# Branch-and-Prune trees with bounded width 

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## 1 Introduction

The Molecular Distance Geometry Problem, which asks to find the embedding in $\mathbb{R}^{3}$ of a given weighted undirected graph, is a good model for determining the structure of proteins given a set of inter-atomic distances $[6,4]$. Its generalization to $\mathbb{R}^{K}$ is called Distance Geometry Problem (DGP), which has applications in wireless sensor networks [2] and graph drawing. In general, the MDGP and DGP implicitly require a search in a continuous Euclidean space. Proteins, however, have further structural properties that can be exploited to define subclasses of instances of the MDGP and DGP whose solution set is finite [5]. These instances can be solved with an algorithmic framework called Branch-and-Prune (BP) [3,5]: this is an iterative algorithm where the $i$-th atom of the protein can be embedded in $\mathbb{R}^{3}$ using distances to at least three preceding atoms. Since the intersection of three 3D spheres contains in general two points, the BP gives rise to a binary search tree. In the worst case, the BP is an exponential time algorithm, which is fitting because the MDGP and DGP are NP-hard [9].

[^0]Compared to continuous search algorithms, the performance of the BP algorithm is impressive from the point of view of both efficiency and reliability. In this paper we try to explain why the BP algorithm is so much faster than other approaches notwithstanding its worst-case exponential running time. Specifically, using the particular structure of the protein graph, we argue that it is reasonable to expect that the BP will yield a search tree of bounded width.

## 2 Discretizable instances and the BP algorithm

For all integers $n>0$, we let $[n]=\{1, \ldots, n\}$. Given an undirected graph $G=(V, E)$ with $|V|=n$, for all $v \in V$ we let $N(v)=\{u \in V \mid\{u, v\} \in E\}$ be the set of vertices adjacent to $v$. Given a positive integer $K$, an embedding of $G$ in $\mathbb{R}^{K}$ is a function $x: V \rightarrow \mathbb{R}^{K}$. If $d: E \rightarrow \mathbb{R}_{+}$is a given edge weight function on $G=(V, E, d)$, an embedding is valid for $G$ if $\forall\{u, v\} \in E\left\|x_{u}-x_{v}\right\|=d_{u v}$, where $x_{v}=x(v)$ for all $v \in V$ and $d_{u v}=d(\{u, v\})$ for all $\{u, v\} \in E$. For any $U \subseteq V$, an embedding of $G[U]$ (i.e. the subgraph of $G$ induced by $U$ ) is a partial embedding of $G$. If $x$ is a partial embedding of $G$ and $y$ is an embedding of $G$ such that $\forall u \in U\left(x_{u}=y_{u}\right)$ then $y$ is an extension of $x$. For a total order $<$ on $V$ and for each $v \in V$, let $\rho(v)=|\{u \in V \mid u \leq v\}|$ be the rank of $v$ in $V$ with respect to $<$. The rank is a bijection between $V$ and $[n]$, so we can identify $v$ with its rank and extend arithmetic notation to $V$ so that for $i \in \mathbb{Z}, v+i$ denotes the vertex $u \in V$ with $\rho(u)=\rho(v)+i$. For all $v \in V$ and $\ell<\rho(v)$ we denote by $\gamma_{\ell}(v)$ the set of $\ell$ immediate predecessors of $v$. If $U \subseteq V$ with $|U|=h$ such that $G[U]$ is a clique, let $D^{\prime}(U)$ be the symmetric matrix whose $(u, v)$-th component is $d_{u v}^{2}$ for $u, v \in U$, and let $D(U)$ be $D^{\prime}(U)$ bordered by a left $(0,1, \ldots, 1)^{\top}$ column and a top $(0,1 \ldots, 1)$ row (both of size $h+1)$. Then the Cayley-Menger formula [1] states that the volume in $\mathbb{R}^{h-1}$ of the $h$-simplex defined by $G[U]$ is given by $\Delta_{h-1}(U)=\sqrt{\frac{(-1)^{h}}{2^{h-1}((h-1)!)^{2}}|D(U)|}$.

