

Encoding Generic Judgments ^{*}

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Abstract. Operational semantics is often presented in a rather syntactic fashion using relations specified by inference rules or equivalently by clauses in a suitable logic programming language. As it is well known, various syntactic details of specifications involving bound variables can be greatly simplified if that logic programming language has term-level abstractions (λ -abstraction) and proof-level abstractions (eigenvariables) and the specification encodes object-level binders using λ -terms and universal quantification. We shall attempt to extend this specification setting to include the problem of specifying not only relations capturing operational semantics, such as one-step evaluation, but also properties and relations about the semantics, such as simulation. Central to our approach is the encoding of generic object-level judgments (universally quantified formulas) as suitable atomic meta-level judgments. We shall encode both the one-step transition semantics and simulation of (finite) π -calculus to illustrate our approach.

1 Introduction

The operational semantics of a programming or specification language is often given in a relational style using inference rules following a small-step approach (a.k.a., structured operational semantic [Plo81]) or big-step approach (a.k.a. natural semantics [Kah87]). In either case, algebraic (first-order) terms are often used to encode the language being specified and the first-order theory of Horn clauses is often used to formalize and largely mechanize such semantic specifications [Han93].

For example, consider specifying a functional programming language that has a conditional specified using the following inference rule (following the natural semantics style specification).

$$\frac{B \Downarrow true \quad M \Downarrow V}{(if\ B\ M\ N) \Downarrow V} \quad \frac{B \Downarrow false \quad N \Downarrow V}{(if\ B\ M\ N) \Downarrow V}$$

These two inference figures can be mapped into the two first-order Horn clauses

$$\begin{aligned} \forall B \forall M \forall N \forall V [B \Downarrow true \wedge M \Downarrow V \supset (if\ B\ M\ N) \Downarrow V] \\ \forall B \forall M \forall N \forall V [B \Downarrow false \wedge N \Downarrow V \supset (if\ B\ M\ N) \Downarrow V] \end{aligned}$$

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Here, the down arrow is a non-logical, predicate symbol and an expression such as $N \Downarrow V$ is an atomic formula. A simple adequacy result shows that atomic formulas provable from such Horn clauses are exactly those for which there is a proof using the corresponding inference rules.

If these two rules are the only rules describing the evaluation of the conditional, then it should follow that if $(if\ B\ M\ M) \Downarrow V$ is provable then so is $M \Downarrow V$. In what logic can this be formalized and proved? For example, how might we prove the sequent

$$(if\ B\ M\ M) \Downarrow V \longrightarrow M \Downarrow V,$$

where B , M , and V are eigenvariables (universally quantified)? Since such a sequent contains no logical connectives, the standard sequent inference rules that introduce logical connective will not directly help here. One natural extension of the sequent calculus is then to add left and right introduction rules for atoms. Lars Hallnäs and Peter Schroeder-Heister [HSH90,HSH91,SH93], Girard [Gir92], and more recently, McDowell and Miller [MM97,McD97,MM00] have all considered just such introduction rules for non-logical constants. We outline this kind of introduction rule in the next section.

2 A proof theoretic form of definitions

A *definition* is a finite collection of definition *clauses* of the form $\forall \bar{x}[H \triangleq B]$, where H is an atomic formula (the one being defined), every free variable of the formula B is also free in H , and all variables free in H are contained in the list \bar{x} of variables. Since all free variables in H and B are universally quantified, we often leave these quantifiers implicit when displaying definitional clauses. The atomic formula H is called the *head* of the clause, and the formula B is called the *body*. The symbol \triangleq is used simply to indicate a definitional clause: it is not a logical connective. The same predicate may occur in the head of multiple clauses of a definition: it is best to think of a definition as a mutually recursive definition of the predicates in the heads of the clauses.

Given a definition, the following two inference rules are used to introduce defined predicates. The right introduction rule is

$$\frac{\Gamma \longrightarrow B\theta}{\Gamma \longrightarrow A} \text{ defR } ,$$

provided that there is a clause $\forall \bar{x}[H \triangleq B]$ in the given definition such that A is equal to $H\theta$. The left-introduction rule is

$$\frac{\{B\theta, \Gamma\theta \longrightarrow C\theta \mid \theta \in CSU(A, H) \text{ for some clause } \forall \bar{x}[H \triangleq B]\}}{A, \Gamma \longrightarrow C} \text{ defL } ,$$

where the variables \bar{x} are chosen to be distinct from the (eigen)variables free in the lower sequent of the rule. The set $CSU(A, H)$ denotes a complete set of unifiers for A and H : when the CSUs and definition are finite, this rule will have

a finite number of premises. (A set S of unifiers for t and u is *complete* if for every unifier ρ of t and u there is a unifier $\theta \in S$ such that ρ is $\theta \circ \sigma$ for some substitution σ [Hue75].) There are many important situations where CSUs are not only finite but are also singleton (containing a most general unifier) whenever terms are unifiable. One such case is, of course, the first-order case. Another case is when the application of functional variables are restricted to distinct bound variables in the sense of *higher-order pattern* unification [Mil91a,Nip91]. In this paper, many unification problems will fall into this latter case.

