



Modelling and solution of Nonlinear Programs

Leo Liberti

LIX, École Polytechnique, France



The story so far

- **Mathematical program**: problem model consisting of *parameters, variables, objective function, constraints*
- **Parameters**: the problem input
- **Variables**: the problem output
- **Variables** may be continuous ($\in \mathbb{R}$), integer ($\in \mathbb{Z}$) or binary ($\in \{0, 1\}$); they may also be bounded ($\in [L, U]$)
- **Objective and constraints** are expressed as mathematical functions of parameters and variables
- **Assumption**: objective and constraints are *linear forms*
- Modelling software: AMPL
- Solution software: CPLEX
- Many application examples



Nonlinear Programming

- Mathematical methods for modelling and solving nonlinear problems
- ⇒ NonLinear Programming (NLP)
 - **Nonconvex NLPs** (NLPs with at least one nonconvex objective and/or constraint)
 - **Mixed-Integer NLPs** (MINLPs — with at least one integer variable)
- In practice, it is much more difficult to solve (MI)NLPs than (MI)LPs
 - No truly standard software
 - In general, no guarantee of optimality for nonconvex MINLPs
 - Few successful general-purpose algorithms
 - *Can still use AMPL, though*



Nonlinear Modelling

Linear assumption is not always valid

- Logical “and” condition:
 1. cost associated to conjunctive occurrence of two conditions (*if x_i is 1 and x_j is 1 then add a cost c_{ij}*)
 2. a constraint is valid iff a certain binary variable has value 1 (*if y is 1 then $g(x) \leq 0$*)
- Percentages and quantities: variables expressing percentage and variables expressing quantity must be multiplied together
- Economies of scale: unit costs decrease with quantity
- Problems involving 1-, 2- and ∞ -norms
- Nonlinear models of natural phenomena expressed in constraints



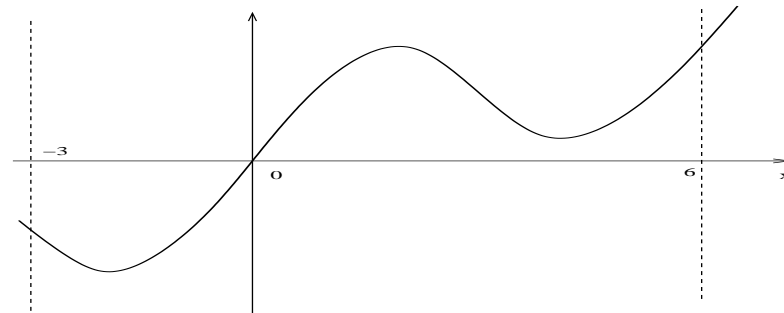
Canonical MINLP formulation

$$\left. \begin{array}{l}
 \min_x \quad f(x) \\
 \text{s.t.} \quad l \leq g(x) \leq u \\
 \quad \quad x^L \leq x \leq x^U \\
 \forall i \in Z \subseteq \{1, \dots, n\} \quad x_i \in \mathbb{Z}
 \end{array} \right\} [P] \quad (1)$$

where $x, x^L, x^U \in \mathbb{R}^n$; $l, u \in \mathbb{R}^m$; $f : \mathbb{R}^n \rightarrow \mathbb{R}$; $g : \mathbb{R}^n \rightarrow \mathbb{R}^m$

- $F(P)$ = feasible region of P , $L(P)$ = set of local optima, $G(P)$ = set of global optima
- Nonconvexity $\Rightarrow G(P) \subsetneq L(P)$

$$\min_{x \in [-3, 6]} \frac{1}{4}x + \sin(x)$$





Reformulations

Defn.

Given a formulation P and a formulation Q , Q is a *reformulation* of P if there is a mapping $\varphi : F(Q) \rightarrow F(P)$ such that $\varphi(L(Q)) = L(P)$ and $\varphi(G(Q)) = G(P)$

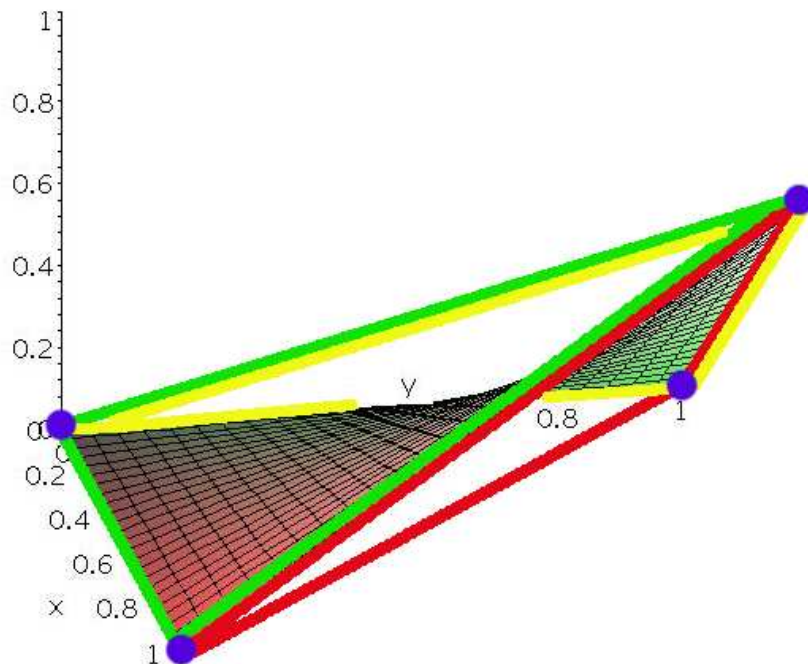
This means: φ restricted to $L(Q)$ is onto $L(P)$ and φ restricted to $G(Q)$ is onto $G(P)$

