Sequent calculus and proof search

A Monograph
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Some chapters from this monograph will be used during Miller's lectures at MPRI class 2-1 during the 2014/2015 academic year.

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Preface

These lecture notes cover the proof theoretic foundations of logic programming and will explore how well established proof theory of intuitionistic and linear logic (both in first-order and higher-order logic) can be used to greatly increase the expressive strength of the logic programming paradigm.

This monograph develops a foundation for viewing computation as “proof search”. The sequent calculus is used as a framework for presenting classical, intuitionistic, and linear logics and for describing the normal form theorems that are used to describe and analyze computation in logic programming. Goal-directed proof search is formalized using the technical notions of uniform proofs and backchaining. These results are applied to logic programming languages based on Horn clauses, hereditary Harrop formulas, and linear logic.

This monograph is largely self-contained. The reader should be familiar with the basic syntactic properties of first-order logic and the $\lambda$-calculus. No background in the formal representation of proofs is needed although such a background is useful in the earliest chapters.

We shall occasionally present example logic programs to help illustrate proof theoretic concepts. While some familiarity with Prolog is useful for understanding our examples, it is also likely that a knowledge of Prolog’s advanced and mostly non-logical features will be a barrier to understanding the full role that logic can play in the specification of computation. When we present examples of logic programs, we shall use the syntactic conventions of the $\lambda$Prolog variant of Prolog.

The search for proofs has many dimensions that we shall not address here. For example, we shall not discuss the unification of terms, although this is central to most implementations of proof search systems. We shall also not consider the more general problems involved with the specification of interactive and automatic theorem provers.

The scope of this volume is purposely narrowed: no attempt has been made to consider a significant part of related literature. We have chosen to concentrate on how rather simple and natural structures in the sequent calculus can be used to illuminate the nature and possibilities for logic programming.

Acknowledgments. Versions of this monograph have been used in graduate level courses in Paris, Copenhagen, Venice, Bertinoro, and Pisa. I thank the many students from these courses for their comments on these notes.
Chapter 1

Introduction

1.1 A framework for unifying computational logics

There are many logics and it is naïve to speak of unifying them all. We shall present a rather simple framework for approaching the syntax of formulas and terms and the structure of proofs that allow a great many logics of interest in computer science to be considered meaningful fragments of this framework. In particular, this framework is essentially built using the sequent calculus of Gentzen [Gen35] and the formulas (and equality theory) of Church’s Simple Theory of Types [Chu40].

By merging these two approaches to the syntax and proof theory into a single framework will allow us to move effortlessly between three logics—classical, intuitionistic, and linear—and to develop such logics over formulas that range of propositional (no quantification) to first-order and higher-order quantification.

Our approach here is not the more ambitious one of trying to find one logic merges classical, intuitionistic, and linear logics into one logic [Gir93, LM11]. Here, we recognize these logics as different while at the same time we identify simple, modular ways to describe the differences in the proofs allowed in them.

1.1.1 Three logics

Classical Logic: A logic for “truth.” Think of truth tables or models a la Tarski. Truth is not dynamic: it is fixed.

\[ \vdash p \lor \neg p \]

Intuitionistic Logic: A logic of proof and construction. Think of type theory or the \( \lambda \)-calculus.

\[ \nvdash p \lor \neg p \]

Linear Logic: A logic of resources. Think of multiset rewriting, vending machines, etc.

- Two quarter can become a cup of coffee and a dime.
- A process can become its continuation and a network message.

It is possible to use Gentzen’s sequent calculus to provide a simple framework where proofs in each of these logics is easily related to each other.

We will focus on proofs and their structure within these three logics. We will not deal with truth and model theoretic semantics much at all.
CHAPTER 1. INTRODUCTION

1.1.2 Propositional, first-order, and higher-order logics

For this monograph, we fix the language of terms and formulas early on so that we can address a range of logics. In fact, Church’s Simple Theory of Types (STT) [Chu40] provides a syntactic framework for unifying propositional, first-order, and higher-order logics. Such formulas allow quantification at all higher-order types which in turns allows for rich forms of abstractions to be encoded. This framework also comes with an elegant and powerful mechanism for binding, quantification, and substitution by its incorporation of the simply typed $\lambda$-calculus into its equational theory. A remarkable feature of STT is that by making simple syntactic restrictions to the types of constants, one can restrict STT to propositional logic or to (multisorted) first-order logic. It is also immediate to add to formulas modal, fixed point, and choice operators. This choice of a framework for specifying formulas is not only one of the oldest such frameworks but also a common choice in several modern theorem proving systems.

1.2 The uses of logic in the specification of computations

Since logic can be applied to computing and logic programming in a number of ways, it is worth providing an overview of the roles that logic often plays, if only to help us see the particular niche that is our focus here.

In the specification of computational systems, logics are generally used in one of two approaches. In the computation-as-model approach, computations are encoded as mathematical structures, containing such items as nodes, transitions, and state. Logic is used in an external sense to make statements about those structures. That is, computations are used as models for logical expressions. Intensional operators, such as the modals of temporal and dynamic logics or the triples of Hoare logic, are often employed to express propositions about the change in state. This use of logic to represent and reason about computation is probably the oldest and most broadly successful use of logic for representing computation.

The computation-as-deduction approach, uses directly pieces of logic’s syntax (such as formulas, terms, types, and proofs) as elements of the specified computation. In this much more rarefied setting, there are two rather different approaches to how computation is modeled.

The proof normalization approach views the state of a computation as a proof term and the process of computing as normalization (know variously as $\beta$-reduction or cut-elimination). Functional programming can be explained using proof-normalization as its theoretical basis [ML82] and has been used to justify the design of new functional programming languages [Abr93].

The proof search approach views the state of a computation as a sequent (a structured collection of formulas) and the process of computing as the process of searching for a proof of a sequent: the changes that take place in sequents capture the dynamics of computation. Logic programming can be explained using proof search as its theoretical basis [MNPS91] and has been used to justify the design of new logic programming languages, some of which are discussed later.

The divisions proposed above are informal and suggestive: such a classification is helpful in pointing out different sets of concerns represented by these two broad approaches (reductions, confluence, etc, versus unification, backtracking search, etc). Of course, a real advance in computational logic might allow us merge or reorganize this classification.

1.3 Proof search and logic programming

In principle, proof search in higher-order intuitionistic logic allows for abstractions such as modular programming and higher-order programming as well as providing declarative treatments
of data-structures that contained binders. When embracing linear logic as well, richer dynamics of computation can be captured using logical formulas instead of non-logical terms and data-structures. Besides presenting the proof theory justifications for the design of some of these richer logic programming languages, we shall also present numerous examples of programming in these languages.

Kowalski proposed the famous equation [Kow79]:

\[ \text{Algorithm} = \text{Logic} + \text{Control}. \]

This equation makes the important point that there is a gap between first-order Horn clause specifications and algorithmic specifications. Unfortunately, this equation has been elaborated into:

\[ \text{Programming} = \text{Logic} + \text{Control} + \text{I/O} + \text{Higher-order programming} + \text{Data abstractions} + \text{Modules} + \text{Concurrency} + \ldots \]

Such extensions are generally ad hoc: logic, which was the motivation and the intriguing starting point, is now put in a minor ghetto. Questions about how various features interact start to dominate the language design. If static analysis is done on purely logical expressions, it can be done deeply and richly. On the mess above, it is severely restricted or impossible.

A goal of declarative programming A more interesting project would be to get closer to the goal:

\[ \text{Programming} = \text{Logic}. \]

If this equation is at all possible, then one will certainly need to rethink what is meant by “Programming” and by “Logic”. In these lectures, we explore an interpretation of “Logic” that makes use of elements of higher-order logic and linear logic.

Logic programming considered abstractly Programs and goals are written using logic syntax. Computation is the process of “proving” that a given goal follows from a given program. The notion of “proving” should satisfy at least two properties:

1. It should have some deep meta-theoretical properties such as cut-elimination and/or sound and complete model theory. That is, it should be the basis for declarative programming.

2. The interpretation of logical connectives in goals should have a fixed “search” semantics: that is, the interpretation of logical connectives is independent of context. This interpretation of logical connectives is a central feature of logic programming.

Because of this latter properties, logic programming is sometimes referred to as proof search.
Chapter 2

Terms, formulas, sequents

In matters of the presentation of the syntax of terms and formulas, we follow Alonzo Church’s Simple Theory of Types [Chu40] since it provides a simple means to integrate propositional logic, (multi-sorted) first-order logic, and a higher-order logic all within the same framework.

2.1 Syntactic expressions as $\lambda$-expressions

The untyped $\lambda$-calculus will serve as our most primitive notion of syntactic expression, allowing us to uniformly represent types, terms, formulas, and sequents. While the untyped $\lambda$-calculus is rather complex, we shall limit our use of it to $\beta$-normal expressions: in this case, much of that complexity disappears. In fact, we shall rely mostly on those $\beta$-normal forms that can be given a simple type. To reinforce our use of the untyped $\lambda$-calculus for representing only syntax (and not functional programs intended for computation), we shall refer to untyped $\lambda$-terms as untyped $\lambda$-expressions.

One advantage in choosing $\lambda$-expressions as a starting point is that they provide us with a universal notion of binding and substitution that all syntactic objects directly inherit. We shall assume that the reader is familiar with the most basic notions behind the untyped $\lambda$-calculus. We review a few such notions here.

We shall assume the existence of a fixed and denumerably infinite set of tokens, which are primitive syntactic expressions. There are two other means for building other syntactic expressions, following the usual formation rules of the $\lambda$-term. Given two syntactic structures, say $M$ and $N$, their application is $(MN)$ (applications is thus the infix juxtaposition operation and it associates to the left). Given a syntactic structure $M$ and a token $x$, the abstraction of $x$ over $M$ is $(\lambda x.M)$. Here, the token $x$ is a bound variable with scope $M$.

The usual notions of free and bound variables are assumed, as is the concept of alphabetic conversion of bound variables (via the $\alpha$-conversion rule): we identify two syntactic expressions up to $\alpha$-conversion. A term is $\beta$-normal if it is of the form $\lambda x_1 \ldots \lambda x_n.(ht_1 \ldots t_m)$ where $n, m \geq 0$, $h, x_1, \ldots, x_n$ are tokens, and the terms $t_1, \ldots, t_m$ are all in $\beta$-normal form. In this case, we call the list $x_1, \ldots, x_n$ the binder, the token $h$ the head, and the list $t_1, \ldots, t_m$ the arguments of the term.

Reduction following the $\beta$-rule replaces a $\beta$-redex, that is, a subexpression of the form $(\lambda x.M)N$, with the capture avoiding substitution of $N$ for $x$ in $M$. Reduction following the $\eta$-rule replaces a subexpression of the form $\lambda x(Mx)$ with $M$, provided that $x$ is not free in $M$. When we use the terms $\beta$-conversion and $\beta\eta$-conversion, we shall always assume the $\alpha$-conversion rule is implicit.

Our main use of $\beta$-reduction will be to formalize substitution. In particular, the notation $M[N/x]$ denotes the $\beta$-normal form of $(\lambda x.M)N$. 
Exercise 2.1 Is there an expression N such that $(\lambda x. w)[N/x]$ is equal to $\lambda y.y$ (modulo $\alpha$-conversion, of course)?

### 2.2 Types

The token $o$ is reserved and is used as the type of formulas (to be defined in Section 2.4). This type must not be confused with a type for boolean values: objects of type $o$ are syntactic expressions. Let $S$ be a fixed, non-empty set of tokens that does not contain $o$. The types in $S \cup \{o\}$ are primitive types (also called sorts). The set of types is the smallest set of expressions that contains the primitive types and is closed under the construction of “arrow types”, denoted by the binary, infix symbol $\to$. The Greek letters $\tau$ and $\sigma$ are used as syntactic variables ranging over types. The type constructor $\to$ associates to the right: read $t_1 \to t_2 \to t_3$ as $(t_1 \to t_2) \to t_3$. (Using the terminology of Section 2.1, $\to$ is a token now declared with a specific role and the expression $t_1 \to t_2$ is the infix presentation of the expression $((\to t_1)t_2)$.)

Let $\tau$ be the type $t_1 \to \cdots \to t_n \to t_0$ where $t_0 \in S \cup \{o\}$ and $n \geq 0$. The types $t_1, \ldots, t_n$ are the argument types of $\tau$ while the type $t_0$ is the target type of $\tau$. If $n = 0$ then $\tau$ is $t_0$ and the set of argument types is empty. The order of a type $\tau$ is defined as follows: If $\tau$ is primitive then $\tau$ has order 0; otherwise, the order of $\tau$ is one greater than the maximum order of the argument types of $\tau$. If $\text{ord}(\tau)$ denotes the order of type expression $\tau$ then the following two clauses define $\text{ord}(\cdot)$.

\[
\begin{align*}
\text{ord}(\tau) &= 0 \quad \text{provided } \tau \in S \cup \{o\} \\
\text{ord}(t_1 \to t_2) &= \max(\text{ord}(t_1) + 1, \text{ord}(t_2))
\end{align*}
\]

Notice that $\tau$ has order 0 or 1 if and only if all the argument types of $\tau$ are primitive types. We say, however, that $\tau$ is a first-order type if the order of $\tau$ is either 0 or 1 and that no argument type of $\tau$ is $o$. The target type of a first-order type may be $o$.

### 2.3 Signatures and terms

Signatures are used to formally declare that certain tokens are of a certain type. In particular, a signature (over S) is a set $\Sigma$ (possibly empty) of pairs, written as $x: \tau$, where $\tau$ is a type and $x$ is a token. We require a signature to be functional in the sense that for every token $x$, if $x: \tau$ and $x: \sigma$ are members of $\Sigma$ then $\tau = \sigma$. More generally, we use signatures in judgments such as $\Sigma \vdash t: \tau$ where the variables in $\Sigma$ are considered bindings over the entire judgment. Here also, $t$ is a term and $\tau$ is a type. If we provided a more literal encoding of such a typing judgment as an untyped $\lambda$-expression, the judgment, for example, $x : t_1, y : t_2 \vdash t : \tau$ could be encoded as the $\lambda$-expression

\[
\text{loc} t_1 (\lambda x. \text{loc} t_2 (\lambda y. \vdash (: x \tau)))
\]

where $\text{loc}$ is a token introduced to indicate that a binder is added to a judgment, $\vdash$ is a token used to separate the binders from the target judgment, and $\vdash$ is a token used to pair a term with a type. Thus, two judgments are identified if they differ by systematic renames of declared tokens. We shall not generally care to be so literal in our encodings of judgments, but it is usual to see at least once.

If we were to allow non-normal $\lambda$-terms to have types, then the proof system including the following three rules

\[
\begin{align*}
\Gamma, x : t & \vdash x : t \\
\Sigma \vdash t : \sigma & \to \Sigma \vdash (ts) : \tau \\
\Sigma, x : \tau & \vdash M : \sigma \\
\Sigma & \vdash (\lambda x. M) : \tau \to \sigma
\end{align*}
\]
would suffice. We shall, instead, adopt the inference rules in Figure 2.1 as formal definition of the proof system for typing, since it gives types only to \( \beta \)-normal terms. If the judgment \( \Sigma \vdash t : \tau \) is provable then we say that \( t \) is a \( \Sigma \)-term of type \( \tau \).

\[
\Gamma, \vdash t : \tau \quad \vdash N : \sigma \\
\Sigma, \vdash t : \tau \\
\Sigma, f : \sigma \to \sigma' \vdash M((f N)/x) : \tau \\
\Sigma, \vdash t : \tau, x : \sigma \quad \vdash M : \sigma \\
\vdash (\lambda x.M) : \tau \to \sigma
\]

Figure 2.1: Typing judgment for \( \Sigma \)-terms of type \( \tau \).

**Exercise 2.2** Prove that if \( t \) is a \( \Sigma \)-term of type \( \tau \), then \( t \) is \( \beta \)-normal.

**Exercise 2.3** Fix a set of sorts \( S \) and a signature \( \Sigma \) over \( S \). Prove that if there are primitive types \( \tau \) and \( \tau' \) such that \( \Sigma \vdash t : \tau \) and \( \Sigma \vdash t : \tau' \), then \( \tau = \tau' \). Show that this statement is not true if we allow \( \tau \) and \( \tau' \) to be non-primitive.

**Exercise 2.4** Fix a set of sorts \( S \) and a signature \( \Sigma \) over \( S \). Prove that if \( t \) is a \( \Sigma \)-term of type \( \tau \) and \( \tau \) is primitive then the binder of \( t \) is empty, the head of \( t \) is given a type, say, \( \tau_1 \to \cdots \to \tau_m \to \tau_0 \) and for \( i = 1, \ldots, m \), the \( i \)th argument of \( t \) is a \( \Sigma \)-term of type \( \tau_i \).

### 2.4 Formulas

Important constants to declare when presenting a logic are those denoting the connectives and quantifiers. These logical constants are declared by a signature in which all tokens are declared a type that has target type \( o \). These constants are generally fixed for a given logic. For example, in Chapter 4, classical and intuitionistic logics are considered using the following signature for declaring the logical constants.

\[
\{ \top : o, \bot : o, \land : o \to o \to o, \lor : o \to o \to o, \implies : o \to o \to o \} \cup \\
\{ \forall_x : (\tau \to o) \to o \mid \tau \in S \} \cup \{ \exists_x : (\tau \to o) \to o \mid \tau \in S \}
\]

Notice that this signature contains types of order 0, 1, and 2. We will follow the usual conventions in writing expressions with these symbols: The binary symbols \( \land, \lor, \) and \( \implies \) are written in infix notions with \( \land \) and \( \lor \) associating to the left and \( \implies \) associating to the right and \( \land \) has higher priority than \( \lor \) which has higher priority than \( \implies \). The expressions \( \forall x.B \) and \( \exists x.B \) are abbreviated as \( \forall x.B \) and \( \exists x.B \), respectively, or as simply \( \forall x.B \) and \( \exists x.B \) if the value of the type subscript is not important or can easily be inferred from context.

After fixing the declaration of logical constants, say \( \Sigma_0 \), we fix the set of non-logical symbols, say \( \Sigma \). Such symbols may be used as constants or variables depending on the context. Let \( c : \tau_1 \to \cdots \to \tau_n \to \tau_0 \in \Sigma_i \), where \( \tau_0 \) is a primitive type and \( n \geq 0 \). If \( \tau_0 = o \), then \( c \) is a predicate symbol of arity \( n \). If \( \tau_0 \in S \) (i.e., \( \tau_0 \) is not \( o \)), then \( c \) is a function symbol of arity \( n \); if \( n = 0 \), we also say that \( c \) is an individual symbol.

A \( \Sigma_0 \cup \Sigma \)-term of type \( o \) is also called a \( \Sigma_0 \cup \Sigma \)-formula, or more usually either a \( \Sigma \)-formula (since \( \Sigma_0 \) is usually fixed) or just a formula (if \( \Sigma \) is understood). Notice that in this presentation of logic, formulas are special cases of terms.

A logic is propositional if all the logical constants have types that are order 0 or 1. A logic is first-order if all the logical constants have types that are order 0, 1, or 2. If a logic contains constants with order greater than 2, the logic is said to be a higher-order logic.
A signature is *propositional* if all its constants are of type \( o \). A signature is *first-order* if all its constants are of first-order type. If \( \Sigma_0 \) is the declaration for a propositional logic and \( \Sigma \) is a propositional signature, then a \( \Sigma_0 \cup \Sigma \)-formula is a *propositional formula*. Similarly, if \( \Sigma_0 \) is the declaration for a first-order logic and \( \Sigma \) is a first-order signature, then a \( \Sigma_0 \cup \Sigma \)-formula is a *first-order formula*. If \( \Sigma_0 \) is the declaration for a higher-order logic and \( \Sigma \) is a signature, then a \( \Sigma_0 \cup \Sigma \)-formula is a *higher-order formula*.

Assume that \( \Sigma_0 \) declares logical connectives for a first-order logic and that \( \Sigma \) is a first-order signature. Let \( \tau \) be a primitive type different from \( o \). A first-order term \( t \) of type \( \tau \) is either a token of type \( \tau \) or it is of the form \((f \ t_1 \ldots \ t_n)\) where \( f \) is a function symbol of type \( \tau_1 \to \cdots \to \tau_n \to \tau \) and, for \( i = 1, \ldots, n \), \( t_i \) is a term of type \( \tau_i \). In the latter case, \( f \) is the head and \( t_1, \ldots, t_n \) are the arguments of this term. Similarly, a first-order formula either has a logical symbol as its head, in which case, it is said to be *non-atomic*, or a non-logical symbol at its head, in which case it is *atomic*.

### 2.5 First-order formulas

Formulas in both classical and intuitionistic first-order logic make use of the same set of logical connectives, namely, \( \land \) (conjunction), \( \lor \) (disjunction), \( \supset \) (implication), \( \top \) (truth), \( \bot \) (absurdity), \( \forall \tau \) (universal quantification over type \( \tau \)), and \( \exists \tau \) (existential quantification over type \( \tau \)). The negation of \( B \), written \( \neg B \), is an abbreviation for the formula \( B \supset \bot \). The logical constants have type \( o \), the binary constants have type \( o \to o \to o \), and the quantifiers \( \forall \tau \) and \( \exists \tau \) have type \( (\tau \to o) \to o \).

