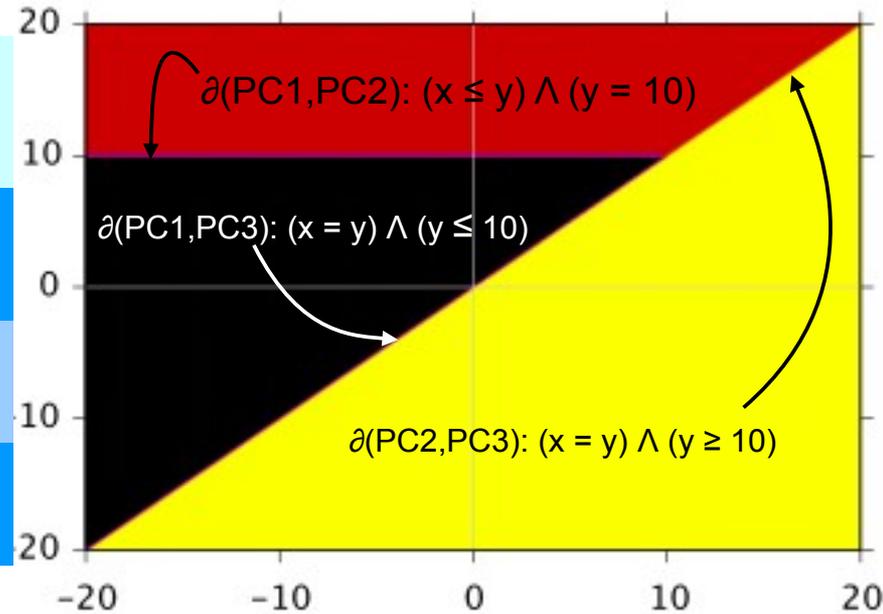
Example: Discontinuity Conditions

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double sa(double x, double y)
  if (x < y)
    if (y < 10)
      return x+y;
    else
      return x+10;
  else
    return x-y;

```

PCa PCb	$\partial(PCa, PCb) =$ $cl(PCa) \wedge cl(PCb)$
PC1: $(x < y) \wedge (y < 10)$ PC2: $(x < y) \wedge (y \geq 10)$	$(x \leq y) \wedge (y = 10)$
PC1: $(z < y) \wedge (y < 10)$ PC3: $(x \geq y)$	$(x = y) \wedge (y \leq 10)$
PC2: $(x < y) \wedge (y \geq 10)$ PC3: $(x \geq y)$	$(x = y) \wedge (y \geq 10)$

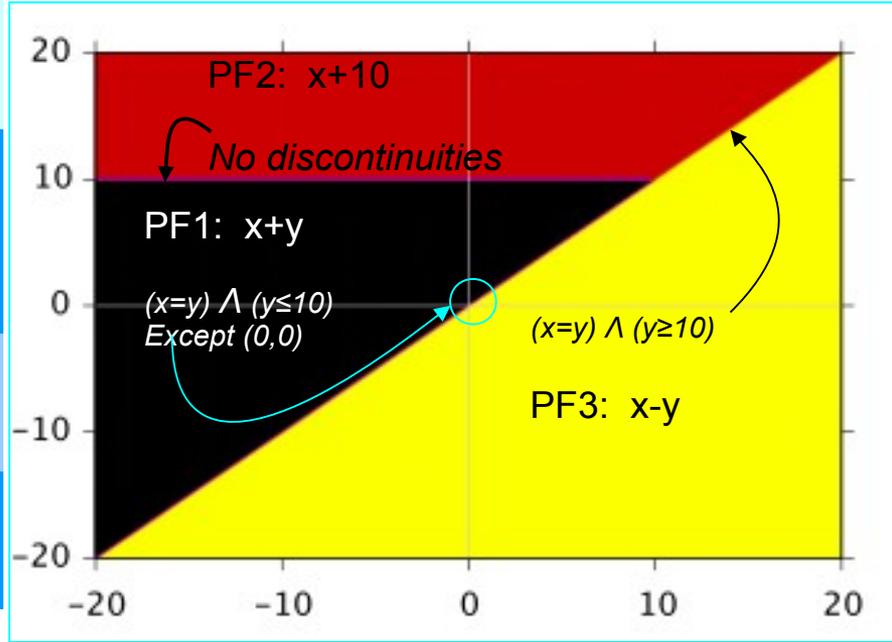




Example: Discontinuity Conditions

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double sa(double x, double y)
  if (x < y)
    if (y < 10)
      return x+y;
    else
      return x+10;
  else
    return x-y;
```

