

A linear time algorithm for the random generation of labeled planar graphs

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Plan

- Principles of Boltzmann samplers.
- Application to planar graphs
- Size distribution and complexity results:
 - A linear time approximate size random generator of planar graphs
 - A quadratic time exact size random generator of planar graphs
- Implementation and experimentations

The general framework of Boltzmann samplers

Idea of Boltzmann samplers

- Introduced by Duchon, Flajolet, Louchard and Schaeffer (2002)
- Relax the constraint of fixed size (cf [recursive method](#)) for random generation.
- The distribution is spread over **all objects** of the class.
- An object is drawn with probability proportional to the **exponential** of its size (cf statistical physics)

Unlabelled sets

- Let \mathcal{C} be an **unlabelled** combinatorial class (e.g. binary trees)

Ordinary generating function:

$$C(x) = \sum_{\gamma \in \mathcal{C}} x^{|\gamma|} = \sum_{n \geq 0} c_n x^n,$$

where $|\gamma|$ is the **size** of γ .

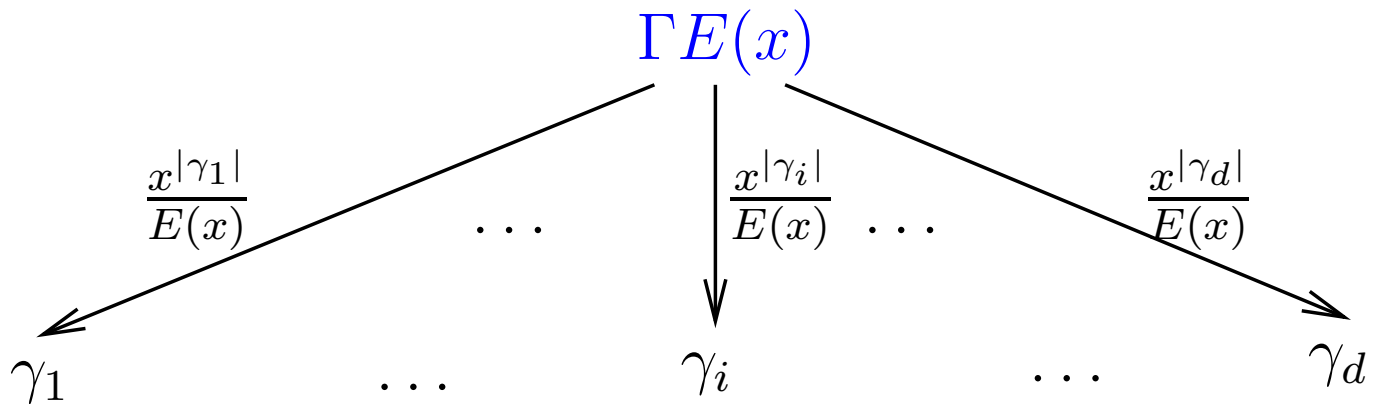
- Given $x > 0$ ($x \leq \rho_{\mathcal{C}}$) a **fixed real value**, a **Boltzmann sampler** $\Gamma_{\mathcal{C}}(x)$ is a procedure that draws each object γ of \mathcal{C} with probability:

$$\Pr(\gamma) = \frac{x^{|\gamma|}}{C(x)}$$

Finite sets

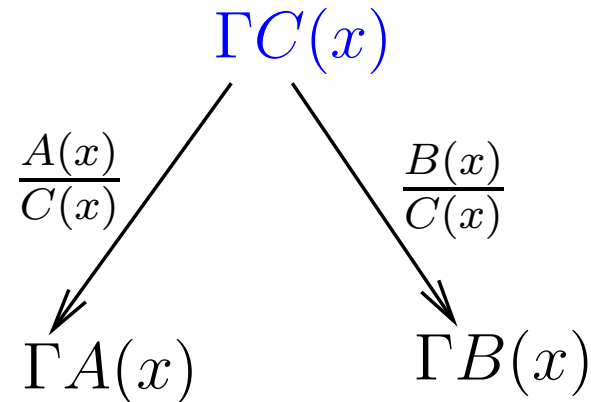
Let $\mathcal{E} = (\gamma_1, \dots, \gamma_d)$

$$E(x) = \sum_{i=1}^d x^{|\gamma_i|}$$



The basic construction rules

Union: Let $\mathcal{C} = \mathcal{A} \cup \mathcal{B}$. Assume we have Boltzmann samplers $\Gamma A(x)$ for \mathcal{A} and $\Gamma B(x)$ for \mathcal{B} . Define $\Gamma C(x)$ as:



$\Rightarrow \Gamma C(x)$ is a Boltzmann sampler for $\mathcal{A} \cup \mathcal{B}$.

Proof:

- If $\gamma \in \mathcal{A}$, then $Pr(\gamma) = \frac{A(x)}{C(x)} \cdot \frac{x^{|\gamma|}}{A(x)} = \frac{x^{|\gamma|}}{C(x)}$.
- If $\gamma \in \mathcal{B}$, then $Pr(\gamma) = \frac{B(x)}{C(x)} \cdot \frac{x^{|\gamma|}}{B(x)} = \frac{x^{|\gamma|}}{C(x)}$.

The basic construction rules

Product: Let $\mathcal{C} = \mathcal{A} \times \mathcal{B}$. Assume we have Boltzmann samplers $\Gamma A(x)$ for \mathcal{A} and $\Gamma B(x)$ for \mathcal{B} . Define $\Gamma C(x)$ as:

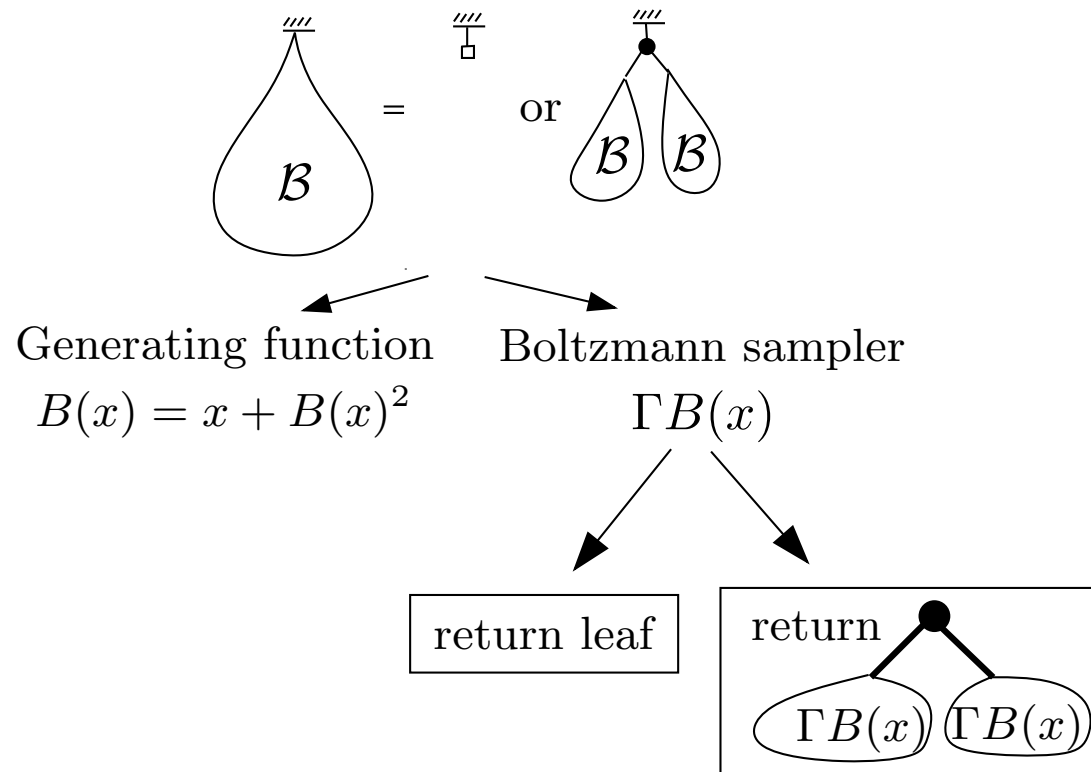
```
ΓC(x)  :  γ1 ← ΓA(x)
          γ2 ← ΓB(x)
          return (γ1, γ2)
```

⇒ $\Gamma C(x)$ is a Boltzmann sampler for $\mathcal{A} \cup \mathcal{B}$:

Proof: an object $\gamma = (\gamma_1, \gamma_2)$ has probability:

$$\frac{x^{|\gamma_1|}}{A(x)} \frac{x^{|\gamma_2|}}{B(x)} = \frac{x^{|\gamma_1|+|\gamma_2|}}{A(x) \cdot B(x)} = \frac{x^{|\gamma|}}{C(x)}$$

Example: binary trees



Result for unlabeled sets

Theorem:

- A Boltzmann sampler can be assembled for an **unlabeled class** specified with the constructions \cup , \times , **Sequence**.
- The complexity is **linear** in the size of the output object.

