



Ideas for manufacturing consensus in distributed robotics

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Outline

- Introduction
context and motivation
- Dynamic average consensus*
problem formulation, from static to dynamic,
improvements and examples
- Manufacturing consensus
higher order Laplacians and The Hodge Theorem
- Conclusion

*Notes from 2019 - S. Kia et al - Tutorial on dynamic average consensus

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Context

The objective is for a decentralized group of cooperating agents capable of communication with neighbors to track a time varying locally available reference signal

Motivation

We desire certain properties for the algorithmic solution

- Scalability
- Robustness
- Correctness

That are lacking in naive extensions of traditional methods, such as

- Flooding - all communications then all computations
- Static algorithms - consensus between samples

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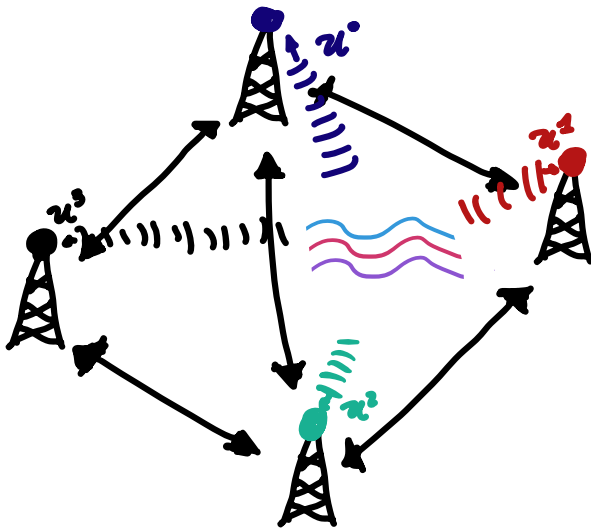
Dynamic average consensus

Problem formulation

- Each of the N sensors observes some reference signal

$$u^i(t): \mathbb{R}^+ \rightarrow \mathbb{R}, \quad i \in \{1, \dots, N\} \quad (1)$$

- Where the communication is described by a graph G



adjacency matrix

$$A^G = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix}$$

Problem formulation

- We want their estimation of the signal to converge to the average observation

$$x^i(t) \xrightarrow{t \rightarrow \infty} u^{\text{avg}}(t) = \frac{1}{N} \sum_{i=1}^N u^i(t) \quad (2)$$

- We have to design a control to steer their state

$$\dot{x}^i = c^i (J^i(t), \{I^j(t)\}_{j \in N_{\text{out}}^i}) \quad (3)$$

using only their local variables and of their neighbours

Dynamic average consensus

From static to dynamic:

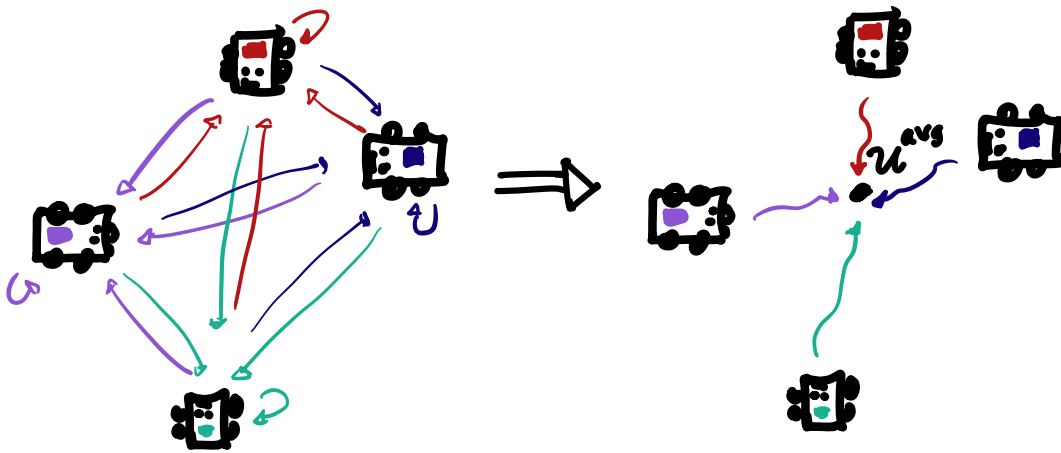
Static Laplacian average consensus

- We consider robots R^i capable of *measuring* each other's positions and communicating with neighbors

$$u^i(t) = \mathbb{R}^+ \rightarrow \mathbb{R}^{N \times M}$$

- With the objective of estimating a *point of gathering*.

$$X^i(t) \in \mathbb{R}^M \rightarrow u^{avg}(t)$$



Dynamic average consensus

From static to dynamic:

Static Laplacian average consensus

• This **measurement** only happens once at the **start**

$$x^i(0) = u^i(0)$$

• They will meet by averaging the **neighboring estimates**

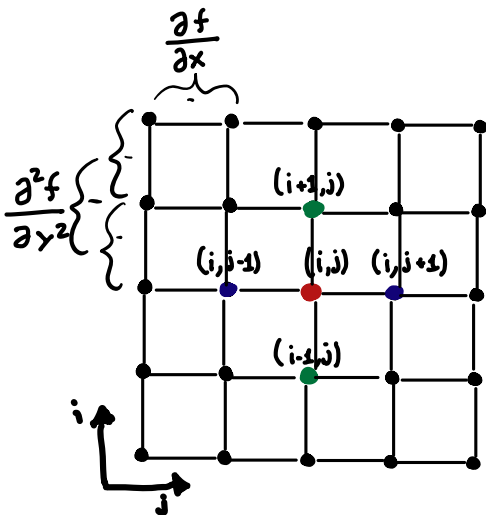
$$\dot{x}^i(t) = - \sum_{j=1}^N a_{ij} (x^i(t) - x^j(t))$$

