# A TYPE-THEORETICAL DEFINITION OF WEAK $\omega$-CATEGORIES 

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## Higher categories

The definition of (strict) $\omega$-category generalizes categories by taking higher cells into account.

## Higher categories

The definition of (strict) $\omega$-category generalizes categories by taking higher cells into account.

In such a category, you have

- 0-cells (objects): $x$
- 1-cells (morphisms): $x \xrightarrow{f} y$
- 2-cells:

- 3-cells:



## Higher categories

The definition of (strict) $\omega$-category generalizes categories by taking higher cells into account.

In such a category, you have compositions


More generally, $n$-cells $\phi$ and $\psi$ can be composed in dimension $i$, with $0 \leq i<n$, when their type match.

## Higher categories

The definition of (strict) $\omega$-category generalizes categories by taking higher cells into account.

In such a category, you have axioms such as

- associativity of composition and neutrality of identities,
- exchange laws:



## Higher categories

The definition of (strict) $\omega$-category generalizes categories by taking higher cells into account.

In the case where the orientation of arrows is not really relevant, you can consider (strict) $\omega$-groupoids which are $\omega$-categories in which all $n$-cells are invertible.


## Weak $\omega$-groupoids

It turns out that this definition is too strict.

Given a topological space $X$, one expects to be able to build an $\omega$-groupoid whose

- 0 -cells are the points of $X$,
- 1-cells are the paths in $X$,
(we do have concatenation, constant paths, and inverses)
- 2-cells are homotopies,
- 3-cells are homotopies between homotopies,
- etc.

However,

- concatenation is only associative up to homotopy
- exchange is not strict



## Partial history of weak $\omega$-categories

- 1983: a definition of weak $\omega$-groupoids Grothendieck, Pursuing Stacks
- 2007: a definition weak $\omega$-categories (after Grothendieck) Maltsiniotis, Infini catégories non strictes, une nouvelle définition
- 2009: homotopy types are weak $\omega$-groupoids Lumsdaine, Weak $\omega$-categories from intensional type theory van Den Berg, Garner, Types are weak $\omega$-groupoids
- 2016: a type-theoretic definition of weak $\omega$-groupoids Brunerie, On the homotopy groups of spheres in homotopy type theor,


## Type-theoretic weak $\omega$-categories

Here, we fill the following gap:

|  | groupoids | categories |
| ---: | :---: | :---: |
| category theory | Grothendieck | Maltsiniotis |
| type theory | Brunerie | Finster-Mimram |

## Why is this useful

- We have a simple definition (no advanced categorical concepts, a few inference rules)
- We have a syntax (we can reason by induction, etc.)
- We have tools
(we can have the machine check our terms)
- A step toward directed homotopy type theory? (we are still far from handling variance, univalence, etc.)


## A <br> TYPE-THEORETIC DEFINITION <br> OF CATEGORIES

## Judgments in type-theory

- $\Gamma$ is a well-formed context:

$$
\Gamma \vdash
$$

- $A$ is a well-formed type in context $\Gamma$ :

$$
\Gamma \vdash A
$$

- $t$ is a term of type $A$ in context $\Gamma$ :

$$
\Gamma \vdash t: A
$$

- $t$ and $u$ are equal terms of type $A$ in context $\Gamma$ :

$$
\Gamma \vdash t=u: A
$$

## A type-theoretic definition of categories

## Cartmell, 1984:

- type constructors:

$$
\frac{\Gamma \vdash}{\Gamma \vdash \star} \quad \frac{\Gamma \vdash x: \star \quad \Gamma \vdash y: \star}{\Gamma \vdash x \rightarrow y}
$$

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$$

- term constructors:

$$
\overline{x: \star \vdash \operatorname{id}(x): x \rightarrow x}
$$

$$
\overline{x: \star, y: \star, f: x \rightarrow y, z: \star, g: y \rightarrow z \vdash \operatorname{comp}(f, g): x \rightarrow z}
$$

