MPRI 2-7-2: Proof Assistants

Bruno Barras, Matthieu Sozeau

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Recap: Calculus of Constructions (CC)

Features:

- ▶ Pure Type Systems with 2 sorts (**Prop: Type**) or (* : □)
- Curry-Howard: propositions as types / proofs as terms
- Dependent types
- Polymorphism (impredicativity of *)

Expressivity:

- Propositional and predicate (higher-order) logic (OK)
- Datatypes (limited, see last week's TP...)

Datatypes

Most useful datatypes can be encoded in Peano Arithmetic:

- Natural numbers (obviously), rational numbers, ...
- Lists
- Finitely branching trees, ...

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 \Rightarrow Calculus of Inductive Constructions: Calculus of Constructions + (co)Inductive Types (Coquand, Paulin 1989)



Inductive sets/types

Simple Inductive Types

Inductive Types with Parameters

Induction is a very general principle that has many instances in mathematics.

Examples of inductive sets:

- ► Natural numbers (⇒ mathematical induction)
- Sets/Subsets defined by inference rules
- Generalization to well-founded trees (structural induction)

Natural numbers in Peano Arithmetic

Peano Arithmetic (PA)

- 0 is a natural number;
- if *n* is a natural number, then S(n) is a natural number;
- equational theory: add, mult, discrimination, injectivity;
- ▶ induction scheme: P(0) and $\forall n. P(n) \Rightarrow P(S(n))$ implies $\forall n. P(n)$

Inference rules in PA

Defines subsets of \mathbb{N} :

even numbers 2N

(

$$egin{array}{ll} egin{array}{ll} n\in 2\mathbb{N} \ \hline egin{array}{ll} egin{array}{ll} n\in 2\mathbb{N} \ \hline egin{array}{ll} S(S(n))\in 2\mathbb{N} \end{array} \end{array}$$

Minimality: any set closed by the above rules is larger than $2\mathbb{N}$: P(0) and $\forall n. P(n) \Rightarrow P(S(S(n)))$ implies $\forall n \in 2\mathbb{N}.P(n)$

Inference rules: beyond mere arithmetic

The previous schemes suffices to modelize inference rules:

- Syntax of (lists of) λ -terms (AST) as a subset of \mathbb{N} .
- Typing rules are inference rules that define a subset D of judgments that are derivable

$$\frac{(\Gamma, M, \tau \to \tau') \in D \quad (\Gamma, N, \tau) \in D}{(\Gamma, M, N, \tau') \in D}$$

Inference rules in set theory

In set theory, inference rules can be used to define collections \Rightarrow Inductive set

Example: natural numbers

$$\frac{n\in\mathbb{N}}{\mathsf{O}\in\mathbb{N}}\qquad\frac{n\in\mathbb{N}}{\mathsf{S}(n)\in\mathbb{N}}$$

Collections X with closure condition:

$$0 \in X \land \forall n. n \in X \Rightarrow S(n) \in X$$

- Under a monotonicity condition (not detailed here), the collections with the above closure condition are closed by arbitrary intersection
- ► Under further conditions, the intersection of all collections with the above closure condition is a set that we call N.

Natural numbers as an inductive set

Properties of \mathbb{N} :

- \blacktriangleright $\mathbb N$ is closed, so it satisfies the expected introduction rules
- The minimality of \mathbb{N} is expressed by the schematic rule

 $\forall P.P(0) \land (\forall n \in \mathbb{N}.P(n) \Rightarrow P(S(n))) \Rightarrow \forall n \in \mathbb{N}.P(n)$

 $\Rightarrow \mathbb{N}$ satisfies the Peano axioms.

Inductive sets as fixpoints

Another viewpoint:

N is the smallest fixpoint of

$$F(X) = \{0\} \cup \{S(n) \mid n \in X\}$$

- $F(P) \subseteq P$ is the property of closure by rules
- The minimality property

$$\forall P.F(P) \subseteq P \Rightarrow \mathbb{N} \subseteq P$$

rephrases the induction schema

Inference rules: beyond arithmetic

Infinitely branching trees cannot be defined in PA But can be defined as an inductive set:

$$\overline{\text{Leaf} \in \mathcal{T}} \qquad \frac{x \in \mathcal{L} \quad f \in \mathbb{N} \to \mathcal{T}}{\text{Node}(x, f) \in \mathcal{T}}$$

Inference rules: gone too far...