• This can be rewritten as the **Laplacian** of the communication graph G

$$\dot{X}^i(t) = - \Delta_G X(t), \quad (\Delta_G)_{i,j} = \begin{cases} -1 & \text{if } a_{ij} = 1 \\ \text{Deg}(G_i) & \text{if } i=j \\ 0 & \text{otherwise} \end{cases}$$

Example: graph Laplacian in a grid

The graph Laplacian applied to a grid graph can be seen similarly to the Euclidean plane discretized



- In first order we have

$$\frac{\partial f}{\partial x}(i,j) \sim f(i,j+1) - f(i,j)$$

- In second order we have

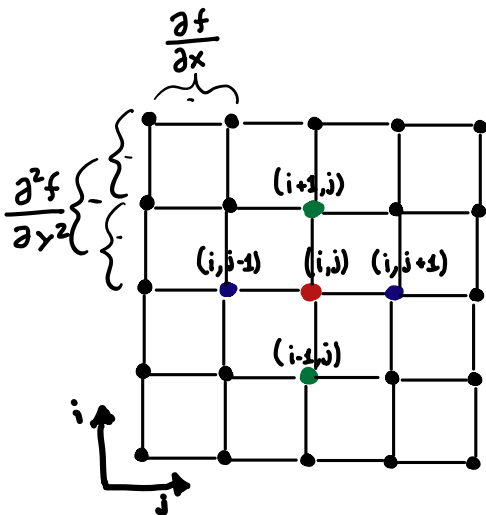
$$\frac{\partial^2 f}{\partial x^2}(i,j) \sim (f(i,j+1) - f(i,j)) - (f(i,j) - f(i,j-1))$$

- And for the Laplacian

$$\Delta f(i,j) \sim f(i,j+1) + f(i,j-1) + f(i+1,j) + f(i-1,j) - 4f(i,j)$$

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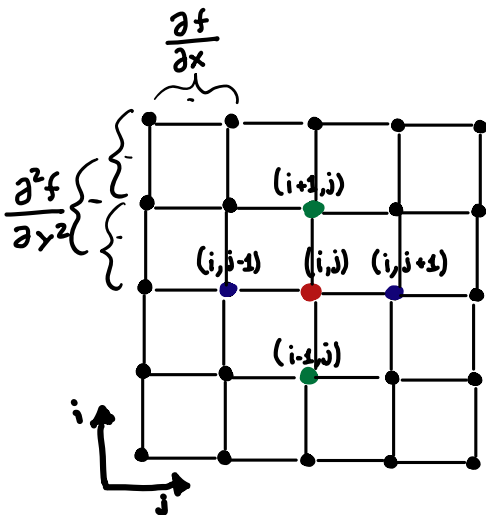
- And for the Laplacian

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$$\Delta f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} \Leftrightarrow$$

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Dynamic average
consensus

From static to dynamic:

(First) Dynamic Laplacian average consensus

- We can improve performance via **repeated observations** of the reference signal, feeding it back to the control.

$$\dot{x}^i(t) = -\sum_{j=1}^N a_{ij} (x^i(t) - x^j(t)) + u^i(t)$$

which can be rewritten in terms of the Laplacian

$$\dot{x}^i(t) = -\Delta x^i(t) + u^i(t)$$

where $x^i(0) = u^i(0)$.

Dynamic average
consensus

Example: pattern formation

- We can describe the pattern formation task from the consensus problem by adding **biases**

$b^{i,j}$ = desired distance between robots R^i and R^j

where the control becomes

$$\begin{aligned}\dot{x}^i(t) &= -\sum_{j=1}^N a_{ij} (x^i(t) - x^j(t) - b^{i,j}) \\ &= -\Delta_G x^i(t) - \sum_{j=1}^N a_{ij} b_{ij}\end{aligned}$$

Improvements

Multiple aspects of the initial solution can be improved:

- The requirement of the knowledge of the derivative of the signal can be mitigated
- The rate of convergence can be controlled.
- Modifications are possible to render it robust to initial conditions, with later appearing robots.
- More complex signals can be tracked using a priori knowledge.

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Higher order Laplacians

- Note The usage of the graph Laplacian as an operator for Knowledge diffusion.
- We can consider more complex networks to model different levels of synchronicity and fault tolerance in communication.
- Finding consensus in distributed systems can be stated as finding The corresponding harmonic forms, where Knowledge becomes stationary.

The Hodge Theorem

The Hodge theorem connects geometrical properties of those complex networks to the related dynamical system described by its Laplacian.

$$H^k(\mathcal{M}) = \text{Ker}(\Delta_k)$$

This point of view allows us to consider new arguments for the solvability of distributed robot tasks and for generating algorithms.