We define *clausal order* of formulas using the following recursion on first-order formulas.

\[
\text{clausal}(A) = 0 \quad \text{provided } A \text{ is atomic, } \top, \text{ or } \bot \\
\text{clausal}(B_1 \land B_2) = \text{max}(\text{clausal}(B_1), \text{clausal}(B_2)) \\
\text{clausal}(B_1 \lor B_2) = \text{max}(\text{clausal}(B_1), \text{clausal}(B_2)) \\
\text{clausal}(B_1 \supset B_2) = \text{max}(\text{clausal}(B_1) + 1, \text{clausal}(B_2)) \\
\text{clausal}(\forall x.B) = \text{clausal}(B) \\
\text{clausal}(\exists x.B) = \text{clausal}(B)
\]

This measure counts the number of times implications are nested to the left of implications. In particular, \( \text{clausal}(\neg B) = \text{clausal}(B) + 1 \). The clausal order of a finite set or multiset of formulas is the maximum clausal order of any formula in that set or multiset.

The *polarity* of a subformula occurrence within a formula is defined as follows. If a subformula \( C \) of \( B \) occurs to the left of an even number of occurrences of implications in \( B \), then \( C \) is a *positive* subformula occurrence of \( B \). On the other hand, if a subformula \( C \) occurs to the left of an odd number of occurrences of implication in a formula \( B \), then \( C \) is a *negative* subformula occurrence of \( B \). More formally:

- \( B \) is a positive subformula occurrence of \( B \).
- If \( C \) is a positive subformula occurrence of \( B \) then \( C \) is a positive subformula occurrence in \( B \land B', B' \land B, B \lor B', B' \lor B, B' \supset B, \forall x.B, \text{ and } \exists x.B; \) \( C \) is also a negative subformula occurrence in \( B \supset B' \).
- If \( C \) is a negative subformula occurrence of \( B \) then \( C \) is a negative subformula occurrence in \( B \land B', B' \land B, B \lor B', B' \lor B, B' \supset B, \forall x.B, \text{ and } \exists x.B; \) \( C \) is also a positive subformula occurrence in \( B \supset B' \).
Signatures are used to introduce both non-logical constants and variables: the difference between a constant and variable is determined by their use: variables are tokens that can vary (by being instantiated by terms) while constants are tokens that do not vary.

2.6 Additional readings

There are standard texts for the untyped $\lambda$-calculus [Bar84], the typed $\lambda$-calculus [BDS13, Kri90].

The use of untyped $\lambda$-expressions is similar to the so-called “Curry-style” of typed $\lambda$-terms: bound variables are not assumed globally to have types but are provided a type when they are initially bound. This approach to typing is in contrast to that used by Church, where variables have types independently of whether or not they are bound. For more about these different approaches to types in the $\lambda$-calculus, see [Pfe08].
Chapter 3

Sequents calculus proofs

3.1 Sequents

We shall not attempt to define completely the notion of sequent, inference rule, and proof. Rather we outline a number of characteristics that we shall find common in the sequent calculi examined in this text.

Proofs are seldom of a single formula but more generally of judgments that relate various formulas. Example judgments might be that the formula \( B \) follows from the assumptions in \( \Gamma \) or that one of the formulas in \( \Delta \) is provable. Sequents are intended to collect together such formulas in such a judgment and to allow reasoning steps to be applied to formulas within a surrounding context. Typically, sequents are constructed in many ways: we outline here the few major differences in sequents that we shall study here.

Sequents will contain the special symbol \( \vdash \). Collections of formulas in sequents will be either lists or multisets or sets. Sequents can also be \textit{one-sided} or \textit{two-sided}. One-sided sequents are usually written as \( \vdash \Delta \) and two-sided sequents are usually written as \( \Gamma \vdash \Delta \), where \( \Gamma \) and \( \Delta \) are one of the three kinds of collections of formulas mentioned above. Sometimes we shall see multiple collections of formulas, separated by a semicolon, on both the left and right sides of sequents; for example, \( \Gamma; \Gamma \vdash \Delta; \Delta' \) and \( \vdash \Delta; \Delta'; \Delta \). In the two-sided sequent \( \Sigma; \Gamma \vdash \Delta \), we shall say that \( \Gamma \) is this sequent’s \textit{antecedent} or \textit{left-hand side} and that \( \Delta \) is its \textit{succedent} or \textit{right-hand side}.

When sequents are used for quantificational logic, they will also have a signature prefixing the sequent, such as, \( \Sigma; \vdash \Delta \) and \( \Sigma; \Gamma \vdash \Delta \) in order to declare certain symbols appearing in quantificational sequents (usually, so called, eigenvariables). Sequents will also satisfy the following property with respect to any prefixed signature: If \( \Sigma_L \) is the signature declaring a logical constants and \( \Sigma_C \) is the signature declaring non-logical constants, then all formulas in any list or multiset or set in a sequent prefixed with \( \Sigma \) will be a \( \Sigma_L \cup \Sigma_C \cup \Sigma \)-formula.

When presenting a particular notion of sequents, say, for example \( \Sigma; \Gamma \vdash \Delta \), we will specify that \( \Gamma \) and \( \Delta \) are either lists, multisets, or sets of formulas. In order to encode such objects into \( \lambda \)-expressions, we can do the following. First, introduce constructors for an empty collection, singleton collection, and union of collections. Enforcing various equalities on these constructors yield lists (associativity, identity), multisets (associativity, commutativity, identity), and sets (associativity, commutativity, idempotency, identity). The exact details of such an encoding are not particularly important here. We do note the following issues with respect to matching expressions with schematic variables. For example, let \( B \) denote a formula and let \( \Gamma \) and \( \Gamma' \) denote collections of formulas. Considering what it means to match the expression \( B, \Gamma' \) and \( \Gamma', \Gamma'' \) to a given collection, which we assume to contain \( n \geq 0 \) formulas.
If the given collection is a list, then \( B, \Gamma' \) matches if the list is non-empty and \( B \) is the first formula and \( \Gamma' \) is the remaining list. The expression \( \Gamma', \Gamma'' \) matches if \( \Gamma' \) is some prefix and \( \Gamma'' \) is the remaining suffix of that list: there are \( n + 1 \) possible matches.

If the given collection is a multiset then \( B, \Gamma' \) matches if the multiset is non-empty and \( B \) is a formula in the multiset and \( \Gamma' \) is the multiset resulting in deleting one occurrence of \( B \). The expression \( \Gamma', \Gamma'' \) matches if the multiset union of \( \Gamma' \) and \( \Gamma'' \) is \( \Gamma \): there can be as many as \( 2^n \) possible matches since each member of \( \Gamma \) can be placed in either \( \Gamma' \) or \( \Gamma'' \).

If the given collection is a set then \( B, \Gamma' \) matches if the set is non-empty and \( B \) is a formula in the set and \( \Gamma' \) is either the given set or the set resulting from removing \( B \) from the set. The expression \( \Gamma', \Gamma'' \) matches if the set union of \( \Gamma' \) and \( \Gamma'' \) is \( \Gamma \): there can be as many as \( 3^n \) possible matches, since each member of \( \Gamma \) can be placed in either \( \Gamma' \) or \( \Gamma'' \) or in both.

### 3.2 Inference rules

Inference rules will have a single sequent as a conclusion and zero or more sequents as premises. Of the numerous inference rules used in present various sequent calculus, three board classes of rules can be identified. These are the structural rules, the identity rules, and the introduction rules.

Since sequents describe relationships among formulas, the natural of a context in which a formula is located is an important element of that formula’s meaning and role in proof. In order to analyze in detail the interplay between a formula and its context, it is sometimes desirable to not hide the structural differences between lists, multisets, and sets within some equality theory for the constructors of such collections, as described in the preceding section. Instead, one might assume that inference rules are used to permute items in a context or to replace two occurrences of the same formula with one occurrences. There are three common structural rules, called exchange, contraction, and weakening and they are illustrated in Figure 3.1 in both left and right side versions.

The exchange rules, \( xL \) and \( xR \), can be used on lists to exchange any two consecutive elements: this structural rule does not modify a multisets or sets context. The contraction rules, \( cL \) and \( cR \), can be used on lists and multisets to replace two occurrences of the same formula with one occurrence: this structural rule does not modify sets context (hence, it does not seem sensible to use an explicit contraction rule when the context is a set). The weakening rules, \( wL \) and \( wR \), can be used to insert a formula into a context. If used with a list, these rule inserts the new occurrence only at the end of context: it is simple to write a version of the weakening rules that allow for inserting a formula into any position of the list.

**Exercise 3.1** Let \( \Delta' \) be a permutation of the list \( \Delta \). Show that a sequence of \( xR \) rules can transform the sequent \( \Sigma; \Gamma \vdash \Delta \) into the sequent \( \Sigma; \Gamma \vdash \Delta' \).

The group of identity rules generally contains the initial and the cut rules, examples of which are displayed in Figure 3.2. Whereas the structural rules imply properties of the contexts used
in forming sequents, the cut and initial rules explain the meaning of the sequent symbol \( \vdash \). In particular, these two rules can be seen as stating that \( \vdash \) is reflexive and transitive. It is possible to see these two rules as describing dual aspects of \( \vdash \), although this is easier to see when more declarative presentations of sequent calculus is are used. Notice also that these rules contain repeated occurrences of schema variables: in the initial rule, the variable \( B \) is repeated in the conclusion and in the cut rule, the variable \( B \) is repeated in the premise.

It might be natural to refer to an inference rule with zero premises as an “axiom”. We shall not do this here since the term “axiom” usually refers to a formula that is accepted as starting point. Since sequents are not formulas, we use other names for such starting points of sequent calculus proofs.

\[
\begin{align*}
\Sigma; B \vdash B & \quad \text{init} \\
\Sigma; \Gamma_1 \vdash \Delta_1, B & \quad \Sigma; B, \Gamma_2 \vdash \Delta_2 \quad \text{cut}
\end{align*}
\]

Figure 3.2: Example of the identity rules: initial and cut.

When an inference rule has two premises, there are two general and natural ways to relate the contexts in the two premises with the context in the conclusion. An inference rules is multiplicative if contexts in the premises are merged to form the context in the conclusion. The cut rule illustrated above is an example of a multiplicative rule. A rule is additive if the contexts for both premises and the conclusion are equal. An additive version of the cut inference rule can be written as

\[
\Sigma; \Gamma \vdash \Delta, B \\
\Sigma; B, \Gamma \vdash \Delta
\]

\[
\Sigma; \Gamma \vdash \Delta
\]

The final group of inference rules that we highlight here are the introduction rules, so called because they introduce one occurrence of a logical connective into the conclusion of the inference rule. Usually, a logical connective is introduced two ways. If the sequents employed are two-sided, then there is usually a left-introduction rule that introduces the new occurrence of the connective into a context on the left and a right-introduction rule that introduces the new occurrence of the connective into a context on the right of the \( \vdash \). If the sequent is one-sided, then the corresponding left-introduction rule is usually replaced by a right-introduction for the connective that is its de Morgan dual (if it has one). Figure 3.3 presents a few examples of introduction rules for some logical connectives.

\[
\begin{align*}
\Sigma; B, \Gamma \vdash \Delta & \quad \text{L} \\
\Sigma; B \land C, \Gamma \vdash \Delta & \\
\Sigma; C, \Gamma \vdash \Delta & \quad \text{L} \\
\Sigma; B \land C, \Gamma \vdash \Delta & \quad R
\end{align*}
\]

\[
\begin{align*}
\Sigma; \Gamma \vdash \Delta, B & \\
\Sigma; B \vdash C, \Gamma \vdash \Delta & \\
\Sigma; C, \Gamma \vdash \Delta & \quad R
\end{align*}
\]

\[
\begin{align*}
\Sigma; \Gamma_1 \vdash \Delta_1, B & \\
\Sigma; C, \Gamma_2 \vdash \Delta_2 & \quad \text{L}
\end{align*}
\]

\[
\begin{align*}
\Sigma; B, \Gamma \vdash \Delta, C & \\
\Sigma; \Gamma \vdash \Delta, B \supset C & \quad \text{R}
\end{align*}
\]

\[
\begin{align*}
\Sigma; \vdash \tau; \Sigma; \Gamma, B[(t/x)] \vdash \Delta & \\
\Sigma; \Gamma, \forall \tau X B \vdash \Delta & \quad \text{L}
\end{align*}
\]

\[
\begin{align*}
\Sigma; \forall \tau X B \vdash \Delta & \quad \text{R}
\end{align*}
\]

Figure 3.3: Examples of left and right introduction rules.

Notice that conjunction is given two left introduction rules and one right introduction rules: this last rule is an example of an additive inference rule. Implication is given one left and one right introduction rule: the left introduction rule is an example of a multiplicative rule.
CHAPTER 3. SEQUENTS CALCULUS PROOFS

The signature $\Sigma$ plays a direct role in the specification of the quantifier rules. In particular, the introduction of the universal quantifier $\forall$ in the left uses the signature to determine which are appropriate substitution terms for the quantifier. The right introduction rule for $\forall$ changes the signature from $\Sigma \cup \{ c: \tau \}$ above the line to $\Sigma$ below the line. Notice that if we were to think of signatures as lists of pairs containing distinct variable names, then we must maintain that the symbol $y$ is not free in any formula in the conclusion of the rule. If we think of signatures as binding structures within a sequent, then we view the $\forall R$ as specifying that a sequent-level binding (namely, for $y$) can move to a formula-level binding (namely, for $x$). Such a sequent-level bound variable is generally called an eigenvariable. By viewing quantifiers as bindings in formulas and signatures as binders for sequents, then the inference rule $\forall R$ essentially effects the mobility of a binder: reading this proof down, a binder moves from the sequent level (the binder for $y$) to the formula level (the binder for $x$). At no point is the binder replaced with a "free variable". Of course, this movement of the binder is only allowed if no occurrences of the bound variable above the line are unbound below the line: thus all occurrences of $y$ in the upper sequent must appear in the displayed occurrence of $B[y/x]$.

The premise $\Sigma \vdash t: \tau$ for the $\forall L$ rule should actually be written as $\Sigma \cup \Sigma_C \cup \Sigma_L \vdash t: \tau$ where $\Sigma_L$ and $\Sigma_C$ are the signatures for the logical and non-logical constants, respectively. We shall choose to write this condition with the smaller signature for convenience. Also, one has the choice whether or not this typing judgment is used as a formal part of the proof (hence, the proof of the typing judgment is a subproof of a proof of the conclusion to this rule) or as a side condition, namely, the requirement that premise is provable (in this case, the proof of that fact is not incorporated into the sequent proof).

Exercise 3.2 Write the multiplicative version of the $\land R$ rule and the additive version of the $\supset L$ rule. Assume that both the left and right side contexts are multisets. Show that additive and multiplicative rules can be derived from one another if weakening and contraction structural rules are used.

3.3 Sequent calculus proofs

Derivations and proofs will not formally be encoded as untyped $\lambda$-expressions (as introduced in Section 2.1). This is largely because at the level of proof the nature of abstraction does not need to play an important role and, hence, we shall make use the simpler notion of labeled trees to represent these structures. This choice is in contrast to the usual Curry-Howard Isomorphism approach to encoding natural deduction proofs as (typed) $\lambda$-expressions. The vocabulary associated to labeled trees (subtree, leaf, etc) seems a bit more natural here than that for terms (sub-term, free variable, etc).

Assume that a signature of logical constant $\Sigma_L$ is given and that a collection of inference rules are specified. Let $S$ be a sequent. Derivations and proofs will be represented by finite trees with labeled nodes and edges, containing at least one edge. Nodes are labeled by occurrences of inference rules or by two improper rules, open and root. All trees contain exactly one node labeled root, called the root node. Let $N$ be another node in the tree. The edge leading from $N$ to the root node is called its out-arc while the other $n \geq 0$ arcs terminating at $N$ are called its in-arcs: in this case, $n$ is the in-degree of the node $N$. If $N$ is labeled with open, then $N$ must have zero in-arcs. If $N$ is labeled by an occurrence of a proper inference rule, the out-arc must be labeled with the conclusion of the inference rule occurrence and the in-arcs must be labeled with the premise sequents. Of course, sequent labels are determined to be equal using the rules of $\lambda$-expression.

A derivation for $S$ is such a labeled tree in which the in-arc to the root is labeled with $S$. The smallest derivation for $S$ is a tree with two nodes, one labeled with root and one labeled with open.
and with the edge between them labeled with \( S \). A derivation for \( S \) without any nodes labeled open is a proof of \( S \). In these cases, the sequent \( S \) is also called the endsequent of the derivation or the proof.

When we write derivation trees: leaves with no line over them are taken as ending in an open node. If there is a line, then we assume that there are zero premises: in other words, the tree ends with a proper inference rule that has an in-degree of zero.

Given a particular sequent calculus proof system, say \( \mathcal{X} \), we shall write \( \Sigma; \Gamma \vdash_{\mathcal{X}} \Delta \) to denote the fact that the sequent \( \Sigma; \Gamma \vdash \Delta \) has a proof in \( \mathcal{X} \). If \( \Sigma \) is empty, we write just \( \vdash_{\mathcal{X}} \Delta \). If \( \Gamma \) is also empty, we write \( \vdash_{\mathcal{X}} \Delta \). If the proof system is assumed, the subscript \( \mathcal{X} \) is not written. Thus, \( \vdash \Delta \) will mean the sequent \( \cdot; \vdash \cdot \Delta \) is provable.

**Exercise 3.3** Let \( \Xi \) be a sequent calculus proof containing just cut and initial inference rules. Show that all cuts can be removed to yield a proof of the same endsequent. Describe what can be proved using only initial and cut.

### 3.4 Permutations of inference rules

An important aspect of the structure of a sequent calculus proof system is the way in which inference rules permute or do not permute.

Assume that the following three inference rules are part of the presentation of a logic. Here, the left and right hand contexts are assumed to be multisets.

\[
\begin{align*}
\Sigma; \Gamma_1 \vdash \Delta_1, B & \quad \Sigma; \Gamma_2 \vdash \Delta_2 \\
\Sigma; B \supset C, \Gamma_1, \Gamma_2 \vdash \Delta_1, \Delta_2 & \quad \supset L \\
\Sigma; B, \Gamma \vdash \Delta & \quad \Sigma; C, \Gamma \vdash \Delta \\
\Sigma; B \lor C, \Gamma \vdash \Delta & \quad \lor L
\end{align*}
\]

Notice that the \( \supset L \) rule is given in its multiplicative form and the \( \lor L \) rule is given in its additive form. Now consider the following small derivation.

\[
\begin{align*}
\Sigma; \Gamma, p, r \vdash s, \Delta & \quad \Sigma; \Gamma, q, r \vdash s, \Delta \\
\Sigma; \Gamma, p \lor q, r \vdash s, \Delta & \quad \lor \supset L \\
\Sigma; \Gamma, p \supset q, r \vdash s, \Delta & \quad \supset L
\end{align*}
\]

Here, implication is introduced on the right below a left introduction of a disjunction. This order of introduction can be switched, as we see in the following combination of inference rules.

\[
\begin{align*}
\Sigma; \Gamma, p, r \vdash s, \Delta & \quad \Sigma; \Gamma, q, r \vdash s, \Delta \\
\Sigma; \Gamma, p \lor q, r \vdash s, \Delta & \quad \lor \supset L \\
\Sigma; \Gamma, p \supset q, r \vdash s, \Delta & \quad \supset \supset L
\end{align*}
\]

Notice that in this latter proof, we need to have two occurrences of the right introduction of implication.

Sometimes inference rules can be permuted if additional structural rules are employed. Consider the following derivation containing two inference rules.

\[
\begin{align*}
\Sigma; \Gamma_1, r \vdash \Delta_1, p & \quad \Sigma; \Gamma_2, q \vdash \Delta_2, s \\
\Sigma; \Gamma_1, \Gamma_2, p \supset q, r \vdash \Delta_1, \Delta_2, s & \quad \supset \supset L \\
\Sigma; \Gamma_1, \Gamma_2, p \supset q, r \vdash \Delta_1, \Delta_2, s & \quad \supset R
\end{align*}
\]
To switch the order of these two inference rules requires introduction some weakenings and a contraction.

\[
\begin{align*}
\Sigma : \Gamma_1, r \rightarrow \Delta_1, p & \quad \text{wR} & \Sigma : \Gamma_2, q \rightarrow \Delta_2, s & \quad \text{wL} \\
\Sigma : \Gamma_2, r \rightarrow \Delta_2, s & \quad \text{R} & \Sigma : \Gamma_1, \Gamma_2, p \rightarrow q & \rightarrow \Delta_1, \Delta_2, r \rightarrow s & \quad \text{cR} \\
\Sigma : \Gamma_1, r \rightarrow \Delta_1, p, r \rightarrow s & \quad \text{R} & \Sigma : \Gamma_2, q \rightarrow \Delta_2, r \rightarrow s & \quad \text{L}
\end{align*}
\]

If these additional structural rules are not available, then the original two inference rules cannot be permuted.

As we encounter inference rules for specific logics later, we will first observe what pairs of inference rules are permutable. Such information is central to the proof of cut-elimination as well as to the establishment of normal forms of proofs used to understand the nature of proof search.

### 3.5 Cut-elimination and its consequences

For most of the sequent proof systems we consider, the cut-elimination theorem holds: that is, a sequent has a proof if and only if it has a cut-free proof (a proof with no occurrences of the cut rule). This central theorem of sequent calculus proof systems has a number of consequences, some of which we list here.