Construction	Boltzmann sampler $\Gamma C(x)$
$\mathcal{C} = \emptyset$	return \emptyset
$\mathcal{C} = \bullet$	return \bullet
$\mathcal{C} = \mathcal{A} \cup \mathcal{B}$	Bern $\left(\frac{A(x)}{C(x)} \mid \frac{B(x)}{C(x)} \right) ? \Gamma A(x) \mid \Gamma B(x)$
$\mathcal{C} = \mathcal{A} \times \mathcal{B}$	return $(\Gamma A(x), \Gamma B(x))$
$\mathcal{C} = \text{Seq}(\mathcal{A})$	$k \leftarrow \text{Geom}(A(x))$ return $(\Gamma A(x), \dots, \Gamma A(x)) \{ k \text{ calls} \}$

Labeled sets

- Let \mathcal{C} be a **labeled** combinatorial class (e.g. permutations)
Exponential generating function:

$$C(x) = \sum_{\gamma \in \mathcal{C}} \frac{x^{|\gamma|}}{|\gamma|!} = \sum_n c_n \frac{x^n}{n!},$$

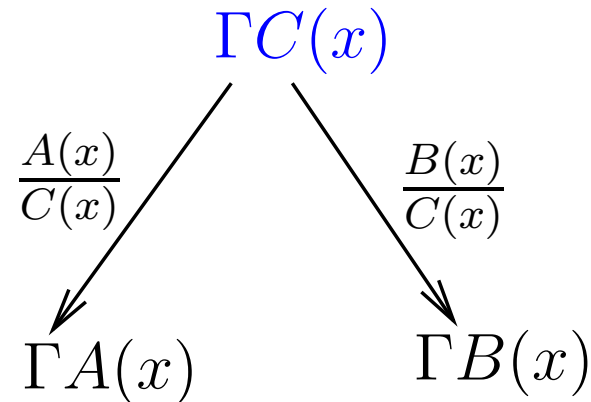
where $|\gamma|$ is the size of γ .

- Given $x > 0$ ($x \leq \rho_{\mathcal{C}}$) a **fixed real value**, a **Boltzmann sampler** $\Gamma_{\mathcal{C}}(x)$ draws each object γ of \mathcal{C} with probability:

$$\Pr(\gamma) = \frac{1}{C(x)} \frac{x^{|\gamma|}}{|\gamma|!}$$

The basic construction rules

Union: Let $\mathcal{C} = \mathcal{A} \cup \mathcal{B}$. Assume we have Boltzmann samplers $\Gamma A(x)$ for \mathcal{A} and $\Gamma B(x)$ for \mathcal{B} . Define $\Gamma C(x)$ as:



$\Rightarrow \Gamma C(x)$ is a Boltzmann sampler for $\mathcal{A} \cup \mathcal{B}$:

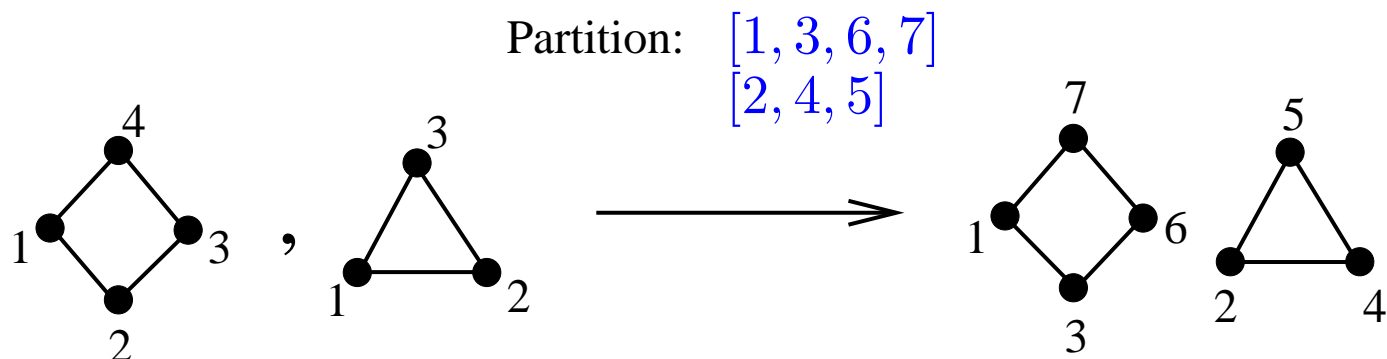
Proof:

- If $\gamma \in \mathcal{A}$, then $Pr(\gamma) = \frac{A(x)}{C(x)} \cdot \left(\frac{1}{A(x)} \frac{x^{|\gamma|}}{|\gamma|!} \right) = \frac{1}{C(x)} \frac{x^{|\gamma|}}{|\gamma|!}$.
- If $\gamma \in \mathcal{B}$, then $Pr(\gamma) = \frac{B(x)}{C(x)} \cdot \left(\frac{1}{B(x)} \frac{x^{|\gamma|}}{|\gamma|!} \right) = \frac{1}{C(x)} \frac{x^{|\gamma|}}{|\gamma|!}$.

Cartesian product for labelled sets

An object of $\mathcal{A} \star \mathcal{B}$ is obtained by:

- taking a pair (γ_1, γ_2) with $\gamma_1 \in \mathcal{A}$ and $\gamma_2 \in \mathcal{B}$.
- Relabel according to a **partition** of $[1, \dots, |\gamma_1| + |\gamma_2|]$.

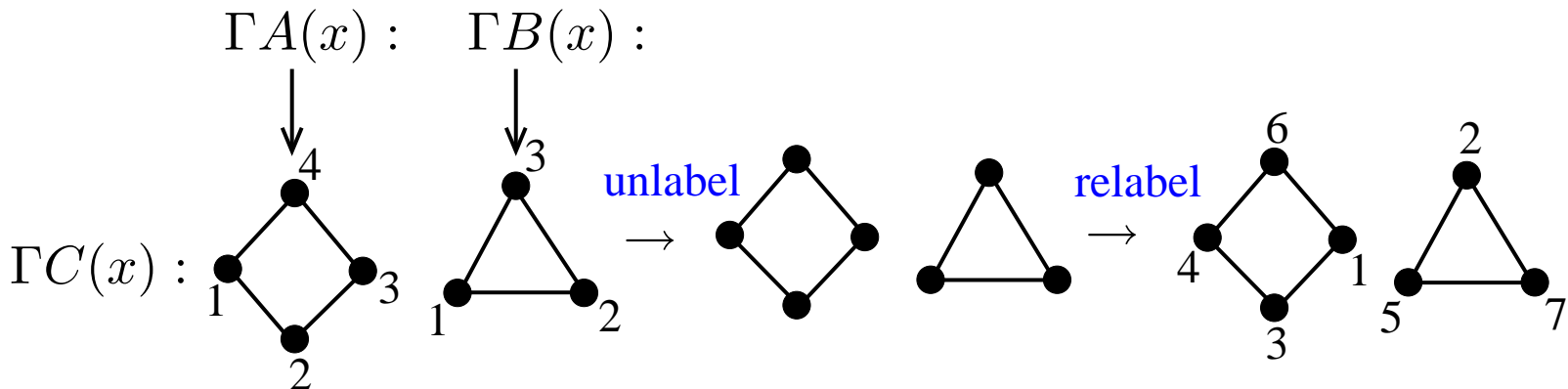


Boltzmann for cartesian product

Cartesian product: Let $\mathcal{C} = \mathcal{A} \star \mathcal{B}$. Assume we have Boltzmann samplers $\Gamma A(x)$ for \mathcal{A} and $\Gamma B(x)$ for \mathcal{B} . Define $\Gamma C(x)$ as:

$\Gamma C(x)$: $\gamma_1 \leftarrow \Gamma A(x)$
 $\gamma_2 \leftarrow \Gamma B(x)$
 remove the labels on γ_1 and γ_2
 throw distinct labels at random on (γ_1, γ_2)
 return (γ_1, γ_2)

$\Rightarrow \Gamma C(x)$ is a Boltzmann sampler for $\mathcal{A} \star \mathcal{B}$



Result for labeled sets

Theorem:

- A Boltzmann sampler can be assembled for a **labeled class** specified with the constructions \cup , \times , **Set**.
- The complexity is **linear** in the size of the output object.
- The labels have just to be **thrown** at the end.