Generalized Discretizable Molecular Distance Geometry ProbLEM ( ${ }^{\mathrm{K}}$ DMDGP). Given an integer $K>0$, a weighted undirected graph $G=(V, E, d)$ with $d: E \rightarrow \mathbb{Q}_{+}$, a total order $<$on $V$ and an embedding $x^{\prime}:[K] \rightarrow \mathbb{R}^{K}$ such that:
(1) $x^{\prime}$ is a valid partial embedding of $G[[K]]$ (Start)
(2) $G$ contains all $(K+1)$-cliques of $<$-consecutive vertices as induced subgraphs (Discretization)
(3) $\forall v \in V$ with $v>K, \Delta_{K-1}\left(\gamma_{K}(v)\right)>0$ (Strict Simplex InequaliTIES),
is there a valid embedding $x$ of $G$ in $\mathbb{R}^{K}$ extending $x^{\prime}$ ?
We denote by $X$ the set of embeddings solving a ${ }^{\mathrm{k}}$ DMDGP instance. The ${ }^{k}$ DMDGP generalizes the Discretizable Molecular Distance Geom-
etry Problem (DMDGP) [3] from $\mathbb{R}^{3}$ to $\mathbb{R}^{K}$. Furthermore, it is a subclass of the Discretizable Distance Geometry Problem (DDGP) [8] given by all DDGP instances where the $K$ adjacent predecessors used to determine the two positions for the current vertex are immediate. Since for the DDGP $|X|$ is finite [8], this also holds for the ${ }^{\mathrm{K}}$ DMDGP; and since the DMDGP is NP-hard [3], the same is true for the ${ }^{\mathrm{K}}$ DMDGP. For a partial embedding $x$ of $G$ and $\{u, v\} \in E$ let $S_{u v}^{x}$ be the sphere centered at $x_{u}$ with radius $d_{u v}$. The BP

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Algorithm \(1 \mathrm{BP}(v, \bar{x}, X)\)
Require: A vtx. \(v \in V \backslash[K]\), a partial emb. \(\bar{x}=\left(x_{1}, \ldots, x_{v-1}\right)\), a set \(X\).
    \(P=\bigcap_{\substack{u \in N(v) \\ u<v}} S_{u v}^{\bar{x}} ;\)
    \(\forall p \in P((x \leftarrow(\bar{x}, p))\); if \((\rho(v)=n) X \leftarrow X \cup\{x\}\) else \(\operatorname{BP}(v+1, x, X))\).
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algorithm, used for solving the DDGP and its restrictions, is $\mathrm{BP}\left(K+1, x^{\prime}\right.$, $\emptyset$ ) (see Alg. 1). By Strict Simplex Inequalities, $|P| \leq 2$. At termination, $X$ contains all embeddings extending $x^{\prime}[3,5]$.

## 3 BP tree geometry

Since the definition of the ${ }^{\mathrm{K}}$ DMDGP requires $G$ to have at least those edges used to satisfy the Discretization axiom, we partition $E$ into the sets $E_{D}=$ $\left\{\{u, v\}||\rho(v)-\rho(u)| \leq K\}\right.$ and $E_{P}=E \backslash E_{D}$. With a slight abuse of notation we call $E_{D}$ the discretization distances and $E_{P}$ the pruning distances. Discretization distances guarantee that a DGP instance is in the ${ }^{\mathrm{K}}$ DMDGP. Pruning distances are used to reduce the BP search space by pruning its tree. In practice, pruning distances might make the set $P$ in Alg. 1 have cardinality 0 or 1 instead of 2 . We assume $G$ is a feasible instance of the ${ }^{\mathrm{K}}$ DMDGP.

Let $G_{D}=\left(V, E_{D}, d\right)$ and $X_{D}$ be the set of embeddings of $G_{D}$; since $G_{D}$ has no pruning distances, the BP search tree for $G_{D}$ is a full binary tree and $\left|X_{D}\right|=2^{n-K}$. The discretization distances arrange the embeddings so that, at level $\ell$, there are $2^{\ell-K}$ possible embeddings $x_{v}$ for the vertex $v$ with rank $\ell$. Furthermore, when $P=\left\{x_{v}, x_{v}^{\prime}\right\}$ and the discretization distances to $v$ only involve the $K$ immediate predecessors of $v$, we have that $x_{v}^{\prime}=R_{x}^{v}\left(x_{v}\right)$ [7], the reflection of $x_{v}$ w.r.t. the hyperplane through $x_{v-K}, \ldots, x_{v-1}$. This also implies that the partial embeddings encoded in two BP subtrees rooted at reflected nodes $\nu, \nu^{\prime}$ are reflections of each other.