- Reformulations are used to transform problems into equivalent forms
- “Equivalence” here means a precise correspondence between local and global optima *via the same transformation*
- **Basic reformulation operations**:
 1. adding / deleting variables / constraints
 2. replacing a term with another term (e.g. a product xy with a new variable w)



Product of binary variables

- Consider binary variables x, y and a cost c to be added to the objective function only of $xy = 1$
- \Rightarrow Add term cxy to objective
- Problem becomes mixed-integer (some variables are binary) and nonlinear
- Reformulate “ xy ” to MILP form (PRODBIN reform.):



- replace xy by z

- add $z \leq y$, $z \leq x$

- $z \geq 0$, $z \geq x + y - 1$

- $x, y \in \{0, 1\} \Rightarrow$
 $z = xy$



Product of bin. and cont. vars.

- PRODBINCONT reformulation
- Consider a binary variable x and a continuous variable $y \in [y^L, y^U]$, and assume product xy is in the problem
- Replace xy by an added variable w
- Add constraints:

$$w \leq y^U x$$

$$w \geq y^L x$$

$$w \leq y + y^L(1 - x)$$

$$w \geq y - y^U(1 - x)$$

- **Exercise 1**: show that PRODBINCONT is indeed a reformulation
- **Exercise 2**: show that if $y \in \{0, 1\}$ then PRODBINCONT is equivalent to