We must also restrict the use of implication in the bodies of definitional clauses, otherwise cut-elimination does not hold [SH92]. To that end we assume that each predicate symbol p in the language is associated with it a natural number $\text{lvl}(p)$, the *level* of the predicate. We then extend the notion of level to formulas and derivations. Given a formula B , its *level* $\text{lvl}(B)$ is defined as follows:

1. $\text{lvl}(p \bar{t}) = \text{lvl}(p)$
2. $\text{lvl}(\perp) = \text{lvl}(\top) = 0$
3. $\text{lvl}(B \wedge C) = \text{lvl}(B \vee C) = \max(\text{lvl}(B), \text{lvl}(C))$
4. $\text{lvl}(B \supset C) = \max(\text{lvl}(B) + 1, \text{lvl}(C))$
5. $\text{lvl}(\forall x.B) = \text{lvl}(\exists x.B) = \text{lvl}(B)$.

We now require that for every definitional clause $\forall \bar{x}[p \bar{t} \triangleq B]$, $\text{lvl}(B) \leq \text{lvl}(p \bar{t})$. (If the definition is based on Horn clauses, then this restriction is trivial to satisfy since no implications would occur in the body of definitional clauses.) Cut-elimination for this use of definition within intuitionistic logic was proved in [McD97] and [MM00] and is modeled on proofs by Tait and Martin-Löf that use the technical notions of normalizability and reducibility. In fact, that proof also allowed the logic to contain a formulation of induction, a topic we return to later.

We can think of definitions as a technique to introduce logical equivalences in such a way that we do not introduce into proof search meaningless cycles: that is, if we simply considered $H \equiv B$, then when proving a sequent containing H , we could replace it with B , which could then be replaced with H , etc.

To illustrate the strengthening of logic that can result from adding definitions in this way, consider the motivating sequent above. We first convert the two Horn clauses representing the evaluation rules for the conditional into the following definitional clauses. (We employ the usual convention that free variables in displayed definitional clauses are implicitly universally quantified around that clause.)

$$\begin{aligned} (\text{if } B \ M \ N) \Downarrow V &\triangleq B \Downarrow \text{true} \wedge M \Downarrow V. \\ (\text{if } B \ M \ N) \Downarrow V &\triangleq B \Downarrow \text{false} \wedge N \Downarrow V. \end{aligned}$$

This sequent then has the following simple and immediate proof.

$$\frac{\frac{\overline{B \Downarrow \text{true}, M \Downarrow V \longrightarrow M \Downarrow V} \text{ initial}}{B \Downarrow \text{true} \wedge M \Downarrow V \longrightarrow M \Downarrow V} \wedge L \quad \frac{\overline{B \Downarrow \text{false}, M \Downarrow V \longrightarrow M \Downarrow V} \text{ initial}}{B \Downarrow \text{false} \wedge M \Downarrow V \longrightarrow M \Downarrow V} \wedge L}{(\text{if } B \ M \ N) \Downarrow V \longrightarrow M \Downarrow V} \text{ def}\mathcal{L}$$

$$\begin{aligned}
\text{sim } P \ Q &\triangleq \forall A \forall P'. P \xrightarrow{A} P' \supset \exists Q'. Q \xrightarrow{A} Q' \wedge \text{sim } P' \ Q' \\
\text{bisim } P \ Q &\triangleq [\forall A \forall P'. P \xrightarrow{A} P' \supset \exists Q'. Q \xrightarrow{A} Q' \wedge \text{bisim } P' \ Q'] \wedge \\
&\quad [\forall A \forall Q'. Q \xrightarrow{A} Q' \supset \exists P'. P \xrightarrow{A} P' \wedge \text{bisim } Q' \ P']
\end{aligned}$$

Fig. 1. Simulation and bisimulation as definitions.

In the paper [MMP01], the expressive strength of definitions was studied in greater depth. One example considered there involved attempting to capture the notion of simulation and bisimulation for labelled transition systems. In particular, assume that $P \xrightarrow{A} P'$ is defined via clauses to which are added the two clauses in Figure 1. These two clauses are a direct encoding of the closure conditions for simulation and bisimulation. In [MMP01] it was proved that if the labeled transition system is finite (noetherian) then simulation and bisimulation coincided exactly with provability of $\text{sim } P \ Q$ and $\text{bisim } P \ Q$. The restriction to noetherian transition systems is necessary since in such situations, these closure clauses have unique fixed points and since provability yields atoms that are true in all fixed points, provability correctly characterizes that fixed point. In transition systems with infinite paths, the least fixed point and greatest fixed point differ, so provability no longer captures only the greatest fixed point (simulation and bisimulation are greatest fixed points). If, however, the transition system is finitely branching, then induction can be used to characterize the greatest fixed point by repeatedly applying the closure operator to the trivially true relation.

In Section 5 we show how we can capture simulation and bisimulation for the (finite) π -calculus in a similar style.

3 Should we explicitly reference provability?

Although we have now succeeded in giving the sequent $(\text{if } B \ M \ M) \Downarrow V \longrightarrow M \Downarrow V$ a natural proof using this proof theoretic notion of definition, it appears that we need to revisit what we really have in mind for that sequent. It seems more natural that what we intend to prove is rather: “if $(\text{if } B \ M \ M) \Downarrow V$ is *provable* then $M \Downarrow V$ is *provable*.” To explore this possibility, consider introducing the predicate $\triangleright \cdot$ that serves as an operator for provability. In this case, we now need to distinguish between two logics, one meta-level logic and one object-level logic. To do so, we shall use the type o to denote meta-level logical expressions and obj to denote object-level logical expressions. The meta-logic uses the symbols \forall_σ of type $(\sigma \rightarrow o) \rightarrow o$, \exists_σ of type $(\sigma \rightarrow o) \rightarrow o$ and \wedge and \supset , both of type $o \rightarrow o \rightarrow o$ for universal and existential quantification at type σ , for conjunction, and for implication, respectively. The object-logic uses the symbols \bigwedge_σ of type $(\sigma \rightarrow obj) \rightarrow obj$ and $\&$ and \Rightarrow , both of type $obj \rightarrow obj \rightarrow obj$ for universal quantification at type σ , for conjunction, and for implication, respectively. (The type subscripts for \forall_σ and \bigwedge_σ will often be dropped if they can be easily inferred

