Section 3

Efficiency and Hardness

Worst-case algorithmic complexity

- Computational complexity theory: worst-case time/space taken by an algorithm to complete
- Algorithm A
 - e.g. to determine whether a graph G = (V, E) is connected or not
 - input: G; size of input: $\nu = |V| + |E|$
- How does the CPU time $\tau(A)$ used by A vary with ν ?
 - $\tau(\mathcal{A}) = O(\nu^k)$ for fixed k: polytime
 - $\tau(\mathcal{A}) = O(2^{\nu})$: exponential
- ► polytime ↔ efficient
- exponential \leftrightarrow inefficient

Polytime algorithms are "efficient"

- Why are polynomials special?
- Many different variants of Turing Machines (TM)
- ► Polytime is *invariant* to all definitions of TM
- ► In practice, O(ν)-O(ν³) is an acceptable range covering most practically useful efficient algorithms
- Many exponential algorithms are also usable in practice for limited sizes

Instances and problems

- ► An input to an algorithm A: instance
- Collection of all inputs for A: problem consistent with "set of sentences" from decidability
- ► **BUT**:
 - A problem can be solved by different algorithms
 - ► There are problems which no algorithm can solve
- Given a problem P, what is the complexity of the best algorithm that solves P?

Complexity classes

- ▶ Focus on *decision problems*
- ▶ If \exists polytime algorithm for *P*, then *P* ∈ **P**
- ► If there is a polytime checkable *certificate* for all YES instances of P, then P ∈ NP
- ► No-one knows whether **P** = **NP** (we think not)
- NP includes problems for which we don't think a polytime algorithms exist
 e.g. k-clique, subset-sum, knapsack, hamiltonian

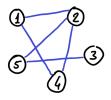
CYCLE, SAT, ...

Subsection 1

Some combinatorial problems

k-clique

- Instance: (G = (V, E), k)
- Problem: determine whether G has a clique of size k



- ► 1-CLIQUE? YES (every graph is YES)
- ► 2-CLIQUE? YES (every non-empty graph is YES)
- ► 3-CLIQUE? YES (triangle {1, 2, 4} is a certificate) certificate can be checked in O(k) < O(n)</p>
- ► 4-CLIQUE? NO no polytime certificate unless P = NP

MP formulations for CLIQUE

MP formulations for CLIQUE

Variables? Objective? Constraints?*Pure feasibility problem*:

$$\left. \begin{array}{ccc} \forall \{i,j\} \notin E & x_i + x_j &\leq 1 \\ & \sum\limits_{i \in V} x_i &= k \\ & x &\in \{0,1\}^n \end{array} \right\}$$

MP formulations for CLIQUE

Variables? Objective? Constraints?*Pure feasibility problem*:

$$\left. \begin{array}{ccc} \forall \{i,j\} \notin E & x_i + x_j &\leq 1 \\ & \sum\limits_{i \in V} x_i &= k \\ & x &\in \{0,1\}^n \end{array} \right\}$$

MAX CLIQUE:

$$\left. \begin{array}{ccc} \max & \sum_{i \in V} x_i \\ \forall \{i, j\} \notin E & x_i + x_j &\leq 1 \\ & x &\in \{0, 1\}^n \end{array} \right\}$$

SUBSET-SUM

- Instance: list $a = (a_1, \dots, a_n) \in \mathbb{N}^n$ and $b \in \mathbb{N}$
- <u>Problem</u>: is there $J \subseteq \{1, ..., n\}$ such that $\sum_{j \in J} a_j = b$?

•
$$a = (1, 1, 1, 4, 5), b = 3$$
: YES $J = \{1, 2, 3\}$

all $b \in \{0, \ldots, 12\}$ yield YES instances

•
$$a = (3, 6, 9, 12), b = 20$$
: **NO**

MP formulations for SUBSET-SUM

MP formulations for SUBSET-SUM

Variables? Objective? Constraints?*Pure feasibility problem*:

$$\left. \begin{array}{rcl} \sum\limits_{j \leq n} a_j x_j &=& b \\ & x &\in \ \{0,1\}^n \end{array} \right\}$$

KNAPSACK

- Instance: $c, w \in \mathbb{N}^n, K \in \mathbb{N}$
- ▶ <u>Problem</u>: find $J \subseteq \{1, ..., n\}$ s.t. $c(J) \le K$ and w(J) is maximum

•
$$c = (1, 2, 3), w = (3, 4, 5), K = 3$$

- ▶ $c(J) \leq K$ feasible for J in $\emptyset, \{j\}, \{1, 2\}$
- ▶ $w(\emptyset) = 0, w(\{1, 2\}) = 3 + 4 = 7, w(\{j\}) \le 5$ for $j \le n$ ⇒ $J_{\max} = \{1, 2\}$
- K = 0: infeasible
- natively expressed as an optimization problem