PRODBIN



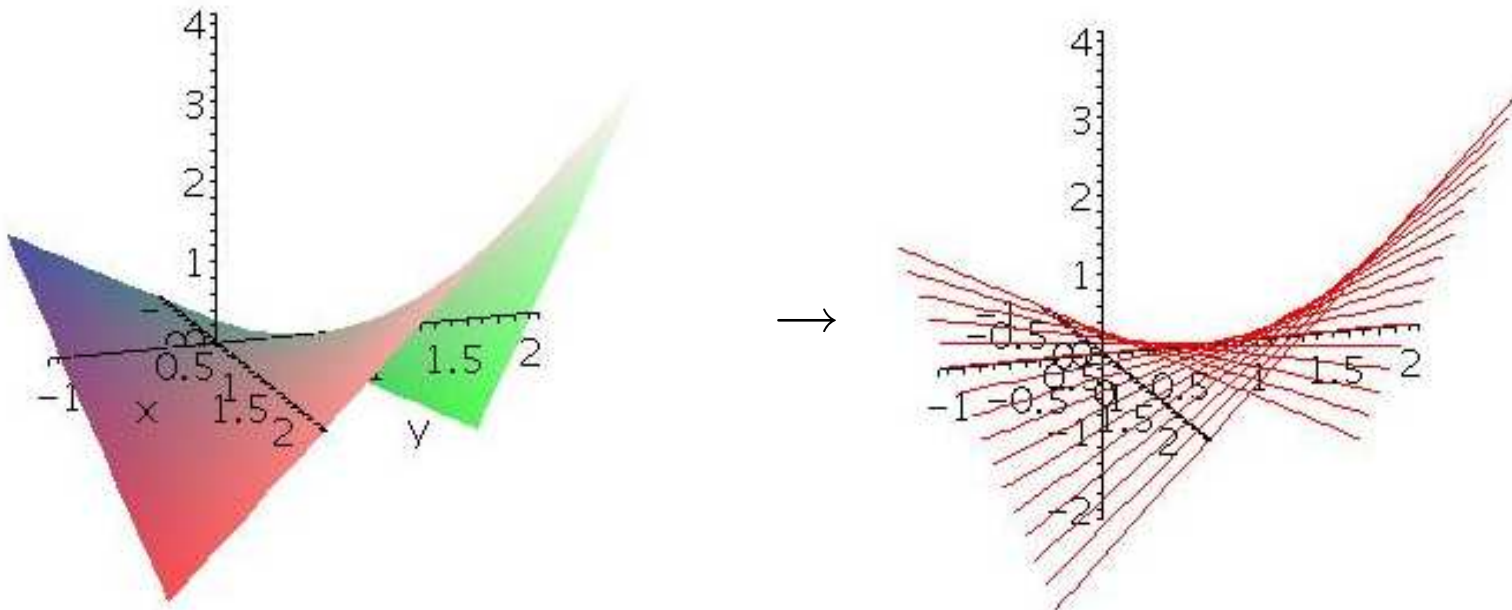
Product of continuous variables

- Suppose a flow is composed by m different materials
- Let $x_i \in [0, 1]$ indicate the unknown fraction of material $i \leq m$ in the flow
- Let y be the unknown total flow
- Get terms $x_i y$ in the problem to indicate the amount of each material $i \leq m$ in the flow
- Constraint $\sum_{i \leq m} x_i = 1$: all fractions sum up to 1
- \Rightarrow **Nonconvex NLP**
- No exact *linear* reformulation possible, but can be approximated by discretization
- Best way to solve it directly is by dedicated algorithm (e.g. SLP or SQP)



Prod. cont. vars.: approximation

- BILINAPPROX approximation
- Consider $x \in [x^L, x^U], y \in [y^L, y^U]$ and product xy
- Suppose $x^U - x^L \leq y^U - y^L$, consider an integer $d > 0$
- Replace $[x^L, x^U]$ by a finite set
 $D = \{x^L + (i - 1)\gamma \mid 1 \leq i \leq d\}$, where $\gamma = \frac{x^U - x^L}{d-1}$





BILINAPPROX

- Replace the product xy by a variable w
- Add binary variables z_i for $i \leq d$
- Add assignment constraint for z_i 's

$$\sum_{i \leq d} z_i = 1$$

- Add definition constraint for x :

$$x = \sum_{i \leq d} (x^L + (i - 1)\gamma) z_i$$

(x takes exactly one value in D)

- Add definition constraint for w

$$w = \sum_{i \leq d} (x^L + (i - 1)\gamma) z_i y \tag{2}$$

- Reformulate the products $z_i y$ via PRODBINCONT



Conditional constraints

- Suppose \exists a binary variable y and a constraint $g(x) \leq 0$ in the problem
- We want $g(x) \leq 0$ to be active iff $y = 1$
- Compute maximum value that $g(x)$ can take over all x , call this M
- Write the constraint as:

$$g(x) \leq M(1 - y)$$

- This sometimes called the “big M ” modelling technique

Example:

Can replace constraint (2) in BILINAPPROX as follows:

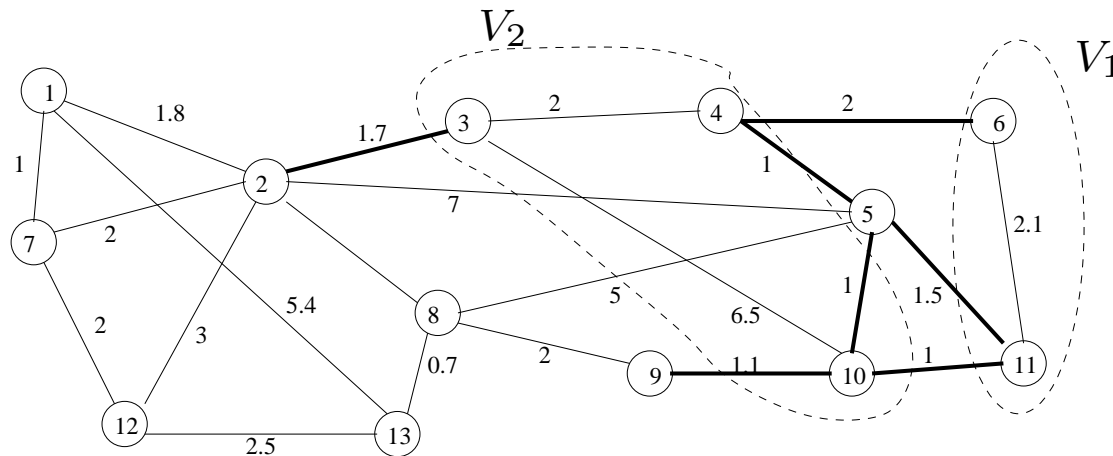
$$\forall i \leq d \quad -M(1 - z_i) \leq w - (x^L + (i - 1)\gamma)y \leq M(1 - z_i)$$

where M s.t. $w - (x^L + (i - 1)\gamma)y \in [-M, M]$ for all w, x, y



Graph Partitioning Problem I

- **GPP:** Given an undirected graph $G = (V, E)$ and an integer $k \leq |V|$, find a **partition of V in k disjoint subsets** V_1, \dots, V_k (called *clusters*) of minimal given cardinality M s.t. the number (weight) of edges with adjacent vertices in different clusters is minimized



$$V_3 = V \setminus (V_1 \cup V_2)$$

$$k = 3$$

$$\text{min. clusters card.} = 2$$

- **Applications:** **telecom network planning**, **sparse matrix factorization**, **parallel computing**, **VLSI circuit placement**
- **Minimal bibliography:** Battiti & Bertossi, *IEEE Trans. Comp.*, 1999 (heuristics); Boulle, *Opt. Eng.*, 2004 (formulations); Liberti *4OR*, 2007 (reformulations)