$$\begin{aligned}
\triangleright(G \& G') &\triangleq \triangleright G \wedge \triangleright G'. \\
\triangleright A &\triangleq \text{atomic } A \wedge \text{prog } D \wedge D \triangleleft A. \\
A \triangleleft A &\triangleq \text{atomic } A. \\
(G \Rightarrow D) \triangleleft A &\triangleq D \triangleleft A \wedge \triangleright G. \\
(\bigwedge_{\sigma} . D x) \triangleleft A &\triangleq \exists_{\sigma} t (D t \triangleleft A).
\end{aligned}$$

Fig. 2. Interpreter for object-level specifications.

$$\begin{aligned}
&\text{atomic } (M \Downarrow V) \triangleq \top. \\
\text{prog } (\bigwedge B \wedge M \wedge N \wedge V[B \Downarrow \text{true} \& M \Downarrow V \Rightarrow (\text{if } B \ M \ N) \Downarrow V]) &\triangleq \top. \\
\text{prog } (\bigwedge B \wedge M \wedge N \wedge V[B \Downarrow \text{false} \& N \Downarrow V \Rightarrow (\text{if } B \ M \ N) \Downarrow V]) &\triangleq \top.
\end{aligned}$$

Fig. 3. Specification of object-level inference rules via Horn clauses.

or are not important.) As is the usual convention, the expression $\bigwedge \lambda x$ will be abbreviated as simply $\bigwedge x$.

To encode the provability relation for the object-logic, we copy the structure of a logic programming interpreter following the completeness theorems for uniform proofs and backchaining found in, say, [Mil90], or the notion of focused proof [And92, Mil96]. Our interpreter will use the following four predicates: provability is denoted by \triangleright and has type $obj \rightarrow o$, backchaining is denoted by the infix symbol \triangleleft and has type $obj \rightarrow obj \rightarrow o$, *atomic* of type $obj \rightarrow o$ decides if an object-level formula is atomic, and *prog*, also of type $obj \rightarrow o$, decides if a formula is an object-level assumption (object-level logic program). A Horn clause interpreter will be written as the definition in Figure 2. Notice that in both the $\triangleright \cdot$ and $\cdot \triangleleft \cdot$ expression, the triangle points to the formula for which (object-level) introductions rules are considered (right-rules for $\triangleright \cdot$ and left-rules for $\cdot \triangleleft \cdot$).

The full specification of provability at the object level would then require additional definitional clauses for specifying what are atomic object-level formulas and what formulas constitute the object-level Horn clause specification. Examples of such clauses are given in Figure 3. Here, \Downarrow has type $tm \rightarrow tm \rightarrow obj$, where *tm* is the type of the intended programming language that we are attempting to encode the operational semantics. We can now prove the sequent

$$\triangleright(\text{if } B \ M \ M) \Downarrow V \longrightarrow \triangleright M \Downarrow V.$$

Proposition 1. *An atomic judgment has a proof using inference figures if and only if it has a proof using $\triangleright \cdot$ (Figure 2) in which the inference figures are encoded as atomic \cdot and prog \cdot clauses (as in Figure 3).*

Proof outline. Applications of inference figures correspond exactly to the selection of *prog* clauses for backchaining over. The completeness for the treatment of the goal-reduction and backchaining steps follows from familiar completeness theorems for logic programs [MNPS91]. \square

Having now described this interpreter, it is interesting to note that, although conceptually there might be important distinctions arising from using \triangleright , prov-

ability of $M \Downarrow V$ directly from its Horn clause specification or indirectly via the use of this interpreter are essentially the same: (uniform) proofs in one setting map naturally to (uniform) proofs in the other setting. From a practical point of view, this distinction does not provide any proof search advantages.

If we leave Horn clauses for a logic with universally quantified judgments, then a difference does appear. We look at this next.

4 λ -tree syntax and generic judgments

It is a common observation that first-order terms are not expressive enough to capture rich syntactic structures declaratively. In particular, such terms do not permit a direct encoding of the syntactic category of “abstraction” and the associated notions of α -conversion and substitution.

4.1 Syntactic representation of abstractions

The encoding style called *higher-order abstract syntax* [PE88] views such abstractions as functional expressions that relying on the full power of β -conversion in a typed λ -calculus setting to perform substitutions. The computer systems λ Prolog, Elf, Isabelle, and Coq, to name a few, all implement a form HOAS and many earlier papers have appeared exploiting this style of syntactic representation [MN85,MN86,MN87,Pau89]. Since the earliest papers, however, there has been a tendency to consider richer λ -calculi as foundations for HOAS, moving away from the simply typed λ -calculus setting where it was first exploited. Trying to encode a syntactic category of abstraction by placing it within a rich function spaces can cause significant problems (undecidable unification, exotic terms, etc) that might seem rather inappropriate if one is only trying to develop a simple treatment of syntax.