Example: connectivity argument

We can see the asymptotic convergence of a control based on the Laplacian in terms of connectivity

We desire for the single convergence point x to respect $\Delta^G x = 0$, i.e.

$$x \in \text{Ker } \Delta^G \quad \text{and} \quad \dim(\text{Ker } \Delta^G) = 1$$

Via Hodge Theory, we can see that G must have a single generator, i.e. be connected

$$H^0(G) = \text{Ker } \Delta^G$$

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Conclusion

Takeaways

- There are significant differences to consider when tracking time-varying signals.
- The Laplacian operator for Knowledge diffusion is an useful concept.
- It is possible to relate geometrical properties to the study of dynamic systems

Conclusion

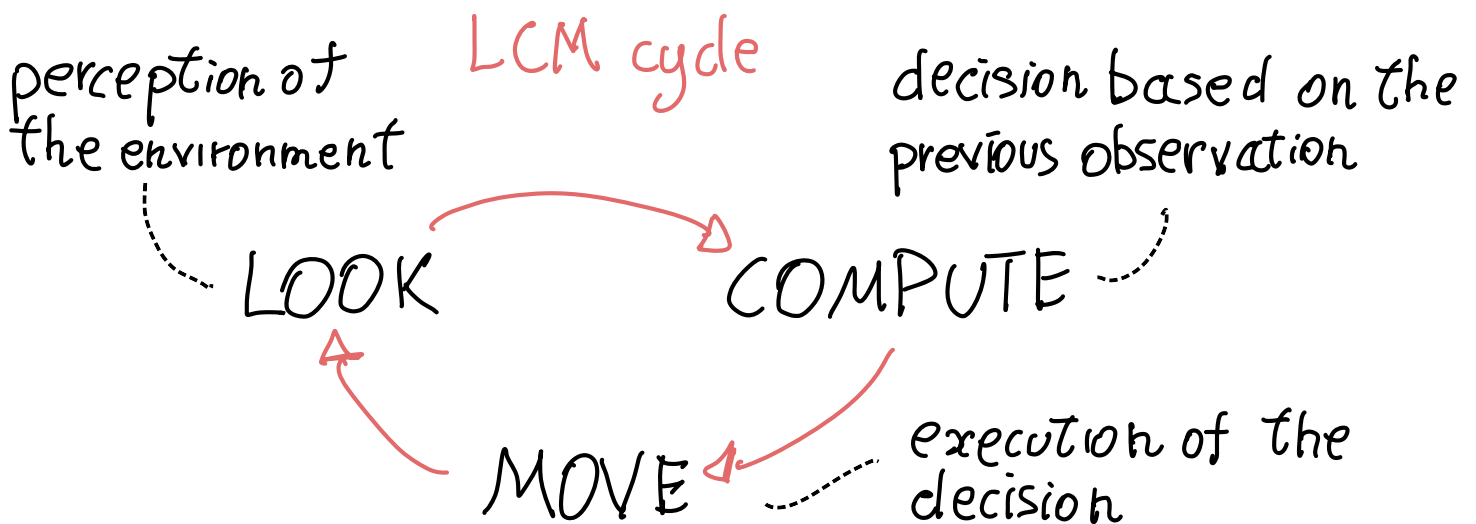
Further questions

- How to relate this general formulation of consensus to the studied discrete tasks?
- How should this work with dynamic graphs to represent the changing visibility during a mission?
- What practical arguments for solvability can we extract from the geometrical relations to the Laplacian?
- What further connections can be drawn to the logic point of view?

Thank you!

LOOK-COMPUTE-MOVE

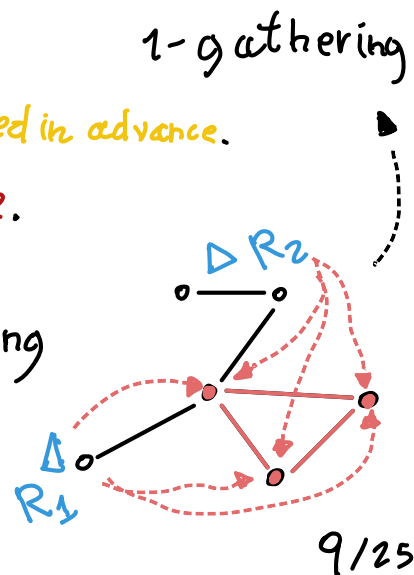
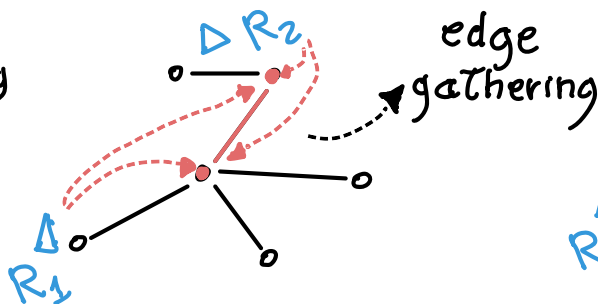
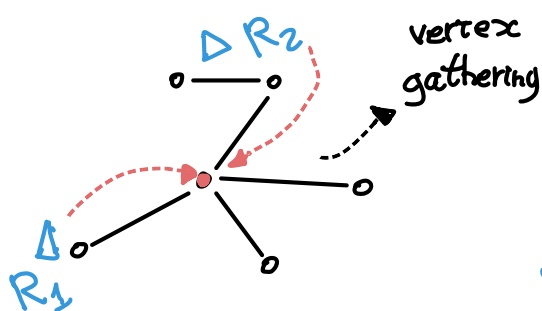
- Theoretical framework for studying different robotic scenarios in an unified view