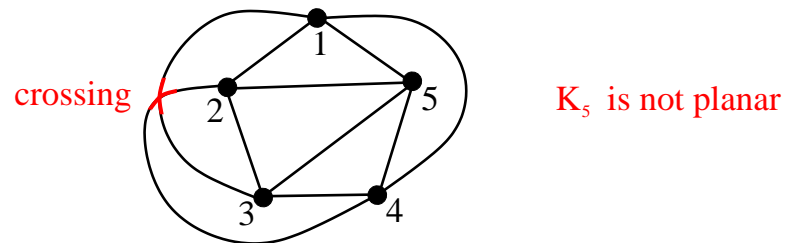
Boltzmann vs the recursive method

	Boltzmann	recursive method
size distribution	$Pr(size = n) = \frac{C_n x^n}{C(x)}$	fixed size n
auxiliary memory	$\mathcal{O}(\log(n))$	$\mathcal{O}(n^2)$
time per generation	$\mathcal{O}(n^2)$ Exact $\mathcal{O}(n)$ Approx	$\mathcal{O}(n \log(n))$ Exact

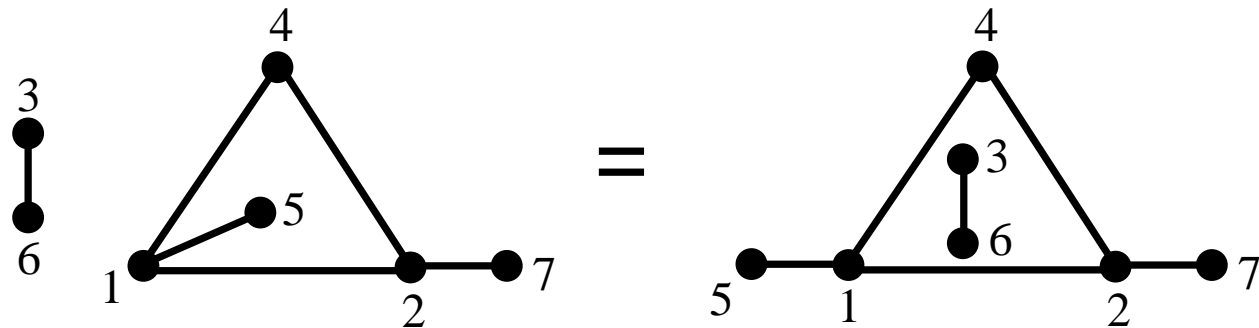
Planar graphs and Boltzmann samplers

Labeled Planar graphs

- A labelled graph with n vertices is a set of **edges** on the **labeled** vertex-set $V = [1, \dots, n]$.
- A graph is **planar** if it can be embedded in the plane.



- The embedding does not count (\neq **planar maps**)



Random generation of planar graphs

Existing algorithms:

- Markov chain (Denise, Vasconcellos, Welsh): simple algorithm but **unknown convergence rate** (mixing time)
- Recursive method (Bodirsky, Gröpl, Kang): **Polynomial time** algorithm for **uniform random generation** of planar graphs with n vertices but **large preprocessing time** (many coefficients need to be stored).

What new has to be done?

To design a **Boltzmann sampler** for labeled planar graphs, we have to do the following:

- A planar graph has **labeled** vertices and **unlabeled** edges:
⇒ define the Boltzmann framework for the case of a **mixed** class (two variables)
- Add the **substitution** (composition of G.f.) to the constructions.
- Add **rejection** techniques to do derooting/rerooting operations on the graphs

Boltzmann samplers: mixed classes

- Let \mathcal{C} be a **mixed** combinatorial class (e.g. **planar graphs**)
Mixed Generating function:

$$C(x, y) = \sum_{\gamma \in \mathcal{C}} \frac{x^{i(\gamma)}}{i(\gamma)!} y^{j(\gamma)} = \sum_{i, j} c_{i, j} \frac{x^i}{i!} y^j,$$

$i(\gamma)$ is the number of **labeled** atoms (e.g. **vertices**)
 $j(\gamma)$ is the number of **unlabeled** atoms (e.g. **edges**)

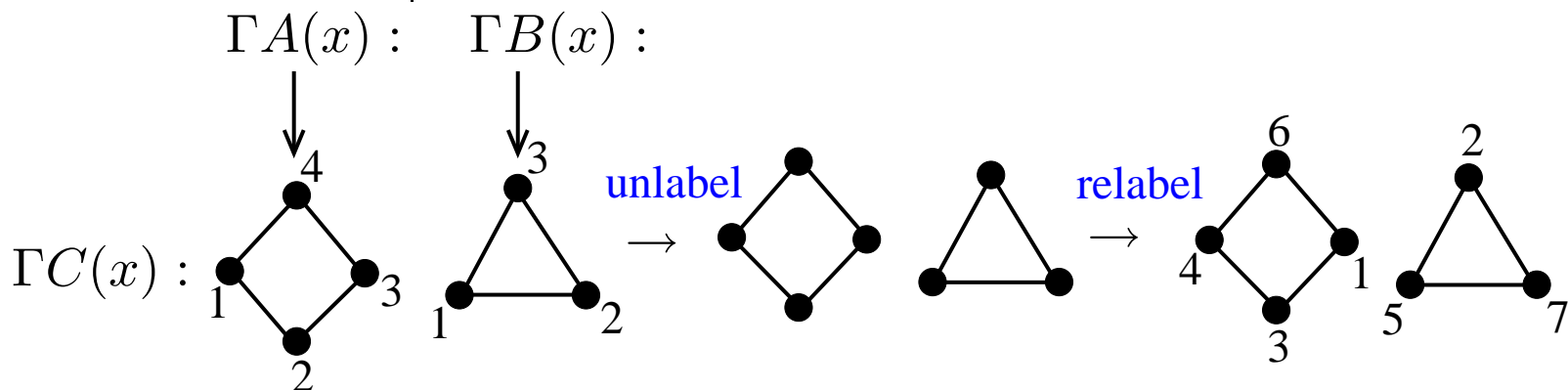
- Given $x > 0$ and $y > 0$ two fixed real values, a **Boltzmann sampler** $\Gamma_{\mathcal{C}}(x, y)$ draws each object γ of \mathcal{C} with probability:

$$Pr(\gamma) = \frac{1}{C(x, y)} \frac{x^{i(\gamma)}}{i(\gamma)!} y^{j(\gamma)}$$

Boltzmann samplers: mixed classes

Theorem: A Boltzmann sampler can be assembled for a mixed class specified with the constructions \cup , \times , Set .
Linear time complexity in the size of the output object.