• notation:
$$c(J) = \sum_{j \in J} c_j$$
 (similarl for $w(J)$)

MP formulation for KNAPSACK

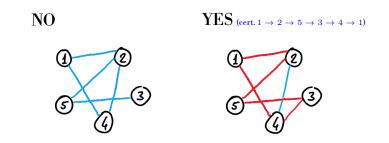
MP formulation for KNAPSACK

$$\max \left\{ \begin{array}{ccc} \sum_{j \leq n} w_j x_j \\ \sum_{j \leq n} c_j x_j &\leq K \\ x &\in \{0,1\}^n \end{array} \right\}$$

HAMILTONIAN CYCLE

- Instance: G = (V, E)
- Problem: does G have a Hamiltonian cycle?

cycle covering every $v \in V$ exactly once



MP formulation for HAMILTONIAN CYCLE

MP formulation for HAMILTONIAN CYCLE

Variables? Objective? Constraints?

$$\forall i \in V \qquad \sum_{\substack{j \in V \\ \{i,j\} \in E}} x_{ij} = 1$$
 (1)

$$\forall j \in V \qquad \sum_{\substack{i \in V \\ \{i,j\} \in E}} x_{ij} = 1$$
 (2)

$$\forall \varnothing \subsetneq S \subsetneq V \qquad \sum_{\substack{i \in S, j \notin S \\ \{i,j\} \in E}} x_{ij} \ge 1$$
 (3)

WARNING: second order statement!

quantified over sets

other warning: need arcs not edges in (1)-(3)

SATISFIABILITY (SAT)

► <u>Instance</u>: open boolean logic sentence *f* in CNF

 $\bigwedge_{i\leq m}\bigvee_{j\in C_i}\ell_j$

where $\ell_j \in \{x_j, \bar{x}_j\}$ for $j \leq n$

• <u>Problem</u>: is there $\phi : x \to \{0, 1\}^n$ s.t. $\phi(f) = 1$?

MP formulation for SAT

Exercise

Subsection 2

NP-hardness

NP-Hardness

- Do hard problems exist? Depends on $\mathbf{P} \neq \mathbf{NP}$
- ► Next best thing: define *hardest problem in* NP
- A problem P is NP-hard if
 Every problem Q in NP can be solved in this way:
 - 1. given an instance q of Q transform it in polytime to an instance $\rho(q)$ of P s.t. q is YES iff $\rho(q)$ is YES
 - 2. run the best algorithm for P on $\rho(q)$, get answer $\alpha \in \{\text{YES}, \text{NO}\}$
 - **3.** return α
 - ρ is called a $polynomial\ reduction\ from\ Q$ to P
- ► If *P* is in **NP** and is **NP**-hard, it is called **NP**-complete
- Every problem in NP reduces to SAT [Cook 1971]

Cook's theorem

Theorem 1: If a set S of strings is accepted by some nondeterministic Turing machine within polynomial time, then S is P-reducible to {DNF tautologies}.

Boolean decision variables store TM dynamics

Proposition symbols:

 $\begin{array}{l} P_{s,t}^{i} \quad \text{for } 1 \leq i \leq \ell, \ l \leq s, t \leq T. \\ P_{s,t}^{i} \quad \text{is true iff tape square number s} \\ \text{at step } t \quad \text{contains the symbol } \sigma_{i} \\ Q_{t}^{i} \quad \text{for } 1 \leq i \leq r, \ l \leq t \leq T. \ Q_{t}^{i} \quad \text{is true iff at step } t \quad \text{the machine is in state } q_{i}. \end{array}$

 $S_{s,t}$ for l≤s,t≤T is true iff at time t square number s is scanned by the tape head.

Definition of TM dynamics in CNF

 ${\rm B}_{\rm t}$ asserts that at time t one and only one square is scanned:

 $B_{t} = (S_{1,t} \vee S_{2,t} \vee \dots \vee S_{T,t}) \xi$

 $\begin{bmatrix} & (\neg S_{i,t} \lor \neg S_{j,t}) \end{bmatrix}$

 $\begin{array}{c} {G}_{i,\,j}^t & \text{asserts} \\ \text{that if at time } t & \text{the machine is in} \\ \text{state } {q}_i & \text{scanning symbol } {\sigma}_j, & \text{then at} \\ \text{time } t + 1 & \text{the machine is in} & \text{state } {q}_k, \\ \text{where } {q}_k & \text{is the state given by the} \\ \text{transition function for M.} \end{array}$

 $\begin{array}{c} t & T \\ G_{i,j} &= & \begin{cases} T & Q_t^i & \forall T \\ s=1 \end{cases} (\neg Q_t^i & \forall T \\ s,t & \forall T \\ s,t & \forall Q_{t+1}^k) \end{cases}$

Description of a dynamical system using a declarative programming language (SAT) — what MP is all about!