GATHERING PROBLEM

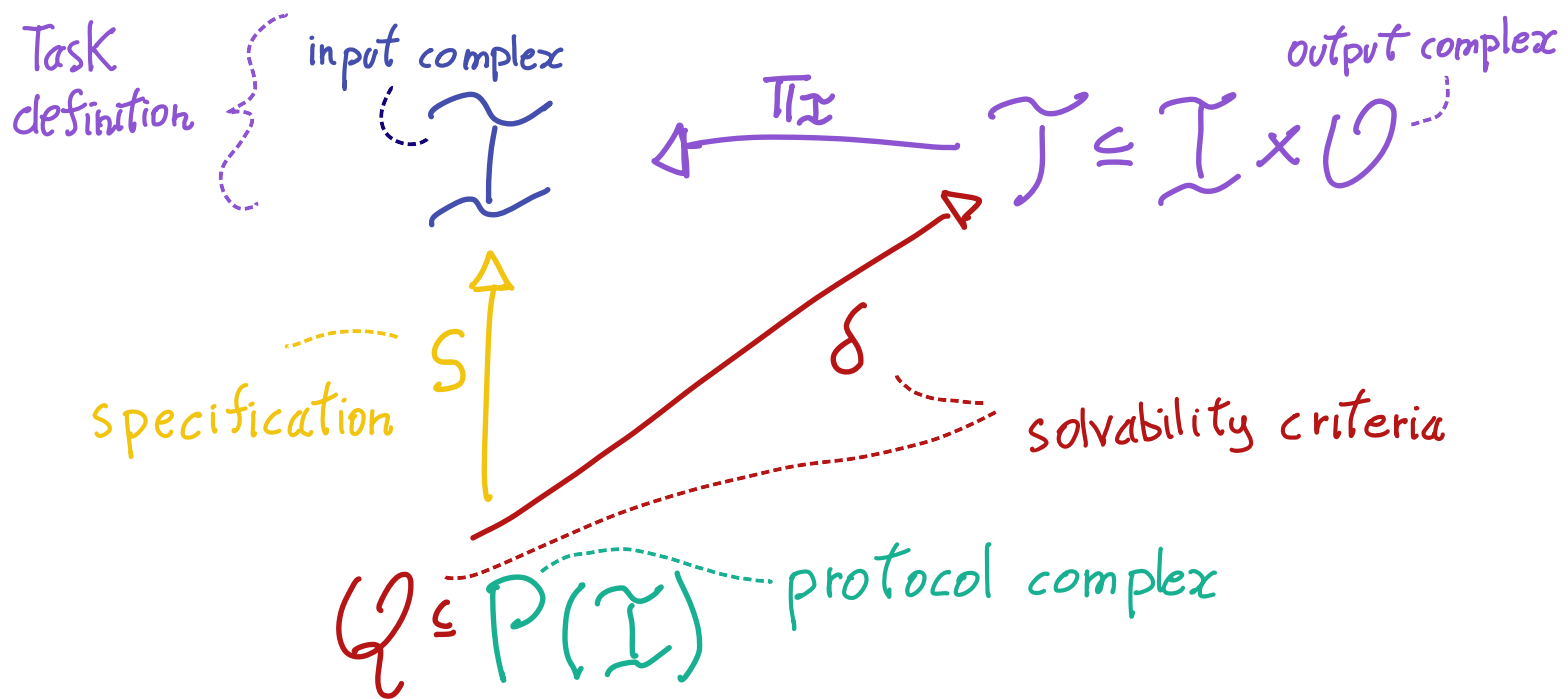
We wish for $N \geq 2$ *undistinguishable robots* executing *identical algorithms* to *decide on a vertex to move to*, respecting the following properties:

- Termination: every robot decides a vertex in a *bounded number of LCM cycles*.
- Validity: the decided *vertex cannot be fixed in advance*.
- Agreement: all *decided vertices are the same*.