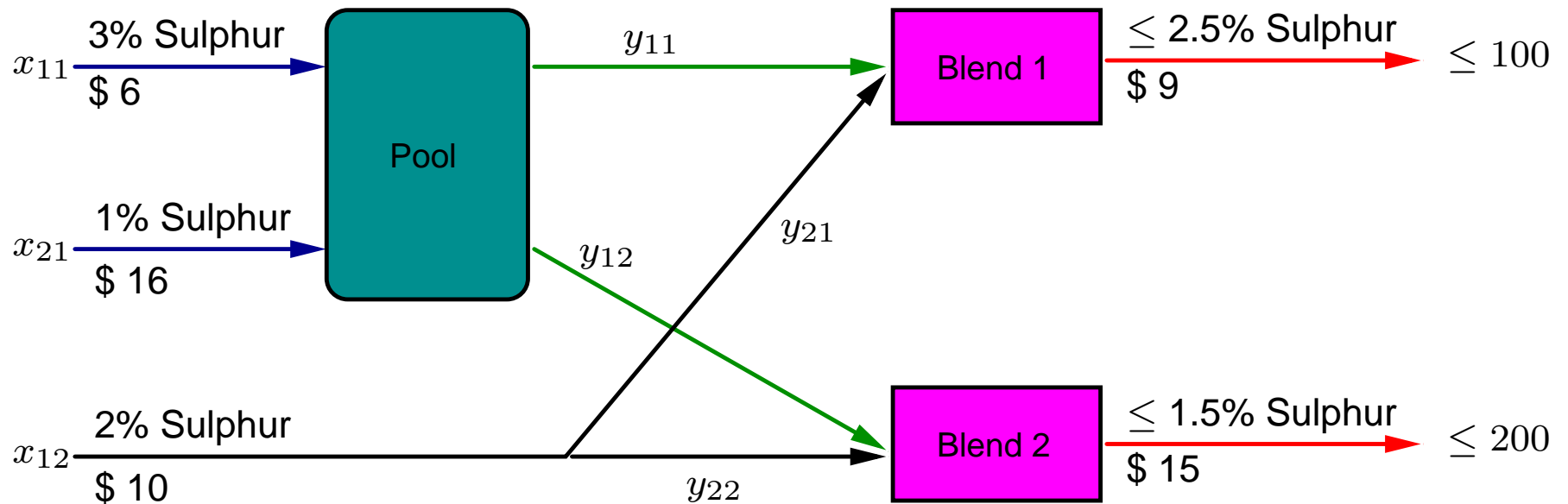
Graph Partitioning Problem II

- For all vertices $i \in V$, $h \leq k$:
 $x_{ih} = 1$ if vertex i in cluster h and 0 otherwise
- **Objective function:** $\min \frac{1}{2} \sum_{h \neq l \leq k} \sum_{\{i,j\} \in E} x_{ih} x_{jl}$
- **Assignment:** $\forall i \in V \sum_{h \leq k} x_{ih} = 1$
- **Cluster cardinality:** $\forall h \leq k \sum_{i \in V} x_{ih} \leq M$
- **nonconvex BQP:** reformulate or linearize to MILP, then solve with CPLEX



Pooling and blending I

- Given an oil routing network with pools and blenders, unit prices, demands and quality requirements:



- Find the input quantities minimizing the costs and satisfying the constraints: mass balance, sulphur balance, quantity and quality demands



Pooling and blending II

- Variables: input quantities x , routed quantities y , percentage p of sulphur in pool
- Bilinear terms arise to express sulphur quantities in terms of p, y
- Sulphur balance constraint: $3x_{11} + x_{21} = p(y_{11} + y_{12})$
- Quality demands:

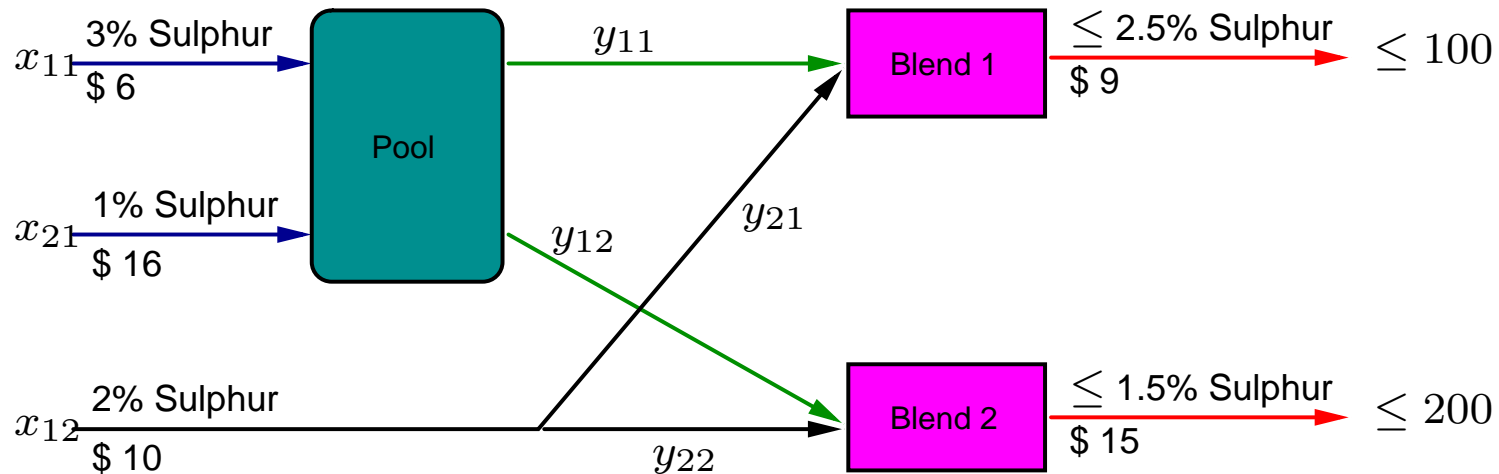
$$py_{11} + 2y_{21} \leq 2.5(y_{11} + y_{21})$$

$$py_{12} + 2y_{22} \leq 1.5(y_{12} + y_{22})$$

- Continuous bilinear formulation \Rightarrow nonconvex NLP



Haverly's pooling problem



$$\begin{aligned}
 & \min_{x,y,p} && 6x_{11} + 16x_{21} + 10x_{12} - \\
 & && -9(y_{11} + y_{21}) - 15(y_{12} + y_{22}) \quad \text{linear} \\
 \text{s.t.} & && x_{11} + x_{21} - y_{11} - y_{12} = 0 \quad \text{linear} \\
 & && x_{12} - y_{21} - y_{22} = 0 \quad \text{linear} \\
 & && y_{11} + y_{21} \leq 100 \quad \text{linear} \\
 & && y_{12} + y_{22} \leq 200 \quad \text{linear} \\
 & && 3x_{11} + x_{21} - p(y_{11} + y_{12}) = 0 \quad \text{bilinear} \\
 & && py_{11} + 2y_{21} \leq 2.5(y_{11} + y_{21}) \quad \text{bilinear} \\
 & && py_{12} + 2y_{22} \leq 1.5(y_{12} + y_{22}) \quad \text{bilinear}
 \end{aligned}$$



Successive Linear Programming

- Heuristic for solving bilinear programming problems
- Formulation includes bilinear terms $x_i y_j$ where $i \in I, j \in J$
- Problem is nonconvex \Rightarrow many local optima
- Fact: fix $x_i, i \in I$, get LP₁; fix $y_j, j \in J$, get LP₂
- Algorithm: solve LP₁, get values for y , update and solve LP₂, get values for x , update and solve LP₁, and so on
- Iterate until no more improvement
- **Warning:** no convergence may be attained, and no guarantee to obtain global optimum



SLP applied to HPP

Problem LP₁: fixing p

$$\left\{ \begin{array}{l} \min_{x,y} \quad 6x_{11} + 16x_{21} + 10x_{12} - \\ \quad \quad \quad -9y_{11} - 9y_{21} - 15y_{12} - 15y_{22} \\ \text{s.t.} \quad x_{11} + x_{21} - y_{11} - y_{12} = 0 \\ \quad \quad x_{12} - y_{21} - y_{22} = 0 \\ \quad \quad y_{11} + y_{21} \leq 100 \\ \quad \quad y_{12} + y_{22} \leq 200 \\ \quad \quad 3x_{11} + x_{21} - \mathbf{p}y_{11} - \mathbf{p}y_{12} = 0 \\ \quad \quad (\mathbf{p} - 2.5)y_{11} - 0.5y_{21} \leq 0 \\ \quad \quad (\mathbf{p} - 1.5)y_{12} + 0.5y_{22} \leq 0 \end{array} \right.$$