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- term constructors:

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\frac{\overline{x: \star \vdash \mathrm{id}(x): x \rightarrow x}}{\overline{x: \star, y: \star, f: x \rightarrow y, z: \star, g: y \rightarrow z \vdash \operatorname{comp}(f, g): x \rightarrow z}}
$$

- axioms:

$$
\frac{\Gamma \vdash f: x \rightarrow y}{\Gamma \vdash \operatorname{comp}(\operatorname{id}(x), f)=f} \quad \frac{\Gamma \vdash f: x \rightarrow y}{\Gamma \vdash \operatorname{comp}(f, \mathrm{id}(y))=f}
$$

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$$
\Gamma \vdash f: x \rightarrow y
$$

$$
\overline{\Gamma \vdash \operatorname{comp}(f, \operatorname{id}(y))=f}
$$

- plus "standard rules" (contexts, weakening, substitutions, ...)


## Models of the type theory

A model of the type theory consists in interpreting

- closed types as sets,
- closed terms as elements of their type,
in such a way that axioms are satisfied.


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A model of the previous type theory consists of

- a set $\llbracket \star \rrbracket$
- for each $x, y \in \llbracket \star \rrbracket$, a set $\llbracket \rightarrow \rrbracket_{x, y}$
- for each $x \in \llbracket \star \rrbracket$, an element $\llbracket i d \rrbracket_{x} \in \llbracket \rightarrow \rrbracket_{x, x}$
- ...


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- ...

In other words, a model of the type theory is precisely a category (and a morphism is a functor).

## Going higher

We could gradually implement weak $n$-categories:

- bicategories
- tricategories
- tetracategories
- pentacategories
- ...

The problem is that

- the number of axioms is exploding
- nobody knows the definition excepting in low dimensions
- we would like to have a "uniform" definition


## Unbiased definition

Since the composition is associative for categories, the composite of any diagram like

$$
x_{0} \xrightarrow{f_{1}} x_{1} \xrightarrow{f_{2}} \ldots \xrightarrow{f_{n}} x_{n}
$$

is uniquely defined.

So, instead of having a binary composition and identities, we could have a more general rule
$\overline{x_{0}}: \star, x_{1}: \star, f_{1}: x_{0} \rightarrow x_{1}, \ldots, x_{n}: \star, f_{n}: x_{n-1} \rightarrow x_{n} \vdash \operatorname{comp}\left(f_{1}, \ldots, f_{n}\right): x_{0} \rightarrow x_{n}$

## Unbiased definition

We can axiomatize categories with $n$-ary composition.

- This is very redundant, for instance

$$
\operatorname{comp}(\operatorname{comp}(f, g), h)=\operatorname{comp}(f, g, h)=\operatorname{comp}(f, \operatorname{comp}(g, h))
$$

or even

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\operatorname{comp}(f)=f
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- We have to characterize what we want to compose exactly. For instance, should be able to compose

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x_{0} \xrightarrow{f_{1}} x_{1} \xrightarrow{f_{2}} \ldots \xrightarrow{f_{n}} x_{n}
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but not

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## Unbiased definition

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$$

but not


- However, this generalizes nicely in higher dimensions!


# A <br> TYPE-THEORETIC DEFINITION <br> OF <br> GLOBULAR SETS 

## Globular sets

## Definition

A globular set consists of

- a set G, and
- for every $x, y \in G$, a globular set $G_{y}^{x}$.

Example

$$
x \underset{g}{\stackrel{\Phi}{g}} \underset{\longrightarrow}{\longrightarrow} z
$$

corresponds to
$G=\{x, y, z\}$
$G_{y}^{X}=\{f, g\}$
$\left(G_{y}^{X}\right)_{g}^{f}=\{\phi\}$
$\left(\left(G_{y}^{X}\right)_{g}^{f}\right)_{\phi}^{\phi}=\emptyset$

## Globular sets

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A globular set consists of

- a set G, and
- for every $x, y \in G$, a globular set $G_{y}^{x}$.