PCa PCb	$\partial(PCa, PCb) \wedge (PFa \neq PFb)$
PC1: $(x < y) \wedge (y < 10)$ PC2: $(x < y) \wedge (y \geq 10)$	$(x \leq y) \wedge (y = 10) \wedge (x + y \neq x + 10)$ $\equiv (x \leq y) \wedge (y = 10) \wedge (y \neq 10)$ $\equiv \text{false}$
PC1: $(x < y) \wedge (y < 10)$ PC3: $(x \geq y)$	$(x = y) \wedge (y \leq 10) \wedge (x + y \neq x - y)$ $\equiv (x = y) \wedge (y \leq 10) \wedge (y \neq 0)$
PC2: $(x < y) \wedge (y \geq 10)$ PC3: $(x \geq y)$	$(x = y) \wedge (y \geq 10) \wedge (x + 10 \neq x - y)$ $\equiv (x = y) \wedge (y \geq 10)$



Status



Implemented on top of Symbolic Path Finder:

- ◆ Open source JPF extension: jpf-continuity
- ◆ Computes boundaries between path conditions
- ◆ Computes constraints along borders:
 - ◆ Discontinuity
 - ◆ Continuity
- ◆ Integrated with Coral constraint solver
 - ◆ Can solve highly non-linear floating point constraints
- ◆ Computes symbolic derivatives of path functions

Status



Demonstrated automatic generation of test cases at border discontinuities

- ◆ Applied to selected code from TSAFE (Tactical Separation Assisted Flight Environment)
- ◆ Automatically generates test cases demonstrating discontinuities along path condition borders

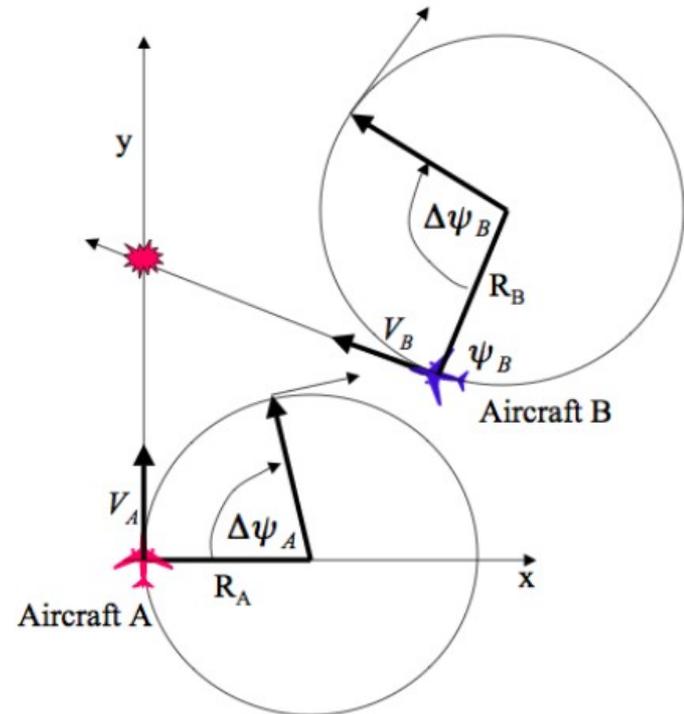


Diagram from: H. Erzberger, 2009



Beyond Discontinuity Analysis

Robustness:

- ◆ Where along the border are the path functions “extremely discontinuous”?

Discontinuous: $PF1 \neq PF2$

Non-Robust: $|PF1 - PF2| > \epsilon$

Global border behavior:

- ◆ How bad do the discontinuities get?
- ◆ How badly do the continuous points behave?



Beyond Discontinuity Analysis

- ◆ Compositional Analysis
 - ◆ If $f(x_1, \dots, x_n) = h(g(x_1, \dots, x_n))$ and we know the discontinuities of $h()$ and $g()$, what are the discontinuities of $f()$?
- ◆ Guided Test Generation
 - ◆ How to verify regions for safe execution of code?
- ◆ Polynomial Approximation
 - ◆ Useful when finding min, max, zeros:
 - ◆ Approximate with low-degree polynomials
 - ◆ Need to know discontinuities



Availability

JPF (Java Path Finder), SPF (Symbolic Path Finder), and jpf-continuity are all open source software

They are available for download at

- ◆ JPF: <http://babelfish.arc.nasa.gov/trac/jpf/>
- ◆ SPF: <http://babelfish.arc.nasa.gov/trac/jpf/wiki/projects/jpf-symbc>
- ◆ jpf-continuity: <https://jpfcontinuity@bitbucket.org/jpfcontinuity/jpf-continuity>



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Questions?