Construction	Boltzmann sampler $\Gamma C(x, y)$
$C = \mathcal{A} \cup \mathcal{B}$	$\text{Bern} \left(\frac{A(x, y)}{C(x, y)} \right) ? \Gamma A(x, y) \Gamma B(x, y)$
$C = \mathcal{A} \times \mathcal{B}$	$\text{return } (\Gamma A(x, y), \Gamma B(x, y)) + \text{relabel}$
$C = \text{Set}(\mathcal{A})$	$\text{nr_components} \leftarrow \text{Pois} (A(x, y))$ $\text{return } (\Gamma A(x, y), \dots, \Gamma A(x, y)) + \text{relabel}$



Boltzmann samplers: substitution

- The class $\mathcal{C} = \mathcal{A} \circ \mathcal{B}$ consists of objects of \mathcal{A} where each atom is replaced by an object of \mathcal{B}

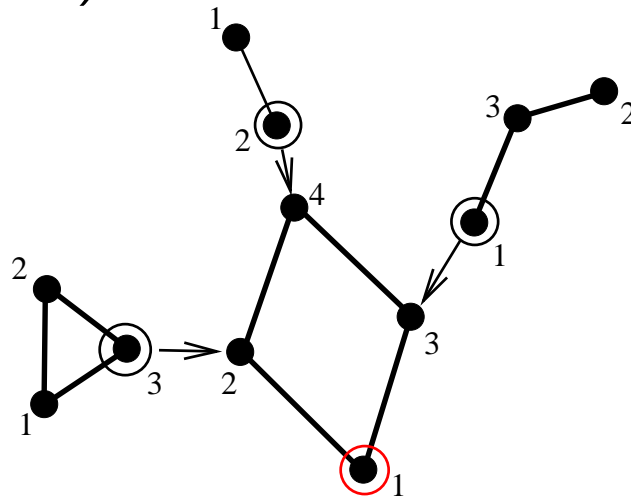
G.f.: $C(x) = A(B(x))$

- Boltzmann sampler:

$$\Gamma C(x) \quad \gamma \leftarrow \Gamma A(B(x))$$

replace each atom of γ by $\Gamma B(x)$

- very simple and **no need of Bernoulli-choices** (unlike the recursive method)



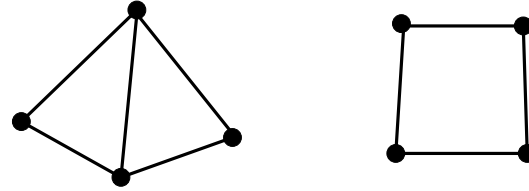
Conception of a Boltzmann sampler for planar graphs

Overview of the method

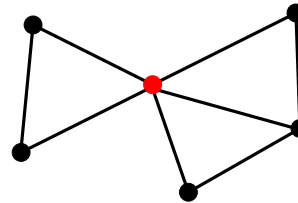
- **Decomposition** according to successive levels of **connectivity**:
Planar graph \rightarrow Connected \rightarrow 2-connected \rightarrow
3-connected
- Combinatorial **bijection** (Fusy, Poulalhon, Schaeffer)
3-connected graphs \leftrightarrow binary trees

Planar graphs

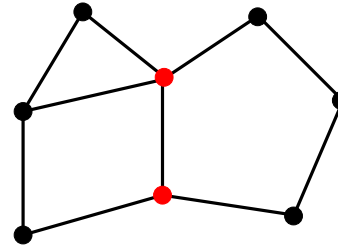
Disconnected



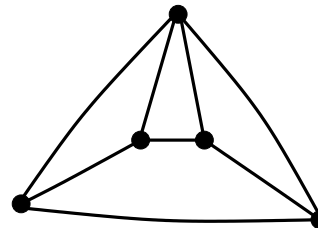
Connected



2-connected



3-connected



Planar graphs \rightarrow connected p. g.

- Let \mathcal{G} be the set of planar graphs
- Let \mathcal{C} be the set of connected planar graphs
- A planar graph is decomposed into connected components

$$\Rightarrow \mathcal{G} = \text{Set}(\mathcal{C})$$

$$G(x) = \exp(C(x))$$

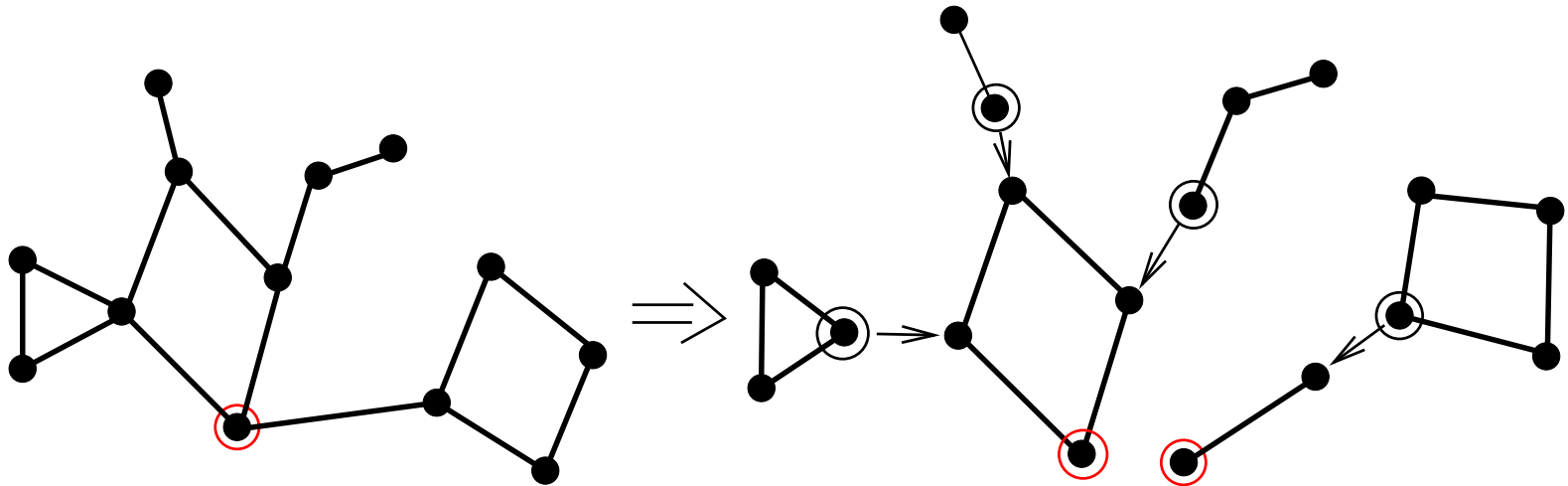
```
 $\Gamma G(x, y) \quad : \quad k \leftarrow \text{Poi}ss(C(x, y))$   
                  return  $(\Gamma C(x, y), \dots, \Gamma C(x, y)) \{ k \text{ calls} \}$ 
```

Connected \rightarrow 2-connected

Decomposition by **vertex-substitution**:

A **pointed connected planar graph** is a **set** of **pointed 2-connected planar graphs** where each non pointed vertex is **substituted** by a **pointed connected planar graph**.

$$\Rightarrow C^\bullet(x, y) = x \exp(B'(C^\bullet(x, y), y))$$



Connected \rightarrow 2-connected

$$C^\bullet(x) = x \exp(B'(C^\bullet(x)))$$

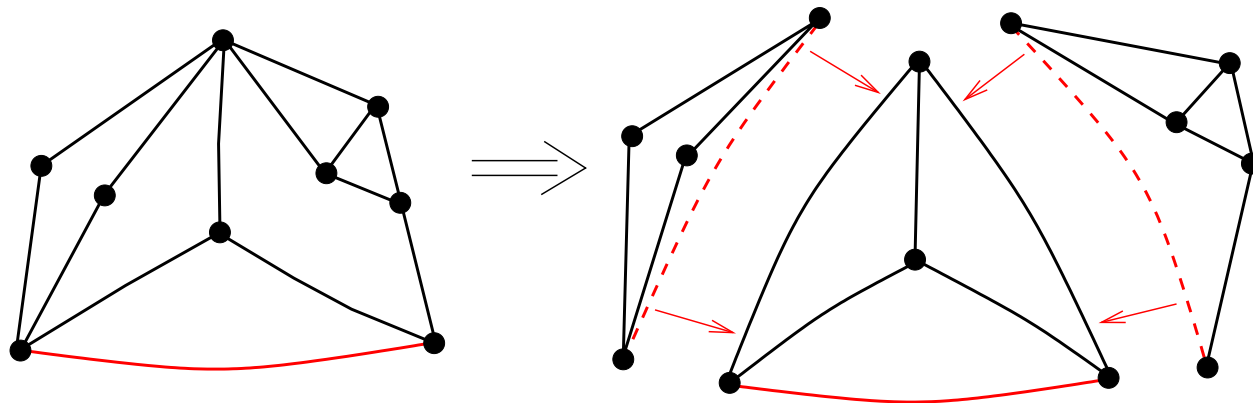
- $\Gamma C^\bullet(x)$:
- 1) $k \leftarrow \text{Poi}(\lambda := B'(C^\bullet(x)))$ $\exp(\dots)$
 - 2) $\gamma \leftarrow \underbrace{(\Gamma B^\bullet(C^\bullet(x)), \dots, \Gamma B^\bullet(C^\bullet(x)))}_{k \text{ times}}$ $\exp(B'(\dots))$
 - 3) merge the k marked vertices of γ
 - 4) for each non-marked vertex v of γ
substitute v by $\gamma_v \leftarrow \Gamma C^\bullet(x)$ $\exp(B'(C^\bullet(x)))$
 - 5) return γ