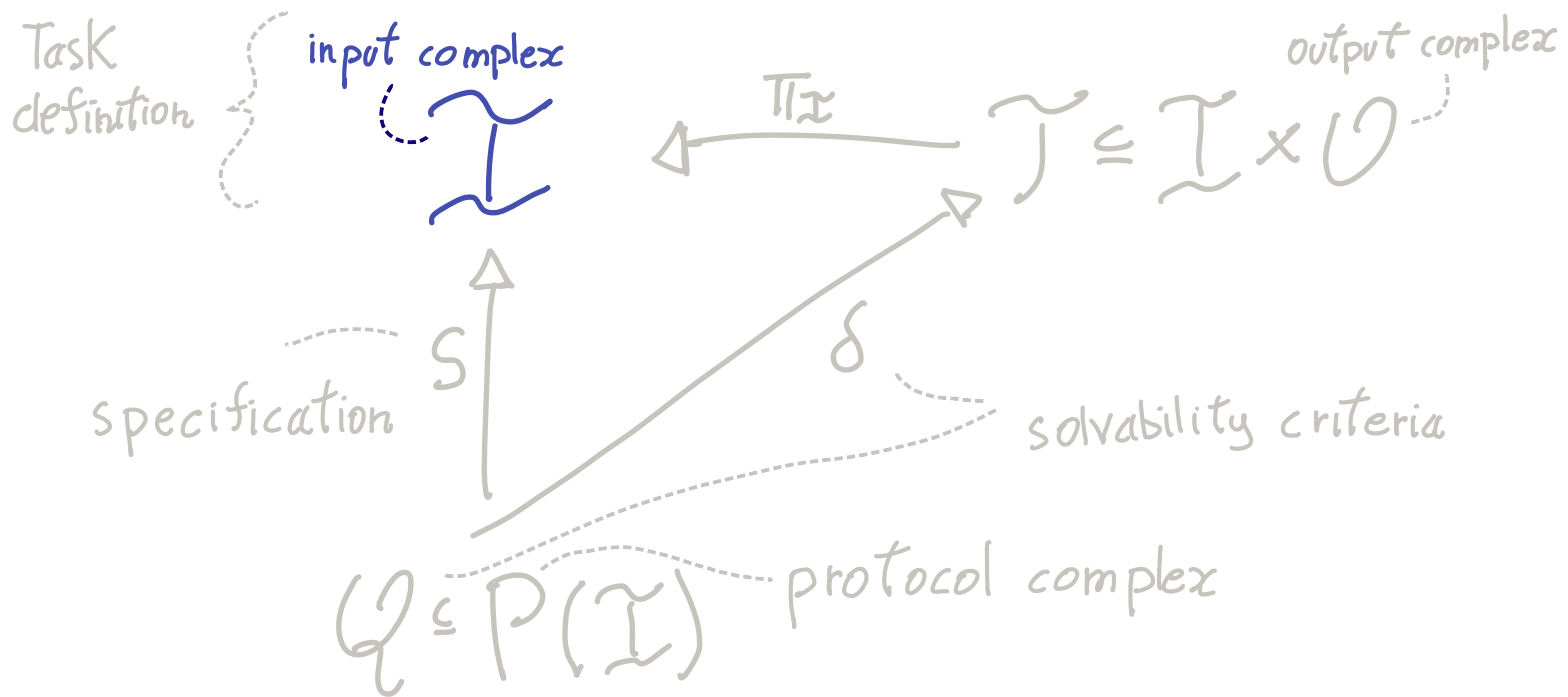


ROBOT TASKS

Robot tasks



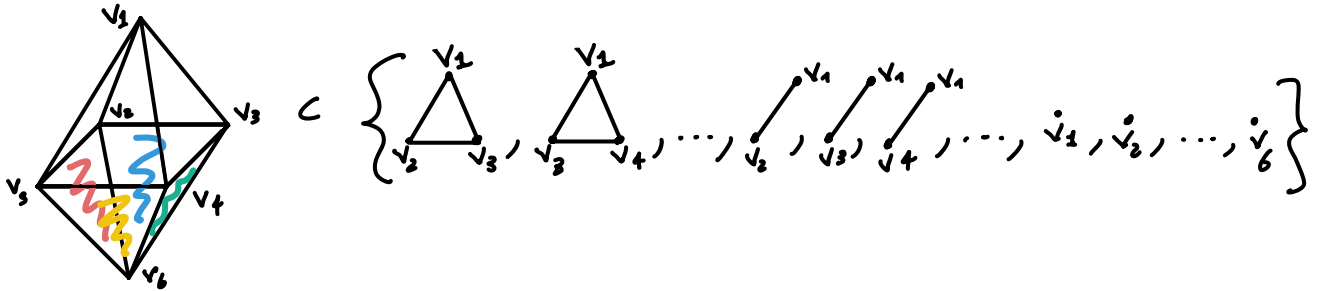
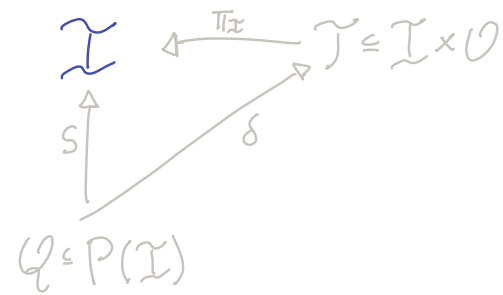
ROBOT TASKS INPUT COMPLEX