The consistency of a logic is a simple consequence of cut-elimination. In particular, assume that the sequent \( \cdot \rightarrow \bot \) has a proof. Since it has a cut-free proof, that proof must end in a structural rule (since there is usually no introduction rule for \( \bot \) on the right). But the structural rules do not yield a provable sequent, so \( \bot \) has no proof. In this case, what is explicitly ruled out by not having the cut rule is the possibility that there is some formula \( B \) such that \( B \) and \( \neg B \) are provable: that is, that the sequents \( \cdot \rightarrow B \) and \( B \rightarrow \bot \) are provable.

The success of proving the cut-elimination theorem also signals that certain aspects of the logic’s proof system were well designed in the sense that what the left-hand rule says about a logical connective is complementary to what the right hand rule says about the same logical connective.

When formulas involve only first-order quantification, a formula occurring in a sequent in a cut-free proof is always a subformula of some formula of the endsequent. This is the so-called subformula property of cut-free proofs. When searching for a proof, one needs only to choose and rearrange subformulas (which also means choosing instantiations of quantified expressions) in building a proof. In the higher-order setting, instantiating a predicate variable can result in larger formulas: thus, there is not a simple and meaningful notion of subformula property. Even in the higher-order setting, however, the cut elimination theorem can offer many useful structural properties about provability.

If one is attempting to prove theorems that might be mathematically interesting, one discovers that cut (also called modus ponens) actually serves as the main inference rule: it is a common activity when doing mathematically motivated proofs to state lemmas and invariants that are not simply subformulas of one’s intended theorem and then to link them together by a chain of modus ponens. Eliminating cut in such a proof would necessarily yield a huge and low-level proof where all lemmas are “in-lined” and reproved at every instance of their use.

As we have seen, the fact that cuts can be eliminated from proofs is an important property of a proof system since it can imply that logic’s consistency, for example.

Cut-free proofs can be huge objects. For example, if one uses the number of nodes in a proof as a measure of its size, there are cases where cut-free proofs are hyperexponentially bigger than proofs allowing cut. Thus, sequents with proof of rather small size can have cut-free proofs that
require more inference rules than atomic particles in the universe. It is almost certainly the case
that if a cut-free proof is actually computed and stored in some computer memory, the thing
that that proof proves is almost certainly not \textit{mathematically interesting}. This observation does not
disturb us here since we are not interested in cut-free proofs as ways of describing computation
traces only. For us, cut-free proofs are more akin to Turing machines configurations: that is, they
provide a low-level and detailed history of a computation.

Recording a computation as a cut-free proof can be superior to, say, recording Turing machine
configurations since proofs can be reasoned with in rather deep ways. For example, assume that
we have a cut-free proof of the two-sided sequent $P \vdash G$ for some logic, say, $\mathcal{X}$. As we shall see, in
many approaches to proof search, it is natural to identify the left-hand context $P$ to specification of
a (logic) program and $G$ as the goal or query to be established. A cut-free proof of such a sequent is
then a trace that this goal can be established from this program. Now assume that we can
prove $P' \vdash^+ P$ where $P'$ is some other logic program and $\vdash^+$ is provability in $\mathcal{X}^+$ which is some
strengthening of $\mathcal{X}$ in which, say, induction and/or co-induction principles are added (as well as
cut). If the stronger logic satisfies cut-elimination, then we know that $P' \vdash G$ has a cut-free proof
in the stronger logic $\mathcal{X}^+$. If things have been organized well, it can then become a simple matter to
see that cut-free proofs of such sequents do not, in fact, make use of the stronger proof principles,
and, hence, $P \vdash G$ has a cut-free proof in $\mathcal{X}$. Thus, using cut-elimination, we have been able
to move from a \textit{mathematical} proof about programs $P$ and $P'$ immediately to the conclusion that
whatever goals can be established for $P$ can be established for $P'$. Clearly, the ability to do this
kind of direct, logically principled reason about programs and their computations should be a
central strength of the proof search paradigm for computing.

### 3.6 Additional readings

In [Kle52], Kleene presents a detailed analysis of permutability of inference rules for classical and
intuitionistic sequent systems similar to those presented here.

Proofs of cut-elimination theorem can be found in various places. The original proof due to
Gentzen [Gen35] is still quite readable. See also [Gal86, GTL89]. Constructive proofs can be given
and these result in procedures that can take a proof and systematically remove cut rules.

The duality of the initial and cut rules is easily seen when one considers their presentation in
the Calculus of Structures [Gug07] or when using linear logic as a meta-logic for sequent calculus
[MP04]. In both of these cases, the formal dual of one of these inference rules is the other.
Chapter 4

Classical and intuitionistic logics

4.1 Inference rules

To provide a modular presentation of provability in classical and intuitionistic logics, we shall use sequents of the form \( \Sigma: \Gamma \vdash \Delta \), where \( \Gamma \) is a set of formulas and \( \Delta \) is a multiset of formulas.

The rules for introducing the logical connectives are presented in Figure 4.1, the identity rules are given in Figure 4.2, and the structural rules are given in Figure 4.3. Since the left-hand side of sequents are sets, no left-hand side structural rules need to be presented.

Of the four inference rules with two premises, \( \supset L \) and cut are multiplicative rules while \( \land R \) and \( \lor L \) are additive.

Provability in classical logic is given using the notion of a \( C \)-proof, which is any proof using inference rules in Figures 4.1, 4.2, and 4.3. Since both right structural rules are admitted in \( C \)-proofs, it is possible to give another presentation of classical logic in which both the left and right of the sequent are sets. Provability in intuitionistic logic is given using the notion of a \( I \)-proof, which is any \( C \)-proof in which the right-hand side of all sequents contain either 0 or 1 formula.

Let \( \Sigma \) be a given first-order signature over \( S \), let \( \Delta \) be a finite set of \( \Sigma \)-formulas, and let \( B \) be a \( \Sigma \)-formula. We write \( \Sigma: \Delta \vdash C B \) and \( \Sigma: \Delta \vdash I B \) if the sequent \( \Sigma: \Delta \vdash B \) has, respectively, a \( C \)-proof or an \( I \)-proof.

Proposition 4.1 If \( \Sigma: \Gamma \vdash \Delta \) has an \( I \)-proof then that proof does not contain occurrences of \( cR \) and only occurrences of \( wR \) of the form

\[
\Sigma: \Gamma \vdash B
\]

The notion of provability defined here is not equivalent to the more usual presentations of classical and intuitionistic logic [Fit69, Gen35, Pra65, Tro73] in which signatures are not made explicit and substitution terms (the terms used in \( \forall L \) and \( \exists R \)) are not constrained to be taken from such signatures. The main reason they are not equivalent is illustrated by the following example. Let \( S \) be the set \( \{i, o\} \) and consider the sequent

\[
\{p: i \rightarrow o\}: \forall i x (px) \vdash \exists i x (px).
\]

This sequent has no proof even though \( \exists i x (px) \) follows from \( \forall i x (px) \) in the traditional presentations of classical and intuitionistic logics. The reason for this difference is that there are no \( \{p: i \rightarrow o\}\)-terms of type \( i \) that is, the type \( i \) is empty in this signature. Thus we need an additional definition: the signature \( \Sigma \) inhabits the set of primitive types \( S \) if for every \( \tau \in S \) different than \( o \), there is a \( \Sigma \)-term of type \( \tau \). When \( \Sigma \) inhabits \( S \), the notions of provability defined above coincide with the more traditional presentations.

21
\[\Sigma; B, \Gamma \vdash \Delta \quad \land L \quad \Sigma; B \land C, \Gamma \vdash \Delta \quad \land R \quad \Sigma; B \land C, \Gamma \vdash \Delta \quad \land L \]

\[\Sigma; \Gamma \vdash \Delta, B \quad \Sigma; \Gamma \vdash \Delta, C \quad \land R \quad \Sigma; \Gamma \vdash \Delta, B \land C \quad \land L \]

\[\Sigma; B, \Gamma \vdash \Delta \quad \Sigma; C, \Gamma \vdash \Delta \quad \lor R \quad \Sigma; B \lor C, \Gamma \vdash \Delta \quad \lor L \]

\[\Sigma; \Gamma \vdash \Delta, B \quad \Sigma; \Gamma \vdash \Delta, B \lor C \quad \lor R \quad \Sigma; \Gamma \vdash \Delta, B \land C \quad \lor R \]

\[\Sigma; \Gamma_1 \vdash \Delta_1, B \quad \Sigma; C, \Gamma_2 \vdash \Delta_2 \quad \forall L \quad \Sigma; B, \Gamma \vdash \Delta, C \quad \forall R \quad \Sigma; \Gamma \vdash \Delta, B \lor C \quad \forall R \]

\[\Sigma, \Gamma, B[t/x] \vdash \Delta \quad \forall L \quad \Sigma; c : \tau : \Gamma \vdash \Delta, B[c/x] \quad \forall R \quad \Sigma; \Gamma \vdash \Delta, B[t/x] \quad \forall R \quad \Sigma; \Gamma \vdash \Delta, \exists \tau x B \quad \exists R \]

\[\Sigma; \Gamma, \bot \vdash \bot \quad \bot L \quad \Sigma; \Gamma \vdash \top \quad \top R \]

Figure 4.1: Introduction rules.

\[\Sigma; \Gamma, B \vdash B \quad \text{init} \quad \Sigma; \Gamma \vdash \Delta_1, B \quad \Sigma; B, \Gamma \vdash \Delta_2 \quad \text{cut} \]

Figure 4.2: Identity rules.

\[\Sigma; \Gamma \vdash \Delta \quad \text{wR} \quad \Sigma; \Gamma \vdash \Delta, B \quad \text{cR} \]

Figure 4.3: Structural rules for the right-hand side only.
Exercise 4.2 Provide proofs for each of the following sequents. Provide a C-proof only if there is no I-proof. Assume that the signature for non-logical constants is \{p: o, q: o, r: i → o, s: i → i → o, a: i, b: i\}.

1. \(p \land (p \supset q) \land (p \land q \supset r) \supset r\)
2. \((p \supset q) \supset (\neg q \supset \neg p)\)
3. \((\neg q \supset \neg p) \supset (p \supset q)\)
4. \(p \lor (p \supset q)\)
5. \((r a \land r b \supset q) \supset \exists x (r x \supset q)\)
6. \((p \supset q) \supset p\)
7. \(\exists y \forall x (r x \supset r y)\)
8. \(\forall x \forall y (s x y) \supset \forall z (s z z)\)

Exercise 4.3 A formula of the form \(B \lor \neg B\) is an example of an excluded middle: B is either true or false, and any third possibility is excluded. Clearly there is a simple C-proof for any formula of this kind. Take the formulas in Exercise 4.2 which have C-proofs but no I-proof and reorganized them into I-proofs in which appropriate instances of an excluded middle formula are added to the left-hand context. For example, show that the sequent

\[
\Sigma : r a \lor \neg r a \vdash (r a \land r b \supset q) \supset \exists x (r x \supset q)
\]

has an I-proof. Of course, to remove this additional assumption, cut with a C-proof is needed. (Here, \(\Sigma\) is given in Exercise 4.2.)

Exercise 4.4 Assume that the set of sorts \(S\) contains the two tokens \(i\) and \(j\) and that the only non-logical constant is \(f: i \rightarrow j\). In particular, assume that there are no constants of type \(i\) declared in the non-logical signature. Is there an I-proof of

\[
(\exists j x \top) \lor (\forall i y \exists j x \top).
\]

Under the same assumption, does the formula

\[
(\exists j x \top) \lor (\forall j x \bot)
\]

have a C-proof? An I-proof? Compare the issue of provability for this formula with the one in Exercise 4.2(4).

Exercise 4.5 The multiplicative version of \(\land R\) would be the inference rule

\[
\Sigma : \Gamma_1 \vdash B, \Delta_1 \quad \Sigma : \Gamma_2 \vdash C, \Delta_2
\]

\[
\Sigma : \Gamma_1, \Gamma_2 \vdash B \land C, \Delta_1, \Delta_2
\]

Show that a sequent has an C-proof (resp. I-proof) if and only if it has one in a proof system that results from replacing \(\land R\) with the multiplicative version. Similarly, consider the multiplicative version of the \(\lor L\) rule.

\[
\Sigma : B, \Gamma_1 \vdash \Delta_1 \quad \Sigma : C, \Gamma_2 \vdash \Delta_2
\]

\[
\Sigma : B \lor C, \Gamma_1, \Gamma_2 \vdash \Delta_1, \Delta_2
\]

Show that a sequent has an C-proof if and only if it has a C where the additive \(\lor L\) is replaced with this multiplicative rule.
Exercise 4.6  Consider adding the following rule

\[
\Sigma, \Gamma \vdash B \\
\Sigma, \Gamma \vdash C \quad \text{Restart}
\]

to I-proofs along with the following proviso on how it is used in a proof: on the path from an occurrence of this rule to the root of the proof, there is a sequent that contains B in the succedent. Prove that a formula has a C-proof if and only if it has an I-proof with the Restart rule.

Exercise 4.7  Show that if we consider C-proofs, then all pairs of inference rules for propositional connectives (i.e., excluding the quantifiers) permute.

Exercise 4.8  Not all pairs of quantification introduction rules permute. Present those pairs of inference rules that do not permute.

Exercise 4.9  Let A be an atomic formula. Describe all pairs of formulas \( \langle B, C \rangle \) where B and C are different members of the set \( \{ A, \neg A, \neg \neg A, \neg \neg \neg A \} \) such that \( B \vdash C \) has a C-proof. Make the same list such that \( B \vdash C \) has an I-proof.

Exercise 4.10  Let \( \Xi \) be a proof of \( \Sigma : \Gamma \vdash \Delta \) and let \( \Gamma' \) be a set of \( \Sigma \)-formulas and \( \Delta' \) be a multiset of \( \Sigma \)-formulas. Show that if \( \Xi \) is a C-proof, then the result of adding \( \Gamma' \) to all antecedents of every sequent in \( \Xi \) and adding \( \Delta' \) to all succedents of every sequent in \( \Xi \) yields a C-proof of \( \Sigma : \Gamma, \Gamma' \vdash \Delta, \Delta' \). Furthermore, if \( \Xi \) is also an I-proof and \( \Delta' \) is empty, then the resulting proof is an I-proof.

Exercise 4.11  Let \( \Xi \) be a C-proof (resp., I-proof) of \( \Sigma, x : \Gamma \vdash \Delta \) and let \( t \) be a \( \Sigma \)-term. The result of substituting \( t \) for the bound variable \( x \) in this sequent and all the bound variables corresponding to \( x \) is all other sequents in \( \Xi \) yields a C-proof (resp., I-proof) \( \Xi' \) of the sequent \( \Sigma : \Gamma[t/x] \vdash \Delta[t/x] \). The arrangement of inference rules in \( \Xi \) and in \( \Xi' \) are the same.

The height of a sequent calculus proof is the length of the longest path of inference rules that starts with the root sequent and continues to a leaf sequent. By convention, the height of the proof that is just the initial rule alone is zero. The following proposition is easily proved by an induction on the structure of sequent calculus proofs.

Proposition 4.12 (Succedent-side monotonicity)  Let \( \Sigma \) be a signature, let \( B \) be a \( \Sigma \)-formula, and let \( \Gamma \) and \( \Gamma' \) be sets of \( \Sigma \)-formulas. If \( \Sigma : \Gamma \vdash B \) has a C-proof of height \( h \) then \( \Sigma : \Gamma, \Gamma' \vdash B \) has a C-proof of height \( h \). Similarly, if \( \Sigma : \Gamma \vdash B \) has a I-proof of height \( h \) then \( \Sigma : \Gamma, \Gamma' \vdash B \) has a I-proof of height \( h \).

4.2  The initial rule

An occurrence of the initial rule of the form \( \Sigma : \Gamma, B \vdash B \) is an atomic initial if \( B \) is an atomic formula. In classical and intuitionistic logic, we can restrict the initial rule to be atomic initial rules only.

Proposition 4.13  If a sequent has a C-proof (resp, an I-proof) then it has a C-proof (resp, an I-proof) in which all occurrence of the init rule are atomic initial rules.

Proof  A simple induction on the structure of \( B \) shows that the sequent \( \Sigma : \Gamma, B \vdash B \) can be proved by a cut-free proof involving only atomic initial rules. □

The fact that the initial rules involving non-atomic formulas can be replaced by introduction rules and initial rules on subformulas is an important and desirable property of a proof system. In
4.3. THE CUT RULE

general, however, atomic initial rules cannot be removed from proofs. Atoms are built from non-logical constants, such as predicates and function systems, and their meaning comes from outside logic. In particular, it is via non-logical symbols and atomic formulas that we shall eventually specify logic programs for the purpose of sorting list, representing transition systems, etc. Atoms provide the plugs for the programmer to provide their own meaning.

Consider defining a third logic, usually called minimal logic, as follows: an $M$-proof is any $I$-proof in which the right-hand side of all sequents contains exactly one formula. We shall write $\Sigma; \Delta \vdash_M B$ if the sequent $\Sigma; \Delta \vdash B$ has an $M$-proof.

Exercise 4.14 Show that Proposition 4.13 does not hold for minimal logic (consider the sequent $\bot \vdash \bot$).

The reason for $\bot$ to lose this important proof theoretic properties is that weakening for $\bot$ on the right is the proper treatment for $\bot$ on the right. As the following exercise shows, $\bot$ is not a real logical connective in minimal logic.

Exercise 4.15 Let $q$ be a non-logical symbol of type $o$, let $B$ be a formula, and let $B'$ be the result of replacing all occurrences of $\bot$ in $B$ with $q$. Show that $B$ is provable in minimal logic if and only if $B'$ is provable in intuitionistic logic.

4.3 The cut rule

The cut rule can also be restricted to atomic formulas in a manner similar to that for restricting the initial rule to atomic formulas. For example, consider a proof which contains the following cut with a conjunctive formula in which the two occurrences of that conjunction are immediately introduced in the two subproofs to cut.

$$
\begin{align*}
\Xi_1 & \Sigma; \Gamma_1 \vdash A_1, \Delta_1 \\
\Xi_2 & \Sigma; \Gamma_1 \vdash A_2, \Delta_1 \\
\Xi_3 & \Sigma; \Gamma_2, A_1 \vdash A_2, \Delta_2 \\
\Xi_4 & \Sigma; \Gamma_2, A_1 \vdash A_2, \Delta_2 \\
\Xi_5 & \Sigma; \Gamma_1, \Gamma_2 \vdash \Delta_1, \Delta_2 \\
\Sigma; \Gamma_1, \Gamma_2 \vdash A_1 \wedge A_2, \Delta_1 & \wedge R \\
\Sigma; \Gamma_2, A_1 \wedge A_2 \vdash A_2, \Delta_2 & \wedge L \\
\Sigma; \Gamma_1, \Gamma_2 \vdash A_1 \wedge A_2 & \text{cut}
\end{align*}
$$

Here, $i$ is either 1 or 2. This part of the proof can be changed locally to

$$
\begin{align*}
\Xi_i & \Sigma; \Gamma_1 \vdash A_i, \Delta_i \\
\Xi_3 & \Sigma; \Gamma_2, A_i \vdash A_2, \Delta_2 \\
\Sigma; \Gamma_1, \Gamma_2 \vdash A_1 \wedge A_2, \Delta_1 & \wedge L \\
\Sigma; \Gamma_1, \Gamma_2 \vdash A_1 \wedge A_2, \Delta_2 & \wedge R \\
\Sigma; \Gamma_1, \Gamma_2, A_1 \wedge A_2 \vdash A_2, \Delta_2, \Delta_3 & \text{cut}
\end{align*}
$$

In the process of reorganizing the proof in this manner, one of the subproofs $\Xi_1$ and $\Xi_2$ is discarded and the new occurrence of cut is on a subformula of $A_1 \wedge A_2$.

Consider a proof which contains the following cut with an implication in which the two occurrences of that implication are immediately introduced in the two subproofs to cut.

$$
\begin{align*}
\Xi_1 & \Sigma; \Gamma_1, A_1 \vdash A_2, \Delta_1 \\
\Xi_2 & \Sigma; \Gamma_2, A_2 \vdash A_3, \Delta_2 \\
\Xi_3 & \Sigma; \Gamma_3, A_2 \vdash A_3, \Delta_3 \\
\Sigma; \Gamma_1, \Gamma_2 \vdash A_1 \supset A_2, \Delta_1 & \supset R \\
\Sigma; \Gamma_2, \Gamma_3, A_1 \supset A_2 \vdash A_2, \Delta_2, \Delta_3 & \supset L \\
\Sigma; \Gamma_1, \Gamma_2, \Gamma_3 \vdash A_1 \supset A_2, \Delta_1 & \text{cut}
\end{align*}
$$

This part of the proof can be changed locally to

$$
\begin{align*}
\Xi_2 & \Sigma; \Gamma_1, A_2, \Delta_2 \\
\Xi_3 & \Sigma; \Gamma_1, A_1 \vdash A_2, \Delta_1 \\
\Xi_4 & \Sigma; \Gamma_1, \Gamma_2, \Delta_2, A_2 \vdash \Delta_1, \Delta_2, \Delta_3 & \text{cut}
\end{align*}
$$
In the process of reorganizing the proof in this manner, the cut rule occurrence for $A_1 \supset A_2$ is replaced by two instances of cut, where each cut is on the subformula of $A_1$ and $A_2$.

Consider a proof that contains the following cut with $\top$ in which the premise where $\top$ is on the right-hand side is proved with the $\top R$.

$$\Sigma \vdash \Gamma_1, \top, \Delta_1 \quad \Sigma \vdash \Gamma_2, \top, \Delta_2 \quad \text{cut}$$

This proof can be changed to remove this occurrence of cut entirely as follows. First, the proof $\Xi$ of $\Sigma \vdash \Gamma_2, \top, \Delta_2$ can be transformed to a proof $\Xi'$ of $\Sigma \vdash \Gamma_2, \Delta_2$ by removing the occurrence of $\top$ in the endsequent and, hence, all the other occurrences of $\top$ that can be traced to that occurrence.