Problem LP₂: fixing y_{11}, y_{12}

$$\left\{ \begin{array}{l} \min_{x,y_{21},y_{22},p} \quad 6x_{11} + 16x_{21} + 10x_{12} - \\ \quad \quad \quad -(9(\mathbf{y}_{11} + \mathbf{y}_{21}) + 15(\mathbf{y}_{12} + \mathbf{y}_{22})) \\ \text{s.t.} \quad x_{11} + x_{21} = \mathbf{y}_{11} + \mathbf{y}_{12} \\ \quad \quad x_{12} - y_{21} - y_{22} = 0 \\ \quad \quad y_{21} \leq 100 - \mathbf{y}_{11} \\ \quad \quad y_{22} \leq 200 - \mathbf{y}_{12} \\ \quad \quad 3x_{11} + x_{21} - (\mathbf{y}_{11} + \mathbf{y}_{12})p = 0 \\ \quad \quad \mathbf{y}_{11}p - 0.5y_{21} \leq 2.5\mathbf{y}_{11} \\ \quad \quad \mathbf{y}_{12}p + 0.5y_{22} \leq 1.5\mathbf{y}_{12} \end{array} \right.$$

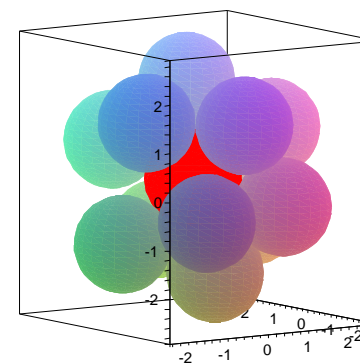
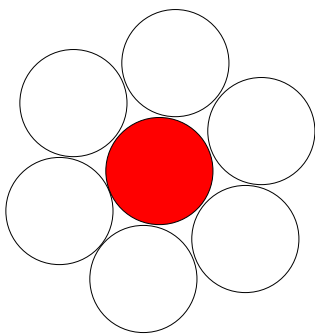
SLP Algorithm:

1. Solve LP₁, find value for y_{11}, y_{12} , update LP₂
2. Solve LP₂, find value for p , update LP₁
3. Repeat until solution does not change / iteration limit exceeded



Kissing Number Problem I

- Problem proposed by Newton
- Determine maximum number K of non-overlapping balls of radius 1 adjacent to a central ball of radius 1 in \mathbb{R}^D
- In \mathbb{R}^2 : $K = 6$
- In \mathbb{R}^3 : $K = 12$ (13 spheres prob.)



- In \mathbb{R}^4 : $K = 24$ (recent result)
- Next open case: $D = 5$ ($40 \leq K \leq 45$)



Kissing Number Problem II

- Reduce to a decision problem (can N spheres be arranged in a kissing configuration?)
- Variables: let $x^i \in \mathbb{R}^D$ be the center of the i -th ball
- Continuous quadratic formulation:

$$\begin{array}{ll} \max & \alpha \\ \forall i \leq N & \|x^i\|^2 = 4 \\ \forall i < j \leq N & \|x^i - x^j\|^2 \geq 4\alpha \\ & \alpha \geq 0 \\ \forall i \leq N & x^i \in \mathbb{R}^D, \end{array}$$

- If global optimum has $\alpha \geq 1$, then N balls can be arranged, otherwise they cannot
- [Kucherenko et al., DAM 2007]



The Hartree-Fock problem I

- Consider the time-independent non-relativistic Schrödinger equation $H_{el}\Psi = E_{el}\Psi$ for the electrons in a molecule
- Solution to Schrödinger equation are products of n molecular orbitals ψ_i
- Each ψ_i is composed of a spatial orbital $\bar{\varphi}_i$ and a spin orbital $\bar{\vartheta}_i$
- Spatial orbitals approximated by suitable bases $\{\chi_s\}_{s=1}^b$:

$$\varphi_i = \sum_{s=1}^b c_{si}\chi_s \quad \forall i \leq n$$

where φ_i is the approximation of $\bar{\varphi}_i$



The Hartree-Fock problem II

- Given b and $\{\chi_s\}_{s=1}^b$, determine the coefficients c_{si} such that the approximation is “best”
- Approximation is “best” when the energy $E(c)$ (quartic polynomial in c) of approximated spatial orbitals φ_i is minimum
- Orthogonality constraints on φ_i (to enforce lin. ind.)
- Coefficients c vary over a known range $c^L \leq c \leq c^U$
- Continuous quartic formulation:

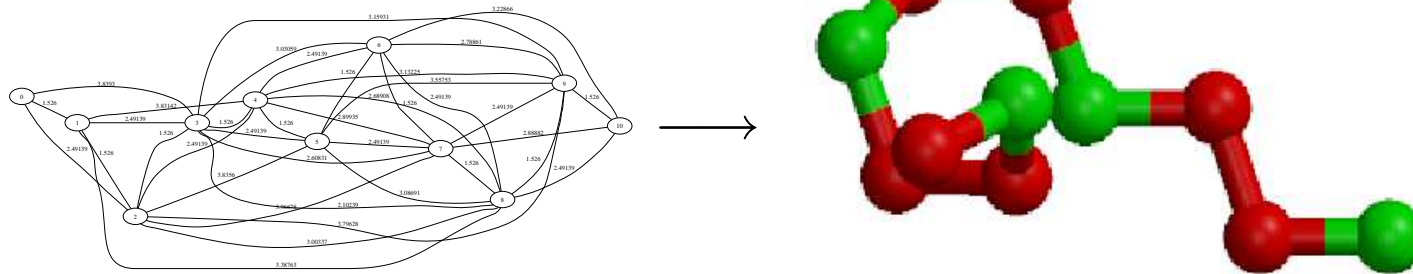
$$\left. \begin{array}{l} \min_c \quad E(c) \\ \text{s.t.} \quad \langle \varphi_i | \varphi_j \rangle = \delta_{ij} \quad \forall i \leq j \leq n \\ \quad \quad c^L \leq c \leq c^U \end{array} \right\}$$

- [Lavor et al., EPL 2007]



Molecular Distance Geometry

- Known set of atoms V , determine 3D structure
- Some inter-atomic distances d_{ij} known (NMR)
- Find atomic positions $x^i \in \mathbb{R}^3$ which preserve distances
 \Rightarrow given weighted graph $G = (V, E, d)$, find immersion in \mathbb{R}^3



- Continuous quartic formulation:

$$\min_x \sum_{\{i,j\} \in E} (\|x^i - x^j\|^2 - d_{ij}^2)^2 \quad (3)$$

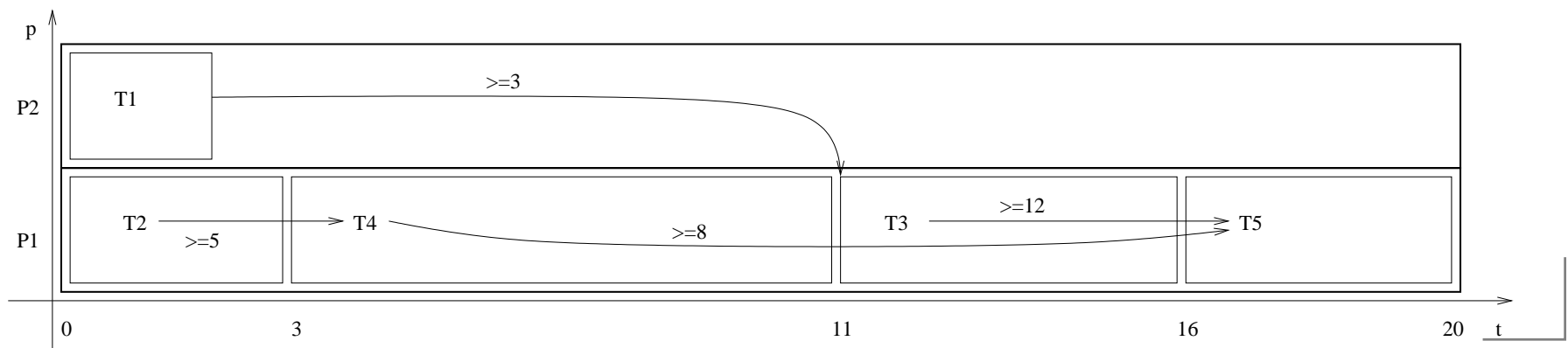
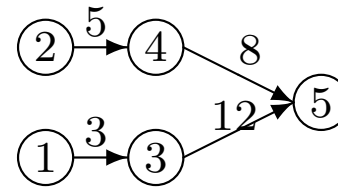
- [Lavor et al. 2006]



Scheduling with delays I

- T : tasks of length L_i with precedences given by DAG $G = (V, A, c)$, where c_{ij} = amount of data passed from i to j
- P : homogeneous processors with distance d_{kl} between processors k, l in architecture
- Delays γ_{ij}^{kl} occur if dependent tasks i, j are executed on different processors k, l

i	1	2	3	4	5
L_i	2	3	5	8	4





Scheduling with delays II

- Idea: pack $L_j \times 1$ “task rectangles” into a $T_{\max} \times |P|$ “total time” rectangle
- Use binary assignment variables $z_{jk} = 1$ if task $j \in T$ is executed on processor $k \in P$
- Use continuous scheduling variables $t_j =$ starting time of task j
- Model communication delays with quadratic constraints:

$$t_j \geq t_i + L_i + \sum_{k,l \in P} \gamma_{ij}^{kl} z_{ik} z_{jl} \quad \forall j \in V, i : (i, j) \in A$$

- Mixed-integer quadratic formulation
- [Davidović et al., MISTA Proc. 2007]