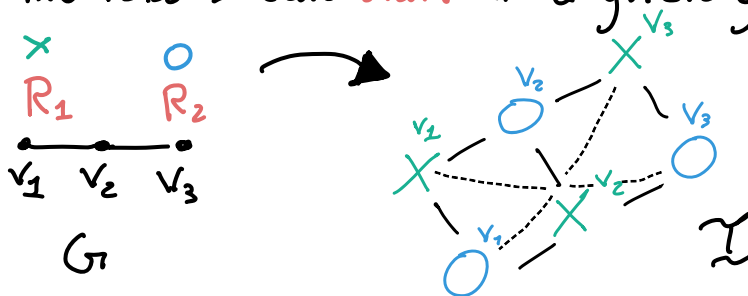
ROBOT TASKS INPUT COMPLEX

Robot tasks

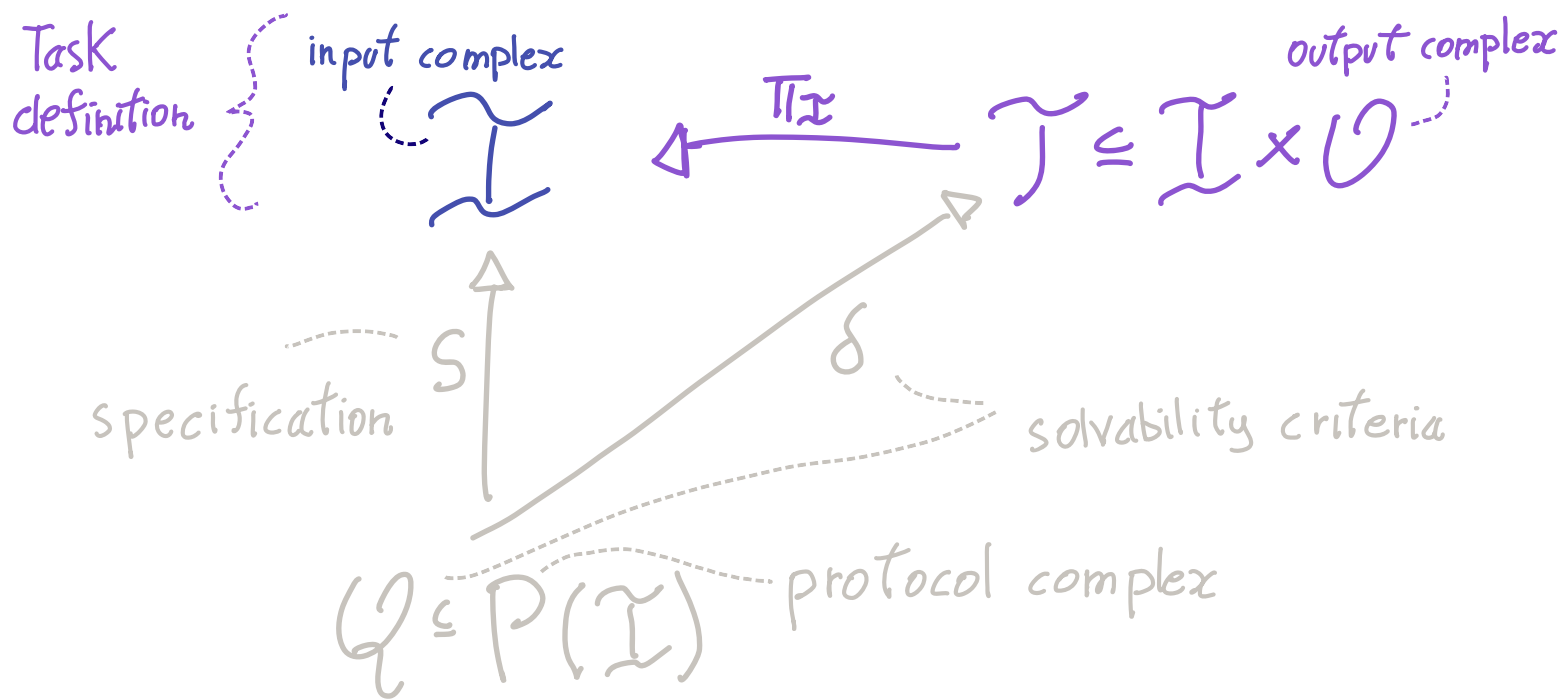
We use **simplicial complexes** to represent
The combination of possible **configurations**
of states



The **input complex** represents **all possible configurations**
in which the robots can **start** in a given graph



ROBOT TASKS TASK DEFINITION

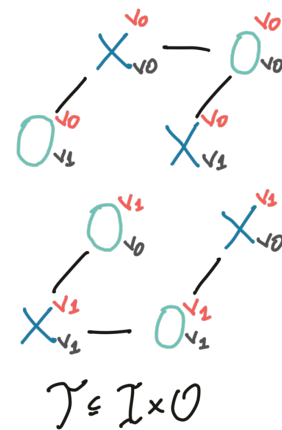
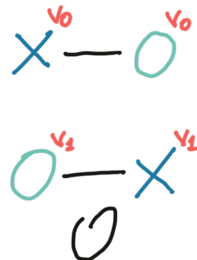
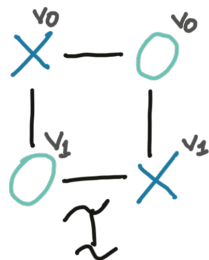
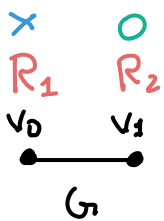
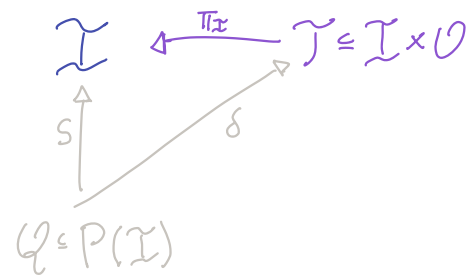