Alternatively, this can be defined as

- a sequence of sets $G_{n}$ of $n$-cells for $n \in \mathbb{N}$,
- with source and target maps

$$
s_{n}, t_{n}: G_{n+1} \rightarrow G_{n}
$$

satisfying suitable axioms.

## Globular sets

## Proposition

Globular sets are precisely the models of the type theory

$$
\frac{\Gamma \vdash}{\Gamma \vdash \star} \quad \frac{\Gamma \vdash t: A \quad \Gamma \vdash u: A}{\Gamma \vdash t \rightarrow}
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$$

Remark
A finite globular set

can be encoded as a context

$$
x: \star, y: \star, z: \star, f: x \underset{\star}{\rightarrow} y, g: x \underset{\star}{\rightarrow} y, h: z \underset{\star}{\rightarrow} y, \alpha: f \underset{x \rightarrow y}{\rightarrow} g
$$

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$$

## Proposition

The syntactic category (of contexts and substitutions) of this type theory is the opposite of the category of finite globular sets.

## PASTING <br> SCHEMES

## Pasting schemes

We now want to define pasting schemes which are diagrams for which we expect to have a composition. For instance,

is a pasting scheme, but not


## Disks

Given $n \in \mathbb{N}$, the $n$-disk $D_{n}$ is the globular set corresponding to a general $n$-cell:
$x$

$D_{0}$
$D_{1}$

$x$ 步丰 $y$
$D_{2}$
$D_{3}$
(these are the representable globular sets)

## Pasting schemes

A pasting scheme is a globular set


- Grothendieck: which can be obtained as a particular colimit of disks



## Pasting schemes

A pasting scheme is a globular set


- Batanin: which is described by a particular tree



## Pasting schemes

A pasting scheme is a globular set


- Finster-Mimram: which is "totally ordered"


## Order relation

We can define a preorder $\triangleleft$ on the cells of a globular set by

$$
\operatorname{source}(x) \triangleleft x \quad \text { and } \quad x \triangleleft \operatorname{target}(x)
$$

For the globular set

we have
$x \triangleleft f \triangleleft \alpha \triangleleft f^{\prime} \triangleleft \beta \triangleleft f^{\prime \prime} \triangleleft y \triangleleft g \triangleleft z \triangleleft h \triangleleft W$

## Characterization of pasting schemes

Theorem
A globular set is a pasting scheme if and only if it is

- non-empty,
- finite, and
- the relation $\triangleleft$ is a total order.


## Construction of pasting schemes

A pointed globular set is a globular set with a distinguished cell.

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A pasting scheme is a pointed globular set which can be constructed as follows:

- we start from a 0-cell $x$
- we can add a new (n+1)-cell and its new target, its source being the distinguished n-cell



## Construction of pasting schemes

A pointed globular set is a globular set with a distinguished cell.

Theorem
A pasting scheme is a pointed globular set which can be constructed as follows:

- we start from a 0-cell X
- we can add a new ( $n+1$ )-cell and its new target, its source being the distinguished n-cell



- or the distinguished cell becomes the target of the previous one



## Construction of pasting schemes

The construction of the pasting scheme

corresponds to its order $x$

## Construction of pasting schemes

The construction of the pasting scheme

corresponds to its order
$x \triangleleft f$

## Construction of pasting schemes

The construction of the pasting scheme

corresponds to its order

```
x \triangleleft f \triangleleft \alpha
```


## Construction of pasting schemes

The construction of the pasting scheme

corresponds to its order

```
x\triangleleftf\triangleleft\alpha
```


## Construction of pasting schemes

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corresponds to its order

$$
x \triangleleft f \triangleleft \alpha \triangleleft f^{\prime} \triangleleft \beta
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## Construction of pasting schemes