As a result of Exercise 4.10, $\Xi'$ can be transformed to a proof $\Xi''$ of $\Sigma \vdash \Gamma_1, \Gamma_2, \top, \Delta_1, \Delta_2$. The proof $\Xi''$ contains one fewer instances of the cut-rule than the original displayed proof above.

Consider a proof that contains the following cut with $\forall$ in which the two occurrences of that quantifier are immediately introduced in the two subproofs to cut.

$$\Sigma, x : \Gamma_1, \top, Bx, \Delta_1 \quad \Sigma, \forall x.Bx, \Delta_1 \quad \text{forall}$$

Here, $t$ is a $\Sigma$-term. By Exercise 4.11, the proof $\Xi_1$ of $\Sigma, x : \Gamma_1, \top, Bx, \Delta_1$ can be transformed into a proof $\Xi'_1$ of $\Sigma, \forall x.Bx, \Delta_1$ (notice that $x$ is not free in any formula of $\Gamma_1$ and $\Delta_1$ nor in the abstraction $B$). The above instance of cut can now be rewritten as

$$\Sigma : \Gamma_1, \top, Bt, \Delta_1 \quad \Sigma, \forall x.Bx, \Delta_1 \quad \text{cut}$$

**Exercise 4.16** Repeat the above rewriting of cut inference rules when the cut formula is $\bot$, a disjunction, or an existential quantifier.

The above rewriting suggests that each of the logical connectives, in isolation, have been designed well. Each logical connective is given two senses: introduction on the right provides the means to prove a logical connective; introduction on the left provides the means to argue from a logical connective as an assumption. The rewritings above provides a partial justification that these two means are describing the same connective. Of course, we are interested to see if all cuts can be removed.

**Theorem 4.17 (Cut-elimination)** If a sequent has a $C$-proof (respectively, $I$-proof) then it has a cut-free $C$-proof (respectively, $I$-proof).

For the details of the proof, see, for example, [Gen35], [GTL89, Chapter 13], [Gal86, Chapter 6].

**Exercise 4.18** Define a new binary logical connective, written $\odot$, giving it the left introduction rules for $\land$ but the right introduction rules for $\lor$. Can cut be eliminated from proofs involving $\odot$? Can init be restricted to only atomic formulas? This connective is the “tonk” connective of Prior [Pri60].
4.4 Choices when doing proof search

Since we will be considering the use of proof search to support computation, we should look carefully at the many choices that are available in building a proof (in a bottom-up fashion) and look for possible means to reduce those choices for automation even if those choices make logic less amendable for mathematical (i.e., not automated) proof. We characterize the many choices in how one searches for proofs as follows.

- It is always possible to use the cut rule to prove any sequent. In that case, we need to produce a cut-formula (lemma) to be proved on one branch and to be used on the other.

- The structural rules of contractions and weakening can always be applied to make additional copies of a formula or to remove formulas.

- There may be many non-atomic formulas in a sequent and we can generally apply an introduction rule for every one of these formulas.

- One can also see if a given sequent is initial.

Some of these choices produce sub-choices. For example, choosing the cut rule requires finding a cut-formula; choosing $\lor$ requires selecting a disjunct; choosing $\land$ requires selecting a conjunct; choosing $\forall$ or $\exists$ requires knowing a term $t$ to instantiate a quantifier, and using the $\supset$ or cut rules require splitting the set $\Gamma$ and multiset $\Delta$ into pairs (for which there are exponentially many splits).

All this freedom in searching for proofs is not, however, needed, and greatly reducing the sets of choices can still result in complete proof procedures. Many of these choices can be dealt with as follows.

- Given the cut-elimination proof, we do not need to consider the cut rule and the problem of selecting a cut-formula. Such a choice forces us to move into a domain where proofs are more like computation traces than witnesses of mathematical arguments. But since our goal here is the specification of computation, we shall generally live inside this choice.

- Often, structural rules can be built into inference rules. For example, weakening on the left is built into the init rule. Also, instead of attempting to split the context in the $\supset$ rule, we can apply contraction to duplicate all the formulas and then place one copy on the left branch and one copy on the right branch. Equivalently, we can try to understand when the additive version of this rule can replace the multiplicative version, in which case, contexts are copied and not split.

- The problem of determining appropriate substitution terms in the $\forall$ and $\exists$ rules is a serious problem whose solution falls outside our investigations here. When systems based on proof search are implemented, they generally make use of various techniques, such as employing the so-called “logic variable” and unification to determine instantiation terms in a lazy fashion. Although such techniques are completely standard, we shall not discuss them here.

- The choices between which introduction rule to select can be structured by first noticing that some introduction rules are invertible: that is, their premises are provable if and only if their conclusion is provable. Thus, applying such introduction rules does not lose completeness. While non-invertible introduction rules represent genuine choices in the search for proofs, some structure to how these rules are applied can also be described (see, for example, backchaining in Section 5.4).
4.5 Dynamics and change during of proof search

Within the proof search paradigm, changes to sequents during search represents the dynamics of search. Thus it is important to understand what kinds of dynamics are supported by a given logic.

The following exercises illustrate to what extent sequents can change within classical and intuitionistic logics.

Exercise 4.19 Show that a cut-free \( C \)-proof \( \Xi \) of \( \Sigma : \Gamma \vdash \Delta \) can be transformed into a proof \( \Xi' \) of the same sequent such that for every sequent \( \Sigma' : \Gamma' \vdash \Delta' \) in \( \Xi' \), we have that \( \Sigma \subseteq \Sigma' \), \( \Gamma \subseteq \Gamma' \), and \( \Delta \subseteq \Delta' \). (For this exercise, assume that the initial sequents allowed for \( C \)-proofs are of the form \( \Sigma : \Gamma \vdash \Delta \) where \( \Gamma \cap \Delta \) is non-empty.)

Exercise 4.20 Show that a cut-free \( I \)-proof \( \Xi \) of \( \Sigma : \Gamma \vdash \Delta \) can be transformed into a proof \( \Xi' \) of the same sequent such that for every sequent \( \Sigma' : \Gamma' \vdash \Delta' \) in \( \Xi' \), we have that \( \Sigma \subseteq \Sigma' \) and \( \Gamma \subseteq \Gamma' \).

The dynamics of classical logic seems quite weak in the sense that contexts only grow during proof search. No formulas are required to be forgotten or dropped. Since the semantics of classical logic are based on notions of “static” truth, this proof search characterization of classical logic seems appropriate.

Intuitionistic logic has a bit richer dynamics since the antecedents of sequents can change significantly since only one formula is keep in the succedent: contrary to classical logic, antecedent formulas cannot be copied (using \( cR \)) and restarted (Exercise 4.6). Thus, intuitionistic logic allows for growing antecedents and more complicated varying succedents. As we shall see in the next chapter, if we are in a setting where goal-directed proof search is complete, the dynamics of the succedent is reduced to the changing of one atomic formula with another. Thus, most of this dynamics occurs within non-logical context by changes to the terms within atomic formulas. Constraining such dynamics to non-logical contexts means that logical reasoning will provide little immediate help in reasoning about computational dynamics.
Chapter 5

Horn clauses and hereditary Harrop formulas

5.1 Goal-directed search

One approach to modeling logic programming with sequent calculus involves seeing logic programs as theories from which deductions are attempted and goals (also called queries) are formulas whose entailment is attempted from logic programs. The state of an idealized interpreter can be represented as the two-sided sequent $\Sigma: P \vdash G$, where $\Sigma$ is the signature that declares current set of eigenvariables, $P$ is a set of $\Sigma$-formulas denoting a program, and $G$ is a $\Sigma$-formula denoting the goal we wish to prove from $P$.

It also seems natural to also impose that computation should proceed in the following fashion: when given the program $P$ and a non-atomic goal $G$, then the proof should proceed in a fixed fashion to decompose the goal formula $G$ first and without regard to the program. Thus, the “search semantics” for a logical connective at the head of a goal is fixed by the logic and is independent of the program. It is only when attempting a proof of an atomic formula that the program is consulted so as to provide meaning for the non-logical predicate constant at the head of that atom. In particular, the following are completely natural reductions to attempts to prove a goal.

- Reduce an attempt to prove $\Sigma: P \vdash B_1 \land B_2$ to the attempts to prove the two sequents $\Sigma: P \vdash B_1$ and $\Sigma: P \vdash B_2$.
- Reduce an attempt to prove $\Sigma: P \vdash B_1 \lor B_2$ to an attempt to prove either $\Sigma: P \vdash B_1$ or $\Sigma: P \vdash B_2$.
- Reduce an attempt to prove $\Sigma: P \vdash \exists_\tau x B$ to an attempt to prove $\Sigma: P \vdash B[t/x]$, for some $\Sigma$-term $t$ of type $\tau$.
- Reduce an attempt to prove $\Sigma: P \vdash B_1 \supset B_2$ to an attempt to prove $\Sigma: P, B_1 \vdash B_2$.
- Reduce an attempt to prove $\Sigma: P \vdash \forall_\tau x B$ to an attempt to prove $\Sigma, c: \tau: P \vdash B[c/x]$, where $c$ is token not in $\Sigma$.
- Attempting to prove $\Sigma: P \vdash \top$ yields an immediate success.

Clearly, these reduction steps are the bottom-up readings of the right-introduction rules found in Figure 4.1. This suggests the following definition to formalize the notion of goal-directed search:
a cut-free \(\Gamma\)-proof is uniform if every occurrence of a sequent whose succedent contains a non-atomic formula is the conclusion of an inference figure that introduces its top-level connective. Searching for uniform proofs is now greatly restricted since building a uniform proof means that one applies right-rules when the succedent has logical constants. We are not allowed to interleave choosing right and left introductions rules. The definition of uniform proof provides no guidance or possible restrictions for applying left-introduction rules, although such guidance will soon appear.

**Exercise 5.1** Show that in a uniform proof, init inference rules are always atomic and that a sequent is the conclusion of a left rule only if that sequent has an atomic succedent.

There are provable sequents for which no uniform proof exists. For example, let the non-logical constants be \(\{p:o,q:o,r:i\rightarrow o,a:i,b:i\}\) and let \(\Sigma\) be a signature. The sequents
\[
\Sigma{:}(r\land a)\supset q \rightarrow \exists x(r\supset q) \quad \text{and} \quad \Sigma{\vdash} p \lor (p \supset q)
\]
have \(C\)-proofs but no \(I\)-proofs, so clearly they have no uniform proofs. The two sequents
\[
\Sigma{:} p \lor q \rightarrow q \lor p \quad \text{and} \quad \Sigma{:} \exists x.\,r\,x \rightarrow \exists x.\,r\,x
\]
have \(I\)-proofs but no uniform proofs.

One way to define logic programming, at least from the point-of-view of logical connectives and quantifiers, is to consider those collections of programs and goals for which uniform proofs are, in fact, complete. In particular, an abstract logic programming language is a triple \(\langle D, G, \vdash \rangle\) such that for all signatures \(\Sigma\), for all finite sets \(P\) of \(\Sigma\)-formulas from \(D\), and all \(\Sigma\)-formulas \(G\) of \(G\), we have \(\vdash \Sigma{:}P \rightarrow G\) if and only if \(\Sigma{:}G\rightarrow G\) has a uniform proof.

Both the definition of uniform proof and abstract logic programming language are restricted to \(I\)-proofs. We shall refer to this as the single-conclusion version of these notions. Later we present a generalization of them to the multiple conclusion setting.

A theory \(\Delta\) is said to hold the disjunction property if the provability of \(\Sigma{:}\Delta \rightarrow B \lor C\) implies the provability of either \(\Sigma{:}\Delta \rightarrow B\) or \(\Sigma{:}\Delta \rightarrow C\). A theory \(\Delta\) is said to hold the existence property if the provability of \(\Sigma{:}\Delta \rightarrow \exists x.\,B\) implies the existence of a \(\Sigma\)-term \(t\) of type \(\tau\) such that \(\Sigma{:}\Delta \rightarrow B[t/x]\) is provable. Clearly, if uniform proofs are complete for a given theory and notion of provability, that theory has both the disjunctive and existential properties. In a sense, when uniform proofs are complete, these properties are satisfied at all point in building a cut-free proof.

### 5.2 Horn clauses

The first approaches to describing the structure of proofs using Horn clauses were done using resolution refutations. In that setting, Horn clauses were generally defined as the universal closure of disjunctions of literals (atomic formulas or their negation) that contain at most one positive literal (an atomic formula). That is, a clause is a closed formula for the form
\[
\forall x_1 \ldots \forall x_n[\neg A_1 \lor \cdots \lor \neg A_m \lor B_1 \lor \cdots \lor B_p],
\]
where \(n,m,p \geq 0\) and \(p \leq 1\). If \(n = 0\) then the quantifier prefix is not written and if \(m = p = 0\) then the body of the clause is considered to be \(\bot\). If the clause contained exactly one positive literal \((p = 1)\), it is a positive Horn clause. If it contained no positive literal \((p = 0)\), it is a negative Horn clause.

When we shift from the search for refutations to the search for sequent calculus proofs, it is natural to shift the presentation of Horn clauses to one of the following. Let \(\tau\) be some member
of \( S \) (primitive type) and let \( A \) be a syntactic variable ranging over atomic formulas. Consider the following three, separate and recursive definitions of the two syntactic categories of \textit{program clauses} (definite clause) given by the syntactic variable \( D \) and \textit{goals} given by the syntactic variable \( G \).

\[
G ::= A \mid G \land G \\
D ::= A \mid G \supset A \mid \forall x D. \quad (5.1)
\]

Program clauses in this style presentation are formulas of the form

\[
\forall x_1 \ldots \forall x_n (A_1 \land \cdots \land A_m \supset A_0),
\]

where we adopt the convention that if \( m = 0 \) then the implication is not written. A second, richer definition of these syntactic classes is the following.

\[
G ::= \top \mid A \mid G \land G \mid G \lor G \mid \exists x G \\
D ::= A \mid G \supset D \mid D \land D \mid \forall x D. \quad (5.2)
\]

Finally, a compact presentation of Horn clauses and goals is possible using only implication and universal quantification.

\[
G ::= A \\
D ::= A \mid A \supset D \mid \forall x D. \quad (5.3)
\]

This last definition describes a Horn clause as a formula built from implications and universals such that to the left of an implication there are no occurrences of logical connectives.

Definition (5.1) above corresponds closely to the definition of Horn clauses given using disjunction of literals. In this case, positive clauses correspond to the \( D \)-formulas. Classical equivalences are needed (not intuitionistic equivalences). Negative clauses are not exactly negations of \( G \) formulas since such \( G \) formulas are not allowed to have existential quantifiers (although allowing such existential quantifiers are allowable, as is done in (5.2).

Let \( D_1 \) be the set of \( D \)-formulas and \( G_1 \) be the set of \( G \)-formulas satisfying the recursion (5.2).

**Exercise 5.2** Given any of the three presentations of Horn clauses and goals above, show that the clausal order (see Section 2.5) of a Horn goal is always 0 and of a Horn clause is 0 or 1.

**Exercise 5.3** Let \( D \) be a Horn clause using (5.2). Show that there is a set \( \Delta \) of Horn clauses using description (5.1) or (5.3) such that \( D \) is equivalent to the conjunction of formulas in \( \Delta \). Show that this rewriting might make the resulting conjunction exponentially larger than the original clause. (Take as the measure of a formula the number of occurrences of logical connectives it contains.)

**Exercise 5.4** Let \( \Sigma \) be a signature, let \( P \) be a set of \( \Sigma \)-formulas in \( D_1 \), and let \( G \) be a \( \Sigma \)-formula in \( G_1 \). Let \( \Xi \) be a cut-free \( C \)-proof of \( \Sigma; P \vdash G \). Show that every sequent in \( \Xi \) is of the form \( \Sigma; \Gamma \vdash \Delta \) such that \( \Gamma \) is a subset of \( D_1 \) and \( \Delta \) is a subset of \( G_1 \). Show also that the only inference rules that can appear in \( \Xi \) are \( \text{cR}, \text{wR}, \text{init}, \forall L, \land L, \lor L, \land R, \lor R, \exists R, \text{and } \top R \).

**Exercise 5.5** Prove that Horn clause programs are always consistent by proving that for any signature \( \Sigma \) and any finite set of Horn clauses \( P \), the sequent \( \Sigma; P \vdash G \) is not provable. Show that an \( I \)-proof of \( \Sigma; P \vdash G \) for a Horn goal \( G \) is also an \( M \)-proof.

We first show that in the Horn clause setting, classical provability is conservative over intuitionistic logic.


Proposition 5.6 Let \( \Sigma \) be a signature, let \( \mathcal{P} \) be a set of \( \Sigma \)-formulas in \( \mathcal{D}_1 \), and let \( G \) be a \( \Sigma \)-formula in \( \mathcal{G}_1 \). If \( \Sigma; \mathcal{P} \vdash G \) has a \( C \)-proof then it has an \( I \)-proof.

**Proof** We actually show the following stronger result: if \( \Sigma; \mathcal{P} \vdash \Gamma \) has a cut-free \( C \)-proof then there is a \( G \in \Gamma \) such that \( \Sigma; \mathcal{P} \vdash G \) has an \( I \)-proof. We prove this by induction on the structure of \( C \)-proofs.

The three base cases are easy: \( \bot \) is not possible since \( \bot \) is not a member of \( \mathcal{P} \) and the other two cases of \( \top \mathcal{R} \) and \( \text{init} \) are immediate. If the last rule is the structural rule \( w \mathcal{R} \) or \( c \mathcal{R} \) then by induction, the formula selected from the succedent of the premise is also present in the conclusion and, thus, can be selected for the conclusion as well.

Now consider all possible introduction rules that might be the last inference rule (these are enumerated in Exercise 5.4). If that last rule is \( \supset \mathcal{L} \), then the proof has the form

\[
\begin{align*}
\Sigma; P_1 \vdash \Delta_1, G & \quad \Sigma; D, P_2 \vdash \Delta_2 \frac{}{\Sigma; G \supset D, P_1, P_2 \vdash \Delta_1 \cup \Delta_2} \supset \mathcal{L},
\end{align*}
\]

By the induction assumption, there is a formula \( H_1 \in \Delta_1 \cup \{G\} \) for which \( \Sigma; P_1 \vdash H_1 \) has an \( I \)-proof and a formula \( H_2 \in \Delta_2 \) for which \( \Sigma; D, P_2 \vdash H_2 \) has an \( I \)-proof. In the case that \( H_1 \in \Delta_1 \), the sequent \( \Sigma; P_1 \vdash H_1 \) can be weakened to \( \Sigma; G \supset D, P_1, P_2 \vdash \Delta_1, \Delta_2 \) using the result in Exercise 4.10 to add formulas to the antecedent. On the other hand, if \( H_1 = G \), then we select from the multiset \( \Delta_1 \cup \Delta_2 \) the formula \( H_2 \) and build an \( I \)-proof using the following instance of the inference rule

\[
\begin{align*}
\Sigma; P_1 \vdash G & \quad \Sigma; D, P_2 \vdash H_2 \frac{}{\Sigma; G \supset D, P_1, P_2 \vdash H_2} \supset \mathcal{L},
\end{align*}
\]

and the two promised \( I \)-proofs of the premises.

All the remaining cases of introduction rules can be treated in a similar fashion. ■

Notice that Exercise 5.5 is an immediate consequence of the proof of Proposition 5.6.

Proposition 5.7 Let \( \Sigma \) be a signature, let \( \mathcal{P} \) be a set of \( \Sigma \)-formulas in \( \mathcal{D}_1 \), and let \( G \) be a \( \Sigma \)-formula in \( \mathcal{G}_1 \). If \( \Sigma; \mathcal{P} \vdash G \) has a \( C \)-proof then it has a uniform proof.

**Proof** By Proposition 5.6, if \( \Sigma; \mathcal{P} \vdash G \) has a \( C \)-proof, it has an \( I \)-proof. Let \( \Xi \) be such an \( I \)-proof. By Proposition 4.13, we can also assume that the initial rules in \( \Xi \) are all atomic initial rules. If \( \Xi \) is not already a uniform proof, then there must be a left-introduction rule applied to a sequent with a non-atomic succedent. In this case, of all such occurrences of a left introduction rule that has a non-atomic right-hand side, choose one in which the premises have minimal height. At least one of the premises must be a right-introduction rule (the case of \( w \mathcal{R} \) is ruled out by Exercise 5.5).