The notion of *λ -tree syntax* [MP99,Mil00] was introduced to work around these complexities. Here, λ -abstractions are not general functions: they can only be applied to other, internally bound variables. Substitution of general values is not part of the equality theory in the λ -term syntax approach: it must be coded as a separate judgment via logic. This weaker approach has a much simpler equality theory, yielding a unification setting (called L_λ [Mil91a] or *higher-order pattern unification* [Nip91,Nip93]) which is decidable and unary. The relationship between the λ -tree approach where abstractions are applied to only internal bound variable and HOAS where abstractions can be applied to general terms is rather similar to the distinctions made in the π -calculus between π_I , which only allows “internal mobility” [San96] and the full π -calculus, where “external mobility” is also allowed (via general substitutions). In Section 5.2, we will see that this comparison is not accidental. In this paper, we generally view syntax as encoded using λ -trees.

4.2 Generic judgments as atomic meta-level judgments

When using HOAS or λ -tree syntax representations, inference rules of the form

$$\frac{\bigwedge x.Gx}{A},$$

are often encountered. If one were to capture this in the interpreter described in Figure 2, there would need to be a way to interpret universally quantified goals. One is tempted to augment that earlier interpreter with the following clause:

$$\triangleright(\bigwedge_{\sigma} x.G x) \triangleq \forall_{\sigma} x[\triangleright G x], \quad (1)$$

that is, the object-level universal quantifier would be interpreted using the meta-level universal quantifier. While this is a common approach to dealing with object-level universal quantification, this encoding causes some problems when attempting to reason about logic specifications containing generic judgments.

For example, consider proving the query $\forall y_1 \forall y_2 [q \langle y_1, t_1 \rangle \langle y_2, t_2 \rangle \langle y_2, t_3 \rangle]$, where $\langle \cdot, \cdot \rangle$ is used to form pairs, from the three clauses

$$\begin{aligned} q X X Y. \\ q X Y X. \\ q Y X X. \end{aligned}$$

This query succeeds only if t_2 and t_3 are equal. In particular, we would like to prove the sequent

$$\triangleright(\bigwedge y_1 \bigwedge y_2 [q \langle y_1, t_1 \rangle \langle y_2, t_2 \rangle \langle y_2, t_3 \rangle]) \longrightarrow t_2 = t_3,$$

where t_1 , t_2 , and t_3 are eigenvariables and with a definition that consists of the clause (1), those clauses in Figure 2, and the following clauses:

$$\begin{aligned} X = X &\triangleq \top \\ \text{prog } (\bigwedge X \bigwedge Y q X X Y) &\triangleq \top \\ \text{prog } (\bigwedge X \bigwedge Y q X Y X) &\triangleq \top \\ \text{prog } (\bigwedge X \bigwedge Y q Y X X) &\triangleq \top \end{aligned}$$

Using these definitional clauses, this sequent reduces to

$$\triangleright(q \langle s_1, t_1 \rangle \langle s_2, t_2 \rangle \langle s_2, t_3 \rangle) \longrightarrow t_2 = t_3,$$

for some terms s_1 and s_2 . This latter sequent is provable only if s_1 and s_2 are chosen to be two non-unifiable terms. This style proof is quite unnatural and it also depends on the fact that the underlying type that is quantified in $\forall y_1 \forall y_2$ is non-empty.

Additionally, if we use the rule (1) then whenever $\triangleright(\bigwedge_{\sigma} x.G x)$ is provable, the meta-level atomic formula $\triangleright(G t)$ is provable for all terms t of type σ . While

this is likely to be appropriate when the object-language is a conventional logic, it is not likely to be appropriate when one encodes something like the π -calculus where an object-level universal quantifier might be used to encode restriction but where the presence of, say, a match prefix means that general substitutions may not be applicable to judgments generally.

For these reasons, the conversion of an object-level universal quantifier into a meta-level universal quantifier in (1) must be judged inappropriate. We now look for a different approach.

Consider the rule for proving a universal formula:

$$\frac{\Gamma, c : \sigma \vdash Pc}{\Gamma \vdash \bigwedge_{\sigma} x.Px}$$

where c is an eigenvariable with the usual restriction that c is not free in the lower sequent. Here, P is a variable of higher type, and the context, Γ , denotes a set of distinct typed eigenvariables. If we see the judgment $\Gamma \vdash \bigwedge_{\sigma} x.Px$ as “atomic” and that this is the only way to prove a universally quantified formula, then this rule can be inverted: that is, if $\bigwedge_{\sigma} x.Px$ is provable assuming the variables in Γ are generic then Pc is provable assuming that c is also generic. Whether or not that generic c can be instantiated and yield another valid judgment is dependent on the object-level itself. In other words, we will require that this universally quantified variable acts as a bound variable but will not assume that it can be arbitrarily instantiated: using an analogy from before, we will assume that we can apply this abstraction to another abstracted variable but not to an arbitrary value.

Thus we need to encode the object-level judgment $x_1, \dots, x_n \vdash (Px_1 \dots x_n)$, where the variables on the left are all distinct and understood as bound entirely within this judgment, as an atomic formula in our meta-logic. We mention two ways to achieve this encoding. The first introduces a “local” binders using a family of constants, say, loc_{σ} of type $(\sigma \rightarrow obj) \rightarrow obj$. The above expression would be something of the form

$$loc_{\sigma_1} \lambda x_1 \dots loc_{\sigma_n} \lambda x_n. Px_1 \dots x_n.$$

While this encoding is natural, it hides the top-level structure of $Px_1 \dots x_n$ under a prefix of varying length. Unification and matching, which are central to the functioning of the definition introduction rules, would not be able to directly access that top-level structure. The second alternative employs a coding technique used by McDowell [McD97,MM]. Here, one abstraction, say for a variable l of type evs (eigenvariables), is always written over the judgment and is used to denote the list of distinct variables x_1, \dots, x_n . Individual variables are then accessed via the projections ρ_{σ} of type $evs \rightarrow \sigma$ and $\hat{\rho}$ of type $evs \rightarrow evs$. For example, the judgment $x : a, y : b, z : c \vdash Pxyz$ could be encoded as either the expression $loc_a \lambda x loc_b \lambda y loc_c \lambda z. Pxyz$, or as