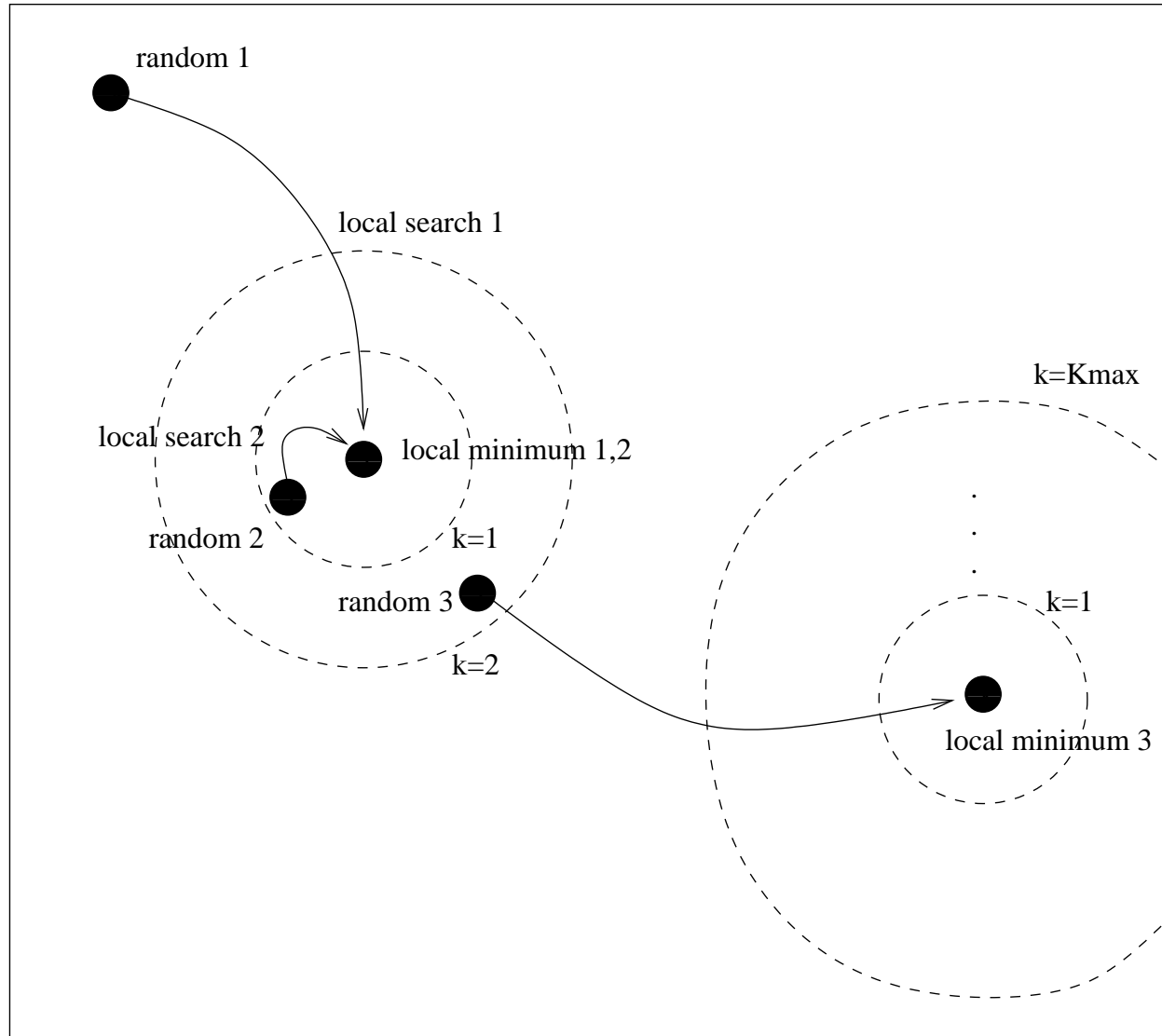


Variable Neighbourhood Search

- Applicable to discrete and continuous problems
- Uses any local search as a black-box
- In its basic form, easy to implement
- Few configurable parameters
- Structure of the problem dealt with by local search
- Few lines of code around LS black-box



VNS algorithm I





VNS algorithm II

Input: max no. k_{\max} of neighbourhoods

loop

Set $k \leftarrow 1$, pick random point \tilde{x} , perform a local search to find a local minimum x^* .

while $k \leq k_{\max}$ **do**

Let $N_k(x^*)$ neighb. of x^* s.t. $N_k(x^*) \supset N_{k-1}(x^*)$

Sample a random point \tilde{x} from $N_k(x^*)$

Perform a local search from \tilde{x} to find a local minimum x'

If x' is better than x^* , set $x^* \leftarrow x'$ and $k \leftarrow 0$

Set $k \leftarrow k + 1$

Verify termination condition; if true, exit

end while

end loop



Neighbourhoods in continuous space

- Use hyper-rectangular neighbourhoods $N_k(x')$ proportional to the region delimited by the variable ranges
- May also employ hyper-rectangular “shells” of size k/k_{\max} of the original domain