Consider the rule

$$\frac{x \in \mathcal{P}(V)}{\mathbf{C}(x) \in V}$$

The rules satisfy the monotonicity condition, there exists a smallest collection closed by the rule.

But *V* is not a set: it is the collection of well-founded sets.

Type of Natural Numbers

Martin-Löf scheme (form/intro/elim/comp):

1 formation rule:

⊢ ℕ : Type

2 introduction rules:

$$\frac{1}{1-0:\mathbb{N}} \qquad \frac{1}{1+S(n):\mathbb{N}}$$

I elimination rule (P : N → Type as a subset of N)

$$\frac{\vdash P : \mathbb{N} \to \textbf{Type} \quad \vdash n : \mathbb{N}}{\vdash f_0 : P(0) \quad \vdash f_S : \Pi n : \mathbb{N} . P(n) \to P(S(n))} \\ \vdash Rec(f_0, f_S, n) : P(n)$$

2 computation rules

 $\operatorname{Rec}(f_0, f_S, 0) = f_0 \quad \operatorname{Rec}(f_0, f_S, S(n)) = f_S(n, \operatorname{Rec}(f_0, f_S, n))$

Dependent vs non-dependent elimination

The induction scheme:

$$\begin{array}{ccc} \vdash P : \mathbb{N} \rightarrow \textbf{Type} & \vdash n : \mathbb{N} \\ \vdash f_0 : P(0) & \vdash f_S : \Pi n : \mathbb{N}. \ P(n) \rightarrow P(S(n)) \\ \hline & \vdash \textit{Rec}(f_0, f_S, n) : P(n) \end{array}$$

If we drop the dependent types (P is a constant type):

$$\begin{array}{c|c} \vdash P: \textbf{Type} & \vdash n: \mathbb{N} \\ \hline f_0: P & \vdash f_S: \mathbb{N} \to P \to P \\ \hline \hline \hline \vdash Rec(f_0, f_S, n): P \end{array}$$

 \Rightarrow This is the recursor of Gödel's T!

Conclusions:

- Induction scheme and recursor is another instance of the Curry-Howard isomorphism
- The recursor of Gödel's T is a non-dependent specialization of the induction scheme

(a) < (a) < (b) < (b)

Inductive types in Coq

Coq provides the user with a general mechanism:

- Inductive type specified by the introduction rules (called constructors)
- A dependent induction/recursion scheme is derived systematically (called eliminator)
- Computation rules derived systematically (*i*-reduction)

Comparison with Martin-Löf's inductive types:

- Coq checks the definition preserves consistency (but not complete!)
 - \Rightarrow Strictly positive inductive definitions
- Coq allows impredicative inductive definitions (defined later...)
- Coq uses style of Pure Type Systems

Natural numbers in Coq

Declaration of the natural numbers:

Inductive nat : Type :=
| 0 : nat | S : nat -> nat.

which defines

- ► a type $\Gamma \vdash \text{nat}$: Type
- a set of introduction rules for this type : constructors

$$\Gamma \vdash O$$
: nat $\frac{\Gamma \vdash n$: nat $\Gamma \vdash S n$: nat

Recursive inductive types: Natural numbers example

which defines also

 an elimination rule (pattern-matching operator with a result depending on the object which is eliminated)

$$\begin{array}{ll} \Gamma \vdash t : \texttt{nat} & \Gamma, x : \texttt{nat} \vdash A(x) : s \\ \Gamma \vdash t_1 : A(O) & \Gamma, n : \texttt{nat} \vdash t_2 : A(S n) \end{array}$$