$$\lambda l (P(\rho_a l)(\rho_b(\hat{\rho} l))(\rho_c(\hat{\rho}(\hat{\rho} l)))).$$

$$\begin{aligned}
\triangleright_l((G \ l) \ \& \ (G' \ l)) &\triangleq \triangleright_l(Gl) \ \wedge \ \triangleright_l(G'l). \\
\triangleright_l(\bigwedge_{\sigma} w.(G \ l \ w)) &\triangleq \triangleright_l(G(\hat{\rho}l)(\rho_{\sigma}l)). \\
\triangleright_l(Al) &\triangleq \text{atomic } A \ \wedge \ \text{prog } D \ \wedge \ (Dl) \triangleleft_l (Al). \\
(Al) \triangleleft_l (Al) &\triangleq \text{atomic } A. \\
((G \ l) \Rightarrow (D \ l)) \triangleleft_l (Al) &\triangleq (Dl) \triangleleft_l (Al) \ \wedge \ \triangleright_l(Gl). \\
(\bigwedge_{\sigma} w.(D \ l)) \triangleleft_l (Al) &\triangleq \exists_{\text{evs} \rightarrow \sigma t}. (D \ l \ (t \ l)) \triangleleft_l (Al).
\end{aligned}$$

Fig. 4. An interpreter for simple generic judgments.

In this second, preferred encoding, the abstraction l denotes a list of variables, the first variable being of type a , the second being of type b , and the third of type c .

4.3 A interpreter for generic judgments

An interpreter for generic judgments is displayed in Figure 4. This interpreter generalizes the previous interpreter by allowing for the additional abstraction over evs . Here, the three meta-level predicates $\text{atomic } \cdot$, $\text{prog } \cdot$, and $\triangleright \cdot$ all have the type $(\text{evs} \rightarrow \text{obj}) \rightarrow o$ while $\cdot \triangleleft \cdot$ has the type $(\text{evs} \rightarrow \text{obj}) \rightarrow (\text{evs} \rightarrow \text{obj}) \rightarrow o$. Notice that the technique of replacing the abstraction $\lambda l. \bigwedge_{\sigma} \lambda w.(G \ l \ w)$ with $\lambda l.G(\hat{\rho}l)(\rho l)$ is really the same as replacing the judgment

$$x_1, \dots, x_n \vdash \forall y(Py x_1 \dots x_n) \quad \text{with} \quad x_1, \dots, x_n, x_{n+1} \vdash (Px_1 \dots x_n x_{n+1}).$$

Notice that this interpreter is not in L_{λ} for two reasons. First, the definitional clause for interpreting $(\lambda l. \bigwedge_{\sigma} \lambda w.(G \ l \ w))$ contains the expression $(\lambda l.G(\hat{\rho}l)(\rho_{\sigma}l))$ and the subterms $(\hat{\rho}l)$ and $(\rho_{\sigma}l)$ are not distinct bound variables. They are, however, distinct object-level variables so it should be a rather simple matter to extend the technical definition of L_{λ} to also allow for this style encoding of object-level variables. A second reason that this interpreter is not in L_{λ} is the definitional clause for backchaining over $(\lambda l. \bigwedge_{\sigma} w.(D \ l \ w))$ since this clause contains the expression $(\lambda l.D \ l \ (t \ l))$, which requires applying an abstraction to a general (external) term t . Such a specification can be made into an L_{λ} specification by encoding object-level substitution as an explicit judgment [Mil91b]. The fact that this specification is not in L_{λ} simply means that when we apply the left-introduction rule for definitions, unification may not produce a most general unifier.

Proposition 2. *Let $n \geq -1$ and let $x_0: \sigma_0, \dots, x_n: \sigma_n$ be distinct variables such that $(Px_0 \dots x_n)$ is an atomic formula in which the variables x_0, \dots, x_n are not free in P . The judgment $x_0, \dots, x_n \vdash (Px_1 \dots x_n)$ has a proof using inference figures (admitting universally quantified premises) if and only if*

$$\triangleright_l P(\rho_{\sigma_0} l) \dots (\rho_{\sigma_n} (\hat{\rho}^n l))$$

has a proof using the interpreter in Figure 4 in which the inference figures are encoded as $\text{atomic } \cdot$ and $\text{prog } \cdot$ clauses (as in Figure 3).

Proof outline. Applications of inference figures correspond exactly to the selection of *prog*-clauses for backchaining over. Here, the use of ρ and $\hat{\rho}$ ensures that object-level eigenvariables are represented by new terms at the meta-level. For this encoding to work properly, we also assume that no constants at the object-level have types involving *evs*. \square

Other judgments besides generic judgments can be encoded similarly. For example, in [McD97,MM], hypothetical as well as linear logic judgments were encoded along these lines. The main objective in those papers is to encode an object-level sequent as atomic judgments in a meta-logic. We focus on generic judgments here because of their relationship to abstractions within syntax.

5 The π -calculus

To illustrate the use of this style representation of universal judgments, we turn, as many others have done [MP99,HMS01,Des00,RHB01], to consider encoding the π -calculus. In particular, we follow the presentation in [MP99] for the syntax and one-step operational semantics.