Given the pairs of left and right introduction rules that can appear in \( \Xi \), it is easy to show that all pairs of right-introduction rules over left-introduction rules permute and that this process of permuting terminates. One such example of such a permutation of inference rules is the following. Here, an implication-left rule is done when the right-hand side is a conjunction.

\[
\begin{align*}
\Xi_0 \quad \Xi_1 \quad \Xi_2 \\
\mathcal{P}_1 \vdash G & \quad D, P_2 \vdash G_1 & \quad D, P_2 \vdash G_2 \\
G \supset D, \mathcal{P}_1, P_2 \vdash G_1 \land G_2
\end{align*}
\]

We can now apply the monotonicity lemma (Proposition 4.12) to \( \Xi_0, \Xi_1, \) and \( \Xi_2 \) in order to obtain the proofs \( \Xi'_0, \Xi'_1, \) and \( \Xi'_2 \) so that the following new proof can be constructed.

\[
\begin{align*}
\Xi'_0 \quad \Xi'_1 \quad \Xi'_2 \\
\mathcal{P}_1, P_2 \vdash G & \quad P_1, P_2, C \vdash G_1 & \quad P_1, P_2, C \vdash G_2 \\
G \supset D, \mathcal{P}_1, P_2 \vdash G_1 \land G_2
\end{align*}
\]
5.3. HEREDITARY HARROP FORMULAS

Via permutations such as these, the proof \( \Xi \) can be converted into a uniform proof of \( \Sigma; P \leftarrow G \).

\[ \blacksquare \]

The preceding propositions shows that the triple \( \langle D_1, G_1, \vdash \rangle \) is an abstract logic programming if \( \vdash \) is taken to be \( \vdash_{C}, \vdash_{I}, \) or \( \vdash_{M} \). That is, when dealing with Horn clauses, there is no separation between these three logics. Anyone of these three abstract logic programming languages will be called \( \text{fohc} \) (for \text{first-order Horn clauses}).

Note that \( \text{fohc} \) is a weak logic programming language in the proof theoretic sense that there are few logical connectives for which the right and left behavior exist within uniform proofs. If we use the (5.2) presentation of Horn clauses, then it is only atoms or conjunctions of atoms that are both goals and program clauses. All the other connectives are either dismissed (such as \( \bot \)) or are restricted to just half their “meaning”: when a disjunction and existential quantifier are encountered in proof search, only their right introduction rules are needed and when implication and universal quantification are encountered, only their left introduction rules are needed.

5.3 Hereditary Harrop formulas

An extension to Horn clauses that allow implications and universal quantifiers in goals (and, thus, in the body of program clauses) is called the \text{first-order hereditary Harrop formulas}. Proof search involving such formulas may involve left and right introduction rules for implications and universal quantifiers as well as conjunctions (as in the Horn clause case). Parallel to the three presentations of \( \text{fohc} \) in Section 5.2, there are the following three presentations of goals and program clauses for first-order hereditary Harrop formulas.

\[
G ::= A \mid G \land G \mid D \supset G \mid \forall x . G \\
D ::= A \mid G \supset A \mid \forall x . D
\]  

(5.4)

The definitions of \( G \)- and \( D \)-formulas are mutually recursive and that a negative (resp, positive) subformula of a \( G \)-formula is a \( D \)-formula (\( G \)-formula), and that a negative (positive) subformula of a \( D \)-formula is a \( G \)-formula (\( D \)-formula). A richer formulation is given by

\[
G ::= \top \mid A \mid G \land G \mid G \lor G \mid \exists x . G \mid D \supset G \mid \forall x . G \\
D ::= A \mid G \supset D \mid D \land D \mid \forall x . D
\]  

(5.5)

When referring to first-order hereditary Harrop formulas and goals we shall assume this definition of formulas. We use \( D_2 \) to denote the set of all such \( D \)-formulas and \( G_2 \) for the set of all \( G \)-formulas. A more compact presentation can be given as

\[
G ::= A \mid D \supset G \mid G \land G \mid \forall x . G \\
D ::= A \mid G \supset D \mid D \land D \mid \forall x . D
\]  

(5.6)

In this presentation, \( D \) and \( G \) formulas are the same set of formula and there is no need for a definition that allows for mutual recursion. Thus, hereditary Harrop formulas are simply the logic of conjunction, implication, and universal quantification. The propositions that we now present concerning proof search also tolerate the right-introduction rules for disjunction and existential quantification (hence, presentation (5.5) is taken as the larger and official presentation of first-order hereditary Harrop formulas).

The triple \( \langle D_2, G_2, \vdash \rangle \) is not an abstract logic programming language. For example, the formulas numbered 4, 5, 6, and 7 in Exercise 4.2 are hereditary Harrop goals that have classical proofs but no uniform proof.
Exercise 5.8 Show that Peirce's formula \((p \supset q) \supset p\) (Exercise 4.2(6)) is the smallest classical theorem (counting occurrences of logical connectives) that is composed only of implications and atomic formulas and which has no uniform proof.

Let fohh denote the triple \(\langle D_2, G_2, \vdash I \rangle\) or \(\langle D_2, G_2, \vdash M \rangle\). The following proposition shows that fohh is an abstract logic programming language.

Proposition 5.9 Let \(\Sigma\) be a signature, let \(P\) be a set of \(\Sigma\)-formulas in \(D_2\), and let \(G\) be a \(\Sigma\)-formula in \(G_2\). If \(\Sigma; P \vdash G\) has an \(I\)-proof then it has a uniform proof.

The proof of this proposition is essentially the same as the proof of Proposition 5.7.

Consider following class of first-order formulas given by
\[
D := A | B \supset D | \forall x D | D_1 \land D_2.
\]
Here \(A\) ranges over atomic formulas and \(B\) over arbitrary first-order formulas. These \(D\)-formulas are known as Harrop formulas. Clearly hereditary Harrop formulas are Harrop formulas.

Exercise 5.10 Consider the sequent \(\Sigma; P \vdash B\) where \(P\) is a set of Harrop formulas and \(B\) is an arbitrary formula. Show that Harrop formulas are "uniform at the root"; that is, if \(B\) is non-atomic, then this sequent is intuitionistically provable if and only if it has an \(I\)-proof that ends in a right-introduction rule. Are uniform proofs complete for such sequents?

5.4 Backchaining

The restriction to uniform proofs provides some structure on how to do right rules: in the bottom-up search for proofs, right rules are attempted whenever the antecedent is non-atomic and left-rules are attempted only when the succedent is atomic. We now present restrictions on the application of left-introduction rules which do not result in the loss of completeness.

Consider searching for a proof by applying the following instance of the \(\supset L\) inference rule
\[
\frac{\Sigma; P \vdash G \quad \Sigma; D, P \vdash A}{\Sigma; G \supset D, P \vdash A} \quad \supset L,
\]
where \(A\) is an atomic formula. Applying this rule reduces an attempt to prove the atomic formula \(A\) from program \(P\) to attempting to prove two things, one of which is still an attempt to prove \(A\) but this time from the (possibly) larger program \(P \cup \{D\}\). It would seem natural to expect this inference rule was used because this new instance of \(D\) is "directly" useful in helping to solve \(A\). For example, \(D\) could itself be \(A\) or some sequence of additional left-rules applied to \(D\) might reduce it to an occurrence of \(A\).

We can formalize a proof system where left introduction rules are used in such a fashion via the inference rules present in Figure 5.1. To do so, we introduce the new sequent arrow \(\Sigma; P \vdash_D A\): the plan is that this sequent should be provable if and only if the sequent \(\Sigma; P, D \vdash A\) is provable. The formula over the sequent arrow is the only one on which left-introduction rules may be applied. The decide rule is used to turn the attempt to prove an atomic formula via the standard two-sided sequent into an attempt to prove this new three-place sequent.

The sequent \(\Sigma; P \vdash G\) or the sequent \(\Sigma; P \vdash_D A\) has an \(O\)-proof if it has a proof using the right rules in Figure 4.1 and the rules in Figure 5.1. The notion \(\Sigma; P \vdash_O G\) denotes the proposition that the sequent \(\Sigma; P \vdash G\) has an \(O\)-proof. We shall view this proof system as capturing a high-level description of the operational semantics of logic programming in intuitionistic logic. Proof search
5.4. BACKCHAINING

Figure 5.1: Rules for backchaining. In the decide rule, \( D \) is a member of \( \mathcal{P} \), and in the \( \forall L \) rule, \( t \) is a \( \Sigma \)-term of type \( \tau \).

for an \( O \)-proof has three phases. The first phase is the goal-reduction phase where right rules are used to find a proof of a non-atomic formula. The second phase is the decide rule in which some program clause \( D \) from the logic program is selected: alternatives to this choice of selection may well need to be investigated. The third phase is called backchaining and is a focused application of left-rules and init in which alternatives to the choice of conjunction in the \( \land L \) rule and the choice of term in the \( \forall L \) rule may need to be considered.

**Proposition 5.11** Let \( \mathcal{P} \) be an fohh logic program and \( G \) an fohh goal. Then \( \Sigma; \mathcal{P} \vdash O G \) if and only if \( \Sigma; \mathcal{P} \vdash I G \).

**Proof** This proof is done by permutation of inference rules. More details (meaning, the full inductive argument) should be added here. For now, see, for example [Mil89, Lemma 11], for a similar proof.

The following shows that the polarity of formulas and subformulas are maintained within cut-free \( I \)-proofs.

**Proposition 5.12** Let \( \mathcal{P} \) be an fohh logic program and \( G \) an fohh goal and let \( \Xi \) be a cut-free \( I \)-proof of \( \Sigma; \mathcal{P} \vdash G \). If \( \Sigma'; \Gamma \vdash B \) is a sequent in \( \Xi \) then \( \Gamma \) is a fohh logic program and \( B \) is an fohh goal formula.

Let \( \Delta \) be a finite set of formulas. The set of pairs \( |\Delta|_\Xi \) is defined to be the smallest set such that

- if \( D \in \Delta \) then \( \langle \emptyset, D \rangle \in |\Delta|_\Xi \),
- if \( \langle \Gamma, D_1 \land D_2 \rangle \in |\Delta|_\Xi \) then \( \langle \Gamma, D_1 \rangle \in |\Delta|_\Xi \) and \( \langle \Gamma, D_2 \rangle \in |\Delta|_\Xi \),
- if \( \langle \Gamma, G \cup D \rangle \in |\Delta|_\Xi \) then \( \langle \Gamma \cup \{ G \}, D \rangle \in |\Delta|_\Xi \), and
- if \( \langle \Gamma, \forall x D \rangle \in |\Delta|_\Xi \) and \( t \) is a \( \Sigma \)-term of type \( \tau \) then \( \langle \Gamma, D[t/x] \rangle \in |\Delta|_\Xi \).

Assuming that \( \Delta \) is a set of \( \Sigma \)-formulas that are also fohh program clauses, then whenever \( \langle \Gamma, D \rangle \in |\Delta|_\Xi \) then \( D \) is a fohh program clause and \( \Gamma \) is a finite set of fohh goals.

By using this definition of \( |\Delta|_\Xi \), it is possible to describe backchaining as a single inference rule instead of left-introduction rules. In particular, consider the proof system \( O' \) that contains the right-introduction rules in Figure 4.1 and the following inference rule

\[
\frac{\{ \Sigma; \Delta \vdash G \mid G \in \Gamma \}}{\Sigma; \Delta \vdash A} \quad \text{BC provided } A \text{ is atomic and } \langle \Gamma, A \rangle \in |\Delta|_\Xi . \text{ If } \Gamma \text{ is empty, then this rule has no premises.}
\]

The completeness of \( O' \)-proofs for intuitionistic provability in the context of fohh is a simple consequence of the completeness of \( O \)-proofs (Proposition 5.11).
Proposition 5.13 Let \( \mathcal{P} \) be an fohh logic program and \( G \) an fohh goal. Then \( \Sigma : \mathcal{P} \vdash G \) has an \( \mathcal{O}' \)-proof if and only if \( \Sigma : \mathcal{P} \vdash \neg G \).

Exercise 5.14 Given the sequence \( a_0, a_1, \ldots \) of atomic (propositional) formulas, define the following sequence of propositional Horn clauses

\[
D_n = a_0 \supset \cdots \supset a_{n-1} \supset a_n. \quad (n \geq 0)
\]

For example, \( D_0 \) is \( a_0 \), \( D_1 \) is \( a_0 \supset a_1 \), and \( D_2 \) is \( a_0 \supset a_1 \supset a_2 \). Let \( n \geq 0 \) be a specific number. In general, there are a great many uniform proofs of the sequent \( D_0, \ldots, D_n \vdash a_n \). Among these, consider those in which the left premise of the \( \supset \text{L} \) rule is trivial (an initial rule). Those proofs correspond to forwardchaining proof. How do these differ in size to proofs based only on backchaining (that is, proofs in \( \mathcal{O}' \))?

5.5 Dynamics of proof search for fohc

If \( \mathcal{P} \) is an fohc program and \( G \) is an fohc goal, then there are no occurrences of \( \supset \text{R} \) or of \( \forall \text{R} \) in an \( \mathcal{O} \)-proof of \( \Sigma : \mathcal{P} \vdash G \). Thus, every sequent occurring in such an \( \mathcal{O} \)-proof has \( \Sigma \) as its signature and \( \mathcal{P} \) as its left-hand side. Since signatures and programs (the left-hand of sequents) remain constant during the search for proofs in fohc, the logic program is global. During computation, if a program clause is every needed (via the decide rule), it must be present at the beginning along with all other clauses that might be needed during the computation (proof search). Thus, the logic of fohc does not directly support hierarchical programming in which certain programs are designed to be local to others or in which code is assembled in modules and certain modules are “visible” or not to other modules.

The only changeable part of a sequent during proof search is the right-hand side. Since goal reduction in fohc is invertible (when using definitions (5.1) or (5.3)), the computational significance of the goal is given by the atoms to which it decomposes. Thus, as computation progresses, the only essential change in proof search is with atoms appearing on the right of the sequent arrow. Given that we allow first-order term and these can encode rich structures (such as natural numbers, lists, trees, Turing machine tapes, etc), it is easy to see that proof search in fohc has sufficient dynamics to encode general computation. Unfortunately, all of that dynamics takes place within non-logical contents, namely, within atomic formulas. As a result, logical techniques for analyzing computation via proof search have little direct impact on what can be said directly about non-logical contexts. Thus, reasoning about properties of Horn clause programs will benefit little from logical and proof theoretic analysis.

During a computation, all data structures that are built and represented using first-order terms are built from the non-logical, fixed signature, and any items that appear in signature declaration for a given sequent. In the first-order Horn clause case, neither of these signatures change and as a result, all data structures that need to be built during proof search must be available and equally “visible”. Thus, fohc does not directly support a hierarchical notion of data structures such as is provided in many programming languages via abstract data types.

Thus computation using fohc is flat and supports no direct support for program-level abstractions: all the program clauses and every data type constructor must be present in the initial, endsequent in order to be used during computation. No abstractions or hiding mechanisms are available.
Figure 5.2: fohc programs specifying relations over natural numbers.

5.6 Examples of fohc logic programs

Figure 5.2 presents some examples of Horn clauses, along with two kinds of declarations. The syntax here is quite natural and follows the λProlog conventions. To declare members of the set of sorts $S$, the kind declaration is used: the expression

```
kind tok type.
```

declares that tok is a token that is to be used as a primitive type. The expressions

```
type tok <type expression>.
```

declares that the non-logical signature should contain the declaration of tok for the associated type expression. Logic program clauses are the remaining entries. In such expressions, the infix symbol :- denotes the reverse of $\supset$, a semicolon denotes a disjunctions, a comma (which binds tighter than :- and the semicolon) denotes a conjunction of goal formulas while $\&$ denotes conjunction for Horn clauses (in this setting, both symbols denote the same logical connective $\land$). Tokens with initial capital letters are universally quantified with scope around an individual clause (which is terminated by a period).

In Figure 5.2, the symbol nat is declared to be a primitive type and z and s are used to construct natural numbers via zero and successor. The symbol sum is declared to be relation of three natural numbers while the two symbols symbols leq and greater are declared to be binary relations on natural numbers. The following lines describe the meaning for these three predicates. For example, if the sum predicate holds for the triple $M$, $N$, and $P$ then $N + M = P$: this relation is described recursively using the facts that $0 + N = N$ and if $N + M = P$ then $(N + 1) + M = (P + 1)$. Similarly, relations describing $N \leq M$ and $N > M$ are also specified.

Similarly, Figure 5.3 introduces a primitive type for lists (of natural numbers) and two constructors for lists, namely, the empty list constructor nil and the non-empty list constructor, the infix symbol ::. The binary predicate sumup relates a list of natural numbers with the sum of those numbers. The binary predicate max relates a list of numbers with the largest number in that list. The predicate maxx is an auxiliary predicate used to help compute the max relation.

Exercise 5.15 Informally describe the predicates specified by Horn clauses in Figure 5.5.

Exercise 5.16 Take a standard definition of Turing machine and show how to define an interpreter for a Turing machine in fohc. The specification should be able to encode the fact that a given machine accepts a given word if and only if some atomic formula is provable.
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kind list type.
type nil list.
type :: nat -> list -> list.
infixr :: 5.
type sumup, max list -> nat -> o.
type maxx list -> nat -> nat -> o.

sumup nil z.
sumup (N::L) S :- sumup L T, sum N T S.
max L M :- maxx L z M.
maxx nil A A.
maxx (X::L) A M :- leq X A, maxx L A M.
maxx (X::L) A M :- greater X A, maxx L X M.

Figure 5.3: Specifications of some relation between natural numbers and lists.

kind node type.
type a, b, c, d, e, f node.
type adj, path node -> node -> o.
adj a b & adj b c & adj c d & adj a c & adj e f.
path X X.
path X Z :- adj X Y, path Y Z.

Figure 5.4: Encoding the adjacency and path relations for a directed graph.

type memb nat -> list -> o.
type append list -> list -> list -> o.
memb X (X::L).
memb X (Y::L) :- memb X L.
append nil L L.
append (X::L) K (X::M) :- append L K M.

type sort list -> list -> o.
type split nat -> list -> list -> list -> o.

split X nil nil nil.
split X (A::L) (A::S) B :- leq A X, split X L S B.
split X (A::L) S (A::B) :- greater A X, split X L S B.
sort nil nil.
sort (X::L) S :- split X L Small Big, sort Small SmallS,
sort Big BigS, append SmallS (X::BigS) S.

Figure 5.5: More examples of Horn clause programs.
5.7 DYNAMICS OF PROOF SEARCH FOR FOHH

Proof search using fohh programs and goals is slightly more dynamic. In particular, both logic programs and signatures can grow. In this setting, every sequent in an O-proof of the sequent \( \Sigma; \mathcal{P} \vdash G \) is either of the form

\[
\Sigma, \Sigma'; \mathcal{P}, \mathcal{P}' \vdash G' \quad \text{or} \quad \Sigma, \Sigma'; \mathcal{P}, \mathcal{P}' \vdash A.
\]

Thus, the signature can grow by the addition of \( \Sigma' \) and the logic program can grows by the addition of \( \mathcal{P}' \) (a fohh program over \( \Sigma \cup \Sigma' \)). More generally, it follows from Exercise 4.19 that if the clausal order of \( \mathcal{P} \) is \( n \geq 0 \) and the clausal order of \( G \) is at most \( n - 1 \), then the clausal order of \( \mathcal{P}' \) is at most \( n - 2 \). Similarly, it is easy to see that \( \Sigma' \) declares items only of primitive types (excluding \( o \)).

Since the terms used to instantiate quantifiers in the concluding sequent of the \( \exists R \) and \( \forall L \) inference rules range over the signature of that sequent, more terms are available for instantiation as proof search progresses. These additional terms include the eigenvariables of the proof that are introduced by \( \forall R \) inference rules. Notice that once an eigenvariable is introduced, it is not instantiated by the proof search process. As a result, eigenvariable do not actually vary and, hence, act as locally scoped constants.

Modular programming: Scope extrusion via multiple conclusions.

**Exercise 5.17** If we allow the addition of new non-logical connectives to a program, then all fohh programs can be reduced to programs of order 2 or less. [Hint: the inner implication of a formula of order, say 3, can be “defined” equivalent to a new atomic formula using two way implications.]

**Exercise 5.18** Define the core of an abstract logic programming language \( \langle \mathcal{D}, \mathcal{G}, \vdash \rangle \) to be the intersection \( \mathcal{D} \cap \mathcal{G} \). What is the core of fohe? Of fohh?

5.8 Examples of fohh logic programs

One might describe a jar as **sterile** if every germ in it is dead. Consider proving that if a given jar \( j \) is heated then that jar is sterile (given the fact that heating a jar kills all germs in that jar). A specification of this using fohh is given in Figure 5.6.

The expression \( \text{pi } x \text{\_ in } y \rightarrow x \rightarrow y \rightarrow \text{dead } x \rightarrow \text{sterile } y \)
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Notice that no constructors for type germ are provided in Figure 5.6 and no explicit assumptions about the binary predicate in is given. Their role in this specification is hypothetical.

Exercise 5.19 Construct the O-proof of goal formula (sterile j) from the logic program in Figure 5.6.

Notice that fohh allows for a simple notion of modular logic programming. For example, let classify, scanner, and misc name (possibly large) program clause have some role within a larger programming task (for example, scanner might contain code to convert a list of characters into a list of tokens prior to parsing, etc). The goal formula

\[
\text{misc} \supset ((\text{classify} \supset G_1) \land (\text{scanner} \supset G_2) \land G_3)
\]

Attempting a proof of this goal will cause attempts of the three goals \(G_1\), \(G_2\), and \(G_3\) to be attempted with respect to different programs: misc and classify are used to prove \(G_1\); misc and scanner are used to prove \(G_2\); and misc is used to prove \(G_3\). Thus, implicative goals can be used to structure the run-time environment of a program. For example, the code present in classify is not available during the proof attempt of \(G_2\).