\Rightarrow Finding ΓC^\bullet **reduces** to finding ΓB^\bullet

2-connected \rightarrow 3-connected

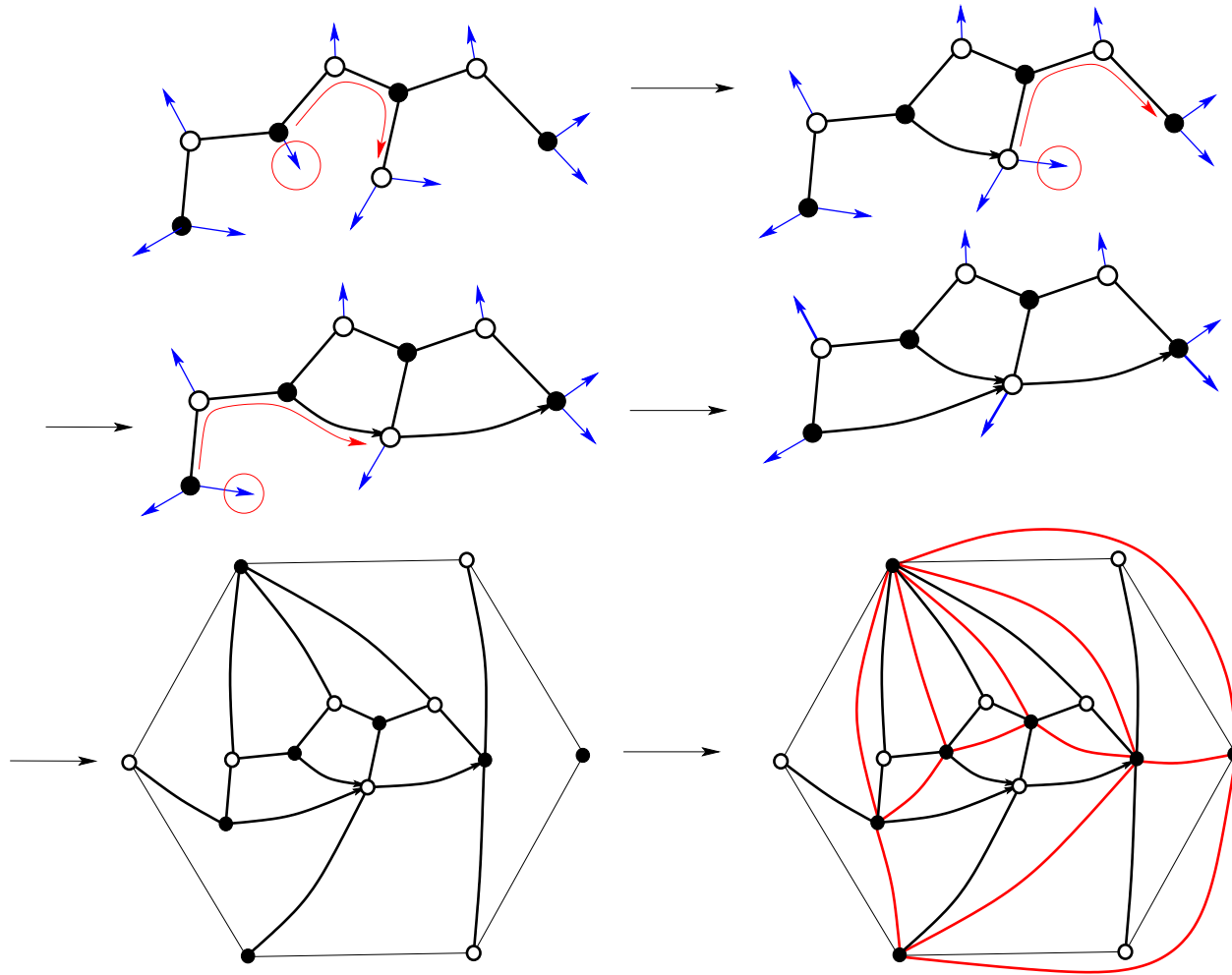
- Decomposition by **edge-substitution**.
- $B(x, y)$ series of 2-connected planar graphs.
- $G_3(x, y)$ series of 3-connected planar graphs

$$\frac{\partial B}{\partial y}(x, y) \approx \frac{\partial G_3}{\partial y} \left(x, \frac{\partial B}{\partial y}(x, y) \right)$$



\Rightarrow Finding $\Gamma \frac{\partial B}{\partial y}$ **reduces** to finding $\Gamma \frac{\partial G_3}{\partial y}$

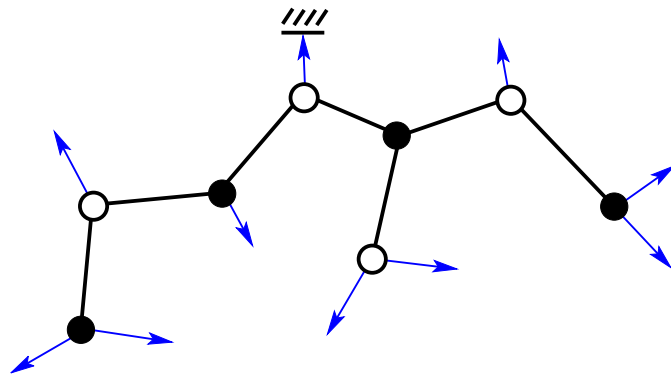
3-connected \leftrightarrow binary trees



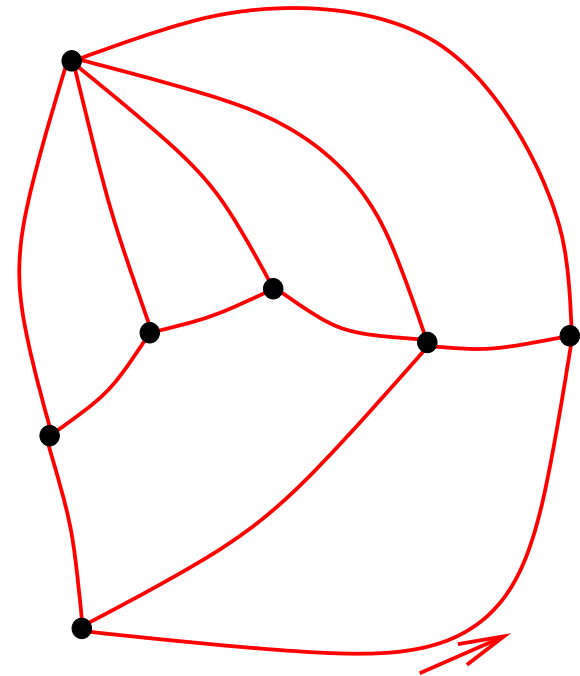
3-connected \leftrightarrow binary trees

Fusy, Poulalhon, Schaeffer 2005:

Binary trees are in **bijection** with **edge-pointed 3-connected planar graphs**.