5.1 Syntax

We shall follow the presentation of the π -calculus given in [MPW92]. We need three primitive syntactic categories: *name* for channels, *proc* for processes, and *action* for actions. The output prefix is the constructor *out* of type $name \rightarrow name \rightarrow proc \rightarrow proc$ and the input prefix is the constructor *in* of type $name \rightarrow (name \rightarrow proc) \rightarrow proc$: the π -calculus expressions $\bar{x}y.P$ and $x(y).P$ are represented as $(out\ x\ y\ P)$ and $(in\ x\ \lambda y.P)$, respectively. We use $|$ and $+$, both of type $proc \rightarrow proc \rightarrow proc$ and written as infix, to denote parallel composition and summation, and ν of type $(name \rightarrow proc) \rightarrow proc$ to denote restriction. The π -calculus expression $(x)P$ will be encoded as $\nu\lambda n.P$, which itself is abbreviated as simply $\nu x.P$. The match operator, $[\cdot = \cdot]$, is of type $name \rightarrow name \rightarrow proc \rightarrow proc$. When τ is written as a prefix, it has type $proc \rightarrow proc$. When τ is written as an action, it has type *action*. The symbols \downarrow and \uparrow , both of type $name \rightarrow name \rightarrow action$, denote the input and output actions, respectively, on a named channel with a named value.

We shall deal with only *finite* π -calculus expression, that is, expressions without ! or defined constants. Extending this work to infinite process expressions can be done using induction, as outlined in [MMP01] or by adding an explicit co-induction proof rule dual to the induction rule. Fortunately, the finite expressions are rich enough to illustrate the issues regarding syntax and abstractions that are the focus of this paper.

Proposition 3. *Let P be a finite π -calculus expression using the syntax of [MPW92]. If the free names of P are admitted as constants in the meta-logic of type *name* then P corresponds uniquely to a $\beta\eta$ -equivalence class of terms of type *proc*.*

5.2 One-step transitions

The transition semantics uses two predicates: $\cdot \longrightarrow \cdot$ of type $proc \rightarrow action \rightarrow proc \rightarrow obj$; and $\cdot \longrightarrow \cdot$ of type $proc \rightarrow (name \rightarrow action) \rightarrow (name \rightarrow proc) \rightarrow o$. The first of these predicates encodes transitions involving free values and the second encodes transitions involving bound values. Figure 5 specifies the one step transition system for the “core” π -calculus. Figure 6 provides the increment to the core rules to get the late transition system, and Figure 7 gives the increment to the core to get the early transition system. Note that all the rules in the core system belong to the L_λ subset of logic specifications: that is, abstractions are applied to only abstracted variables (either bound by a λ -abstraction or bound by a universally quantifier in the premise of the rule). Furthermore, note that each of the increments for the late and early systems involve at least one clause that is not in L_λ . The core system of rules has also been singled out and named π_I [San96] since it only allows for “internal” mobility of names, that is, local (restricted) names only being passed to abstractions.

One advantage of this style of specification over the traditional one [MPW92] is the absence of complicated side-conditions on variables: they are handled directly by the logical mechanisms described above.

In order for this theory of one-step transitions to be interpreted by the prover given in Figure 4, we need to take the following steps.

- Convert the inference rules of either the core, late, or early system into *prog* clauses. This is straightforward (as illustrated in Section 1).
- Axiomatize the atomic predicate, which would simply be the two definitional clauses

$$\begin{aligned} \text{atomic } (P \xrightarrow{A} Q) &\triangleq \top \\ \text{atomic } (P \xrightarrow{A} Q) &\triangleq \top \end{aligned}$$

- One clause for the $\triangleright \cdot$ and one clause for $\cdot \triangleleft \cdot$ are parametrized by a type σ . Here, the clause for $\triangleright \cdot$ needs just one instance for σ equal to *name* while $\cdot \triangleleft \cdot$ needs 7 different instances on each for σ set equal to *name*, *action*, *proc*, *name* \rightarrow *name*, *name* \rightarrow *action*, *name* \rightarrow *proc*, and *name* \rightarrow *name* \rightarrow *proc*.

Proposition 4. *Let $P \xrightarrow{A} Q$ be provable in late (resp., early) transition system of [MPW92]. If A is either τ or $\downarrow xy$ or $\uparrow xy$ then $\triangleright_l P \xrightarrow{A} Q$ is provable from the clauses for the interpreter plus the clauses encoding late (resp., early) transitions. (Here, P , A , and Q are all translated to the corresponding meta-level expression.) If A is $x(y)$ then $\triangleright_l P \xrightarrow{\downarrow x} R$ and if A is $\bar{x}(y)$ then $\triangleright_l P \xrightarrow{\uparrow x} R$. Here, R is the meta-level representation of the λ -abstraction of y over Q .*

Proof Outline. Follows almost directly from Propositions 2 and 3. The induction needs to be strengthened slightly to handle the case where the bound variable l in \triangleright_l are free in the judgment, which can happen, of course, when a universally quantified goal is interpreted. \square