 $\begin{array}{l} \mbox{$\Gamma$}\vdash(\mbox{match}\ t \mbox{ as x return $A(x)$ with $O \Rightarrow t_1 \mid S$ $n \Rightarrow t_2$ end}) \\ & : \mbox{$A(t)$} \end{array}$

reduction rules preserve typing (*i*-reduction)

(match *O* as *x* return A(x) with $O \Rightarrow t_1 | S n \Rightarrow t_2 \text{ end}) \rightarrow_{\iota} t_1$ (match *S m* as *x* return A(x) with $O \Rightarrow t_1 | S n \Rightarrow t_2$ end) $\rightarrow_{\iota} t_2[m/n]$

Recursive inductive types

Example of natural numbers

We obtain case analysis and construction by cases : the term

$$\begin{array}{l} \lambda P: \text{nat} \rightarrow s. \\ \lambda H_O: P(O). \\ \lambda H_S: \forall m: \text{nat.} P(S m). \\ \lambda n: \text{nat.} \\ \text{match } n \text{ as } y \text{ return } P(y) \text{ with} \\ \mid O \implies H_O \\ \mid S m \implies H_S m \\ \text{end} \end{array}$$

is a proof of

 $\forall P : \text{nat} \rightarrow s. P(O) \rightarrow (\forall m : \text{nat}. P(Sm)) \rightarrow \forall n : \text{nat}. P(n)$

How to derive the standard recursion scheme ?

Fixpoint operator : application

From case analysis to recursor on natural numbers

case-analysis

$$\begin{array}{l} \lambda P: \texttt{nat} \rightarrow \textbf{\textit{s}}, \\ \lambda H_{O}: P(O), \\ \lambda H_{S}: \forall \textbf{\textit{m}}: \texttt{nat}, P(S \textit{\textit{m}}), \\ \lambda n: \texttt{nat}, \\ \texttt{match} \textit{\textit{n}} \texttt{return} P(\textbf{\textit{n}}) \texttt{ with} \\ O \Rightarrow H_{O} \mid S \textit{\textit{m}} \Rightarrow H_{S} \textit{\textit{m}} \\ \texttt{end} \end{array}$$

has type

$$\forall P : nat \rightarrow s,$$

 $P(O) \rightarrow$
 $(\forall m : nat, P(S m)) \rightarrow$
 $\forall n : nat, P(n)$

recursor

$$\begin{array}{l} \lambda P: \texttt{nat} \rightarrow \boldsymbol{s}, \\ \lambda H_O: P(O), \\ \lambda H_S: \forall m: \texttt{nat}, P(m) \rightarrow P(S \ m), \\ \texttt{fix} f(n: \texttt{nat}): P(n) := \\ \texttt{match} n \ \texttt{return} P(n) \ \texttt{with} \\ O \Rightarrow H_O \mid S \ m \Rightarrow H_S \ m \ (f \ m) \\ \texttt{end} \end{array}$$

has type

$$\begin{array}{l} \forall P : \text{nat} \rightarrow s, \\ P(O) \rightarrow \\ (\forall m : \text{nat}, P(m) \rightarrow P(S m)) \rightarrow \\ \forall n : \text{nat}, P(n) \end{array}$$

Fixpoint operator : well-foundness

Requirement of the Calculus of Inductive Constructions :

- the argument of the fixpoint has type an inductive definition
- recursive calls are on arguments which are structurally smaller

Example of recursor on natural numbers

$$\begin{array}{l} \lambda P: \texttt{nat} \rightarrow \boldsymbol{s}, \\ \lambda H_O: P(O), \\ \lambda H_S: \forall m: \texttt{nat}, P(m) \rightarrow P(S \ m), \\ \texttt{fix} \ f \ (n:\texttt{nat}): \ P(n) := \\ \texttt{match} \ n \ \texttt{as} \ y \ \texttt{return} \ P(y) \ \texttt{with} \\ O \Rightarrow H_O \mid S \ m \Rightarrow H_S \ m \ (f \ m) \\ \texttt{end} \end{array}$$

is correct with respect to CCI : recursive call on m which is structurally smaller than n in the inductive nat.