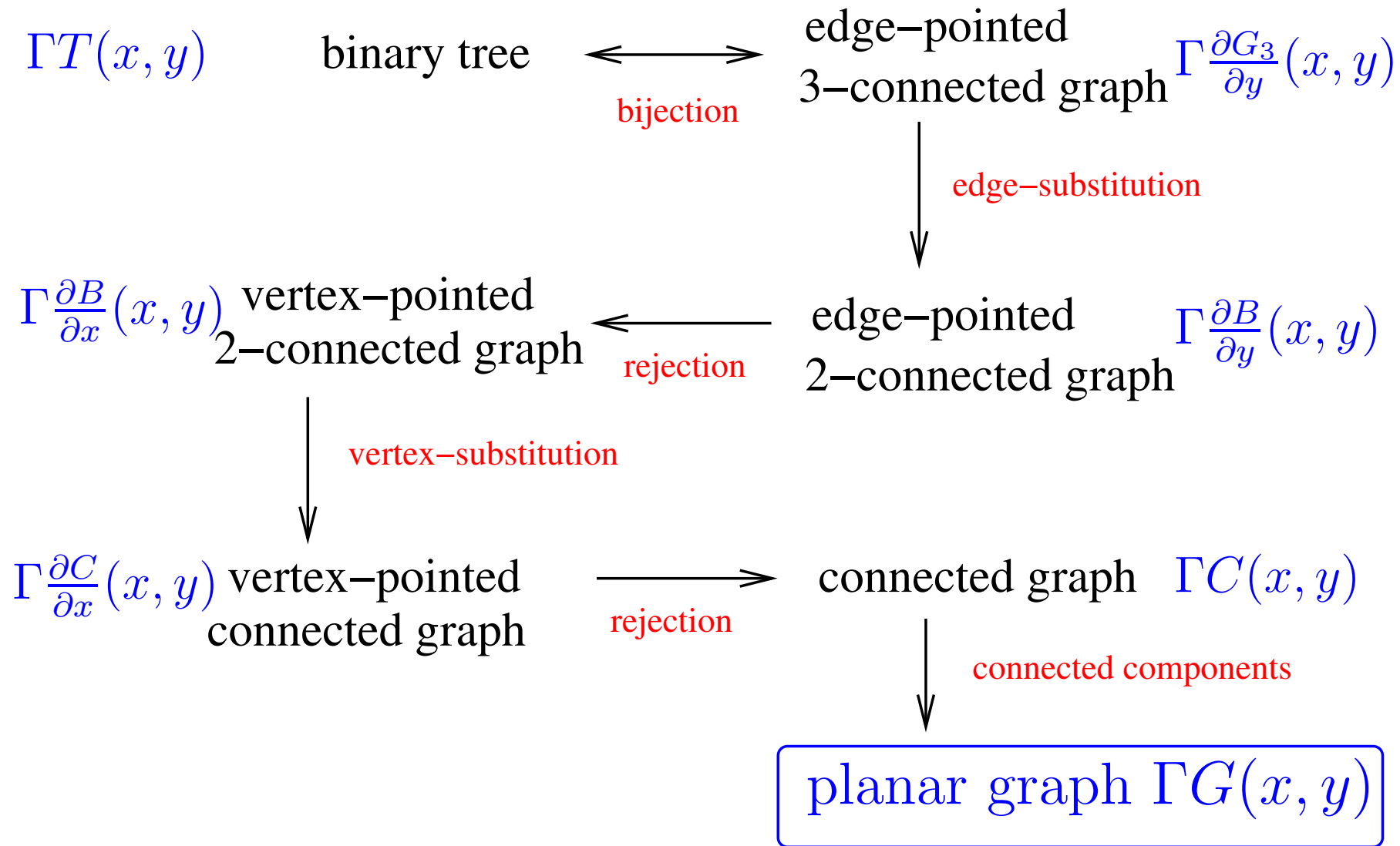


$i \bullet \quad j \circ$



$i+3$ vertices
 $i+j+4$ edges

Boltzmann sampler for planar graphs



Rejection for Boltzmann samplers

- Let \mathcal{B} be a combinatorial class for which we **have** a Boltzmann sampler.
- Let $\mathcal{A} \subset \mathcal{B}$ be a combinatorial class for which we **want** a Boltzmann sampler.

$$\Gamma_{\mathcal{A}}(x) \quad : \quad \gamma \leftarrow \Gamma_{\mathcal{B}}(x)$$
$$\quad \quad \quad \text{if } \gamma \in \mathcal{A} \text{ return } \gamma \text{ else restart}$$

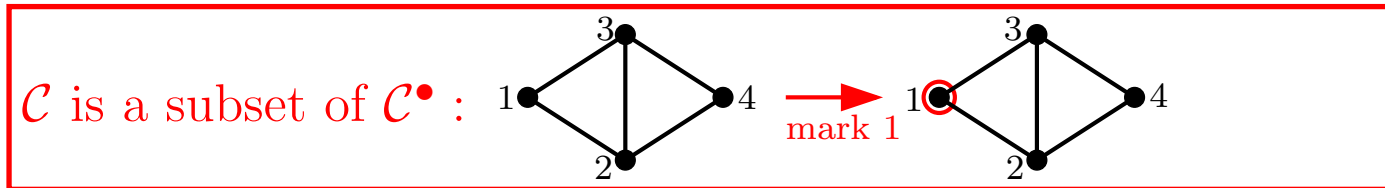
Then $\Gamma_{\mathcal{A}}(x)$ is a Boltzmann sampler for \mathcal{A} .

The acceptance probability at each try is

$$P_{\text{accept}} = \sum_{\gamma \in \mathcal{A}} \frac{x^{|\gamma|}}{B(x)} = \frac{A(x)}{B(x)}$$

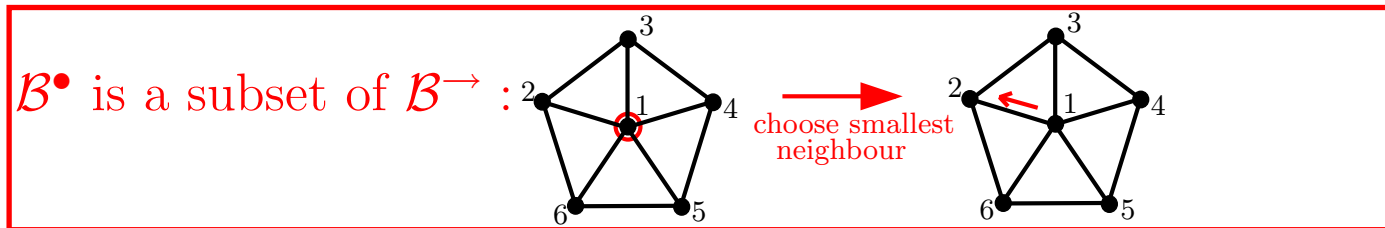
Applications

- $\Gamma C(x, y)$ from $\Gamma C^\bullet(x, y)$



$\Rightarrow \Gamma C(x, y) : \gamma \leftarrow \Gamma C^\bullet(x, y)$
 if the pointed vertex has label 1, return γ
 else restart

- $\Gamma \frac{\partial B}{\partial x}(x, y)$ from $\Gamma \frac{\partial B}{\partial y}(x, y)$



$\Rightarrow \Gamma \frac{\partial B}{\partial x}(x, y) : \gamma \leftarrow \Gamma \frac{\partial B}{\partial y}(x, y)$
 if the end of the root-edge is the smallest neighbour
 of the origin of the root-edge, return γ
 else restart

Derivation of an efficient sampler

How to achieve a target size n ?