$$\begin{array}{c}
\frac{}{\tau.P \xrightarrow{\tau} P} \tau \quad \frac{P \xrightarrow{A} Q}{[x = x]P \xrightarrow{A} Q} \text{match} \quad \frac{P \xrightarrow{A} Q}{[x = x]P \xrightarrow{A} Q} \text{match} \\
\frac{P \xrightarrow{A} R}{P + Q \xrightarrow{A} R} \text{sum} \quad \frac{Q \xrightarrow{A} R}{P + Q \xrightarrow{A} R} \text{sum} \quad \frac{P \xrightarrow{A} R}{P + Q \xrightarrow{A} R} \text{sum} \quad \frac{Q \xrightarrow{A} R}{P + Q \xrightarrow{A} R} \text{sum} \\
\frac{P \xrightarrow{A} P'}{P|Q \xrightarrow{A} P'|Q} \text{par} \quad \frac{Q \xrightarrow{A} Q'}{P|Q \xrightarrow{A} P|Q'} \text{par} \\
\frac{P \xrightarrow{A} M}{P|Q \xrightarrow{A} \lambda n(Mn|Q)} \text{par} \quad \frac{Q \xrightarrow{A} N}{P|Q \xrightarrow{A} \lambda n(P|Nn)} \text{par} \\
\frac{\bigwedge n(Pn \xrightarrow{A} P'n)}{\nu n.Pn \xrightarrow{A} \nu n.P'n} \text{res} \quad \frac{\bigwedge n(Pn \xrightarrow{A} P'n)}{\nu n.Pn \xrightarrow{A} \lambda m \nu n.(P'n m)} \text{res} \\
\frac{}{\text{out } x \ y \ P \xrightarrow{\uparrow xy} P} \text{output} \quad \frac{}{\text{in } x \ M \xrightarrow{\downarrow x} M} \text{input} \\
\frac{\bigwedge y(My \xrightarrow{\uparrow xy} M'y)}{\nu y.M \xrightarrow{\uparrow x} M'} \text{open} \\
\frac{P \xrightarrow{\downarrow x} M \quad Q \xrightarrow{\uparrow x} N}{P|Q \xrightarrow{\tau} \nu n.(Mn|Nn)} \text{close} \quad \frac{P \xrightarrow{\uparrow x} M \quad Q \xrightarrow{\downarrow x} N}{P|Q \xrightarrow{\tau} \nu n.(Mn|Nn)} \text{close}
\end{array}$$

Fig. 5. The core π -calculus in λ -tree syntax.

$$\frac{P \xrightarrow{\downarrow x} M \quad Q \xrightarrow{\uparrow xy} Q'}{P|Q \xrightarrow{\tau} (My)|Q'} \text{L-com} \quad \frac{P \xrightarrow{\uparrow xy} P' \quad Q \xrightarrow{\downarrow x} N}{P|Q \xrightarrow{\tau} P'|(Ny)} \text{L-com}$$

Fig. 6. The additional rules for late π -calculus.

$$\frac{}{\text{in } x \ M \xrightarrow{\downarrow xy} My} \text{E-input} \\
\frac{P \xrightarrow{\uparrow xy} P' \quad Q \xrightarrow{\downarrow xy} Q'}{P|Q \xrightarrow{\tau} P'|Q'} \text{E-com} \quad \frac{Q \xrightarrow{\downarrow xy} Q' \quad P \xrightarrow{\uparrow xy} P'}{P|Q \xrightarrow{\tau} P'|Q'} \text{E-com}$$

Fig. 7. The additional rules for early π -calculus.

tifier of the meta-logic, $\forall w$, is used to instantiate the abstractions (P' and Q'), whereas in the bounded output case (the third conjunct), a universal quantifier of the object-level is emulated: such an internal quantifier is immediately replaced by using a new variable in the context, via the use of ρ and $\hat{\rho}$. This one definition clause thus illustrates important distinctions about meta-level and object-level: in particular, the observation that simulation is encoded as a meta-level predicate and not an object-level predicate (as with the one-step predicates) and that the universal quantifiers in both logics each have their applications and should not be confused.

5.4 Modal Logics for π -calculus

To further illustrate the ease of handling and encoding binding structures, we now encode the modal logic for the π -calculus given in [MPW93] (of necessity, we consider only binary conjunctions instead of general, indexed conjunctions). We first introduce the new type *assert* to denote assertion forms and then introduce the following constructors of this type: *true* : *assert* for true, $\cdot \text{ and } \cdot$: *assert* \rightarrow *assert* \rightarrow *assert* for conjunction, *not* \cdot : *assert* \rightarrow *assert* for negation, $\langle \cdot = \cdot \rangle \cdot$: *name* \rightarrow *name* \rightarrow *assert* \rightarrow *assert* for the match modal, $\langle \cdot \rangle \cdot$: *action* \rightarrow *assert* \rightarrow *assert* for the possibility modal for non-binding actions, and the following four modal operators used to encode the possibility of a bound actions: $\langle \downarrow \cdot \rangle \cdot$, $\langle \downarrow \cdot \rangle^L \cdot$, $\langle \downarrow \cdot \rangle^E \cdot$, $\langle \uparrow \cdot \rangle \cdot$: *name* \rightarrow (*name* \rightarrow *assert*) \rightarrow *assert*. The first three of these modals are used to code the “basic”, “late”, and “early” versions of the bounded input prefix while the fourth encodes the bounded output action. Natural numbers are encoded as the type *nat* with constants z : *nat* and *succ* : *nat* \rightarrow *nat*. The satisfaction relation is defined using two predicates: \models at type (*evs* \rightarrow *proc*) \rightarrow (*evs* \rightarrow *assert*) \rightarrow *o* as well as at the type *nat* \rightarrow (*evs* \rightarrow *proc*) \rightarrow (*evs* \rightarrow *assert*) \rightarrow *o*. This extra argument is used to help stratify this definition in the presence of negation in the assertion language. The predicate *depth* is of type (*evs* \rightarrow *assert*) \rightarrow *nat* \rightarrow *o* and the expression *depth*($\lambda.BI$) *N* is abbreviated as simply *depth*_{*i*}(*BI*, *N*). This predicate holds if *N* is an upper bound on the nesting of negations in the (*BI*) formula: this number is used to pick a suitable level to start the use of the stratified version of satisfaction. As we have done before, the expression $\models (\lambda.PI) (\lambda.BI)$ is abbreviated as *PI* \models_i *BI* while the expression $\models^i (\lambda.PI) (\lambda.BI)$ is abbreviated as *PI* \models_i^i *BI*.