A specification for the binary predicate that relates a list with the reverse of that list can be given in fohc using the following program clauses:

\[
\text{reverse} \ L \ K \ :- \ \text{rev} \ L \ \text{nil} \ K.
\]

\[
\text{rev} \ \text{nil} \ L \ :- \ \text{rev} \ \text{nil} \ L.
\]

\[
\text{rev} \ (X::M) \ N \ L \ :- \ \text{rev} \ M \ (X::N) \ L.
\]

Here, reverse is a binary relation on lists and the auxiliary predicate rev is a ternary relation on lists. By moving to fohh, it is possible to write the following specification instead.

\[
\text{reverse} \ L \ K \ :- \ \text{rv} \ \text{nil} \ K \ => \ \text{rv} \ L \ \text{nil}.
\]

\[
\text{rv} \ (X::M) \ N \ :- \ \text{rv} \ M \ (X::N).
\]

Here, the auxiliary predicate rv is a binary predicate on lists. With this second specification, the use of non-logical context is slightly reduced in the sense that the atomic formula (rev M K L) in the first specification is encoded using the logical formula (rv [ ] L => rv M K) in the second specification. Notice that the definition of reverse above has clausal order 2. It is possible to specify reverse with a clause of order 3 as follows in which not only the base case for rv is assumed in the body of reverse but also the recursive case.

\[
\text{reverse} \ L \ K \ :-
\]

\[
(\text{pi} \ X\ \text{pi} \ M\ \text{pi} \ N\ \text{rv} \ (X::M) \ N \ :- \ \text{rv} \ M \ (X::N)) \ =>
\]

\[
\text{rv} \ \text{nil} \ K \ => \ \text{rv} \ L \ \text{nil}.
\]

Exercise 5.20 Reversing a pile of papers L can informally be describing as: start by allocating an additional empty pile and then systematically move the top member of the original pile to the top of the newly allocated pile. When the original pile is empty, the other list is the reverse. Using the last specification of reverse above, show where in the construction of a proof of the reverse relation the informal computation actually takes place.

5.9 Limitation to fohc and fohh logic programs

The following two meta-theorems help illustrate some limitations of coding in both fohc and fohh. The following two propositions can be compared to the “Pumping Lemmas” for regular languages which help to circumscribe the expressive power of such languages. The following is similar to the Exercise 4.10 and implies that weakening is a property of I-proofs (even if weakening on the left is not an explicit inference rule).
5.9. LIMITATION TO FOHC AND FOHH LOGIC PROGRAMS

\[ \text{type subSome } \ j \to i \to i \to i \to o. \]

\[
\begin{align*}
\text{subSome } X \ T & \ (c \ X) \ T. \\
\text{subSome } X \ T & \ (c \ Y) \ (c \ Y). \\
\text{subSome } X \ T & \ (f \ U) \ (f \ W) : - \ \text{subSome } X \ T \ U \ W. \\
\text{subSome } X \ T & \ (g \ U \ V) \ (g \ W \ Y) : - \ \text{subSome } X \ T \ U \ W, \ \text{subSome } X \ T \ V \ Y.
\end{align*}
\]

Figure 5.7: Substitution of some occurrences.

**Proposition 5.21** Assume that \( \Sigma; \Gamma \vdash I \) G. If \( \Sigma' \) is an extension of \( \Sigma \) and \( \Gamma' \) is a set of \( \Sigma' \)-formulas containing \( \Gamma \), then \( \Sigma':\![\Gamma'] \vdash I \).

This proposition is proved by a simple induction on the structure of \( I \)-proofs. Use this Proposition to solve the following two exercises.

**Exercise 5.22** Assume that the set of primitive types and the signature of non-logicals constants extend those in Figure 5.2. Also assume that \( a \) and \( \text{maxa} \) are predicates of one argument of sort \( \text{nat} \). Show that there is no \( \text{fohh} \) program \( P \) that satisfies the following specification: for every set \( k \geq 1 \) and \( \{n_1, \ldots, n_k\} \), we have \( A, P \vdash \text{maxa} \ n \) if and only if \( n \) is the maximum of the set \( \{n_1, \ldots, n_k\} \) and \( A \) is the set of atomic formulas \( \{a \ n_1, \ldots, a \ n_k\} \).

As was illustrated in Figure 5.3, the maximum of a set of numbers can be computed in \( \text{fohc} \) if that set of numbers is stored in a list and not in the logical context as require by this exercise.

**Exercise 5.23** Given the encoding of directed graphs as is illustrated in Figure 5.4, show that it is not possible to specify in \( \text{fohh} \) a predicate that is true of two nodes if and only if there is no path between them.

Another property of provable sequents is that one can substitute eigenvariables with terms and still have a provable sequent.

**Proposition 5.24** Let \( \tau \) be a primitive type and let \( t \) be a \( \Sigma \)-term of type \( \tau \). If \( x: \tau, \Sigma; \Gamma \vdash I \) G then \( \Sigma: \Gamma[t/x] \vdash I \) \( G[t/x] \).

Notice that this proposition can be applied to non-logical constants of primitive types in the following sense. Consider a non-logical signature, \( \Sigma_0 \), that contains the declaration that \( c: \tau \). Let \( \Sigma'_0 \) be the result of removing \( c: \tau \) from \( \Sigma \). Then the sequent \( \Sigma: P \vdash G \) is provable when the non-logical signature is \( \Sigma_0 \) if and only if the sequent \( c: \tau, \Sigma: P \vdash G \) is provable when the non-logical signature is \( \Sigma'_0 \), which (by the above proposition) implies that \( \Sigma: P[t/c] \vdash G[t/c] \) holds for \( t \) a \( \Sigma \cup \Sigma'_0 \)-term of type \( \tau \).

To illustrate an application of Proposition 5.24, consider the following type declarations, where \( i \) and \( j \) are primitive types.

\[ c: j \to i, \ f: i \to i, \ g: i \to i \to i \]

Terms of type \( i \) exist only in contexts where constants or variables of type \( j \) are declared. Figure 5.7 contains a specification of predicate \( \text{subSome} \) such that \( (\text{subSome } x s t r) \) is provable if and only if \( r \) is the result of substituting some occurrences of \( x \) (actually, of \( (c \ x) \)) in \( t \) with \( s \).

**Exercise 5.25** Prove that it is not possible in \( \text{fohh} \) to write a specification of \( \text{subAll} \) such that \( (\text{subAll } x s t r) \) is provable if and only if \( r \) is the result of substituting all occurrences of \( x \) in \( t \) with \( s \). Notice that this specification would need to work in any extension of the non-logical signature (in particular, for extensions that contain constants of type \( j \) that do not occur in the specification of \( \text{subAll} \)).
Exercise 5.26  Write a fohh specification of subOne such that the atom

(subOne x s t r)

is provable if and only if r is the result of substituting exactly one occurrences of x in t with s. One might thing that subAll can be specified using repeated calls to subOne. Given the previous exercise, this must not be possible. Explain why.
Chapter 6

Proof search in linear logic

The analysis of proof search provide in Chapter 5 has the following three significant problems.

First, that analysis does not extend to all of logic and not even all of intuitionistic logic. As we have seen, uniform proofs and backchaining provide an analysis proof search for the \{\top, \land, \lor, \forall\} fragment of intuitionistic logic and not all of intuitionistic logic.

Second, the analysis did not extend to multiple conclusions sequents, which is unfortunate since that setting allows for a rich notion of duality via liberal use of negation and de Morgan dualities. As long as proof search is limited to single-conclusion sequents, it will be difficult and indirect to make use of these dualities to reason about logic programs.

Third, the proof search dynamics for our richest logic programming language so far, tohh, is rather weak: the left-hand side can only grow during proof search and while the right-hand side can change, those changes occur within atomic formula (non-logical context). Richer ways to change sequents during proof search should make logic programming more expressive and allow more direct use of logic to reason about the computations specified.

As we shall see in this chapter, linear logic addresses all three of these limitations.

6.1 Sequent calculus proof for linear logic

A proof system for linear logic is given in Figures 6.1 and 6.2. Notice that there are no structural rules that apply to all formulas: instead, left-rules for ! and the right rules for ? provide weakening and contraction only for formulas marked with those modals, and only one side of the sequent. Without structural rules, the additive and multiplicative versions of connectives are not the same. As a result, the classical or intuitionistic conjunction and disjunction split into two different versions, as is illustrated by the following table.

<table>
<thead>
<tr>
<th>Classical</th>
<th>Linear Additive</th>
<th>Linear Multiplicative</th>
</tr>
</thead>
<tbody>
<tr>
<td>\bot</td>
<td>0</td>
<td>\top</td>
</tr>
<tr>
<td>\land</td>
<td>&amp;</td>
<td>\otimes</td>
</tr>
<tr>
<td>\lor</td>
<td>\oplus</td>
<td>\exists</td>
</tr>
</tbody>
</table>

Here, 1 is the identity for \otimes, \top is the identity for \&, \bot is the identity for \exists, and 0 is the identity for \oplus. We have reused the classical \top and \bot as linear logic connectives for no reason other than typographic convenience. Similarly, we shall also reuse the \forall and \exists quantifiers in linear logic since they are essentially the same quantifiers of classical and intuitionistic logic. Similarly, negation is written as (\cdot)^\perp.
The implication $\circlearrowright$ also splits into two implications, although we will not refer to them as either additive or multiplicative. Instead, there is the linear implication $\rightarrow$ and the intuitionistic implication $\Rightarrow$. The linear implication $B \rightarrow C$ is defined to be $B \multimap C$ and the intuitionistic implication $B \Rightarrow C$ is defined to be $!B \multimap C$. The following equivalences, however, do hold.

\[(p \otimes q) \multimap r \equiv p \multimap (q \multimap r) \quad (p \& q) \Rightarrow r \equiv p \Rightarrow (q \Rightarrow r).
\]

(By, $B \equiv C$ we shall mean that the formula $(B \multimap C) \& (C \multimap B)$ is provable in linear logic.)

**Exercise 6.1** The modals $!$ and $?$ are sometimes called exponentials. Show that the following relationship between the exponentials and the additive and multiplicative connectives, inspired by the equation $x^{m+n} = x^m \times x^n$, holds in linear logic.

$!(B \& C) \equiv !(B \multimap C) 
? (B \oplus C) \equiv ? B \multimap ? C$

Show the “0-ary” version of these equivalences: namely, $! \top \equiv 1$ and $? 0 \equiv \bot$.

**Exercise 6.2** Consider the following set of linear logic connectives:

\[
\{ \top, \&\&, \bot, \Rightarrow, \forall, ? \}. 
\]

Show that this set of connectives is complete in the sense that all other logical connectives can be written in terms of these. In particular, describe how to encode

\[ B \bot 0 1 !B B \oplus C B \& C \exists x.B \]

using the above connectives only. Show also that this set is redundant by showing definitions for $? B$ and $B \multimap C$ in terms of the remaining connectives.

**Exercise 6.3** Prove the following “curry/uncurry” equivalences.

\[(B \otimes C) \Rightarrow H \equiv B \Rightarrow C \Rightarrow H 
(\exists x.B) \Rightarrow H \equiv \forall x.(B x \Rightarrow H) 
(B \oplus C) \Rightarrow H \equiv (B \Rightarrow H) & (C \Rightarrow H) 
(!B) \Rightarrow H \equiv B \Rightarrow H 
1 \Rightarrow H \equiv H.\]

**Exercise 6.4** For reasons that will be presented later, some of the linear logic connectives are divided into the positive connectives, namely, $1, 0, \otimes$, $\oplus$ and the negative connectives, namely, $\bot, \top, \Rightarrow, \&$. Verify that the de Morgan dual of a connective in one division is a connective in the other division. Let $B$ and $C$ be two formulas for which $B \equiv !B$ and $C \equiv !C$. Show that the following equivalences hold for the positive connectives.

\[1 \equiv !1 \quad 0 \equiv !0 \quad B \& C \equiv !(B \otimes C) \quad \exists x.B \equiv !\exists x.B \quad B \oplus C \equiv !(B \oplus C)\]

Alternative, let $B$ and $C$ be two formulas such that $B \equiv ?B$ and $C \equiv ?C$. Show that the following equivalences hold for the negative connectives.

\[\bot \equiv \bot \quad \top \equiv \top \quad B \& C \equiv ?(B \otimes C) 
B \& C \equiv !(B \& C) \quad \forall x.B \equiv ?\forall x.B\]

**Exercise 6.5** A modal prefix is a finite sequent of zero or more occurrences of $!$ and $?$. Let $\pi$ be a modal prefix. Prove that $\pi \pi B \equiv \pi B$ for all formulas $B$. Show that there are only seven modal prefixes in LL up to equivalence: the empty prefix, $!, ?, !?, ??, !!, !!, ???$. and $!!!$.

**Exercise 6.6** Consider adding to linear logic a second copy of the tensor, say, one colored red. Show that you can prove that $B \otimes C$ is logically equivalent to the same formula but with the red version of $\otimes$. That is, show that the rules for tensor describe it uniquely. Show that this is true for all logical connectives and quantifiers of linear logic except for the two exponentials $!$ and $?$. 

6.1. SEQUENT CALCULUS PROOF FOR LINEAR LOGIC

![ sequent calculus proof for linear logic ]

Figure 6.1: The introduction rules for linear logic.

![ sequent calculus proof for linear logic ]

Figure 6.2: The identity rules for linear logic.
6.2 Intuitionistic Linear Logic

In order to refine the logic programming languages described in Chapter 5, we first restrict our attention to a subset of linear logic that is single-conclusion. The so-called, intuitionistic linear logic fragment does not contain $\perp$, $\otimes$, and $?$. Since both of these connectives have inference rules that require a sequent with multiple conclusions, we shall concentrate, instead, on the set of linear logic connectives $\top$, $\&$, $\otimes$, $\rightarrow$, $\wedge$, and $\forall$. Proof rules for these connectives are given in Figures 6.3 and 6.4. Here, the left-hand side of sequents are multisets of formulas. The structural rules of contraction and weakening are given as the inference rules $!$ and $?$. The syntactic variable $!\Delta$ denotes the multiset $\{!C \mid C \in \Delta\}$. We write $\Sigma; \Delta \vdash_{IL} B$ if the sequent $\Sigma; \Delta \vdash B$ has a proof in the proof system of Figure 6.3 and 6.4.

Exercise 6.7 Show that the set of connectives $\top$, $\&$, $\otimes$, $\rightarrow$, $\wedge$, and $\forall$ has the following properties: (1) If we add to it $\perp$, the resulting set of connectives is complete for all of linear logic. (2) If we remove any element from that set, then adding $\perp$ does not yield a complete set of connectives for linear logic.

It is easy to see that linear logic, even over just the logical connectives considered here, is not an abstract logic programming language. For example, the sequents

\[
\begin{align*}
\alpha \otimes b & \rightarrow b \otimes a \\
\neg a & \rightarrow \neg a \otimes a \\
\neg a & \& \neg b \rightarrow \neg a \\
\neg b \otimes (b \rightarrow \neg a) & \rightarrow \neg a
\end{align*}
\]

are all provable in intuitionistic linear logic but do not have uniform IL-proofs. The problem here is that $\otimes R$ and $! R$ do not permute down over all the left-introduction rules. For this reason, we consider, instead, a fragment of linear logic that contains neither $!$ nor $\otimes$ as connectives. We do this by making two changes to the formulation of linear logic given in Figures 6.3 and 6.4. First, sequents will be of the form $\Gamma; \Delta \vdash B$ where $B$ is a formula, $\Gamma$ is a set of formulas, and $\Delta$ is a multiset of formulas. Such sequents have their context divided into two parts: the unbounded part, $\Gamma$, that corresponds to the left-hand side of intuitionistic sequents, and the bounded part, $\Delta$, which corresponds to left-hand side of sequents of the purely linear fragment of linear logic (no $!$‘s). Contraction and weakening are allowed in the unbounded part of the context, but not in the
bounded part. As we show below, the sequent $B_1, \ldots, B_n; C_1, \ldots, C_m \vdash B$ can be mapped to the linear logic sequent

$$!B_1, \ldots, !B_n, C_1, \ldots, C_m \vdash B.$$ 

Given this style of sequent, it is natural to make a second modification to linear logic by introducing two kinds of implications: the linear implication, for which the right-introduction rule adds its assumption to the bounded part of a context, and the intuitionistic implication (written $\Rightarrow$), for which the right-introduction rule adds its assumption to the unbounded part of a context. Of course, the intended meaning of $B \Rightarrow C$ is $(!B) \Leftrightarrow C$.

Figure 6.5 presents a proof system $\mathcal{L}$ for the logic connectives $\top, \&, \rightarrow, \Leftrightarrow,$ and $\forall$. We write $\Sigma; \Gamma; \Delta \vdash_B \Sigma; \Gamma; \Delta \vdash_C$ if the sequent $\Sigma; \Gamma; \Delta \vdash B$ has a proof in $\mathcal{L}$. Notice that the bounded part of the left premise of the $\Rightarrow$ inference rule is empty: this follows from the structure of an $\mathcal{L}$-proof with an application of $\rightarrow$ to a formula of the form $!B \rightarrow C$. Notice as well that we assume without loss of generality that the identity inference of this system applies only where the right-hand side is an atomic formula. This technical restriction is used in the proof of Proposition 6.9 below.

Figure 6.6 presents the two cut rules for $\mathcal{L}$. Girard’s proof of the cut-elimination theorem for linear logic [Gir87] can be adjusted to show that these two cut rules are admissible over $\vdash_{\mathcal{L}}$.

**Proposition 6.8** Let $B$ be a formula, $\Gamma$ a set of formulas, and $\Delta$ a multiset of formulas, all over the logical constants $\top, \&,$ $\rightarrow, \Leftrightarrow,$ and $\forall$. Let $B^\circ$ be the result of repeatedly replacing all occurrences of $C_1 \Rightarrow C_2$ in $B$ with $(!C_1) \rightarrow C_2$. (Applying $\circ$ to a set or multiset of formulas results in the multiset of $\circ$ applied to each member.) Then $\Gamma; \Delta \vdash_B \Sigma; \Gamma; \Delta \vdash_C$ if and only if $(\Gamma^\circ), \Delta^\circ \vdash_{\mathcal{L}} B^\circ$.

The proof in each direction can be shown by presenting a simple transformation between proofs in the two proof systems.

**Proposition 6.9** Let $B$ be a formula, $\Gamma$ a set of formulas, and $\Delta$ a multiset of formulas all over the logical connectives $\top, \&, \rightarrow, \Leftrightarrow,$ and $\forall$. The sequent $\Gamma; \Delta \vdash B$ has a proof in $\mathcal{L}$ if and only if it has a uniform proof in $\mathcal{L}$. 
It follows immediately from Proposition 6.9 that the triple focusing result for full linear logic (see Proposition 6.16).

Exercise 6.10 Given an O-proof of a sequent in fohh, map it into a proof in L. How are focused formulas in sequents in the O-proof treated in L proofs?

Let $\mathcal{N}_1$ be the set of all first-order formulas over the logical connectives $\top, \&, \neg, \Rightarrow,$ and $\forall.$ It follows immediately from Proposition 6.9 that the triple $(\mathcal{N}_1, \mathcal{N}_1, \vdash_\mathcal{L})$ is an abstract logic programming language. (Here, we assume that formulas in $\mathcal{N}_1$ can occur in both the bounded and unbounded parts of a sequent’s left-hand side.)

As we did in Section 5.4, the left-hand rules can be organized into a backchaining discipline. As we have done before, we illustrate this by presenting two different proof systems: the first using a formula labeling a sequent arrow to denote the focus of the backchain rule and a second (equivalent) proof system where backchaining is described as a single inference rules employing a simple kind of “completion” of a logic program.

Figure 6.7 contains a formulation of a proof system in which the application of the left-introduction rules is on a designated formula from the left (compare these rules to those in Figure 5.1). The new sequent arrow, written as $\Sigma; \mathcal{P}; \Delta \vdash D A$, is used to display that designated formula on the sequent arrow. The formula over the sequent arrow is the only one on which left-introduction rules may be applied. The two decide rules are used to turn the attempt to prove an atomic formula via the standard two-sided sequent into an attempt to prove this new three-place sequent.

The sequent $\Sigma; \mathcal{P}; \Delta \vdash G$ or the sequent $\Sigma; \mathcal{P}; \Delta \vdash D A$ has an O-proof if it has a proof using the right rules in Figure 6.5 and the rules in Figure 6.7. The notion $\Sigma; \mathcal{P} \vdash_\mathcal{O} G$ denotes the proposition that the sequent $\Sigma; \mathcal{P} \vdash G$ has an O-proof. Notice that while we are reusing the notion of O-proof and of $\vdash_\mathcal{O}$ from Section 5.4, there should be no confusion if we do so.

Notice that the rule for $\neg L$ requires splitting the bounded context $\Delta_1, \Delta_2$ into two parts (when reading the rule bottom up). There are, of course, $2^n$ such splittings if that context has $n \geq 0$ formulas.

Exercise 6.11 Show that an O-proof from Section 5.4 can be mapped to an O-proof as just defined. What mapping from intuitionistic formulas to linear logic formulas should be used?

Proposition 6.12 Let $\mathcal{P}$ be a finite subset of $\mathcal{N}_1$ formulas, let $\Delta$ be a finite multiset of $\mathcal{N}_1$ formulas, let $G$ be an $\mathcal{N}_1$ formula. Then $\Sigma; \mathcal{P}; \Delta \vdash_\mathcal{O} G$ if and only if $\Sigma; \mathcal{P}; \Delta \vdash G$.