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$x \triangleleft f \triangleleft \alpha \triangleleft f^{\prime} \triangleleft \beta \triangleleft f^{\prime}$

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$$
x \triangleleft f \triangleleft \alpha \triangleleft f^{\prime} \triangleleft \beta \quad \triangleleft f^{\prime} \triangleleft y
$$

## Construction of pasting schemes

The construction of the pasting scheme

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$$
x \triangleleft f \triangleleft \alpha \triangleleft f^{\prime} \triangleleft \beta \quad \triangleleft f^{\prime \prime} \triangleleft y \triangleleft g
$$

## Construction of pasting schemes

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$$

## Construction of pasting schemes

The construction of the pasting scheme

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$$
x \triangleleft f \triangleleft \alpha \triangleleft f^{\prime} \triangleleft \beta \triangleleft f^{\prime \prime} \triangleleft y \triangleleft g \triangleleft z \triangleleft h \triangleleft w
$$

## Type-theoretic pasting schemes

Now, recall that a pasting scheme

can be seen as a context

$$
\begin{aligned}
& x: \star, y: \star, f: x \rightarrow y, f^{\prime}: x \rightarrow y, \\
& \alpha: f \rightarrow f^{\prime}, f^{\prime \prime}: x \rightarrow y, \beta: f^{\prime} \rightarrow f^{\prime \prime}, \\
& z: \star, g: y \rightarrow z, w: \star, h: z \rightarrow w
\end{aligned}
$$

## Type-theoretic pasting schemes

A context $\Gamma$ (seen as a globular set) is a pasting scheme iff

$$
\Gamma \vdash_{\mathrm{ps}}
$$

is derivable with the rules

$$
\begin{array}{cc}
\frac{\Gamma: \star \vdash_{\mathrm{ps}} x: \star}{} & \frac{\Gamma \vdash_{\mathrm{ps}} x: \star}{\Gamma \vdash_{\mathrm{ps}}} \\
\frac{\Gamma \vdash_{\mathrm{ps}} x: A}{\Gamma, y: A, f: x{\underset{A}{\rightarrow}}^{y} \vdash_{\mathrm{ps}} f: x \rightarrow \underset{A}{y}} & \frac{\Gamma \vdash_{\mathrm{ps}} f: x \vec{A} y}{\Gamma \vdash_{\mathrm{ps}} y: A}
\end{array}
$$

## Type-theoretic pasting schemes

Note that with those rules

- the order of cells matters:

- because of this we can check


## Source and targets

A pasting scheme $\Gamma$ has


- a source $\partial^{-}(\Gamma)$ :

- a target $\partial^{+}(\Gamma)$ :

both of which can be defined by induction on contexts.


# A <br> TYPE-THEORETIC DEFINITION <br> OF $\omega$-CATEGORIES 

## Type-theoretic $\omega$-groupoids

We expect that in an $\omega$-category every pasting scheme has a composite:

$$
\frac{\Gamma \vdash \vdash_{\mathrm{ps}} \quad \Gamma \vdash A}{\Gamma \vdash \operatorname{coh}_{\Gamma, A}: A}
$$

## Type-theoretic $\omega$-groupoids

We expect that in an $\omega$-category every pasting scheme has a composite:

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\frac{\Gamma \vdash_{\mathrm{ps}} \quad \Gamma \vdash A}{\Gamma \vdash \operatorname{coh}_{\Gamma, A}: A}
$$

You can derive expected operations, such as composition:

$$
x: \star, y: \star, f: x \underset{\star}{\rightarrow} y, z: \star, g: y \underset{\star}{\rightarrow} z \vdash \operatorname{coh}: x \underset{\star}{\rightarrow} z
$$

## Type-theoretic $\omega$-groupoids

We expect that in an $\omega$-category every pasting scheme has a composite:

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You can derive expected operations, such as composition:

$$
x: \star, y: \star, f: x \underset{\star}{\rightarrow} y, z: \star, g: y \underset{\star}{\rightarrow} z \vdash \operatorname{coh}: x \underset{\star}{\rightarrow} z
$$

However, you can derive too much:

$$
x: \star, y: \star, f: x \underset{\star}{\rightarrow} y \vdash \operatorname{coh}: y \underset{\star}{\rightarrow} x
$$

We have in fact a definition of $\omega$-groupoids (close to Brunerie's).