To properly stratify the definition in Figure 9, a slight generalization to the definition of levels for predicates needs to be made. In particular, we need to see the expression \models^i as a predicate of level *i* and then give the predicate \models the level ω . In other words, levels need to be generalized beyond finite ordinal.

6 Related and future work

Of course, the value of this approach to encoding the π -calculus comes, in part, from the ability to automate proofs using such definitions. For example, one

$$\begin{aligned}
Pl \models_l Bl &\triangleq \exists i. \text{depth}_i(Bl, i) \wedge Pl \models_i Bl \\
\text{depth}_i(\text{true}, N) &\triangleq \top \\
\text{depth}_i((B_1l) \text{ and } (B_2l), N) &\triangleq \text{depth}_i(B_1l, N) \wedge \text{depth}_i(B_2l, N) \\
\text{depth}_i(\text{not}(Bl), \text{succ } N) &\triangleq \text{depth}_i(Bl, N) \\
\text{depth}_i(\langle Xl = Yl \rangle Bl, N) &\triangleq \text{depth}_i(Bl, N) \\
\text{depth}_i(\langle Al \rangle Bl, N) &\triangleq \text{depth}_i(Bl, N) \\
\text{depth}_i(\langle \downarrow Al \rangle Bl, N) &\triangleq \text{depth}_i(B(\hat{\rho}l)(\rho l), N) \\
\text{depth}_i(\langle \downarrow Al \rangle^E Bl, N) &\triangleq \text{depth}_i(B(\hat{\rho}l)(\rho l), N) \\
\text{depth}_i(\langle \downarrow Al \rangle^L Bl, N) &\triangleq \text{depth}_i(B(\hat{\rho}l)(\rho l), N) \\
\text{depth}_i(\langle \uparrow Al \rangle Bl, N) &\triangleq \text{depth}_i(B(\hat{\rho}l)(\rho l), N) \\
Pl \models_i^i \text{true} &\triangleq \top \\
Pl \models_i^i (B_1l) \text{ and } (B_2l) &\triangleq Pl \models_i^i B_1l \wedge Pl \models_i^i B_2l \\
Pl \models_i^{i+1} \text{not}(Bl) &\triangleq (Pl \models_i^i Bl) \supset \perp \\
Pl \models_i^i \langle Xl = Yl \rangle Bl &\triangleq Pl \models_i^i B \\
Pl \models_i^i \langle Al \rangle Bl &\triangleq \triangleright_l Pl \xrightarrow{Al} P'l \wedge P'l \models_i^i Bl \\
Pl \models_i^i \langle \downarrow Al \rangle Bl &\triangleq \exists P' \exists z (\triangleright_l Pl \xrightarrow{Al} P'l \wedge P'lz \models_i^i Blz) \\
Pl \models_i^i \langle \downarrow Al \rangle^E Bl &\triangleq \forall z \exists P' (\triangleright_l Pl \xrightarrow{Al} P'l \wedge P'lz \models_i^i Blz) \\
Pl \models_i^i \langle \downarrow Al \rangle^L Bl &\triangleq \exists P' \forall z (\triangleright_l Pl \xrightarrow{Al} P'l \wedge P'lz \models_i^i Blz) \\
Pl \models_i^i \langle \uparrow Al \rangle Bl &\triangleq \exists P' (\triangleright_l Pl \xrightarrow{Al} P'l \wedge P'(\hat{\rho}l)(\rho l) \models_i^i B(\hat{\rho}l)(\rho l))
\end{aligned}$$

Fig. 9. Definition of a process satisfying an assert formula.

would hope that the sequent

$$\text{assert}_i(Bl), Pl \models_l Bl, \text{sim}_l(Pl)(Ql) \longrightarrow Ql \models_l Bl,$$

would have a simple, natural proof (where the predicate $\text{assert}_i(\cdot)$ describes a subset of the modal logic that would correspond to simulation). Jeremie Wajs and the author are working on a tactic-style theorem prover for a logic with induction and definitions. This system, called Iris, is written entirely in Nadathur's Teyjus implementation [NM99] of λ Prolog and appears to be the first theorem proving system to be written entirely using higher-order abstract syntax (parser, printer, top-level, tactics, tacticals, etc). Example proofs that we have done by hand come out as expected: they are rather natural and immediate, although the encoding of eigenvariable context as a single abstraction makes expressions rather awkward to read. Fortunately, simple printing and parsing conventions can improve readability greatly. Given that the interpreter in Figure 4 is based on Horn clauses definitions, it is possible to employ well known induction principles for Horn clauses to help prove such properties.

There are various other calculi, such as the join and ambient calculi, in which names and name restriction are prominent and we plan to test this style of encoding with them. Generic judgments have been used to model names for

references and exceptions [Mil96,Chi95] so it would be interesting to see if this style of encoding can adequately help in reasoning about programming language semantics containing such features. Comparing this particular encoding of the π -calculus with those of others, for example, [HMS01,Des00,RHB01], should be done in some detail.

Finally, the approach to encoding syntax and operational semantics used here is strongly motivated by proof theoretic considerations. There has been much work lately on using a more model-theoretic or categorical-theoretic approaches for such syntactic representations, see for example [FPT99,GP99,Hof99]. Comparing those two approaches should be quite illuminating.

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