ROBOT TASKS

TASK DEFINITION

A **robot task** is a triple $(\mathcal{I}, \mathcal{O}, \tau)$ that defines the **pairs of initial and final states** respecting the mission objectives in \mathcal{T}

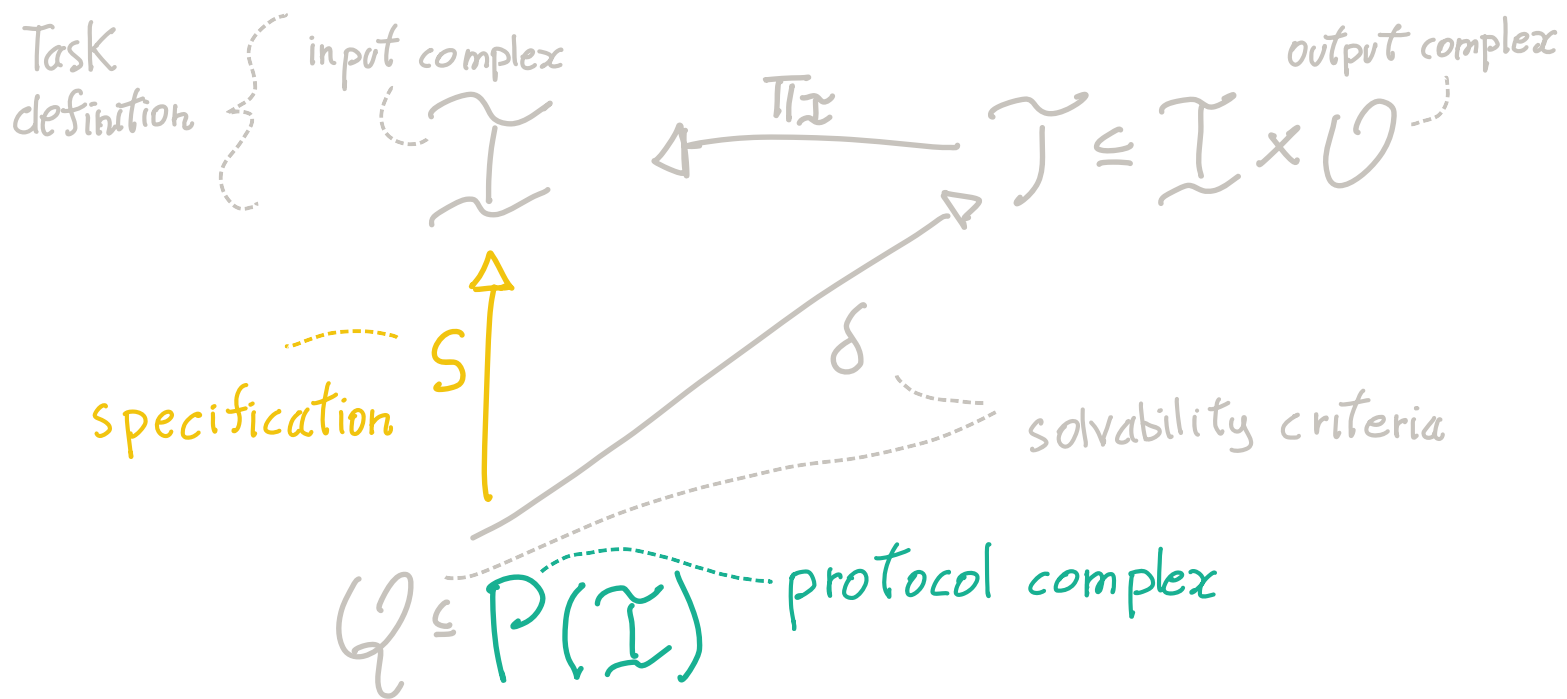
Robot tasks



Originally defined as the triple $(\mathcal{I}, \mathcal{O}, \Delta)$

ROBOT TASKS

ROBOT SPECIFICATION

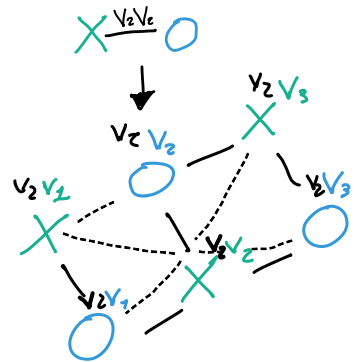
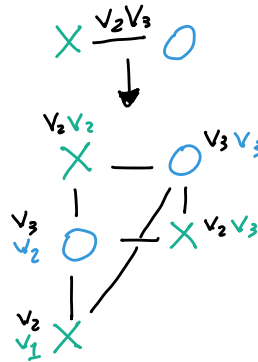
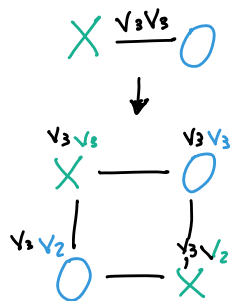
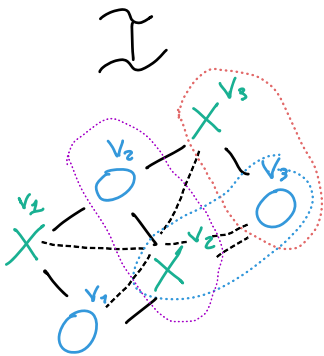
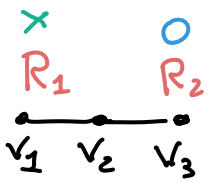
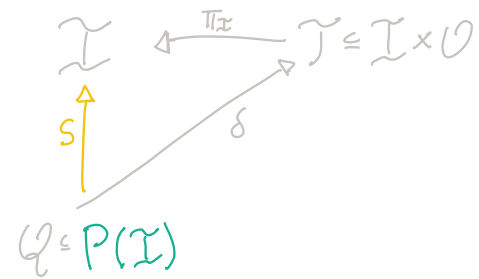