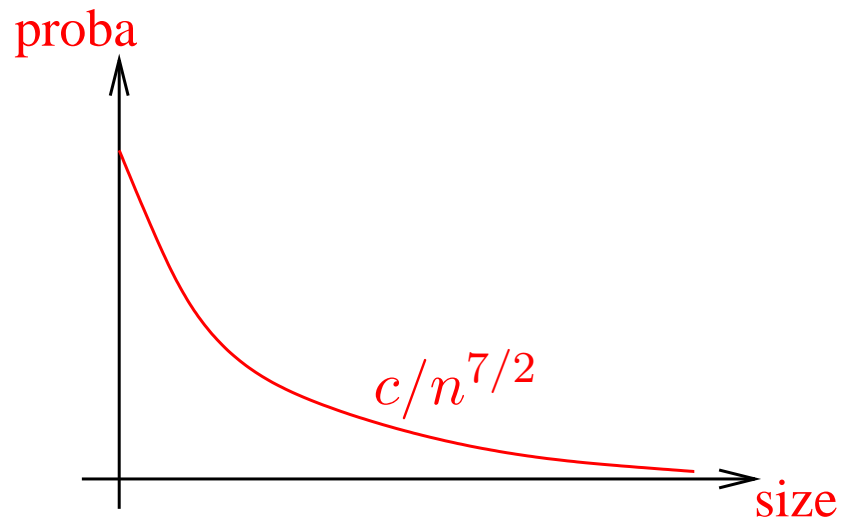
- We have a Boltzmann sampler $\Gamma G(x, 1)$ for planar graphs
- We want to achieve a **target-size n**
- We have to **choose $x = x_n$** so that $\Gamma G(x_n)$ produces graphs of **size n with good probability**.
- Natural choice: x_n such that $\mathbf{E}(\text{size}(\Gamma G(x_n))) = n$
- The function $x \rightarrow \mathbf{E}(\text{size}(\Gamma G(x)))$ is increasing
 $\Rightarrow x_n$ has to converge to ρ_G (dom. sing.) when $n \rightarrow \infty$.

Size distribution

Problem: Even at the singularity ρ_G , the expected size of $\Gamma G(\rho_G)$ remains bounded:

$$\Pr(\text{size} = n) = \frac{G_n \rho_G^n}{G(x)} \sim \frac{c}{n^{7/2}}$$

(Giménez, Noy 2005)

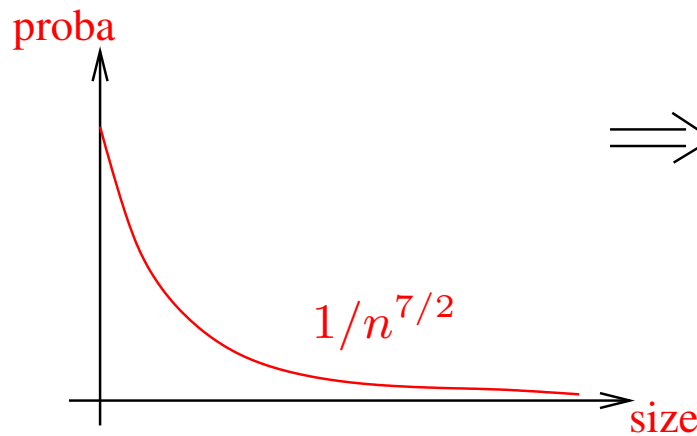
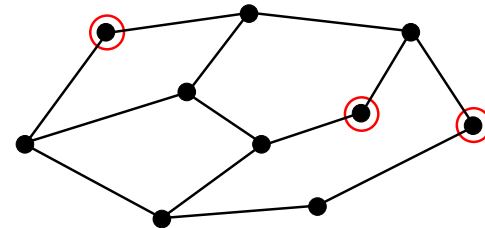
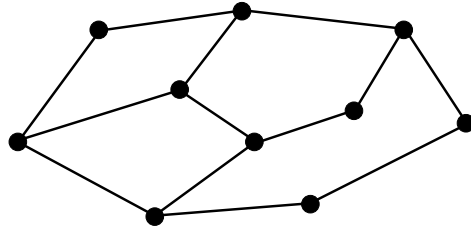


Size distribution of the output of $\Gamma G(\rho_G)$

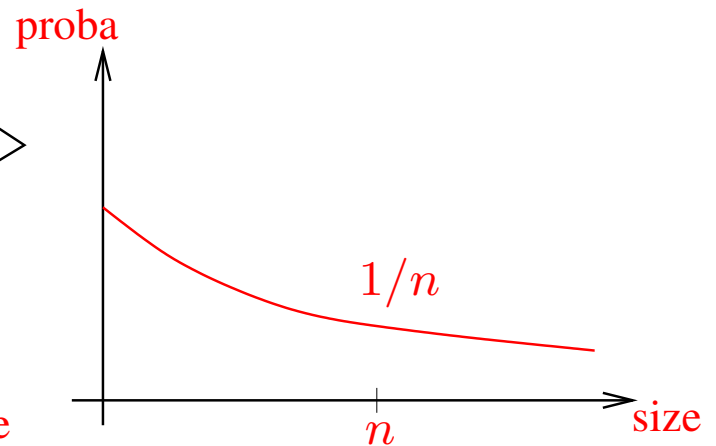
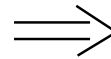
Improve the size distribution

Solution: **point** the graphs **3 times**

Effect: **multiply** coefficient G_n by n^3 .



Output of $\Gamma G(\rho_G)$



Output of $\Gamma G^{\bullet\bullet\bullet}(\rho_G(1 - \frac{1}{2n}))$

Inject pointing into decomposition

- $C = A \cup B \Rightarrow C^\bullet = A^\bullet \cup B^\bullet$
- $C = A \star B \Rightarrow C^\bullet = A^\bullet \star B \cup A \star B^\bullet$
- $C = \text{Set}(A) \Rightarrow C^\bullet = A^\bullet \star \text{Set}(A)$

Example: pointed binary trees

$$\begin{cases} B(x) &= x + B(x)^2 \\ B^\bullet(x) &= x + B^\bullet(x)B(x) + B(x)B^\bullet(x) \end{cases}$$

Main results

Let n be a **target size** and ϵ be a (relative) **size-tolerance**.
 Take $\Gamma G^{\bullet\bullet\bullet}(x_n)$ at $x_n = \rho_G \left(1 - \frac{1}{2n}\right)$.

Theorem The generator $\Gamma G^{\bullet\bullet\bullet}(x_n)$ produces planar graphs:

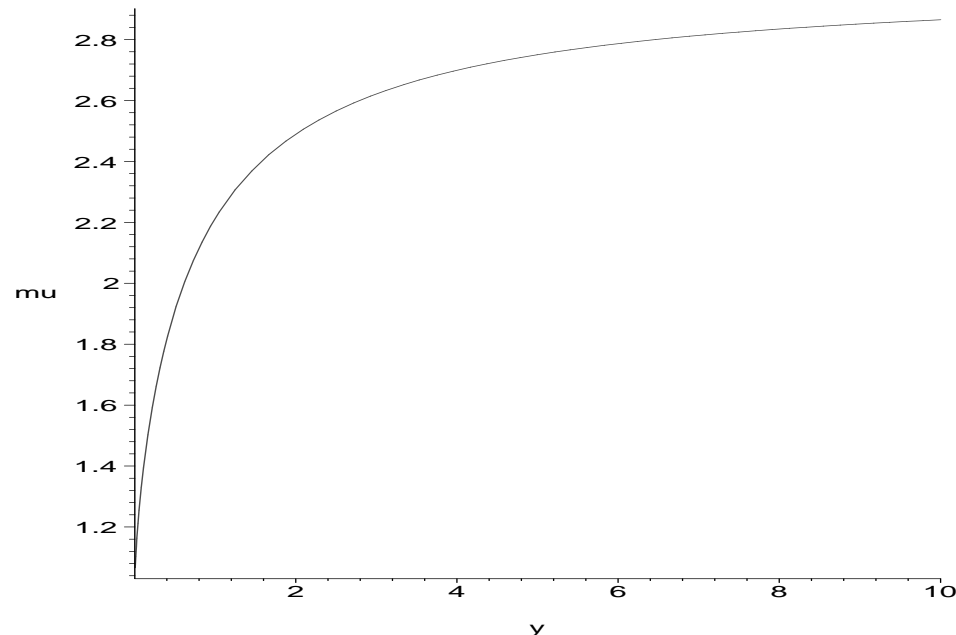
- with size in $[n(1 - \epsilon), n(1 + \epsilon)]$ in **linear time**. **APPROX**
- with size n in **quadratic time**. **EXACT**

	Aux. memory	Prep. time	Time per generation
Markov	$\mathcal{O}(\log n)$	$\mathcal{O}(1)$	<i>unknown</i> {exact size}
Recursive	$\mathcal{O}(n^5 \log n)$	$\mathcal{O}(n^7)$	$\mathcal{O}(n^3)$ {exact size}
Boltzmann	$\mathcal{O}((\log n)^k)$	$\mathcal{O}((\log n)^k)$	$\mathcal{O}(n^2)$ {exact size} $\mathcal{O}(n)$ {approx. size}

Changing the ratio edges-vertices

- Let $y > 0$ be a fixed real value.
- For $n \neq 1$, let x_n be such that $\mathbf{E}(\text{size}(\Gamma G^{\bullet\bullet\bullet}(x_n, y))) = n$

Result: There exists a constant $\mu(y) \in (1, 3)$ such that the ratio edges-vertices of the output of $\Gamma G^{\bullet\bullet\bullet}(x_n, y)$ is almost surely equal to $\mu(y)$ when $n \rightarrow +\infty$.