Theorem 1 ([7]) With probability 1: $\forall v>K, u<v-K \exists H^{u v} \subseteq \mathbb{R}$ s.t. $\left|H^{u v}\right|=2^{v-u-K}$ and $\forall x \in X\left\|x_{v}-x_{u}\right\| \in H^{u v}$; also $\forall x \in X\left\|x_{v}-x_{u}\right\|=$ $\left\|R_{x}^{u+K}\left(x_{v}\right)-x_{u}\right\|$ and $\forall x^{\prime} \in X\left(x_{v}^{\prime} \notin\left\{x_{v}, R_{x}^{u+K}\left(x_{v}\right)\right\} \rightarrow\left\|x_{v}-x_{u}\right\| \neq\left\|x_{v}^{\prime}-x_{u}\right\|\right)$.


Fig. 1. A pruning distance $\{1,4\}$ prunes either $\nu_{6}, \nu_{7}$ or $\nu_{5}, \nu_{8}$.
Proof. Sketched in Fig. 1; the circles mark distances to vertex 1.

## 4 BP search trees with bounded width

Consider the BP tree for $G_{D}$ and assume that there is a pruning distance $\{u, v\} \in E_{P}$; at level $u$ there are $\max \left(2^{u-K}, 1\right)$ nodes, each of which is the root of a subtree with $2^{v-\max (u, K)}$ nodes at level $v$. By Thm. 1, for each such subtree only two nodes will encode a valid embedding for $v$ (we call such nodes valid). Thus the number of valid nodes at level $v>K$ is $2^{\max (u-K+1,1)}$.

Fig. 2 shows a Directed Acyclic Graph (DAG) $\mathcal{D}_{u v}$ that we use to compute the number of valid nodes in function of pruning distances between two vertices $u, v \in V$ such that $v>K$ and $u<v-K$. The first line shows different values


Fig. 2. Number of valid nodes in function of the pruning distances.
for the rank of $v$ w.r.t. $u$; an arc labelled with an integer $i$ implies the existence of a pruning distance $\{u+i, v\}$ (arcs with $\vee$-expressions replace parallel arcs
with different labels). An arc is unlabelled if there is no pruning distance $\{w, v\}$ for any $w \in\{u, \ldots, v-K-1\}$. The nodes of the DAG are arranged vertically by BP search tree level. A path p in this DAG represents the set of pruning distances between $u$ and $v: \mathrm{p}_{\ell}$ is the number of valid nodes in the BP search tree at level $\ell$. For example, following unlabelled arcs corresponds to no pruning distance between $u$ and $v$ and leads to a full binary BP search tree with $2^{v-K}$ nodes at level $v$.

Each $E_{P}$ corresponds to a longest path in $\mathcal{D}_{1 n} ; \mathrm{BP}$ trees have bounded width when these paths are below a diagonal with constant node labels.

Proposition 2 If $\exists v_{0} \in V \backslash[K]$ s.t. $\forall v>v_{0} \exists!u<v-K$ with $\{u, v\} \in E_{P}$ then the BP search tree width is bounded by $2^{v_{0}-K}$.

Proof. This corresponds to a path $\mathrm{p}_{0}=\left(2,4, \ldots, 2^{v_{0}-K}, \ldots, 2^{v_{0}-K}\right)$ that follows unlabelled arcs up to level $v_{0}$ and then arcs labelled $v_{0}-K-1$, $v_{0}-K-1 \vee v_{0}-K$, and so on, leading to nodes that are all labelled with $2^{v_{0}-K}$ (see Fig. 3, left).

Proposition 3 If $\exists v_{0} \in V \backslash[K]$ such that every subsequence s of consecutive vertices $>v_{0}$ with no incident pruning distance is preceded by a vertex $v_{s}$ such that $\exists u_{s}<v_{s}\left(\rho\left(v_{s}\right)-\rho\left(u_{s}\right) \geq|s| \wedge\left\{u_{s}, v_{s}\right\} \in E_{P}\right)$, then the BP search tree width is bounded by $2^{v_{0}-K}$.

Proof. Such instances yield paths that are below the path $\mathrm{p}_{0}$ described in the proof of Prop. 2 (Fig. 3, right).


Fig. 3. A path $\mathrm{p}_{0}$ with treewidth 8 (left) and another path below $\mathrm{p}_{0}$ (right).

Moreover, For those instances for which the BP search tree width has a $O(\log n)$ bound, the BP has a polynomial worst-case running time $O\left(L 2^{\log n}\right)=$ $O(L n)$, where $L$ is the complexity of computing $P$.

On a set of 16 protein instances from the Protein Data Bank (PDB), twelve satisfy Prop. 4.1, and four Prop. 4.2, all with $v_{0}=4$. This validates the expectation that BP has polynomial complexity on real proteins.

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