Figure 6.7: Backchaining in $\mathcal{N}_1$: in the $\forall L$ rule, $t$ is a $\Sigma$-term of type $\tau$. 
\[ \Sigma; \Gamma; \emptyset \vdash B_1 \ldots \Sigma; \Gamma; \emptyset \vdash B_n \quad \Sigma; \Gamma; \Delta_1 \vdash C_1 \ldots \Sigma; \Gamma; \Delta_m \vdash C_m \quad BC \]

provided \( n,m \geq 0 \), \( A \) is atomic, and \( \langle \{B_1, \ldots, B_n\}, \{C_1, \ldots, C_m\}, A \rangle \in \|B\|_\Sigma \).

Figure 6.8: Backchaining for the intuitionistic linear logic fragment \( N' \).

For a second (less proof-theoretic) description of backchaining, consider the following definition. Let the syntactic variable \( B \) range over the logical formulas containing just the connectives \( \top, \& , \not \to, =>, \) and \( \forall \). Then \( \|B\|_\Sigma \) is the smallest set of triples of the form \( \langle \Gamma, \Delta, B' \rangle \), where \( \Gamma \) is a set of formulas and \( \Delta \) is a multiset of formulas, such that

1. \( \langle \emptyset, \emptyset, B \rangle \in \|B\|_\Sigma \)
2. if \( \langle \Gamma, \Delta, B_1 & B_2 \rangle \in \|B\|_\Sigma \) then
   \[ \langle \Gamma, \Delta, B_1 \rangle \in \|B\|_\Sigma \text{ and } \langle \Gamma, \Delta, B_2 \rangle \in \|B\|_\Sigma ; \]
3. if \( \langle \Gamma, \Delta, B_1 \not \to B_2 \rangle \in \|B\|_\Sigma \) then \( \langle \Gamma \cup \{B_1\}, \Delta, B_2 \rangle \in \|B\|_\Sigma ; \)
4. if \( \langle \Gamma, \Delta, \forall x_1 . B' \rangle \in \|B\|_\Sigma \) and \( t \) is a \( \Sigma \)-term of type \( \tau \), then
   \[ \langle \Gamma, \Delta, B'[t/x] \rangle \in \|B\|_\Sigma . \]

Let \( L' \) be the proof system that results from replacing the \( \text{init}, \not \to L, \& L, \) and \( \forall L \) rules in Figure 6.5 with the backchaining inference rule in Figure 6.8.

**Proposition 6.13** Let \( B \) be a formula, \( \Gamma \) a set of formulas, and \( \Delta \) a multiset of formulas, all over the logical constants \( \top, \& , \not \to, =>, \) and \( \forall \). The sequent \( \Sigma; \Gamma; \Delta \vdash B \) has a proof in \( L' \) if and only if it has a proof in \( L' \).

A proof of this proposition can follow the lines given for \( fohh \) (see, for example, the proof in [HM94]). We shall delay in providing more details to the proof here since this proposition is a simple consequence of the focusing result for full linear logic (see Proposition 6.16).

It is now clear from the \( O \)-proof system (Figure 6.7 and with the right-rules from Figure 6.5) that the dynamics of proof search in this setting has improved beyond that described for \( fohh \) (Section 5.7). In particular, every sequent in an \( O \)-proof of the sequent \( \Sigma; \Gamma; \Delta \vdash B \) is either of the form

\[ \Sigma, \Sigma'; \mathcal{P}, \mathcal{P'}; \Delta' \vdash G' \quad \text{or} \quad \Sigma, \Sigma'; \mathcal{P}, \mathcal{P'}; \Delta' \vdash A. \]

Just as with \( fohh \), the signature can grown by the addition of \( \Sigma' \) and the unbounded context can grown by the addition of \( \mathcal{P'} \). The bounded context, \( \Delta' \), however, can change in much more general and arbitrary ways. Formulas in the bounded context that were present at the root of a proof may not necessarily be present later (higher) in the proof. As we shall see later, we can use formulas in the bounded context to represent, say, state of a computation: a switch that is off but later on, etc.

### 6.3 Embedding \( fohh \) into intuitionistic linear logic

The abstract logic programming language \( \langle \mathcal{N}_I, \mathcal{N}_I, \vdash \mathcal{L} \rangle \) has been also called Lolli (after the lollipop shape of the \( \not \to \)). As a programming language, Lolli is essentially \( fohh \) with \( \not \to \) added. To
make this connection more precise, we should show how \textit{fohh} can be embedded into Lolli (since, technically, they use different sets of connectives). Girard has presented a mapping of intuitionistic logic into linear logic that preserves not only provability but also proofs [Gir87]. On the fragment of intuitionistic logic containing \( \top, \wedge, \supset, \) and \( \forall \), the translation is given by:

\[
(A)^0 = A, \text{ where } A \text{ is atomic,}
\]
\[
(\top)^0 = 1,
\]
\[
(B_1 \land B_2)^0 = (B_1)^0 \land (B_2)^0,
\]
\[
(B_1 \supset B_2)^0 = !(B_1)^0 \multimap (B_2)^0,
\]
\[
(\forall x.B)^0 = \forall x.(B)^0.
\]

However, if we are willing to focus attention on only cut-free proofs in intuitionistic logic and in linear logic, it is possible to define a “tighter” translation. Consider the following two translation functions.

\[
(A)^+ = (A)^- = A, \text{ where } A \text{ is atomic}
\]
\[
(\top)^+ = 1 \quad (\top)^- = \top
\]
\[
(B_1 \land B_2)^+ = (B_1)^+ \otimes (B_2)^+
\]
\[
(B_1 \land B_2)^- = (B_1)^- \land (B_2)^-
\]
\[
(B_1 \supset B_2)^+ = (B_1)^- \Rightarrow (B_2)^+
\]
\[
(B_1 \supset B_2)^- = (B_1)^+ \multimap (B_2)^-
\]
\[
(\forall x.B)^+ = \forall x.(B)^+
\]
\[
(\forall x.B)^- = \forall x.(B)^-
\]

If we allow positive occurrences of \( \lor \) and \( \exists \) within cut-free proofs, as in proofs involving the hereditary Harrop formulas, we would also need the following two clauses.

\[
(B_1 \lor B_2)^+ = (B_1)^+ \oplus (B_2)^+
\]
\[
(\exists x.B)^+ = \exists x.(B)^+
\]

**Proposition 6.14** Let \( \Sigma \) be a signature, \( B \) be a \( \Sigma \)-formula and \( \Gamma \) a set of \( \Sigma \)-formulas, all over the logical constants \( \top, \land, \supset, \) and \( \forall \). Define \( \Gamma^- \) to be the multiset \( \{C^- \mid C \in \Gamma\} \). Then, \( \Sigma; \Gamma^-; \Theta \vdash B^+ \) has a cut-free proof in \( \mathcal{L}' \).

This proposition is a consequence of the more general Proposition 6.16.

A consequence of the proof of this proposition is that \( \Theta \)-proofs involving Horn clauses or hereditary Harrop formulas are essentially the same as the \( \mathcal{L} \)-proofs of their translations. This suggests how to design the concrete syntax of a linear logic programming language so that the interpretation of Prolog and \( \land \)Prolog programs remains unchanged when embedded into this new setting. For example, the Prolog syntax

\[
A_0 : - A_1, \ldots, A_n
\]

is traditionally intended to denote (the universal closure of) the formula

\[
(A_1 \land \ldots \land A_n) \supset A_0.
\]

Given the negative translation above, such a Horn clause would then be translated to the linear logic formula

\[
(A_1 \otimes \ldots \otimes A_n) \multimap - A_0.
\]

Thus, the comma in Prolog denotes \( \otimes \) and \( : - \) denotes the converse of \( \multimap \).
For another example, the natural deduction rule for the introduction of implication, often expressed using the diagram
\[
\begin{array}{c}
(A) \\
\vdots \\
B \\
\hline \\
A \supset B,
\end{array}
\]
can be written as the following first-order formula for axiomatizing a truth predicate:
\[
\forall A \forall B ((\text{true}(A) \supset \text{true}(B)) \supset \text{true}(A \text{ imp } B)),
\]
where the domain of quantification is over propositional formulas of the object-language and \( \text{imp} \) is the object-level implication. This formula is written in \( \lambda \)Prolog using the syntax
\[
\text{true } (A \text{ imp } B) :- \text{true } A => \text{true } B.
\]
Given the above proposition, this formula can be translated to the formula
\[
\forall A \forall B ((\text{true } A \Rightarrow \text{true } B) \Leftarrow \text{true } (A \text{ imp } B)),
\]
which means that the \( \lambda \)Prolog symbol \( => \) should denote \( \Rightarrow \). Thus, in the implication introduction rule displayed above, the meta-level implication represented as three vertical dots can be interpreted as an intuitionistic implication while the meta-level implication represented as the horizontal bar can be interpreted as a linear implication.

## 6.4 Multiple conclusion uniform proofs

Our proof search analysis so far has been has not addressed the nature of proof search in multiple conclusion sequent calculi. Notice that with the restriction to single-conclusion calculi, negation is restricted: an occurrence of \( B \perp \) on the left of the sequent arrow can only be replaced with an occurrence of \( B \) on the right if the right-hand of the sequent is empty. Thus, the negation \( B \perp \) can only be used (introduced on the left) if the sequent one is attempting to prove encodes a negation (a sequent with an empty right-hand side). This kind of restriction on negation is not imposed in a multi-conclusion sequent calculus: at any point in searching for a proof of a sequent containing \( B \perp \), that search can, in principle, continue with \( B \) moved to the other side of the sequent arrow. This switching of sides can be done without regard to the structure of the rest of the sequent. With restrictions removed from negation, the logical connectives enjoy rich dualities.

To extend the notion of goal-directed search, the key observation that we wish to maintain is that goal formulas (right-hand side formulas) are able to be introduced without any restriction, no matter what other formulas are on the left or right of the sequent arrow. Thus, we should be able to simultaneously introduce all the logical connectives on the right of the sequent arrow. Although the sequent calculus cannot deal directly with simultaneous rule application, reference to permutabilities of inference rules [Kle52] can indirectly address simultaneity. That is, we can require that if two or more right-introduction rules can be used to derive a given sequent, then all possible orders of applying those right-introduction rules can, in fact, be done and the resulting proofs are all equal modulo permutations of introduction rules.

More precisely: A cut-free sequent proof \( \Xi \) is uniform if for every subproof \( \Xi' \) of \( \Xi \) and for every non-atomic formula occurrence \( B \) in the right-hand side of the end-sequent of \( \Xi' \), there is a proof \( \Xi'' \) that is equal to \( \Xi' \) up to a permutation of inference rules and is such that the last inference rule in \( \Xi'' \) introduces the top-level logical connective of \( B \). Clearly this notion of uniform proof
extends the one given in Section 5.1. We similarly extend the notion of abstract logic programming language to be a triple $\langle D, G, \vdash \rangle$ such that for all sequents with formulas from $D$ on the left and formulas from $G$ on the right, that sequent as a proof if and only if it has a uniform proof.

In the Section 6.2, $N_1$ was defined to be the set of all first-order formulas over the logical connectives $\top, \&, \neg, \Rightarrow, \text{and } \forall$. Consider now the set $N_2$ to be all formulas over these connectives as well as $\bot, \exists$, and ?. In Exercise 6.2 it was established that this set of connectives is complete for all of linear logic. In fact, one only needs to add the multiplicative false $\bot$ since $\exists$ can be defined in terms of the remaining connectives.

\[ ? \not\equiv (B \rightarrow \bot) \Rightarrow \bot \quad \text{and} \quad B \not\Rightarrow C \equiv (B \rightarrow \bot) \rightarrow C \]

The set $N_2$ has been called the (first-order) Forum presentation of linear logic.

The $F$ proof system for Forum, given in Figure 6.9, contains sequents having the form

\[ \Sigma; \Psi; \Delta \not\vdash \Gamma; Y \quad \text{and} \quad \Sigma; \Psi; \Delta \not\vdash \Gamma; Y, \]

where $\Sigma$ is a signature, $\Delta$ is a multiset of formulas, $\Gamma$ is a list of formulas, $\Psi$ and $Y$ are sets of formulas, and $B$ is a formula. All of these formulas are $\Sigma$-formulas from $N_2$. The intended meanings of these two sequents in linear logic are

\[ !\Psi, \Delta \not\vdash \Gamma, ?, Y \quad \text{and} \quad !\Psi, \Delta, B \not\vdash \Gamma, ?, Y, \]

respectively, where the list $\Gamma$ is coerced to a multiset. In the proof system of Figure 6.9, the only right rules are those for sequents of the form $\Sigma; \Psi; \Delta \not\vdash \Gamma; Y$. In fact, the only formula in $\Gamma$ that can be introduced is the left-most, non-atomic formula in $\Gamma$. This style of selection is specified by using the syntactic variable $A$ to denote a list of atomic formulas. Thus, the right-hand side of a sequent matches $A, B & C, \Gamma$ if it contains a formula that is a top-level $\&$ for which at most atomic formulas can occur to its left. Both $A$ and $\Gamma$ may be empty. Left rules are applied only to the formula $B$ that labels the sequent arrow in $\Sigma; \Psi; \Delta \not\vdash A; Y$. The notation $A_1 + A_2$ matches a list $A$ if $A_1$ and $A_2$ are lists that can be interleaved to yield $A$: that is, the order of members in $A_1$ and $A_2$ is as in $A$, and (ignoring the order of elements) $A$ denotes the multiset union of the multisets represented by $A_1$ and $A_2$.

Given the intended interpretation of sequents in $F$, the following soundness theorem can be proved by simple induction on the structure of $F$ proofs.

**Theorem 6.15 (Soundness)** If the sequent $\Sigma; \Psi; \Delta \not\vdash \Gamma; Y$ has an $F$ proof then $\Gamma, ?, Y$. If the sequent $\Sigma; \Psi; \Delta \not\vdash A; Y$ has an $F$ proof then $\Psi, \Delta, B \vdash \Gamma, ?, Y$.

The completeness theorem for Forum and the $F$ proof system is delayed to the next section.

As a presentation of linear logic, Forum and its proof system are a rather odd. First, Forum’s proof system does not contain the cut-rule whereas most presentation of linear logic are concerned with the dynamics of cut-elimination. Since we are interested in proof search instead of proof normalization, this dispensing with the cut-rule is understandable. Second, negation is not a primitive and the de Morgan dual of a logical connective in $N_2$ is not, in fact, present in $N_2$. Again, most proof systems for linear logic (even the one in Figure 6.1) are more symmetric in that if they contain a connective, they also contain its dual. Instead, Forum gives the two implications, $\neg$ and $\Rightarrow$, are a central role and, thus, contribute to the asymmetric nature of Forum specifications. The choice of implications make it easy for Forum to generalize logic programming based on Horn clauses, hereditary Harrop formulas, and Lolli. The backchaining rule is also naturally understood as reading an implication in “reverse”. Although cut is not an inference rule and duality is not a feature of the logical connectives used in Forum, cut-elimination and duality will play a significant role in how one reasons about Forum specifications.
6.5 Focused proofs

Completeness of \( F \) for full linear logic is essentially a translation of the completeness of focused proofs [And92], a result that we now present.

Let \( \mathcal{L}_2 \) be the set of formulas all of whose logical connectives are from the list \( \bot, \neg, \top, \& \), \( ? \), \( \forall \) (those used in \( \mathcal{L}_1 \) minus the two implications) along with the duals of these connectives, namely, \( 1, \otimes, 0, \oplus, !, \) and \( \exists \). Negations of atomic formulas are also allowed, and we write \( B^\bot \) for non-atomic formula \( B \), to denote the formula that results from giving negations atomic scope using the de Morgan dualities of linear logic. (Notice that negation is no longer a logical connective: it computes de Morgan dual.) A formula is asynchronous if it has a top-level logical connective that is either \( \bot, \neg, \top, \& \), \( ? \), or \( \forall \), and is synchronous if it has a top-level logical connective that is either \( 1, \otimes, 0, \oplus, !, \) and \( \exists \).

Figure 6.10 contains the \( J \) proof system, which is composed of two kinds of (one-sided) sequents, namely, \( \Sigma : \Psi; \Delta \vdash L \) and \( \Sigma : \Psi; \Delta \vdash \bot \). In such sequents, \( \Psi \) is a set of formulas, \( \Delta \) is a multiset of formulas, \( L \) is a list of formulas, and \( \bot \) is a single formula. Andreoli showed in [And92] that this proof system is complete for first-order linear logic.

**Proposition 6.16** If \( !\Psi, \Delta \vdash \Gamma, ?, \Upsilon \) then the sequent \( \Sigma : \Psi^\bot; \Delta^\bot \vdash \Gamma \) has a \( J \) proof.

The following theorem shows that the \( F \) and \( J \) proof systems are similar, and in this way, the completeness for \( F \) is established. Before proving the completeness of \( F \) we state the following technical result used in the completeness theorem (proved by induction on the structure of proofs in \( F \)).

**Lemma 6.17** Let \( A \) and \( A' \) be lists of atoms that are permutations of each other. If the sequent \( \Sigma : \Psi; \Delta \vdash A, \Gamma; \Upsilon \) has an \( F \) proof then so too does \( \Sigma : \Psi; \Delta \vdash A', \Gamma; \Upsilon \). Similarly, if the sequent \( \Sigma : \Psi; \Delta \vdash \neg A, \Gamma; \Upsilon \) has an \( F \) proof then so too does \( \Sigma : \Psi; \Delta \vdash \neg A', \Gamma; \Upsilon \).

**Theorem 6.18 (Completeness)** Let \( \Sigma \) be a signature, \( \Delta \) be a multiset of \( \mathcal{L}_1 \) formulas, \( \Gamma \) be a list of \( \mathcal{L}_1 \) \( \Sigma \)-formulas, and \( \Psi \) and \( \Upsilon \) be sets of \( \mathcal{L}_1 \) \( \Sigma \)-formulas. If \( !\Psi, \Delta \vdash \Gamma, ?, \Upsilon \) then the sequent \( \Sigma : \Psi; \Delta \vdash \bot \) has a proof in \( F \).

The proof of this is a tedious proof that one proof system can be translated to the other proof system. For a detailed proof, see [Mil96].

**Exercise 6.19** Notice that the proof rule in \( F \) for \( ?L \) is unlike the other left rules in that it does not maintain focus on positive subformulas as one moves from the conclusion to a premise. Consider the following variation to that inference rule.

\[
\begin{align*}
\Sigma : \Psi; \vdash ?B & \\vdash \Upsilon \quad \bot \Leftrightarrow \Upsilon \\
\Sigma : \Psi; \vdash ?B & \\vdash \Upsilon
\end{align*}
\]

Show that if we replace \( ?L \) with \( ?L' \) then the resulting proof system is no longer complete. In particular, the formula
\[
?(a \circ b) \rightarrow ?(a \circ b)
\]
does not have a proof.
Figure 6.9: The $\mathcal{F}$ proof system. The rule $\forall R$ has the proviso that $y$ is not in the signature $\Sigma$, and the rule $\forall L$ has the proviso that $t$ is a $\Sigma$-term of type $\tau$. In $\&L_i$, $i = 1$ or $i = 2$. 
6.5. FOCUSED PROOFS

\[ \Sigma; \Psi; \Delta \uparrow L \quad \underline{[\perp]} \quad \Sigma; \Psi; \Delta \uparrow L \quad \Sigma; \Psi; \Delta \uparrow F, G, L \quad \underline{[\otimes]} \quad \Sigma; \Psi; \Delta \uparrow \uparrow F, L \quad \underline{[?]} \]

\[ \Sigma; \Psi; \Delta \uparrow \top, L \quad \underline{[\top]} \quad \Sigma; \Psi; \Delta \uparrow F, L \quad \Sigma; \Psi; \Delta \uparrow G, L \quad \underline{[\&]} \]

\[ y: \tau, \Sigma; \Psi; \Delta \uparrow B[y/x], L \quad \underline{[\forall]} \quad \Sigma; \Psi; \Delta \uparrow \top \quad \underline{[1]} \]

\[ \Sigma; \Psi; \Delta \downarrow \delta \quad \underline{[\oplus_i]} \quad \Sigma; \Psi; \Delta \uparrow \top \quad \underline{[\otimes]} \]

\[ \Sigma; \Psi; \Delta \uparrow L \quad \Sigma; \Psi; \Delta \downarrow F, L \quad \underline{[\text{proviso that } F \text{ is not asynchronous}]}
\]

\[ \Sigma; \Psi; \Delta \uparrow F \quad \Sigma; \Psi; \Delta \downarrow \quad \underline{[\text{proviso that } F \text{ is either asynchronous or an atom}]}
\]

\[ \Sigma; \Psi; A \downarrow A \quad \underline{[I_1]} \quad \Sigma; \Psi; A \downarrow A \quad \underline{[I_2]} \]

\[ \Sigma; \Psi; \Delta \downarrow \quad \underline{[D_1]} \quad \Sigma; \Psi; \Delta \downarrow F \quad \underline{[D_2]} \]

Figure 6.10: The \( J \) proof system. The rule \([\forall]\) has the proviso that \( y \) is not in \( \Sigma \), and the rule \([\exists]\) has the proviso that \( t \) is a \( \Sigma \)-term of type \( \tau \). In \([\oplus_i] \), \( i = 1 \) or \( i = 2 \).
Chapter 7

Linear logic programming

In order to present several examples in this chapter, we shall extend the use of λProlog-like syntax to allow to specify some linear logic programs. The symbols , (comma), true, =>, and :- of Prolog and λProlog will be used here to represent ⊗, 1, ⇒, and the converse of −◦, respectively. In addition, we allow formulas to have occurrences of & (bang), erase, −o, and <=, which denote, respectively, &, !, ⊤, −◦, and the converse of ⇒. Finally, the clauses of a program are assumed to reside in the unbounded portion of an initial proof context: that is, an surrounding ! is assumed for any program clauses we display.