Grammar for complexity calculation

Let \mathcal{C} be a class and $x > 0$ a real value

Define $\Lambda C(x)$ as the average number of operations of $\Gamma C(x)$.

- **Union:**

$$\Gamma C(x) : \text{Bern} \left(\frac{A(x)}{C(x)} \mid \frac{B(x)}{C(x)} \right) ? : \Gamma A(x) \mid \Gamma B(x)$$

$$\Lambda C(x) = \frac{A(x)}{C(x)} \cdot \Lambda A(x) + \frac{B(x)}{C(x)} \cdot \Lambda B(x)$$

- **Product:**

$$\Gamma C(x) : (\Gamma A(x), \Gamma B(x)).$$

$$\Lambda C(x) = \Lambda A(x) + \Lambda B(x)$$

- **Set:**

$$\Gamma C(x) : \text{Poiss} (A(x)) \Rightarrow \Gamma A(x)$$

$$\Lambda C(x) = E (\text{Poiss} (A(x))) \cdot \Lambda A(x) = A(x) \cdot \Lambda A(x)$$

Grammar for complexity calculation

Let \mathcal{C} be a class and $x > 0$ a real value

Define $\Lambda C(x)$ as the average number of operations of $\Gamma C(x)$.

Define $\Sigma C(x)$ as the average size of $\Gamma C(x)$.

- **Substitution**

$\Gamma C(x)$: replace each atom of $\Gamma A(B(x))$ by $\Gamma B(x)$

$$\Lambda C(x) = \Lambda A(B(x)) + \Sigma A(B(x)) \cdot \Lambda B(x)$$

- **Rejection**

$\mathcal{A} \subset \mathcal{B}$

$\Gamma A(x)$: do $\gamma \leftarrow \Gamma B(x)$ until $\gamma \in \mathcal{A}$

$$\Lambda A(x) = \frac{B(x)}{A(x)} \cdot \Lambda B(x)$$

Complexity results

- For all instances of rejection $\mathcal{A} \subset \mathcal{B}$, the acceptance-probability $\frac{A(x_n)}{B(x_n)}$ is bounded away from 0 when n goes to ∞ .
- The grammar for calculations implies the following result:
Theorem: For $n \geq 1$, let x_n be such that the expected size of $\Gamma G^{\bullet\bullet\bullet}(x_n)$ is n . Then:

$$\Lambda G^{\bullet\bullet\bullet}(x_n) = \mathcal{O}(n).$$

Implementation and experimental results

Overview of the implementation

- 1) Choose a bunch of target-sizes $n = (1000, 10000, 100000, 1000000)$
- 2) For each target-size n , compute x_n such that $E(\text{size}(\Gamma G^{\bullet\bullet\bullet}(x_n))) = n$ and evaluate all generating functions of planar graphs at x_n

A planar graph is an arborescent structure whose nodes are 3-connected planar graphs



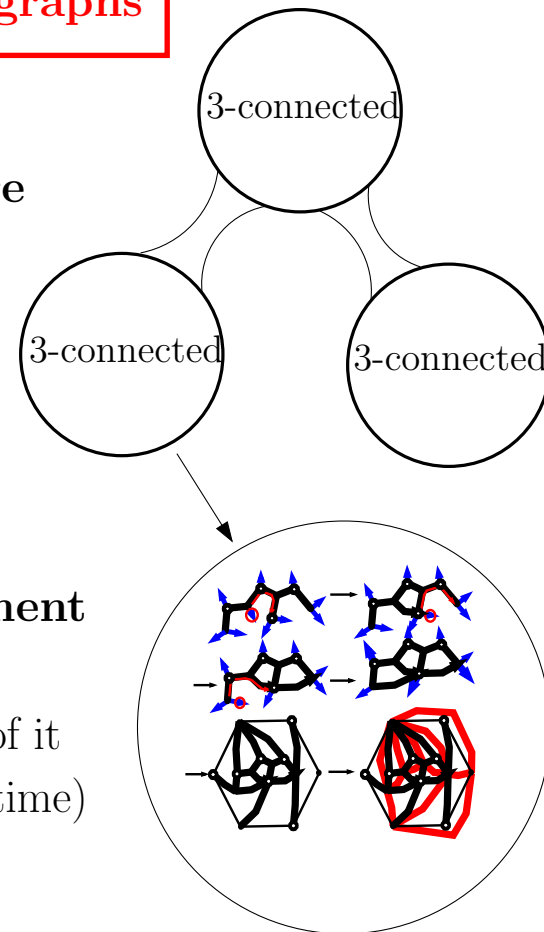
- 3) Assemble the arborescent structure by doing Bernoulli-choices

⇒ requires ≈ 50 Bernoulli-vectors

Example: choice of the number of connected components with $\text{Poiss}(C(x_n))$

- 4) Generate each 3-connected component

For each node of the arborescent structure generate a binary tree and do the closure of it (the closure can be implemented in linear time)



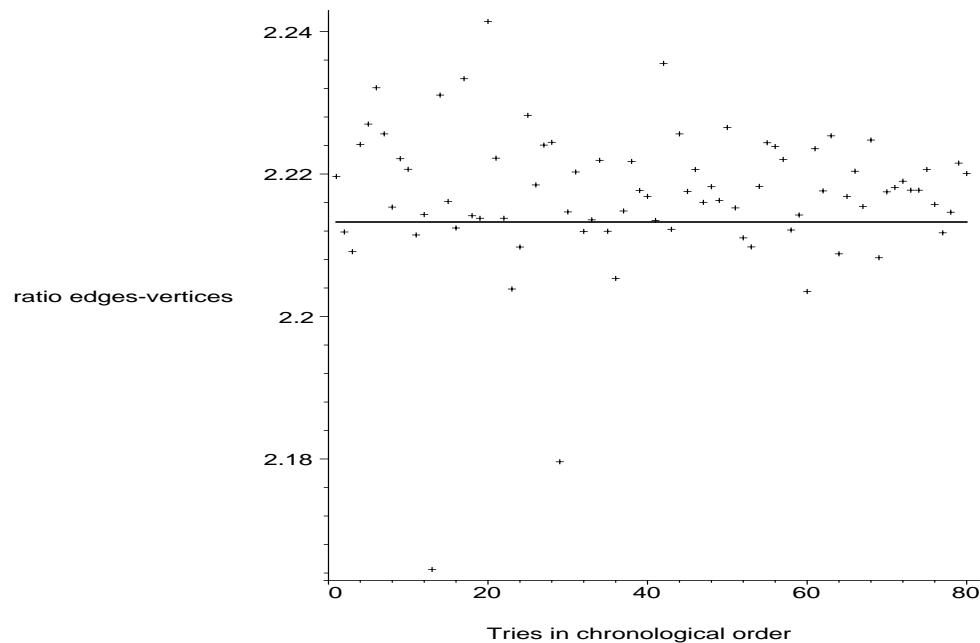
Experimental results

Let X_n be the number of edges of a random planar graph on n vertices.

Theorem: (Giménez, Noy)

There exists a constant $\mu \approx 2.2132$, such that

$$\frac{X_n}{n} \rightarrow \mu \quad \text{almost surely when } n \rightarrow \infty$$



Experimental results

Conjecture: Let $Y_{n,k}$ be the proportion of vertices having degree k in a random planar graph on n vertices.

Then there is a probability distribution $(p_k)_{k \geq 1}$ such that

$$Y_{n,k} \xrightarrow[n \rightarrow \infty]{} p_k \quad \text{almost surely when } n \rightarrow \infty$$