## Type-theoretic $\omega$-groupoids

We need to take care of side-conditions and in fact split the rule in two:

- operations:

$$
\frac{\Gamma \vdash_{\mathrm{ps}} \quad \Gamma \vdash t \underset{A}{\rightarrow} u \quad \partial^{-}(\Gamma) \vdash t: A \quad \partial^{+}(\Gamma) \vdash u: A}{\Gamma \vdash \operatorname{coh}_{\Gamma, t \rightarrow \underset{A}{ } u}: t \underset{A}{\rightarrow} u}
$$

whenever

$$
\digamma V(t)=\digamma V\left(\partial^{-}(\Gamma)\right) \quad \text { and } \quad \digamma V(u)=\digamma V\left(\partial^{+}(\Gamma)\right)
$$

- coherences:

$$
\frac{\Gamma \vdash_{\mathrm{ps}} \quad \Gamma \vdash A}{\Gamma \vdash \operatorname{coh}_{\Gamma, A}: A}
$$

whenever

$$
\digamma V(A)=\digamma V(\Gamma)
$$

## Type-theoretic $\omega$-groupoids

Definition
An $\omega$-category is a model of this type theory.

## Type-theoretic $\omega$-groupoids

## Definition

An $\omega$-category is a model of this type theory.

## Conjecture

This definition coincides with Grothendieck-Maltsiniotis'.

## Type-theoretic $\omega$-groupoids

A typical example of operation is composition

(this coherence is noted "comp" in the following).

## Type-theoretic $\omega$-groupoids

A typical example of coherence is associativity


## Coherences are reversible

Note that if we derive a coherence

$$
\frac{\Gamma \vdash_{\mathrm{ps}} \quad \Gamma \vdash A}{\Gamma \vdash \operatorname{coh}_{\Gamma, A}: A} \quad \text { with } \quad F V(A)=F V(\Gamma)
$$

where

$$
A=t \rightarrow u,
$$

there is also one with

$$
A=u \rightarrow t .
$$

## Coherences are reversible

Note that if we derive a coherence

$$
\frac{\Gamma \vdash_{\mathrm{ps}} \quad \Gamma \vdash A}{\Gamma \vdash \operatorname{coh}_{\Gamma, A}: A} \quad \text { with } \quad \digamma V(A)=\digamma V(\Gamma)
$$

where

$$
A=t \rightarrow u,
$$

there is also one with

$$
A=u \rightarrow t .
$$

## Definition

An $n$-cell $f: x \rightarrow y$ is reversible when there exists

- an $n$-cell $g: y \rightarrow x$ and
- reversible $(n+1)$-cells

$$
\alpha: f *_{n-1} g \rightarrow \mathrm{id}_{x} \quad \beta: g *_{n-1} f \rightarrow \mathrm{id}_{y}
$$

## Implementation(s)

There are currently two implementations:

- https://github.com/ericfinster/catt
- follows closely the rules of the article
- https://github.com/smimram/catt
- has support for implicit arguments
- has support for (some) П-types
- has support for "Hom" type variables:
let comp ( $\mathrm{X}: \mathrm{Hom}$ ) = coh (x : X) (y : X) (f : x $\rightarrow$ y) (z : X) (g : y $\rightarrow$ z)

$$
\text { : ( } \mathrm{x}->\mathrm{z})
$$

- has a web interface

In practice,

- you simply enter a list of coherences (there is no reduction, etc.),
- if the program does not complain then they are valid operations in weak $\omega$-categories.
- identity 1-cells