Inductive types with parameters

Example of lists

```
Inductive list (A:Type) : Type :=
| nil : list A
| cons : A -> list A -> list A.
```

which defines

 a family of types ¬ ⊢ *list* : **Type** → **Type**
 a set of introduction rules for the types in this family
 <u>¬ ⊢ A</u> : **Type** <u>¬ ⊢ A</u> : **Type** ¬ ⊢ A : **Type** ¬ ⊢

```
\overline{\Gamma \vdash \text{nil}_A : \textit{list } A} \qquad \overline{\Gamma \vdash \text{cons}_A a \, l : \textit{list } A}
```

Inductive types with parameters Example of lists : elimination

 An elimination rule (pattern-matching operator with a result depending on the object which is eliminated)

$$\Gamma \vdash I : list A \quad \Gamma, x : list A \vdash C(x) : s$$

 $\Gamma \vdash t_1 : C(\text{nil}) \quad \Gamma, a : A, I : list A \vdash t_2 : C(\text{cons}_A a I)$

$$\Gamma \vdash \left(\begin{array}{c} \texttt{match} I \texttt{ as } x \texttt{ return } C(x) \texttt{ with} \\ \texttt{nil} \Rightarrow t_1 \mid \texttt{cons } a I \Rightarrow t_2 \\ \texttt{end} \end{array}\right) : C(I)$$

reduction rules which preserve typing (*i*-reduction)

$$\begin{pmatrix} \text{match nil}_{A} \text{ as } x \text{ return } C(x) \text{ with} \\ \text{nil} \Rightarrow t_{1} \mid \text{cons } a \mid \Rightarrow t_{2} \\ \text{end} \end{pmatrix} \rightarrow_{\iota} t_{1} \\ \begin{pmatrix} \text{match cons}_{A} a' \mid \text{ as } x \text{ return } C(x) \text{ with} \\ \text{nil} p \Rightarrow t_{1} \mid \text{cons } a \mid \Rightarrow t_{2} \\ \text{end} \\ \rightarrow_{\iota} t_{2}[a', l'/a, l] \end{pmatrix}$$

Infinitely branching trees in Coq

Declaration of the infinitely branching trees:

```
Inductive tree (A:Type) : Type :=
| Leaf : tree A
| Node : A \rightarrow (nat \rightarrow tree A) \rightarrow tree A.
tree is defined
tree_rect is defined
tree ind is defined
tree rec is defined
tree_rect =
fun (A : Type) (P : tree A->Type) (f : P (Leaf A))
 (f0 : forall (a : A) (t : nat -> tree A),
       (forall n:nat, P (t n)) \rightarrow P (Node A a t)) =>
fix F (t : tree A) : P t :=
  match t as t0 return (P t0) with
  | Leaf => f
  Node y t0 => f0 y t0 (fun n : nat => F (t0
                                   イロト イポト イヨト イヨト 一日
  end
                                                     24/25
```

Logical connectives

Disjunction example

Inductive or (A:Prop) (B:Prop) : Prop :=
| or_introl : A -> or A B
| or_intror : B -> or A B.

General elimination rule

 $\begin{array}{c} \Gamma \vdash t: or AB \quad \Gamma, x: or AB \vdash C(x): \textbf{Prop} \\ \hline \Gamma, p: A \vdash t_1: C(or_introl p) \quad \Gamma, q: B \vdash t_2: C(or_intror q)) \\ \hline \\ \hline \Gamma \vdash \left(\begin{array}{c} \text{match } t \text{ as } x \text{ return } C(x) \text{ with} \\ or_introl \ p \Rightarrow t_1 \mid or_intror \ q \Rightarrow t_2 \\ \text{end} \end{array} \right) : C(t) \end{array}$

More logical connectives

The other logical connectives:

```
Inductive and (A:Prop) (B:Prop) : Prop :=
| conj : A -> B -> and A B.
Inductive True : Prop := I.
Inductive False : Prop := .
Inductive ex (A:Type)(P:A->Prop) : Prop :=
| ex_intro : forall (x:A), P x -> ex A P.
```

Exercise: guess the type of the generated eliminator.