ROBOT TASKS

ROBOT SPECIFICATION

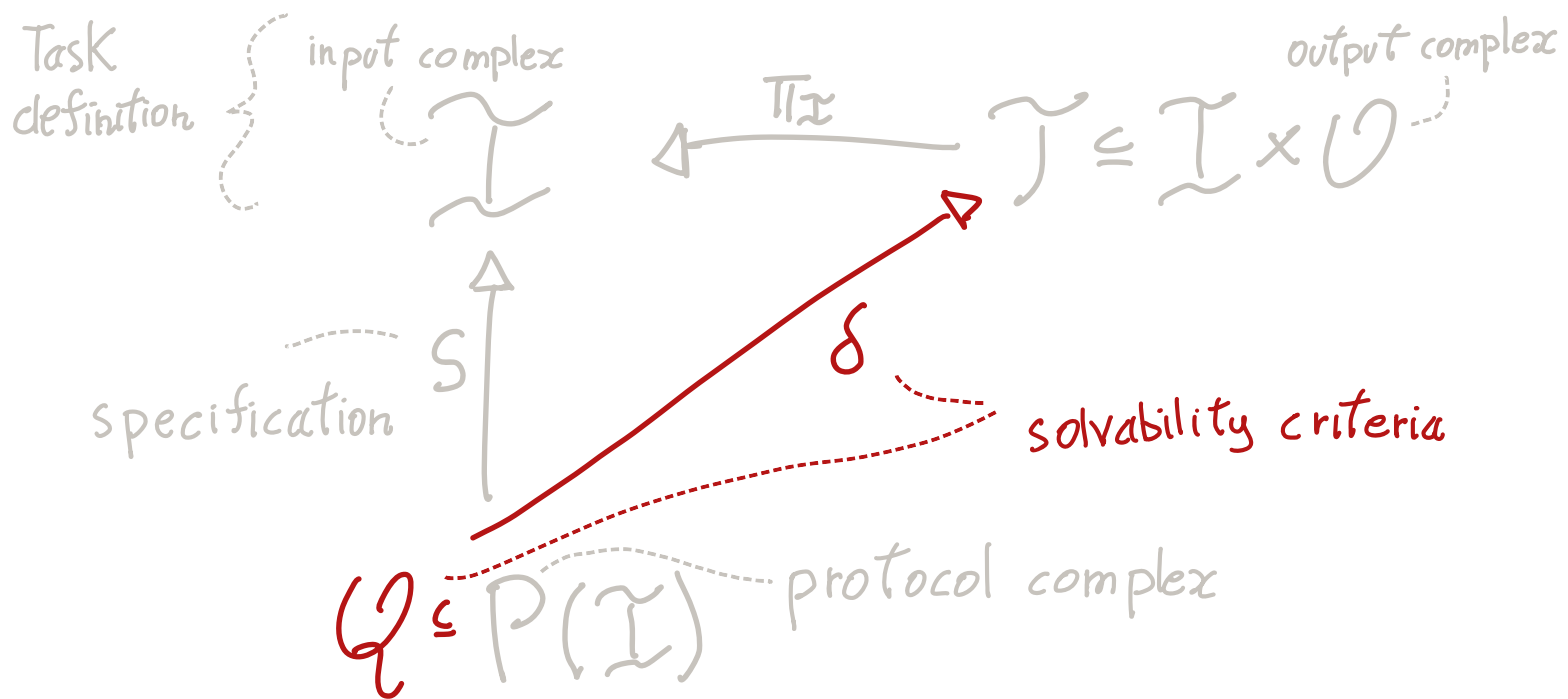
The **protocol complex** encodes all subdivisions of a state according to its **possible variations** in an execution

Robot tasks



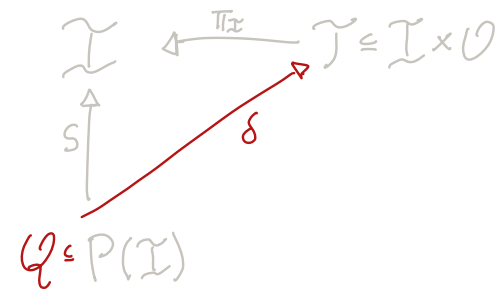
ROBOT TASKS SOLVABILITY

Robot tasks



ROBOT TASKS SOLVABILITY

Robot tasks



all possible evolutions of all robots

how all robots may start and end their missions

$$P(I) \xleftrightarrow{\delta} Q \xrightarrow{\delta} T \xrightarrow{\pi_x} I \times U$$

- has matching initial and final states, added to Q
- respects the robot's sensing limitations, filtered by δ