$$
\text { coh id }(\mathrm{x}: *): * \mid x->\mathrm{x}
$$

- identity 1-cells
coh id (x : *) : * | x -> x ;
- composition of 1-cells:

$$
\begin{gathered}
\text { coh comp }(\mathrm{x}: *)(\mathrm{y}: *)(\mathrm{f}: * \mid \mathrm{x}-\mathrm{y}) \\
(\mathrm{z}: *)(\mathrm{g}: * \mid \mathrm{y} \rightarrow \mathrm{z}) \\
\\
: * \mid \mathrm{x} \rightarrow \mathrm{z} ;
\end{gathered}
$$

"Demo"

- identity 1-cells

$$
\operatorname{coh} i d(\mathrm{x}: *): * \mid \mathrm{x} \rightarrow \mathrm{x} ;
$$

- composition of 1-cells:

$$
\begin{aligned}
\operatorname{coh} \operatorname{comp} & (\mathrm{x}: *)(\mathrm{y}: *)(\mathrm{f}: * \mid \mathrm{x} \rightarrow \mathrm{y}) \\
& (\mathrm{z}: *)(\mathrm{g}: * \mid \mathrm{y} \rightarrow \mathrm{z}) \\
& : * \mid \mathrm{x} \rightarrow \mathrm{z} ;
\end{aligned}
$$

- associativity of composition of 1-cells:

$$
\begin{aligned}
& \text { coh assoc } \\
& \text { (x : *) (y : *) (f : * | x -> y) (z : *) } \\
& \text { (g : * | y -> z) (w : *) (h : * | z -> w) } \\
& \text { : * | x -> w } \\
& \text { | comp x z (comp x y f z g) wh -> } \\
& \text { comp x y f w (comp y z g wh) ; }
\end{aligned}
$$

"Demo"

- identity 1-cells
coh id (x : *) : * | x $\rightarrow$ x ;
- composition of 1-cells:

$$
\begin{aligned}
\operatorname{coh} \operatorname{comp} & (\mathrm{x}: *)(\mathrm{y}: *)(\mathrm{f}: * \mid \mathrm{x} \rightarrow \mathrm{y}) \\
& (\mathrm{z}: *)(\mathrm{g}: * \mid \mathrm{y} \rightarrow \mathrm{z}) \\
& : * \mid \mathrm{x} \rightarrow \mathrm{z} ;
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& \text { : * | x -> w } \\
& \text { | comp x z (comp x y f z g) wh -> } \\
& \text { comp x y f w (comp y z g wh) ; }
\end{aligned}
$$

## "Demo"

Only defining the Eckmann-Hilton morphism takes 300 lines

because you have to

- define usual operations and coherences,
- explicitly insert and remove identities,
- take care of bracketing of composites

```
let eh (X : Hom) (x : X) (a : id x -> id x) (b : id x -> id x)
    : (comp' a b -> comp' b a) =
    comp11 (comp' (unitl'- a) (unitr'- b)) (assoc3 _ _ _ _)
    (compl2r' _ _ (unitlr x) _) (compl2' _ _ (comp3 (assoc- _ _
    (compl' _ (assoc- _ _ _)) (complr' _ (ich b a) _)
    (complr' _ (compr' (comp (unitr- _) (compl' _ (unitr+-- _)))
    (comp (complr' _ (assoc3 _ _ _ _) _) (compl' _ (assoc4 _f8,41-
```


## "Demo"

- no inverses:

```
coh inv (x : *) (y : *) (f : * | x -> y)
    : * | y \(\rightarrow\) x ;
```

produces
Checking coherence: inv
Valid tree context
Src/Tgt check forced
Source context: (x : *)
Target context: (y : *)
Failure: Source is not algebraic for y : *

## CONCLUSION

## Current work

Many things remain to be done:

- understand more exotic features (implicit arguments, reduction, etc.)
- links with Globular
- add functors and higher morphisms (Thibaut Benjamin)
- variant to define opetopic categories