7.1 Toggling a switch

If we assume that the state of a switch is stored in the bounded part of the proof context using one of the atomic formulas on or off, then the following two clauses specify a higher-order predicate toggle that is provable of any formula G in a given context if G is provable when the switch is set to the opposite setting.

\[
\text{toggle } G \leftarrow \text{on}, \ (\text{off} -\circ G).
\]

\[
\text{toggle } G \leftarrow \text{off}, \ (\text{on} -\circ G).
\]

While this example involves a quantification over propositions (the variable G), and as such is not strictly a first-order specification, the intended meaning of the specification should be clear. (For now, one can fix G to be any goal.) Figure 7.1 (in which the set \( \Gamma \) is assumed to contain the above two clauses for toggle) shows how a bottom-up search using these clauses progresses. This linear refinement of hereditary Harrop formulas provides a straightforward declarative treatment of state update in that setting.

![Figure 7.1: Proof search for toggling a switch](image-url)
7.2 Permuting a list

Since the bounded part of contexts in $\mathcal{L}$-proofs are multisets, it is a simple matter to permute a list by first loading the list's members into the bounded part of a context and then unloading them. The latter operation is non-deterministic and can succeed once for each permutation of the loaded list. Consider the following simple program:

\begin{verbatim}
load nil K :- unload K.
load (X::L) K :- (item X -o load L K).
unload nil.
unload (X::L) :- item X, unload L.
\end{verbatim}

Here, nil denotes the empty list and :: the list constructor. The meaning of load and unload is dependent on the contents of the bounded part of the context, so the correctness of these clauses must be stated relative to a context. Let $\Gamma$ be a set of formulas containing the four formulas displayed above and any other formulas that do not contain either item, load, or unload as their head symbol. (The head symbol of a formula of the form $A \circ G$ is the predicate symbol that is the head of the atom $A$.) Let $\Delta$ be the multiset containing exactly the atomic formulas $\{a_1, \ldots, a_n\}$. We shall say that such a context encodes the multiset $\{a_1, \ldots, a_n\}$. It is now an easy matter to prove the following two assertions about load and unload:

- The goal $(unload K)$ is provable from $\Gamma; \Delta$ if and only if $K$ is a list containing the same elements with the same multiplicity as the multiset encoded in $\Delta$.
- The goal $(load L K)$ is provable from $\Gamma; \Delta$ if and only if $K$ is a list containing the same elements with the same multiplicity as in the list $L$ together with the multiset encoded in the context $\Delta$.

In order for load and unload to correctly permute the elements of a list, we must guarantee two things about the context: first, the predicates item, load, and unload cannot be used as head symbols in any part of the context except as specified above and, second, the bounded part of a context must be empty at the start of the computation of a permutation. It is possible to handle the first condition by making use of appropriate quantifiers over the predicate names item, load, and unload (we discuss such "higher-order quantification" elsewhere). The second condition — that the unbounded part of a context is empty — can be managed by making use of the modal nature of $!$, which we now discuss in more detail.

Consider proving the sequent $\Gamma; \Delta \rightarrow ! G_1 \otimes G_2$, where $\Gamma$ and $\Delta$ are program clauses and $G_1$ and $G_2$ are goal formulas. Given the completeness of uniform proofs for the system $\mathcal{L}'$, this is provable if and only if the two sequents $\Gamma; \emptyset \rightarrow G_1$ and $\Gamma; \Delta \rightarrow G_2$ are provable. In other words, the use of the "of-course" operator forces $G_1$ to be proved with an empty bounded context. In a sense, since bounded resources can come and go within contexts during a computation, they can be viewed as "contingent" resources, whereas unbounded resources are "necessary". The "of-course" operator attached to a goal ensures that the provability of the goal depends only on the necessary and not the contingent resources of the context.

It is now clear how to define the permutation of two lists given the example program above: add either the formula

\begin{verbatim}
perm L K :- bang(load L K).
\end{verbatim}

or, equivalently, the formula
7.3 LAZY SPLITTING OF CONTEXTS

perm L K <= load L K.

to those defining load and unload. Thus attempting to prove \((\text{perm } L \ K)\) will result in an attempt to prove \((\text{load } L \ K)\) with an empty bounded context. From the description of load above, \(L\) and \(K\) must be permutations of each other.

**Exercise 7.1** Prove that there is a goal-directed proof of \(!G\) if and only if there is such a proof of \(1 \& G\).

7.3 Lazy splitting of contexts

Deal with splitting. Do this by making the left multiset an abstractions and show how it can be reimplemented.

7.4 Context management in theorem provers

Intuitionistic logic is a useful meta-logic for the specification of provability in various object-logics. For example, consider axiomatizing provability in propositional, intuitionistic logic over the logical symbols \(\text{imp}, \text{and}, \text{or}, \text{and} \text{false}\) (denoting object-level implication, conjunction, disjunction, and absurdity). A reasonable specification of the natural deduction inference rule for implication introduction is:

\[
\text{pv } (A \text{ imp } B) :- \text{hyp } A => \text{pv } B.
\]

where \(\text{pv}\) and \(\text{hyp}\) are meta-level predicates denoting provability and hypothesis. (This specification of implication introduction is similar to that given in the preceding section.) Operationally, this formula states that one way to prove \(A \text{ imp } B\) is to add the object-level hypothesis \(A\) to the context and attempt a proof of \(B\). In the same setting, conjunction elimination can be expressed by the formula

\[
\text{pv } G :- \text{hyp } (A \text{ and } B), (\text{hyp } A => \text{hyp } B => \text{pv } G).
\]

This formula states that in order to prove some object-level formula \(G\), first check to see if there is a conjunctive hypothesis, say \((A \text{ and } B)\), in the context and, if so, attempt a proof of \(G\) from the context extended with the two hypotheses \(A\) and \(B\). Other introduction and elimination rules can be specified similarly. Finally, the formula

\[
\text{pv } G :- \text{hyp } G.
\]

is needed to actually complete a proof. With the complete specification, it is easy to prove that there is a proof of \((\text{pv } G)\) from the assumptions \((\text{hyp } H1),..., (\text{hyp } Hi)\) in the meta-logic if and only if there is a proof of \(G\) from the assumptions \(H1,...,Hi\) in the object-logic.

Unfortunately, an intuitionistic meta-logic does not permit the natural specification of provability in logics that have restricted contraction rules — such as linear logic itself — because hypotheses are maintained in intuitionistic logic contexts and hence can be used zero or more times. Even in describing provability for propositional intuitionistic logic there are some drawbacks. For instance, it is not possible to logically express the fact that a conjunctive or disjunctive formula in the proof context needs to be eliminated at most once. So, for example, in the specification of conjunction elimination, once the context is augmented with the two conjuncts, the conjunction itself is no longer needed in the context.

If, however, we replace the intuitionistic meta-logic with our refinement based on linear logic, these observations about use and re-use in intuitionistic logic can be specified elegantly, as is done
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\[ \text{pv} (A \text{ and } B) ::= \text{pv} A \& \text{pv} B. \]
\[ \text{pv} (A \text{ imp } B) ::= \text{hyp} A -o \text{pv} B. \]
\[ \text{pv} (A \text{ or } B) ::= \text{pv} A. \]
\[ \text{pv} (A \text{ or } B) ::= \text{pv} B. \]
\[ \text{pv} G ::= \text{hyp} (A \text{ and } B), (\text{hyp} A -o \text{hyp} B -o \text{pv} G). \]
\[ \text{pv} G ::= \text{hyp} (A \text{ or } B), ((\text{hyp} A -o \text{pv} G) \& (\text{hyp} B -o \text{pv} G)). \]
\[ \text{pv} G ::= \text{hyp} (C \text{ imp } B), ((\text{hyp} (C \text{ imp } B) -o \text{pv} C) \& \text{hyp} (B -o \text{pv} G)). \]
\[ \text{pv} G ::= \text{hyp} \text{false}, \text{erase}. \]
\[ \text{pv} G ::= \text{hyp} G, \text{erase}. \]

Figure 7.2: A specification of an intuitionistic propositional object-logic

\[ \text{pv} G ::= \text{hyp} ((C \text{ imp } D) \text{ imp } B), ((\text{hyp} (D \text{ imp } B) -o \text{pv} (C \text{ imp } D)) \& (\text{hyp} B -o \text{pv} G)). \]
\[ \text{pv} G ::= \text{hyp} ((C \text{ and } D) \text{ imp } B), (\text{hyp} (C \text{ imp } (D \text{ imp } B)) -o \text{pv} G). \]
\[ \text{pv} G ::= \text{hyp} ((C \text{ or } D) \text{ imp } B), (\text{hyp} (C \text{ imp } B) -o \text{hyp} (D \text{ imp } B) -o \text{pv} G). \]
\[ \text{pv} G ::= \text{hyp} \text{false} \text{imp } B, \text{pv} G. \]
\[ \text{pv} G ::= \text{hyp} (A \text{ imp } B), \text{isatom} A, \text{hyp} A, (\text{hyp} B -o \text{hyp} A -o \text{pv} G). \]

isatom p.
isatom q.
isatom r.

Figure 7.3: A contraction-free formulation of \( \supset L \)

in Figure 7.2. In that specification, a hypothesis is both “read from” and “written into” a context during the elimination of implications. All other elimination rules simply “read from” the context; they do not “write back.” The formulas represented by the last two clauses in Figure 7.2 use a \( \otimes \) with \( \top \); this allows for all unused hypotheses to be erased, since the object logic has no restrictions on weakening.

It should be noted that this specification cannot be used effectively with a depth-first interpreter because if the implication left rule can be used once, it can be used any number of times, thereby causing the interpreter to loop. Fortunately, improvements in the implication left-introduction rule are known. For example, the proof system given by Dyckhoff in [Dyc92] can be expressed directly in this setting by replacing the one formula specifying implication elimination in Figure 7.2 with the five clauses for implication elimination and the (partial) axiomatization of object-level atomic formulas in Figure 7.3. Executing this linear logic program in a depth-first interpreter yields a decision procedure for propositional intuitionistic logic.

7.5 Multiset rewriting

The ideas presented in the permutation example can easily be expanded upon to show how the bounded part of a context can be employed to do multiset rewriting. Let \( H \) be the multiset rewriting system \{ \( \{ L_i, R_i \} \mid i \in I \) \} where for each \( i \in I \) (a finite index set), \( L_i \) and \( R_i \) are finite multisets. Define the relation \( M \rightarrow_H N \) on finite multisets to hold if there is some \( i \in I \) and some multiset \( C \) such that \( M \) is \( C \uplus L_i \) and \( N \) is \( C \uplus R_i \). Let \( \rightarrow_H^* \) be the reflexive and transitive closure of \( \rightarrow_H \).

Given a rewriting system \( H \), we wish to specify a binary predicate \( \text{rewrite} \) such that \( \text{rewrite} \ldots \).
\( L \ K \) is provable if and only if the multisets encoded by \( L \) and \( K \) stand in the \( \implies^*_H \) relation. Let \( \Gamma_0 \) be the following set of formulas (these are independent of \( H \)):

\[
\begin{align*}
\text{rewrite } & L \ K \iff \text{load } L \ K. \\
\text{load } & (X::L) \ K :- (\text{item } X -o \text{ load } L \ K). \\
\text{load } & \text{nil} \ K :- \text{rew } K \\
\text{rew } & \text{nil} :- \text{unload } K. \\
\text{unload } & (X::L) :- \text{item } X, \text{unload } L. \\
\text{unload } & \text{nil}.
\end{align*}
\]

Taken alone, these clauses give a slightly different version of the \textit{permute} program of the last example. The only addition is the binary predicate \textit{rew}, which will be used as a socket into which we can plug a particular rewrite system.

In order to encode a rewrite system \( H \), each rewrite rule in \( H \) is given by a formula specifying an additional clause for the \textit{rew} predicate as follows: If \( H \) contains the pair \( \langle \{a_1, \ldots, a_n\}, \{b_1, \ldots, b_m\}\rangle \) then this pair is encoded as the clause:

\[
\text{rew } K :- \text{item } a_1, \ldots, \text{item } a_n, \\
\quad \text{(item } b_1 -o \ldots -o \text{ item } b_m -o \text{ rew } K). 
\]

If either \( n \) or \( m \) is zero, the appropriate portion of the formula is deleted. Operationally, this clause reads the \( a_i \)'s out of the bounded context, loads the \( b_i \)'s, and then attempts another rewrite. Let \( \Gamma_H \) be the set resulting from encoding each pair in \( H \). As an example, if \( H \) is the set of pairs \( \{\{a, b\}, \{b, c\}\}, \{\{a, a\}, \{a\}\}\} \) then \( \Gamma_H \) is the set of clauses:

\[
\begin{align*}
\text{rew } K :- & \text{ item } a, \text{ item } b, \text{(item } b -o \ldots -o \text{ item } c -o \text{ rew } K). \\
\text{rew } K :- & \text{ item } a, \text{ item } a, \text{(item } a -o \text{ rew } K).
\end{align*}
\]

The following claim is easy to prove about this specification: if \( M \) and \( N \) are multisets represented as the lists \( L \) and \( K \), respectively, then \( M \implies^*_H N \) if and only if the goal \( \text{rewrite } L \ K \) is provable from the context \( \Gamma_0, \Gamma_H; \emptyset \).

One drawback of this example is that \textit{rewrite} is a predicate on lists, though its arguments are intended to represent multi-sets, and are operated on as such. Therefore, for each \( M, N \) pair this program generates a factor of at least \( n! \) more proofs than the corresponding rewriting proofs, where \( n \) is the cardinality of the multiset \( N \). This redundancy could be addressed either by implementing a data type for multi-sets or, perhaps, by investigating a non-commutative variant of linear logic.

\textbf{Exercise 7.2} Let \( P \) and \( Q \) be the tensor (\( \otimes \)) of atomic formulas. Show that \( \vdash P -o Q \implies \vdash Q -o P \).

\section*{7.6 Examples in Forum}

To illustrate how multiset rewriting is specified in Forum, consider the clause

\[
\text{a } \otimes \text{b } \leftarrow \text{c } \otimes \text{d } \otimes \text{e}. 
\]

When presenting examples of Forum code we often use (as in this example) \( \rightarrow \) and \( \leftarrow \) to be the converses of \( -o \) and \( \implies \) since they provide a more natural operational reading of clauses (similar
to the use of :- in Prolog). Here, \( \otimes \) binds tighter than \( \circlearrowleft \) and \( \Leftarrow \). Consider the sequent \( \Sigma; \Psi; \Delta \vdash a, b, \Gamma; Y \) where the above clause is a member of \( \Psi \). A proof for this sequent can then look like the following.

\[
\begin{align*}
\Sigma; \Psi; \Delta &\vdash c, d, e, \Gamma; Y \\
\Sigma; \Psi; \Delta &\vdash d, e, \Gamma; Y \\
\Sigma; \Psi; \Delta &\vdash c, d, e, \Gamma; Y
\end{align*}
\]

We can interpret this fragment of a proof as a reduction of the multiset \( a, b, \Gamma \) to the multiset \( c, d, e, \Gamma \) by backchaining on the clause displayed above.

Of course, a clause may have multiple, top-level implications. In this case, the surrounding context must be manipulated properly to prove the sub-goals that arise in backchaining. Consider a clause of the form

\[
G_1 \arrows G_2 \Rightarrow G_3 \arrows G_4 \Rightarrow A_1 \otimes A_2
\]

labeling the sequent arrow in the sequent \( \Sigma; \Psi; \Delta \vdash A_1, A_2, A; Y \). An attempt to prove this sequent would then lead to attempt to prove the four sequents

\[
\begin{align*}
\Sigma; \Psi; \Delta_1 &\vdash G_1, A_1; Y \\
\Sigma; \Psi; \Delta_2 &\vdash G_2, A_2; Y \\
\Sigma; \Psi; \Delta_3 &\vdash G_3, A_3; Y \\
\Sigma; \Psi; \Delta_4 &\vdash G_4, A_4; Y
\end{align*}
\]

where \( \Delta \) is the multiset union of \( \Delta_1 \) and \( \Delta_2 \), and \( A \) is \( A_1 + A_2 \). In other words, those subgoals immediately to the left of an \( \Rightarrow \) are attempted with empty bounded contexts: the bounded contexts, here \( \Delta \) and \( A \), are divided up and used in attempts to prove those goals immediately to the left of \( \arrows \).
Chapter 8

Solutions to selected exercises

Solution to Exercise 4.6 (page 24). We provide only a high-level outline of the proof: various details need to be filled in.

For one direction, we shall show how to transform a \( C \)-proof with restart to a \( C \)-proof without restart. Since \( I \)-proofs are \( C \)-proofs, this establishes the forward implication. Restarts can be removed one-by-one via the following transformation.

\[
\begin{align*}
\Sigma; \Gamma \vdash B, \Delta & \quad \text{Restart} \quad \Rightarrow \quad \Sigma; \Gamma \vdash B, \Delta \\
\vdots & \quad wR \\
\Sigma'; \Gamma' \vdash B, \Delta' & \quad cR
\end{align*}
\]

That is, the restart rule can be implemented using a contraction and a weakening on the right. Of course, one must check that the formula \( B \) can be added to all possible inference rules below this occurrence of the restart rule.

For a sketch of the converse direction, consider a \( C \)-proof. Using Exercise 4.19, we can assume that both the antecedent and succedent of sequents increase monotonically when moving from the bottom up. (Note that this form of proof uses a different form of the \( \text{init} \) rule and we are not allowed to use the \( wR \) rule.) Now mark a formula on the right-hand side of every sequent as follows. The single formula on the right of the endsequent is marked (assuming that we start proof search with a single formula to prove). If the last inference rule of the proof is a left-introduction rule, then the marked occurrence of the formula in the conclusion is also marked in all the premises. If the last inference rule is a right-introduction rule, the we have two cases: If the introduced formula is already marked, then mark its subformulas that appear in the right-hand side of any premise (for example, if the marked formula is \( A \Rightarrow B \) then mark \( B \) in the premise; if the marked formula is \( A \land B \) then mark \( A \) in one premise and \( B \) in the other; etc). Otherwise, the right-hand formula introduced is not marked, in which case, we have a marking break, and we mark in the premises of the inference rules the subformulas of the right-hand formula introduced and continue. The only other rules that might be applied are: \( cL \), in which case the marked formula on the right persists from conclusion to premise; \( cL \), in which case, if the marked formula is the one contracted then select one of its copies to mark in the premise, otherwise, the marked formula persists in the premise; and \( \text{init} \), in which case, if the marked formula on the right is not the same as the formula on the left, then this occurrence of the \( \text{init} \) rule is also a marking break.
To illustrate this notion of marking formulas, consider the following C-proof.

\[
\begin{array}{c}
p \vdash p, q, p \supset q, p \lor (p \supset q) \quad \text{init}^* \\
\vdash p, (p \supset q)^*, p \supset q, p \lor (p \supset q) \quad \lor R^* \\
\vdash p, (p \supset q)^*, p \lor (p \supset q) \quad \lor R^* \\
\vdash p, p \lor (p \supset q)^*, p \lor (p \supset q) \quad \lor R^* \\
\vdash p, p \lor (p \supset q)^*, p \lor (p \supset q) \quad \lor R^* \\
\end{array}
\]

Here, an asterisk is used to indicate marked formulas and to indicate which inference rules correspond to marking gaps.

Now the I-proof with Restart is built as follows. For sequents that are the conclusion of a rule that is not a marking break, delete all non-marked formula on the right. For sequents that are the conclusion of a rule that is a marking break, then this one inference rule become two: an instance of the Restart rule must be inserted and then the version of the inference rule corresponding to the marking break is put into the proof with the non-marked right-hand formulas deleted.

For example, performing this transformation on the C-proof yields the following structure.

\[
\begin{array}{c}
p \vdash p \quad \text{init} \\
p \vdash q \quad \text{Restart} \\
p \vdash p \supset q \quad \lor R \\
p \vdash p \quad \lor R \\
p \vdash p \supset q \quad \lor R \\
p \vdash p \lor (p \supset q) \quad \lor R \\
\end{array}
\]

This sequence of rules is not yet an I-proof: there are three occurrences of \(cR\) that are not allowed in I-proofs: these can either be deleted or reclassified as Restart rules.

**Solution to Exercise 4.9** (page 24). The list of pairs for which entailment is provable in classical logic is

\[\{ (A, \neg A), (\neg A, A), (\neg A, \neg \neg A), (\neg \neg \neg A, \neg A), \}\]

The list of pairs for which entailment is provable in intuitionistic logic is the same list except that the pair \((\neg A, A)\) is removed.

**Solution to Exercise 5.25** (page 41). Assume that there is a fohh-logic specifications \(S\) over the signature \(\Sigma_S\). Also assume that this signature contains the constants \(a : i\) and \(f : i \rightarrow i \rightarrow i\). Also, assume that the constants \(d : i\) and \(e : i\) are not declared in \(\Sigma_S\). By the specification of \(\text{subAll}\), it is the case that

\[d : i, e : i, \Sigma_S \vdash \text{subAll} \ d \ a \ (f \ d \ e) \ (f \ a \ e).\]

By Proposition 5.24 and using the substitution of \(e\) for \(d\), we know that

\[e : i, \Sigma_S \vdash \text{subAll} \ e \ a \ (f \ e \ e) \ (f \ a \ e).\]

But this contradicts the specification for \(\text{subAll}\).
Bibliography


